

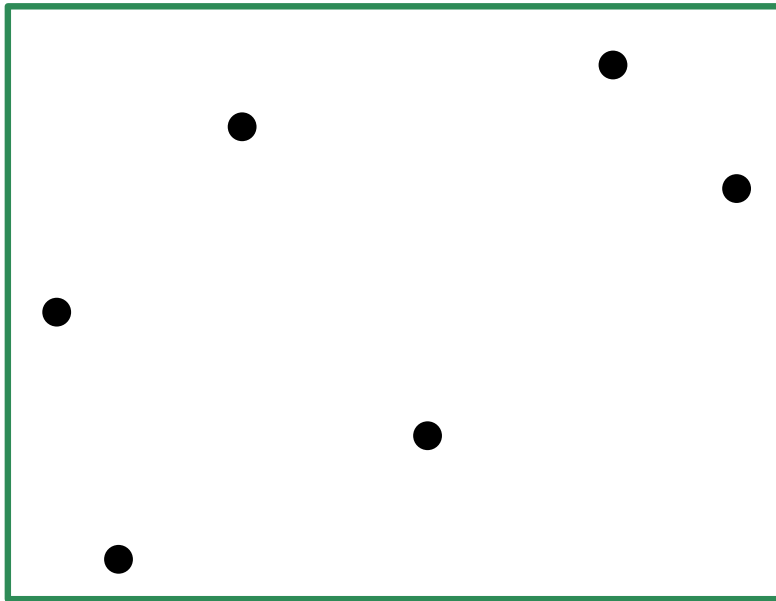
# Approximating Minimum Manhattan Networks in Higher Dimensions

Aparna Das · Emden R. Gansner · Michael Kaufmann  
Stephen Kobourov · **Joachim Spoerhase** · Alexander Wolff

ESA'11

# Minimum Manhattan Networks

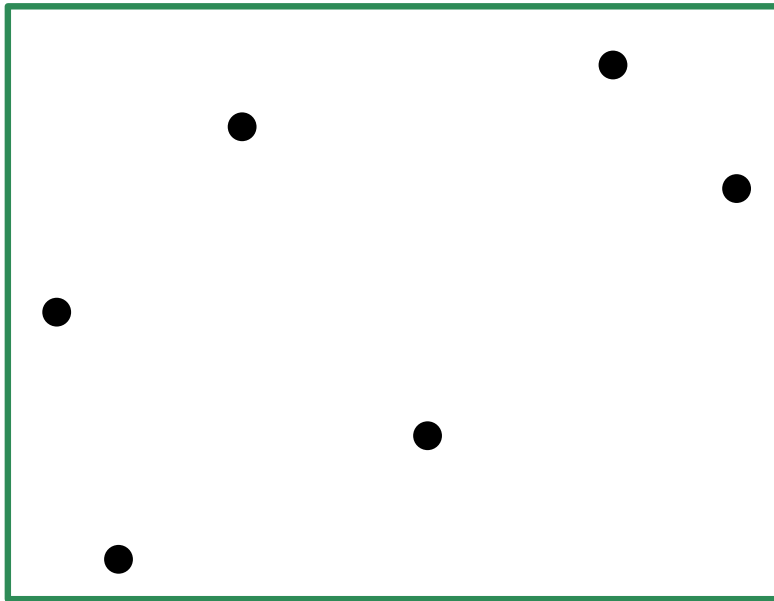
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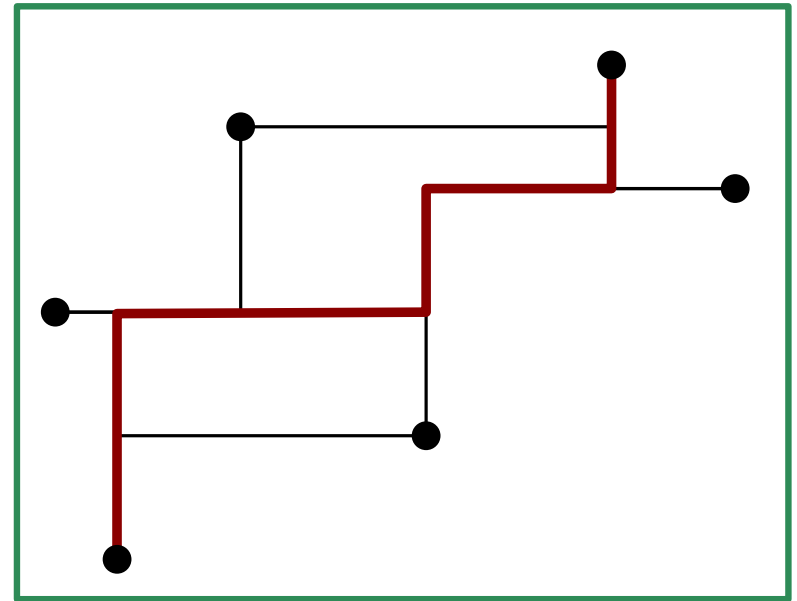
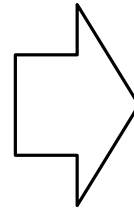
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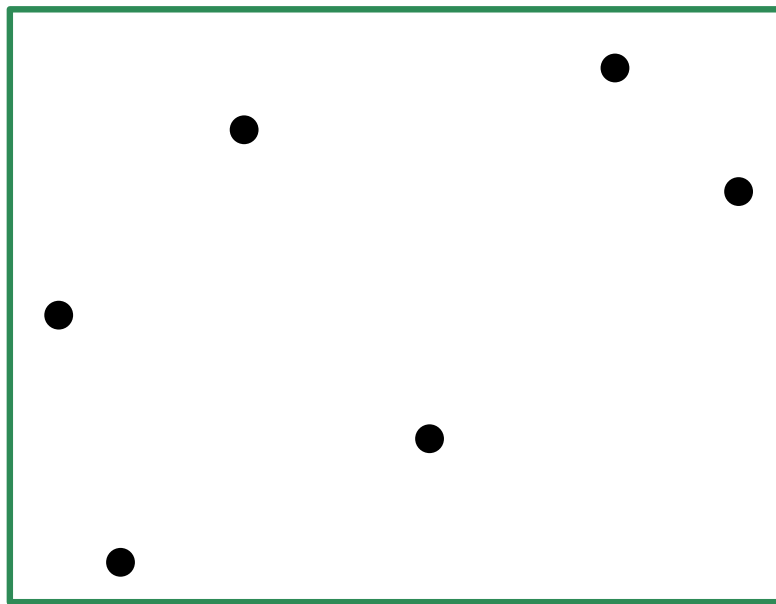
terminals



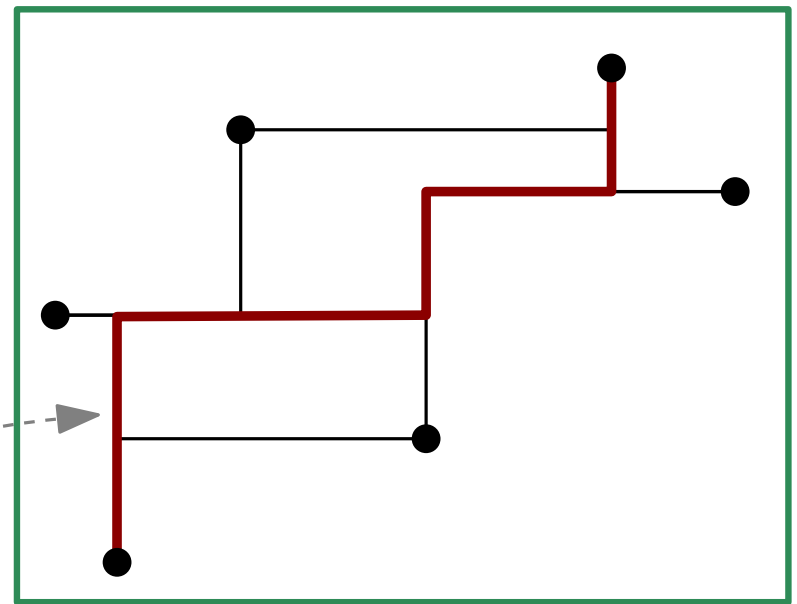
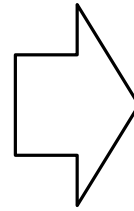
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terminals



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A **Manhattan path** is a chain of axis-parallel line segments whose total length is the Manhattan distance of the chain's endpoints.

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## Results for 2D

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- Non-trivial approximations for unrestricted version?

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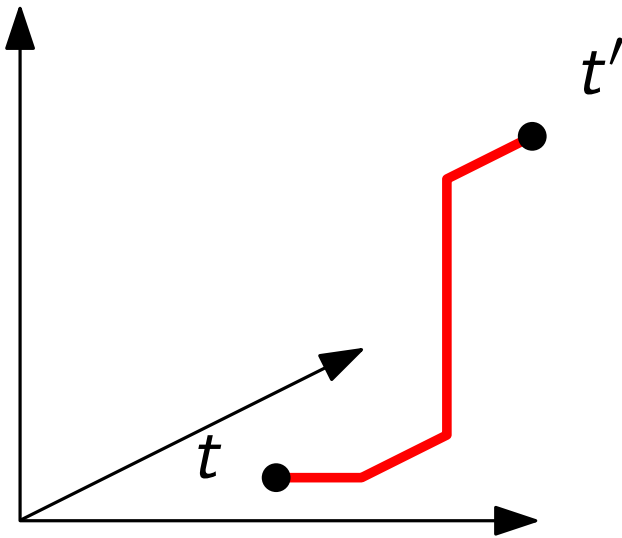
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# Decomposition into Directional Subproblems

**Directional Subproblem:** M-connect all pairs of terminals

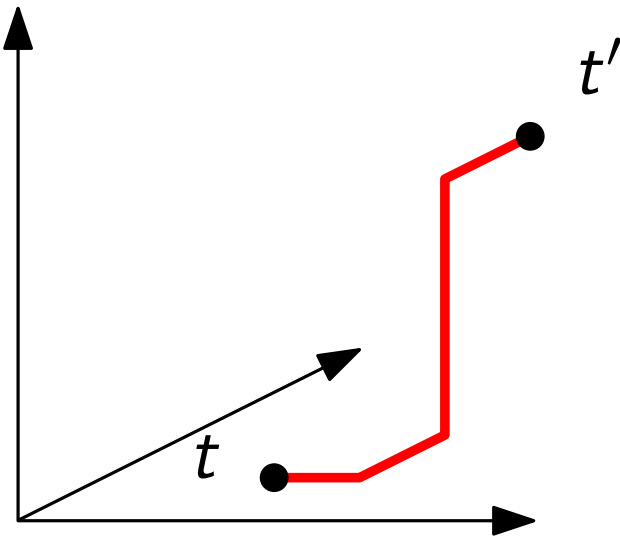
$t = (x, y, z)$  and  $t' = (x', y', z')$  with  $x \leq x'$ ,  $y \leq y'$ ,  $z \leq z'$  .



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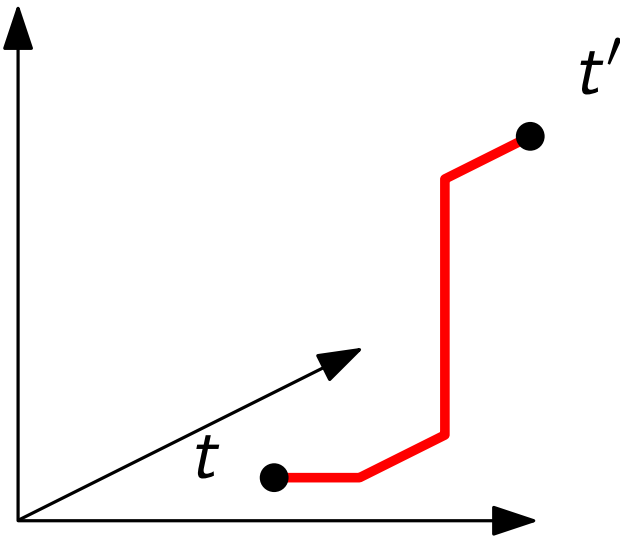
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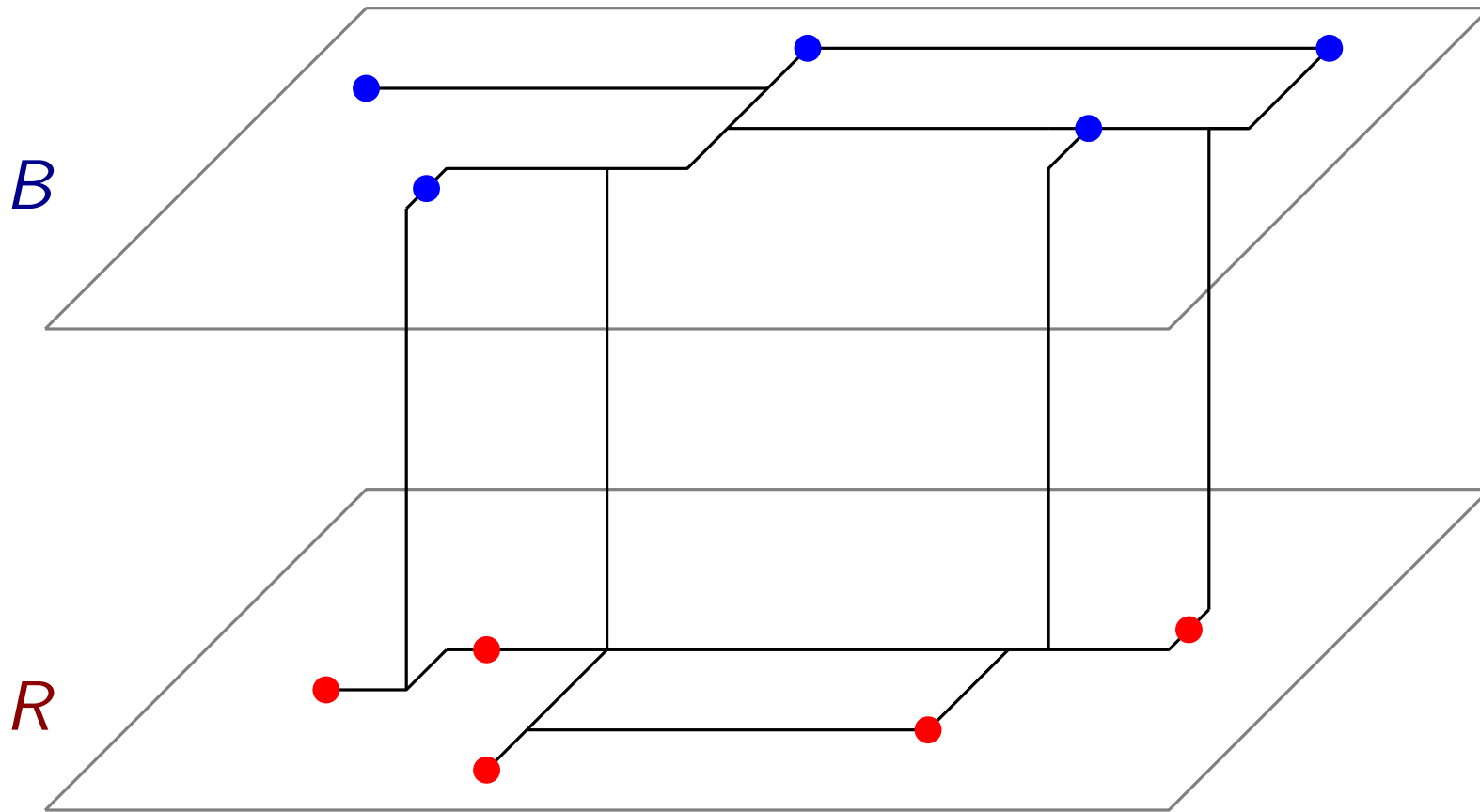


General problem can be decomposed into **four** directional subproblems



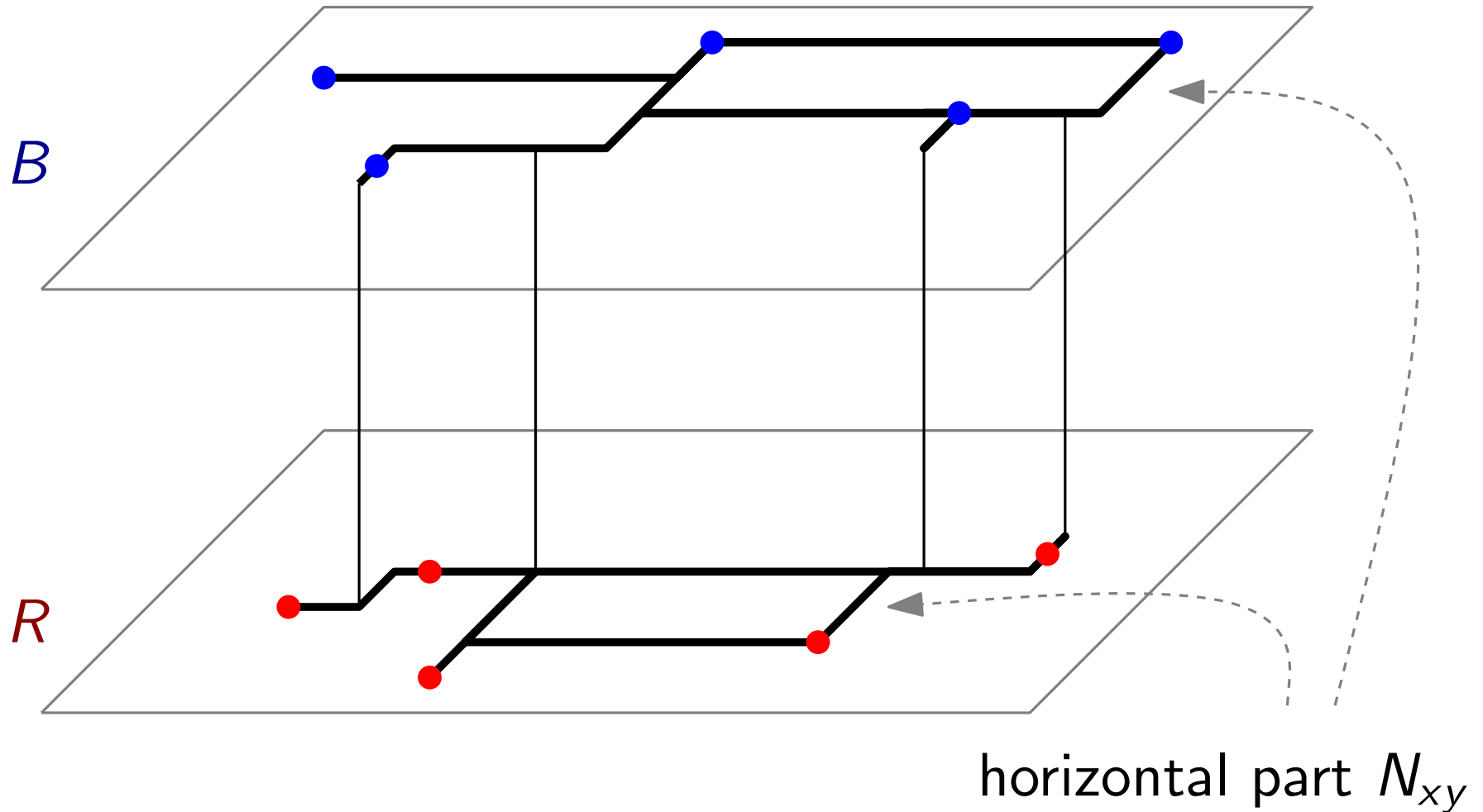
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Let  $N$  be some directional Manhattan network.



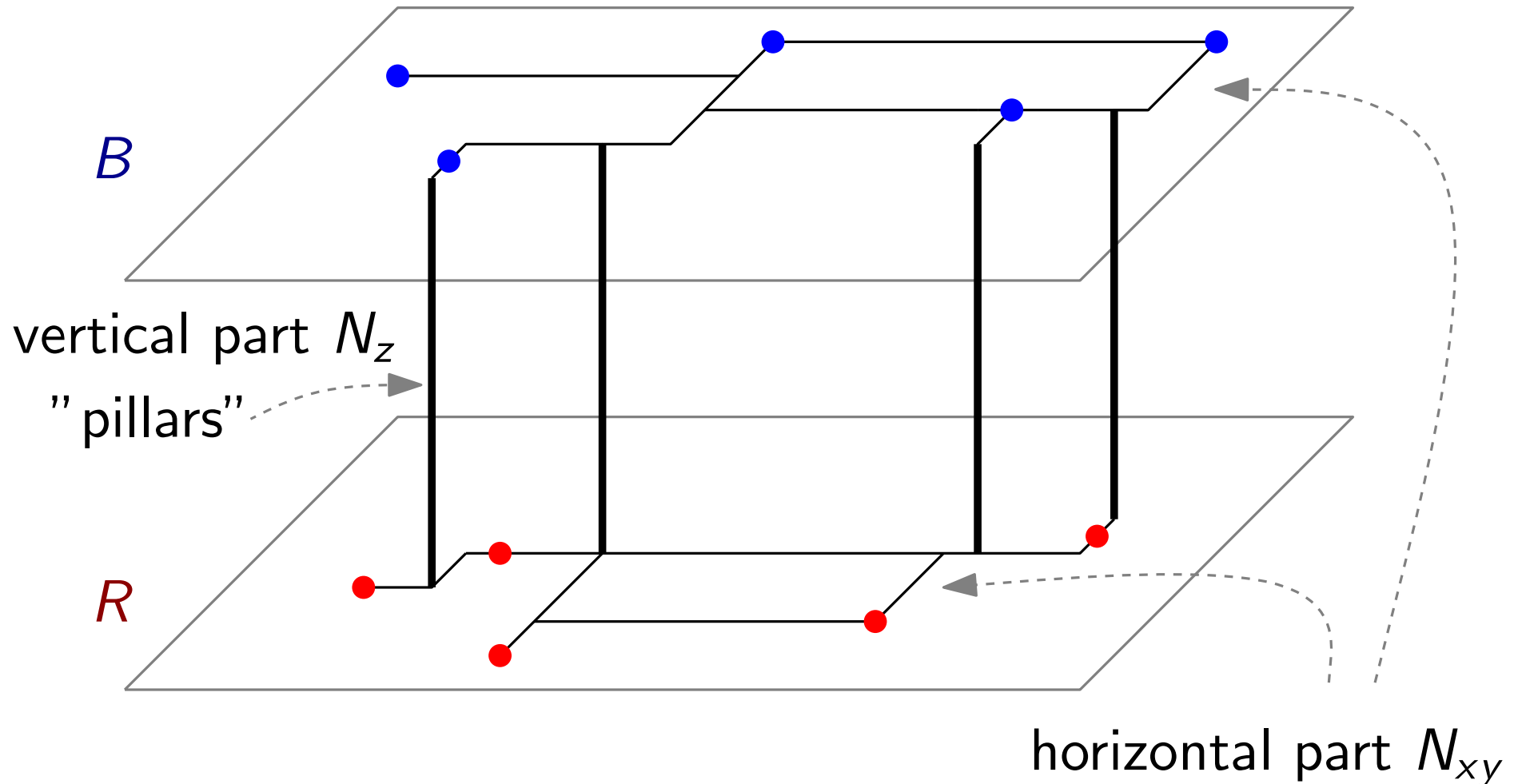
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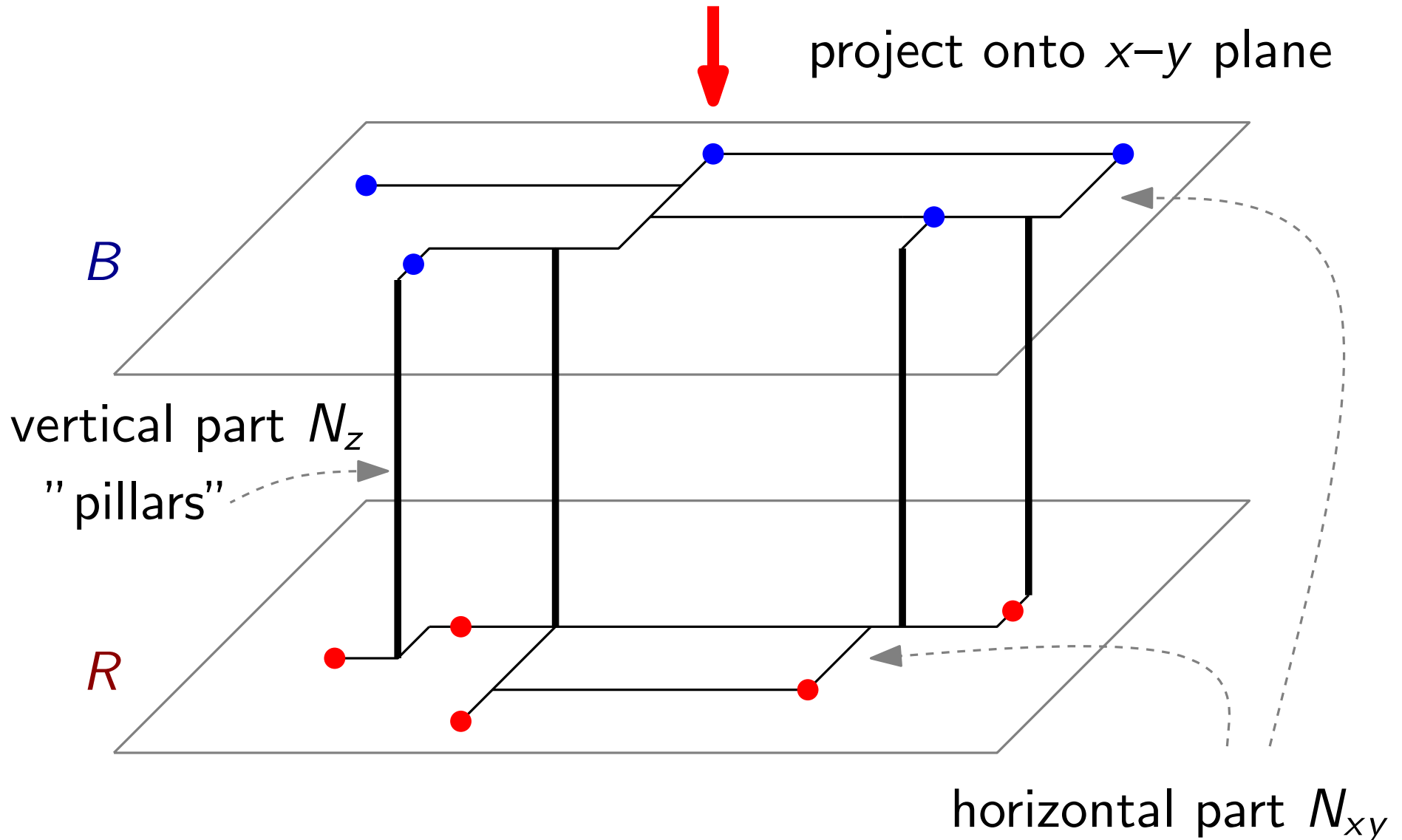
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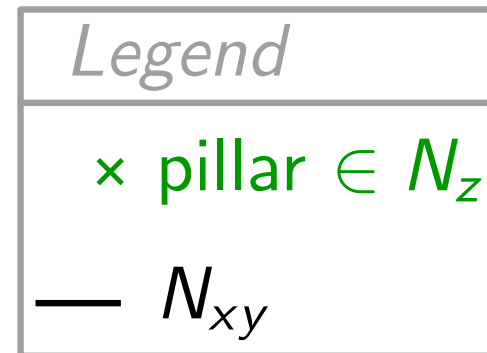
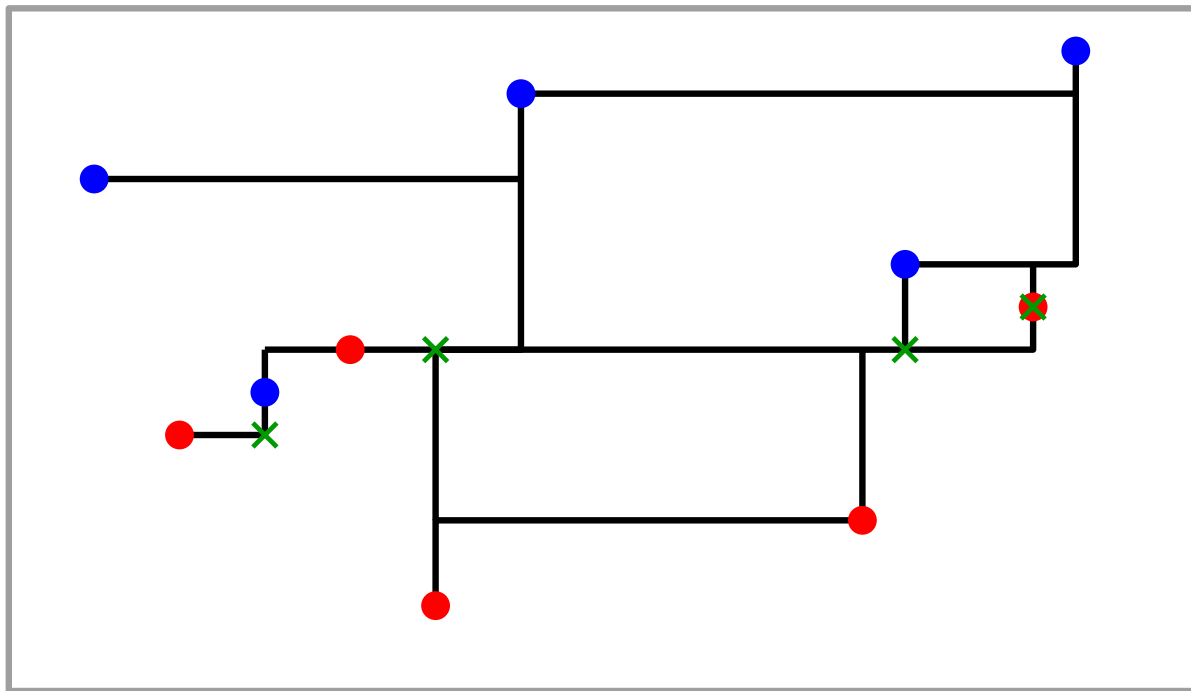


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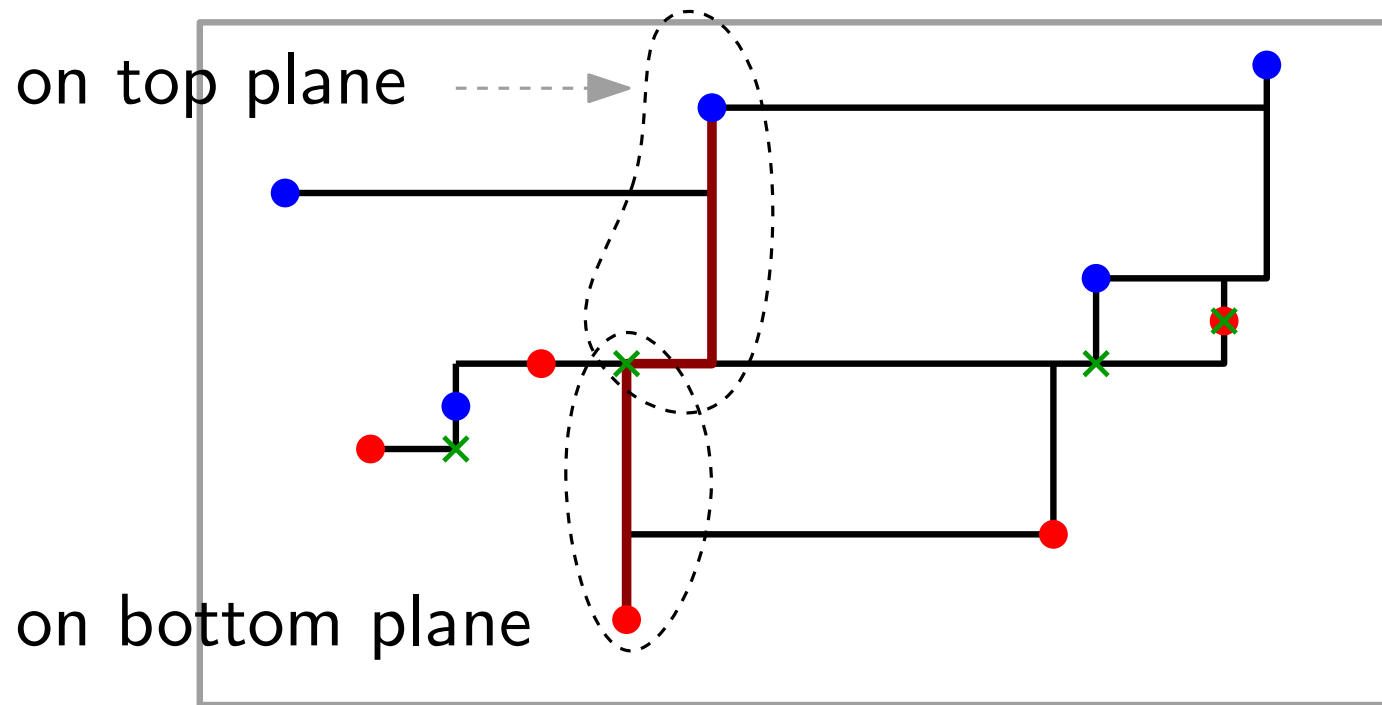
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# 2D Projection

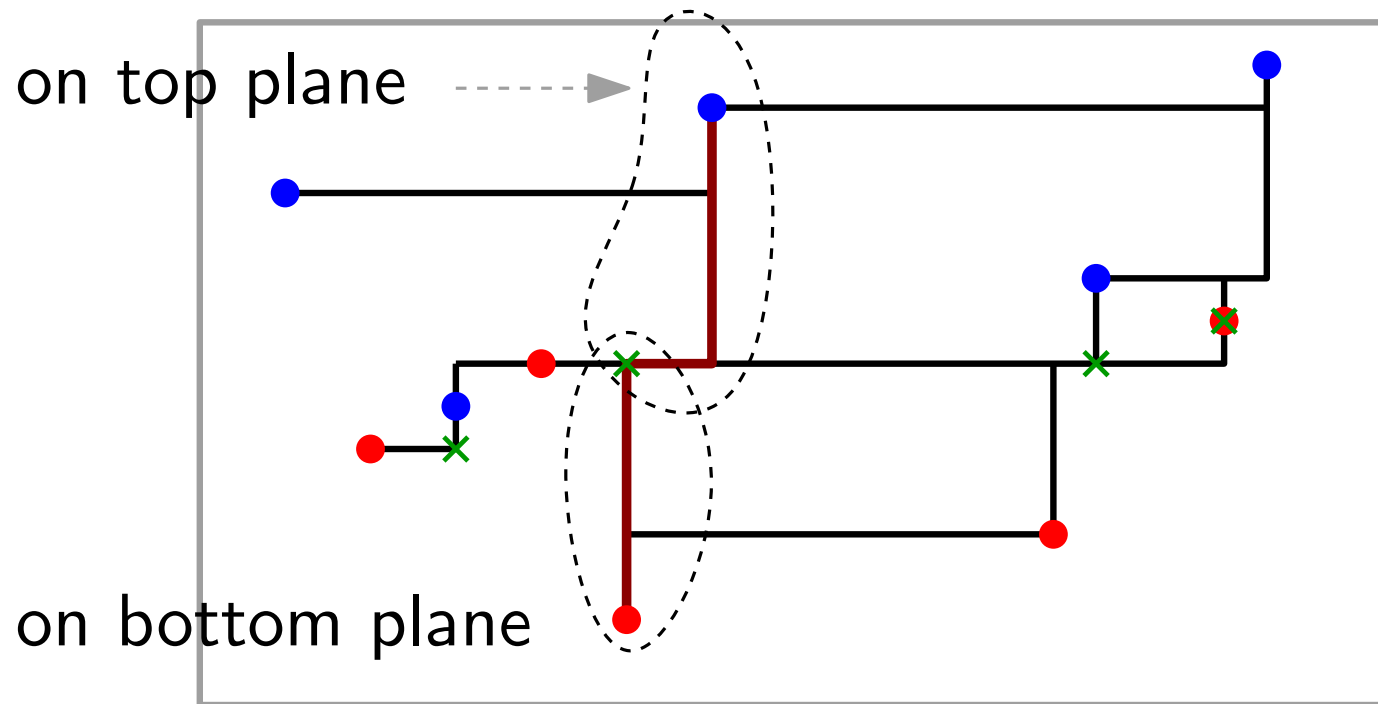


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$N_{xy}$  is a directional  
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network for  $R \cup B$



*Legend*

$\times$  pillar  $\in N_z$

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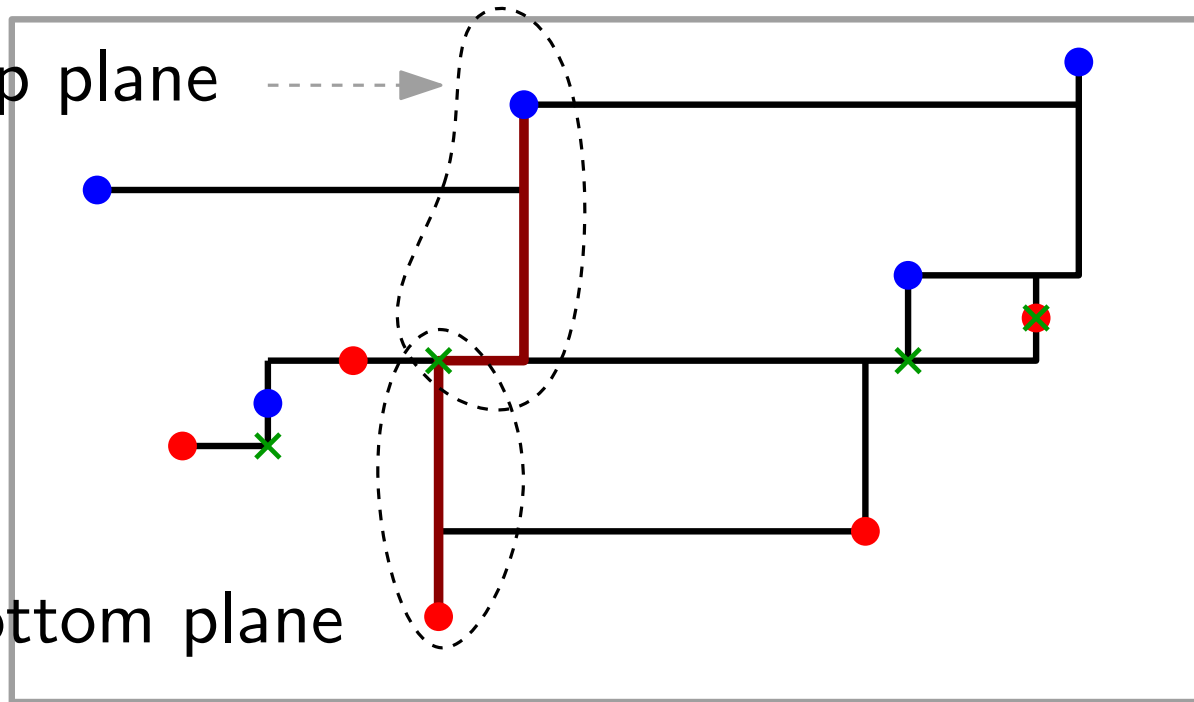
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Use 2D  
approximation  
on both planes

on top plane

on bottom plane



*Legend*

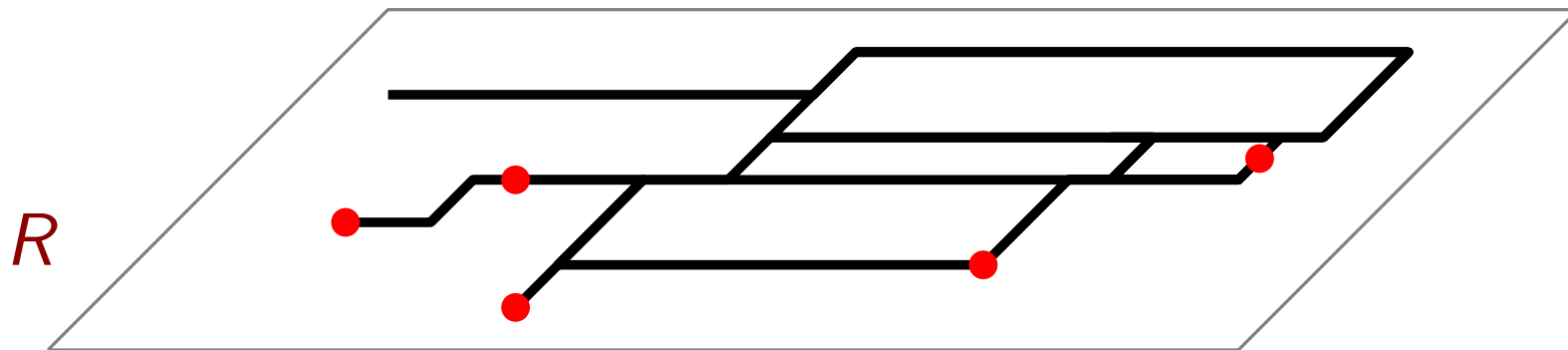
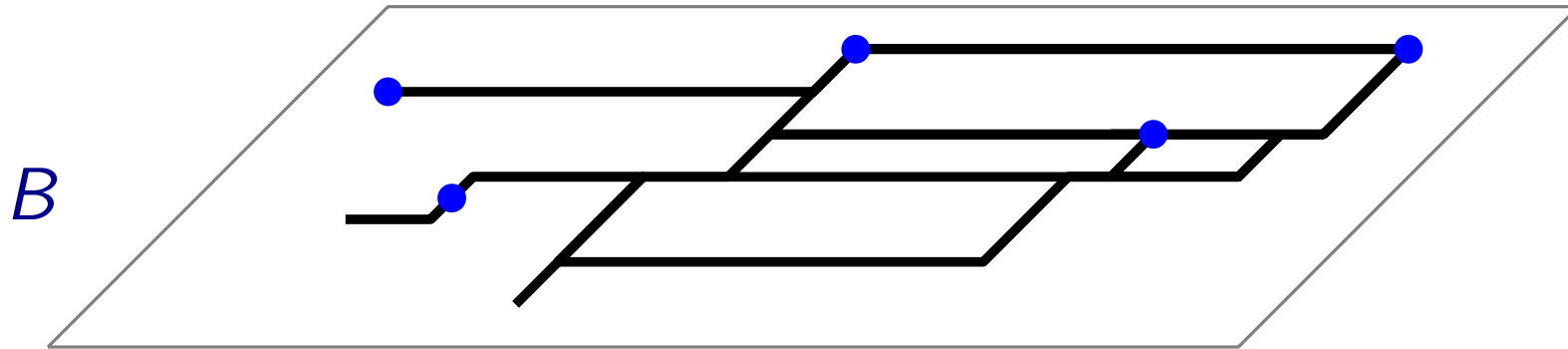
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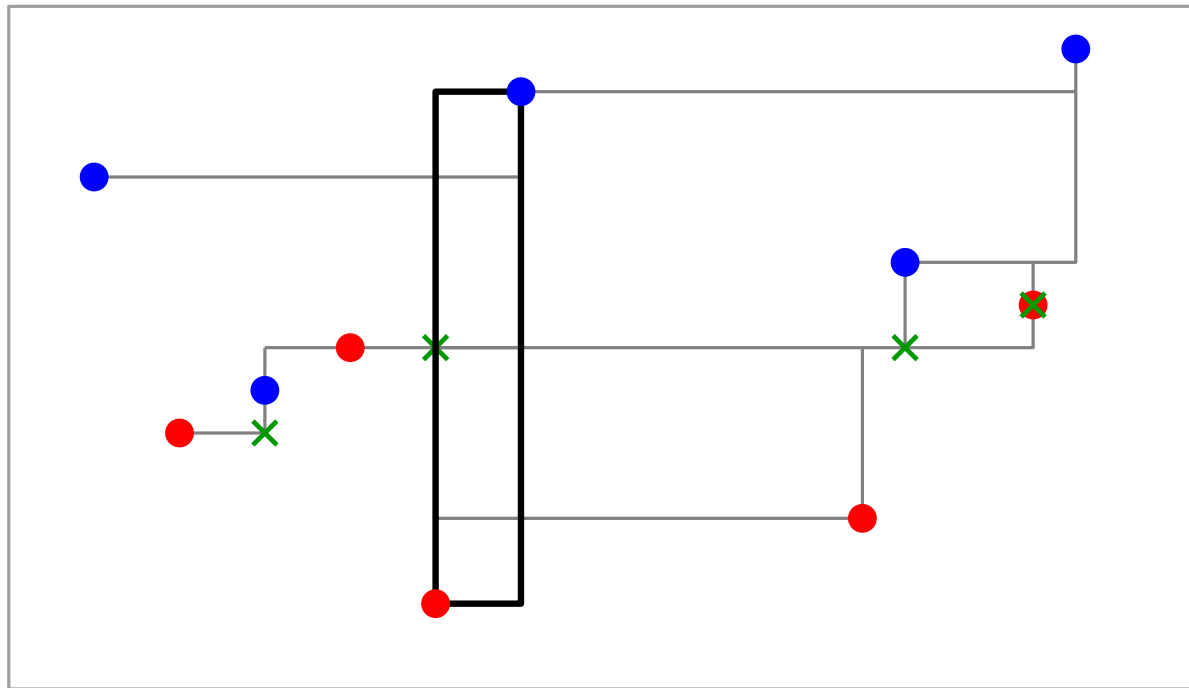
# Approximating the Horizontal Part is Easy

Copy 2-approximate 2D network for  $R \cup B$  onto both planes



# But How to Find the Pillars?

Each rectangle spanned by a relevant red-blue terminal pair is **pierced** by some pillar in  $N$ .

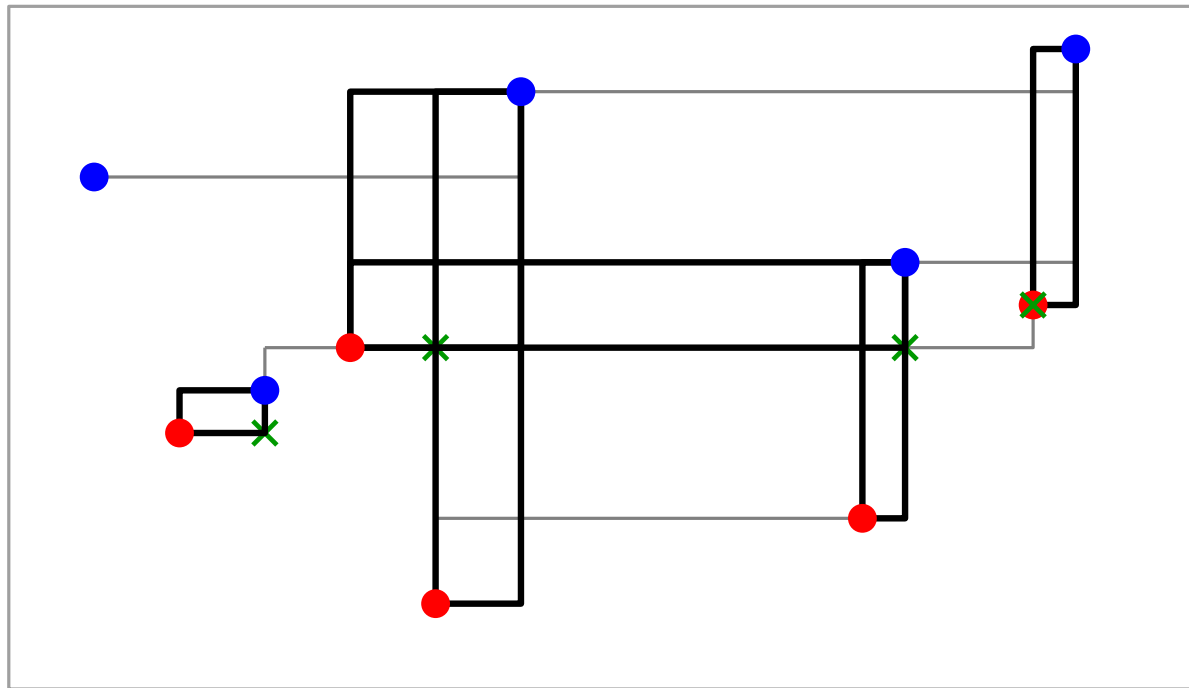


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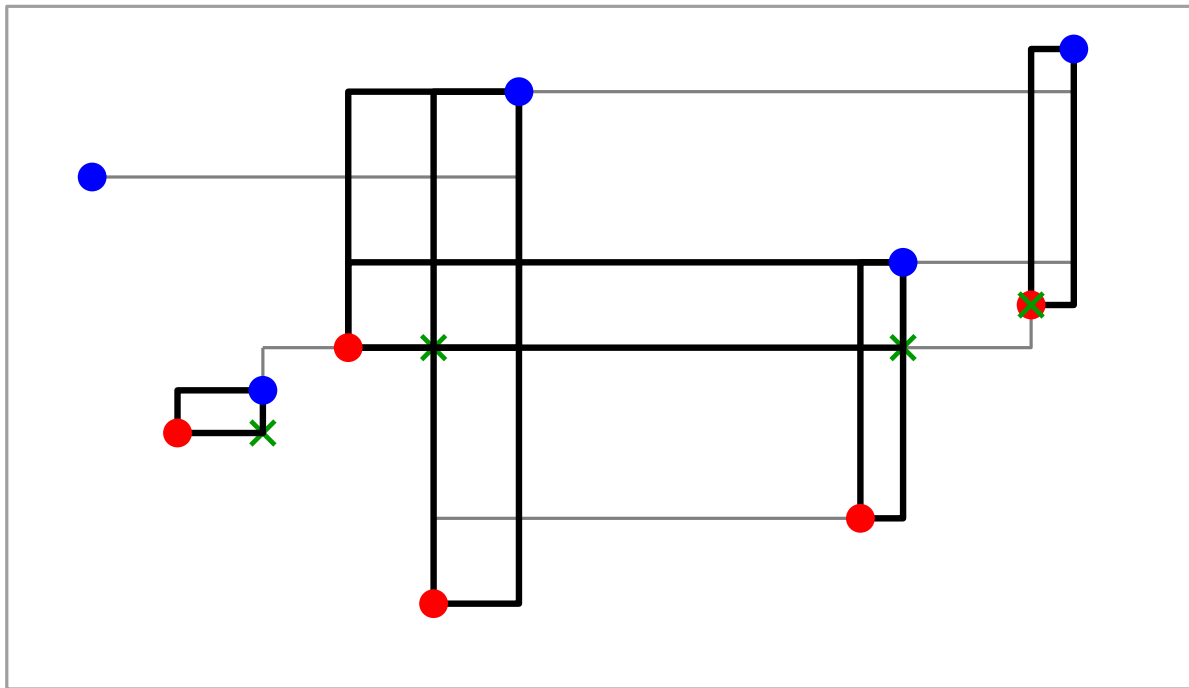


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# Lower Bounding by Red-Blue Piercings

Subproblem RBP:

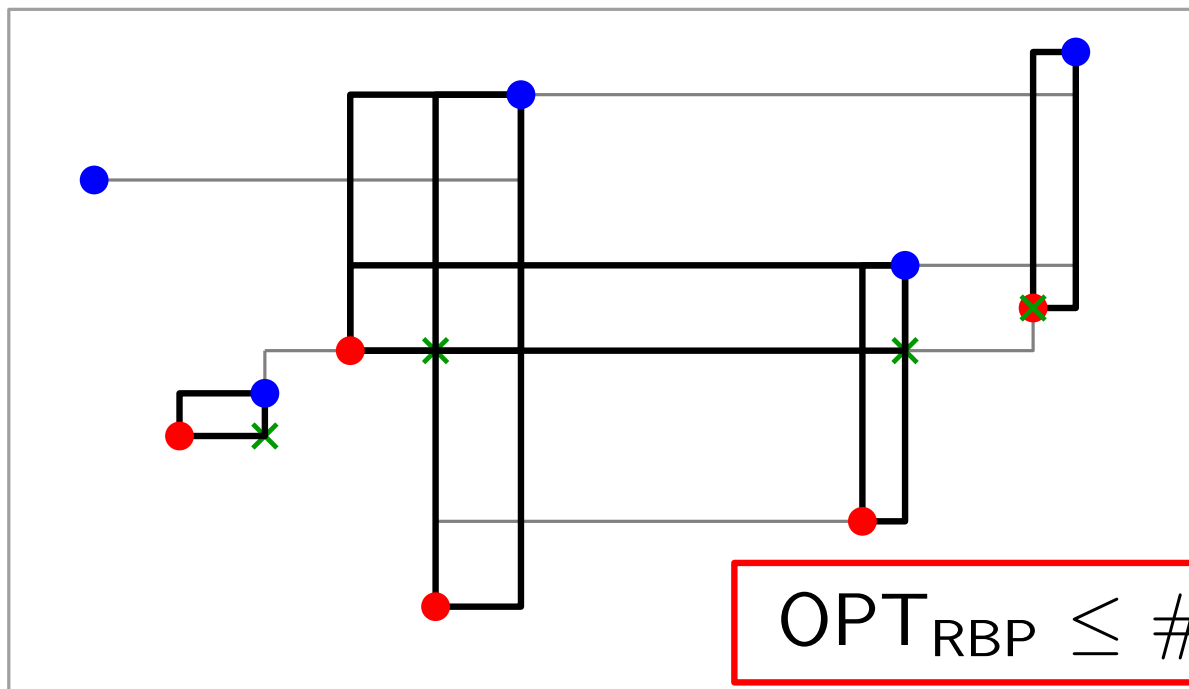
Given a set of **red** and **blue** points in the plane, find a minimum set of piercing pts (pillars) such that each rectangle spanned by a relevant **red-blue** pair is pierced.



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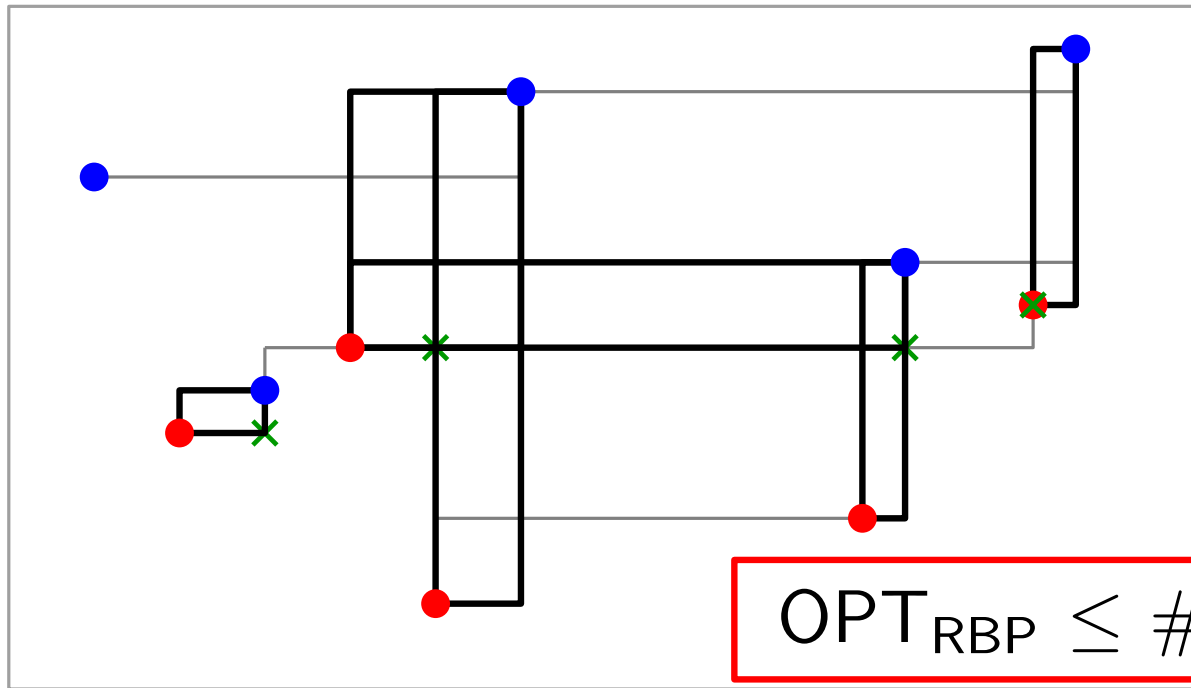
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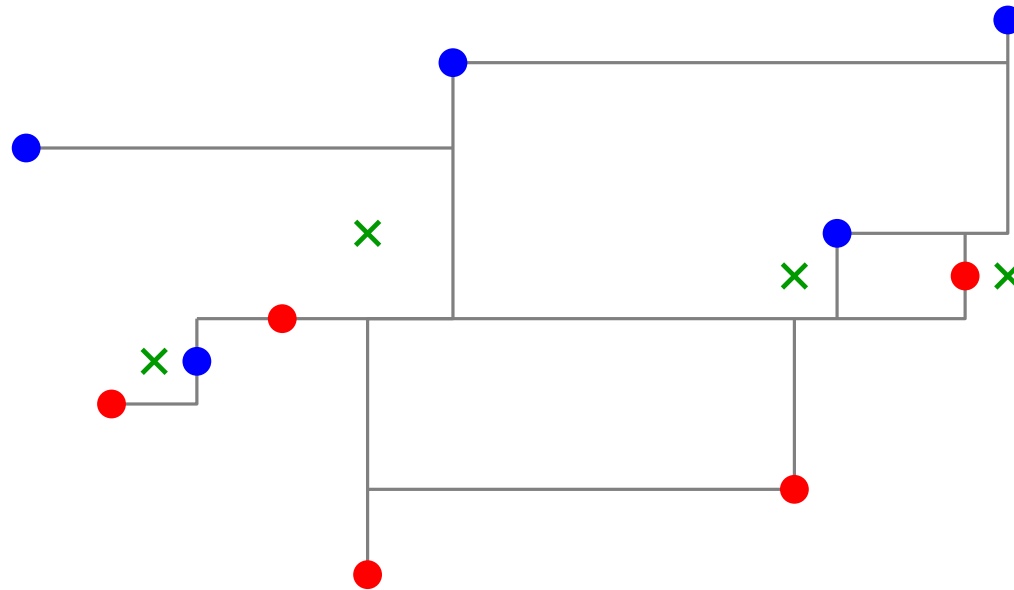
**Theorem** (Soto & Telha, IPCO'11)

Red-blue piercing can be solved in polynomial time.

# Converting Piercings to Pillars (I)

## Lemma

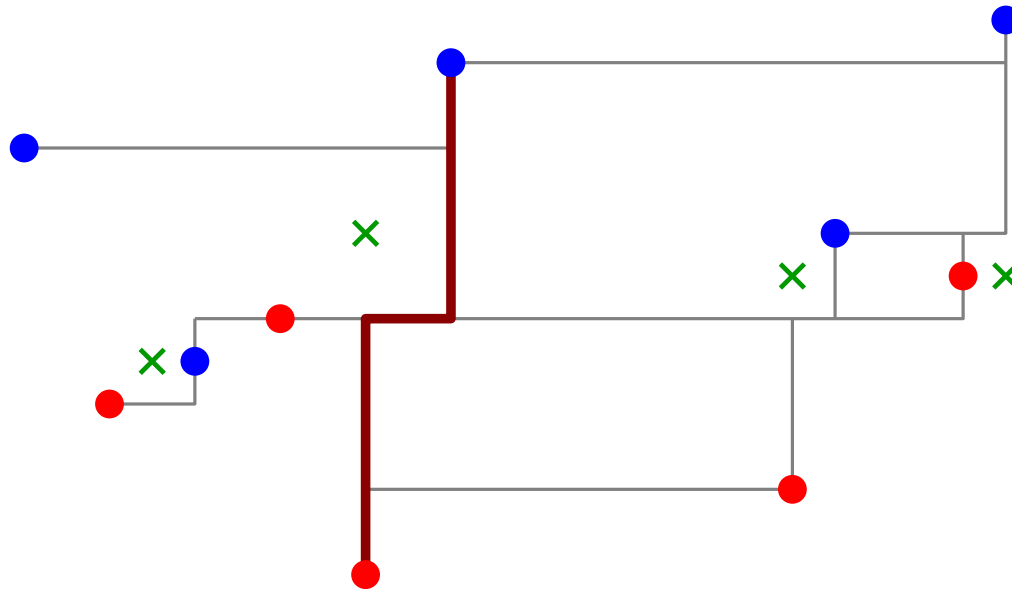
Given red-blue piercing  $S$  and Manhattan network for  $R \cup B$ , we can *move* the needles (pts) in  $S$  so that  
for each relevant pair  $(r, b)$   
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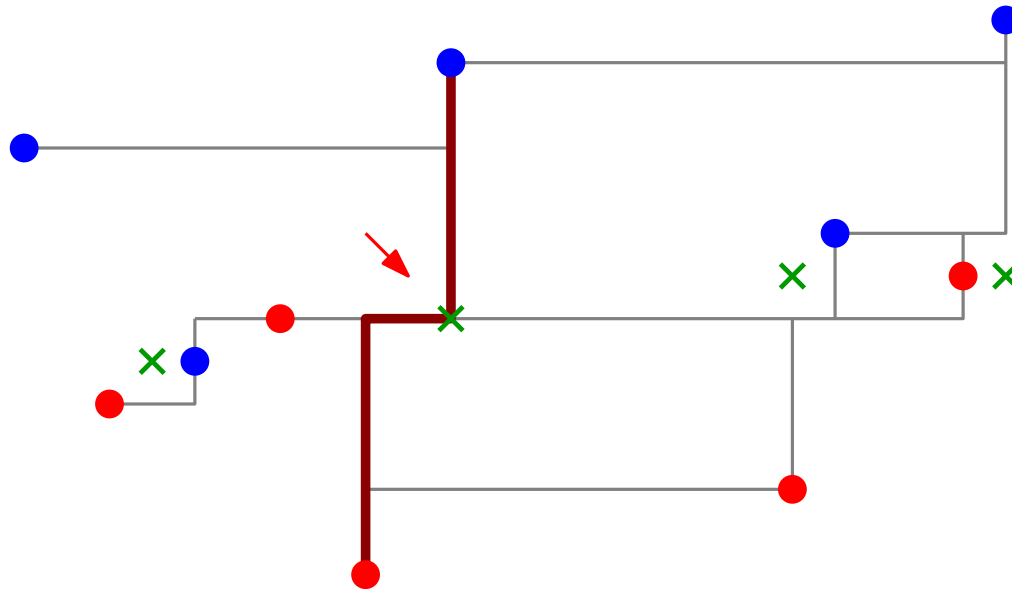




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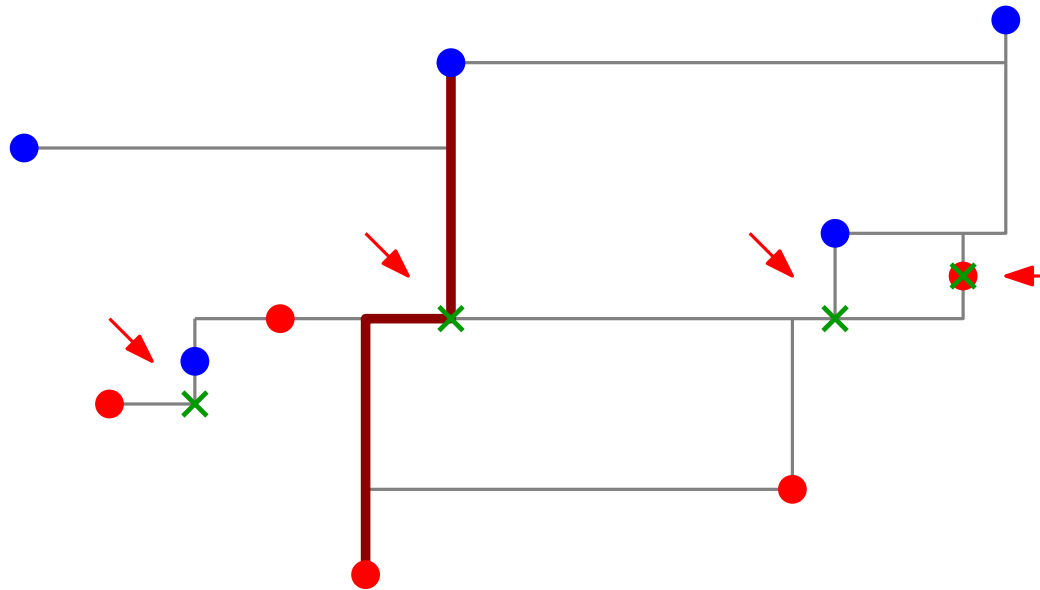
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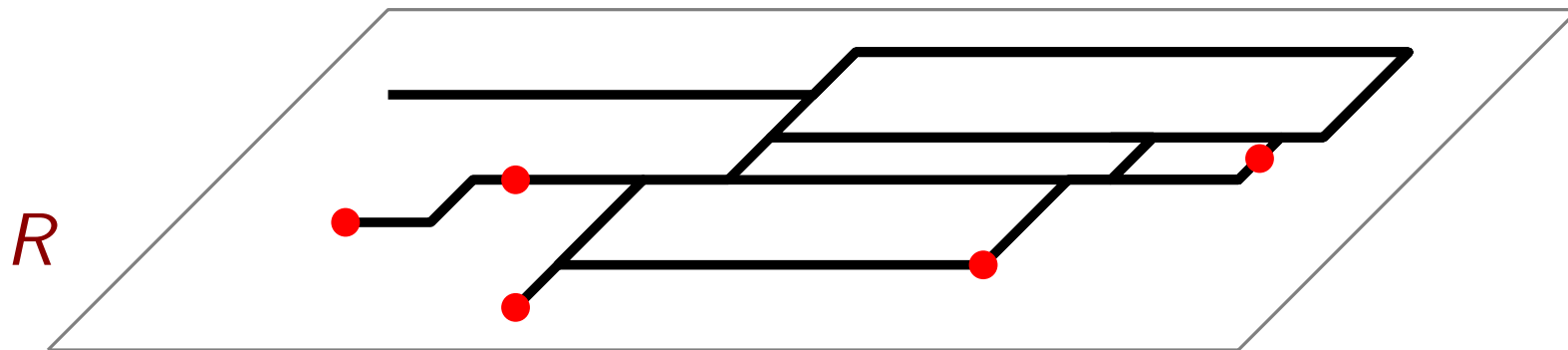
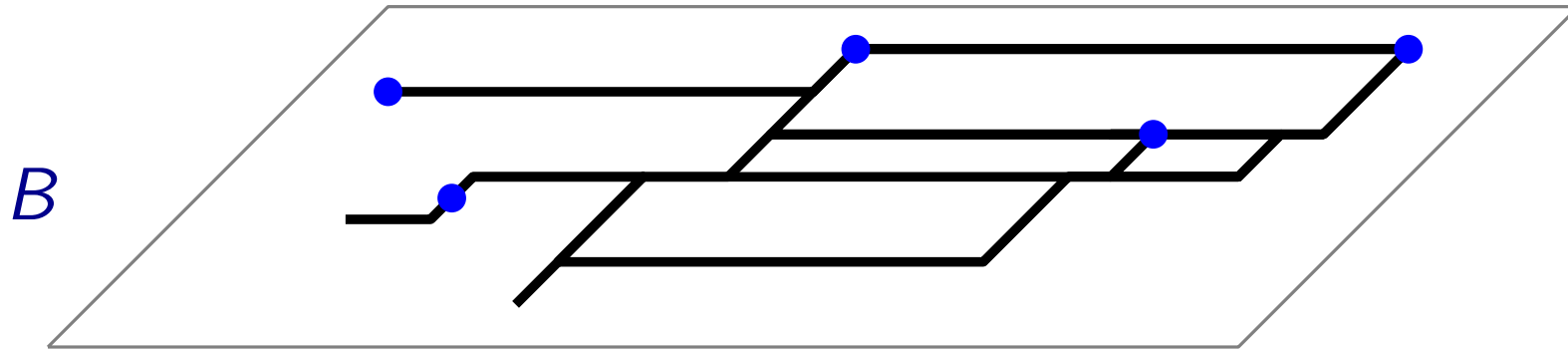
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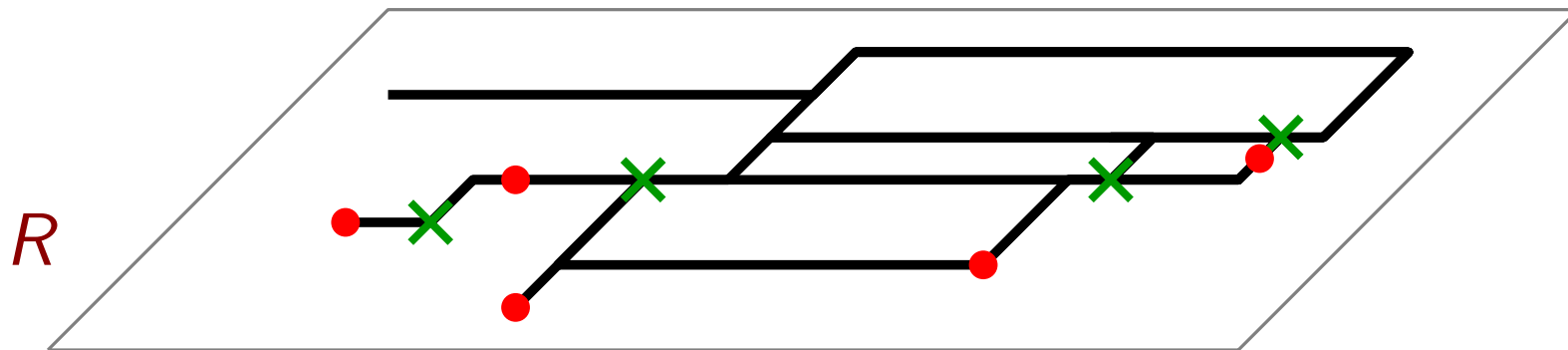
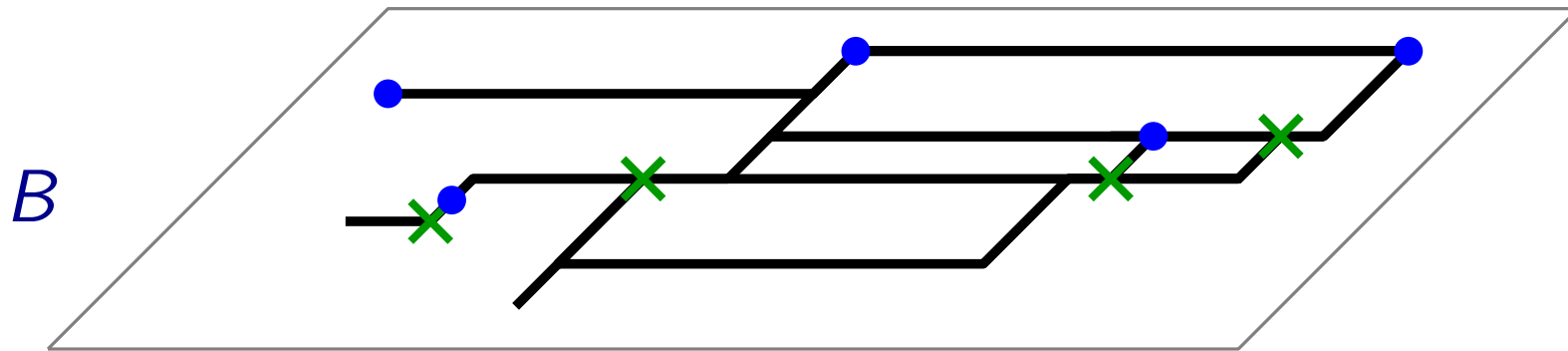


# Converting Piercings to Pillars (II)



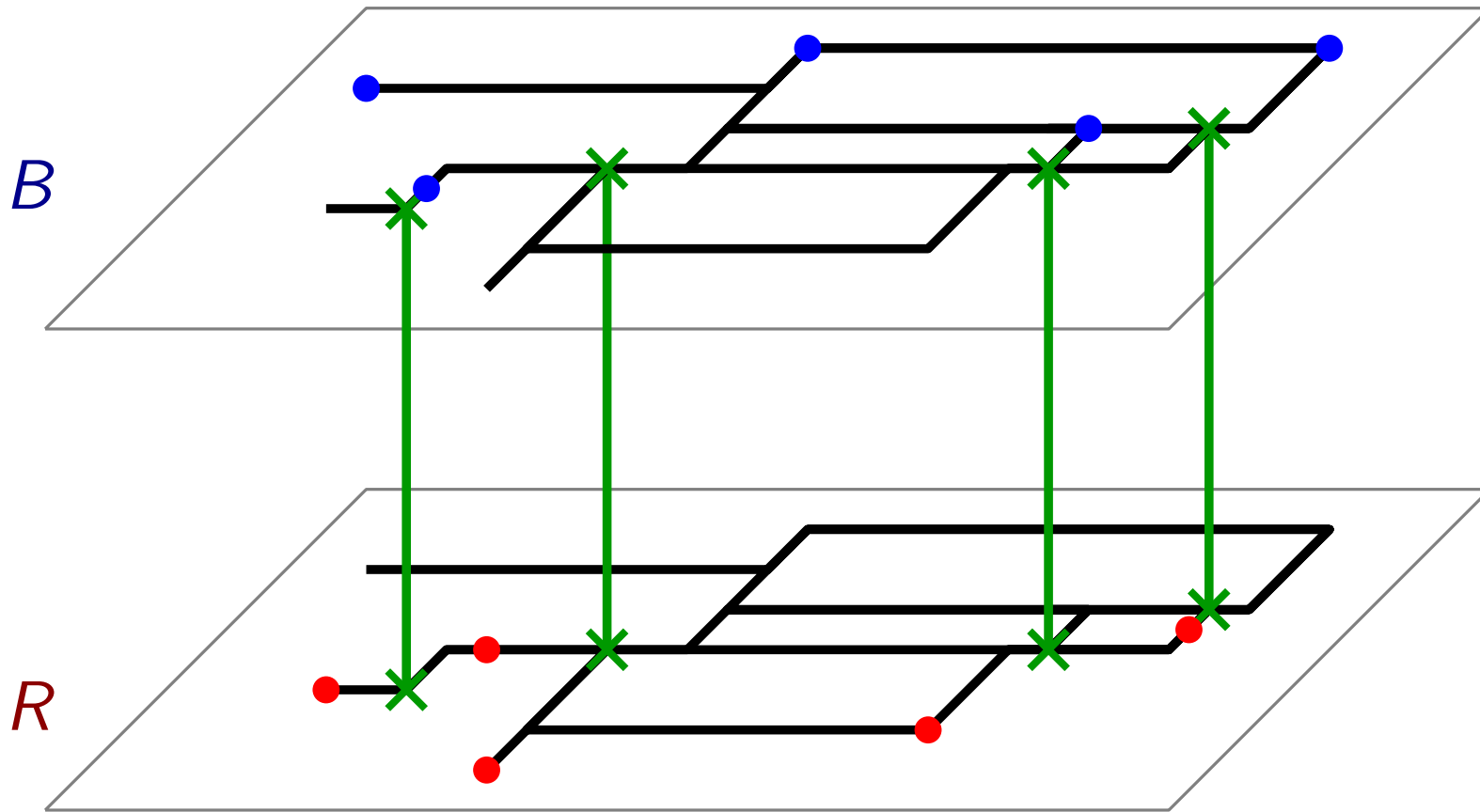
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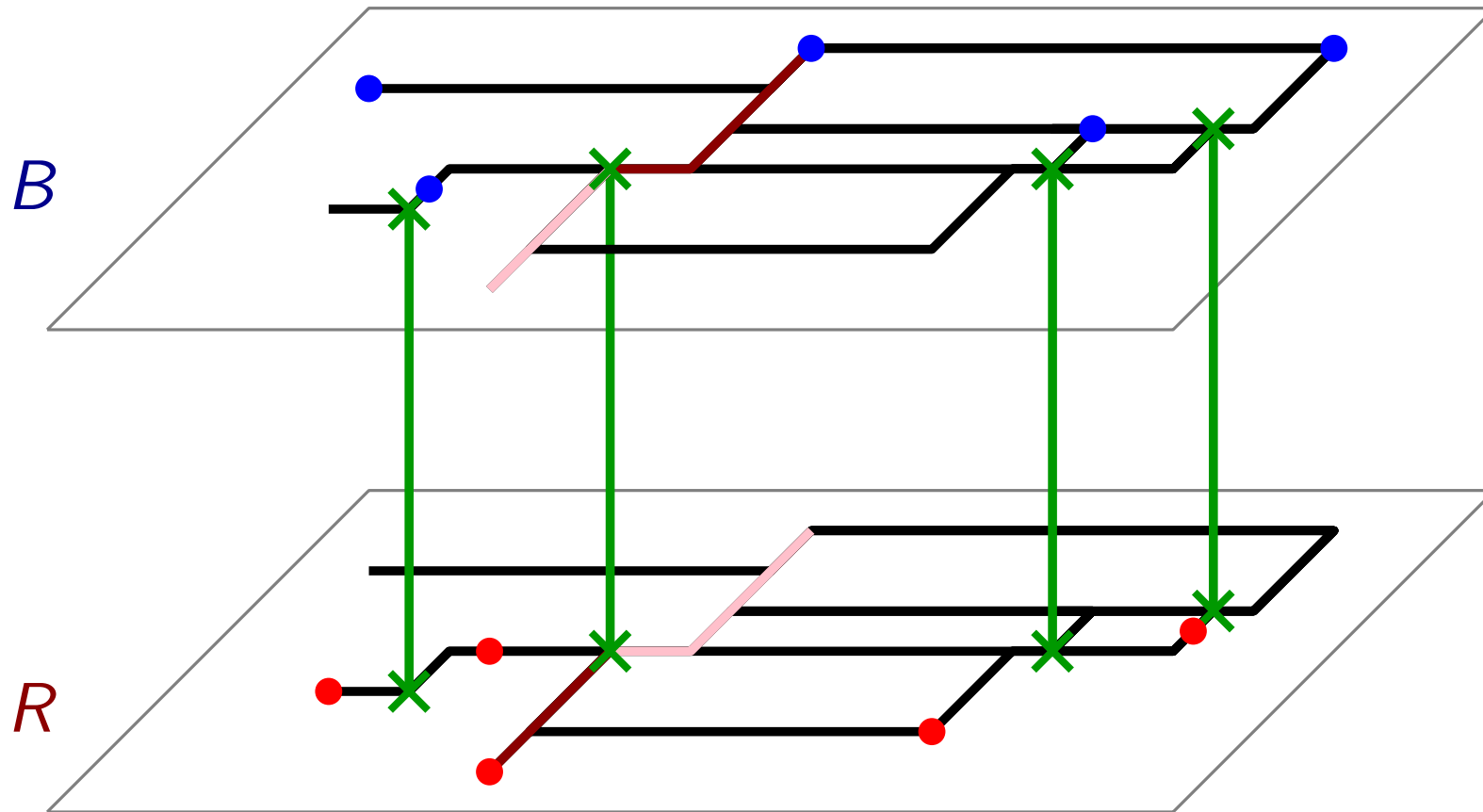
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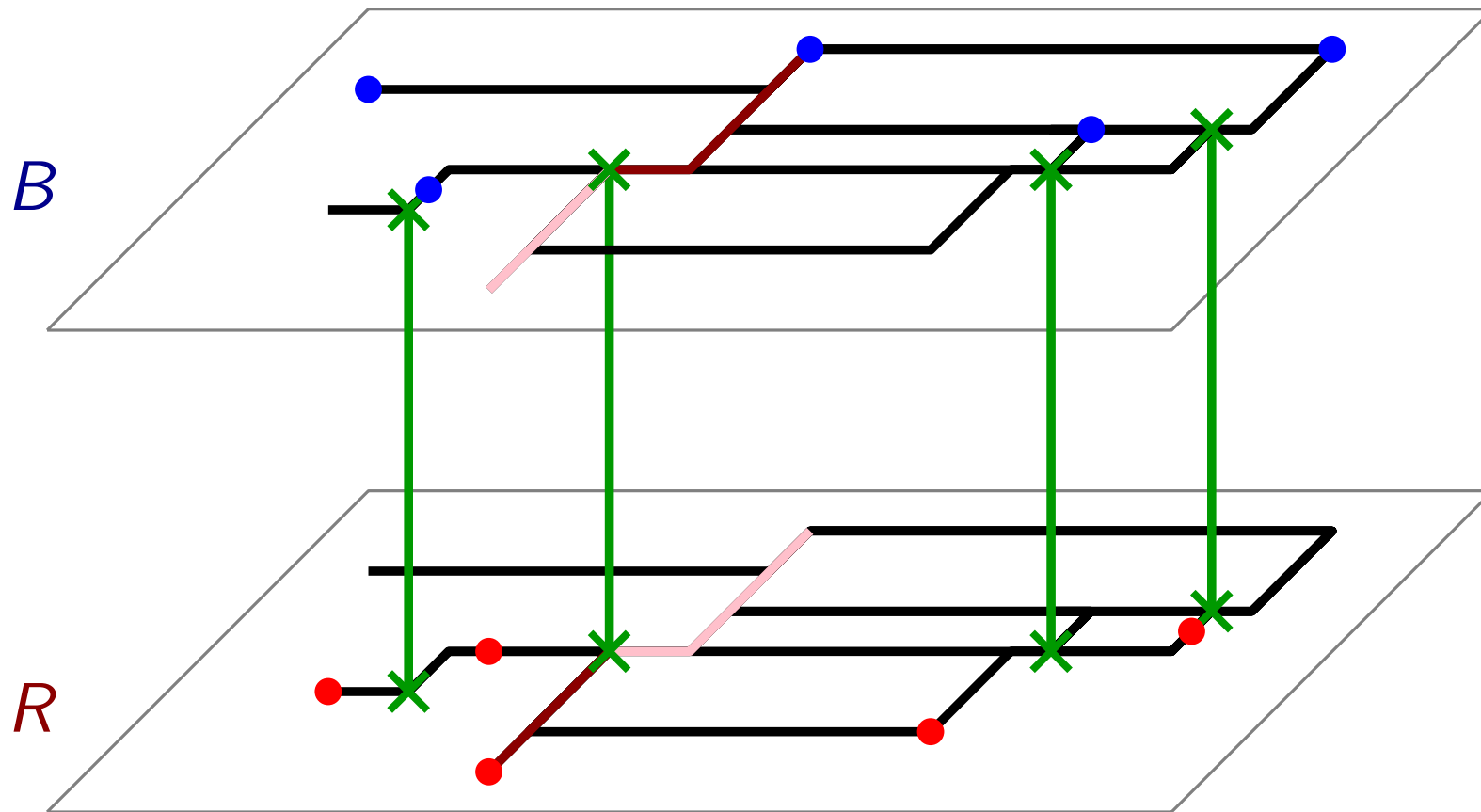
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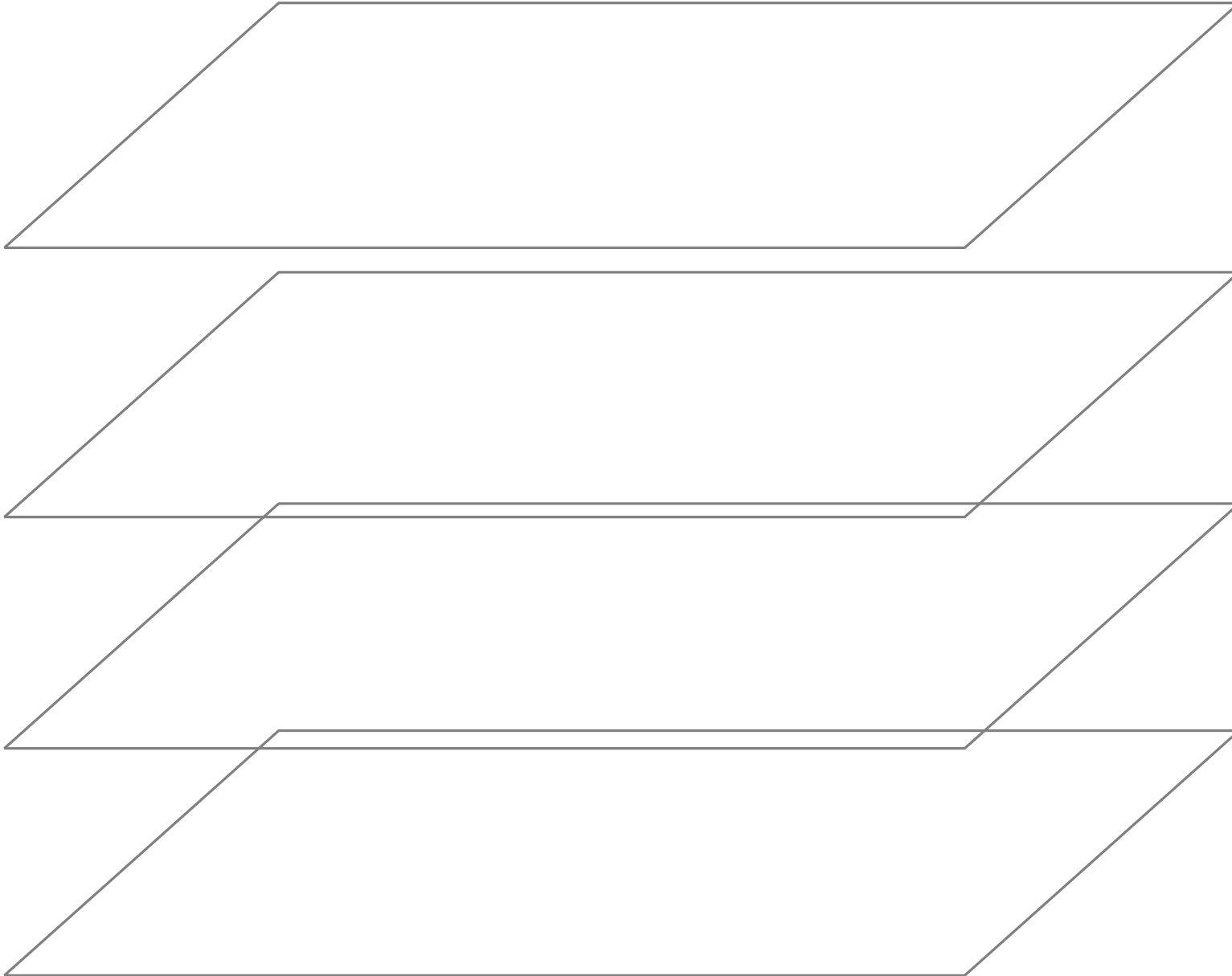


$$\text{cost} \leq 4 \cdot \text{OPT}$$

(due to the four directions)

# $k$ Planes – Horizontal Part

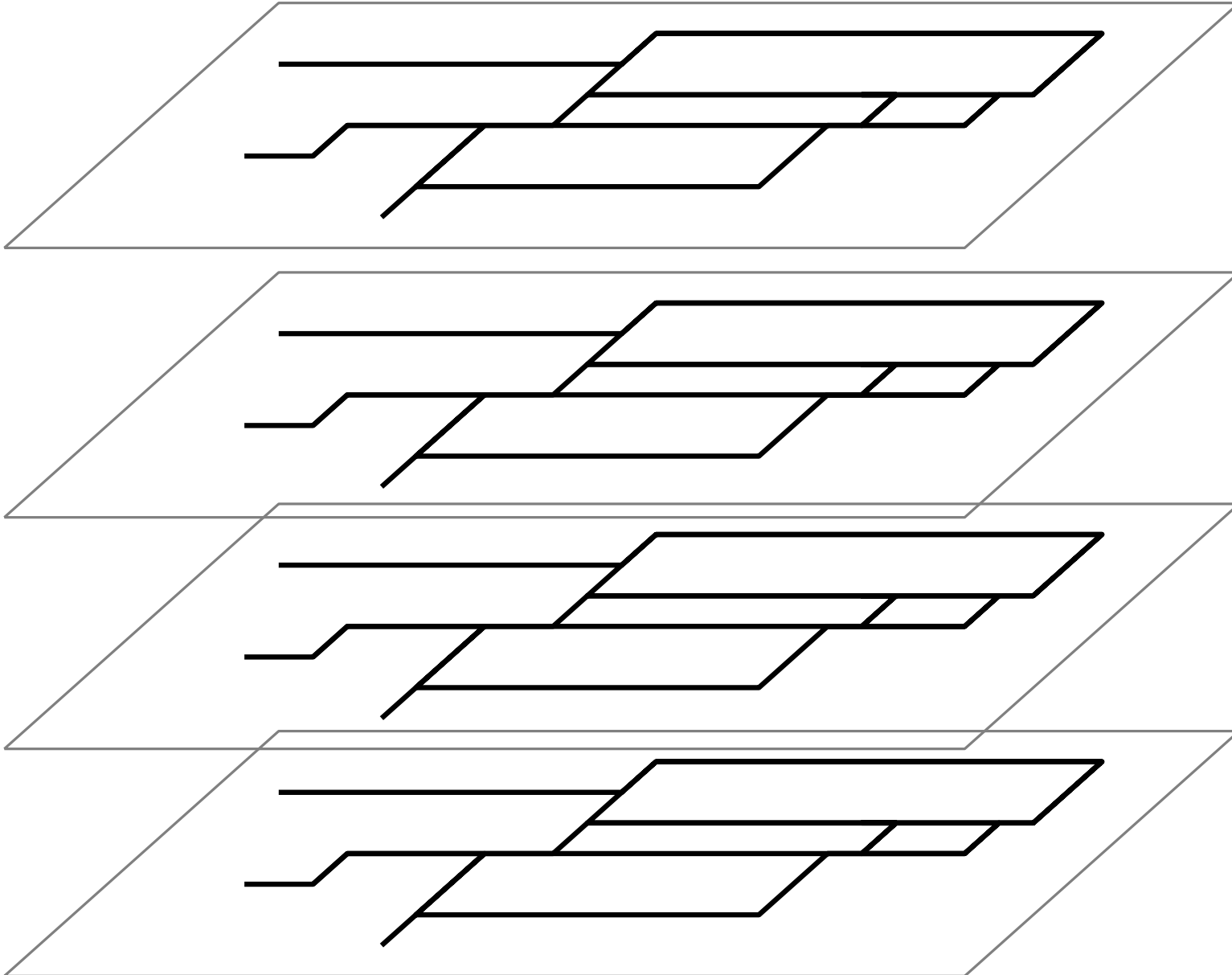
copy 2D Manhattan network onto each plane



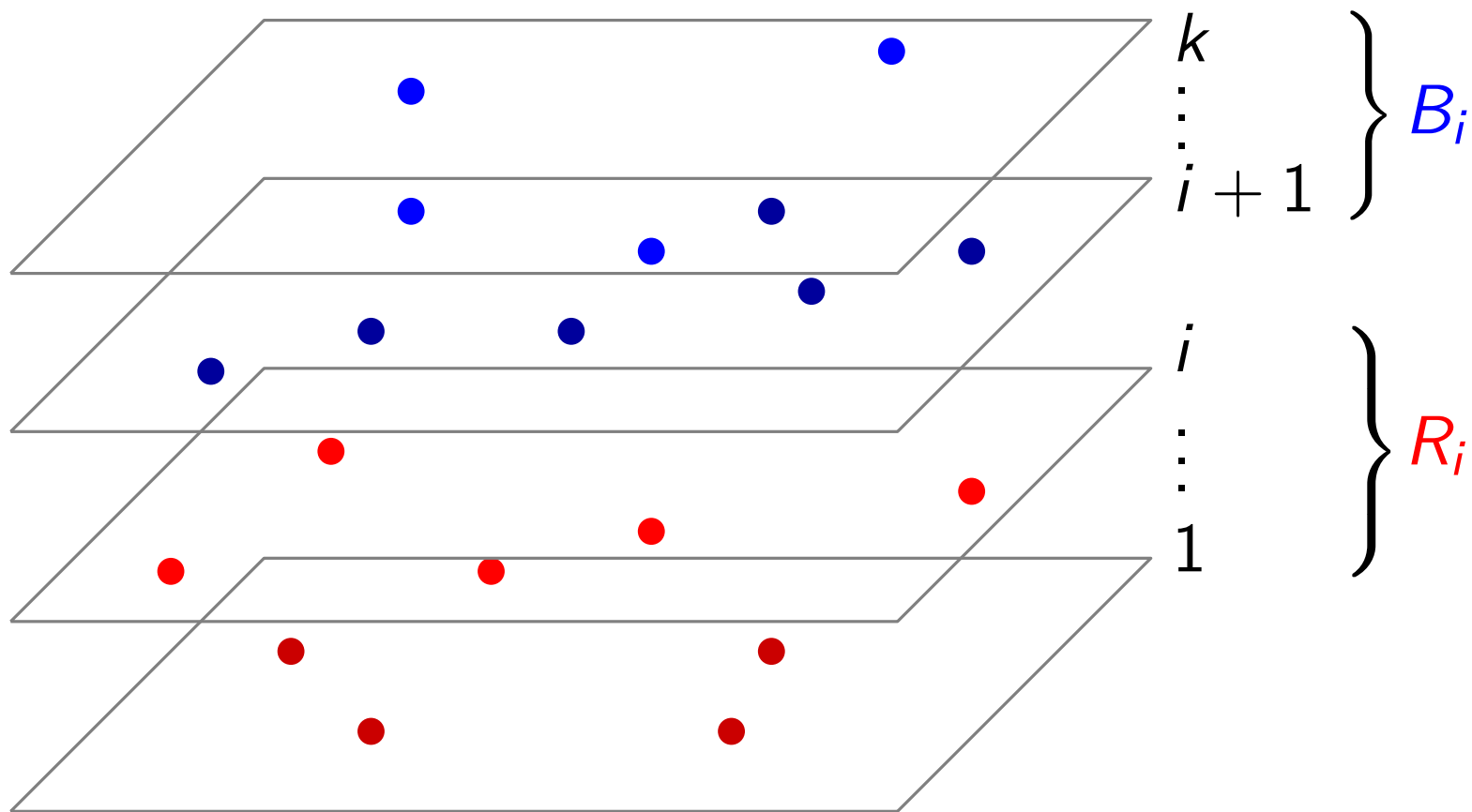


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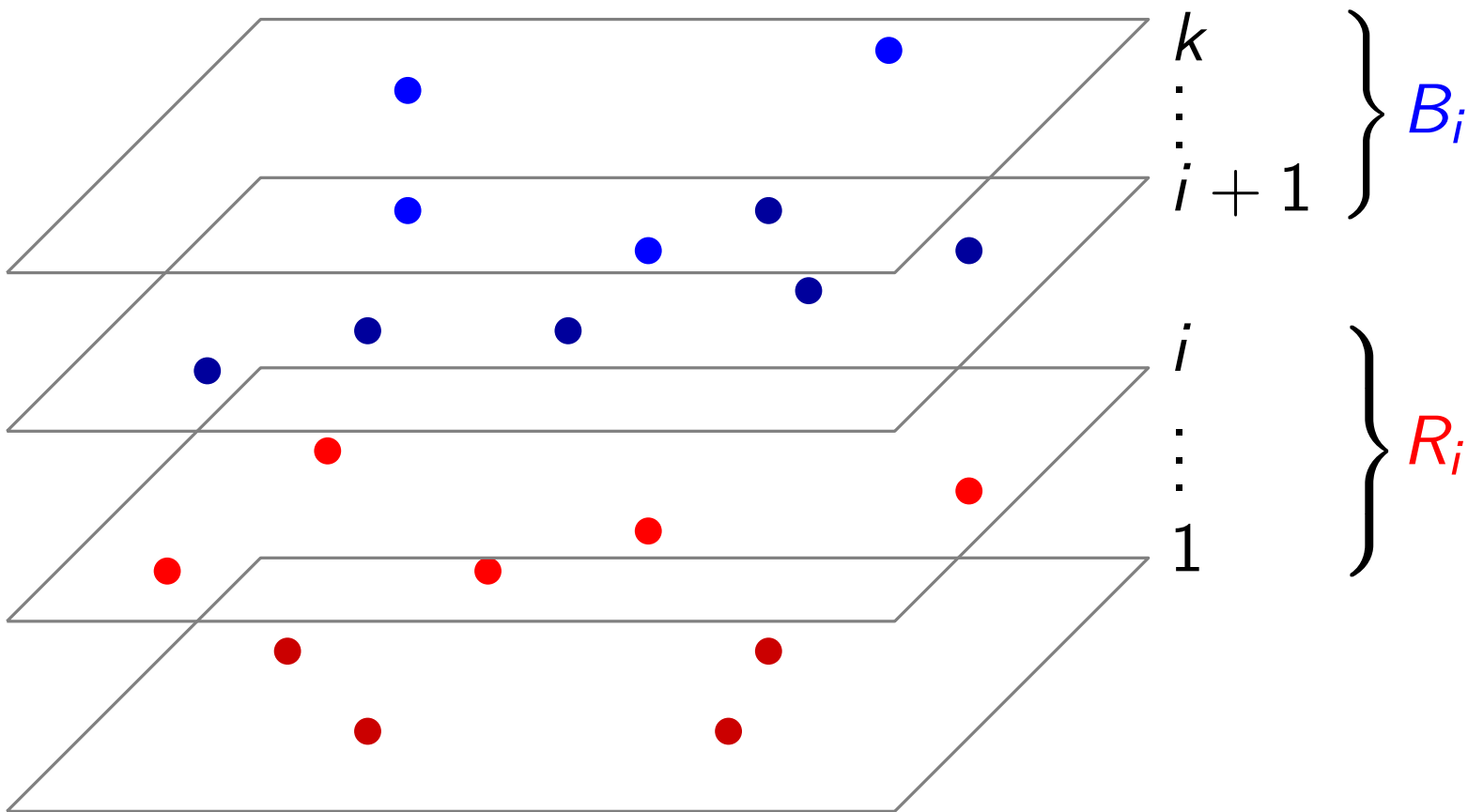


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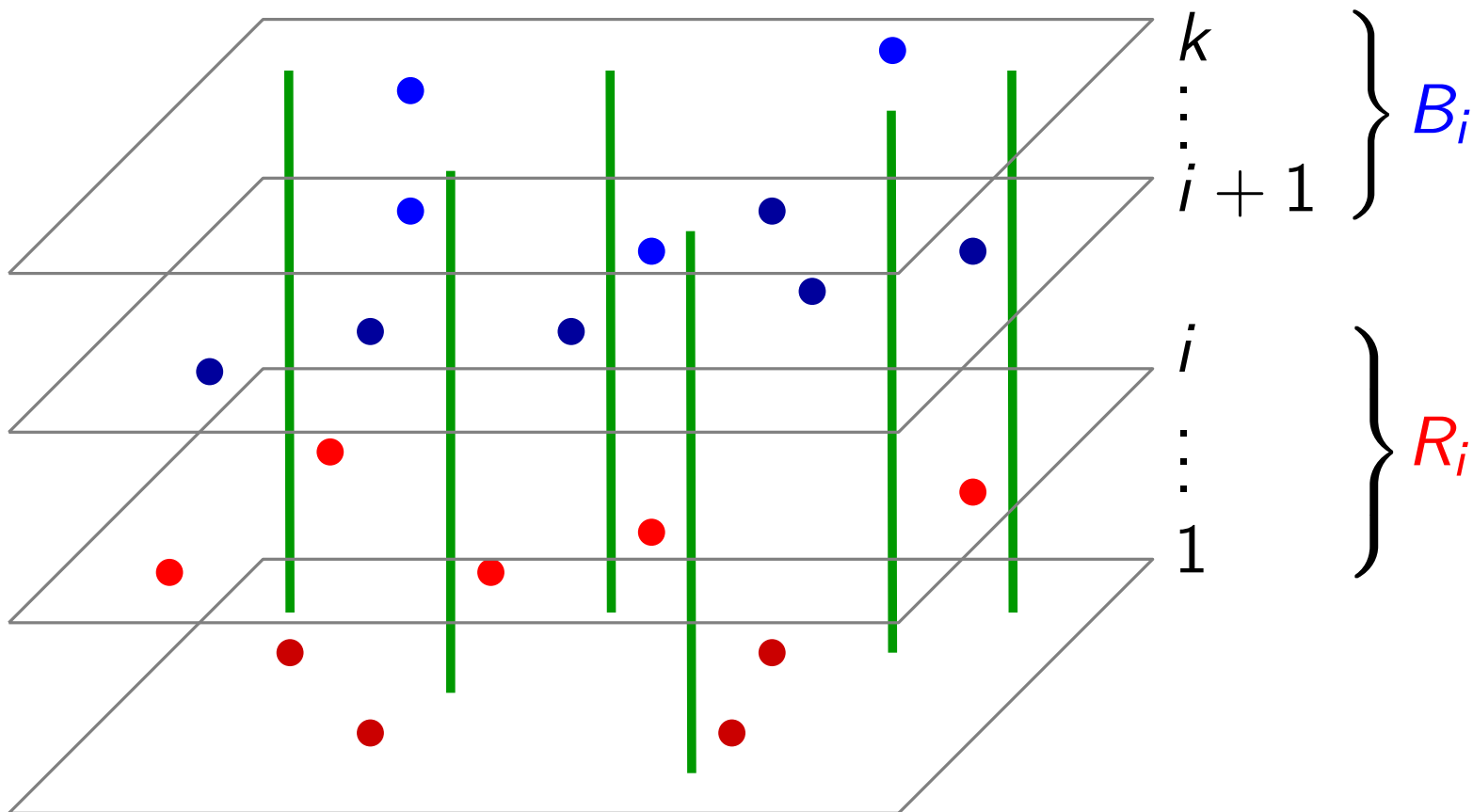
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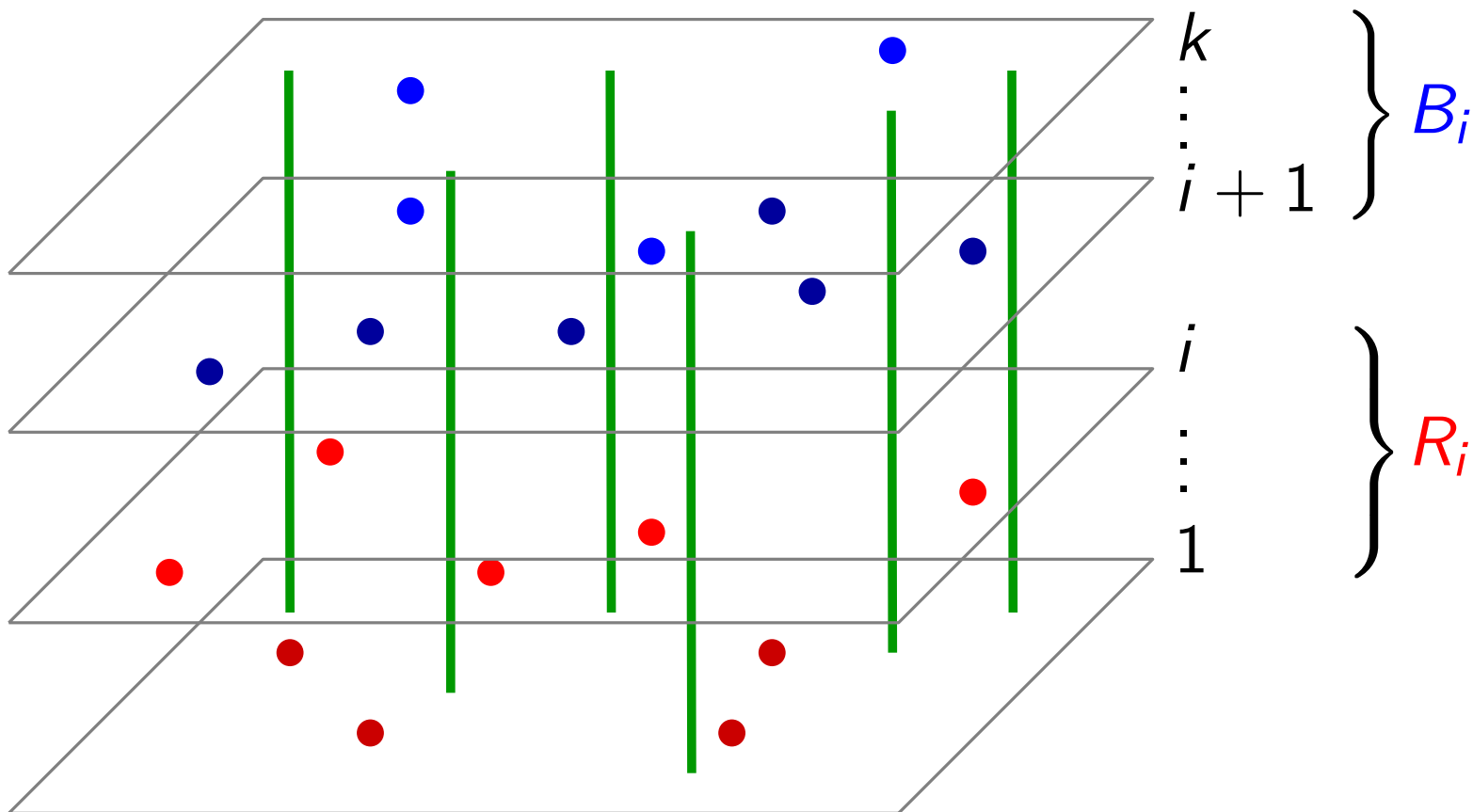
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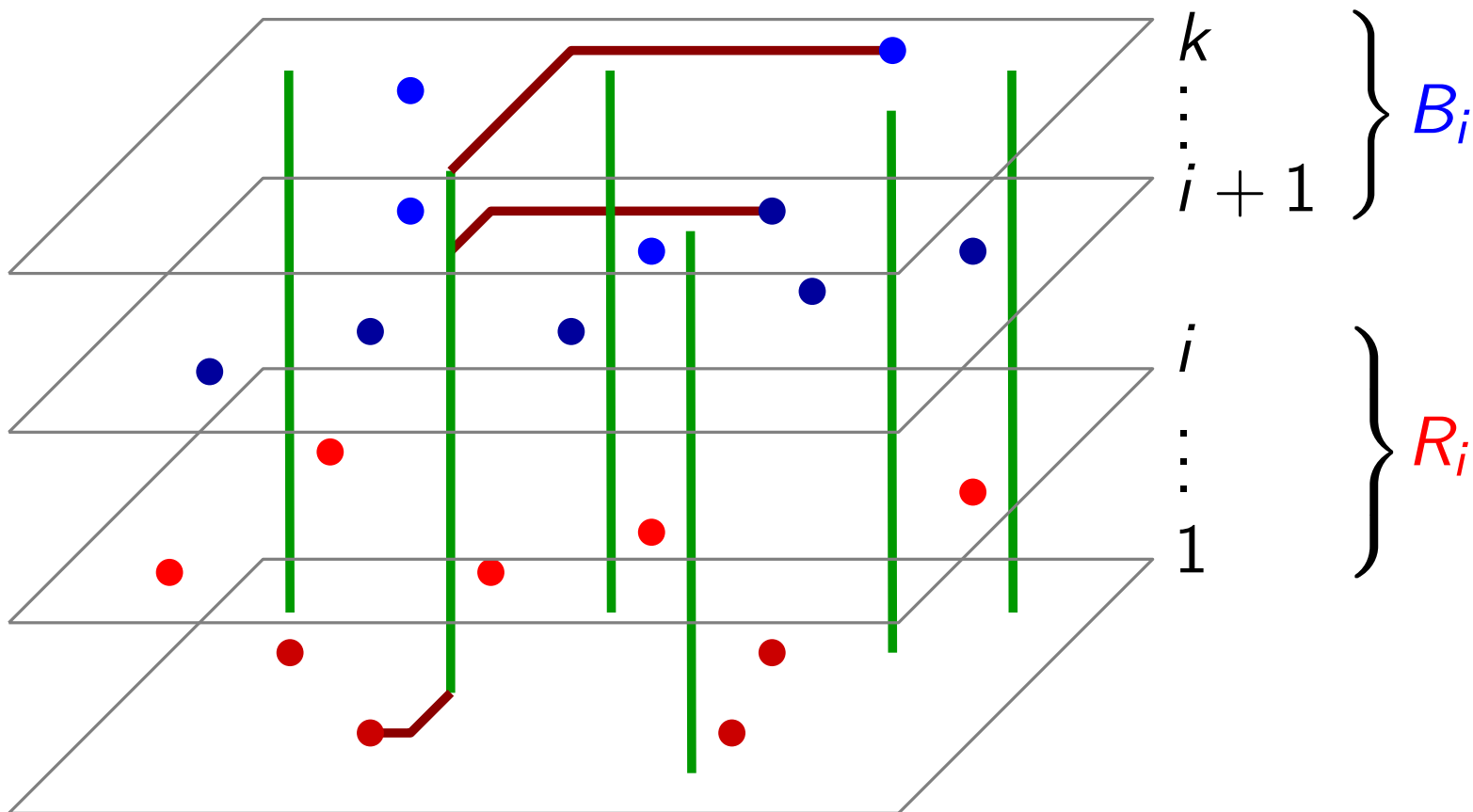
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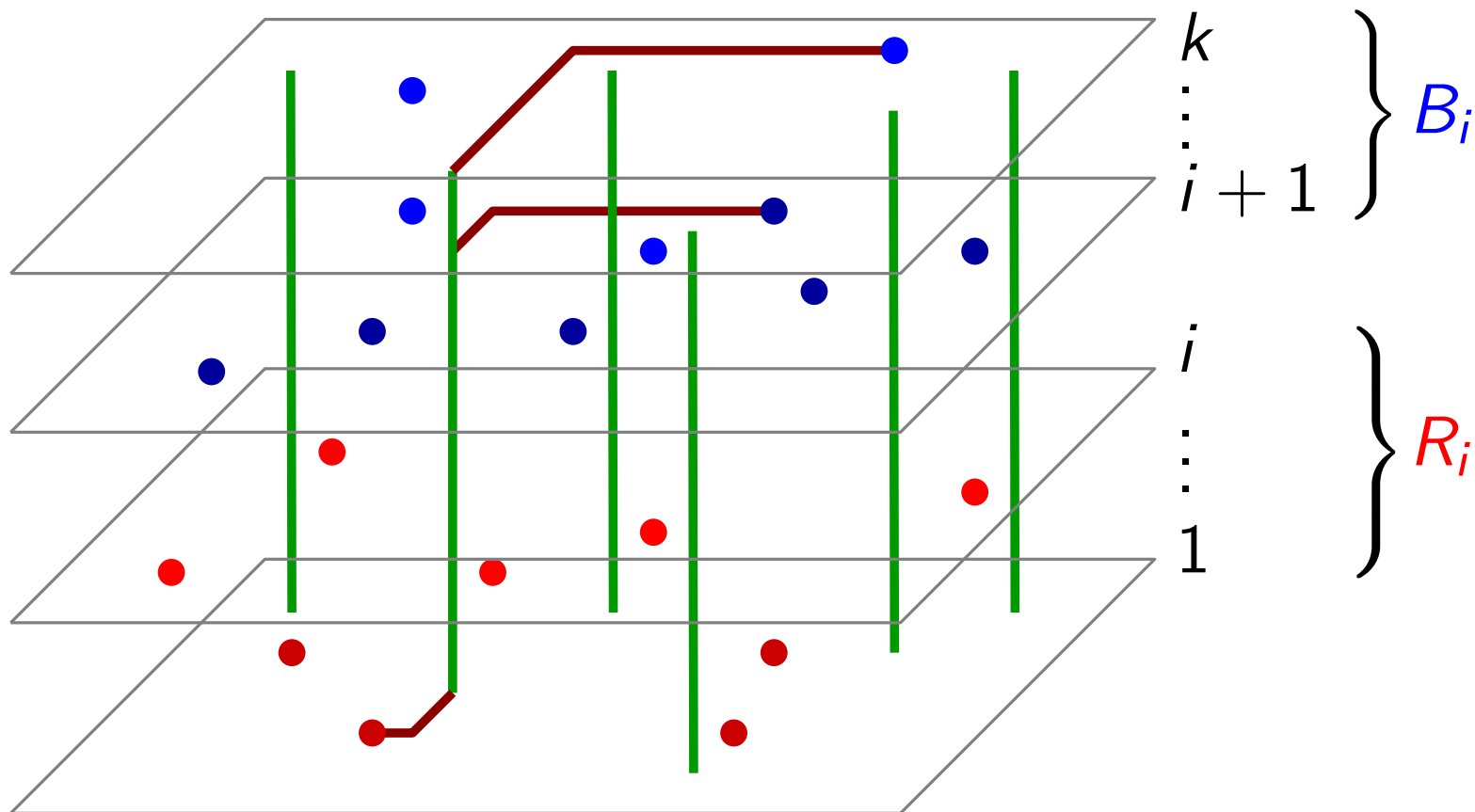
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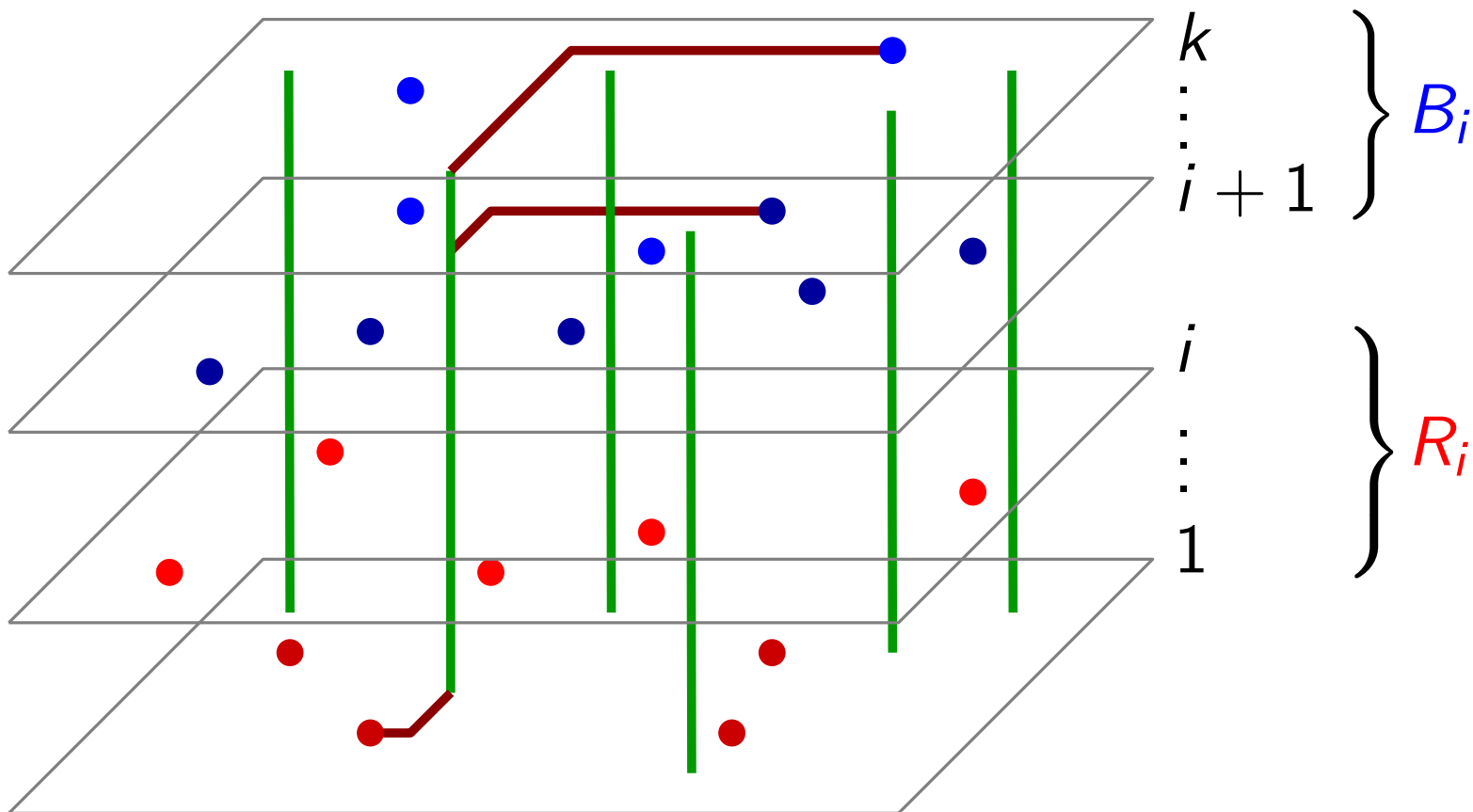
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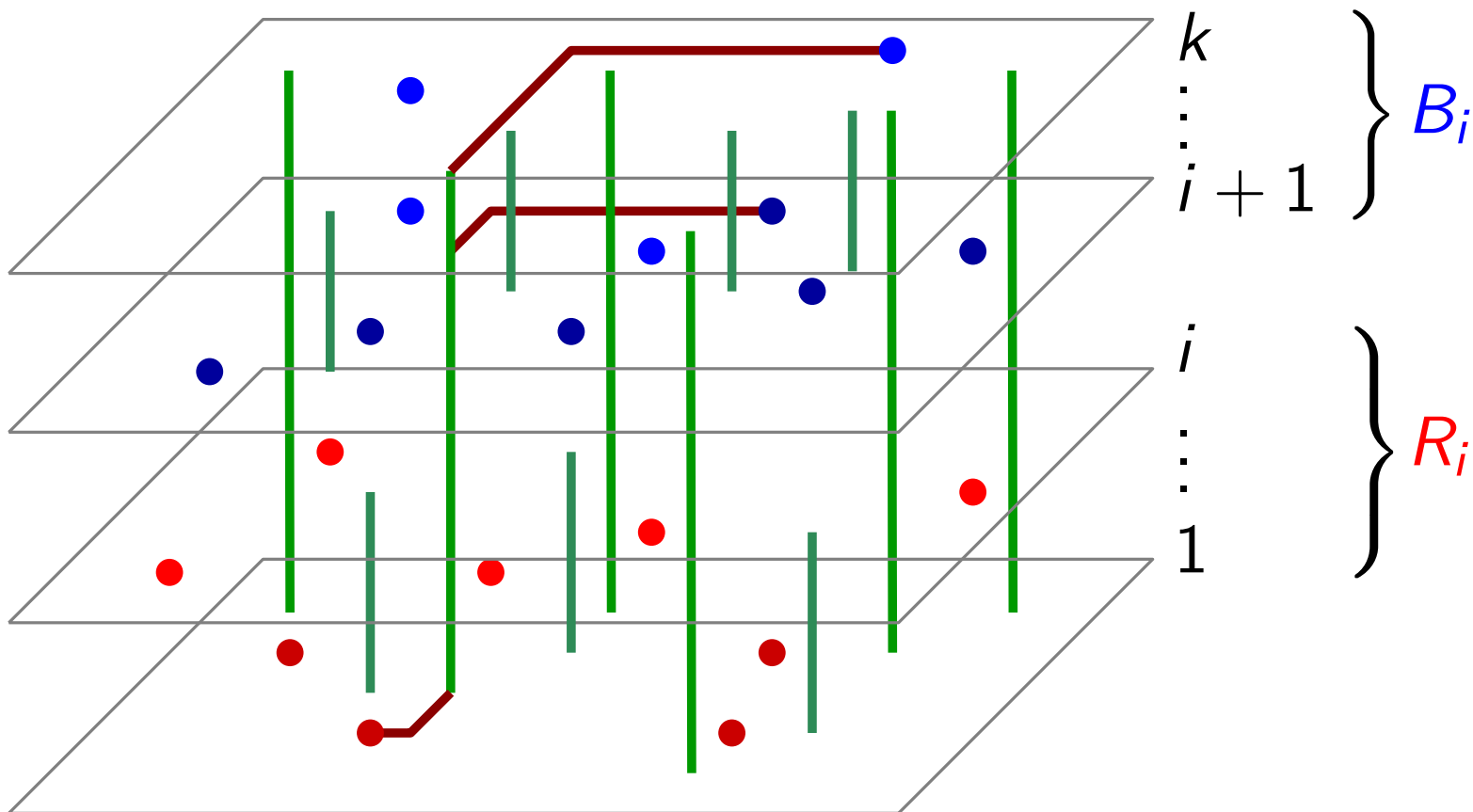
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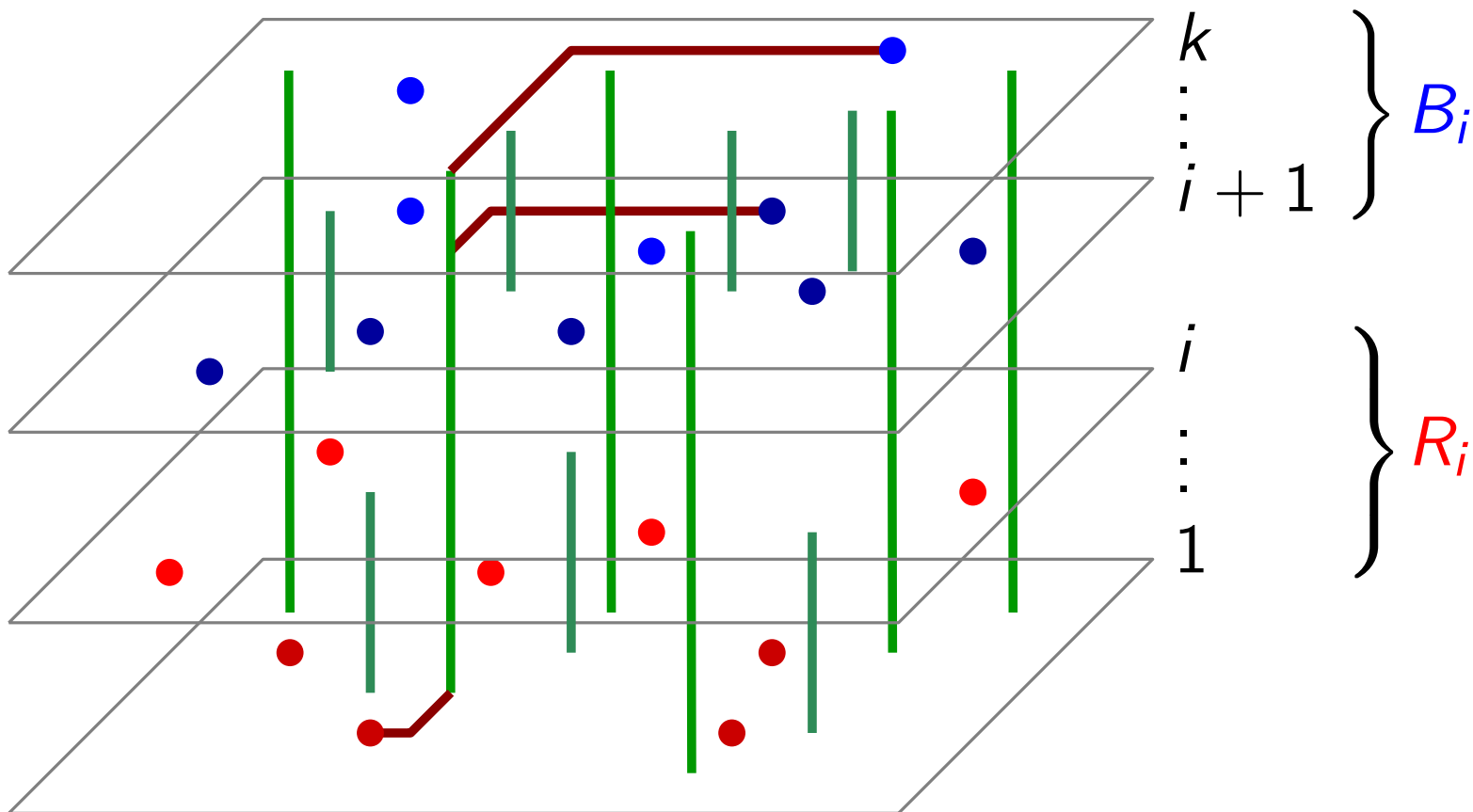
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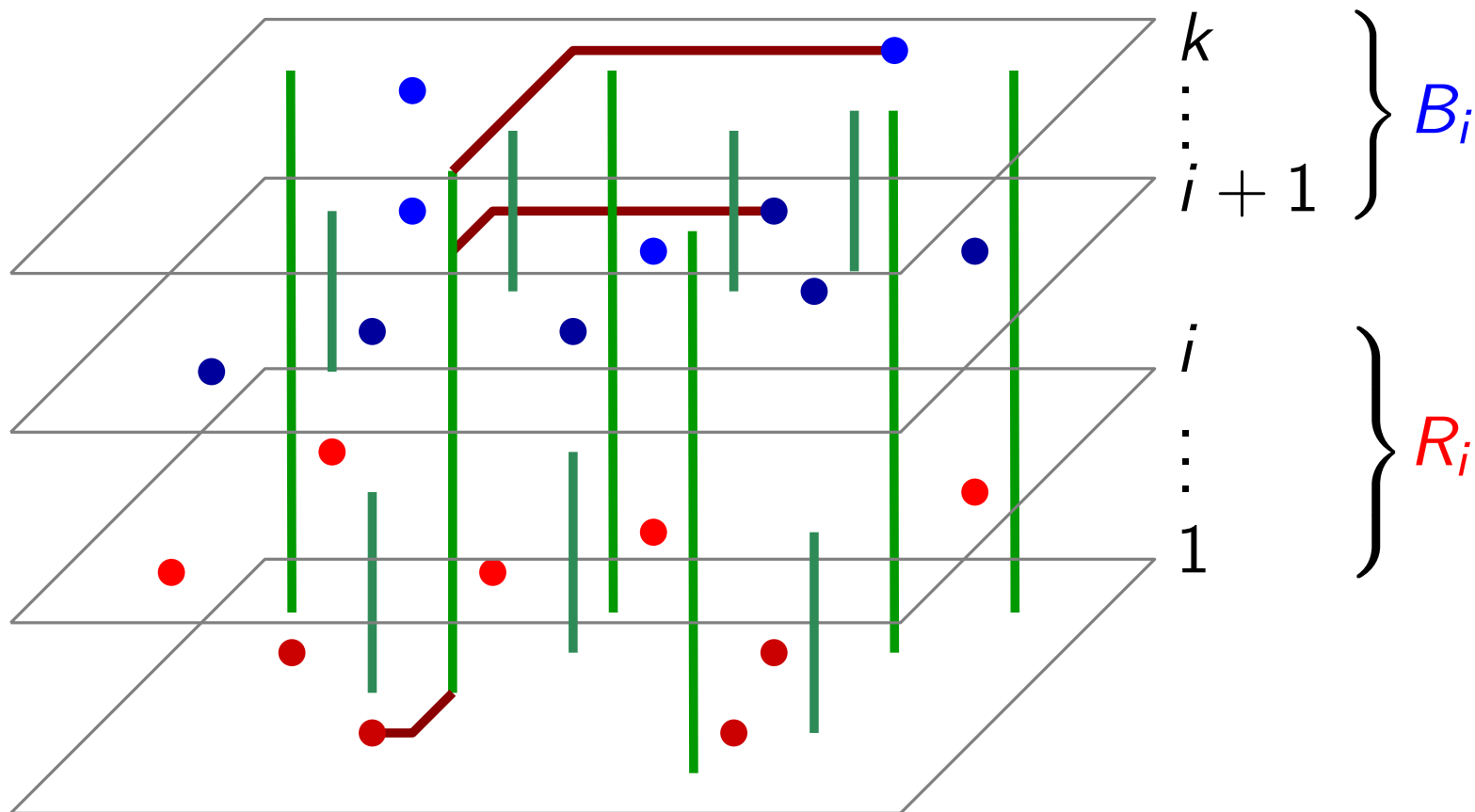
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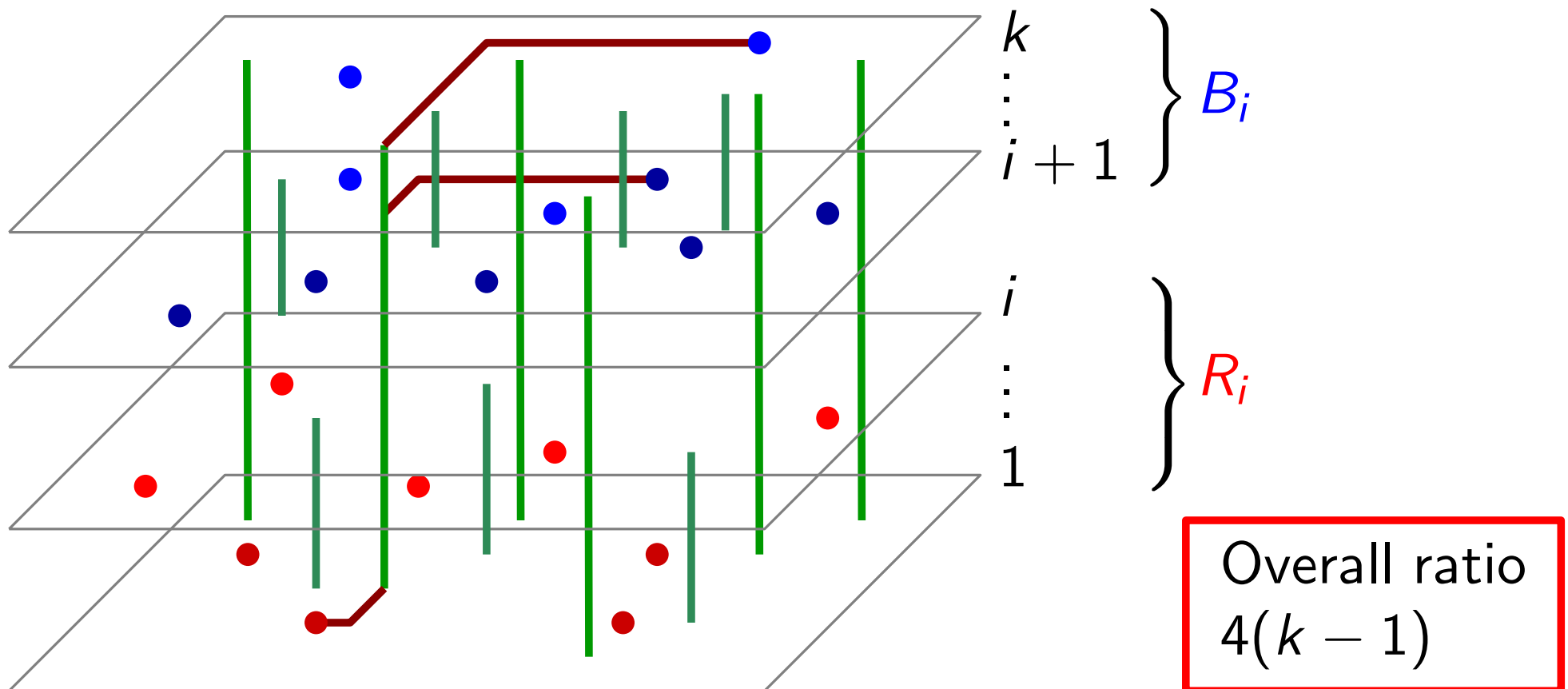
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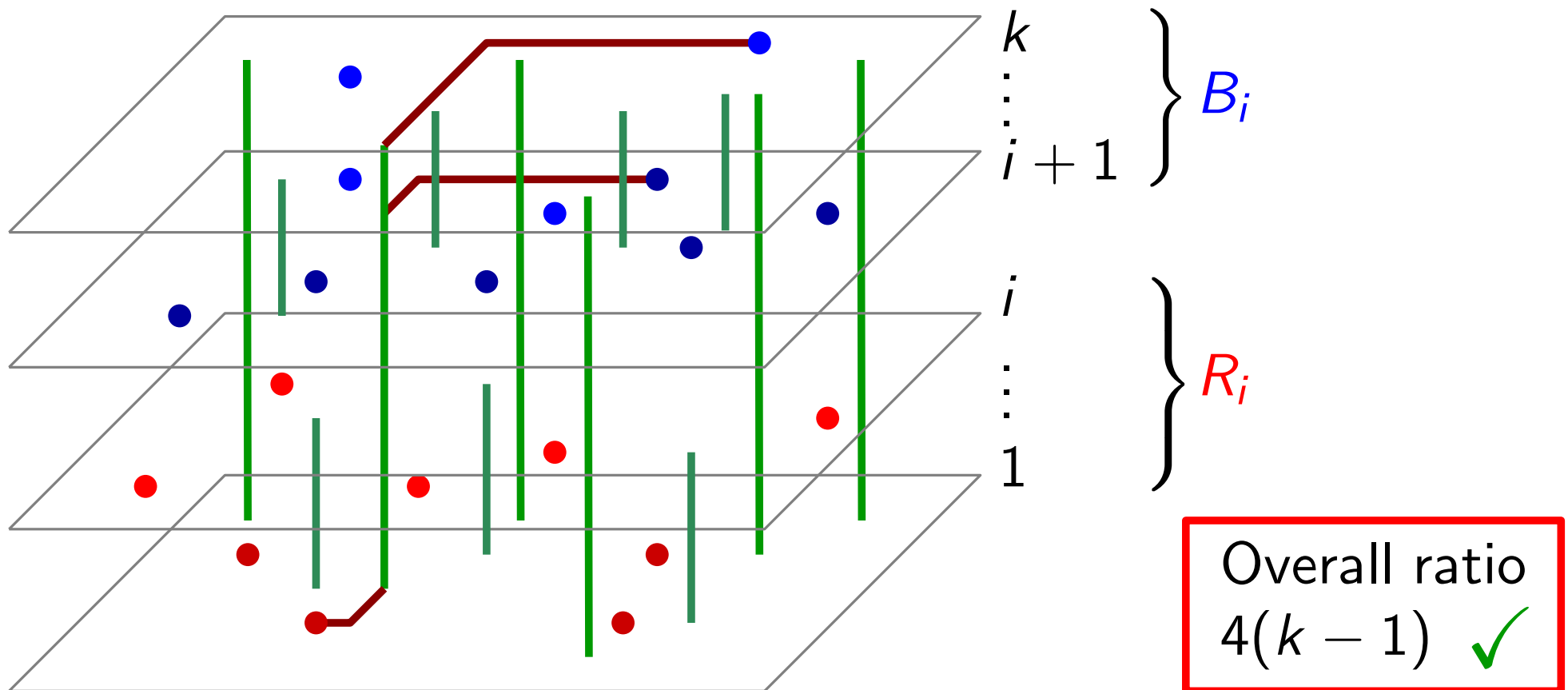
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# $k$ Planes – Vertical Part

- Choose  $i$  such that  $(R_i, B_i)$  can be pierced with a minimum number of pillars.
- Extend those pillars over all  $k$  planes.  $\Rightarrow$  cost  $\leq \text{OPT}_z$ .
- All terminal pairs  $r \in R_i, b \in B_i$  are M-connected by v-part  $\cup$  h-part ✓
- Apply this recursively to planes  $(1, \dots, i)$  and  $(i + 1, \dots, k)$ .
- Ratio satisfies  $r(k) \leq r(i) + r(k - i - 1) + 1$ .  $\Rightarrow r(k) \leq k - 1$ .

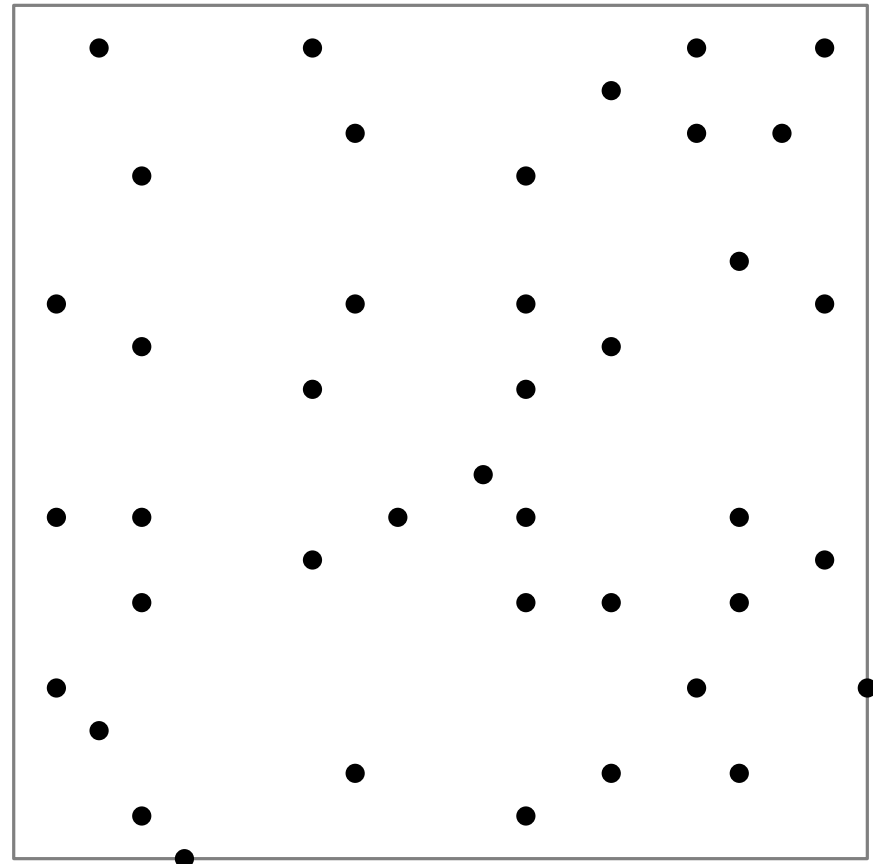


# Our Results for Higher Dimensions

- $4(k - 1)$  approximation for 3D –  
if the terminals lie in the union of  $k$  horizontal planes
- $O(n^\epsilon)$  approximation for general case  
in any fixed dimension and for any fixed  $\epsilon > 0$

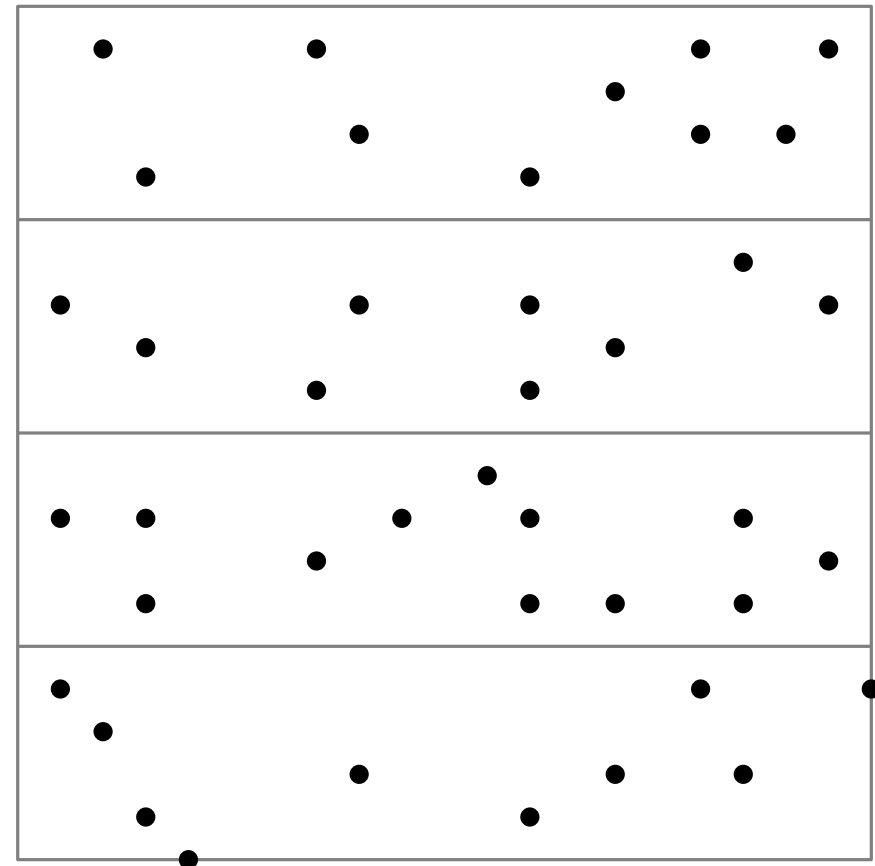
# Grid Algorithm for General Case

- determine bounding cuboid



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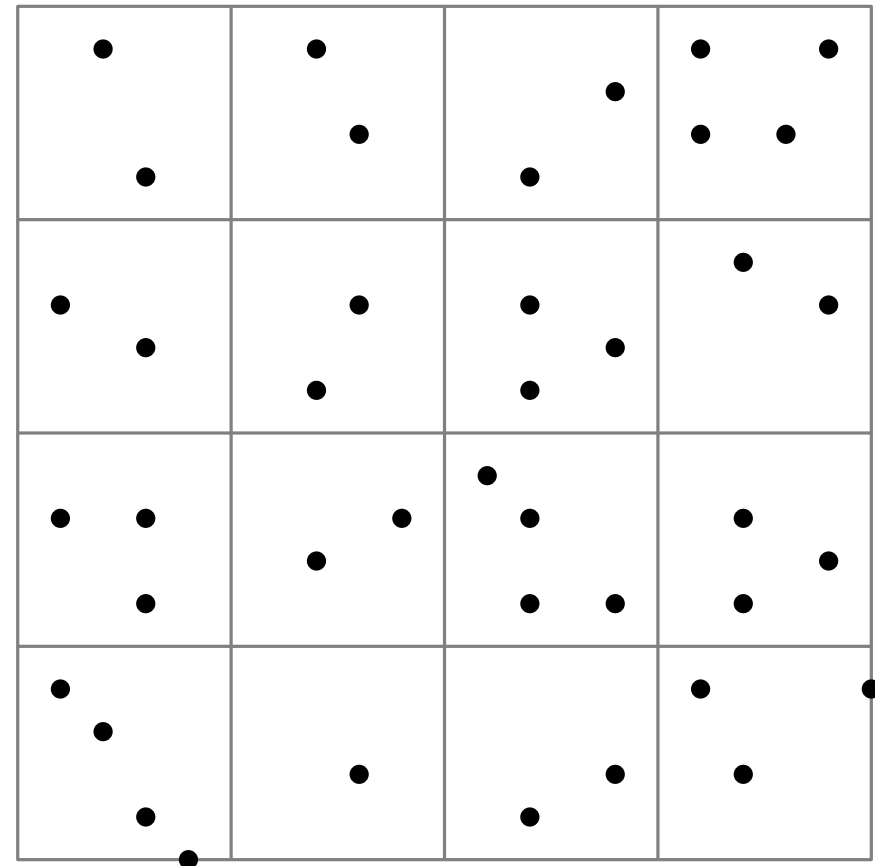
- determine bounding cuboid
- partition into  $c \times c$  **slabs** with  $n/c$  terminals each





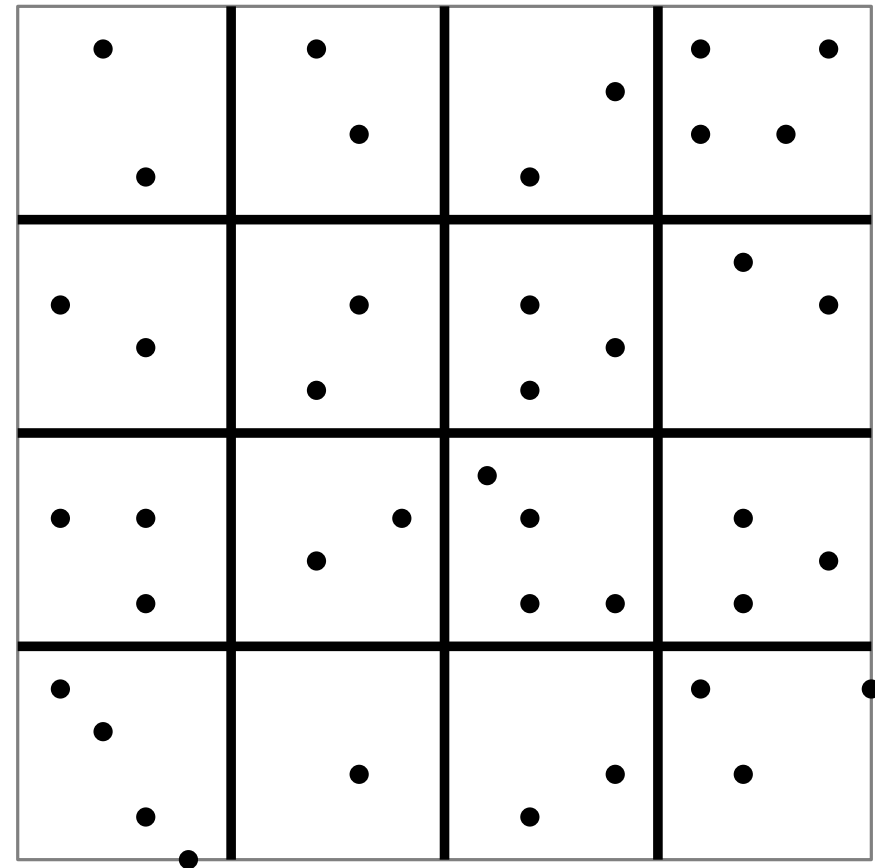
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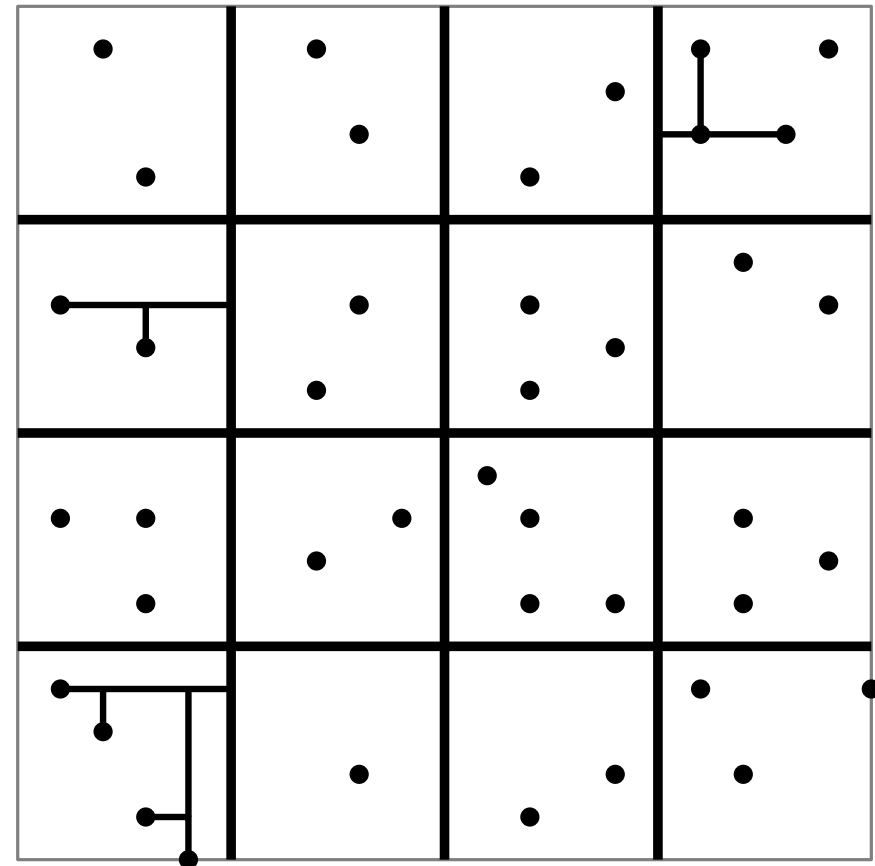
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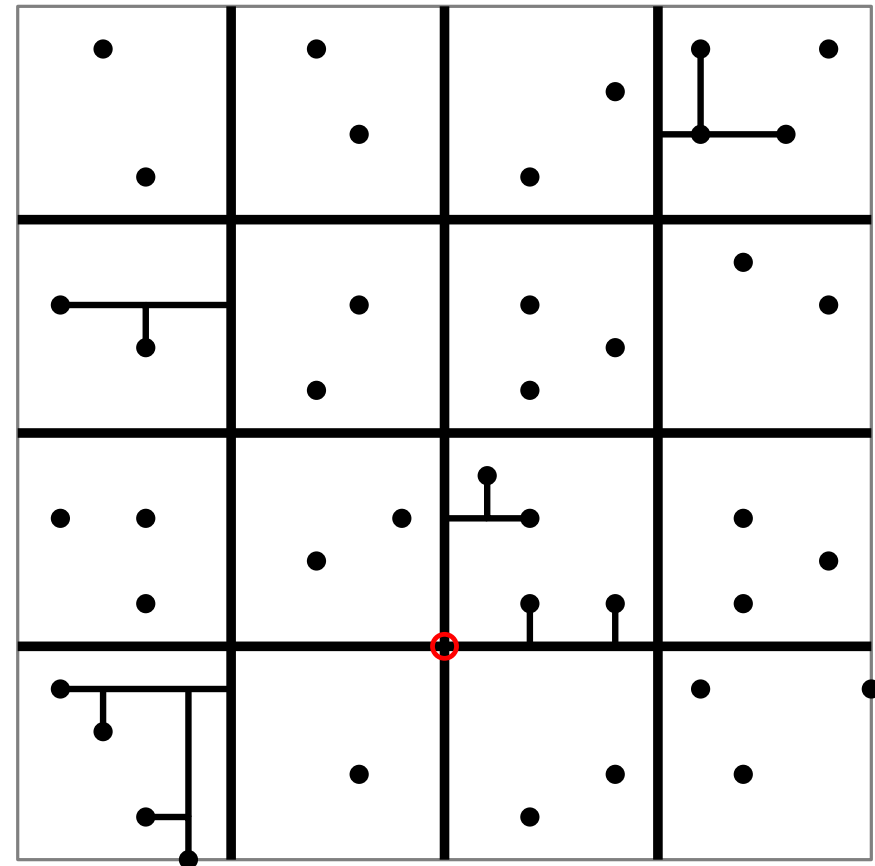
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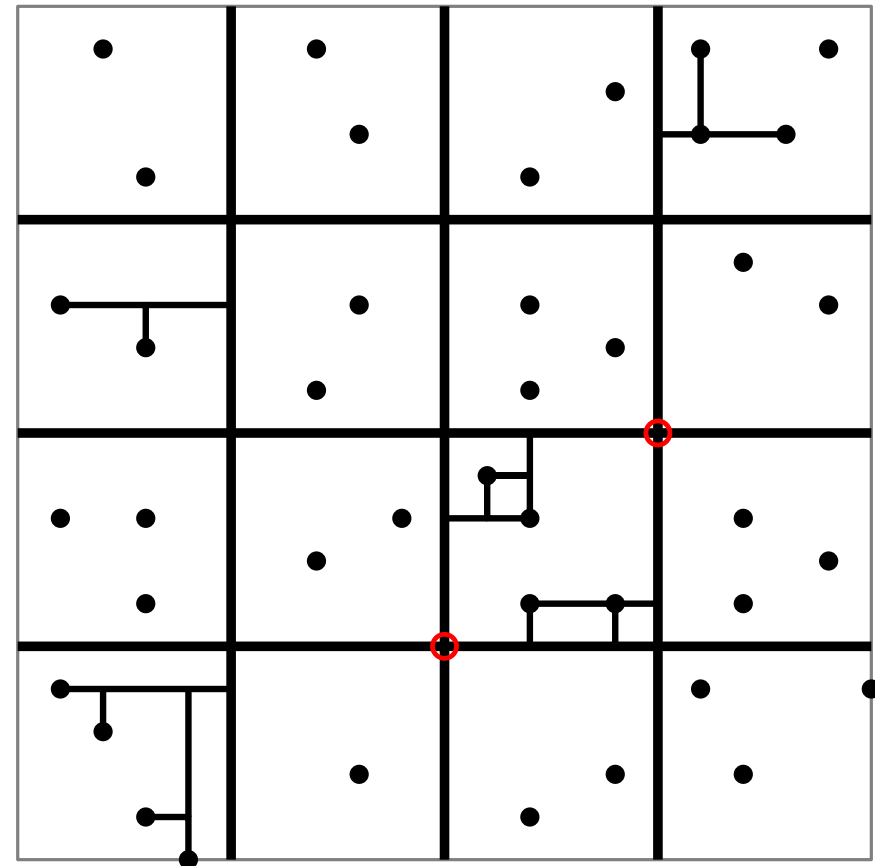
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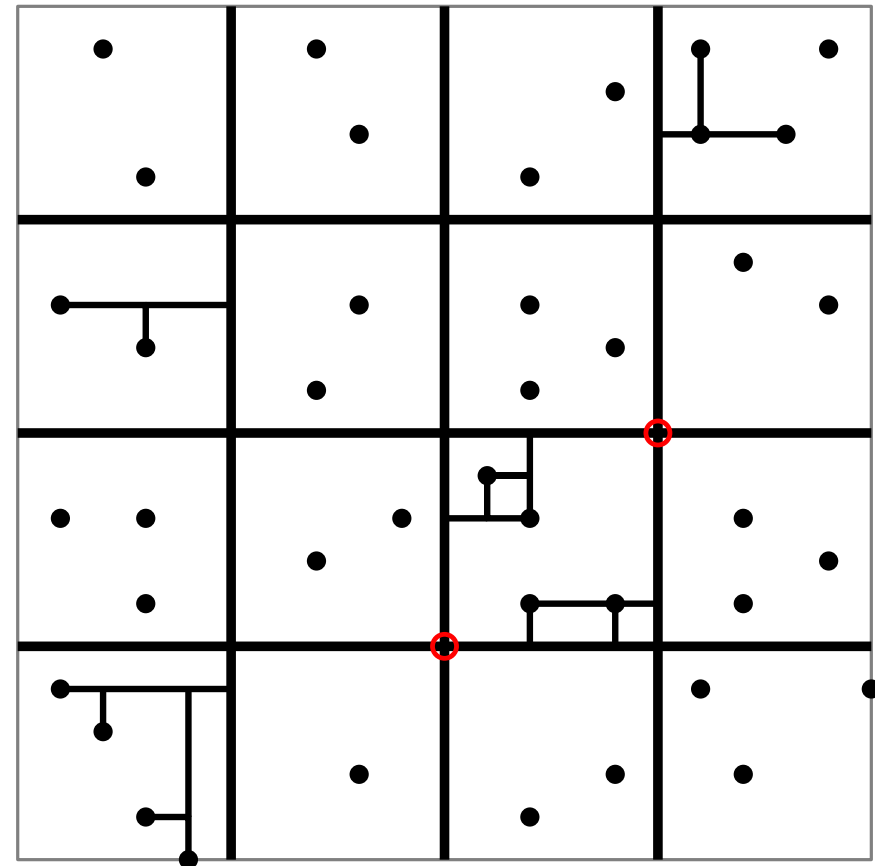
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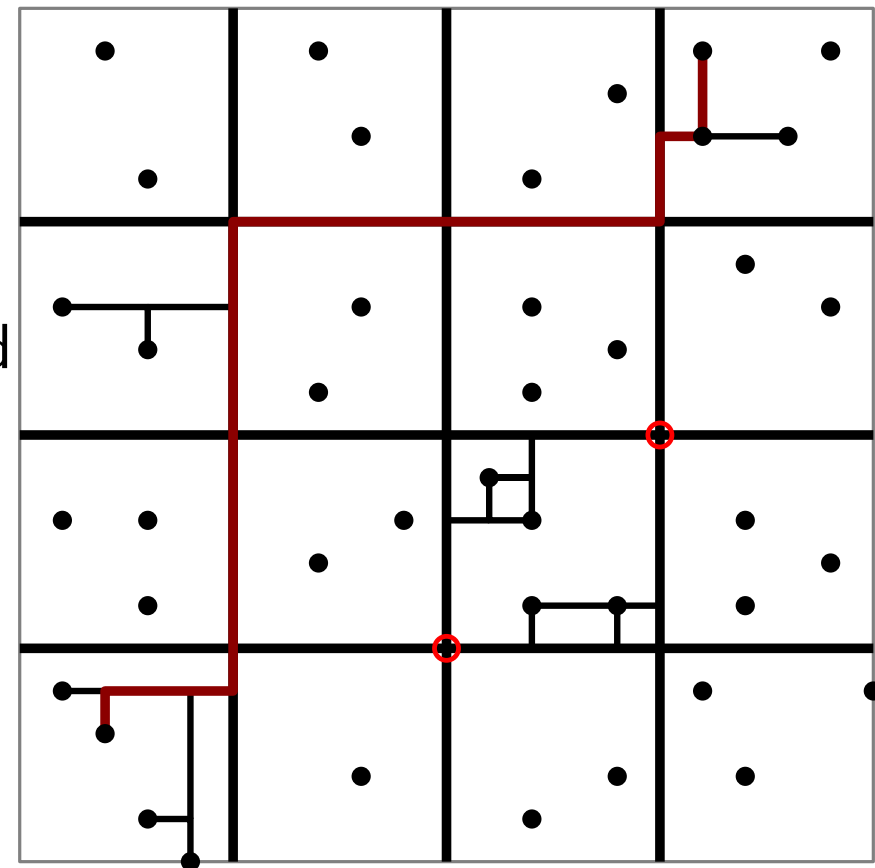
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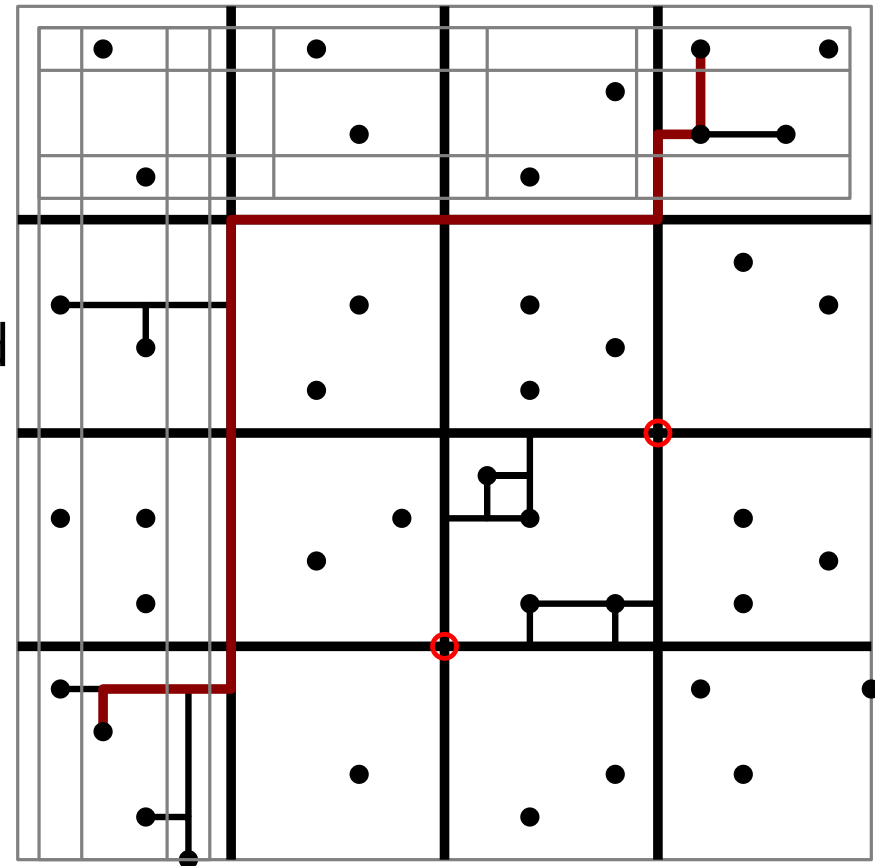
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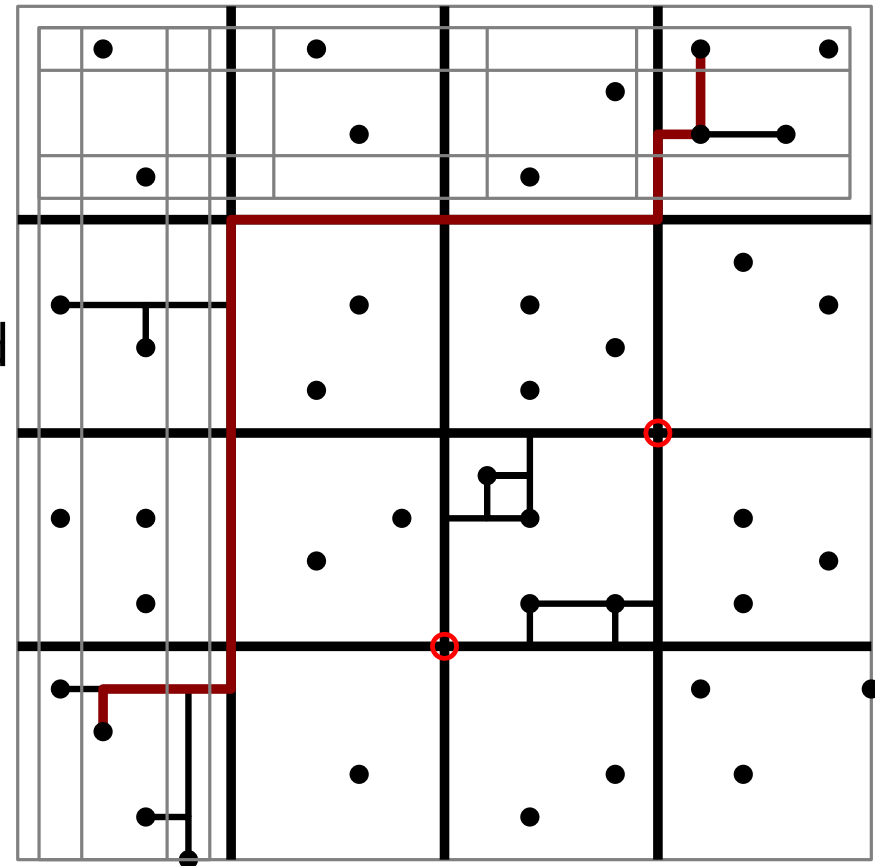
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- pairs in different slabs are M-connected
- apply recursively to slabs
- overall ratio  $O(n^\epsilon)$   
(by choosing  $c$  accordingly)



# Open Questions

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# Latest News

- $O(\log^{d+1} n)$ -approximation algorithm for  $d$  dimensions.
- $O(\log n)$ -approximation algorithm for 2D.

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# Latest News

- $O(\log^{d+1} n)$ -approximation algorithm for  $d$  dimensions.
- $O(\log n)$ -approximation algorithm for 2D.
- Both these results hold for GMMN as well.