

# Approximation Algorithms for Contact Representations of Rectangles

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Martin Fink    Philipp Kindermann  
Stephen Kobourov    Sergey Pupyrev  
Joachim Spoerhase    *Alexander Wolff*

Universität Tübingen  
University of Arizona  
Universität Würzburg

# 2008 U.S. Presidential Elections



# Coalition treaty 2013





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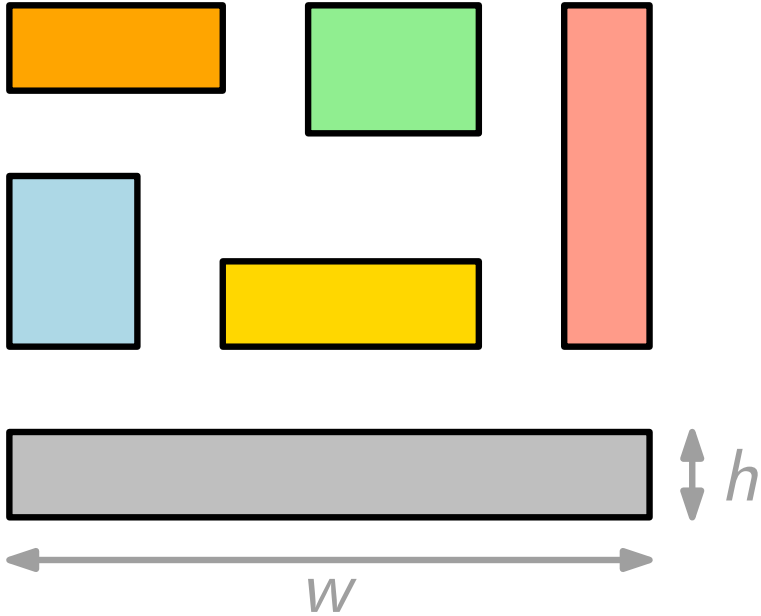


# Coalition treaty 2013



# Contact Representation Of Word Networks

**Input**

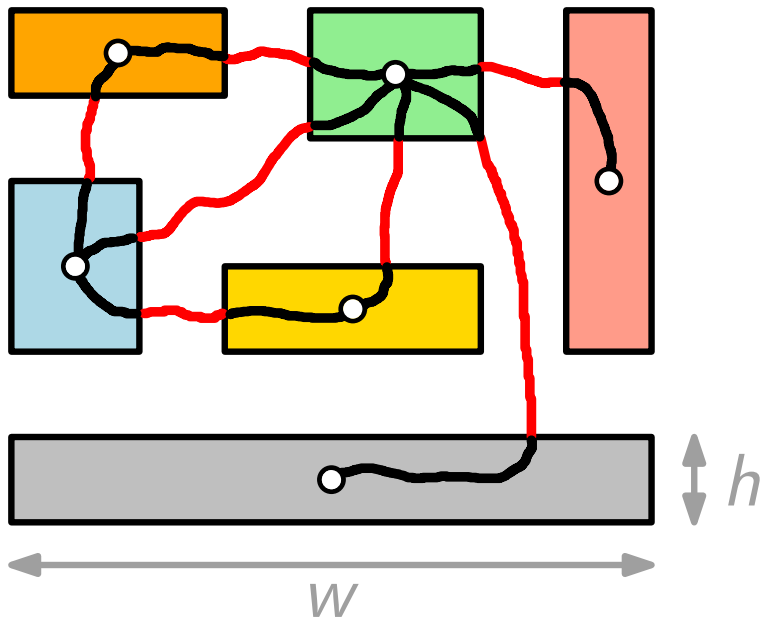


– (integral) box dimensions



# Contact Representation Of Word Networks

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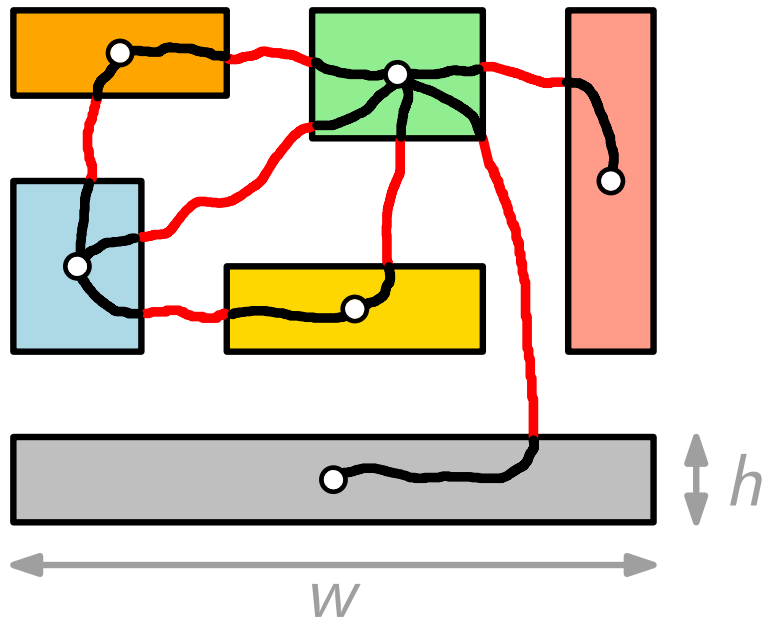


- (integral) box dimensions
- desired contact graph



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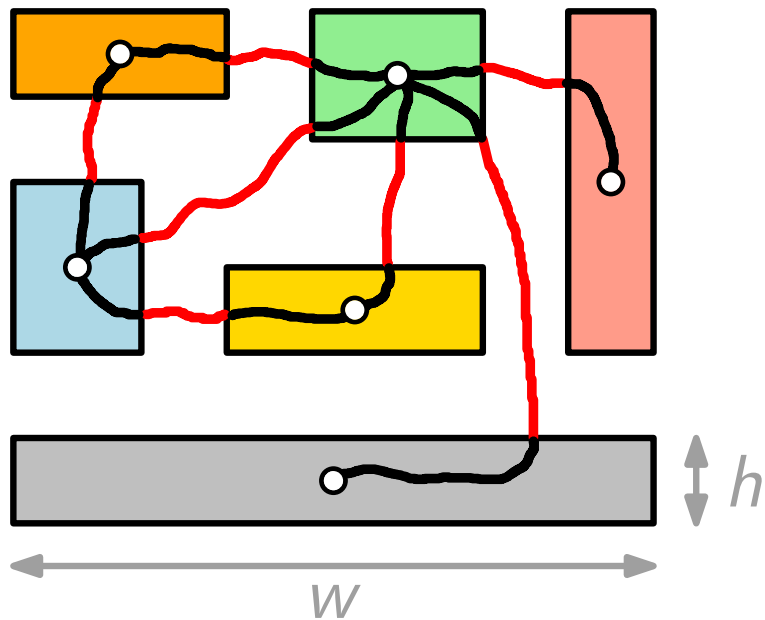
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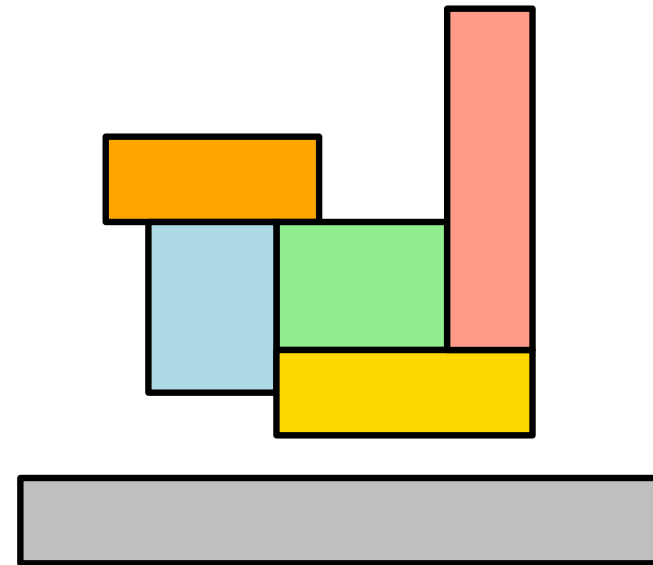
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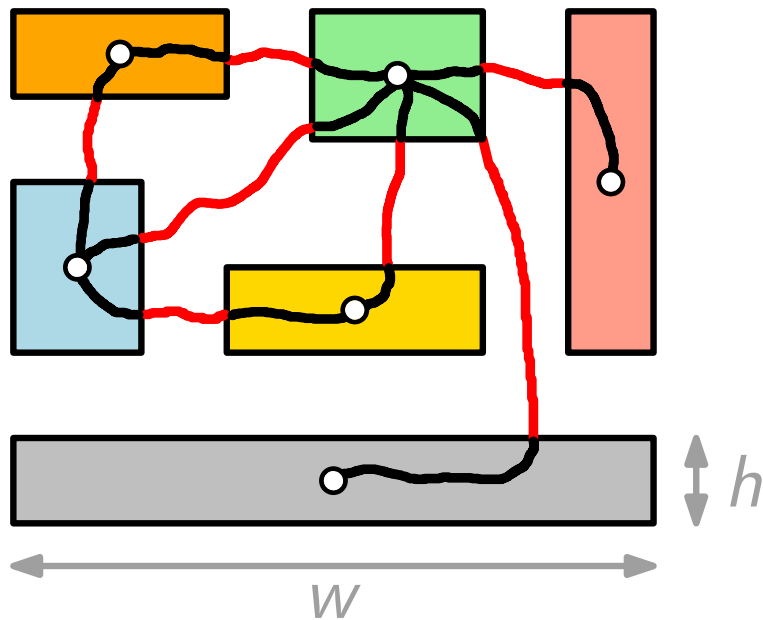


- placement of boxes



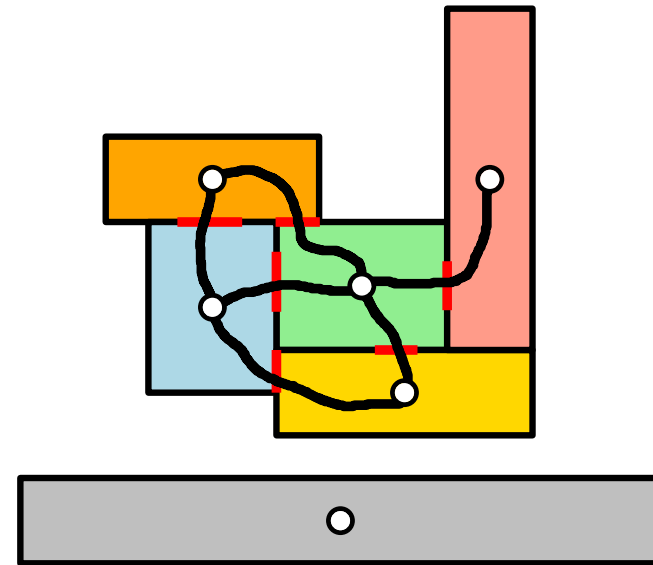
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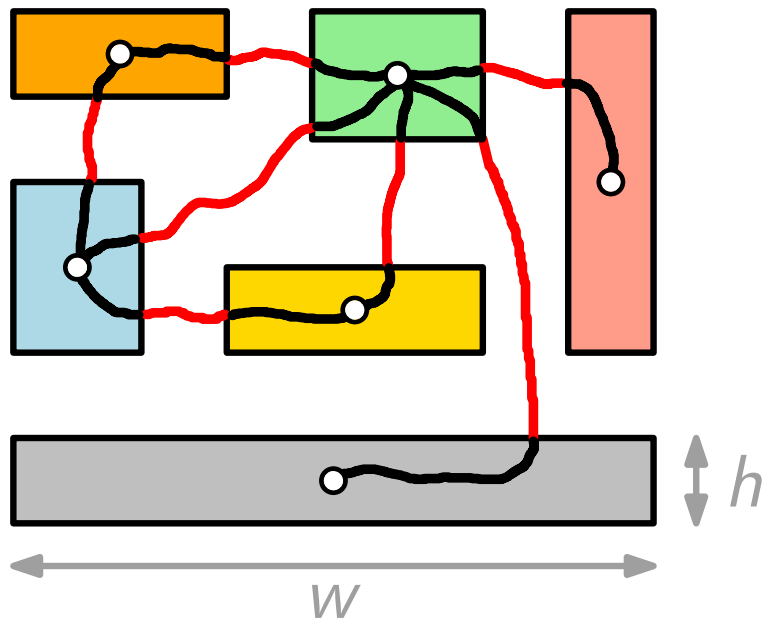
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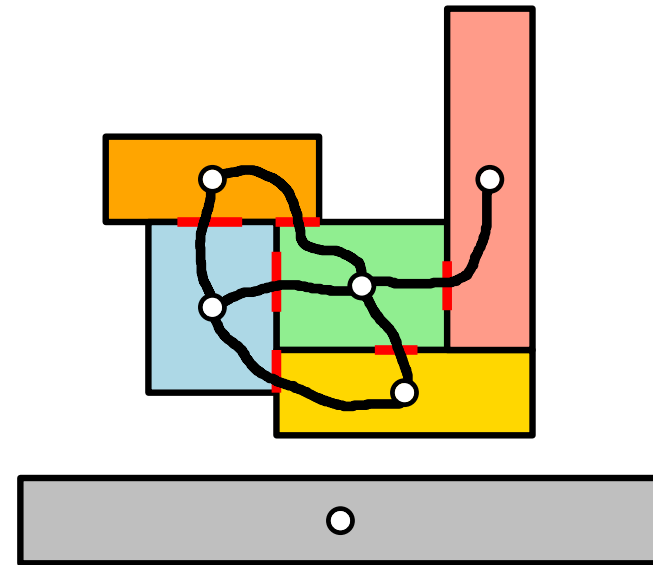
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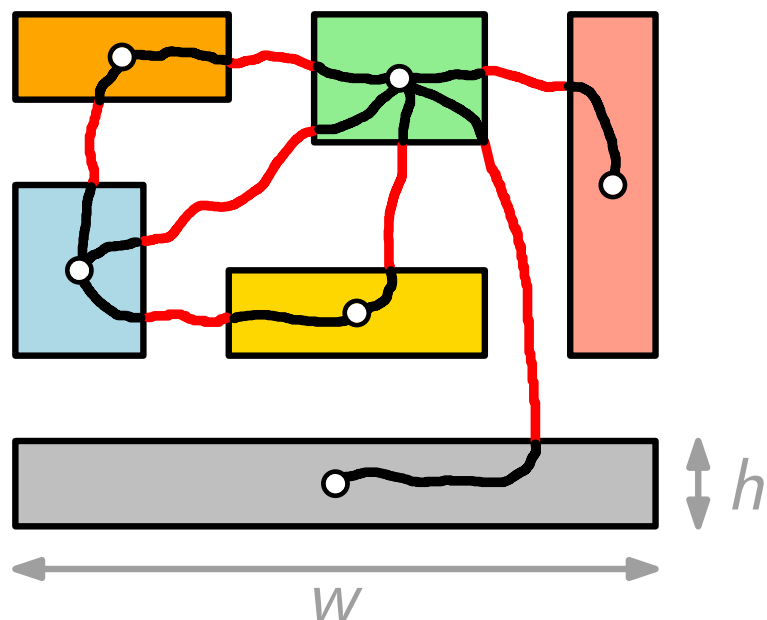


- placement of boxes
- realized desired contacts
- profit: 1 unit / desired edge



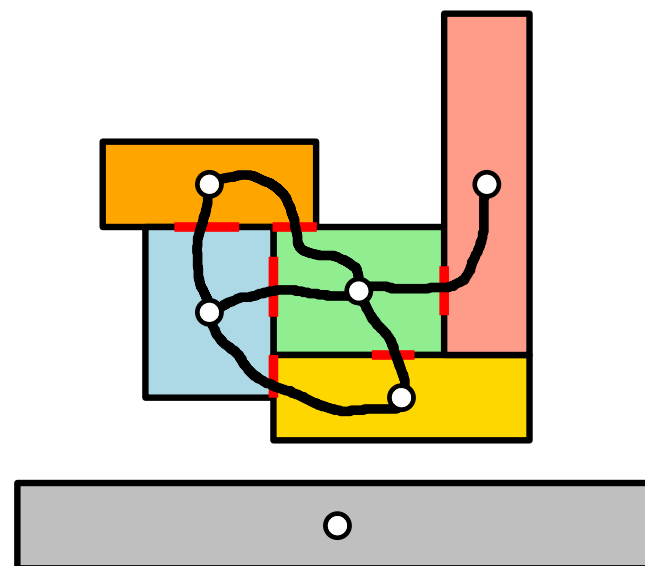
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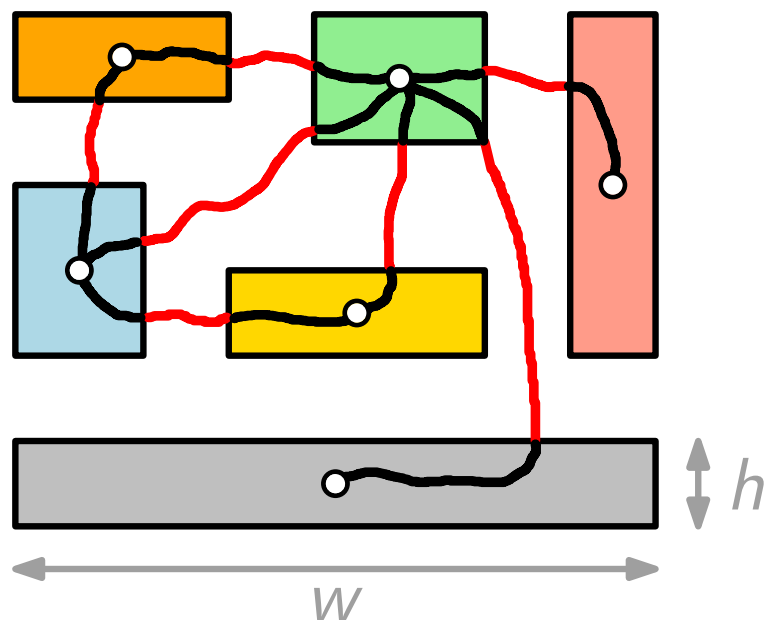


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MAX-CROWN:

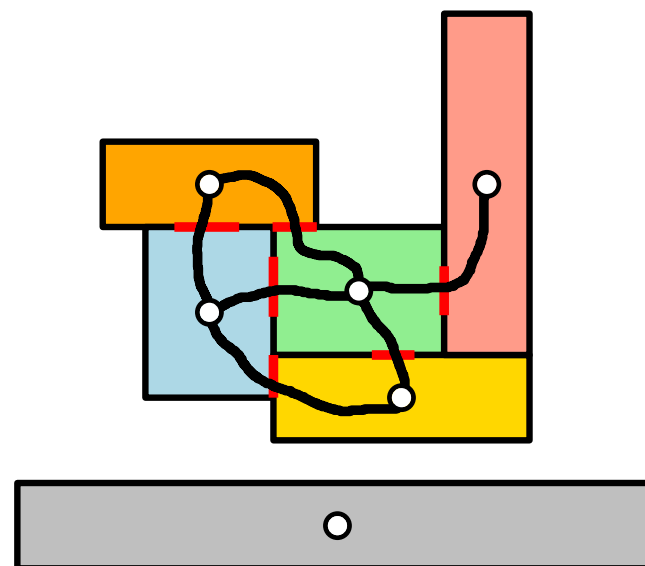
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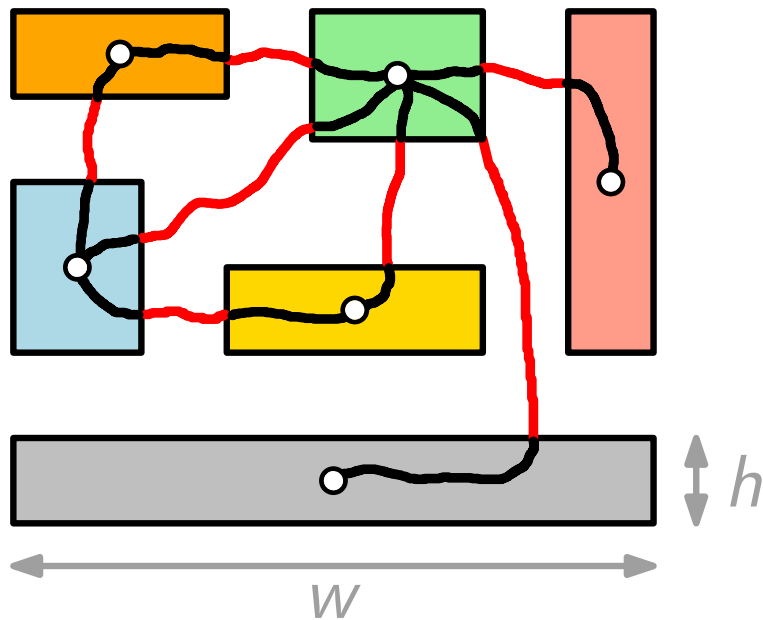
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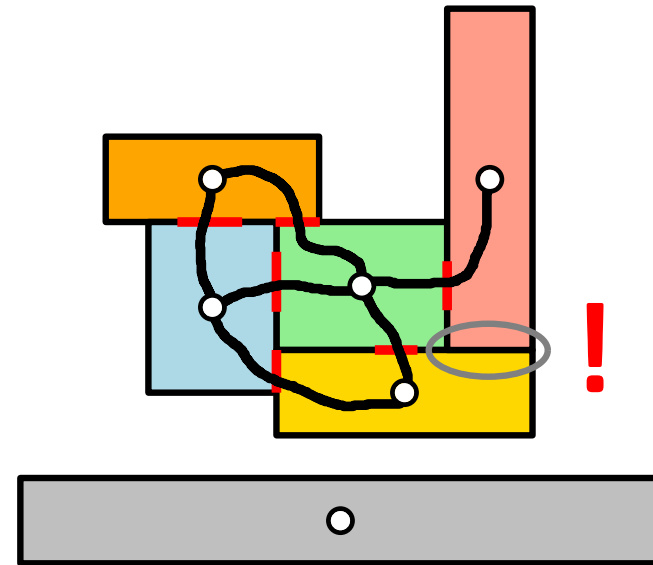
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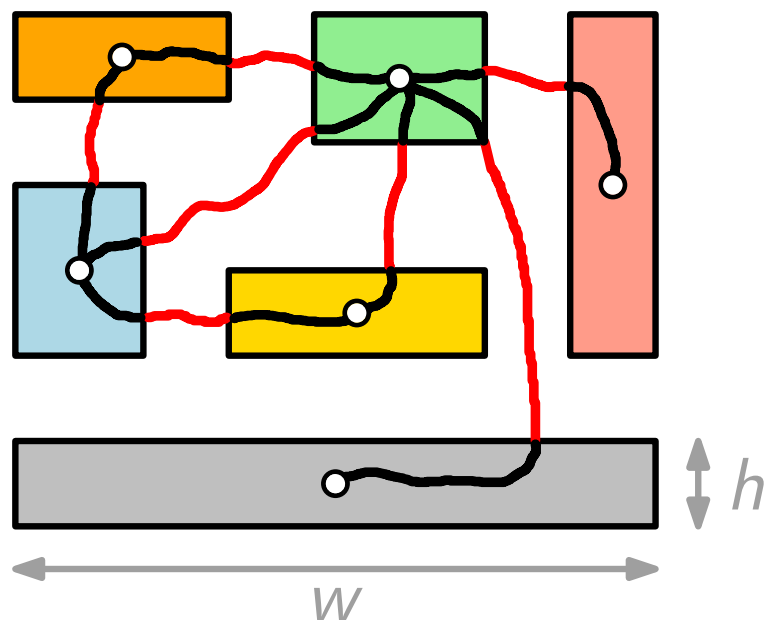


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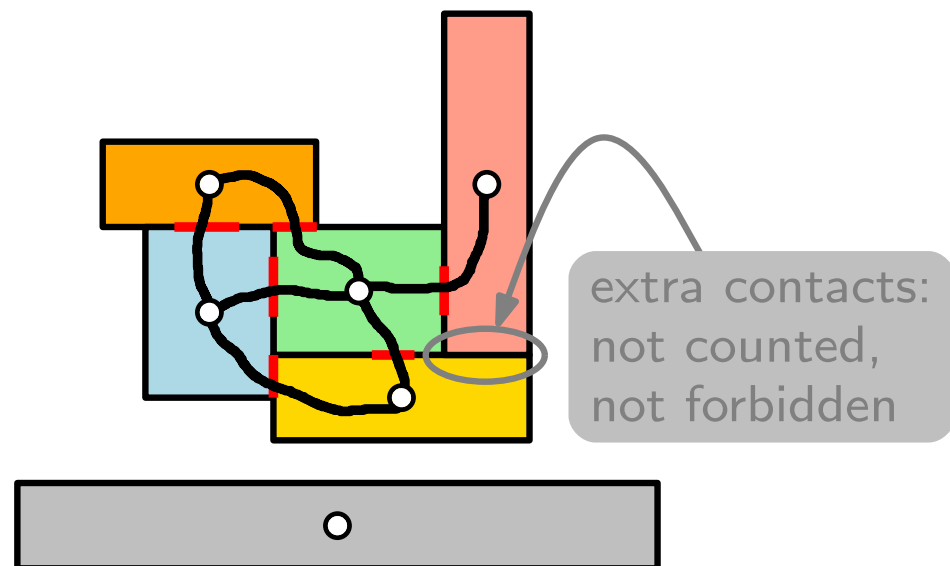
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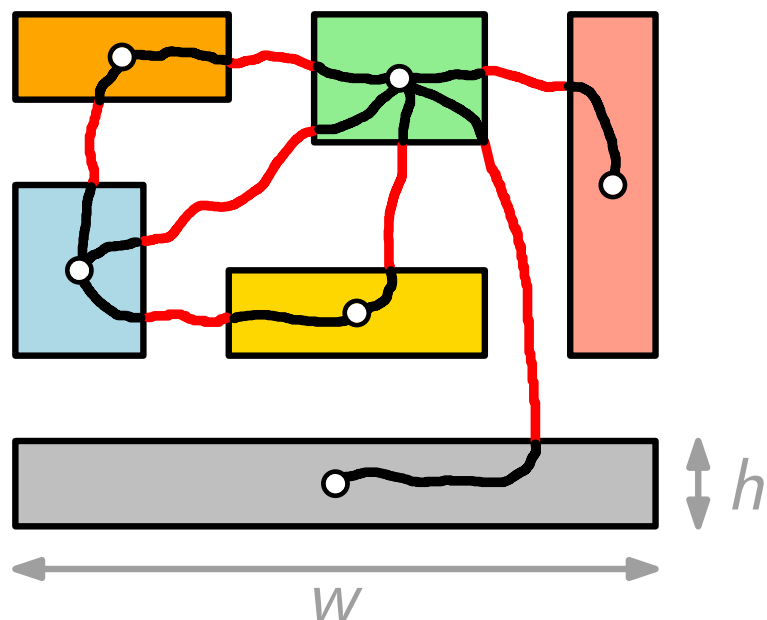
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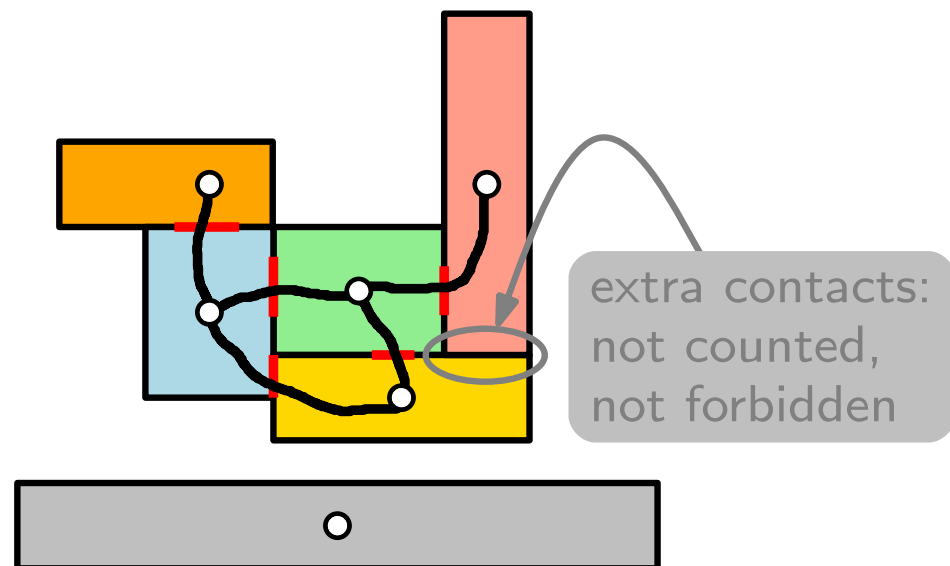
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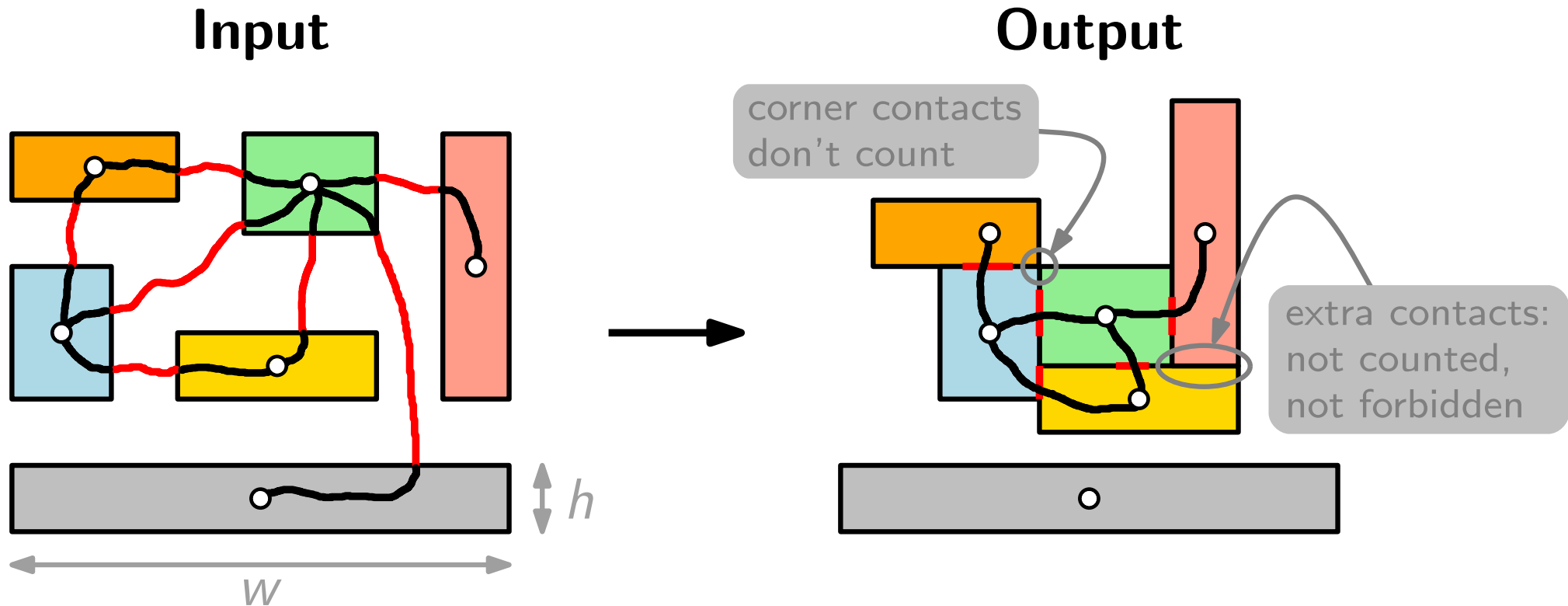
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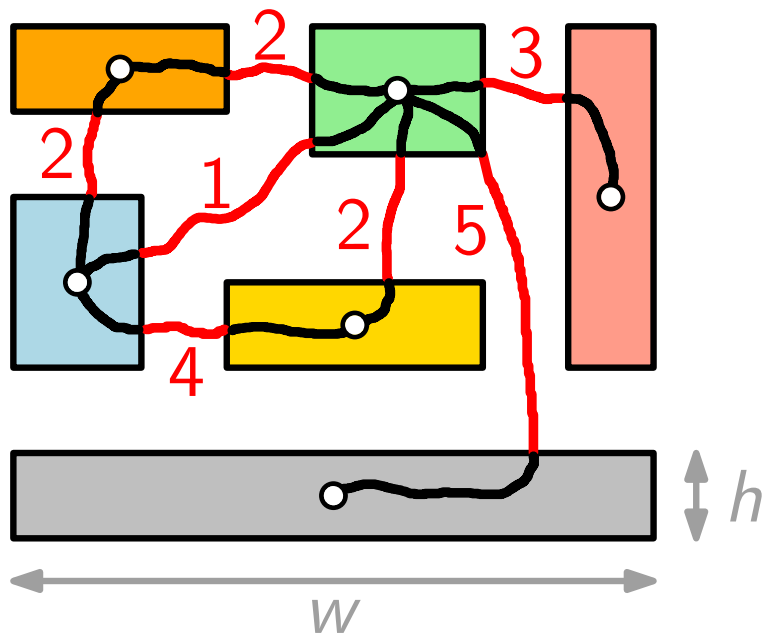
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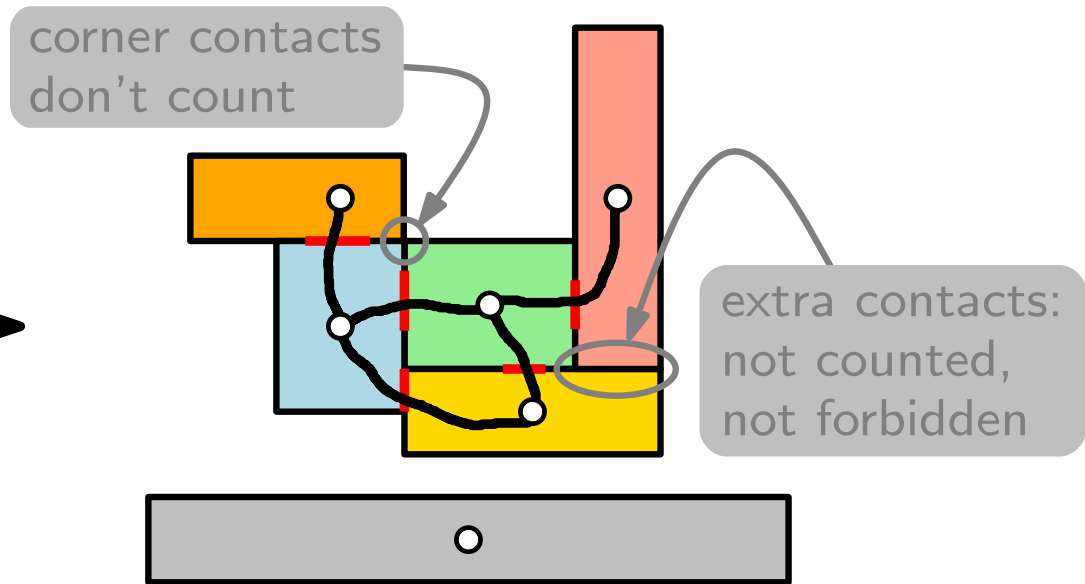
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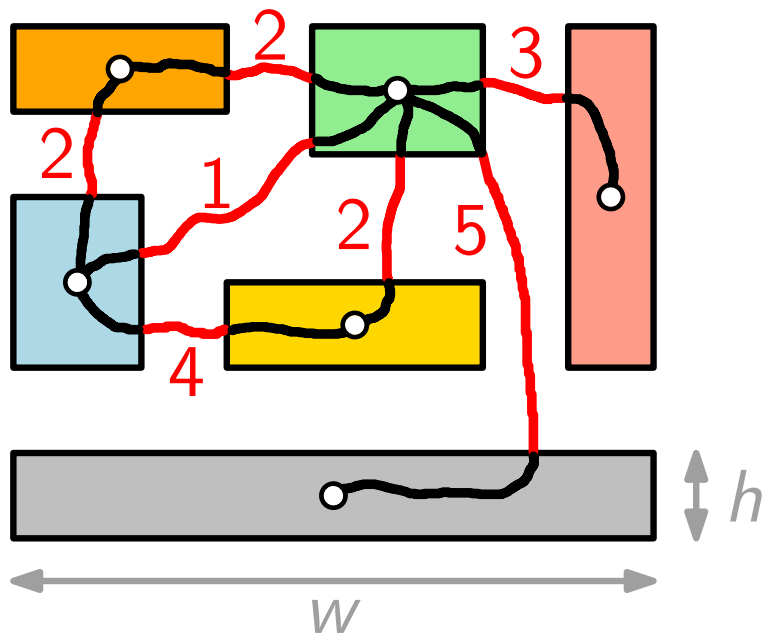


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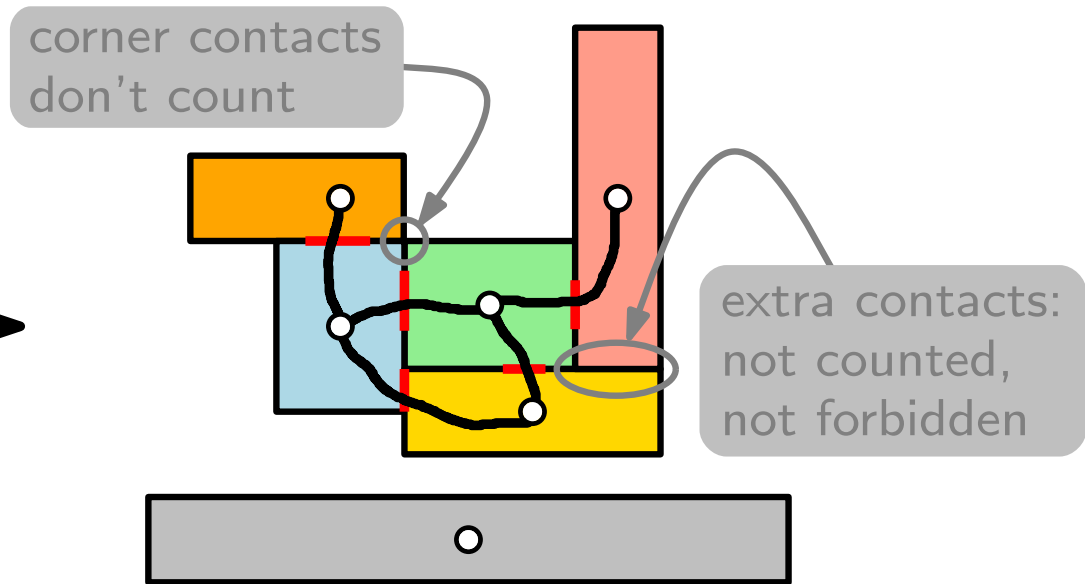
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 $p(e)$

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# Related Work

- rectangle / cube representation of graphs

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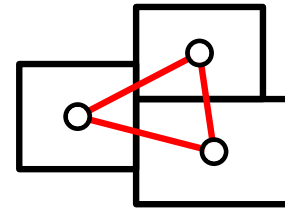
- Every planar graph w/o sep. triangles has a touching rectangle representation

[Koźminński & Kinn  
nen, Networks'85;  
He, SICOMP'93;  
He & Kant, TCS'97]

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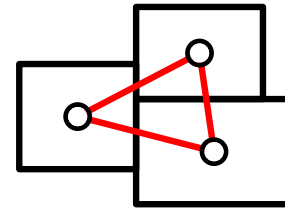
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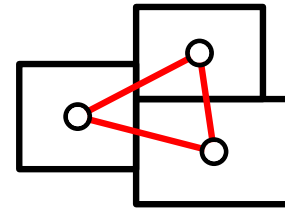


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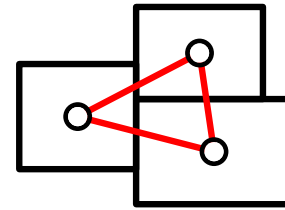
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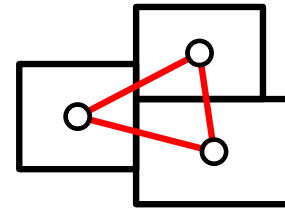
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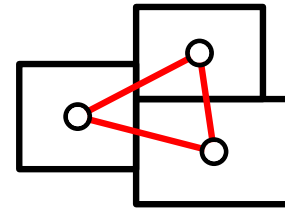
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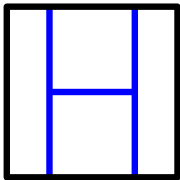
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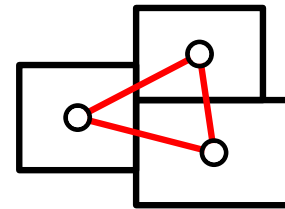
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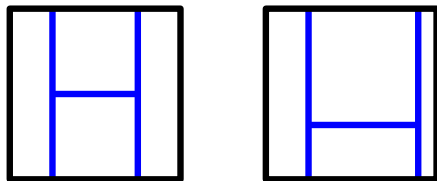
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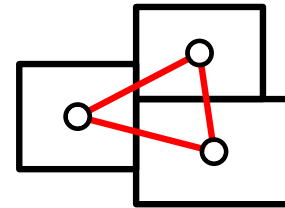
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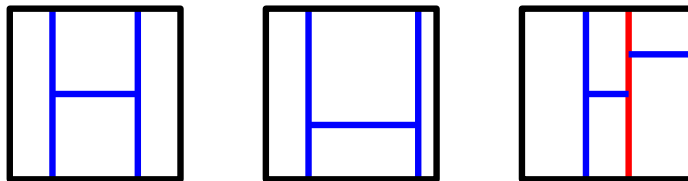
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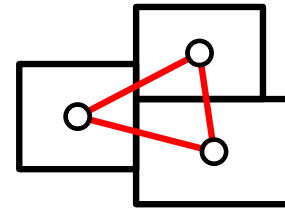




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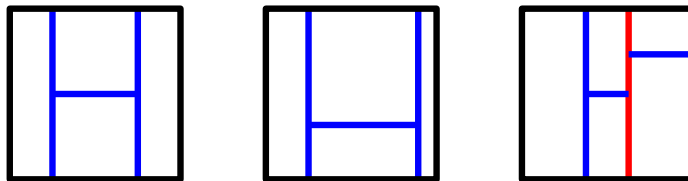
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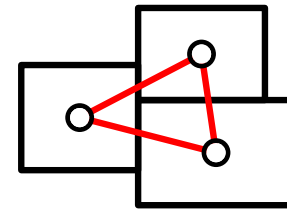


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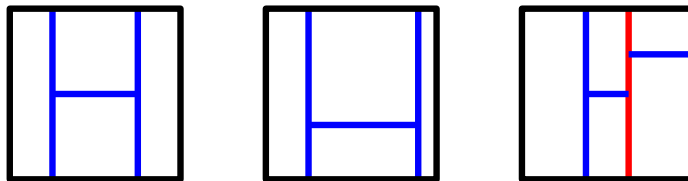
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## ● rectangle representations with edge weights

- edge weights prescribe length of contact

[Nöllenburg et al., GD'12]

# Our Results – Approximation Factors

Graph class	Weighted	
	old <sup>*</sup>	new <sup>°</sup>
cycle, path	1	
star	$\alpha$	$1 + \varepsilon$
tree	$2\alpha$ , NP-hard	$2 + \varepsilon$
max-degree $\Delta$	$\lfloor (\Delta + 1)/2 \rfloor$	
planar max-deg. $\Delta$		
outerplanar		$3 + \varepsilon$
planar	$5\alpha$	$5 + \varepsilon$
bipartite		$16\alpha/3 \approx 8.4$ APX-hard
general		rand.: $32\alpha/3 \approx 16.9$ det.: $40\alpha/3 \approx 21.1$

<sup>\*</sup>) [Barth, Fabrikant, Kobourov, Lubiw, Nöllenburg, Okamoto, Pupyrev, Squarcella, Ueckerdt, Wolff – LATIN'14]

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$$\alpha = e/(e - 1) \approx 1.58$$

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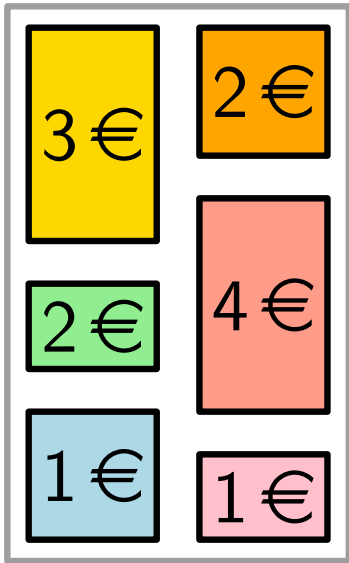
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KNAPSACK

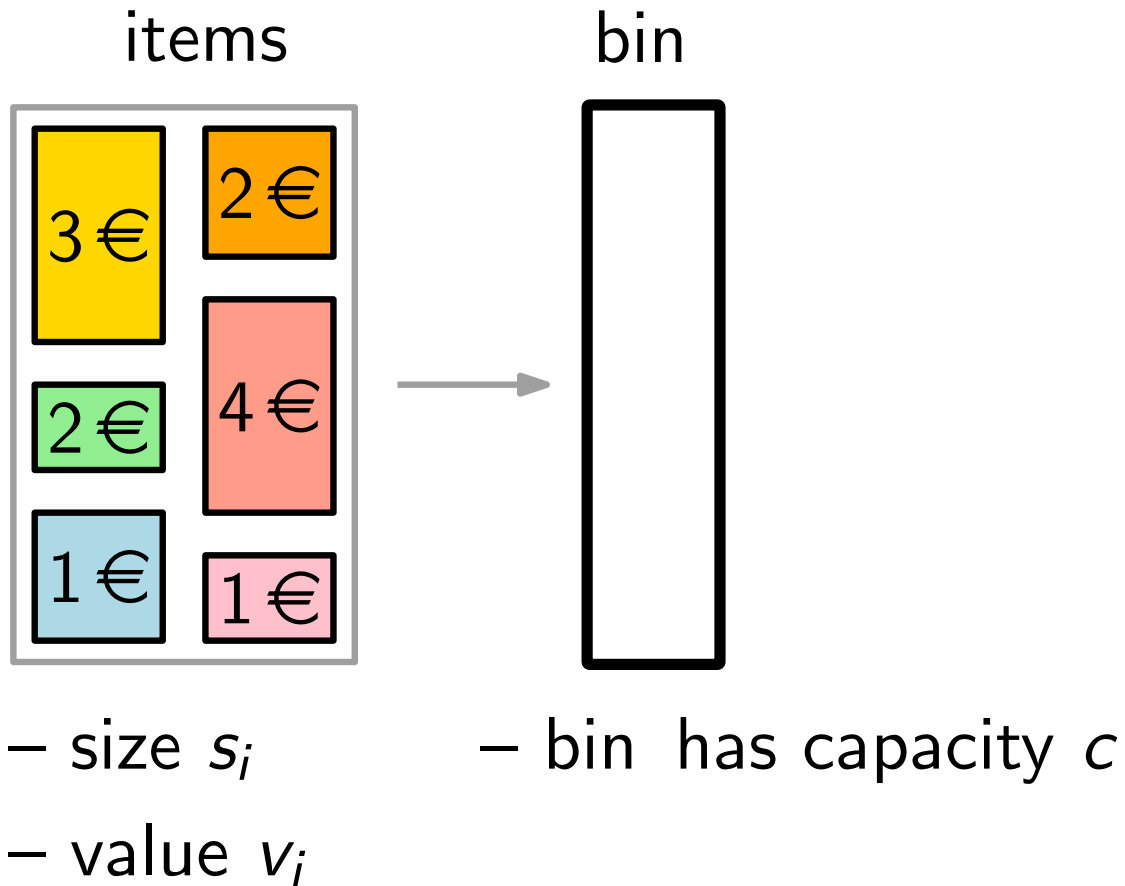
items



- size  $s_i$
- value  $v_i$

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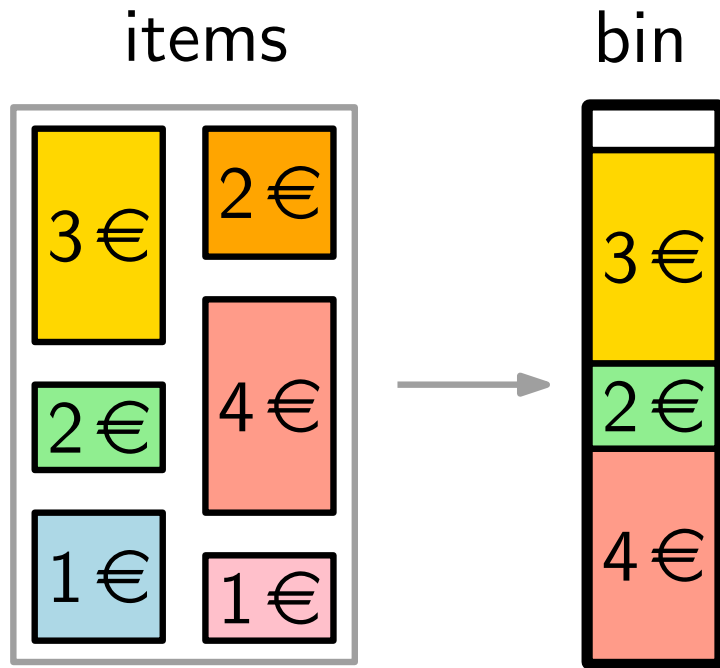
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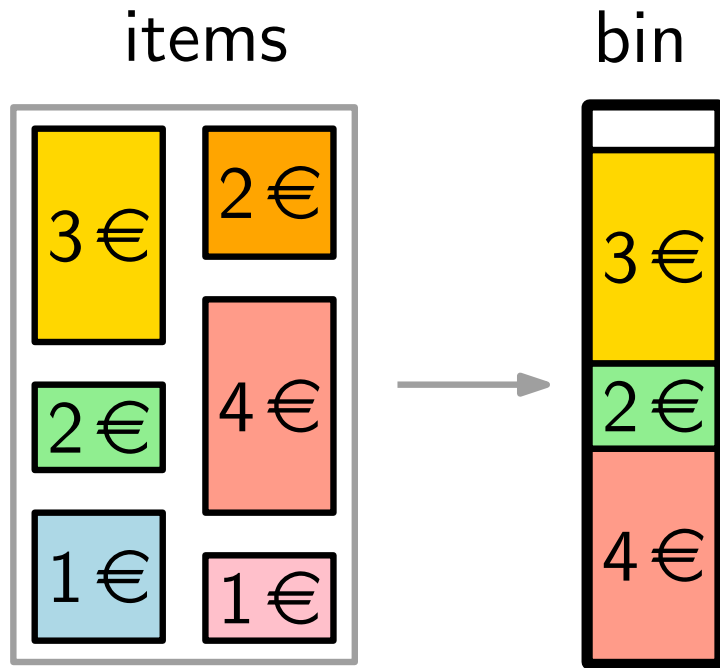
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– bin has capacity  $c$

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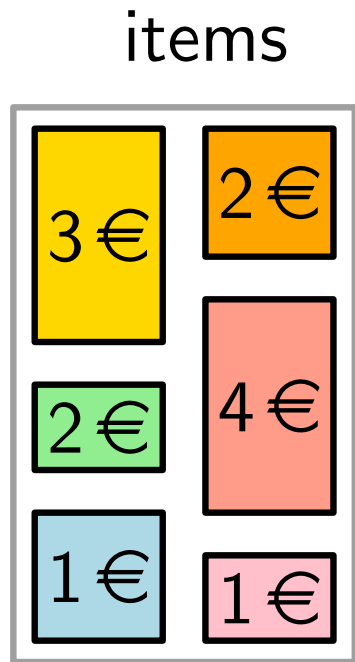
– value  $v_i$

– bin has capacity  $c$

– maximize total value packed

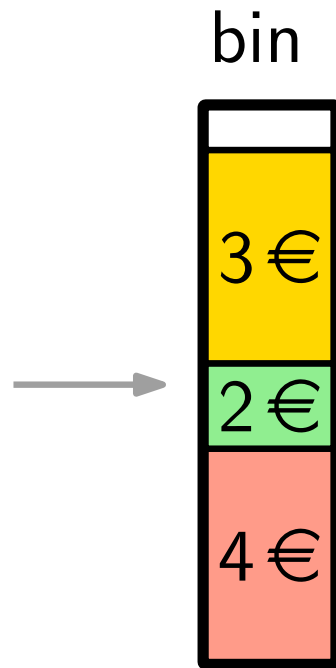
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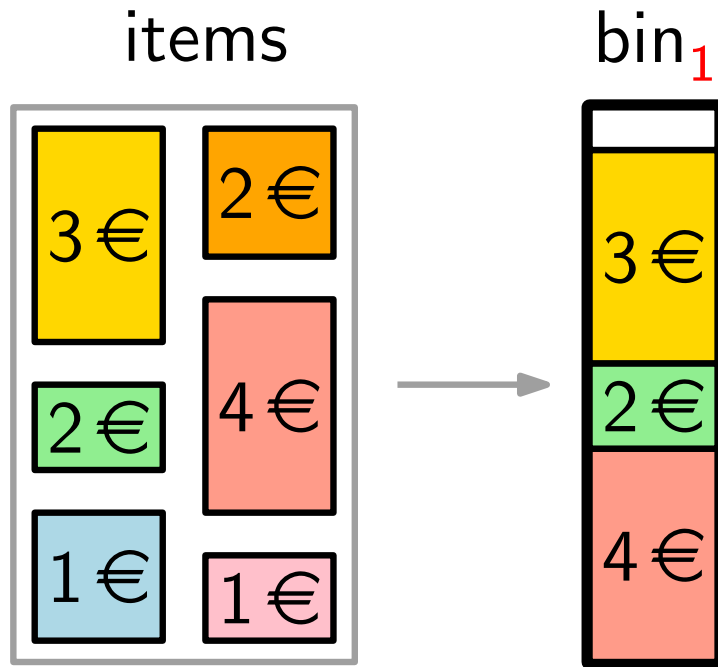
GENERALIZED ASSIGNMENT PROB.



- bin has capacity  $c$
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## KNAPSACK



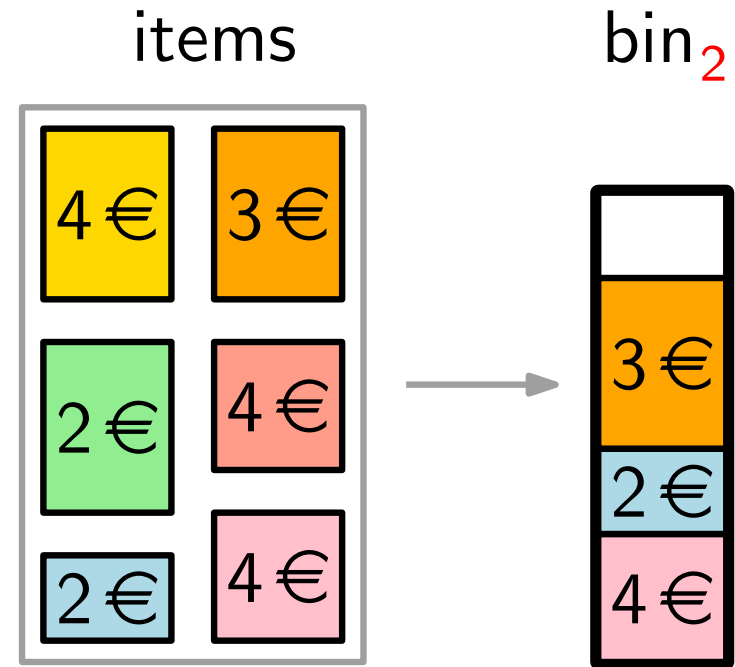
– size  $s_{ij}$

– value  $v_{ij}$

– bin <sub>$j$</sub>  has capacity  $c_j$

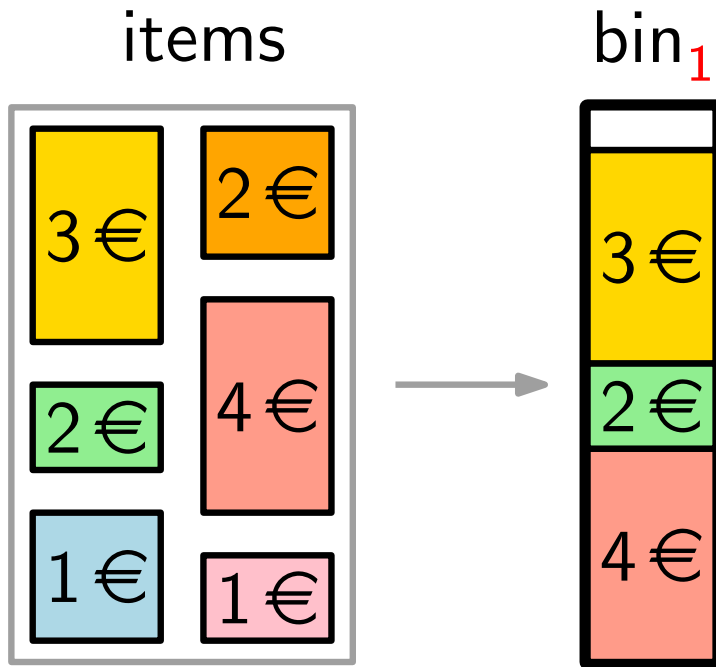
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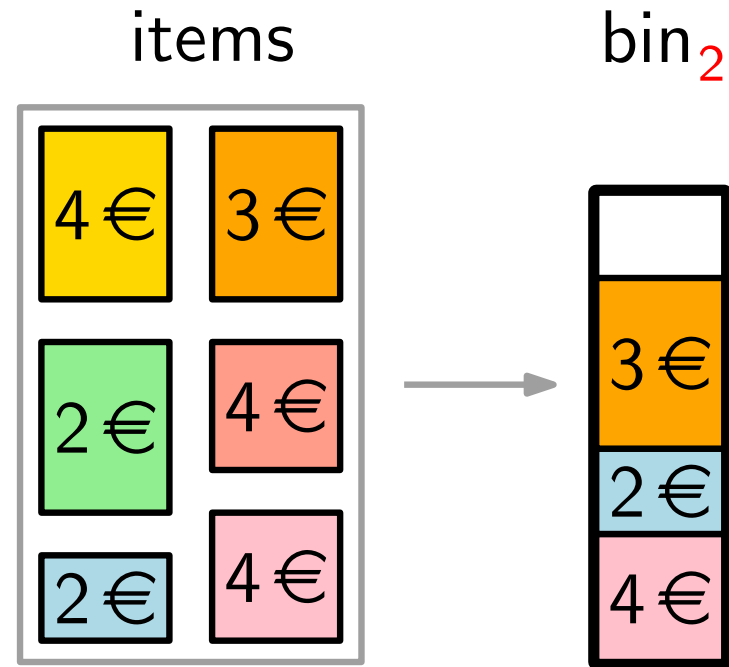
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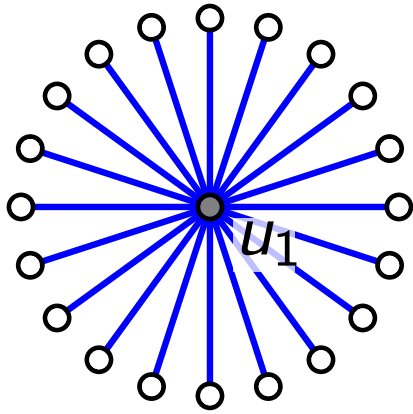
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**Theorem.** GAP admits an approximation algorithm with ratio  $\alpha = e/(e - 1) \approx 1.58$ .

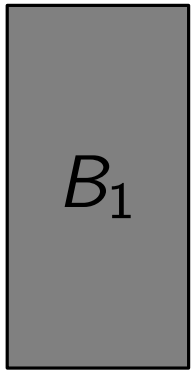
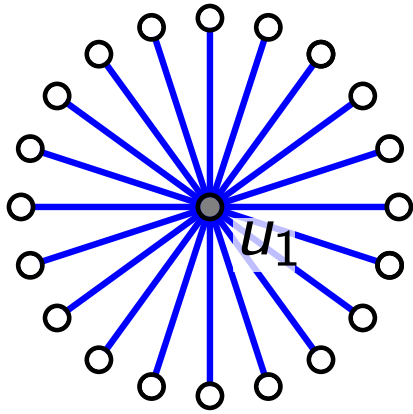
[Fleischer et al., MOR'11]



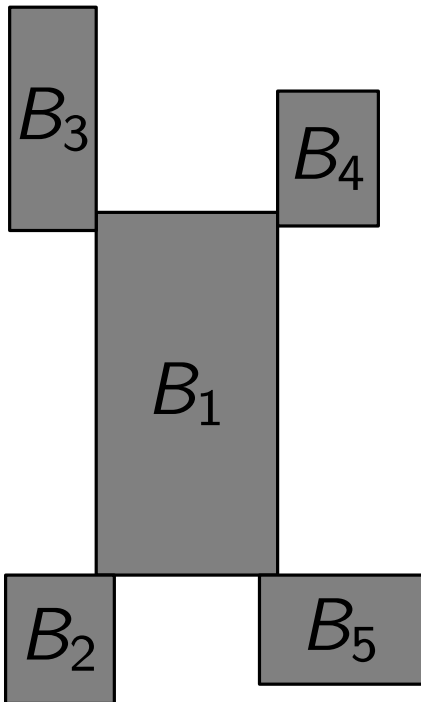
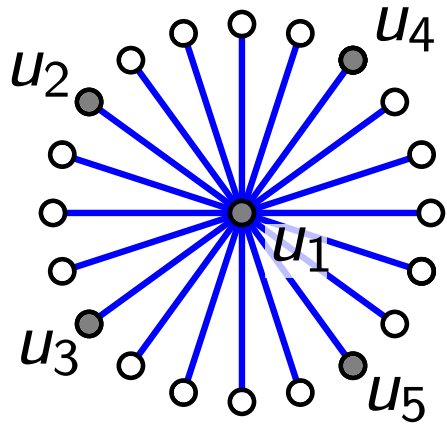
# MAX-CROWN for Stars



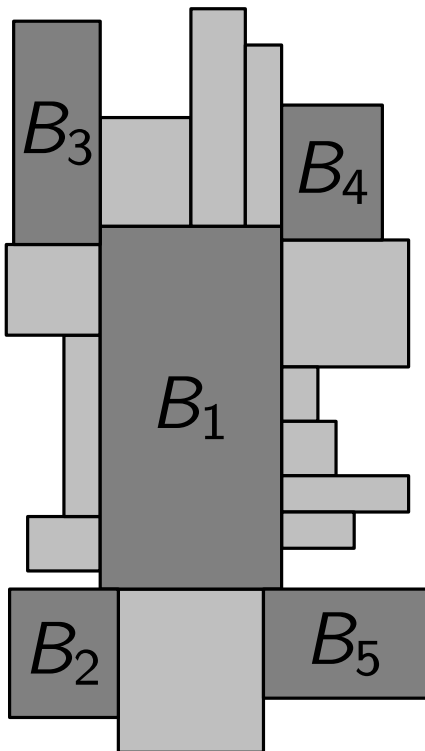
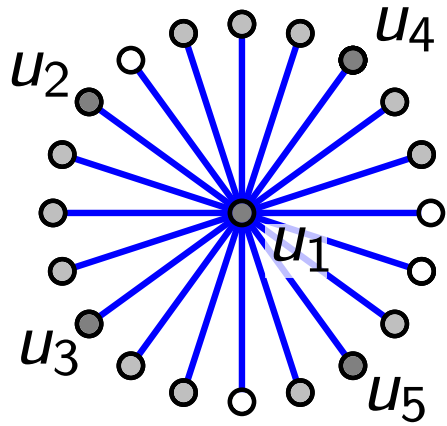
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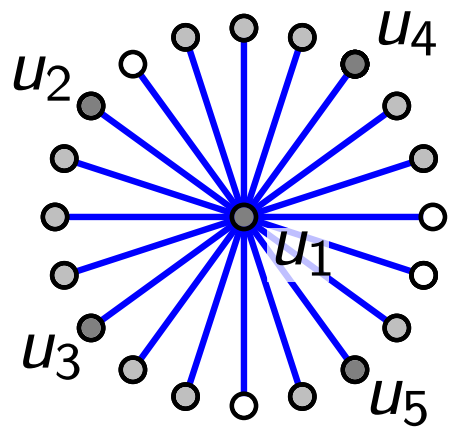
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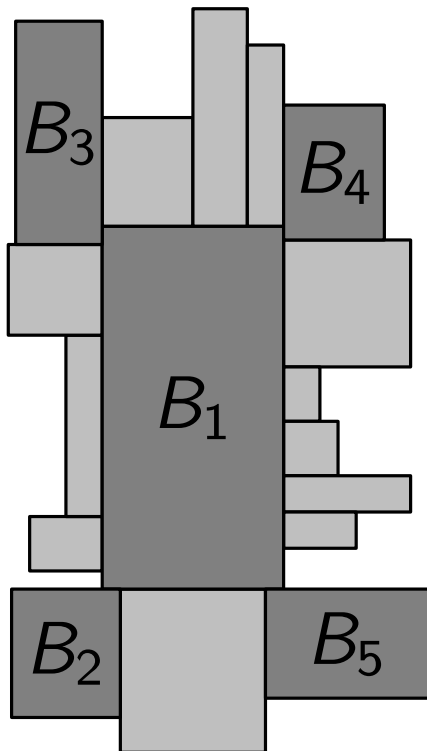
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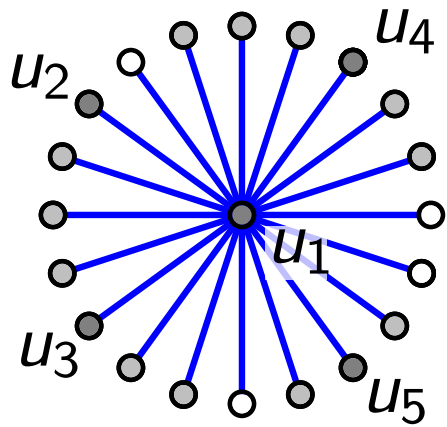
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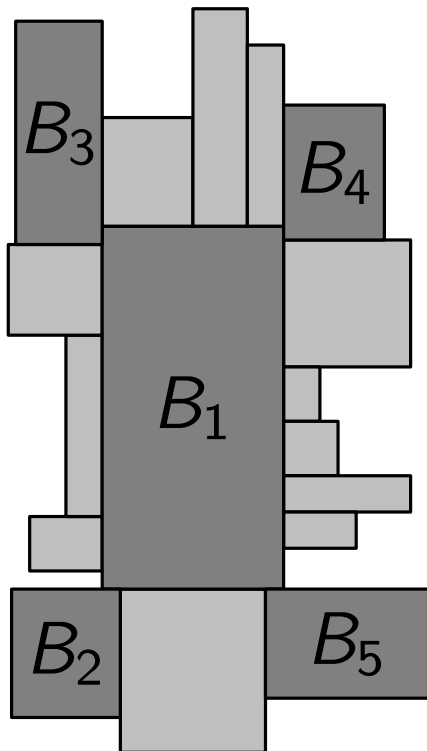


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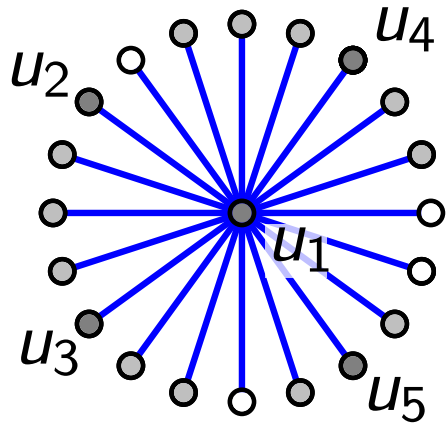
Set up GAP:

- eight bins (for the 4 sides and the 4 corners of  $B_1$ )



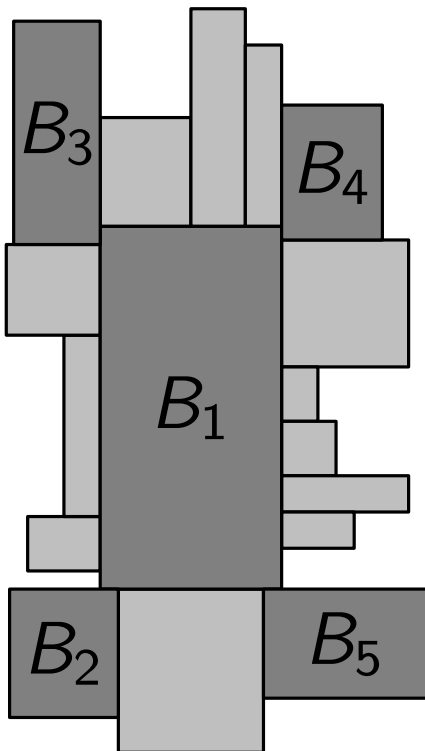


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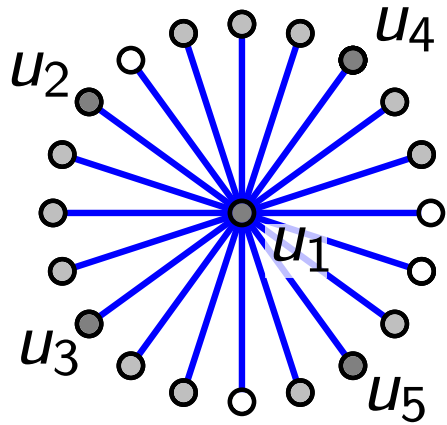


Set up GAP:

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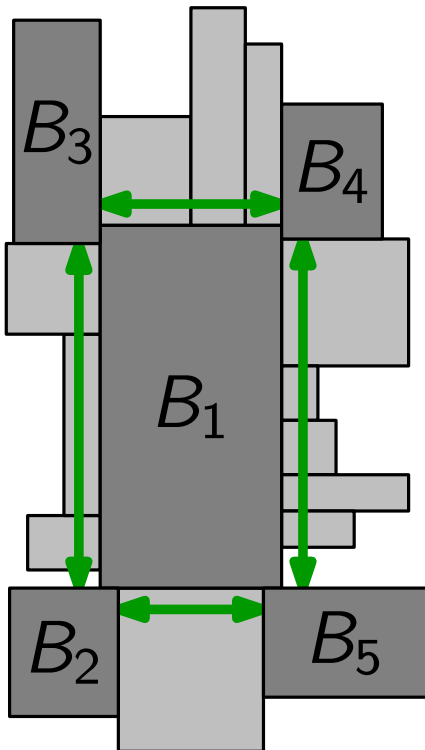


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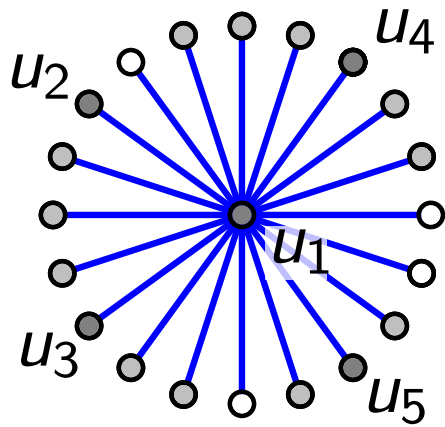


Set up GAP:

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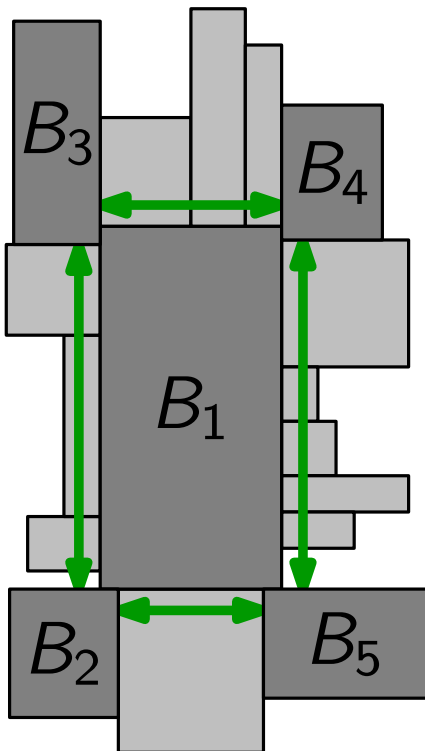


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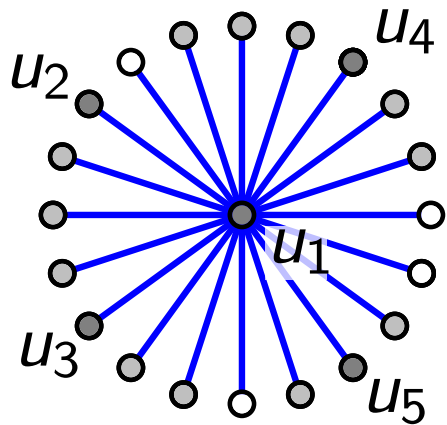


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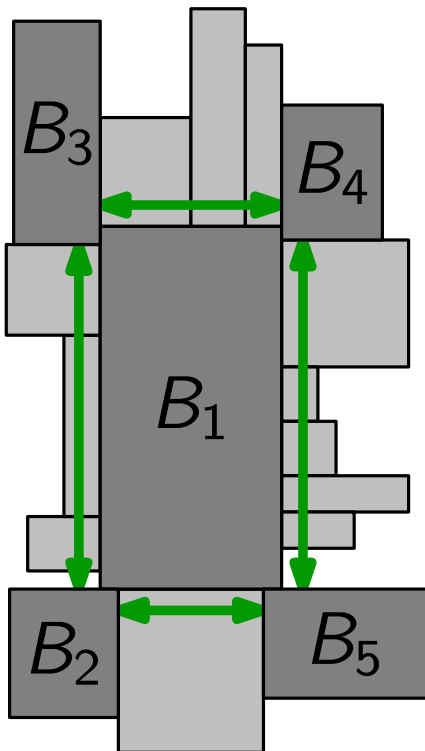


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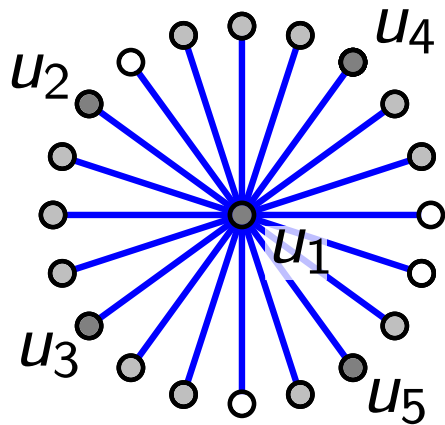


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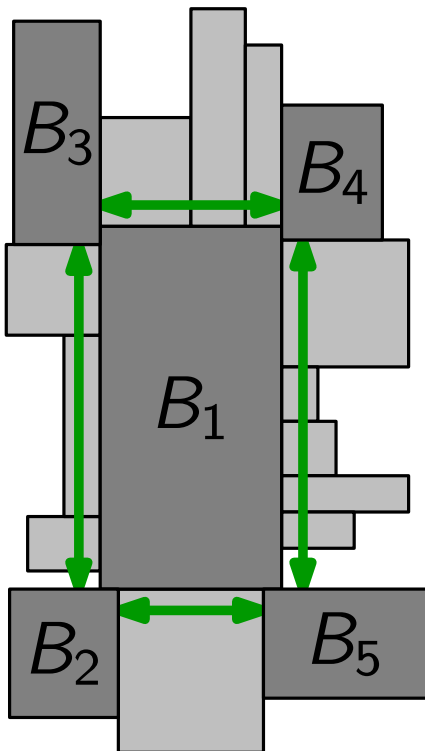


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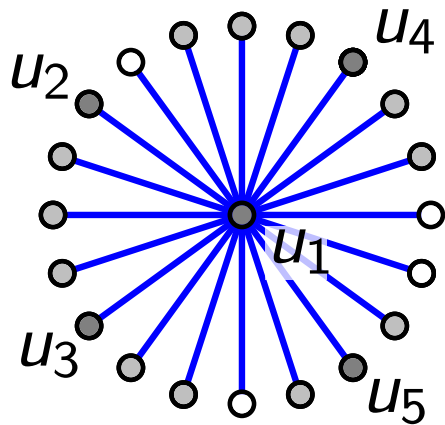


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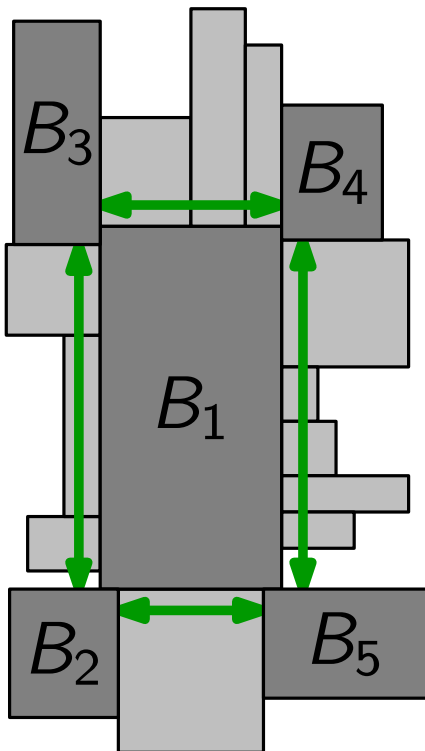
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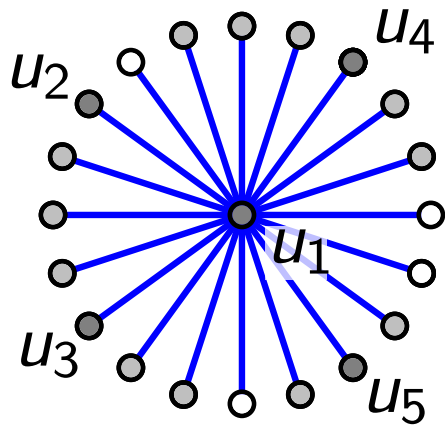
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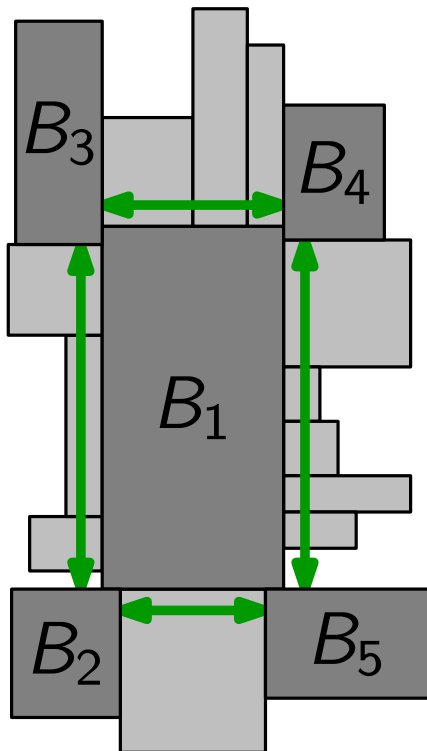


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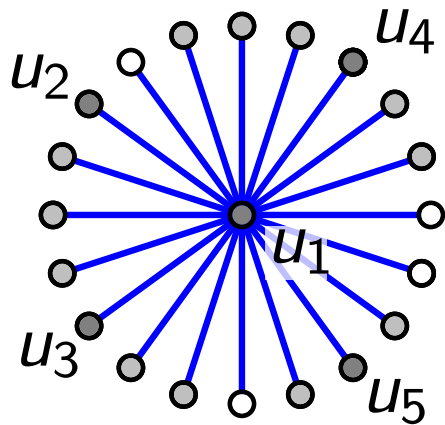


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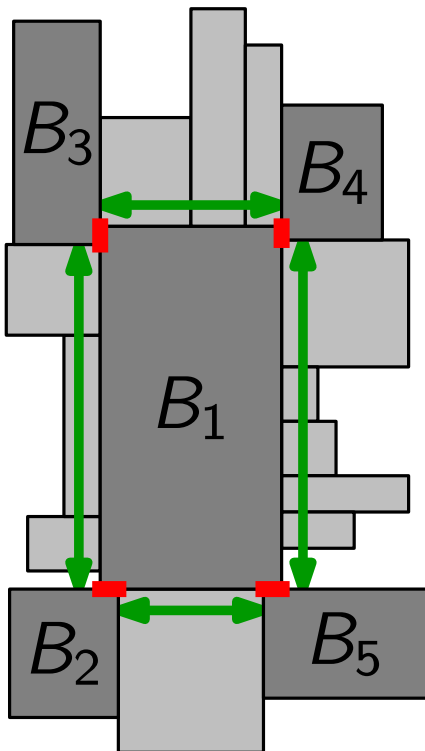


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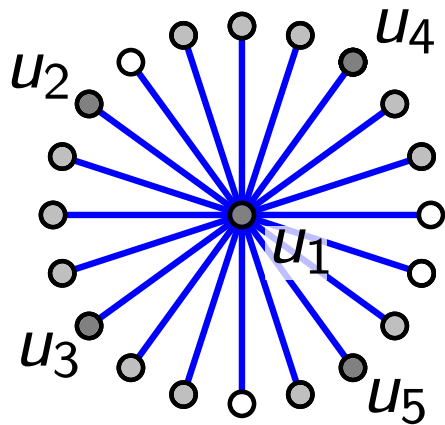
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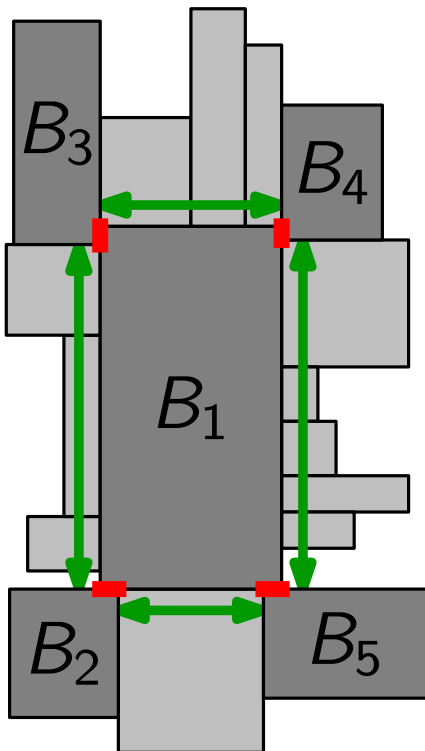


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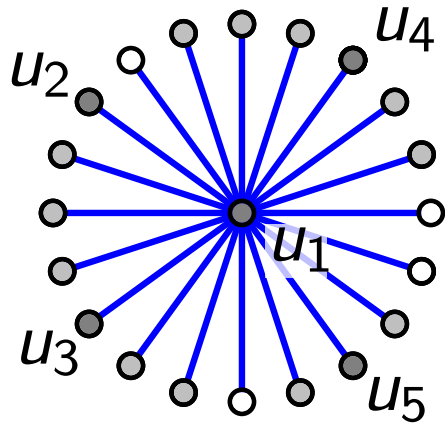
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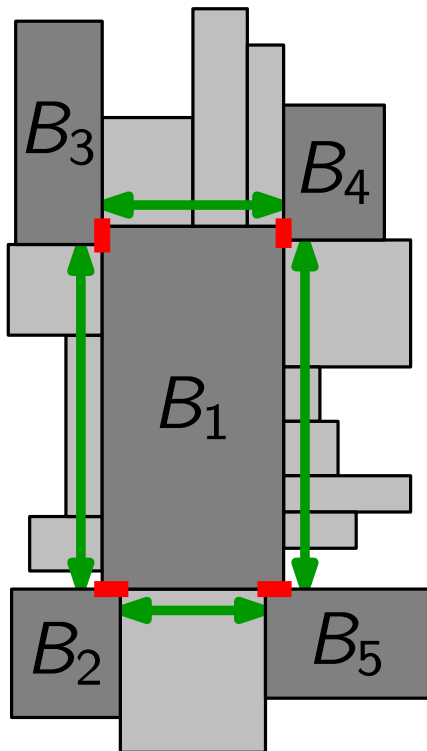


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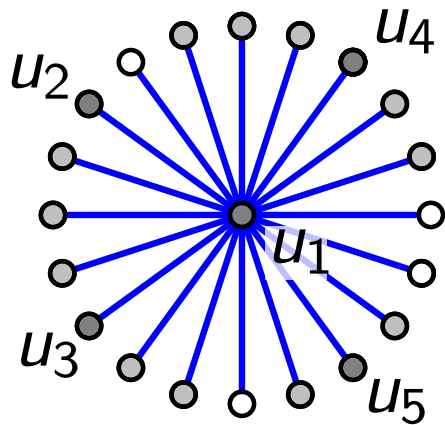
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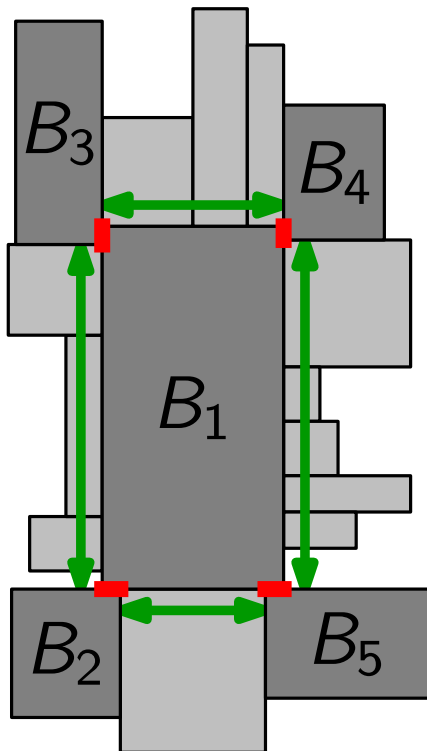
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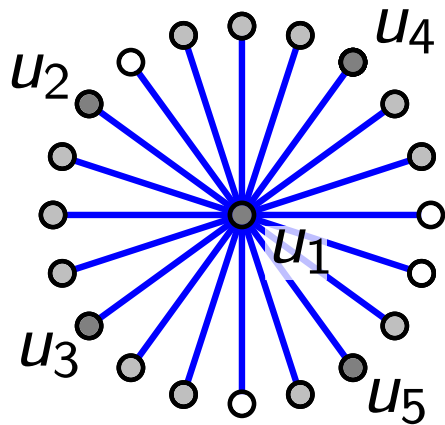
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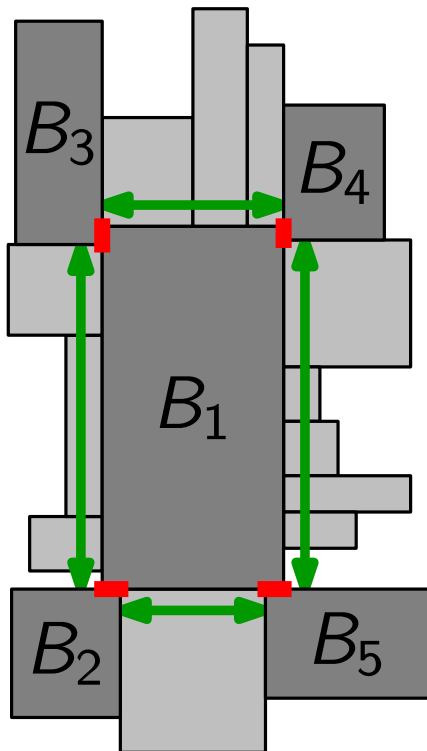
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$\Rightarrow$   $\alpha$ -approx. algorithm for MAX-CROWN on stars  $\square$

# Overview

Graph class	Weighted		Unweighted
	old <sup>*</sup>	new <sup>°</sup>	new <sup>°</sup>
cycle, path	1		
star	$\alpha$	$1 + \varepsilon$	
tree	$2\alpha$ , NP-hard	$2 + \varepsilon$	2
max-degree $\Delta$	$\lfloor (\Delta + 1)/2 \rfloor$		
planar max-deg. $\Delta$			$1 + \varepsilon$
outerplanar		$3 + \varepsilon$	
planar	$5\alpha$	$5 + \varepsilon$	
bipartite		$16\alpha/3 \approx 8.4$ APX-hard	
general		rand.: $32\alpha/3 \approx 16.9$ det.: $40\alpha/3 \approx 21.1$	$5 + 16\alpha/3 \approx 13.4$

<sup>\*</sup>) [Barth, Fabrikant, Kobourov, Lubiw, Nöllenburg, Okamoto, Pupyrev, Squarcella, Ueckerdt & Wolff, LATIN'14]

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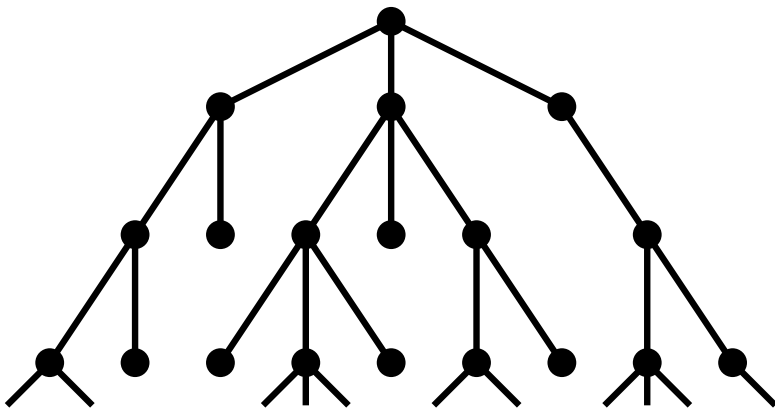
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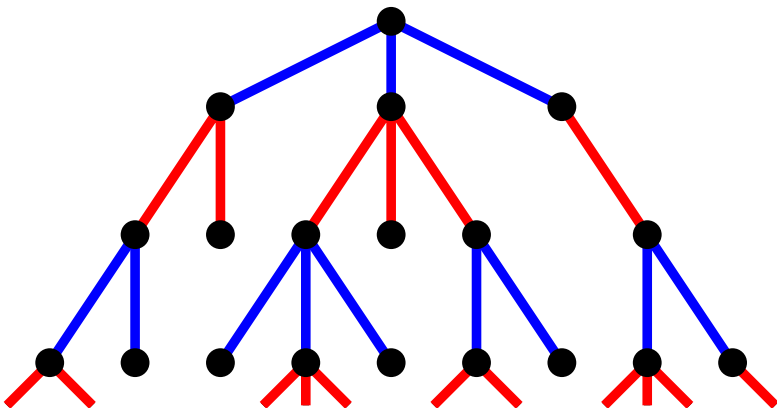
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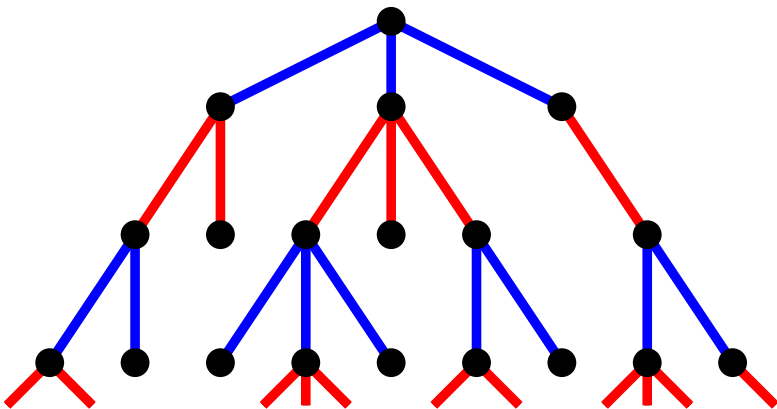
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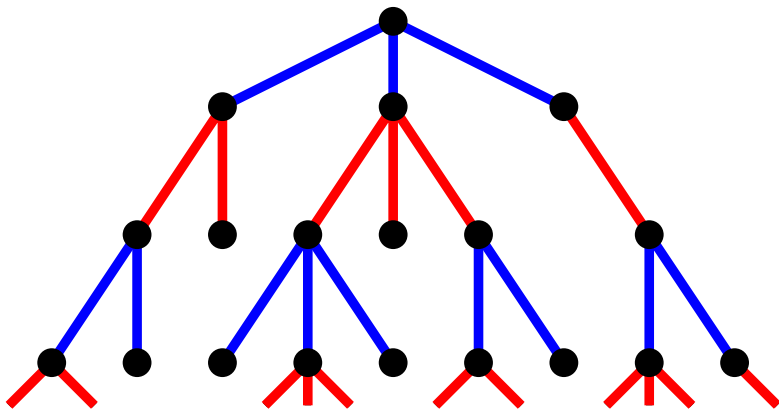
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Outerplanar | planar graphs have  
star arboricity  $3|5$ . [Hakimi et al., DM'96]





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star	$\alpha$ ✓	$1 + \varepsilon$	
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[Chekuri & Khanna: SIAM J. Comput.'05]

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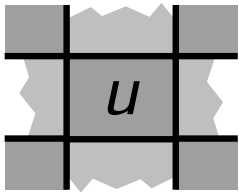
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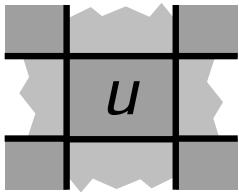


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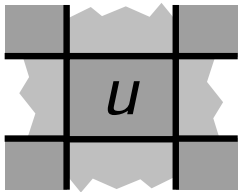
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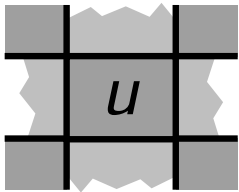
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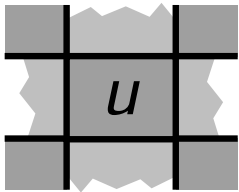


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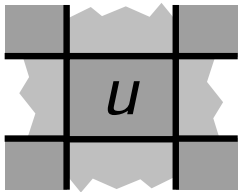
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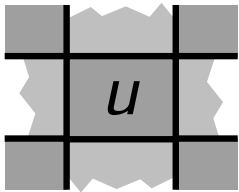
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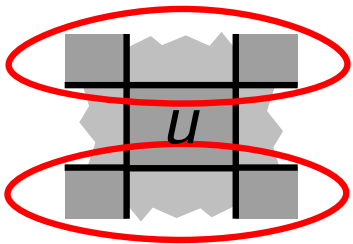
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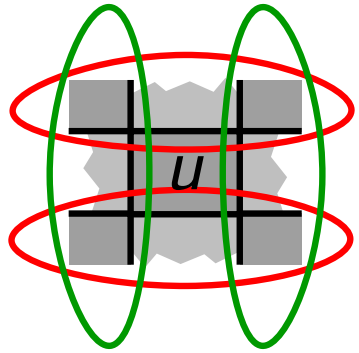
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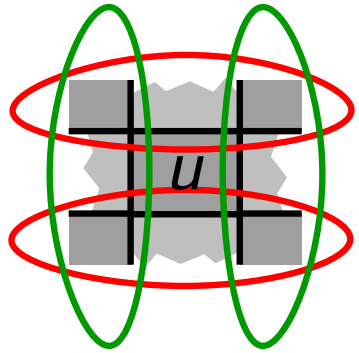
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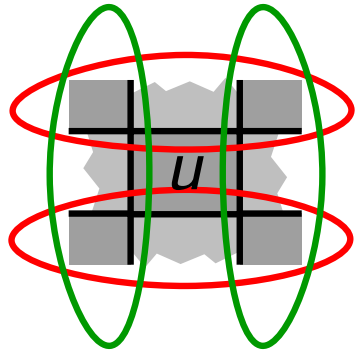
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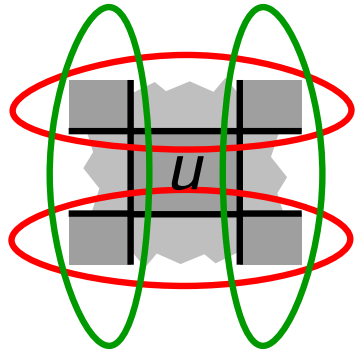
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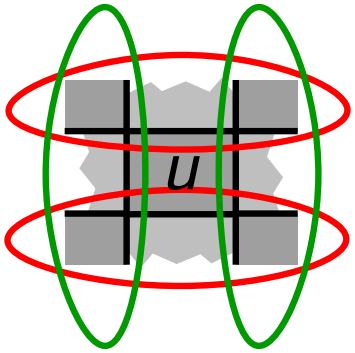
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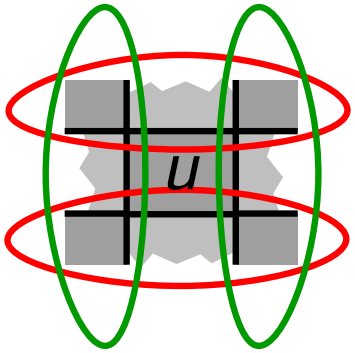
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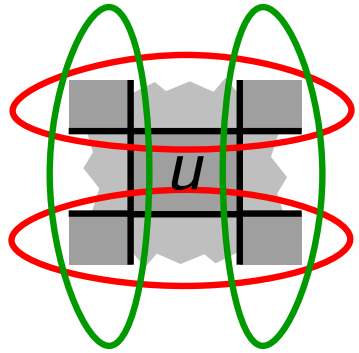
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□

# Overview

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bipartite		$16\alpha/3 \approx 8.4$ APX-hard	
general		rand.: $32\alpha/3 \approx 16.9$	$5 + 16\alpha/3 \approx 13.4$
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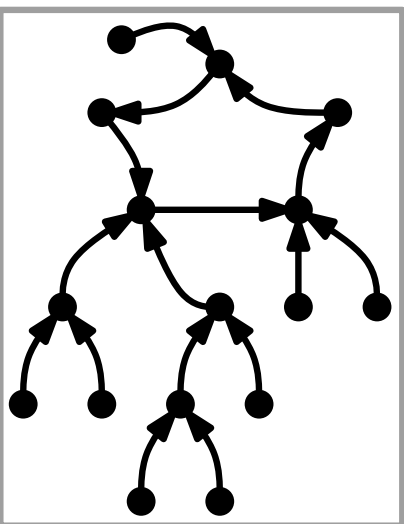
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Def.  $G_{G_{AP}}$  with edge  $uv$  iff item  $u$  is placed into a bin of  $v$ .

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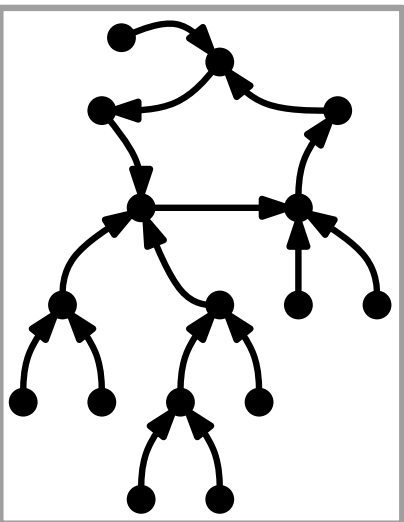
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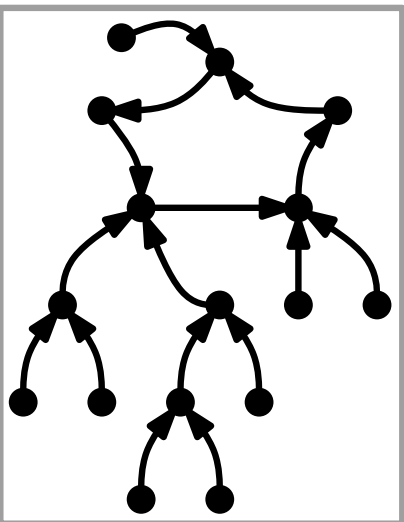
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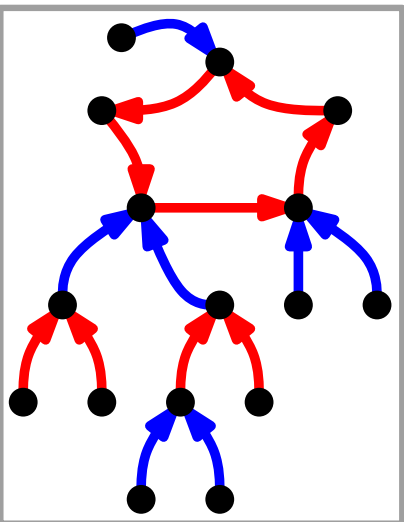
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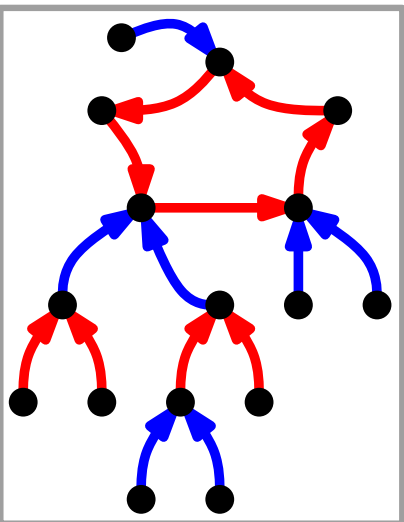
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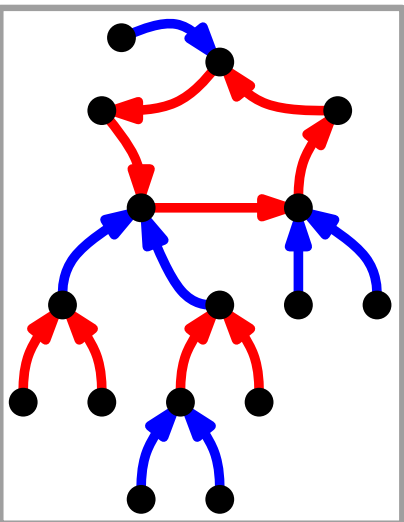
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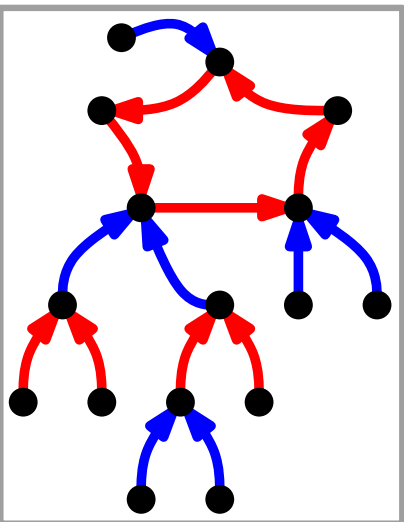
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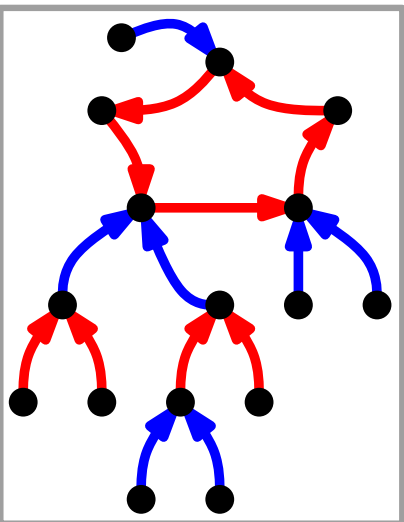
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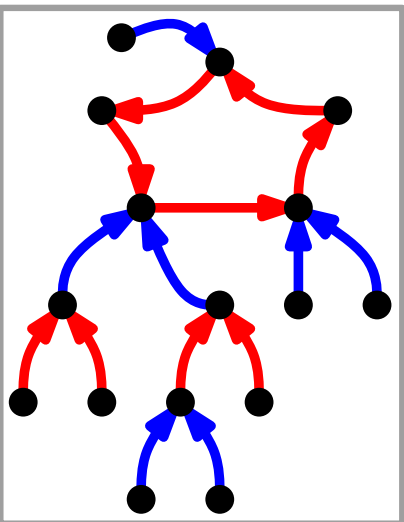
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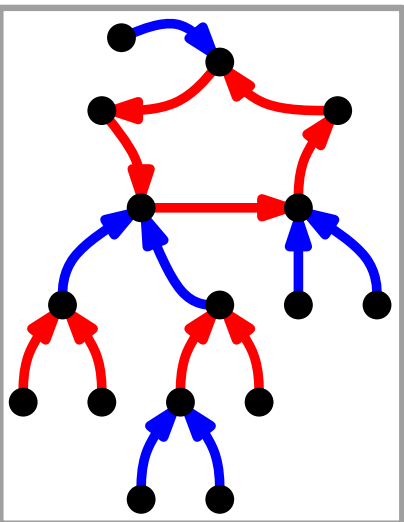
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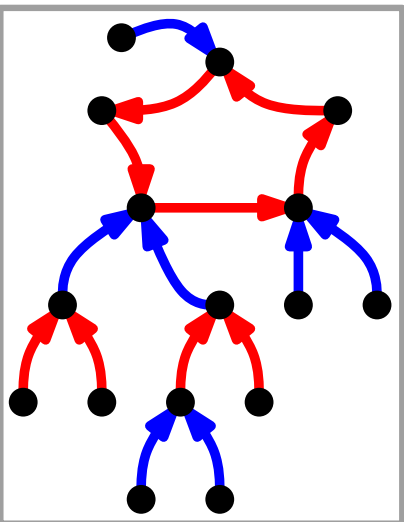
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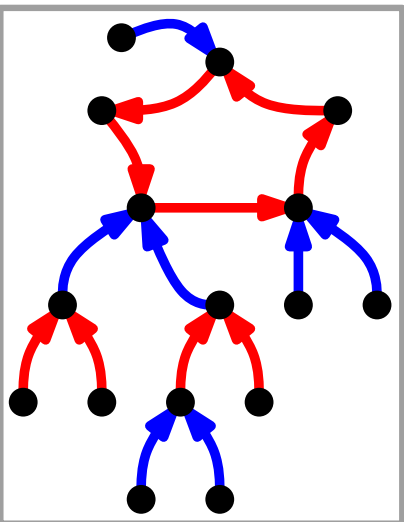
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star	$\alpha$ ✓	$1 + \varepsilon$ ✓	
tree	✓ $2\alpha$ , NP-hard	$2 + \varepsilon$ ✓	2
max-degree $\Delta$	$\lfloor (\Delta + 1)/2 \rfloor$		
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outerplanar	$3\alpha$ ✓	$3 + \varepsilon$ ✓	
planar	$5\alpha$ ✓	$5 + \varepsilon$ ✓	
bipartite		$16\alpha/3$ ✓ $\approx 8.4$ APX-hard	
general		rand.: $32\alpha/3$ ✓ $\approx 16.9$	$5 + 16\alpha/3$ $\approx 13.4$
		det.: $40\alpha/3$ $\approx 21.1$	

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What other problems have been solved combinatorially, but are interesting to optimize when we add more constraints?