

Two-Sided Boundary Labeling with Adjacent Sides

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Lehrstuhl für Informatik I
Universität Würzburg

Joint work with
Benjamin Niedermann, Ignaz Rutter, Marcus Schaefer,
André Schulz & Alexander Wolff

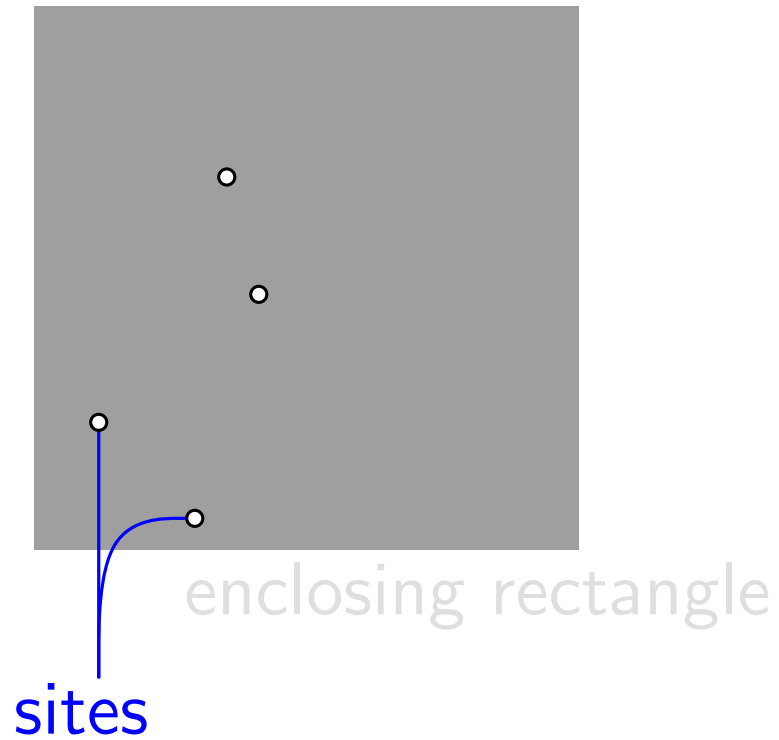
Problem Statement



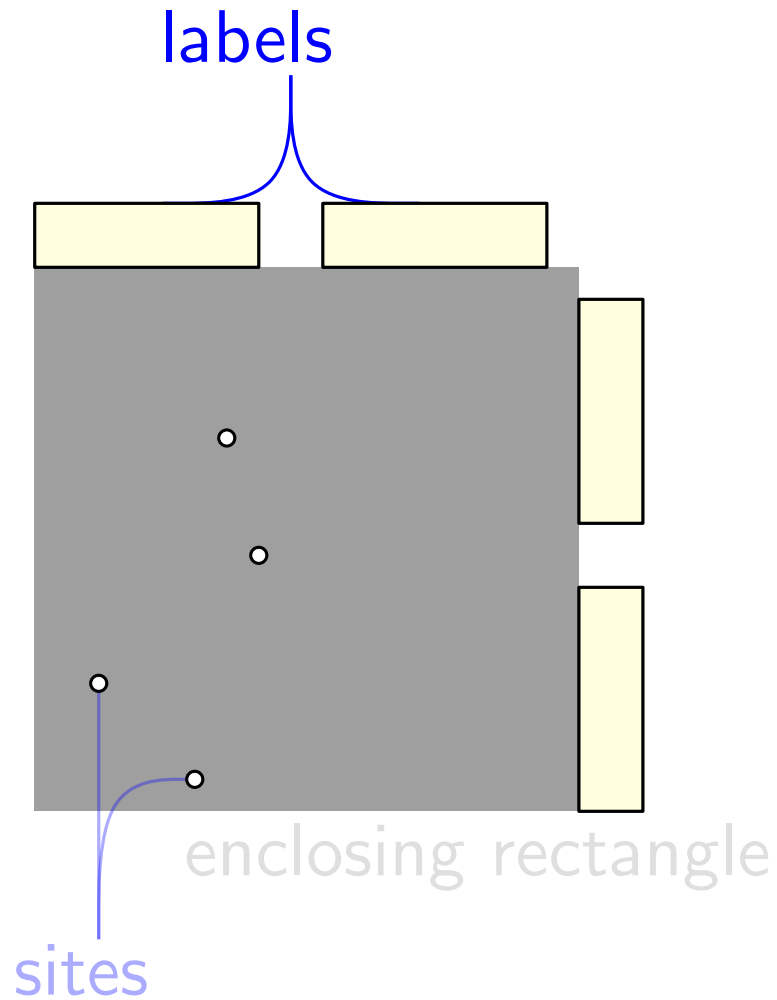
enclosing rectangle

Problem Statement

- n sites in general position

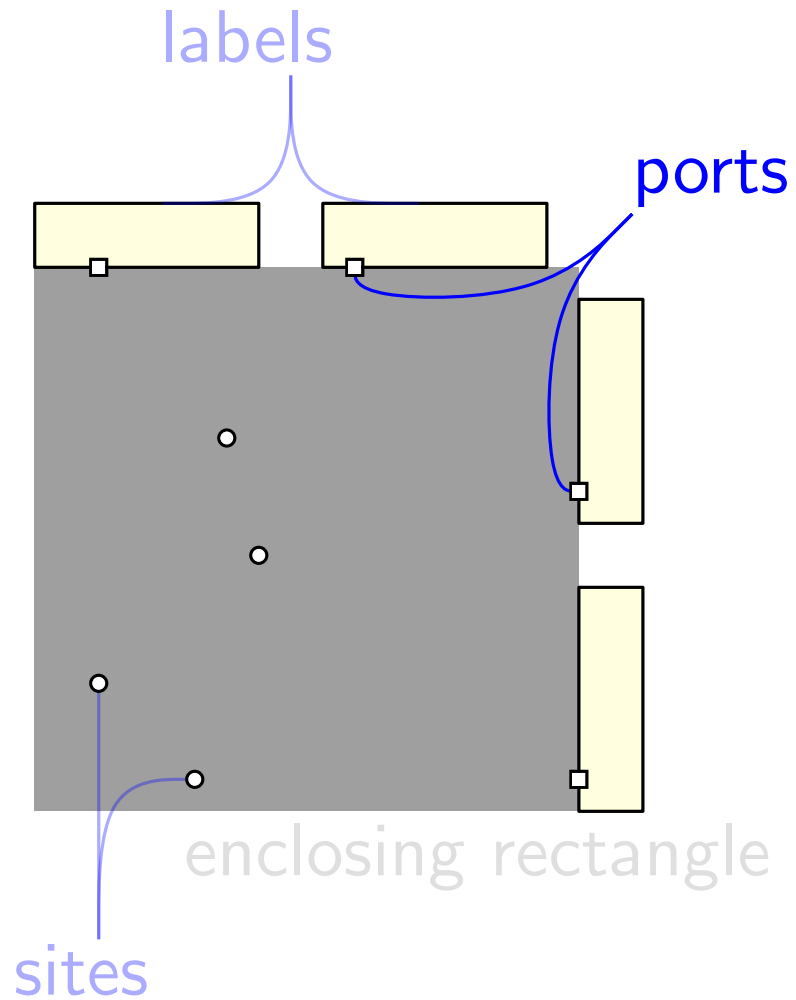


Problem Statement



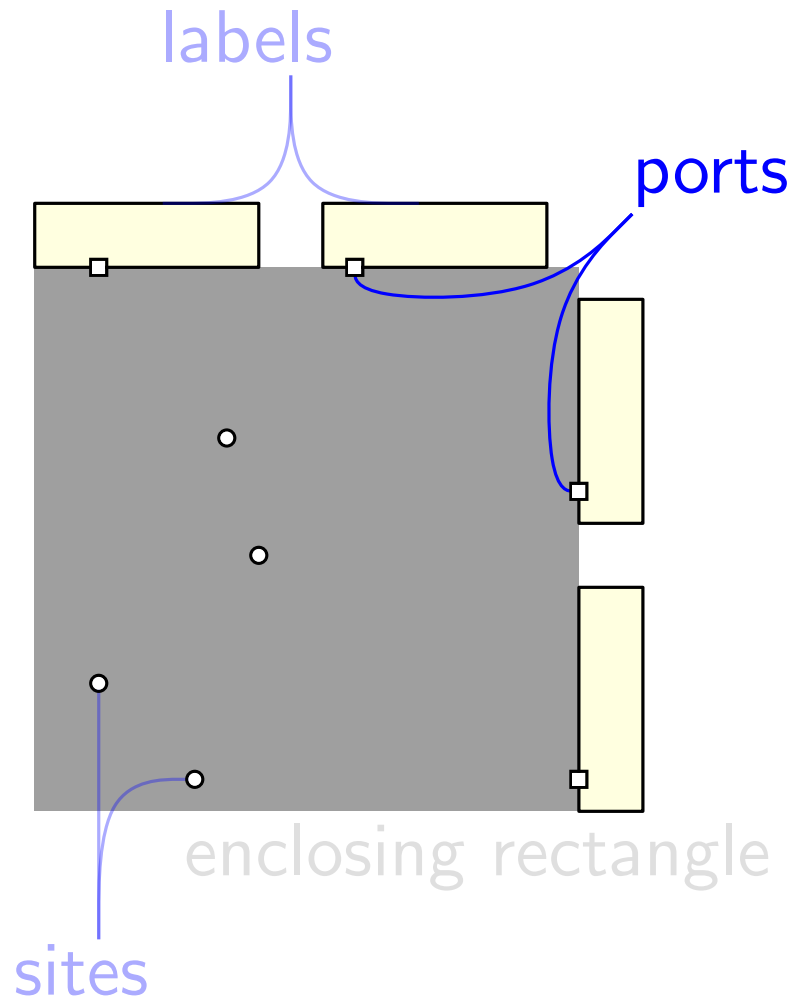
- n sites in general position
- labels on the boundary

Problem Statement



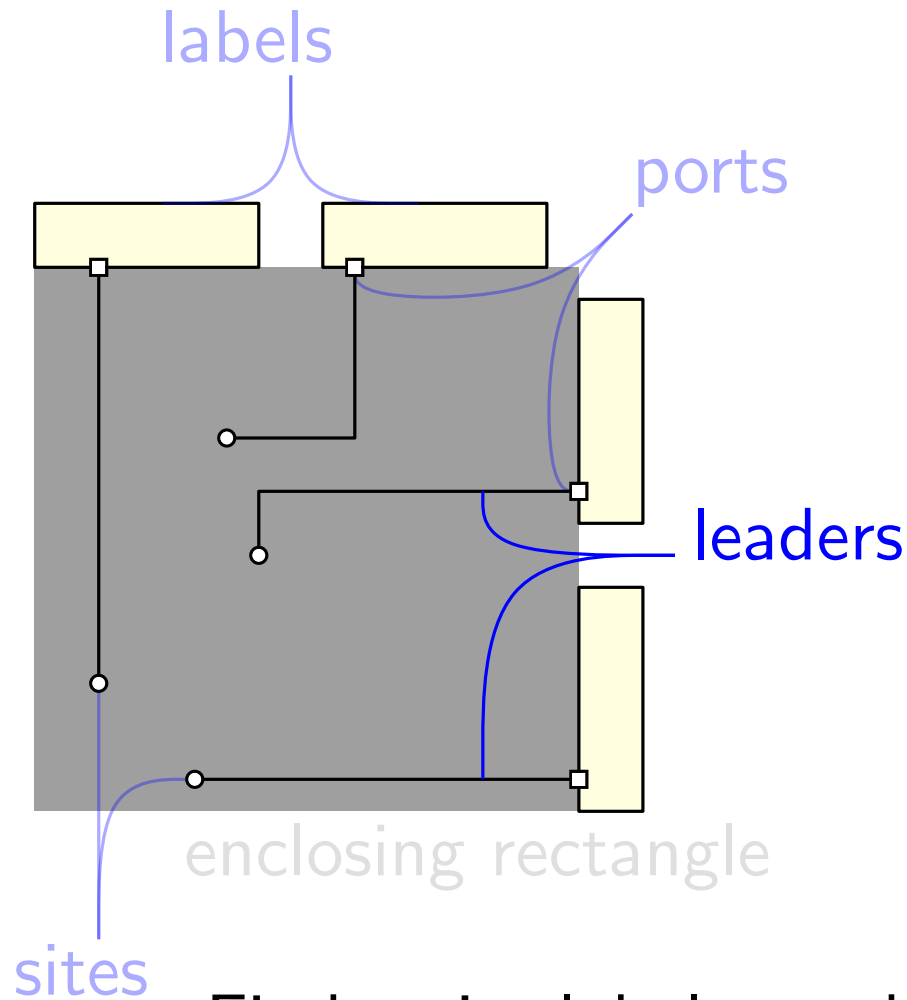
- n sites in general position
- labels on the boundary
- ports are fixed or sliding

Problem Statement



- n sites in general position
- labels on the boundary
- ports are fixed or sliding

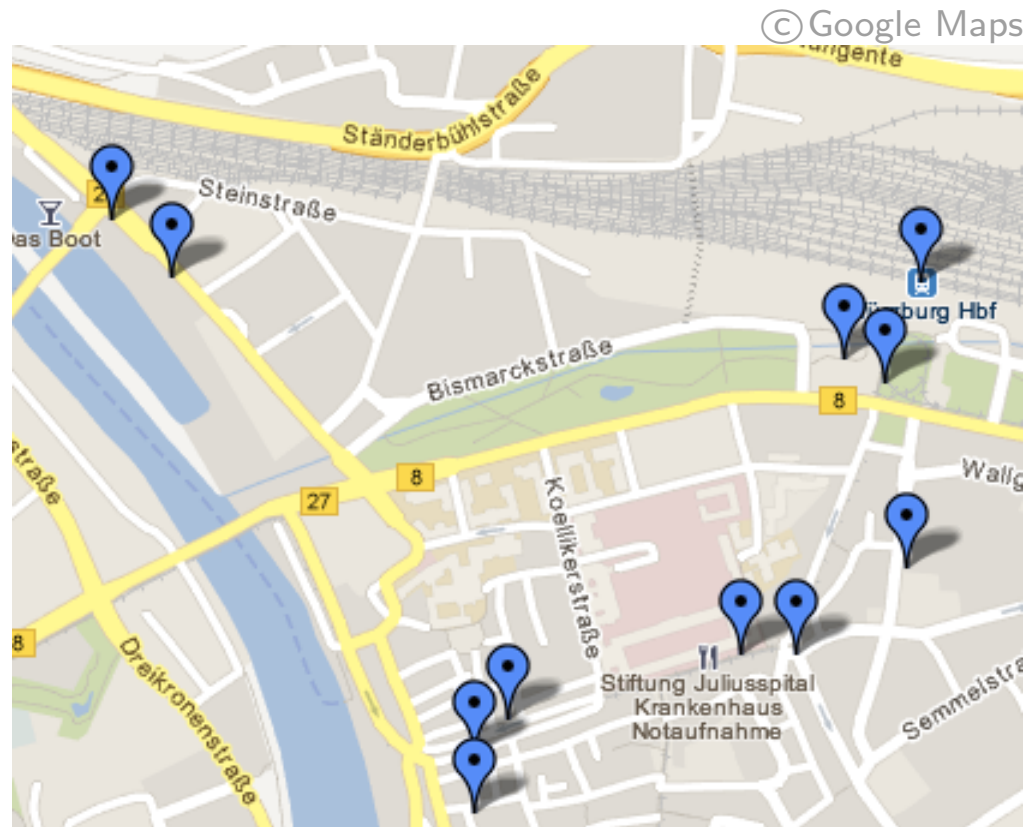
Problem Statement



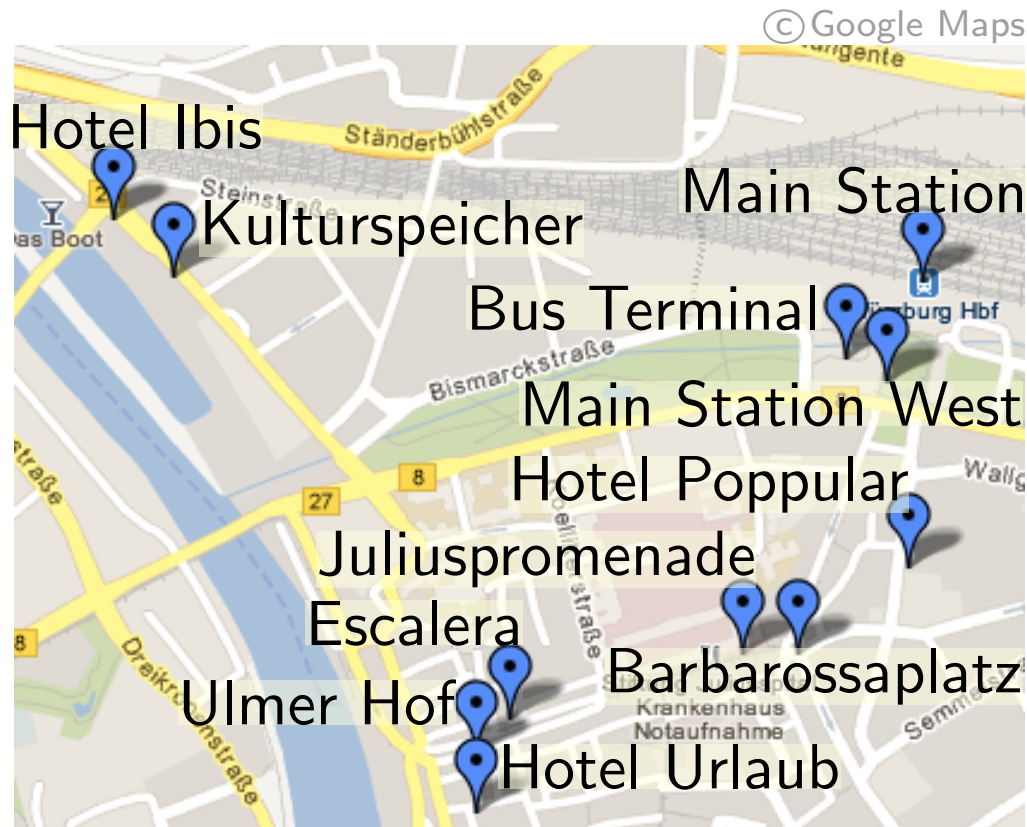
- n sites in general position
- labels on the boundary
- ports are fixed or sliding

Find a site-label matching with *crossing-free* leaders.

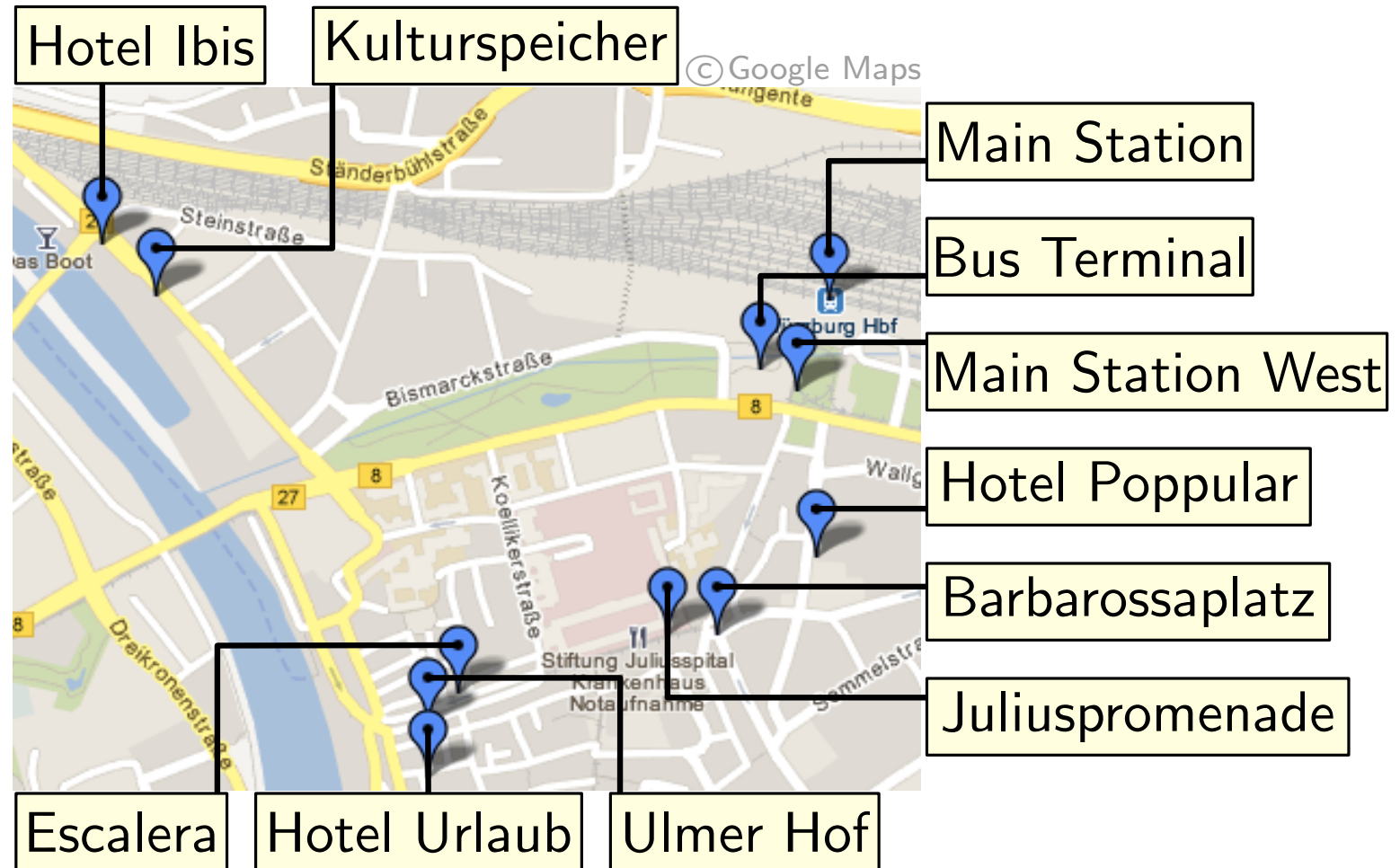
Why Boundary Labeling?



Why Boundary Labeling?



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Why Boundary Labeling?

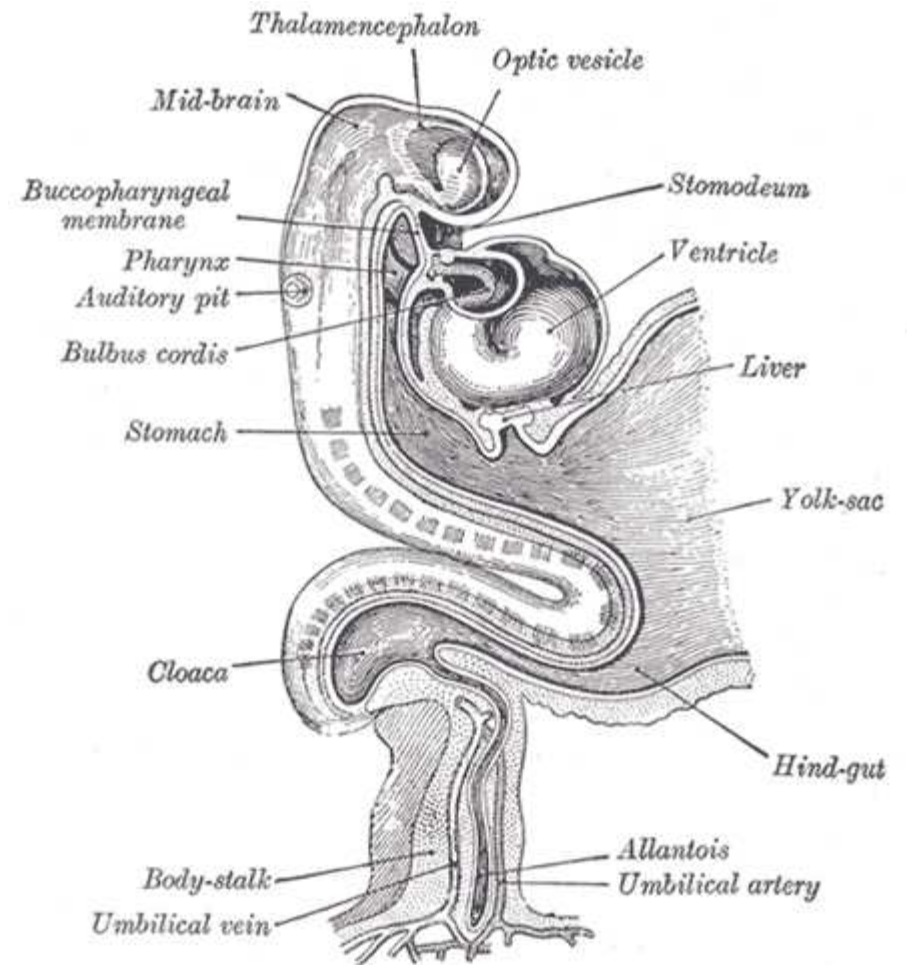


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Why Boundary Labeling?



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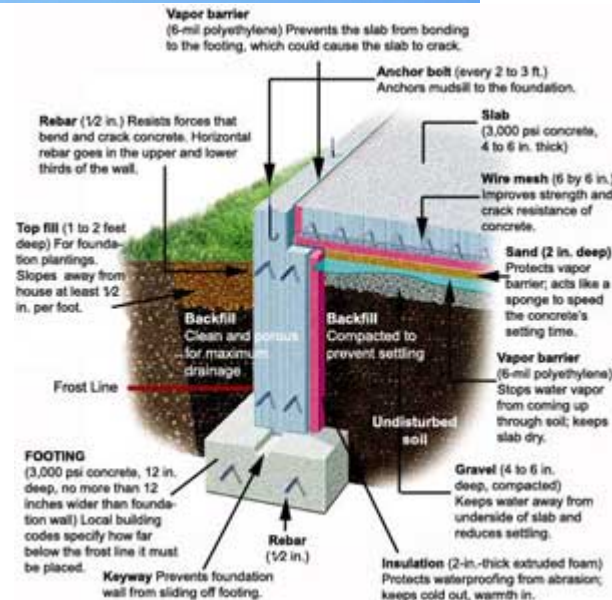


Henry Vandyke Carter, via Wikimedia Commons

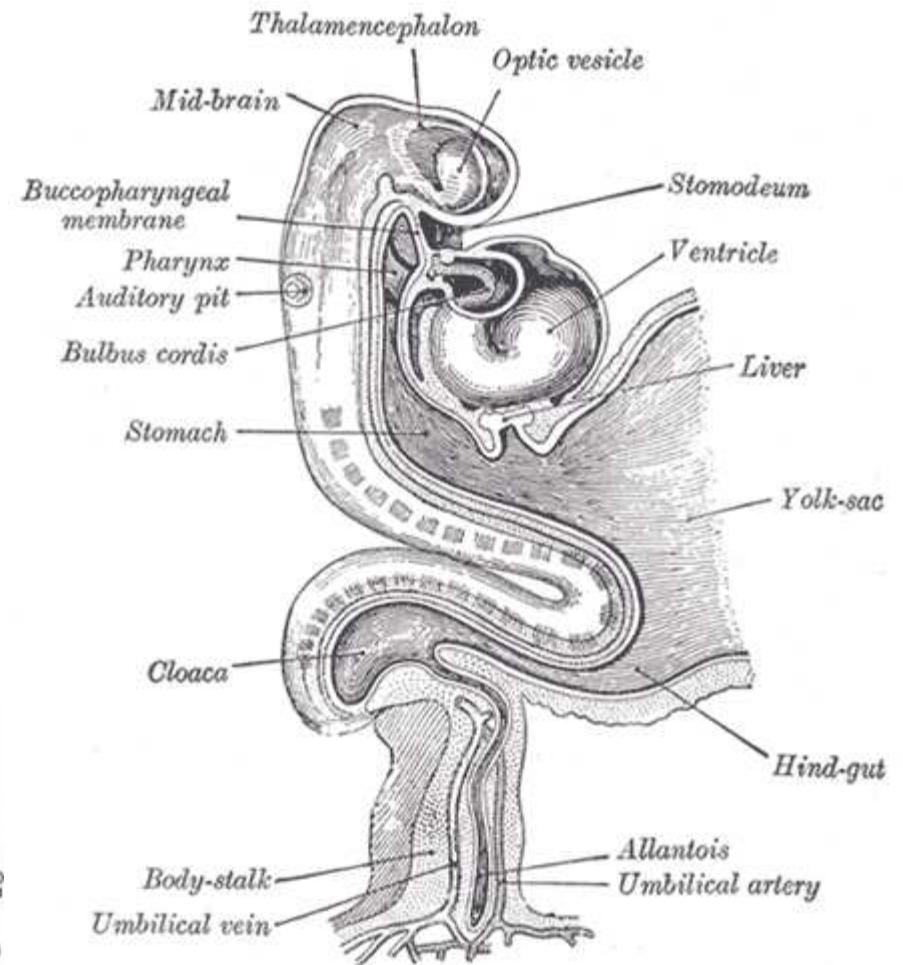
Why Boundary Labeling?



©DW-TV

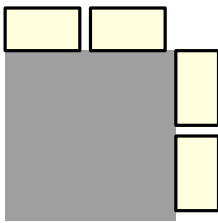
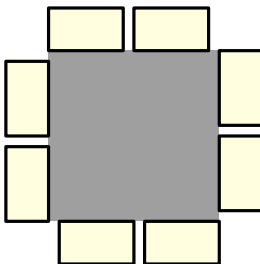


©friv5games.me

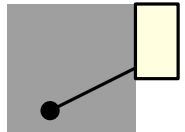


Henry Vandyke Carter, via Wikimedia Commons

Previous Work

style	1	2 (opp.)	2 (adj.)	4
sides				

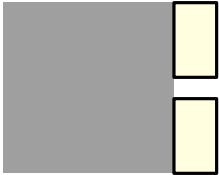
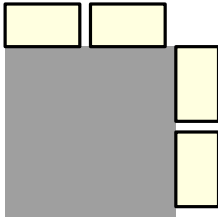
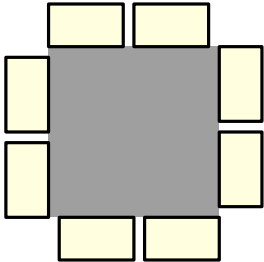
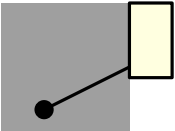
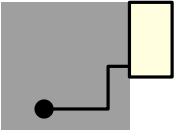
Previous Work



style	sides	1	2 (opp.)	2 (adj.)	4
s		$O(n^{2+\epsilon})^{[1]}$			

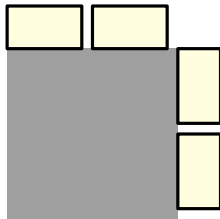
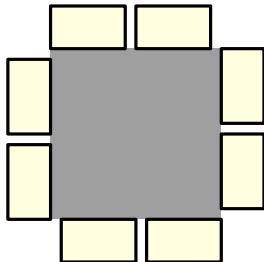
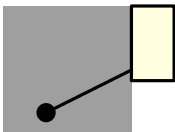
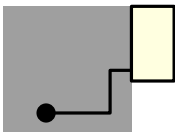
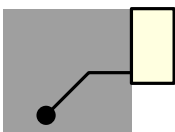
[1] Bekos et al. CGTA'07

Previous Work

					
	style sides	1	2 (opp.)	2 (adj.)	4
	s	$O(n^{2+\epsilon})^{[1]}$			
	opo	$O(n \log n)^{[1]}$	$O(n^2)^{[1]}$	$O(n^2 \log^3 n)^{[1]}$	

[1] Bekos et al. CGTA'07

Previous Work

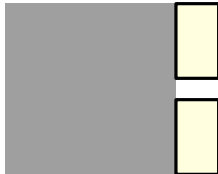
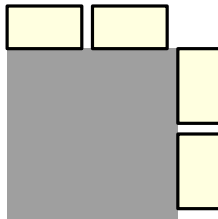
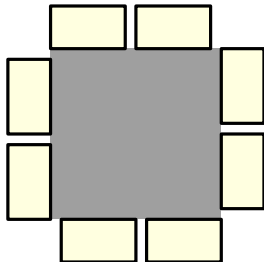
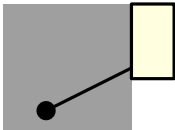
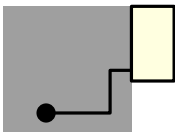
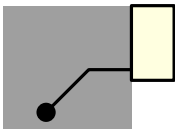
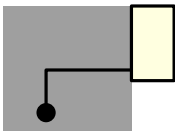
					
	style sides	1	2 (opp.)	2 (adj.)	4
	<i>s</i>	$O(n^{2+\epsilon})^{[1]}$			
	<i>opo</i>	$O(n \log n)^{[1]}$	$O(n^2)^{[1]}$	$O(n^2 \log^3 n)^{[1]}$	
	<i>do/pd</i>	$O(n^2)^{[2]}$	$O(n^3)^{[3]}$		

[1] Bekos et al. CGTA'07

[2] Benkert et al. JGAA'09

[3] Bekos et al. Algorithmica'10

Previous Work

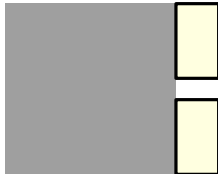
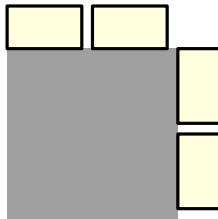
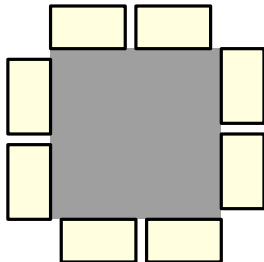
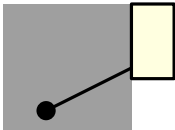
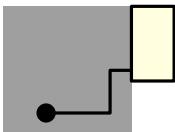
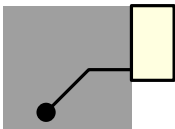
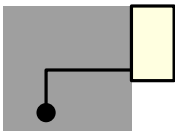
					
	style ^{sides}	1	2 (opp.)	2 (adj.)	4
	<i>s</i>	$O(n^{2+\epsilon})^{[1]}$			
	<i>opo</i>	$O(n \log n)^{[1]}$	$O(n^2)^{[1]}$	$O(n^2 \log^3 n)^{[1]}$	
	<i>do/pd</i>	$O(n^2)^{[2]}$	$O(n^3)^{[3]}$		
	<i>po</i>	$O(n \log n)^{[2]}$	$O(n^2)^{[1]}$		

[1] Bekos et al. CGTA'07

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[3] Bekos et al. Algorithmica'10

Previous Work

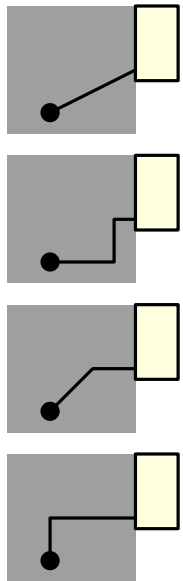
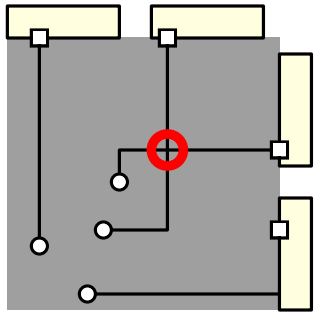
					
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	<i>do/pd</i>	$O(n^2)^{[2]}$	$O(n^3)^{[3]}$		
	<i>po</i>	$O(n \log n)^{[2]}$	$O(n^2)^{[1]}$	?	?

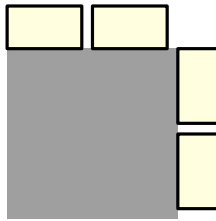
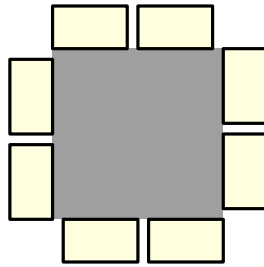
[1] Bekos et al. CGTA'07

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[3] Bekos et al. Algorithmica'10

Previous Work



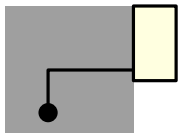
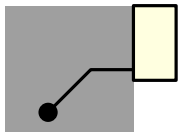
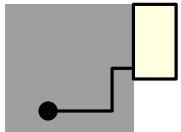
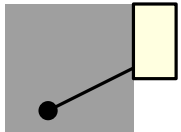
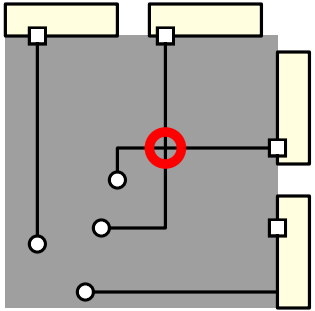
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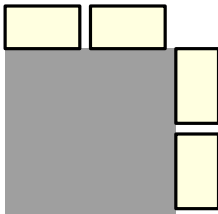
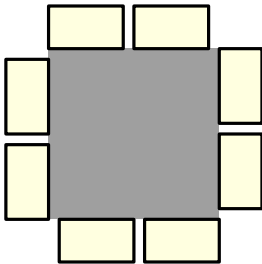
[1] Bekos et al. CGTA'07

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Previous Work



					
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<i>po</i>		$O(n \log n)^{[2]}$	$O(n^2)^{[1]}$	?	?
		2-Approximation on number of bends ^[4]			

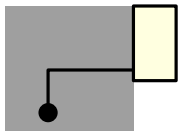
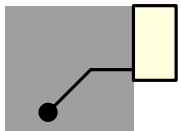
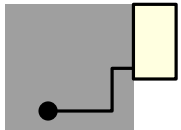
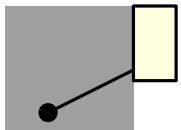
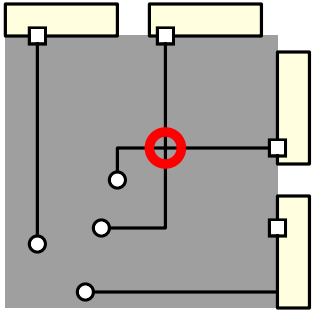
[1] Bekos et al. CGTA'07

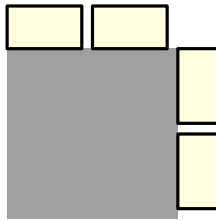
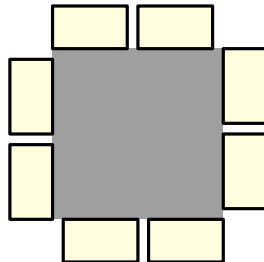
[2] Benkert et al. JGAA'09

[3] Bekos et al. Algorithmica'10

[4] Speckmann & Verbeek LATIN'10

Previous Work



				
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<i>s</i>	$O(n^{2+\epsilon})^{[1]}$			
<i>opo</i>	$O(n \log n)^{[1]}$	$O(n^2)^{[1]}$	$O(n^2 \log^3 n)^{[1]}$	
<i>do/pd</i>	$O(n^2)^{[2]}$	$O(n^3)^{[3]}$		
<i>po</i>	$O(n \log n)^{[2]}$	$O(n^2)^{[1]}$	?	?
	2-Approximation on number of bends ^[4]			

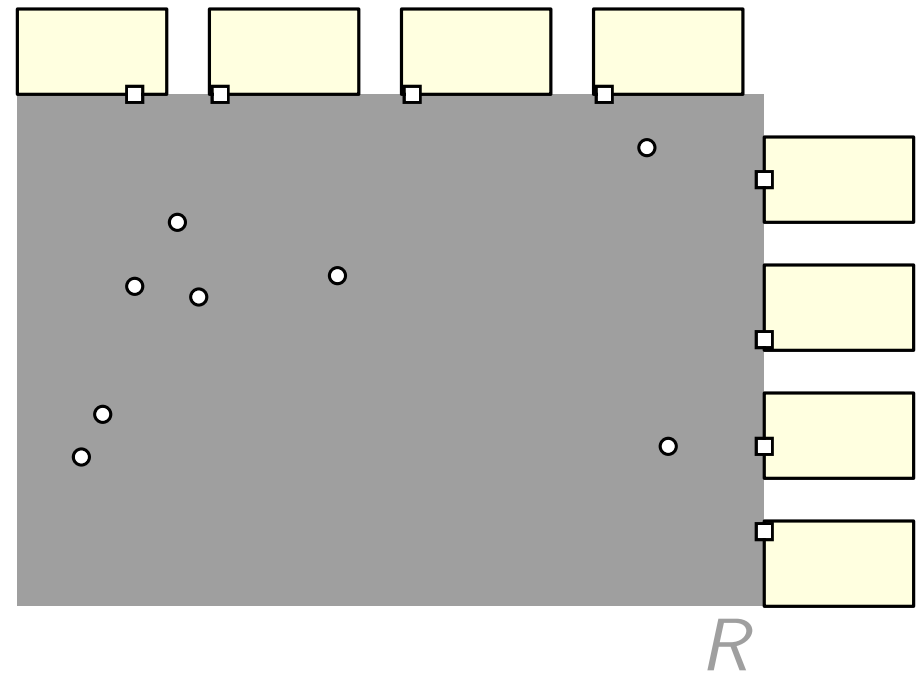
[1] Bekos et al. CGTA'07

[2] Benkert et al. JGAA'09

[3] Bekos et al. Algorithmica'10

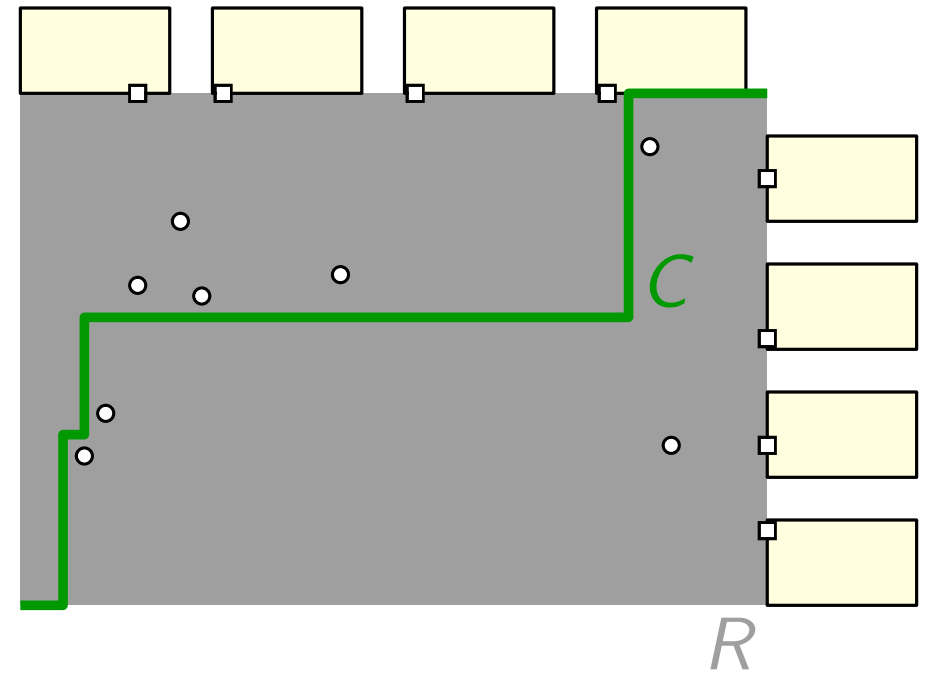
[4] Speckmann & Verbeek LATIN'10

Structure of Planar Solutions



Structure of Planar Solutions

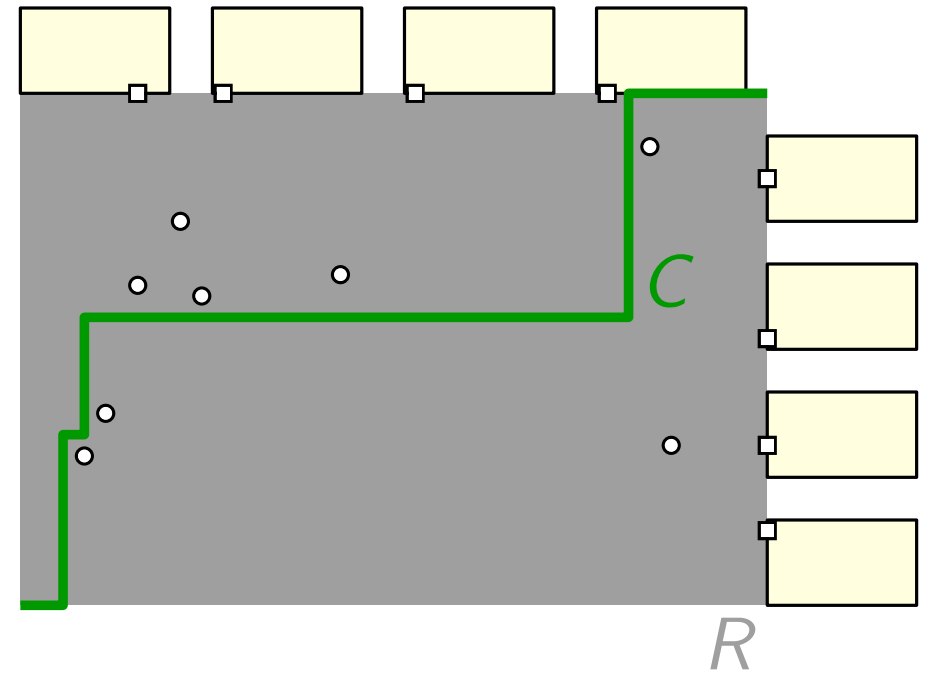
xy -separating curve C



Structure of Planar Solutions

xy -separating curve C

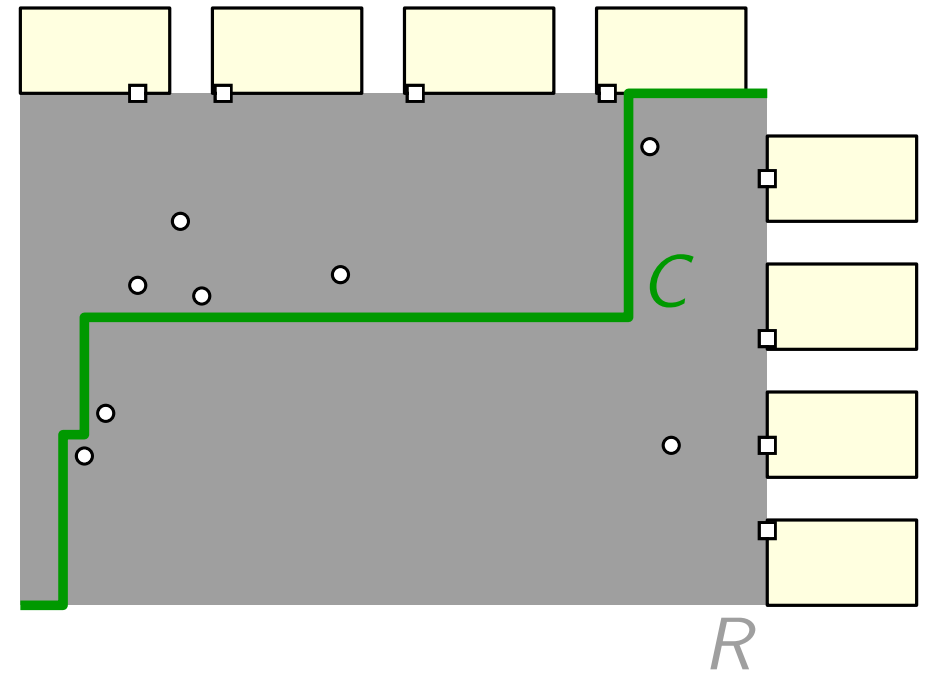
- xy -monotone



Structure of Planar Solutions

xy -separating curve C

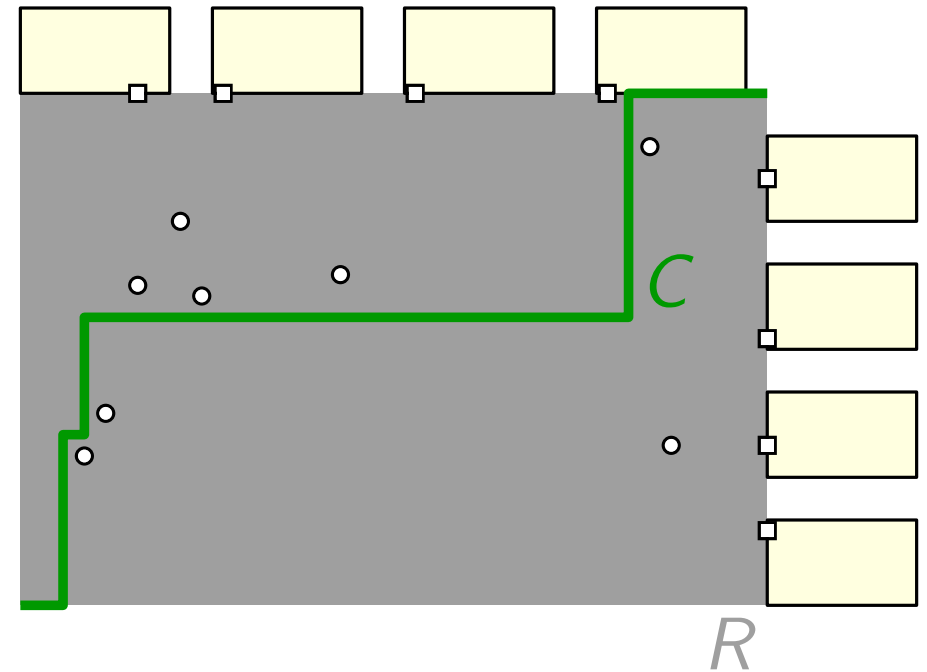
- xy -monotone
- rectilinear



Structure of Planar Solutions

xy -separating curve C

- xy -monotone
- rectilinear
- connects the top-right to the bottom-left corner of R

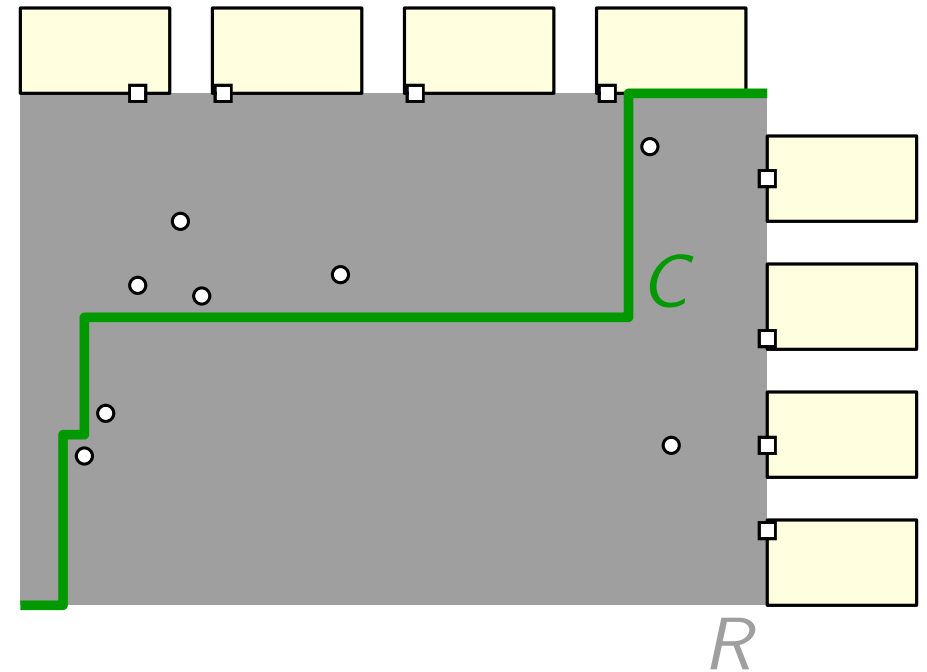


Structure of Planar Solutions

xy -separating curve C

- xy -monotone
- rectilinear
- connects the top-right to the bottom-left corner of R

xy -separated solution



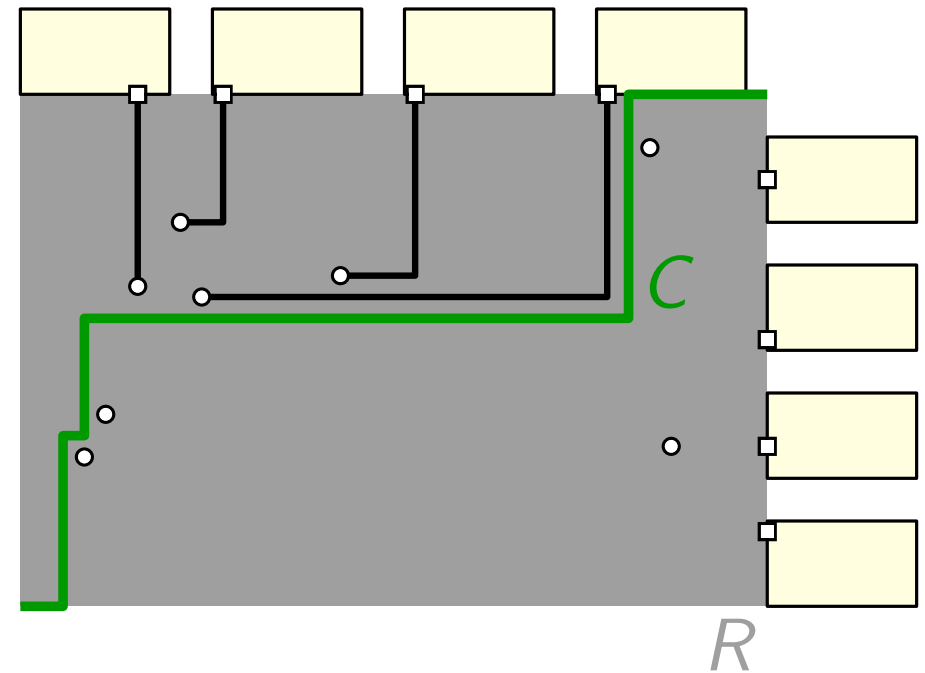
Structure of Planar Solutions

xy -separating curve C

- xy -monotone
- rectilinear
- connects the top-right to the bottom-left corner of R

xy -separated solution

- top sites and leaders lie above C



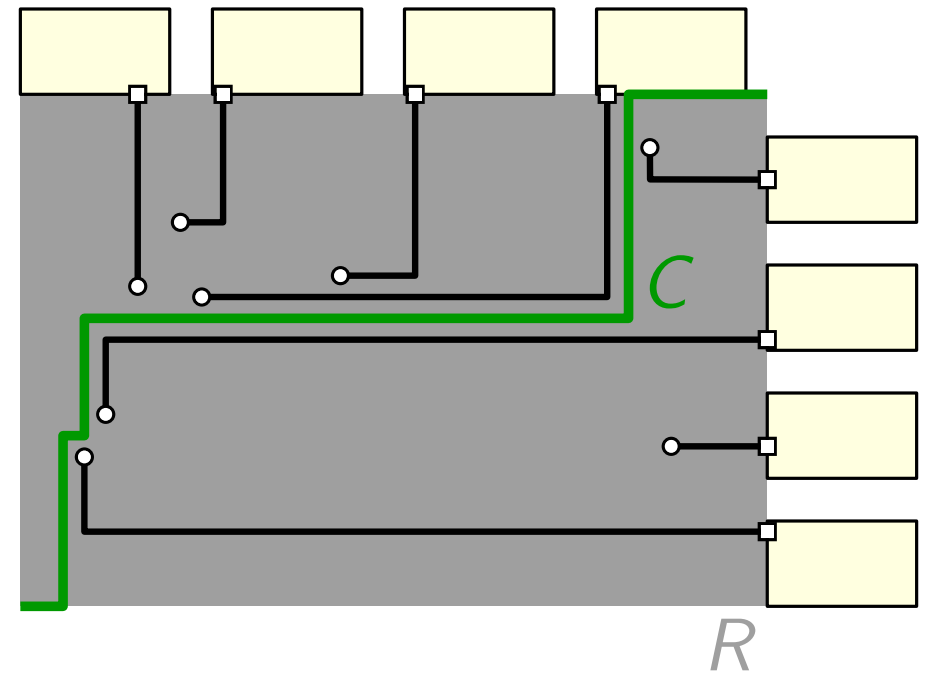
Structure of Planar Solutions

xy -separating curve C

- xy -monotone
- rectilinear
- connects the top-right to the bottom-left corner of R

xy -separated solution

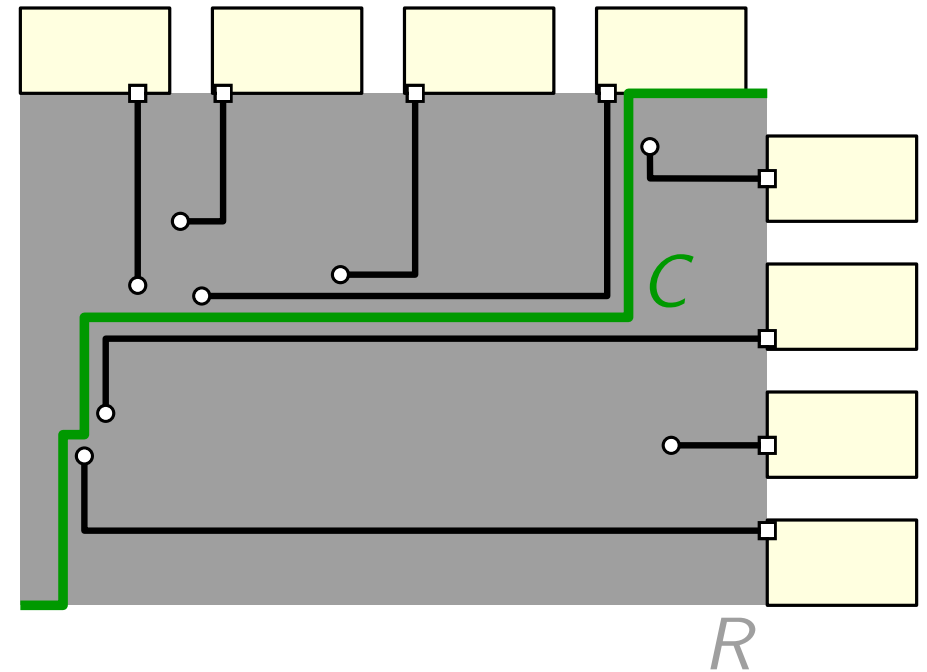
- top sites and leaders lie above C
- right sites and leaders lie below C



Structure of Planar Solutions

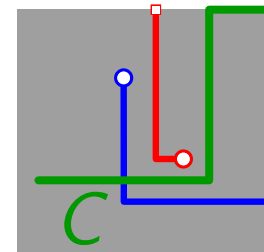
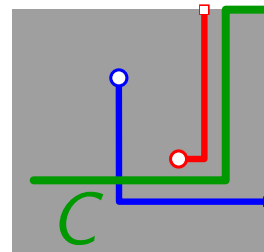
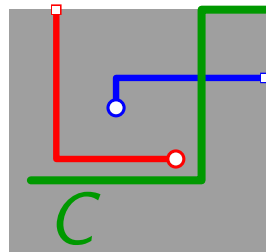
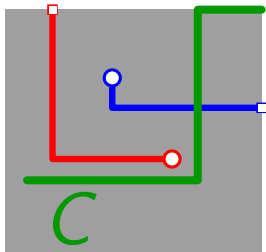
xy -separating curve C

- xy -monotone
- rectilinear
- connects the top-right to the bottom-left corner of R



xy -separated solution

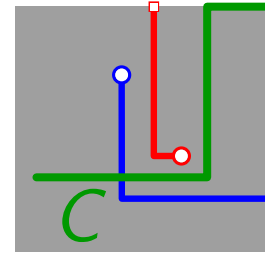
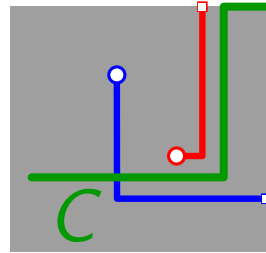
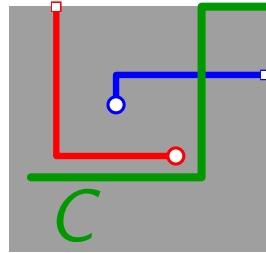
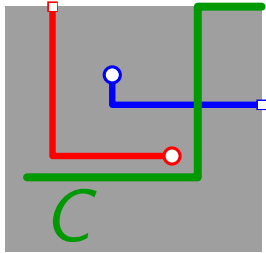
- top sites and leaders lie above C
- right sites and leaders lie below C
- does not contain any of the following patterns



Structure of Planar Solutions

xy-separated solution

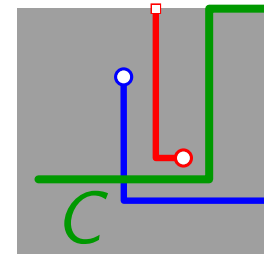
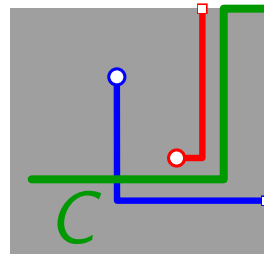
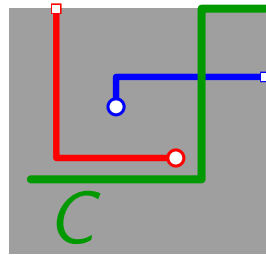
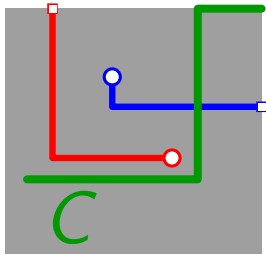
- does not contain any of the following patterns



Structure of Planar Solutions

xy -separated solution

- does not contain any of the following patterns

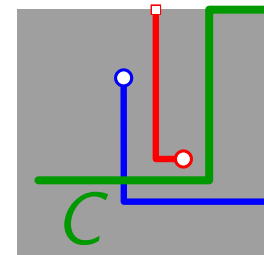
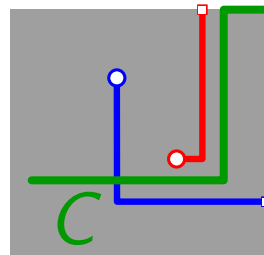
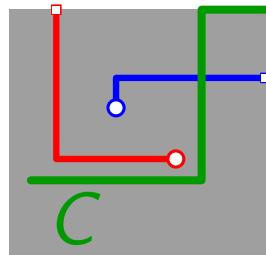
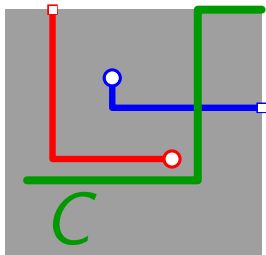


Planar solution $\Rightarrow$ xy -separated planar solution

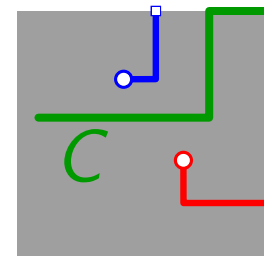
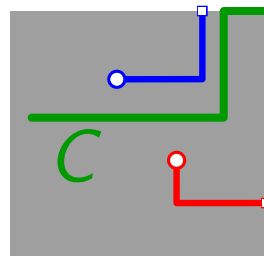
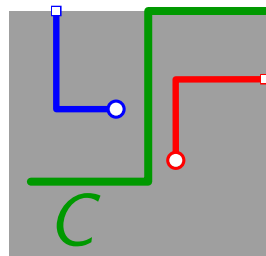
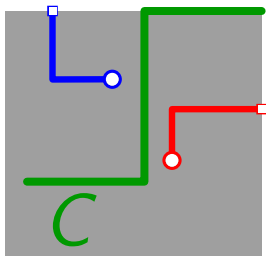
Structure of Planar Solutions

xy-separated solution

- does not contain any of the following patterns



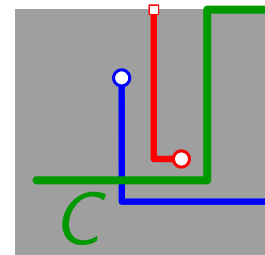
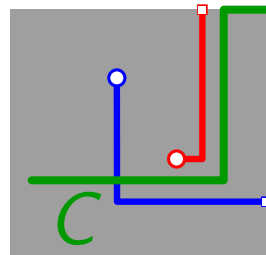
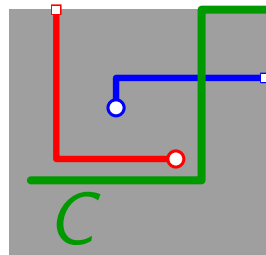
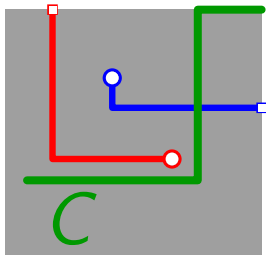
Planar solution $\Rightarrow$ xy-separated planar solution



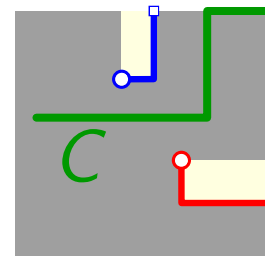
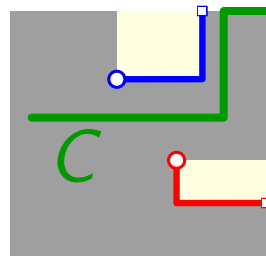
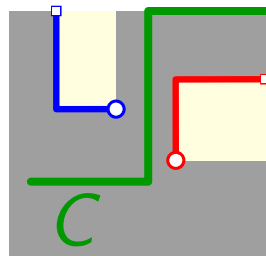
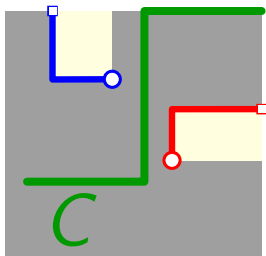
Structure of Planar Solutions

xy-separated solution

- does not contain any of the following patterns



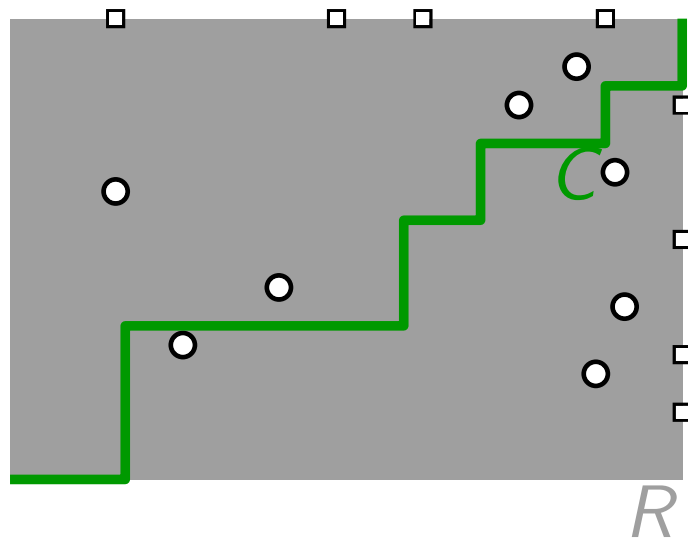
Planar solution $\Rightarrow$ xy-separated planar solution



Eliminate local crossings

The Strip Condition

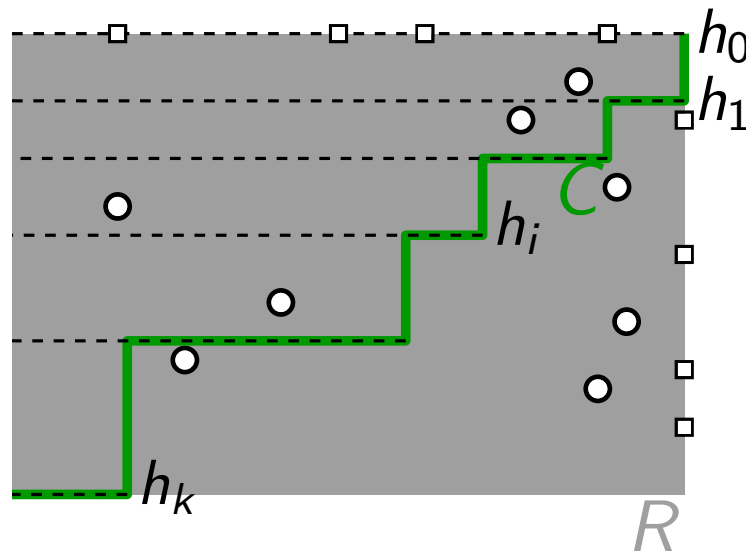
Given: xy -monotone curve C



The Strip Condition

Given: xy -monotone curve C

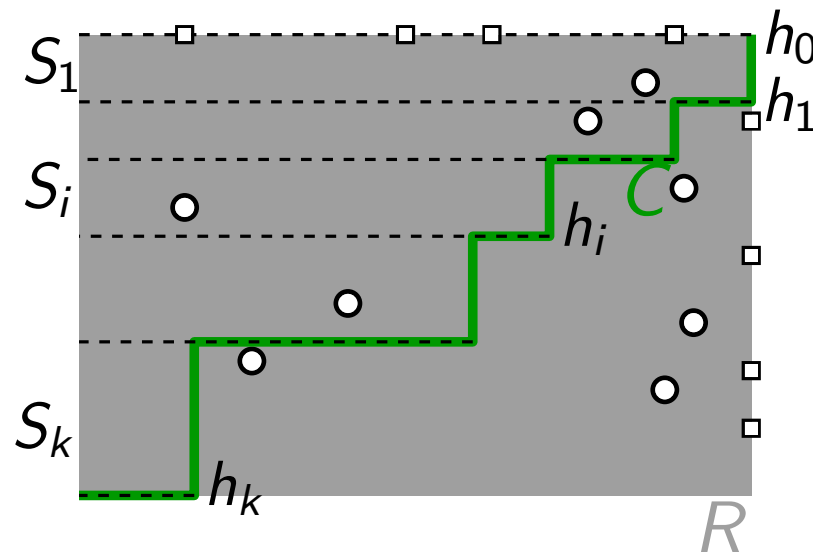
- $h_0, \dots, h_k$: horizontal segments of C extended to the left



The Strip Condition

Given: xy -monotone curve C

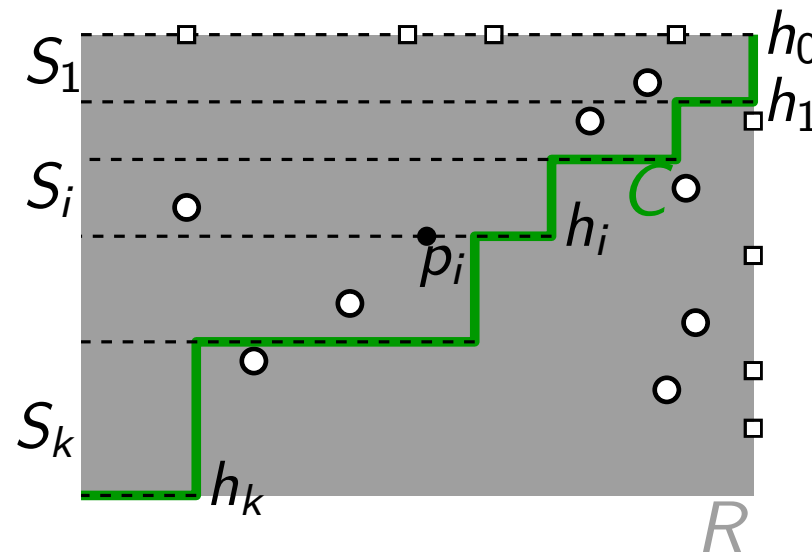
- $h_0, \dots, h_k$: horizontal segments of C extended to the left
- $S_1, \dots, S_k$: strips of R partitioned by $h_0, \dots, h_k$



The Strip Condition

Given: xy -monotone curve C

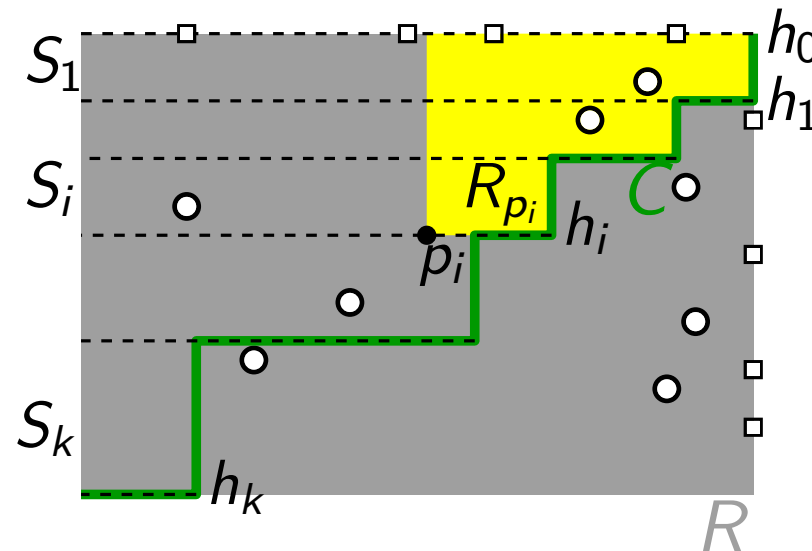
- $h_0, \dots, h_k$: horizontal segments of C extended to the left
- $S_1, \dots, S_k$: strips of R partitioned by $h_0, \dots, h_k$
- p_i : any point on $h_i \setminus C$



The Strip Condition

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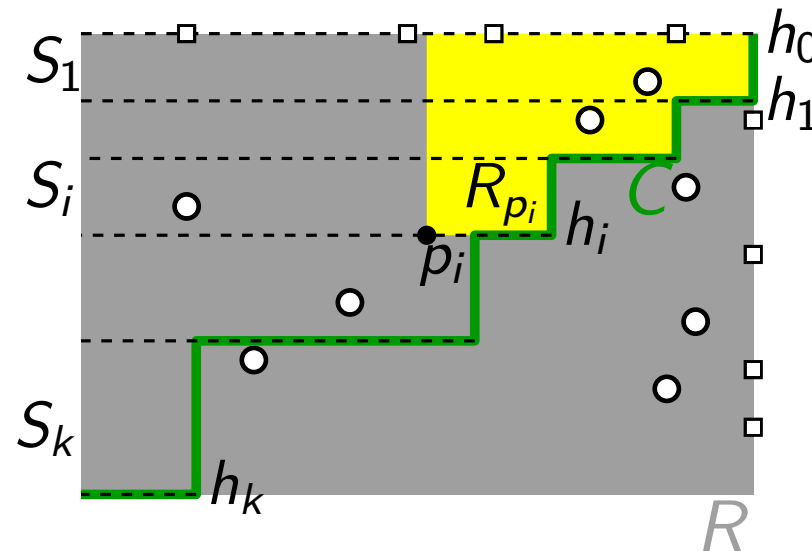
- $h_0, \dots, h_k$: horizontal segments of C extended to the left
- $S_1, \dots, S_k$: strips of R partitioned by $h_0, \dots, h_k$
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- R_{p_i} : polygon spanned by p_i , h_i and C



The Strip Condition

Given: xy -monotone curve C

- $h_0, \dots, h_k$: horizontal segments of C extended to the left
- $S_1, \dots, S_k$: strips of R partitioned by $h_0, \dots, h_k$
- p_i : any point on $h_i \setminus C$
- R_{p_i} : polygon spanned by p_i , h_i and C
- R_{p_i} is *valid*: number of sites $\geq$ number of ports



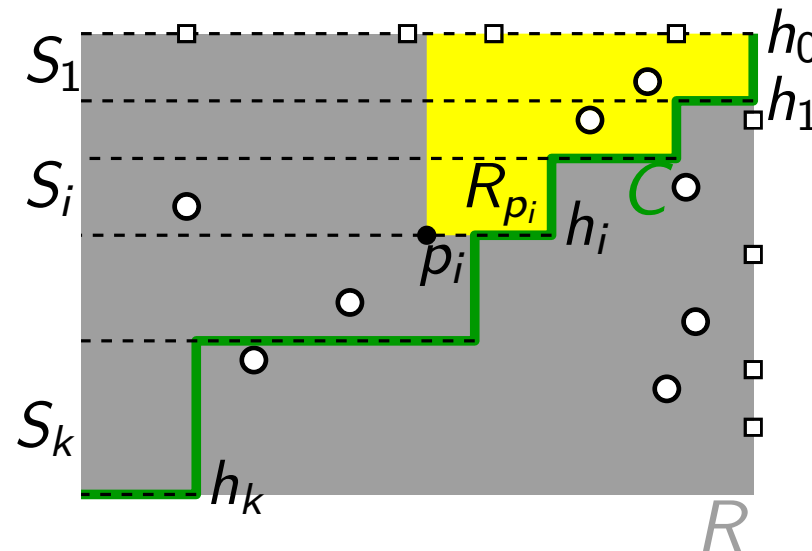
The Strip Condition

Given: xy -monotone curve C

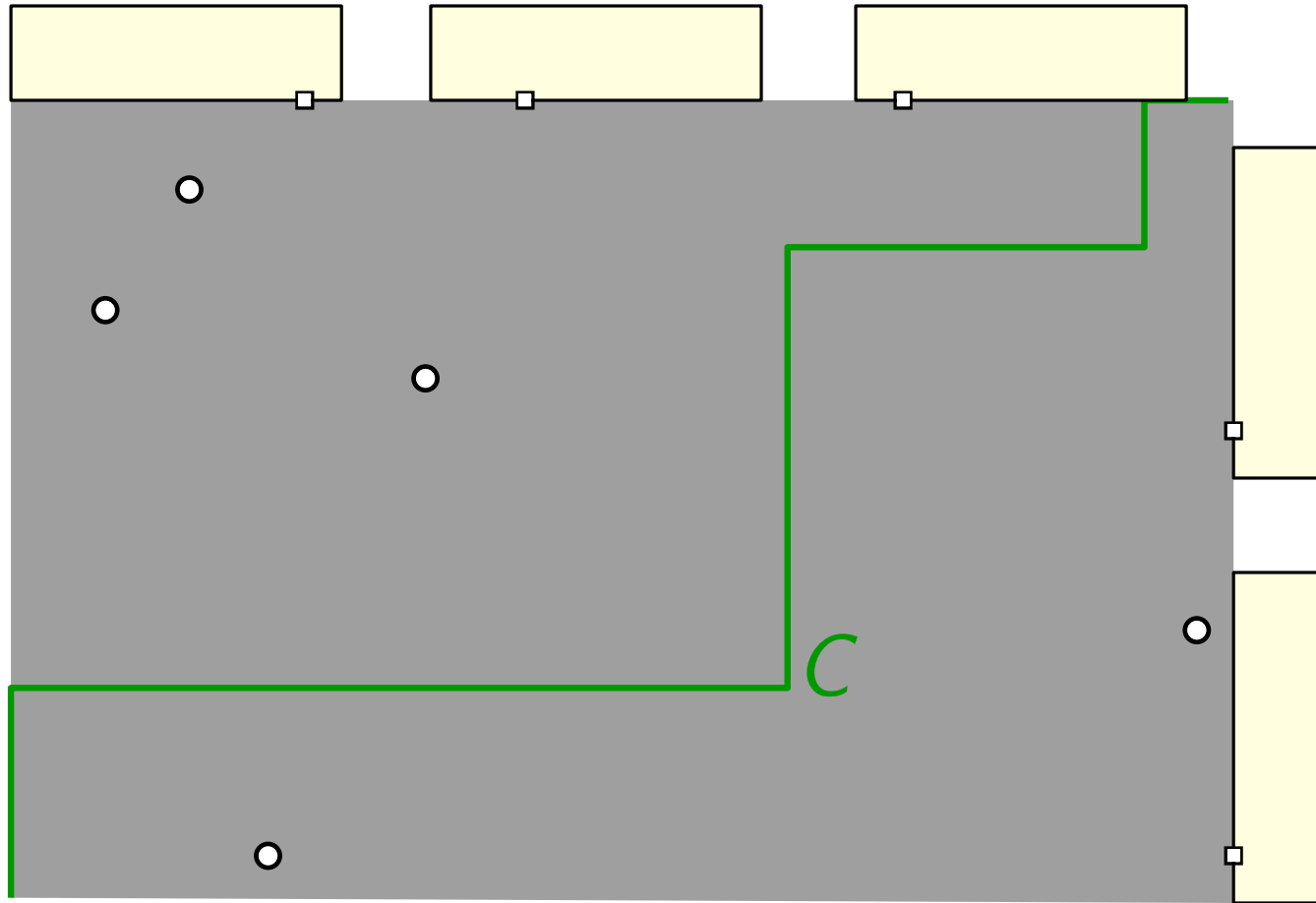
- $h_0, \dots, h_k$: horizontal segments of C extended to the left
- $S_1, \dots, S_k$: strips of R partitioned by $h_0, \dots, h_k$
- p_i : any point on $h_i \setminus C$
- R_{p_i} : polygon spanned by p_i , h_i and C
- R_{p_i} is *valid*: number of sites $\geq$ number of ports

Condition. *strip condition* of S_i is satisfied

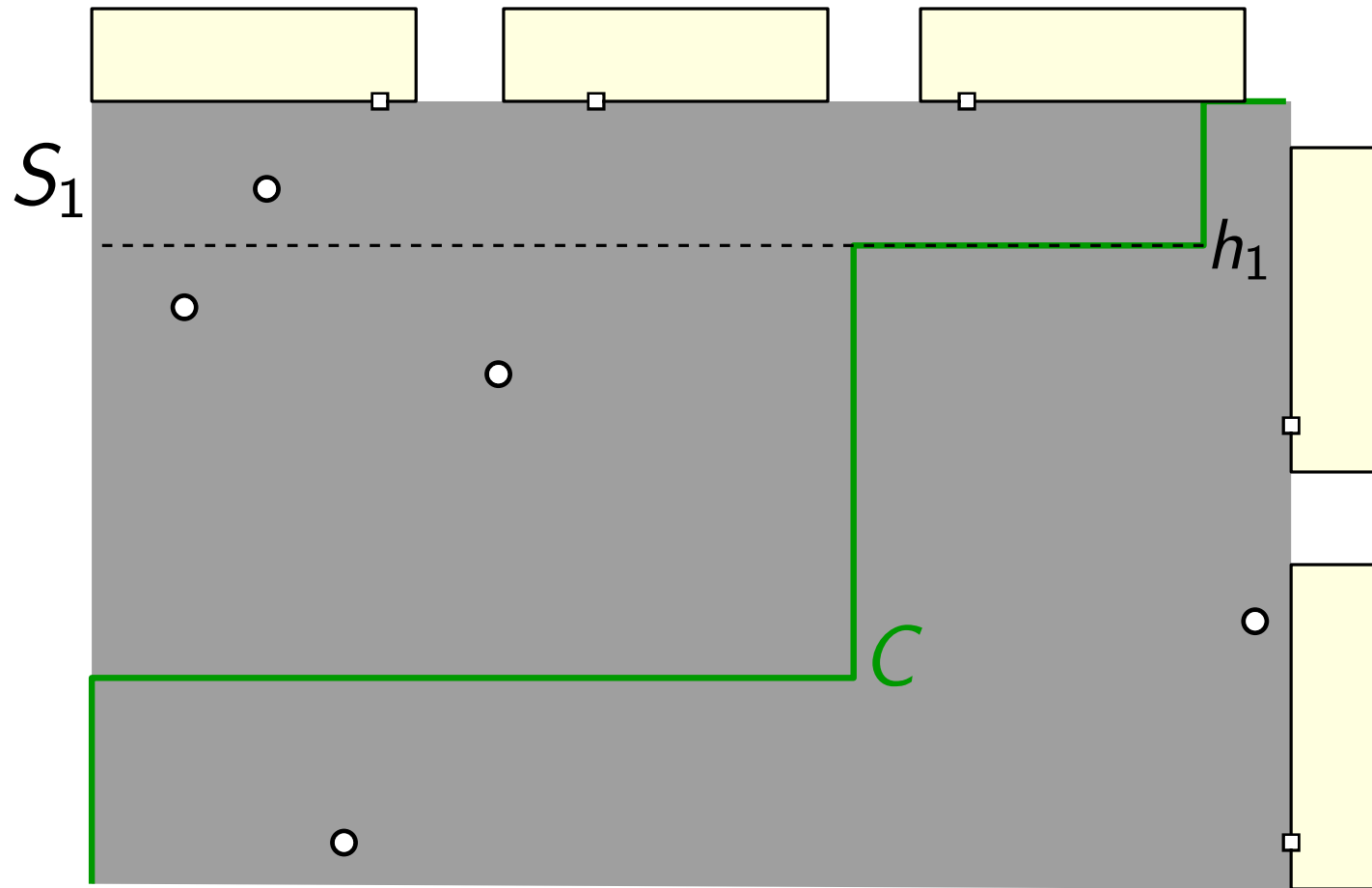
$$\Leftrightarrow \exists p_i \in h_i \setminus C : R_{p_i} \text{ is valid.}$$



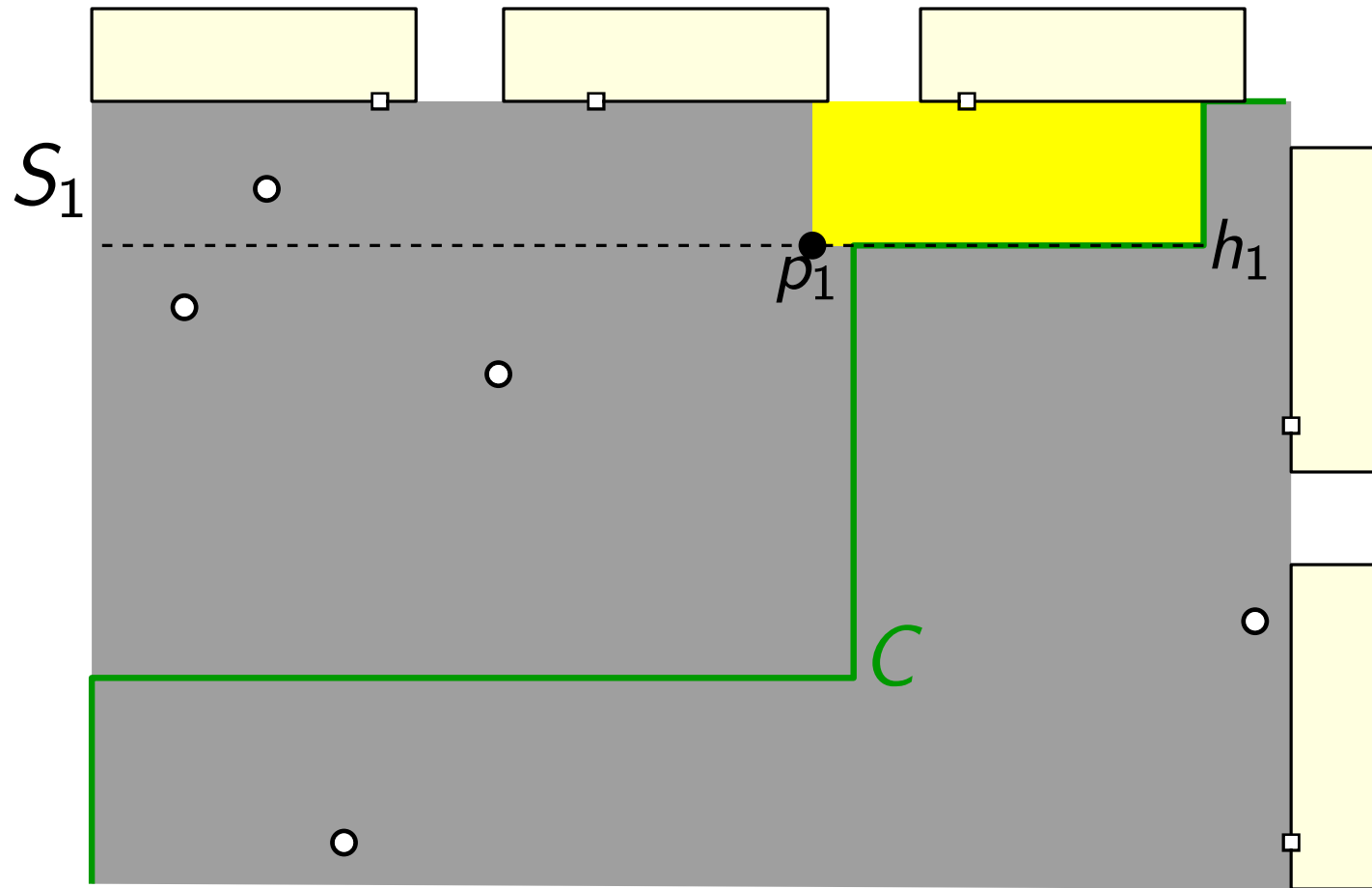
The Strip Condition - An Example



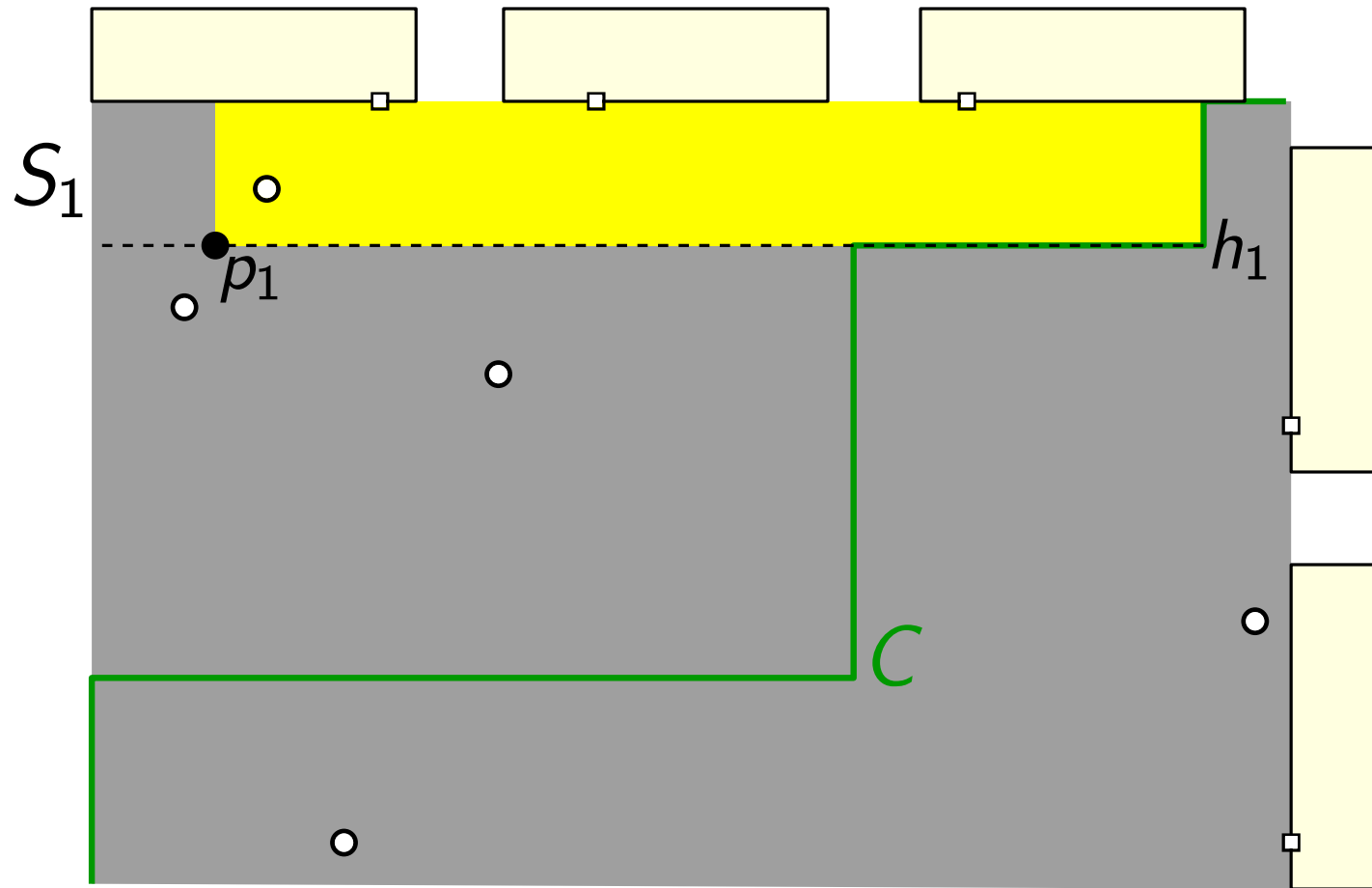
The Strip Condition - An Example



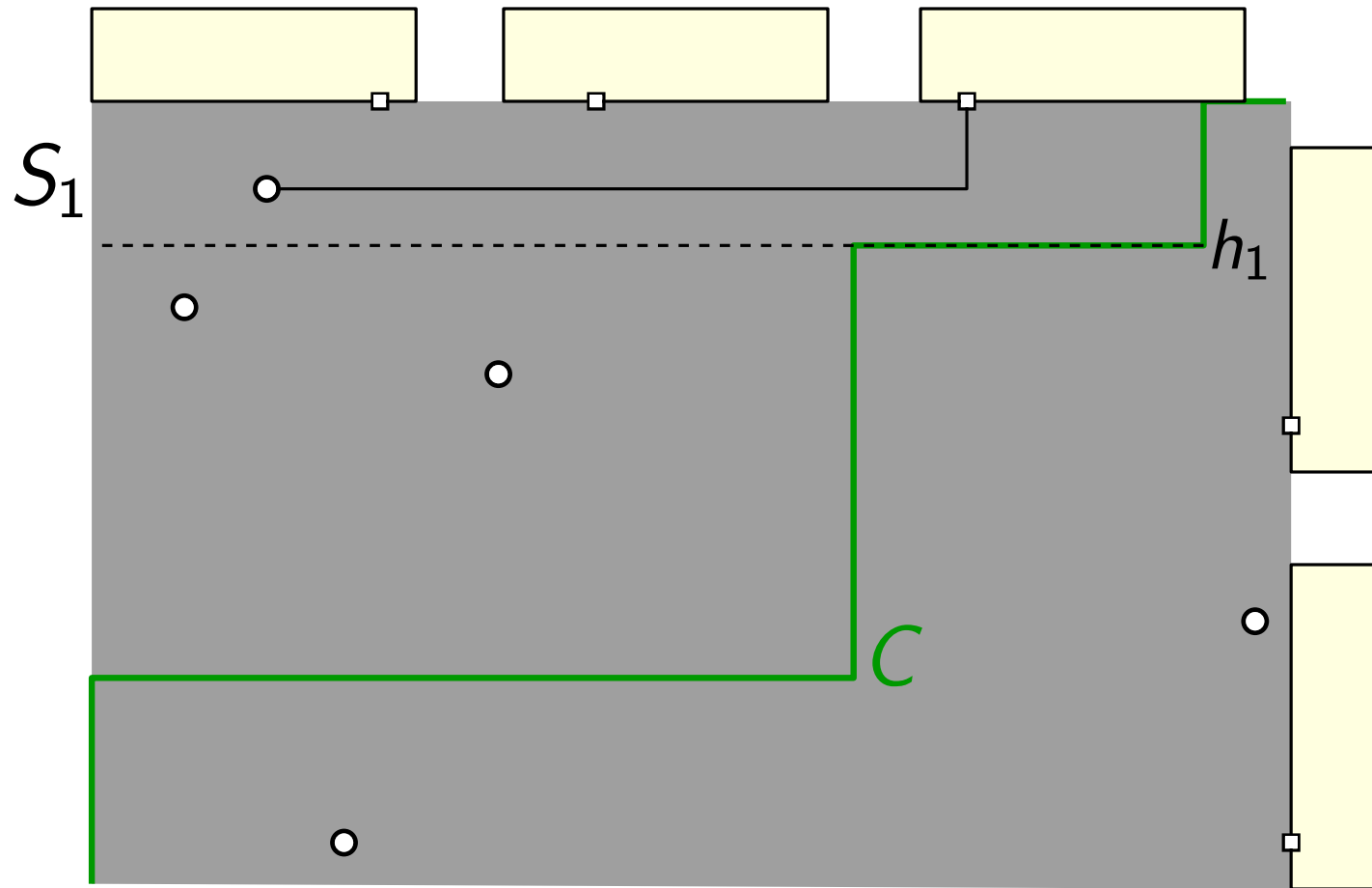
The Strip Condition - An Example



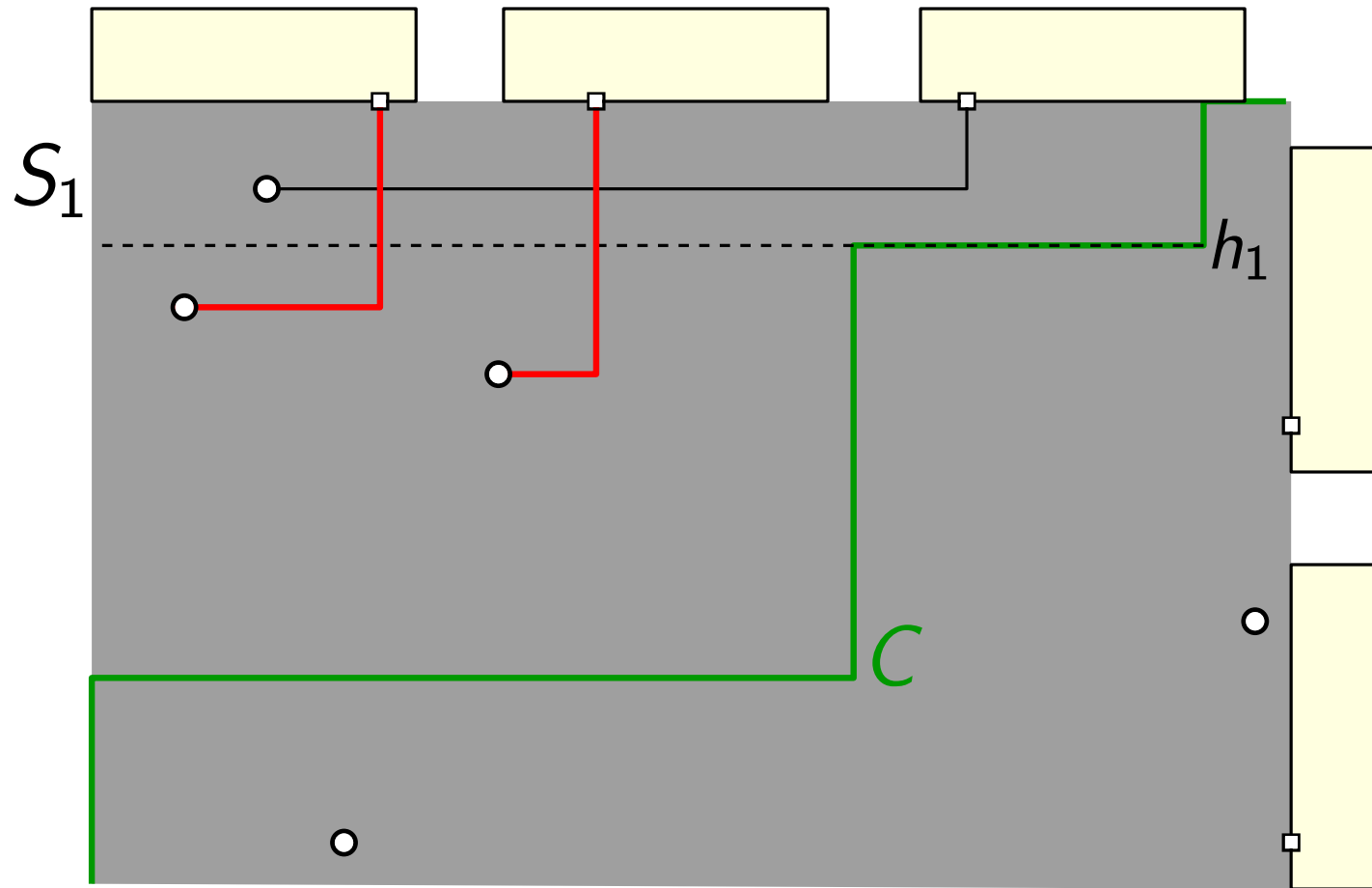
The Strip Condition - An Example



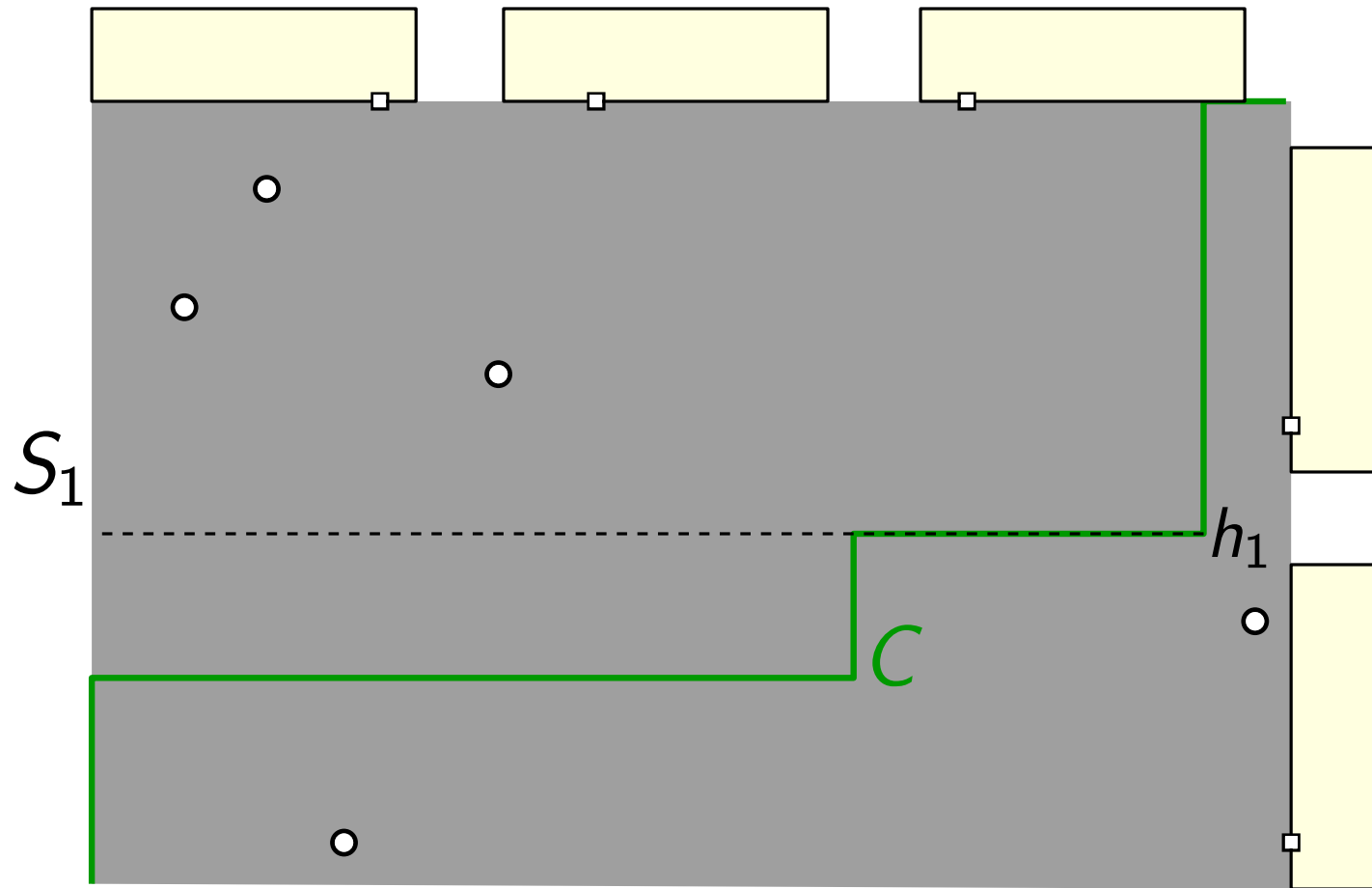
The Strip Condition - An Example



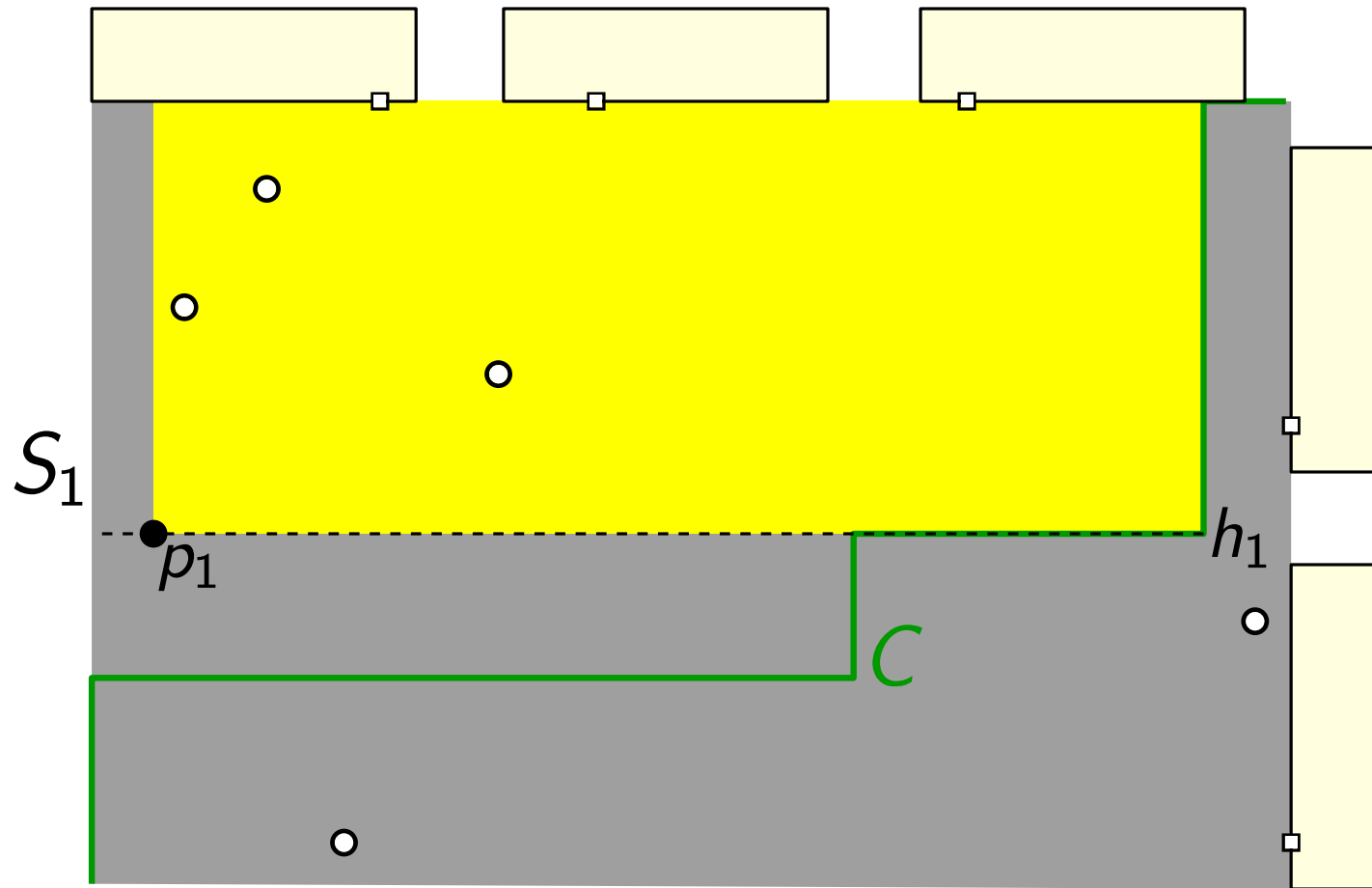
The Strip Condition - An Example



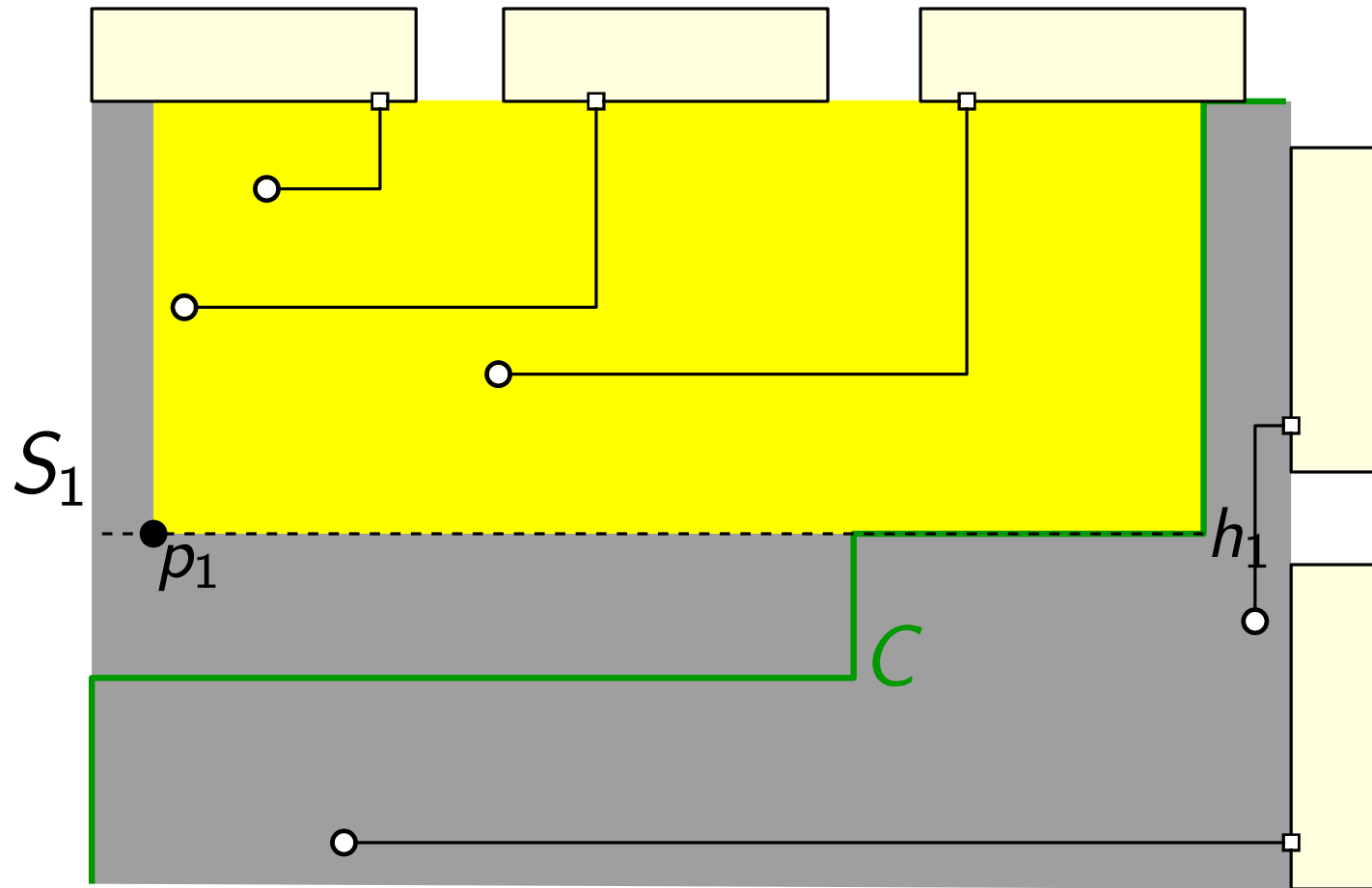
The Strip Condition - An Example



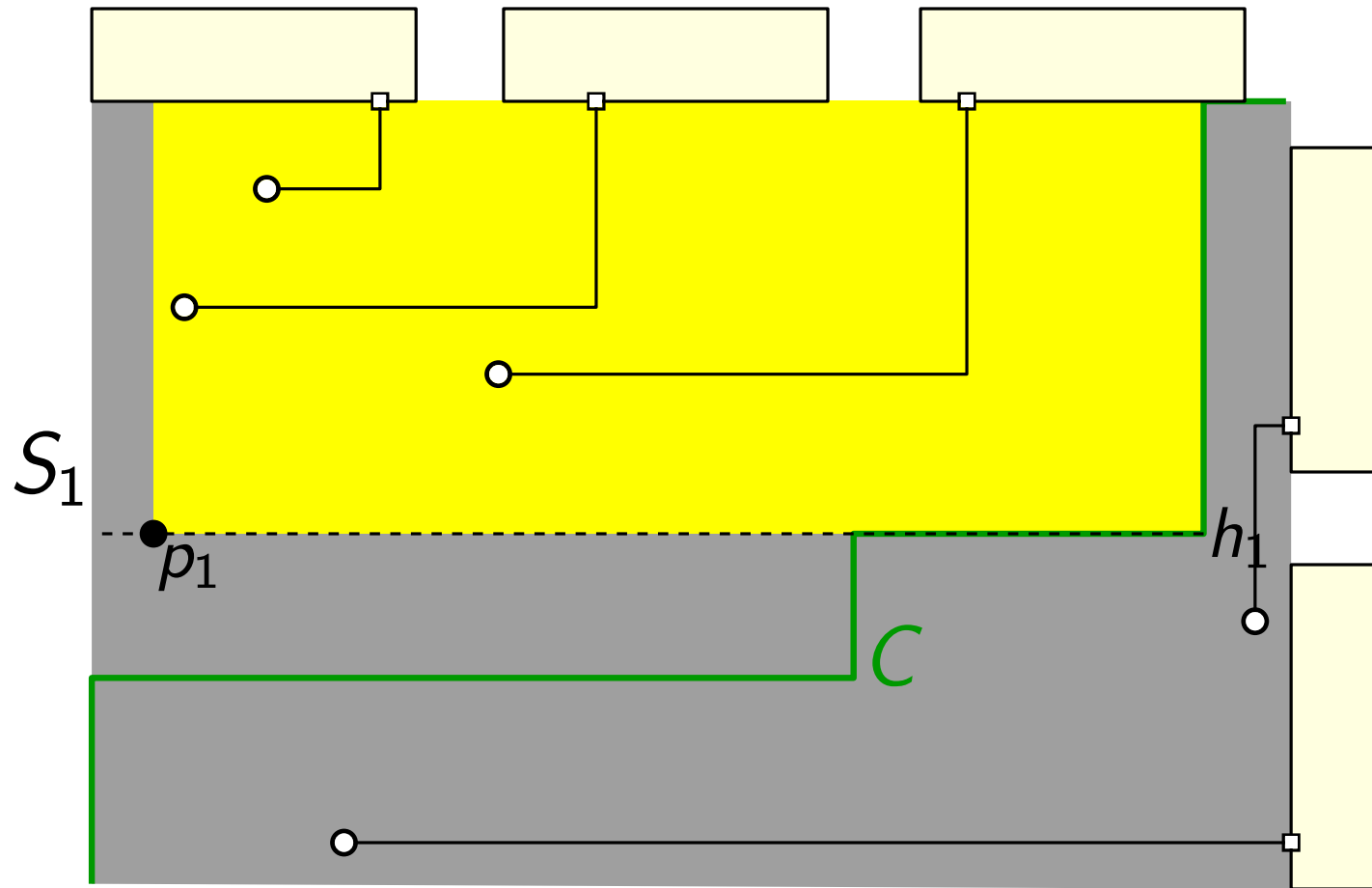
The Strip Condition - An Example



The Strip Condition - An Example



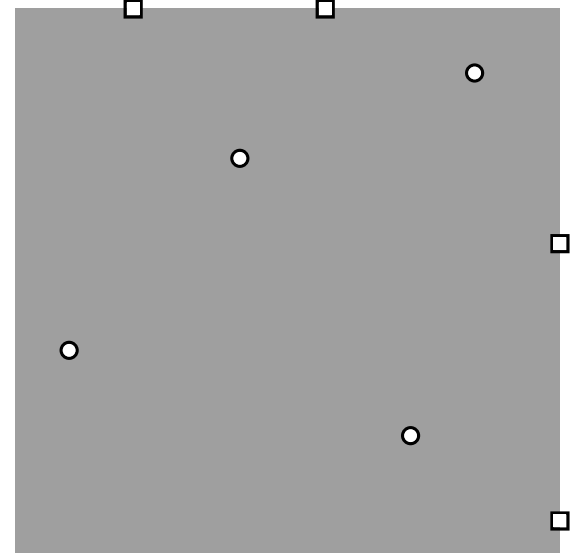
The Strip Condition - An Example



The strip conditions are sufficient and necessary

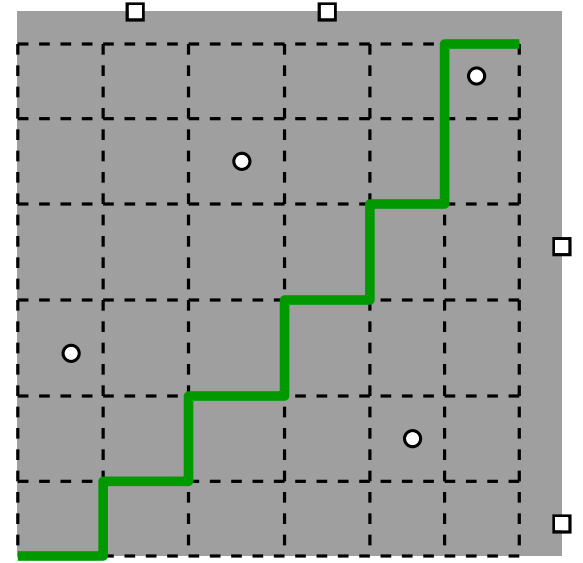
The Algorithm

- Find an xy -separating curve C that satisfies the strip conditions.



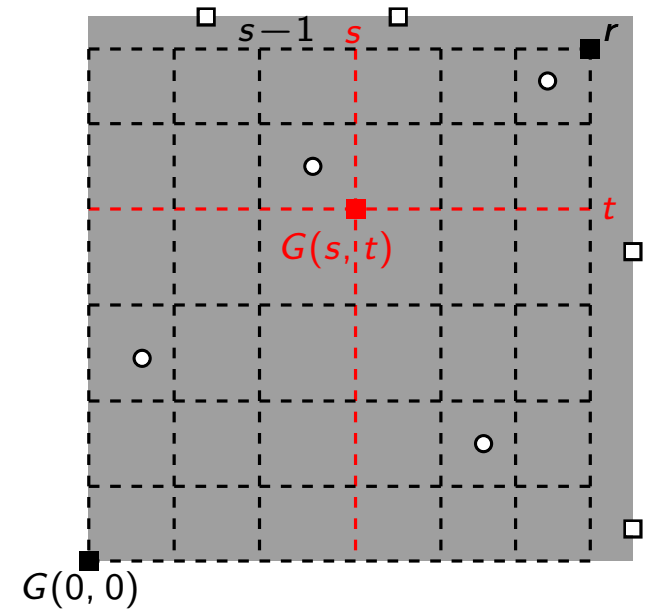
The Algorithm

- Find an xy -separating curve C that satisfies the strip conditions.
- Consider the dual of the grid induced by sites and ports



The Algorithm

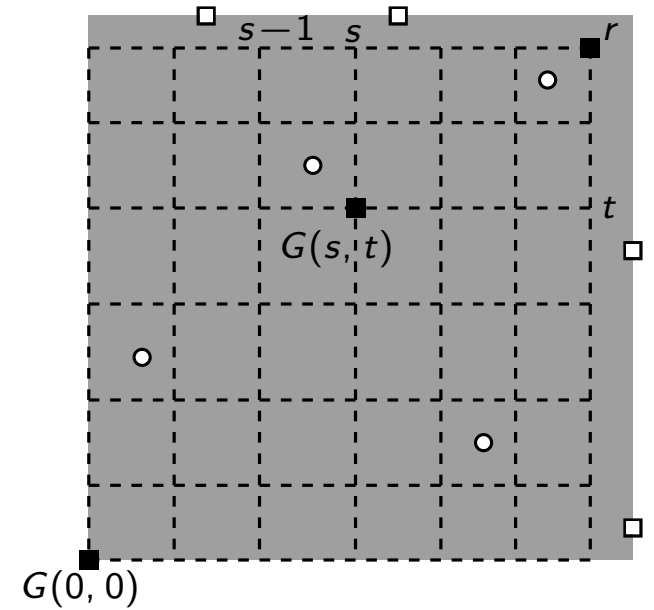
- Find an xy -separating curve C that satisfies the strip conditions.
- Consider the dual of the grid induced by sites and ports
- Define grid points $G(s, t)$ and top-right corner r



The Algorithm

Dynamic Program:

Compute table $T[(s, t), u]$.



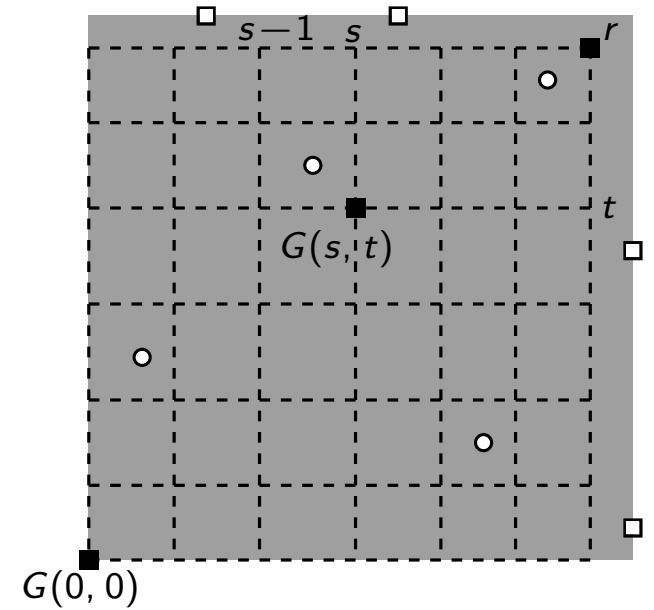
The Algorithm

Dynamic Program:

Compute table $T[(s, t), u]$.

$T[(s, t), u] = \text{true}$

$\Leftrightarrow \exists xy\text{-monotone chain } C:$



The Algorithm

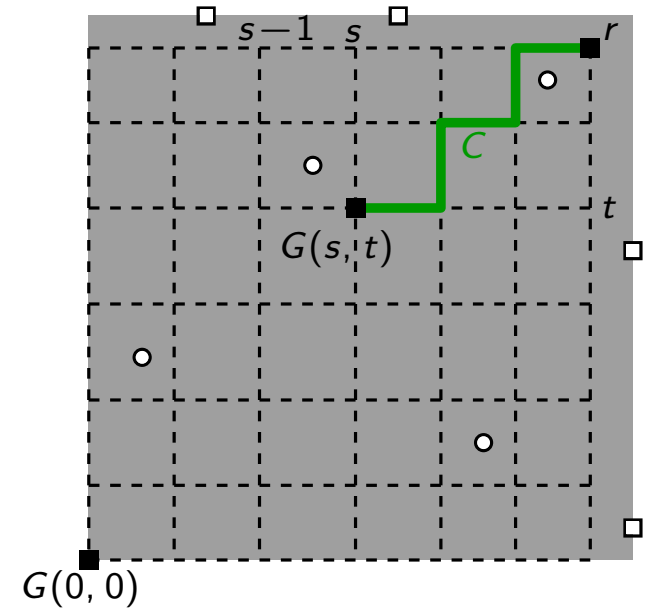
Dynamic Program:

Compute table $T[(s, t), u]$.

$T[(s, t), u] = \text{true}$

$\Leftrightarrow \exists xy\text{-monotone chain } C:$

- C starts at r and ends at $G(s, t)$



The Algorithm

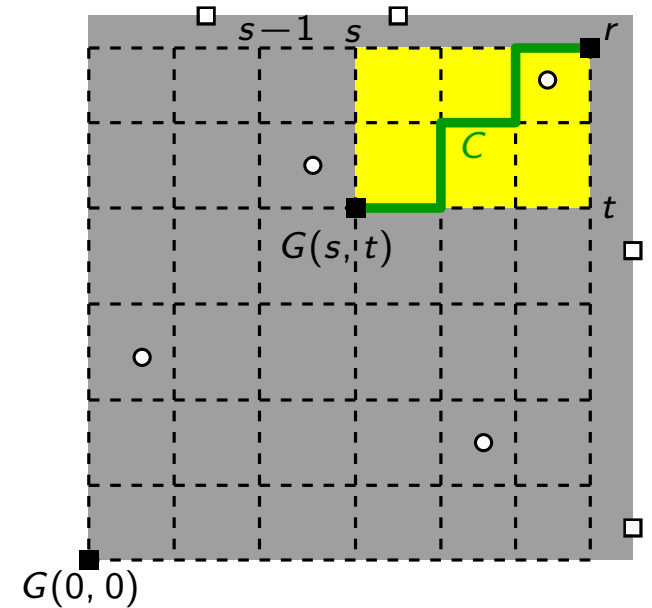
Dynamic Program:

Compute table $T[(s, t), u]$.

$T[(s, t), u] = \text{true}$

$\Leftrightarrow \exists xy\text{-monotone chain } C:$

- C starts at r and ends at $G(s, t)$
- u sites above C



The Algorithm

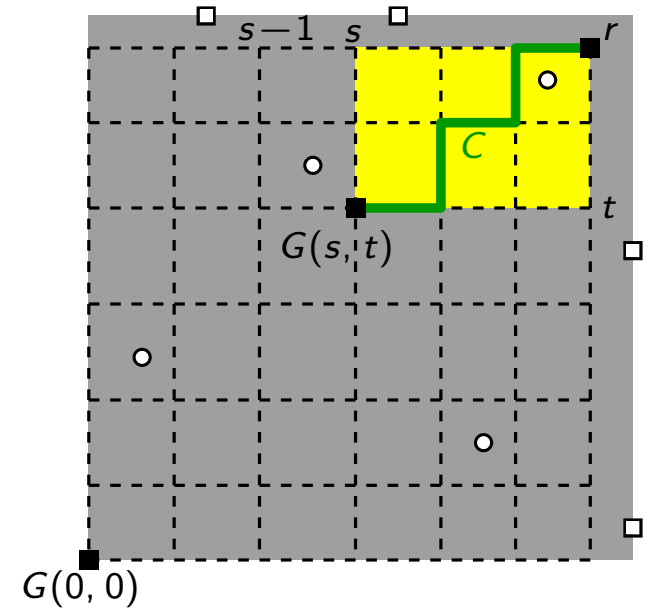
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- C starts at r and ends at $G(s, t)$
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- strip conditions are satisfied



The Algorithm

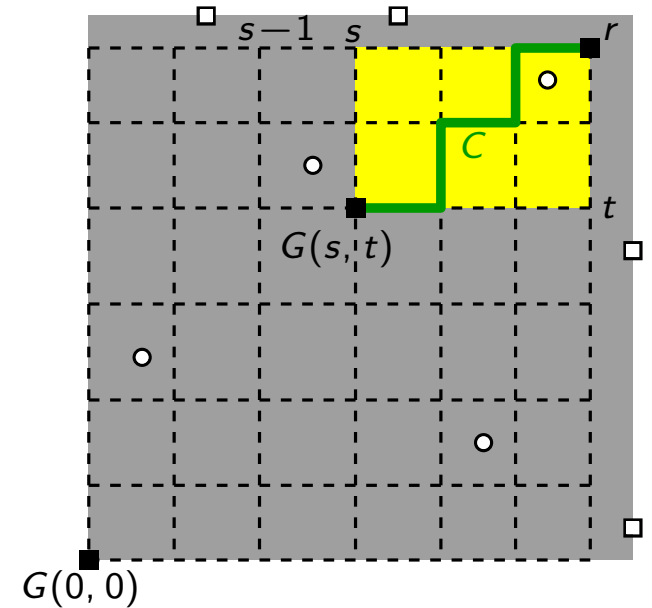
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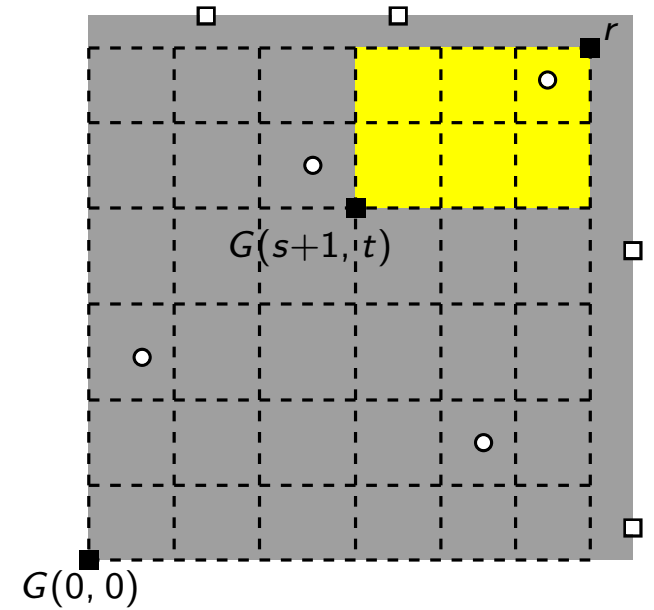
- C starts at r and ends at $G(s, t)$
- u sites above C
- strip conditions are satisfied



Instance solvable $\Leftrightarrow T[(0, 0), u] = \text{true}$ for some u .

One Step of the Algorithm

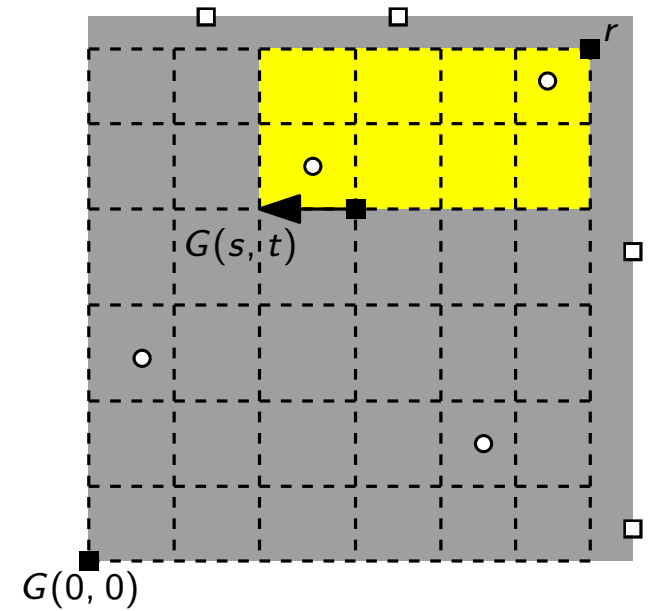
Assume $T[(s + 1, t), u] = \text{true}$.



One Step of the Algorithm

Assume $T[(s + 1, t), u] = \text{true}$.

Go from $s + 1$ to s .

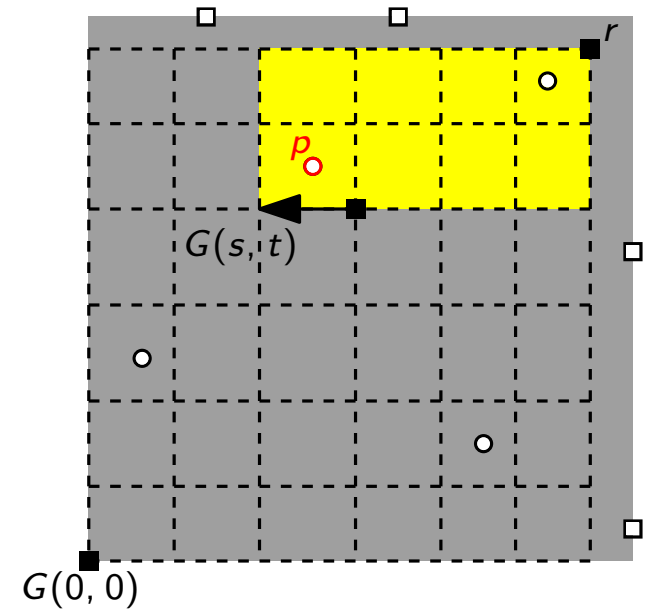


One Step of the Algorithm

Assume $T[(s + 1, t), u] = \text{true}$.

Go from $s + 1$ to s .

Case 1: *site event*



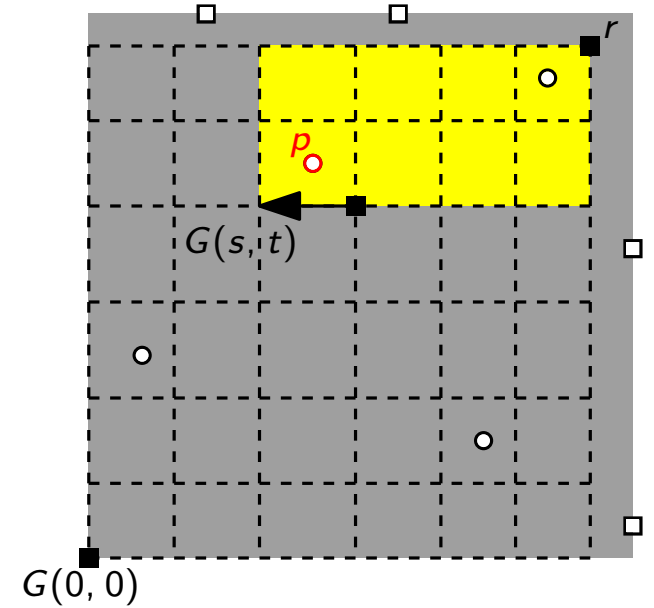
One Step of the Algorithm

Assume $T[(s + 1, t), u] = \text{true}$.

Go from $s + 1$ to s .

Case 1: *site event*

$$y(p) > G_y(t)$$



One Step of the Algorithm

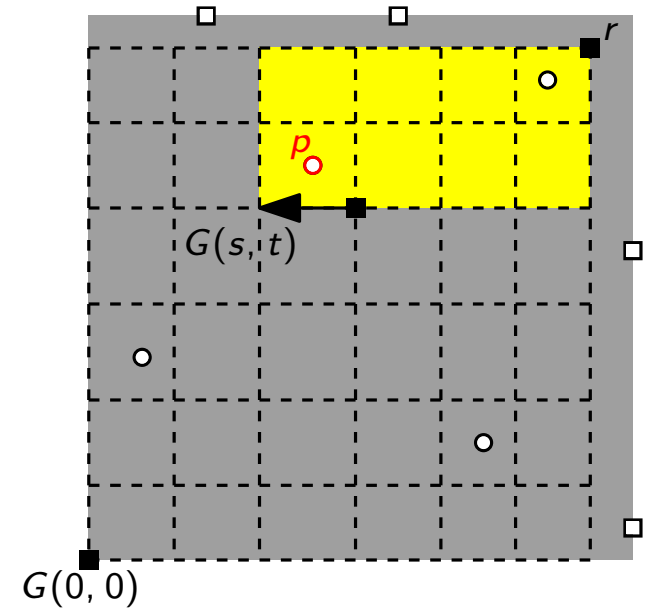
Assume $T[(s + 1, t), u] = \text{true}$.

Go from $s + 1$ to s .

Case 1: *site event*

$$y(p) > G_y(t)$$

$$\Rightarrow T[(s, t), u + 1] = \text{true}.$$



One Step of the Algorithm

Assume $T[(s + 1, t), u] = \text{true}$.

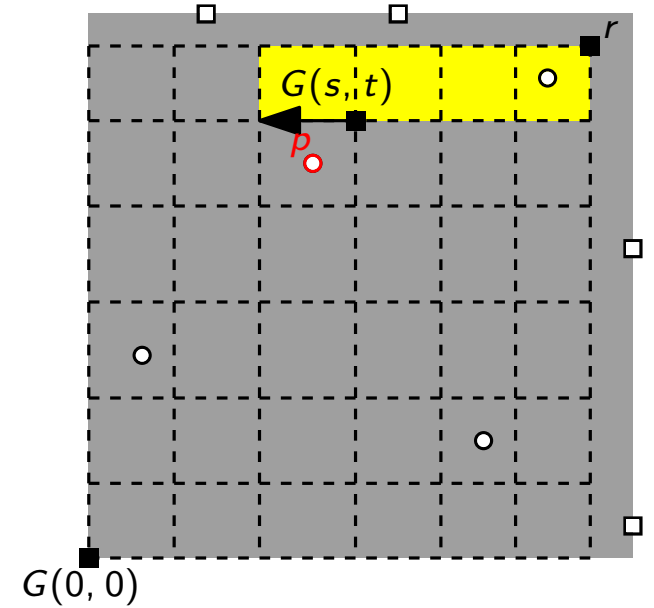
Go from $s + 1$ to s .

Case 1: *site event*

$$y(p) > G_y(t)$$

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$$y(p) < G_y(t)$$



One Step of the Algorithm

Assume $T[(s + 1, t), u] = \text{true}$.

Go from $s + 1$ to s .

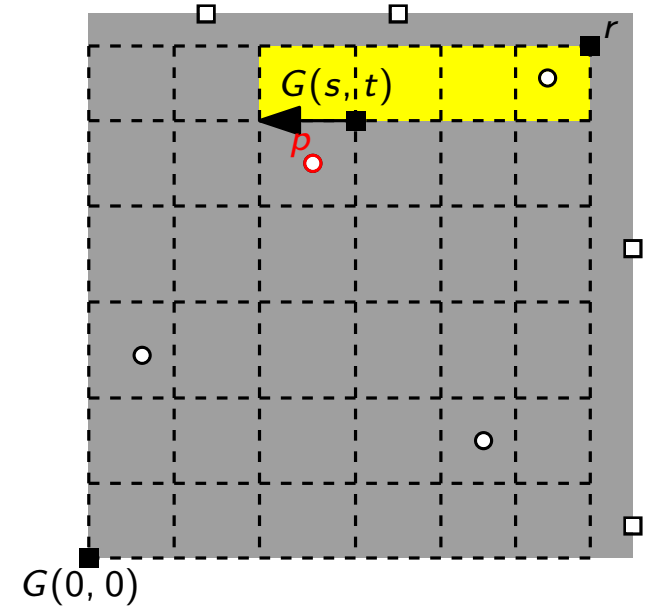
Case 1: *site event*

$$y(p) > G_y(t)$$

$$\Rightarrow T[(s, t), u + 1] = \text{true}.$$

$$y(p) < G_y(t)$$

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One Step of the Algorithm

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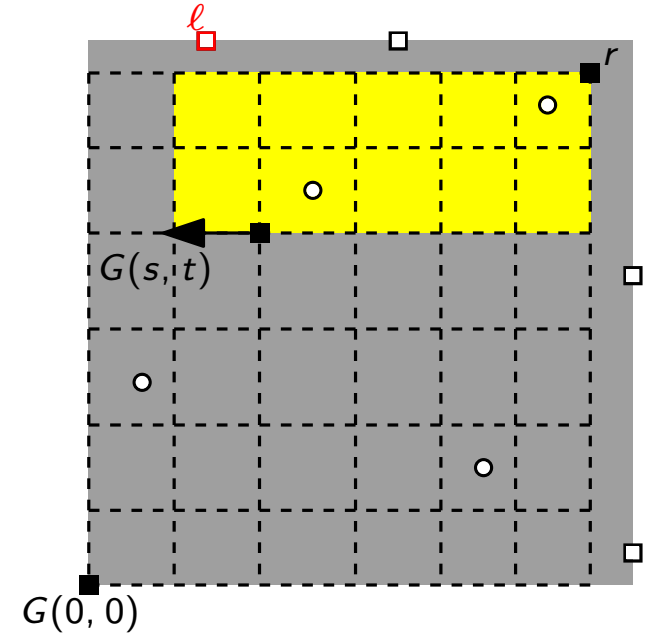
$$y(p) > G_y(t)$$

$$\Rightarrow T[(s, t), u + 1] = \text{true}.$$

$$y(p) < G_y(t)$$

$$\Rightarrow T[(s, t), u] = \text{true}.$$

Case 2: *port event*



One Step of the Algorithm

Assume $T[(s + 1, t), u] = \text{true}$.

Go from $s + 1$ to s .

Case 1: *site event*

$$y(p) > G_y(t)$$

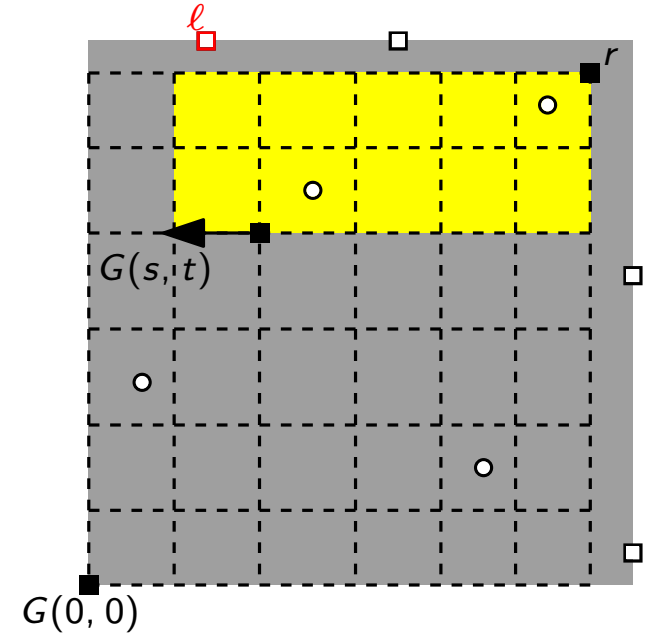
$$\Rightarrow T[(s, t), u + 1] = \text{true}.$$

$$y(p) < G_y(t)$$

$$\Rightarrow T[(s, t), u] = \text{true}.$$

Case 2: *port event*

Check strip condition



One Step of the Algorithm

Assume $T[(s + 1, t), u] = \text{true}$.

Go from $s + 1$ to s .

Case 1: *site event*

$$y(p) > G_y(t)$$

$$\Rightarrow T[(s, t), u + 1] = \text{true}.$$

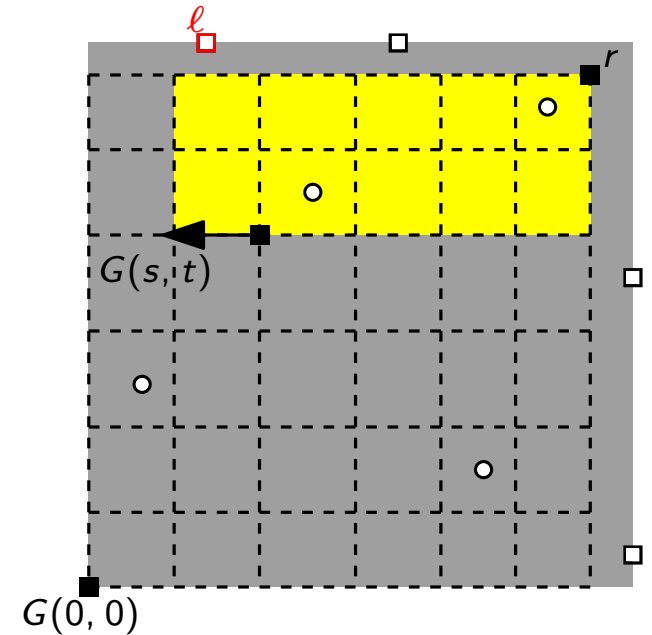
$$y(p) < G_y(t)$$

$$\Rightarrow T[(s, t), u] = \text{true}.$$

Case 2: *port event*

Check strip condition

$$\text{satisfied} \Rightarrow T[(s, t), u] = \text{true}$$



Running Time

- Three table entries $\Rightarrow O(n^3)$ steps

Running Time

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- $O(n^2)$ preprocessing $\Rightarrow$ check strip condition in $O(1)$ time

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 $\rightarrow O(n^3)$ time, $O(n^2)$ space
- Valid values of u form an interval
 $\Rightarrow$ We only need to save the boundaries of u

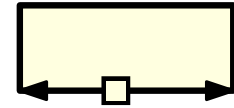
Running Time

- Three table entries $\Rightarrow O(n^3)$ steps
- $O(n^2)$ preprocessing $\Rightarrow$ check strip condition in $O(1)$ time
 $\rightarrow O(n^3)$ time, $O(n^3)$ space
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 $\rightarrow O(n^3)$ time, $O(n^2)$ space
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$\rightarrow O(n^2)$ **time**, $O(n)$ **space**

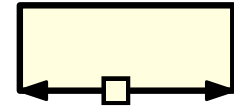
Extensions

- Sliding Ports:
 $O(n^2)$ time, $O(n)$ space



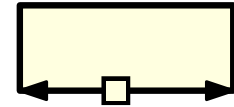
Extensions

- Sliding Ports:
 $O(n^2)$ time, $O(n)$ space
- Maximize number of labeled sites:
 $O(n^3 \log n)$ time, $O(n)$ space



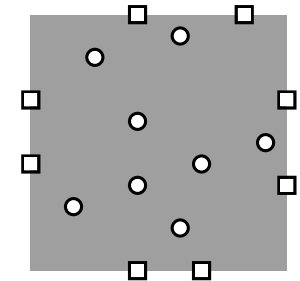
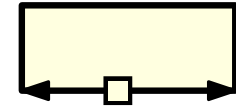
Extensions

- Sliding Ports:
 $O(n^2)$ time, $O(n)$ space
- Maximize number of labeled sites:
 $O(n^3 \log n)$ time, $O(n)$ space
- Leader-length minimization:
 $O(n^8 \log n)$ time, $O(n^6)$ space



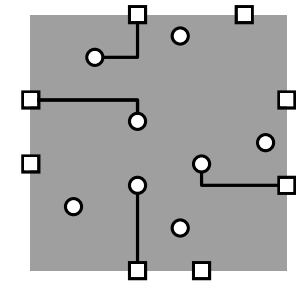
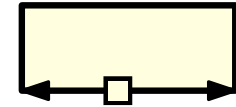
Extensions

- Sliding Ports:
 $O(n^2)$ time, $O(n)$ space
- Maximize number of labeled sites:
 $O(n^3 \log n)$ time, $O(n)$ space
- Leader-length minimization:
 $O(n^8 \log n)$ time, $O(n^6)$ space
- Four-Sided Boundary Labeling:



Extensions

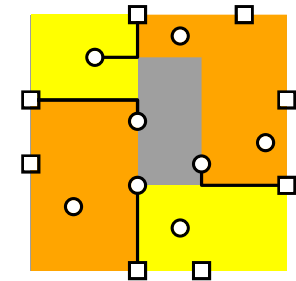
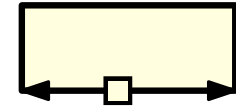
- Sliding Ports:
 $O(n^2)$ time, $O(n)$ space
- Maximize number of labeled sites:
 $O(n^3 \log n)$ time, $O(n)$ space
- Leader-length minimization:
 $O(n^8 \log n)$ time, $O(n^6)$ space
- Four-Sided Boundary Labeling:
Guess „extremal“ leader for all sides



Extensions

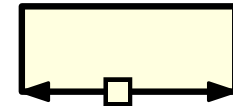
- Sliding Ports:
 $O(n^2)$ time, $O(n)$ space
- Maximize number of labeled sites:
 $O(n^3 \log n)$ time, $O(n)$ space
- Leader-length minimization:
 $O(n^8 \log n)$ time, $O(n^6)$ space
- Four-Sided Boundary Labeling:

Guess „extremal“ leader for all sides
Partition rectangle into four areas



Extensions

- Sliding Ports:
 $O(n^2)$ time, $O(n)$ space
- Maximize number of labeled sites:
 $O(n^3 \log n)$ time, $O(n)$ space
- Leader-length minimization:
 $O(n^8 \log n)$ time, $O(n^6)$ space

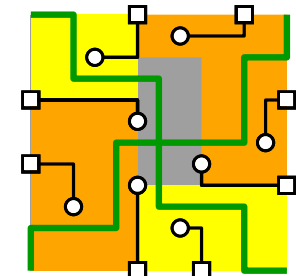


- Four-Sided Boundary Labeling:

Guess „extremal“ leader for all sides

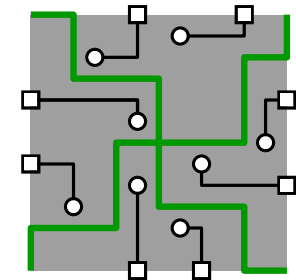
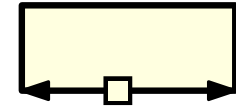
Partition rectangle into four areas

Solve each area independently



Extensions

- Sliding Ports:
 $O(n^2)$ time, $O(n)$ space
- Maximize number of labeled sites:
 $O(n^3 \log n)$ time, $O(n)$ space
- Leader-length minimization:
 $O(n^8 \log n)$ time, $O(n^6)$ space
- Four-Sided Boundary Labeling:
 $O(n^{10})$ time, $O(n)$ space



Extensions

- Sliding Ports:
 $O(n^2)$ time, $O(n)$ space
- Maximize number of labeled sites:
 $O(n^3 \log n)$ time, $O(n)$ space
- Leader-length minimization:
 $O(n^8 \log n)$ time, $O(n^6)$ space
- Four-Sided Boundary Labeling:
 $O(n^{10})$ time, $O(n)$ space
- Three-Sided Boundary Labeling:
 $O(n^4)$ time, $O(n)$ space

