

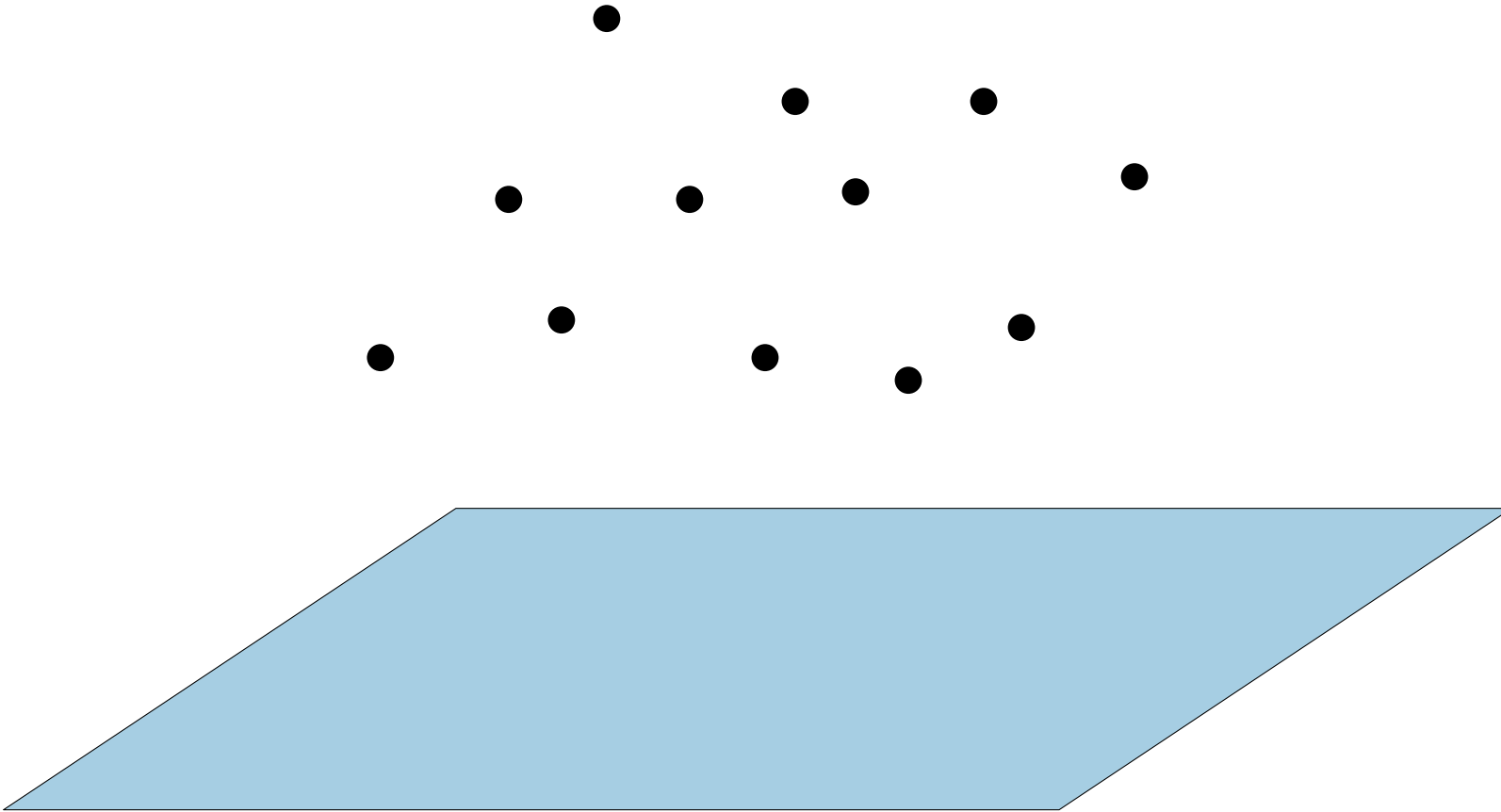
# Computational Geometry

## Lecture 8: Delaunay Triangulations or Height Interpolation

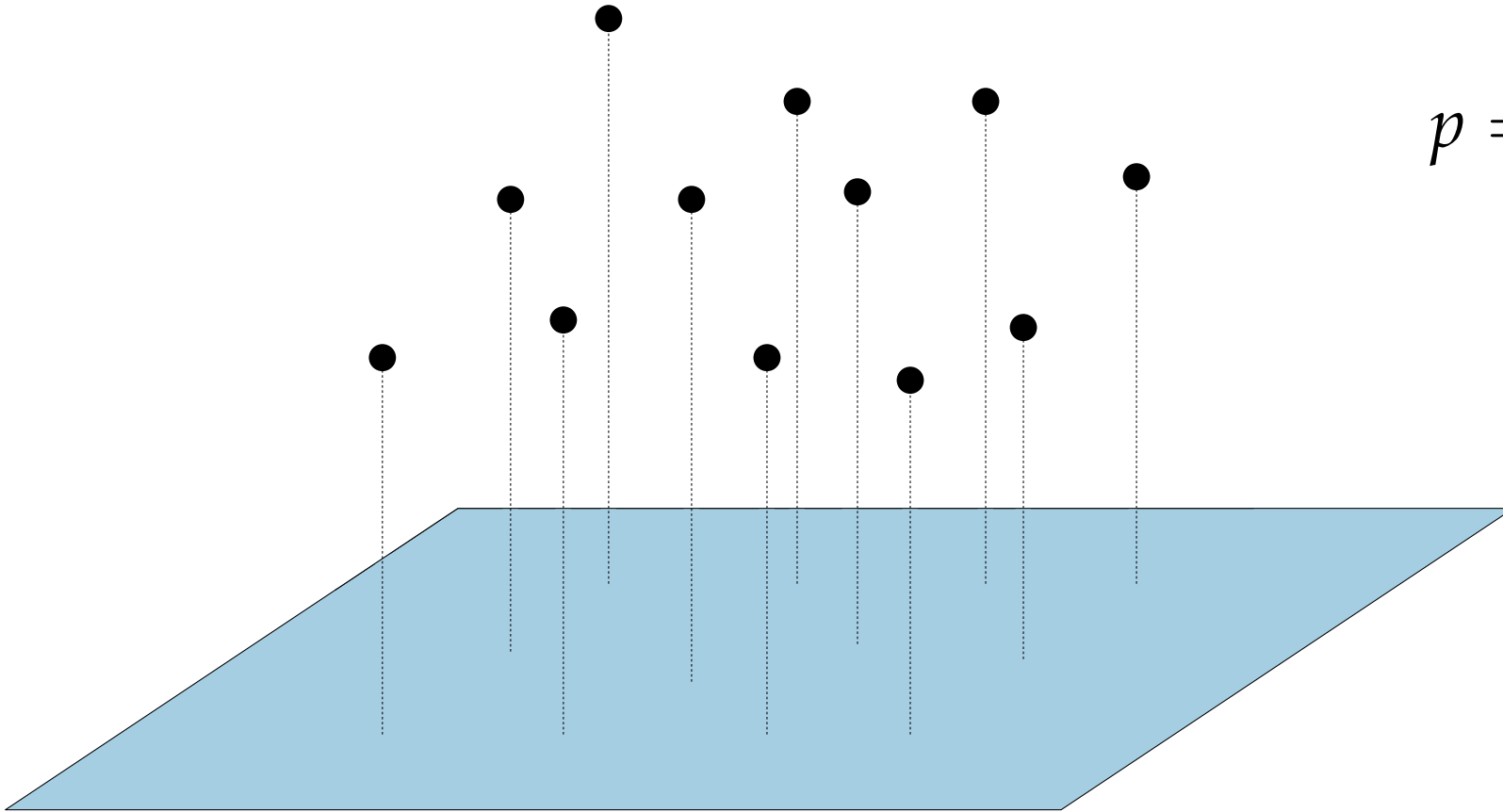
### Part I: Height Interpolation



# Height Interpolation

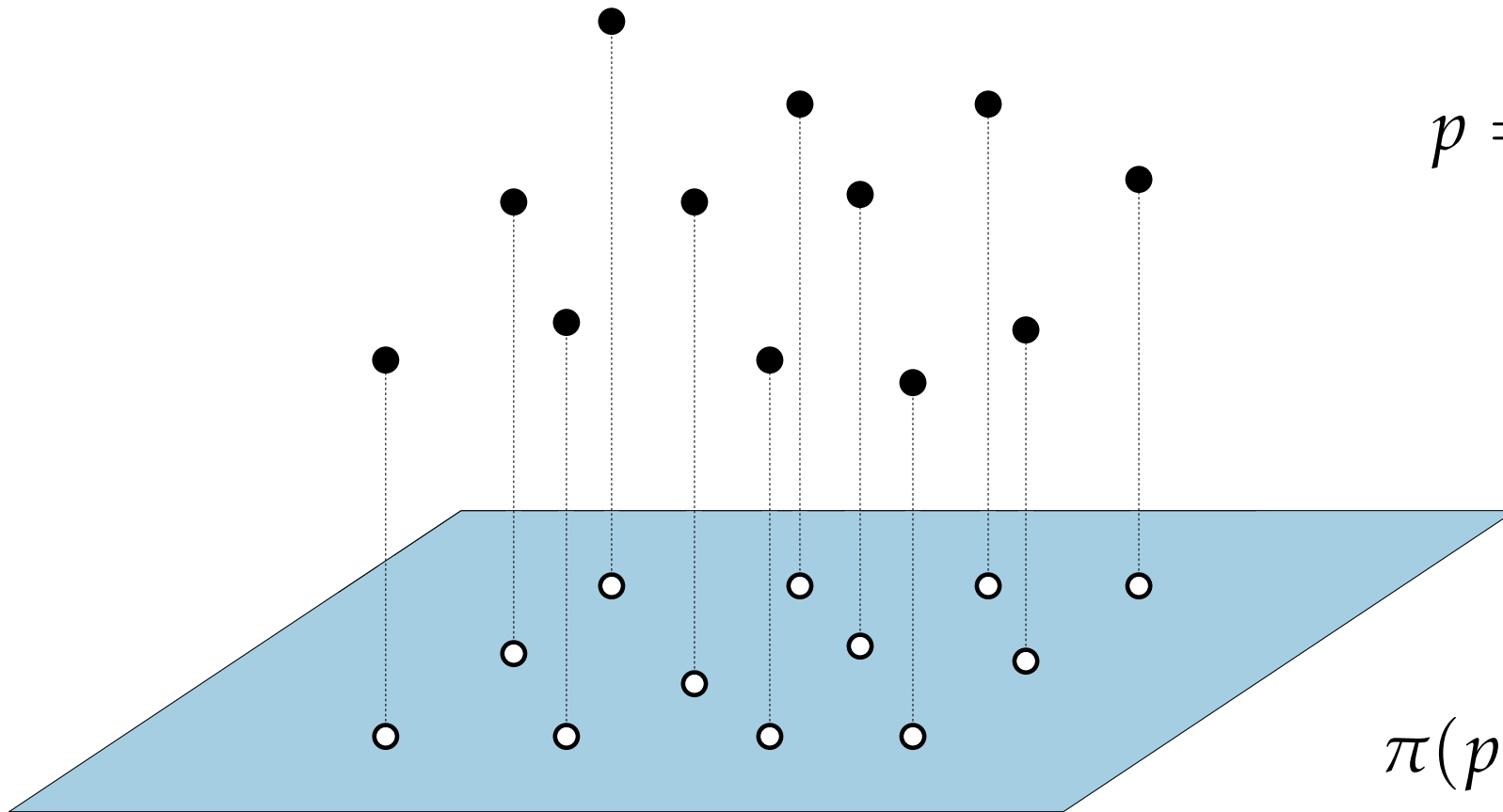


# Height Interpolation



$$p = (x_p, y_p, z_p)$$

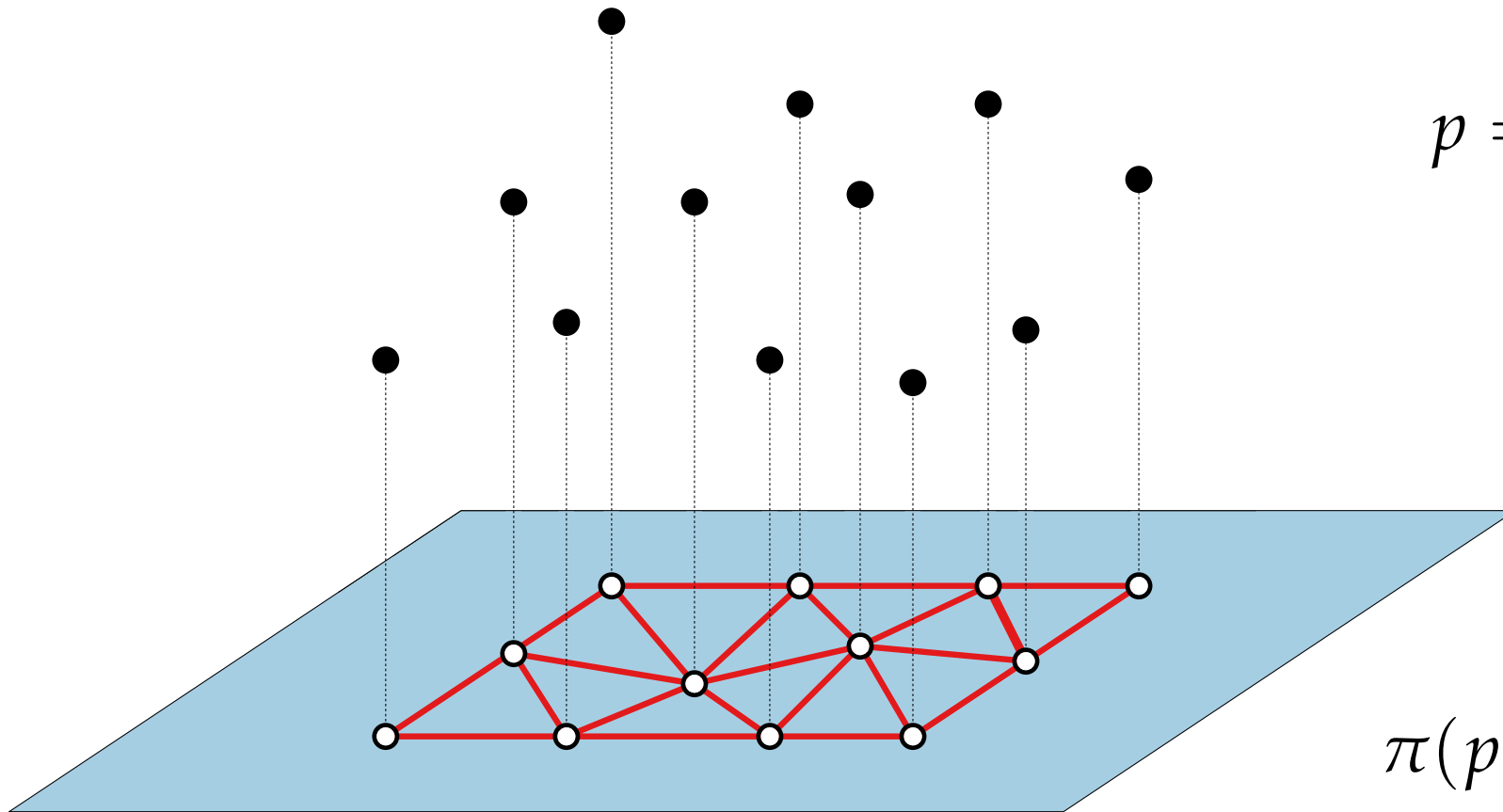
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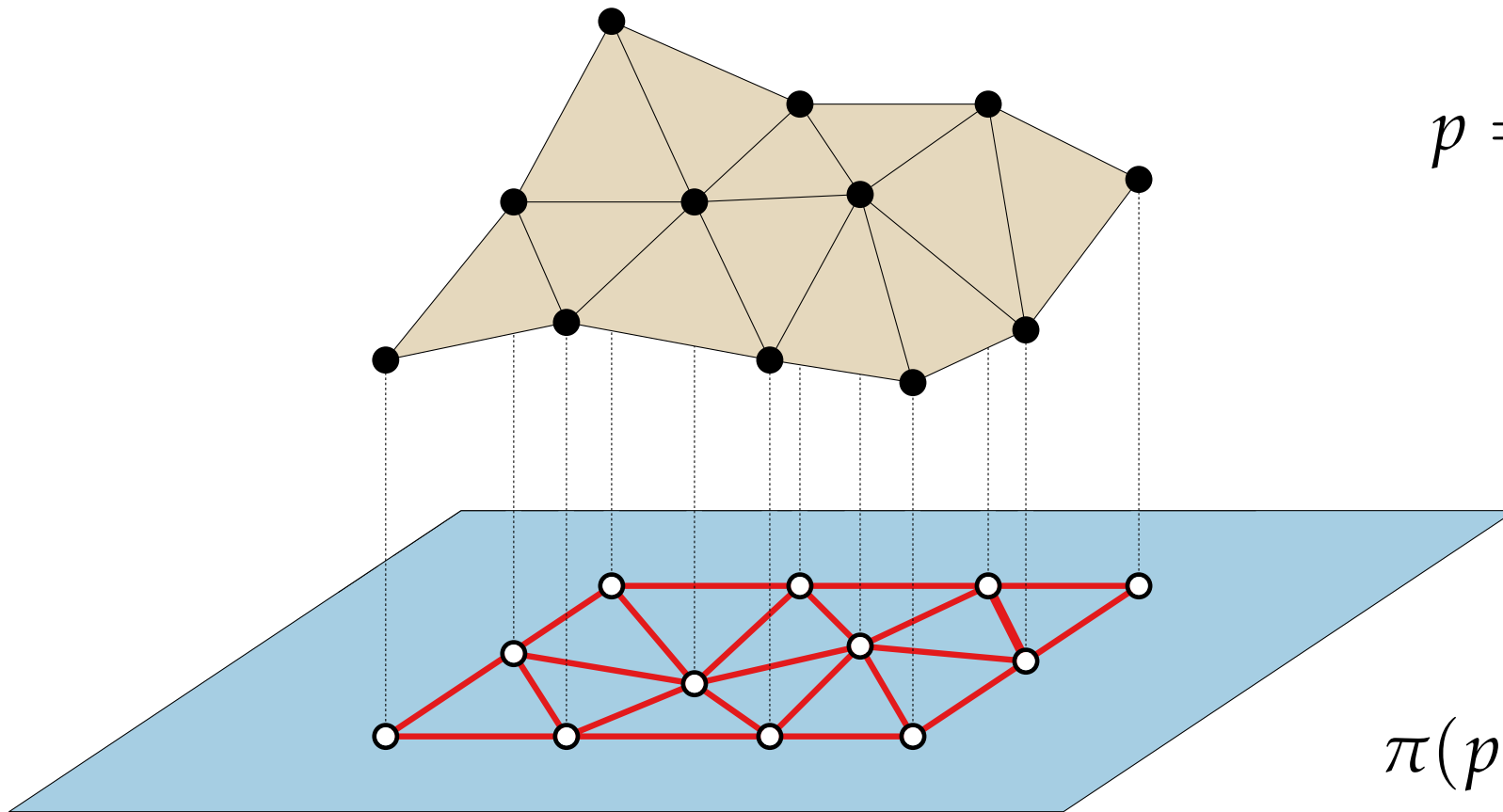
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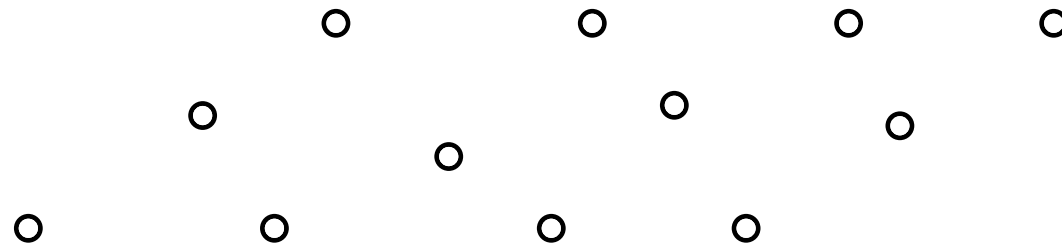


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# Triangulation of Planar Point Sets

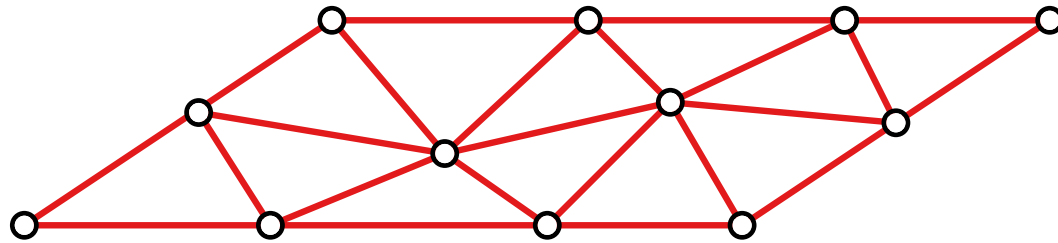
**Definition.** Given  $P \subset \mathbb{R}^2$ , a *triangulation* of  $P$  is a maximal planar subdivision with vtx set  $P$ , that is, no edge can be added without crossing.





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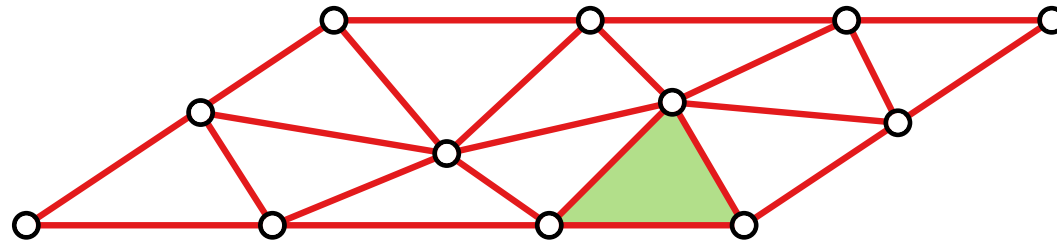
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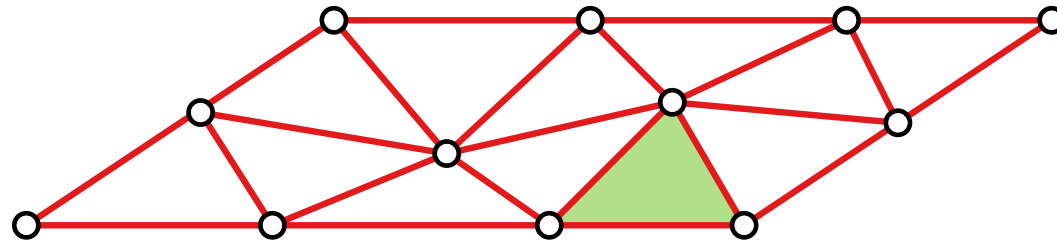
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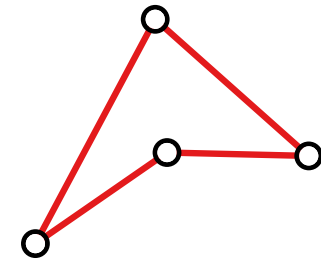
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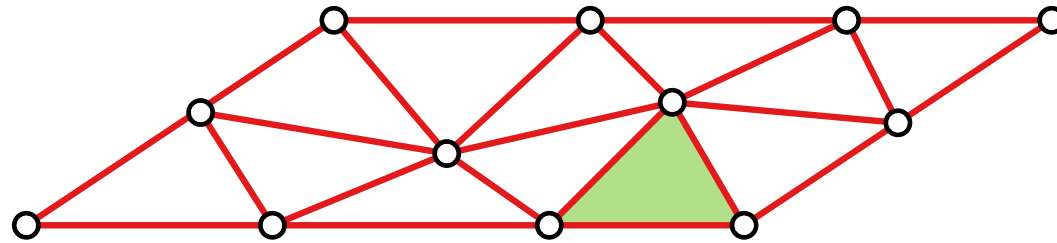


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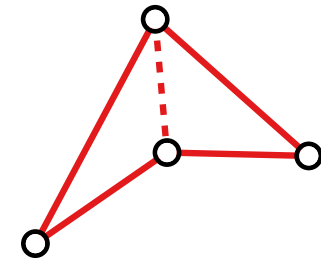


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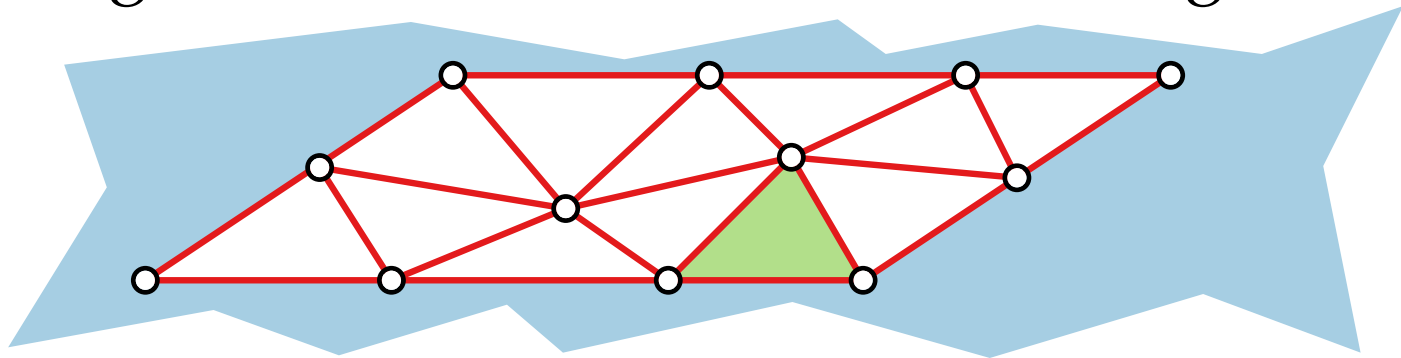


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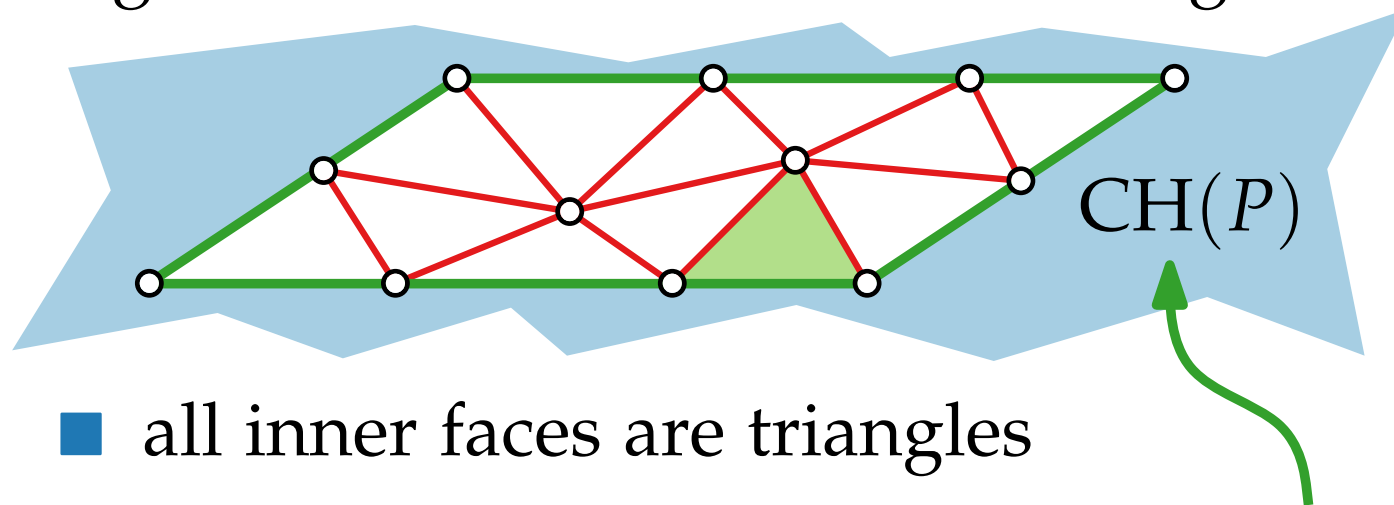
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- Observe.**
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  - outer face is complement of a convex polygon

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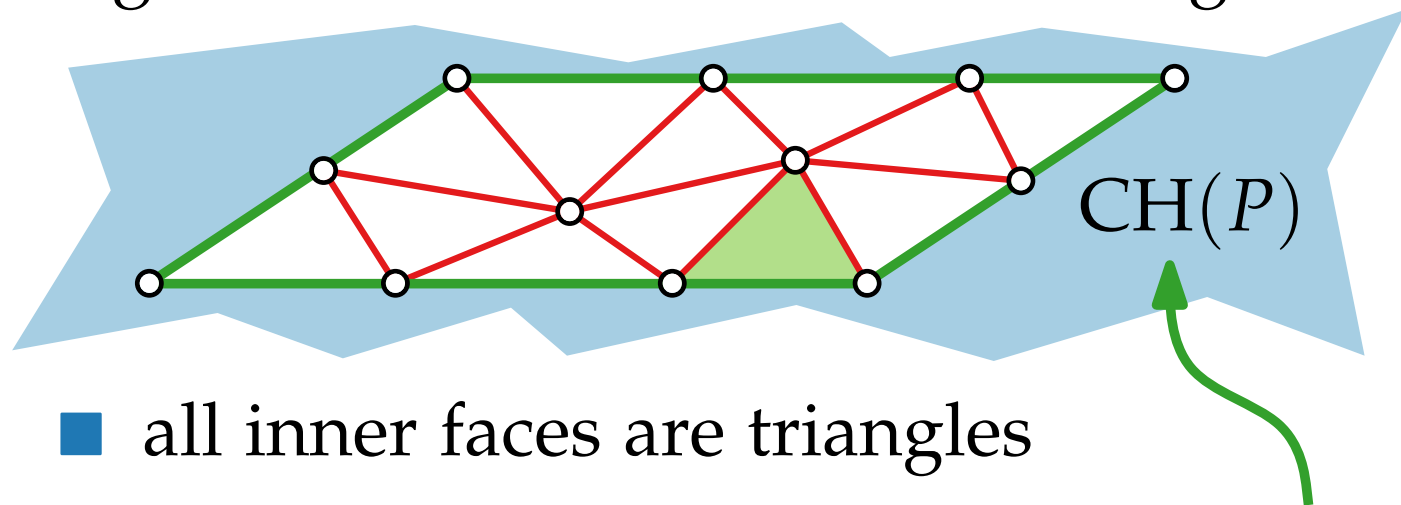
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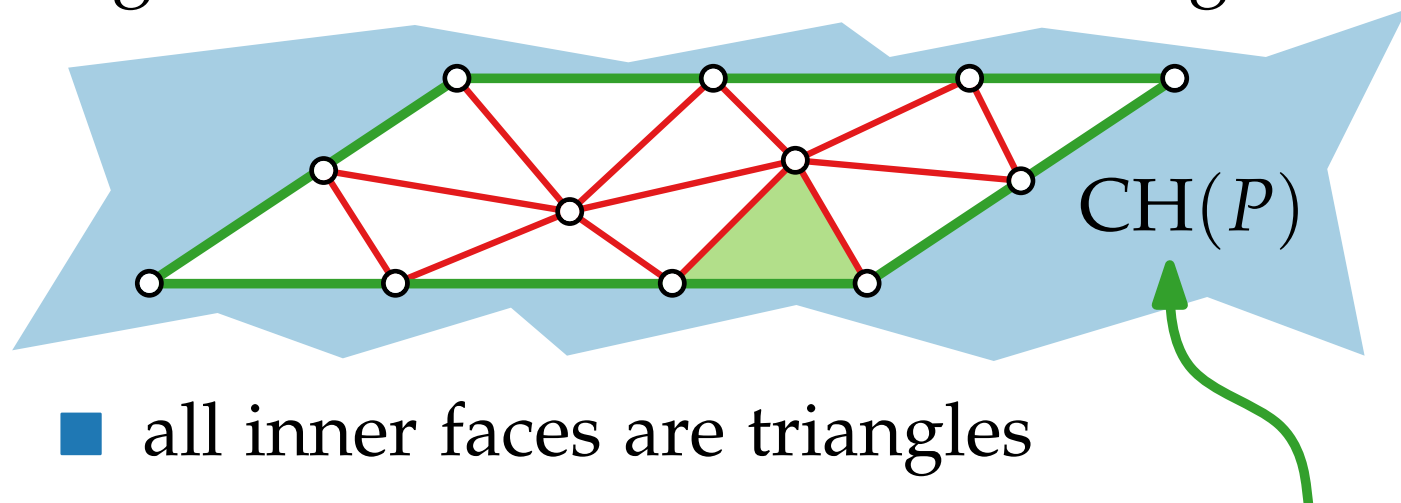
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**Theorem.** Let  $P \subset \mathbb{R}^2$  be a set of  $n$  sites, not all collinear, and let  $h$  be the number of sites on  $\partial CH(P)$ .

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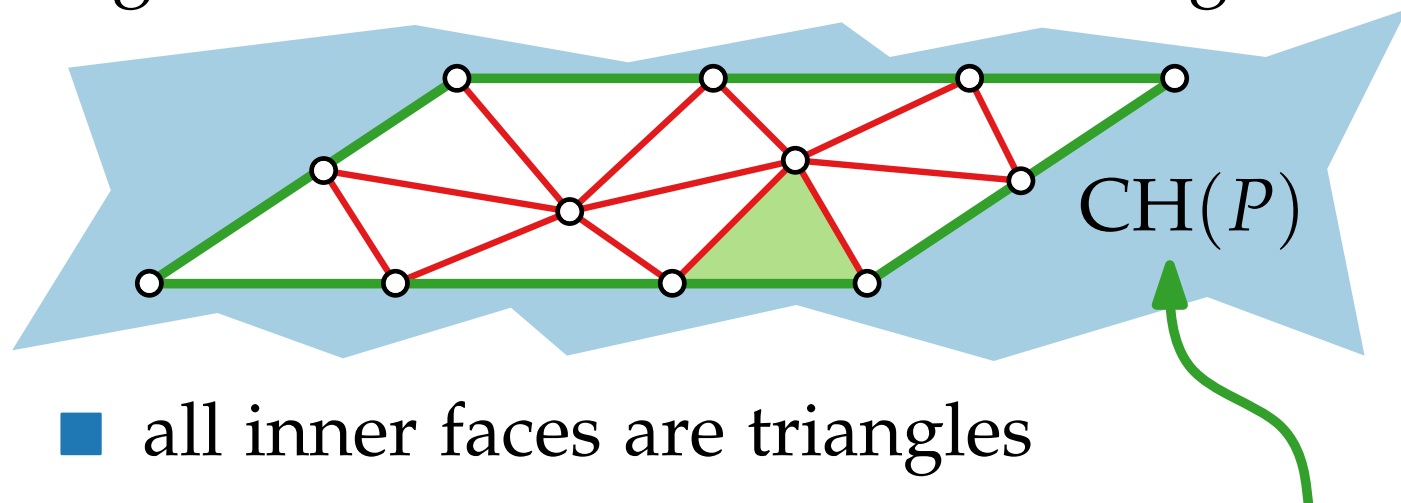
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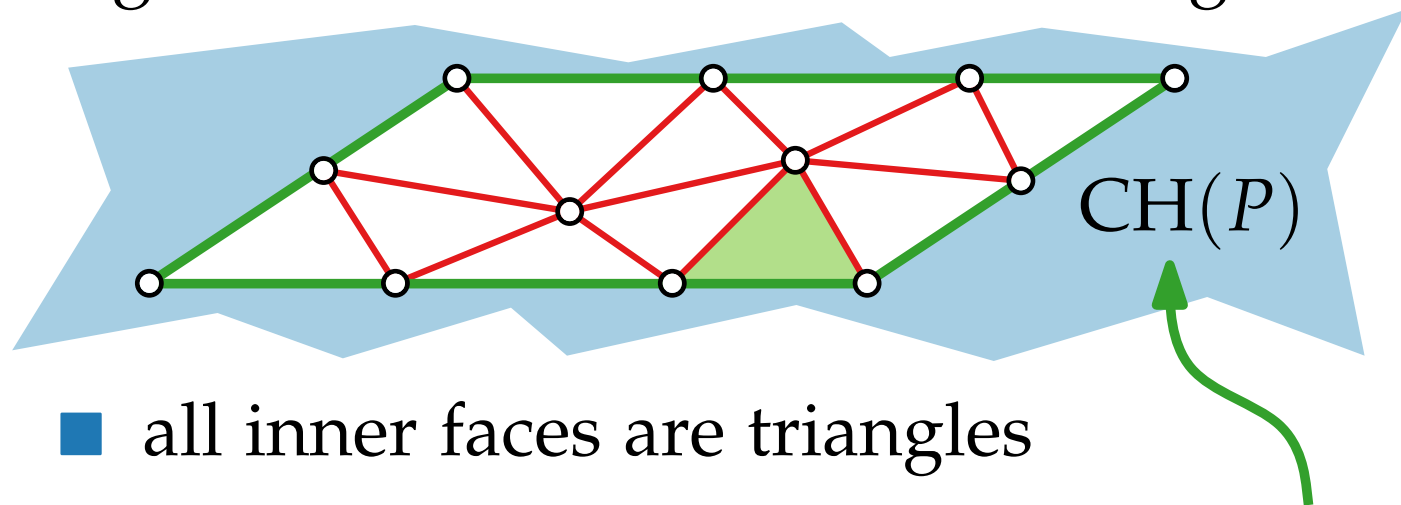
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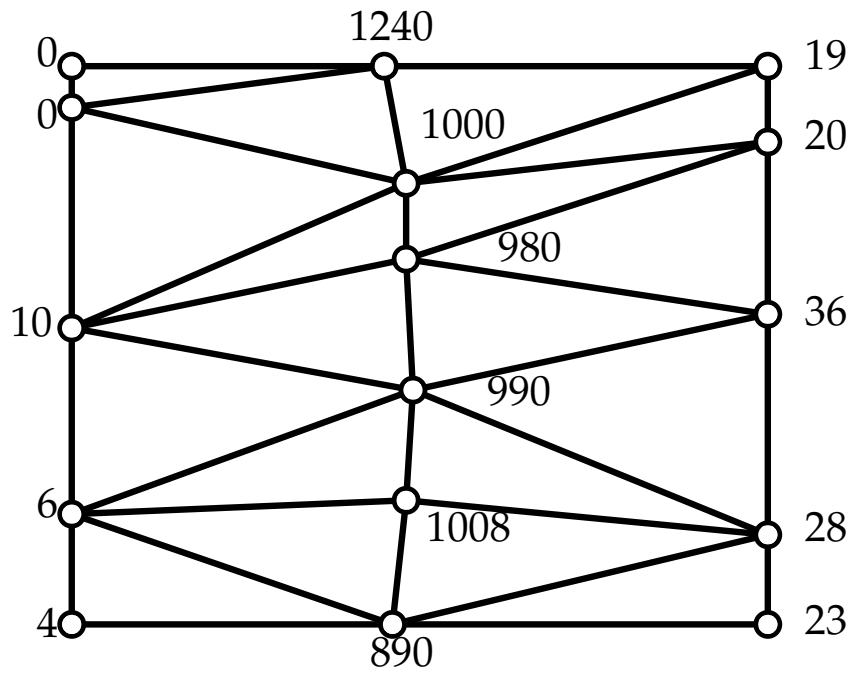
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# Computational Geometry

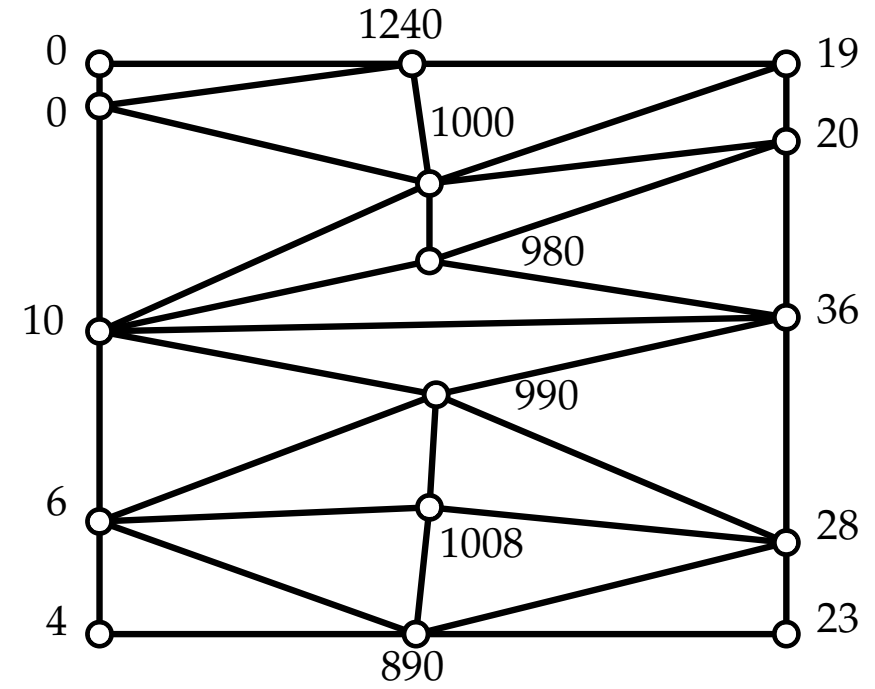
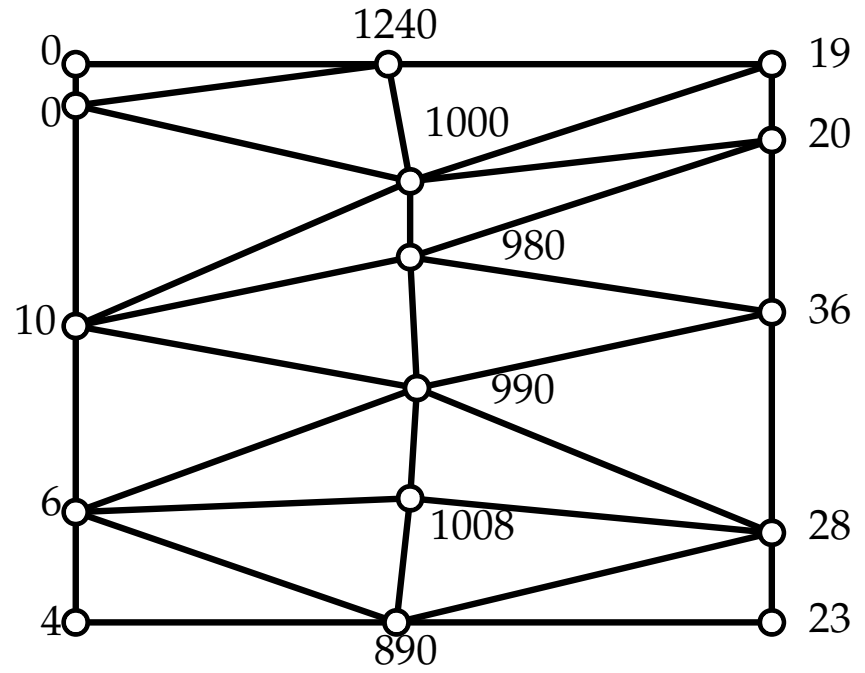
## Lecture 8: Delaunay Triangulations or Height Interpolation

### Part II: Angle-Optimal Triangulation

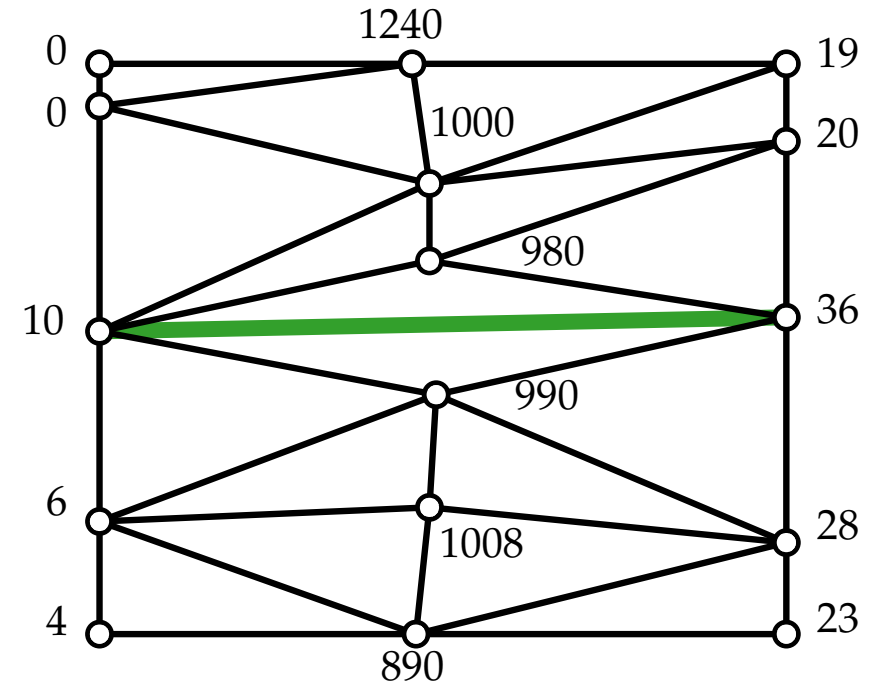
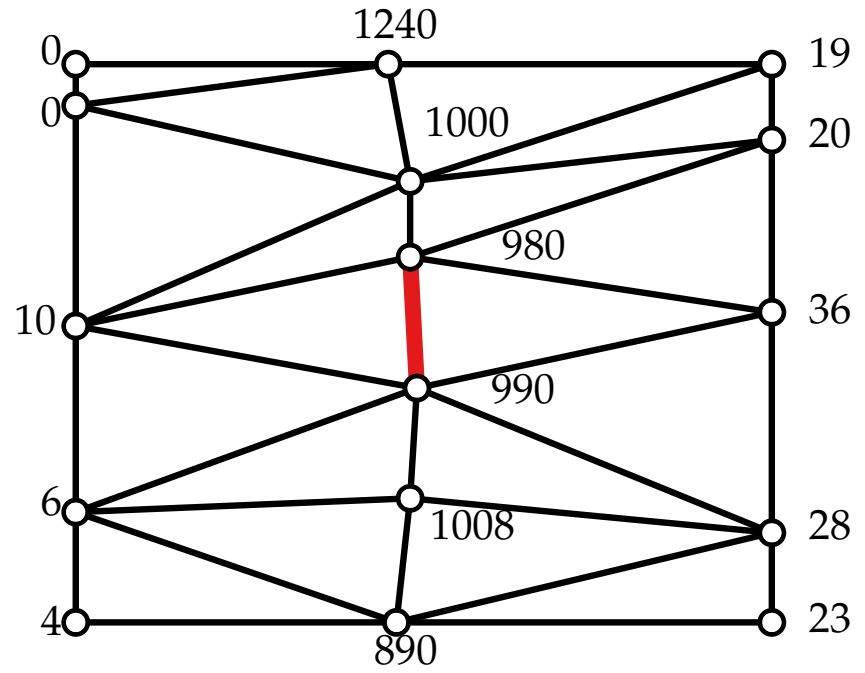
# Back to Height Interpolation



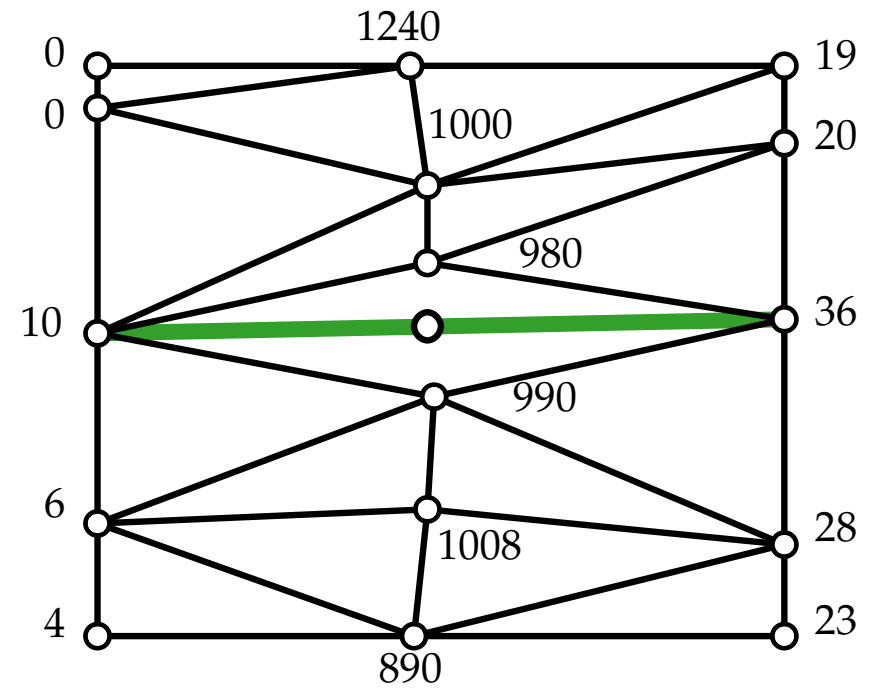
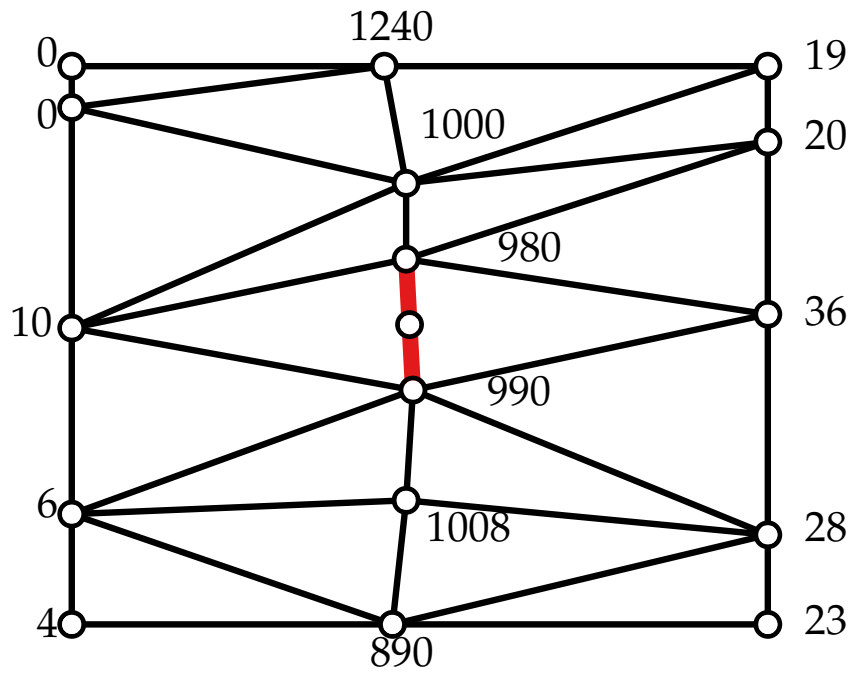
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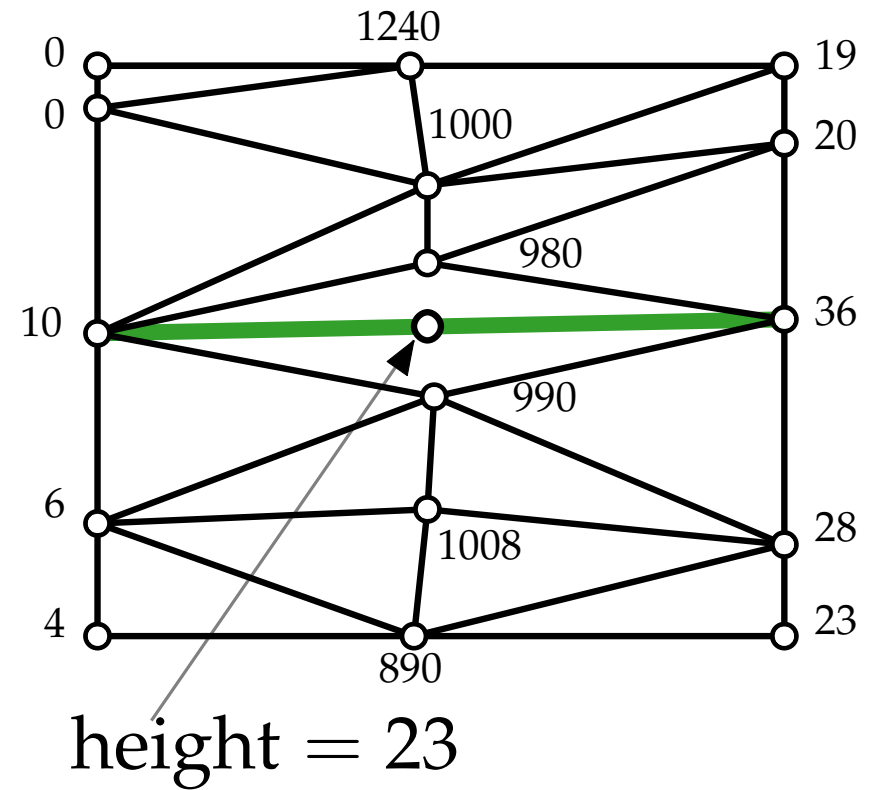
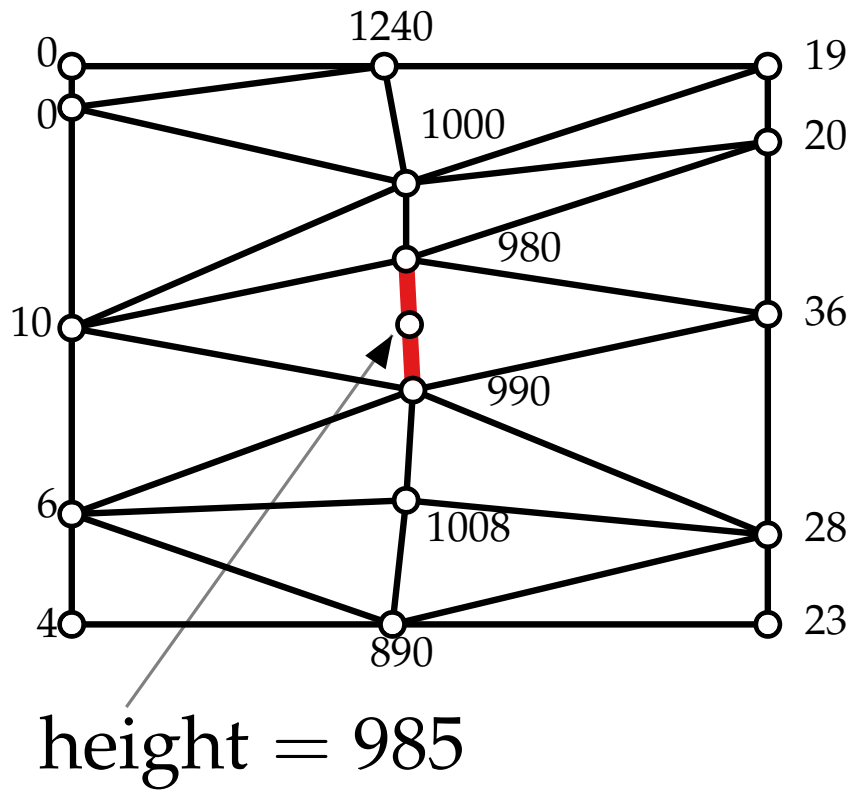
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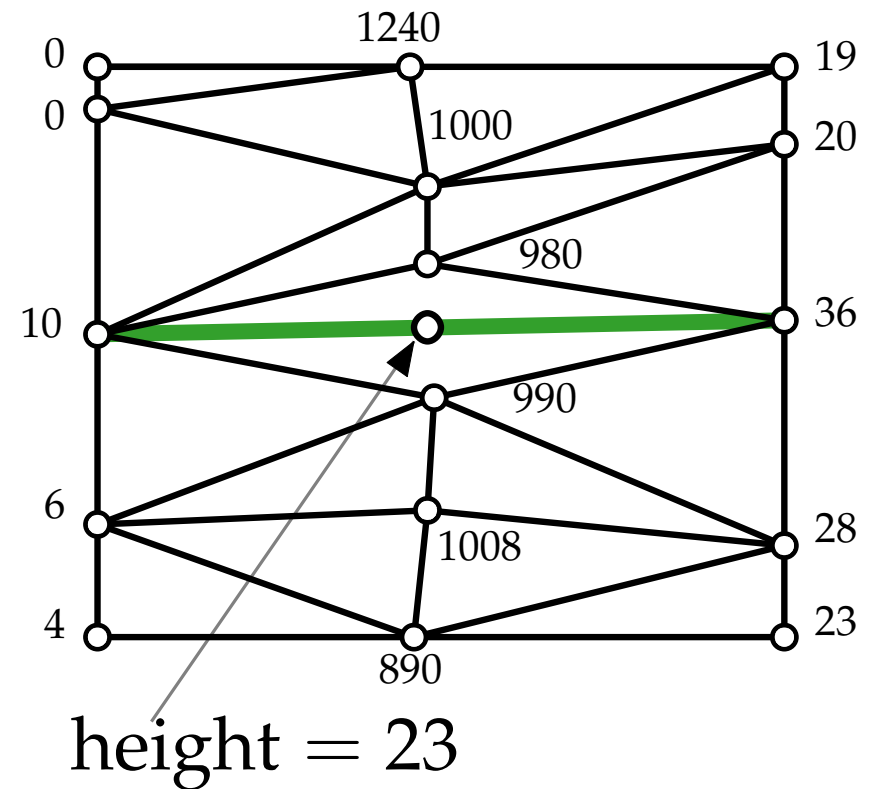
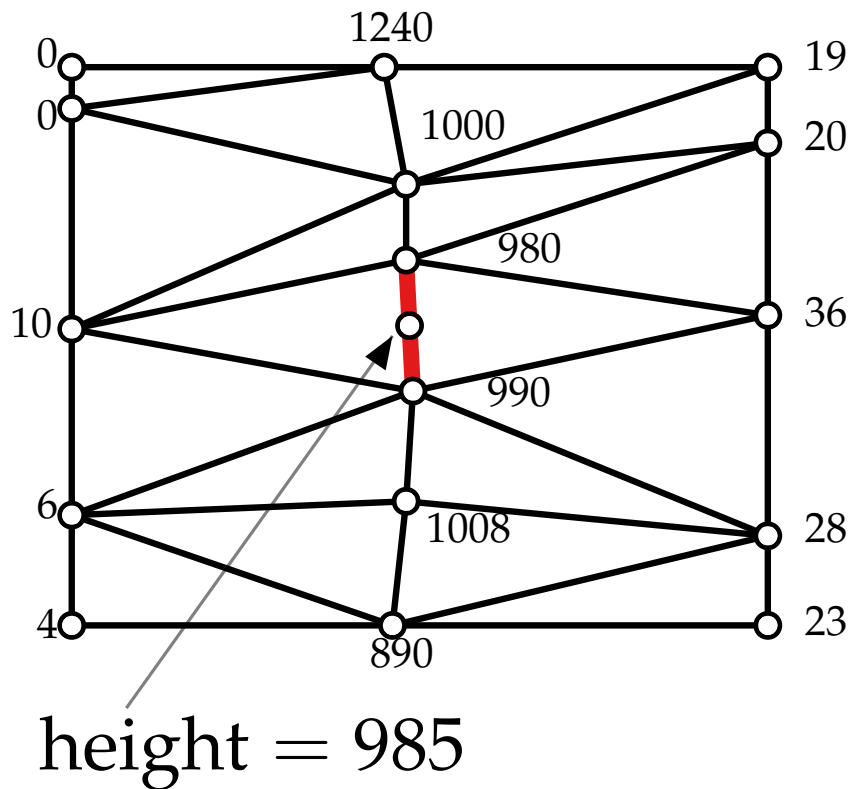


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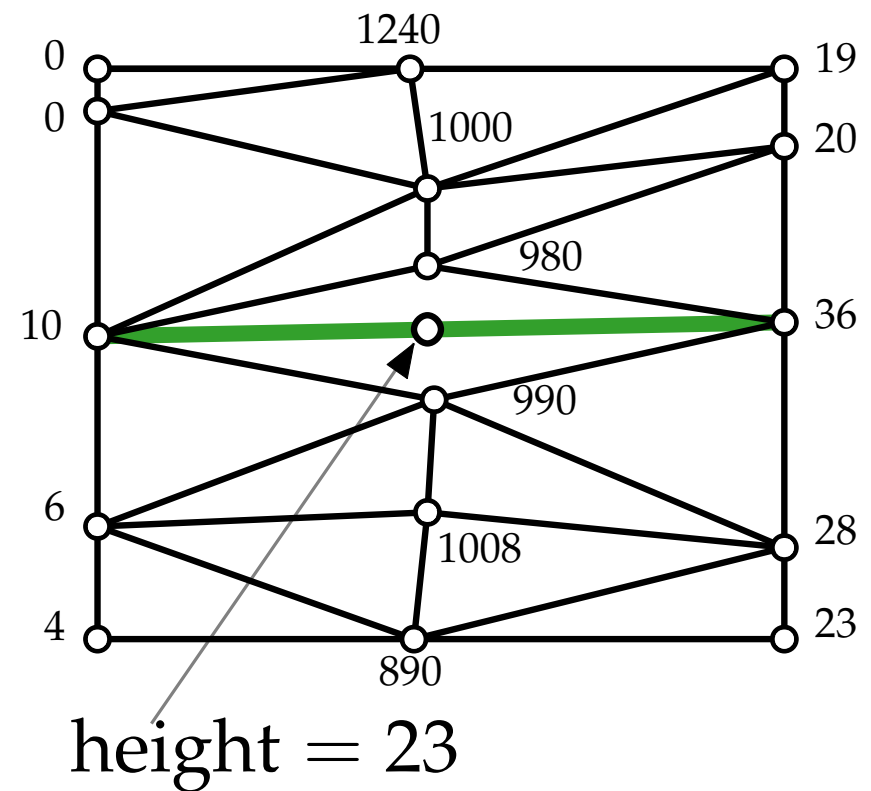
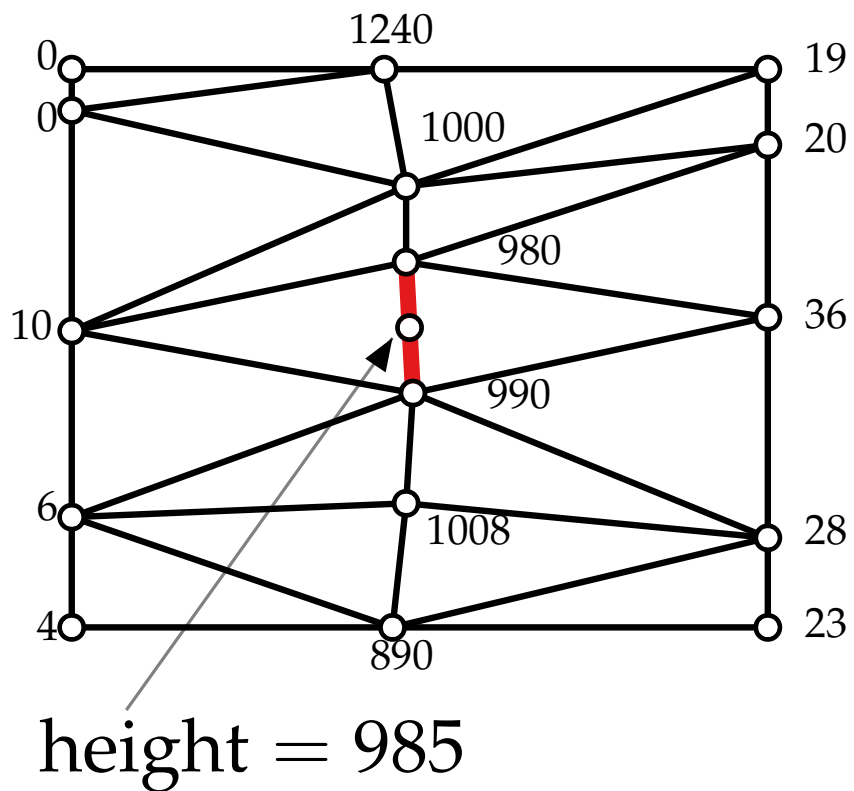


# Back to Height Interpolation



**Intuition.** Avoid “skinny” triangles!

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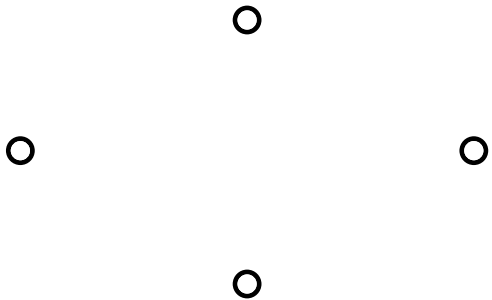


**Intuition.** Avoid “skinny” triangles!

In other words: avoid small angles!

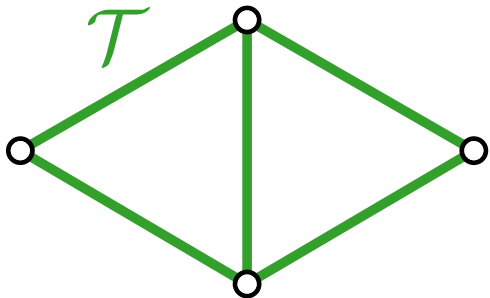
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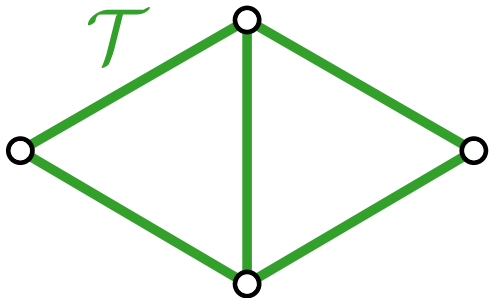
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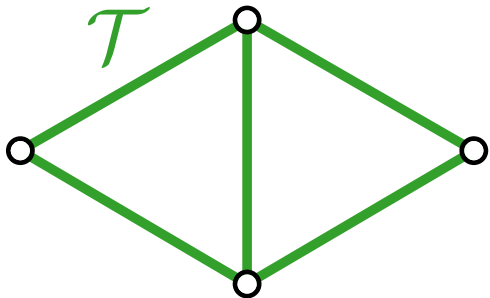
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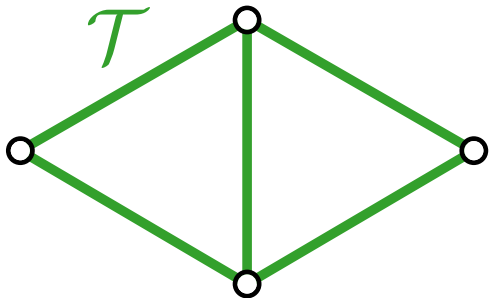
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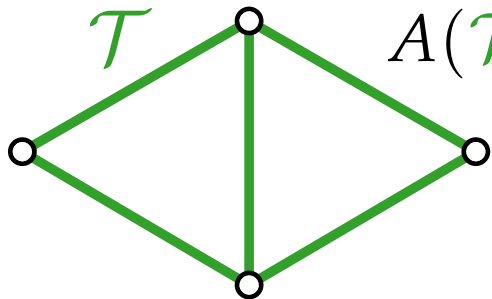
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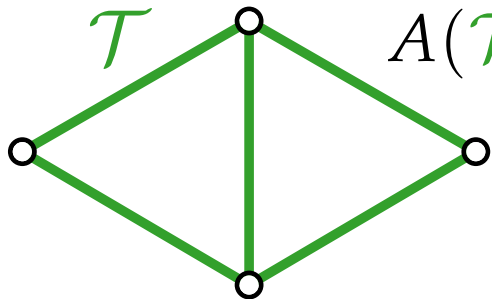
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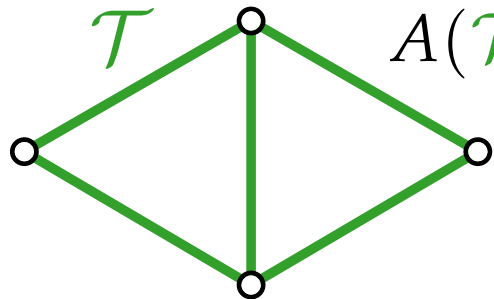


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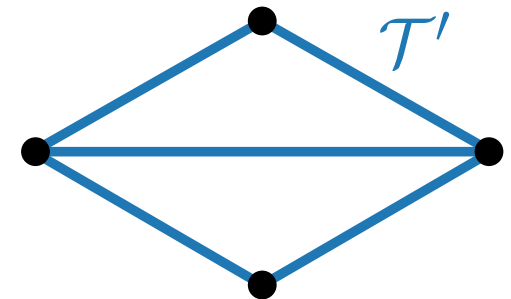
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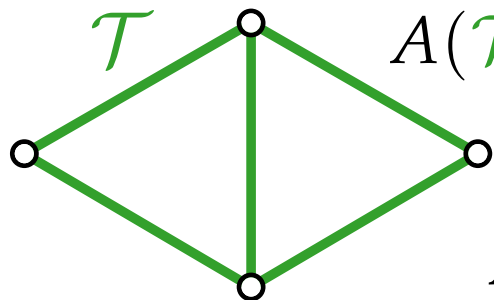
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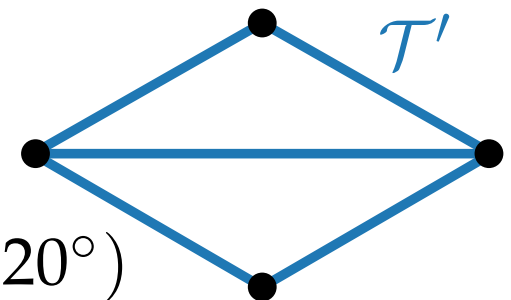
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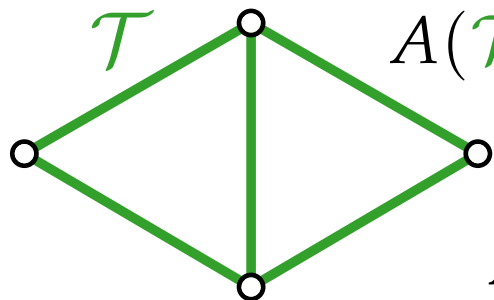
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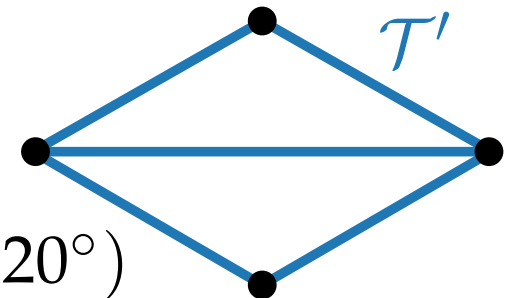
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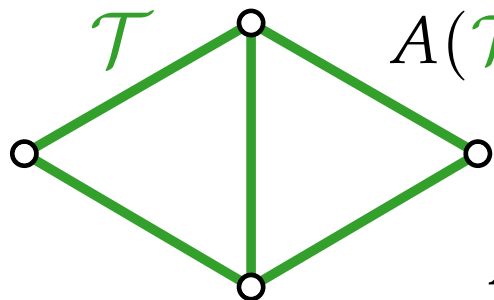
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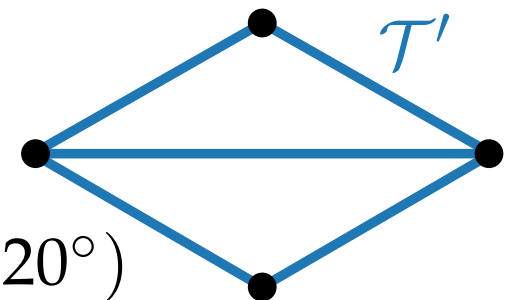
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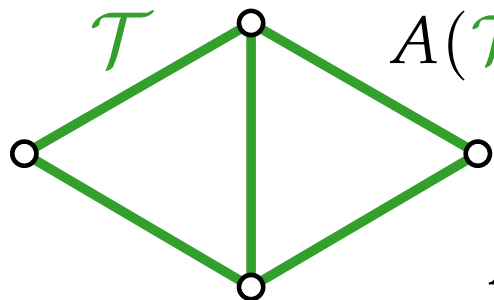
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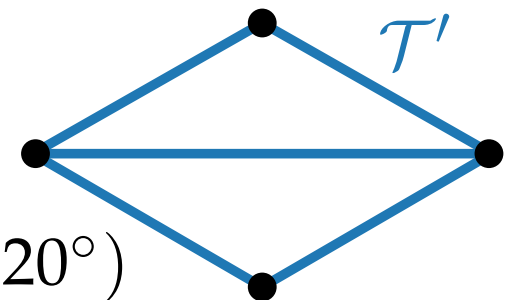
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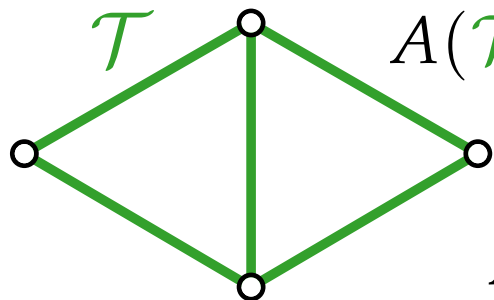
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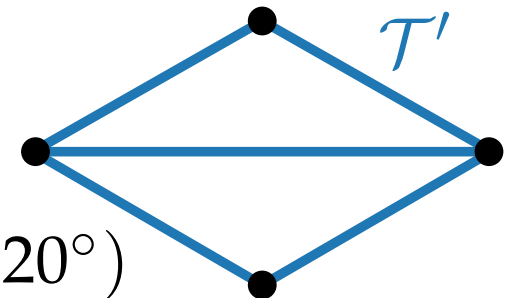
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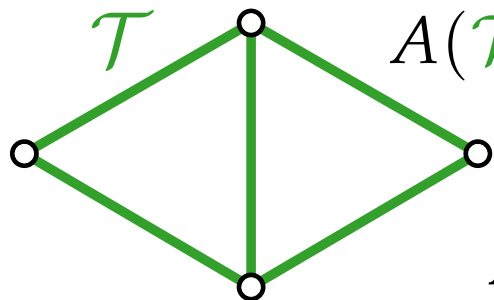


# Angle-Optimal Triangulations

**Definition.** Given a set  $P \subset \mathbb{R}^2$  and a triangulation  $\mathcal{T}$  of  $P$ , let  $m$  be the number of triangles in  $\mathcal{T}$  and let  $A(\mathcal{T}) = (\alpha_1, \dots, \alpha_{3m})$  be the *angle vector* of  $\mathcal{T}$ , where  $\alpha_1 \leq \dots \leq \alpha_{3m}$  are the angles in the triangles of  $\mathcal{T}$ .

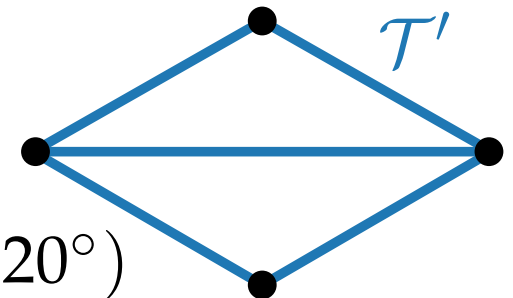
We say  $A(\mathcal{T}) > A(\mathcal{T}')$   
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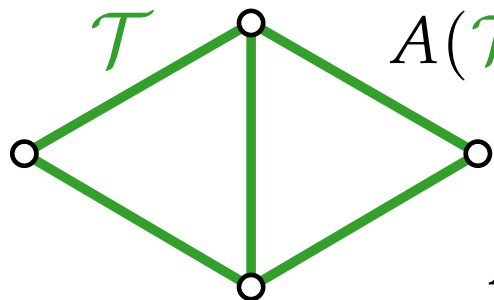


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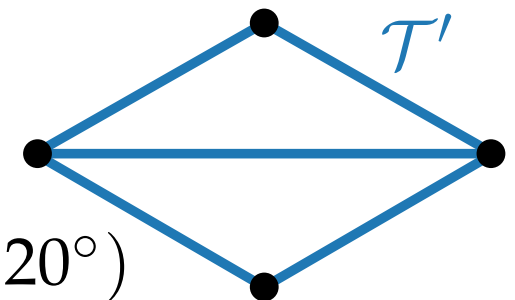
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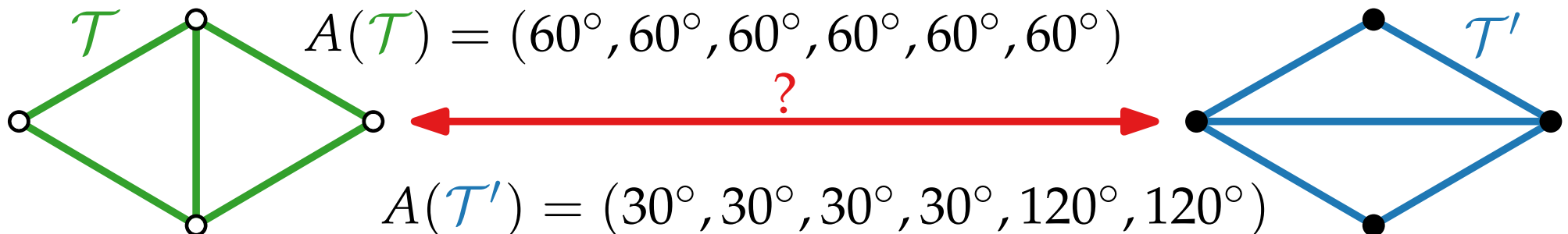
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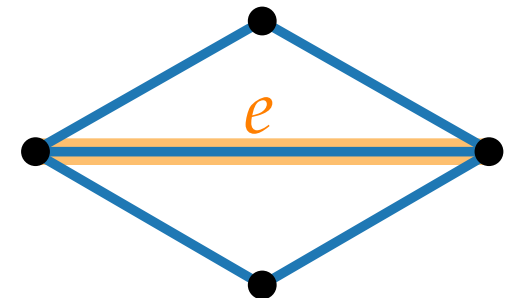
# Computational Geometry

## Lecture 8: Delaunay Triangulations or Height Interpolation

### Part III: Edge Flips & Legal Triangulations

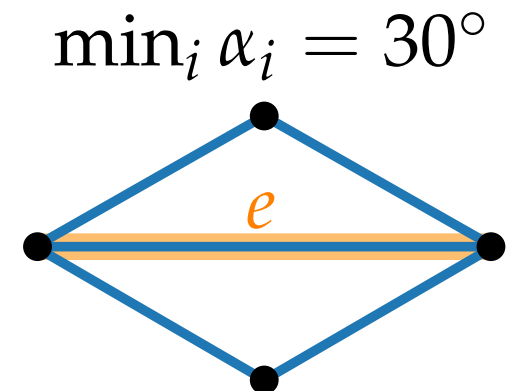
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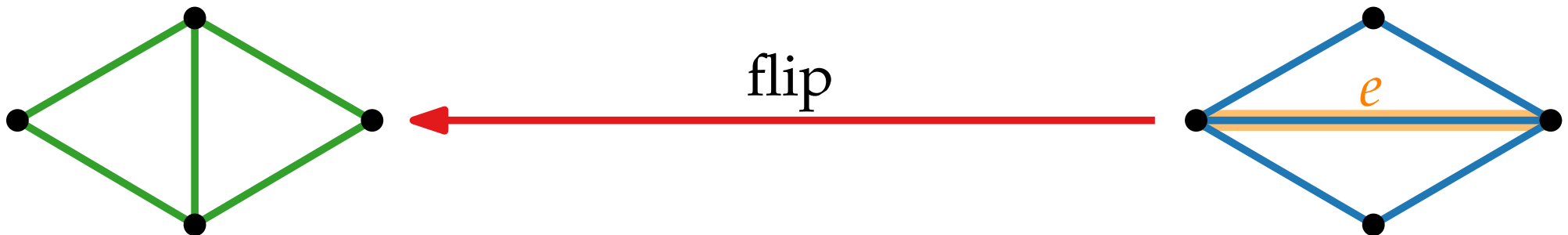
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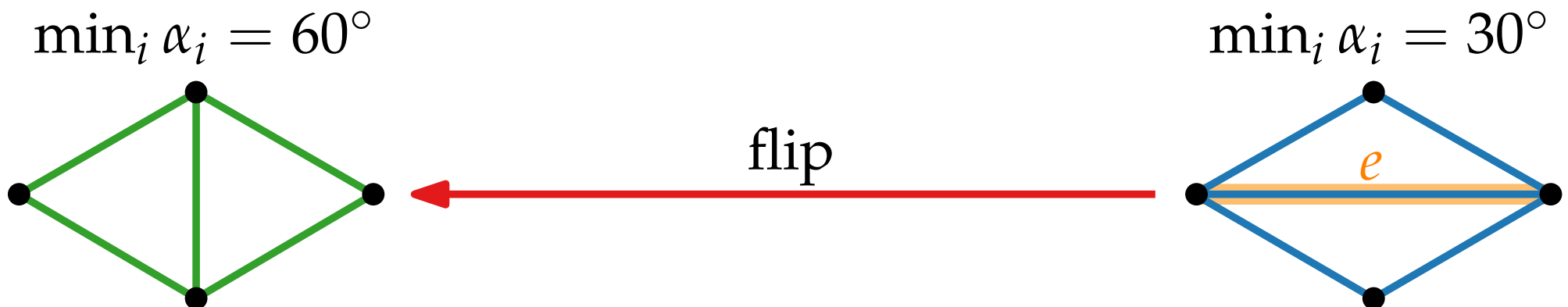
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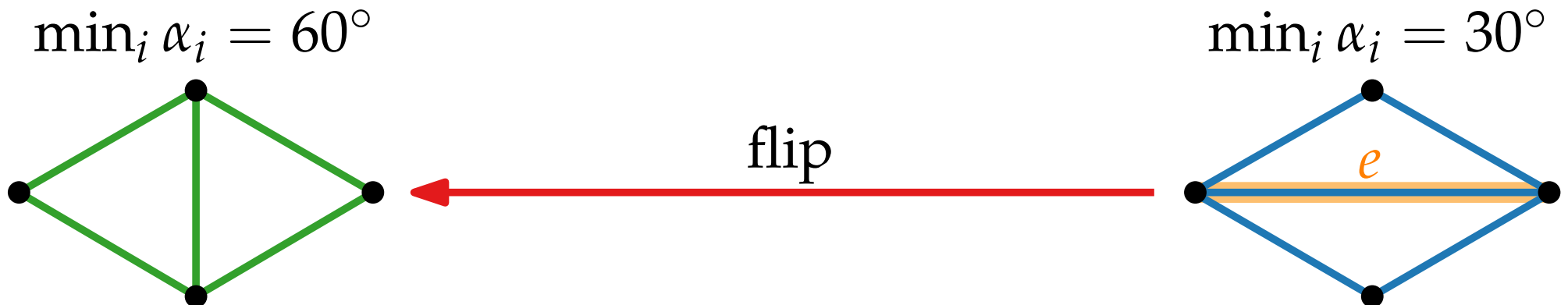




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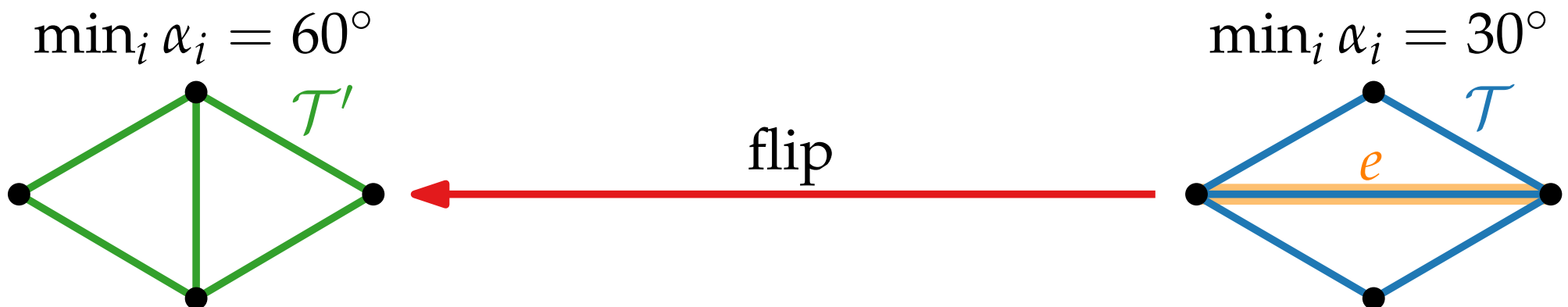
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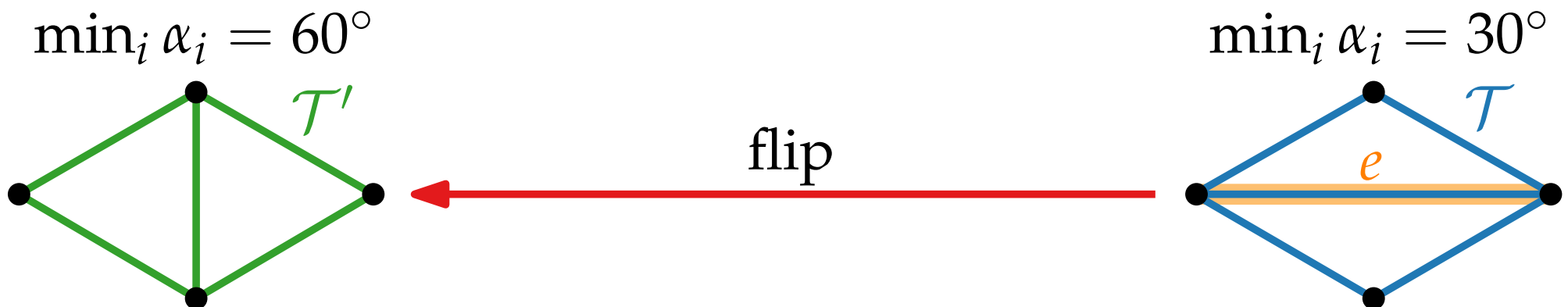
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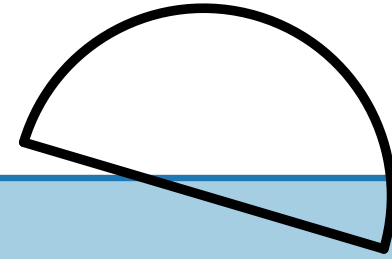
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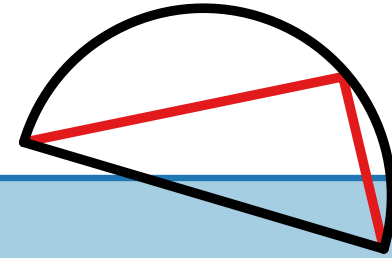
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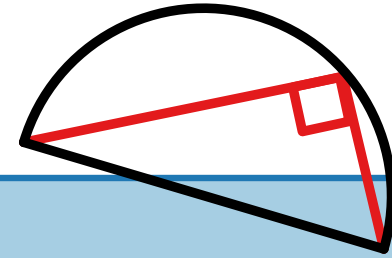
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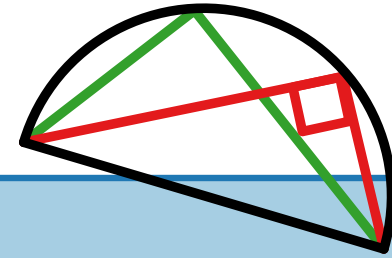


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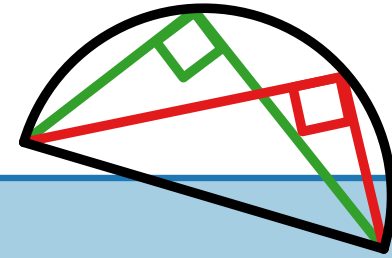
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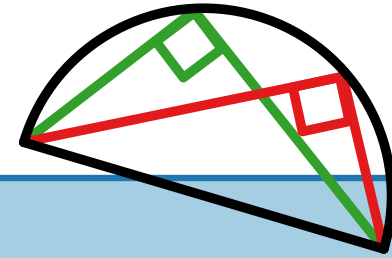
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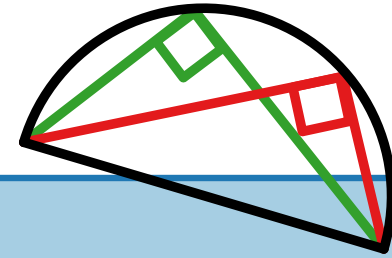


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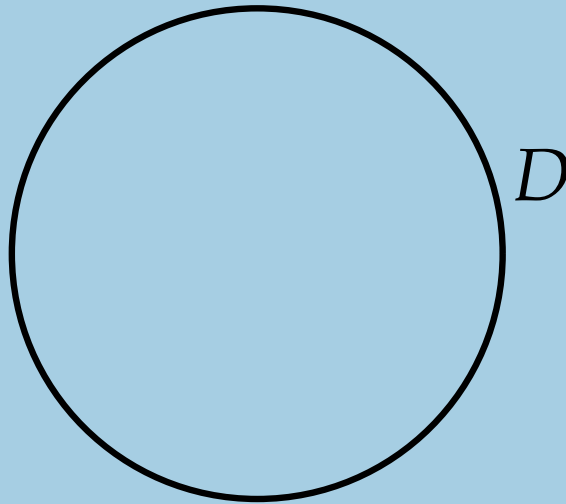
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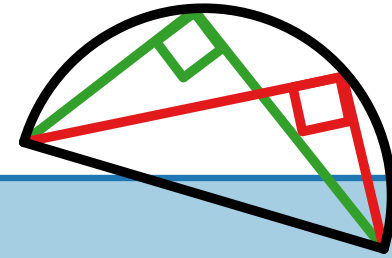
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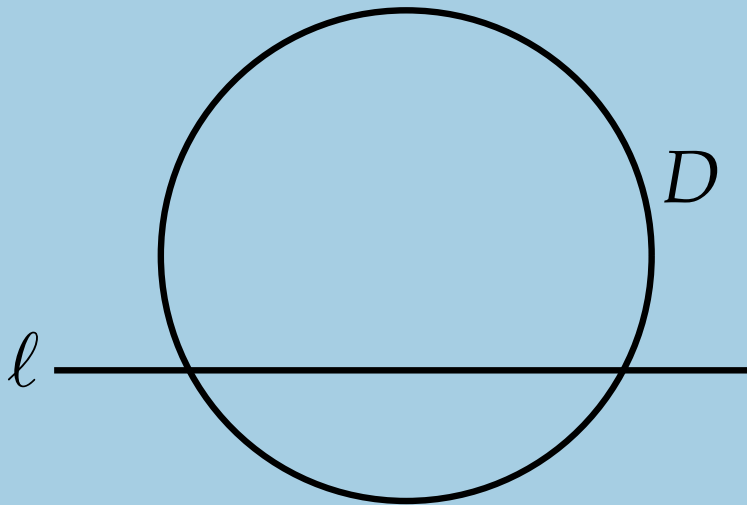
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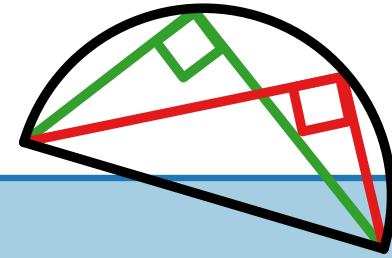
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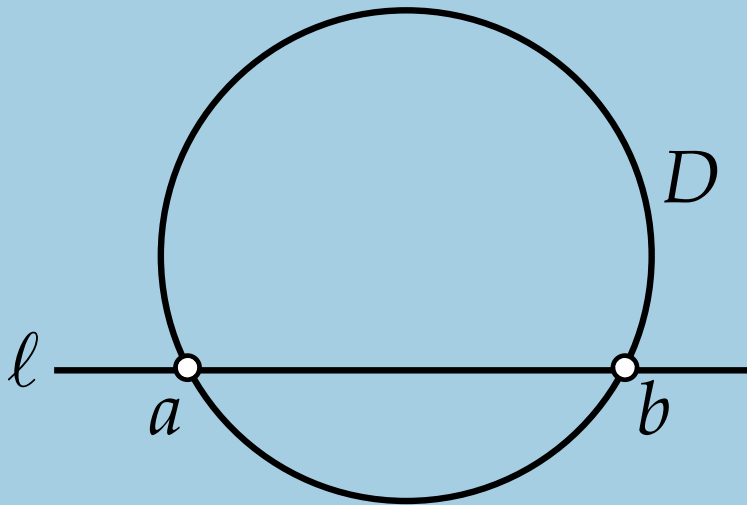
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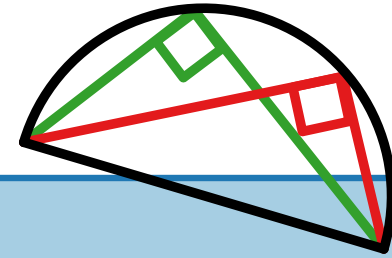
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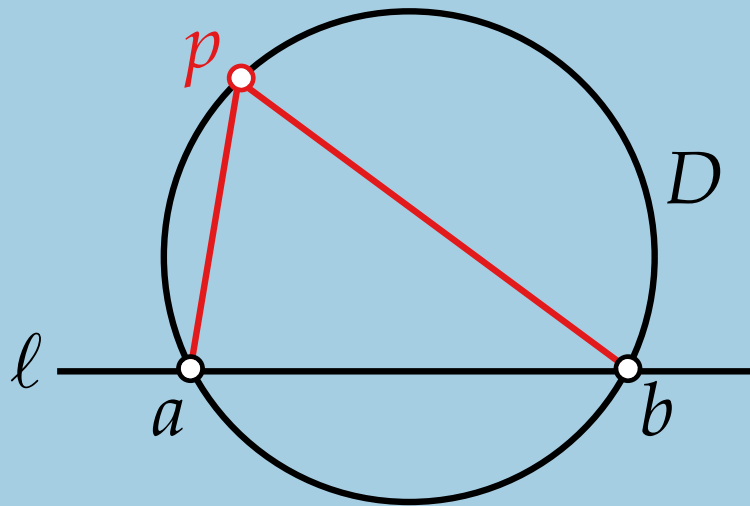
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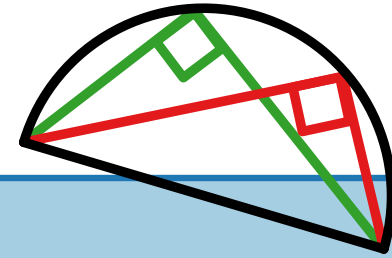
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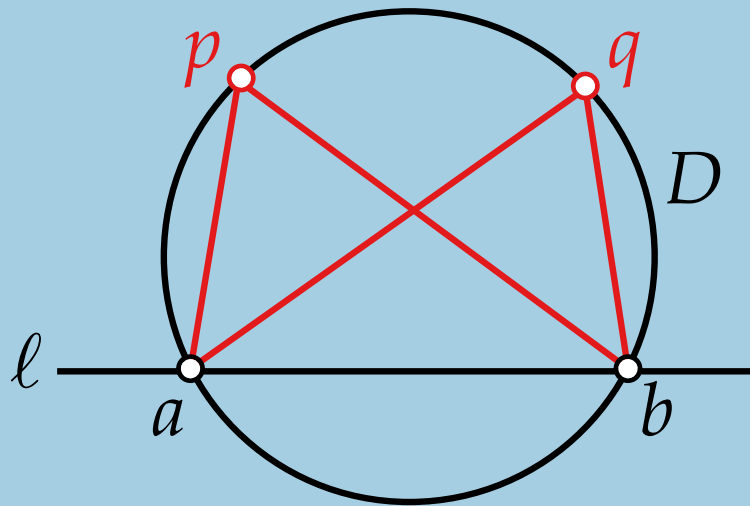
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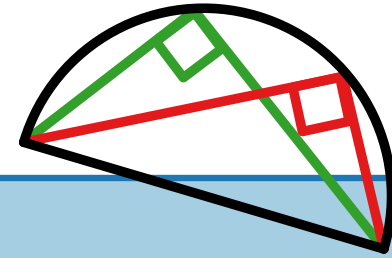


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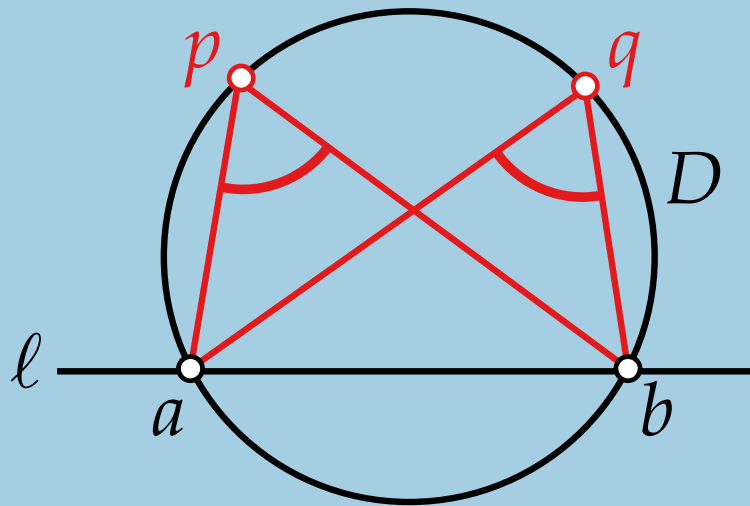
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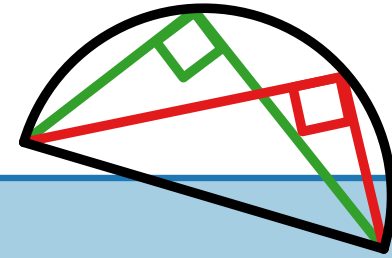
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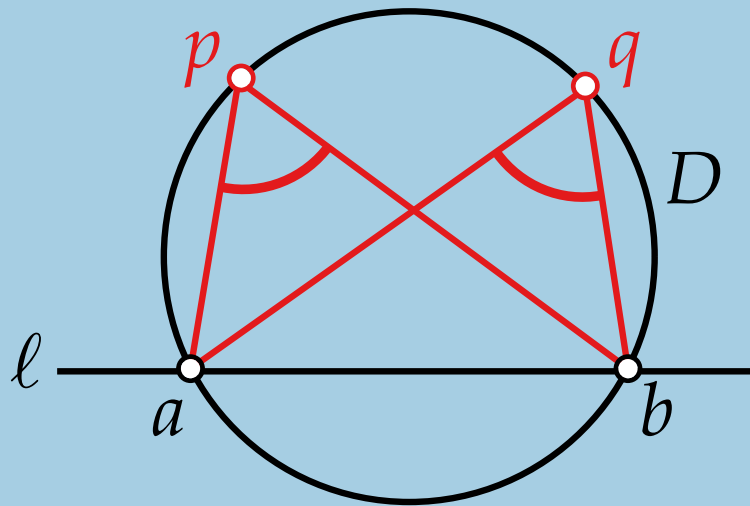
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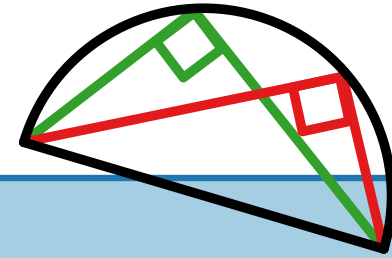


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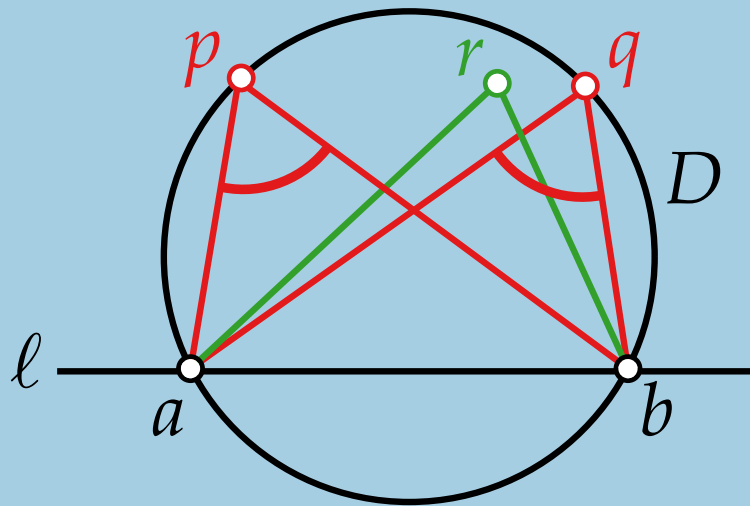
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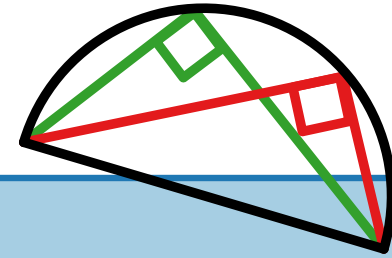
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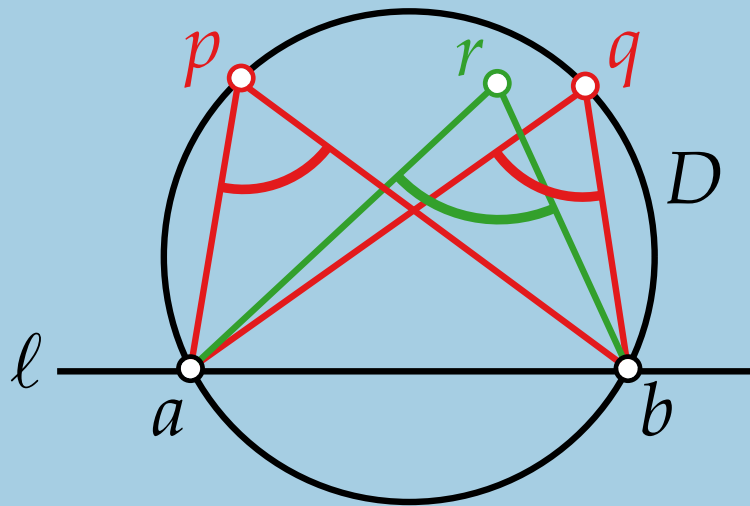
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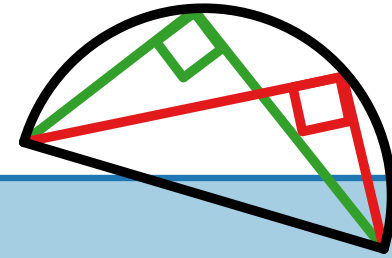
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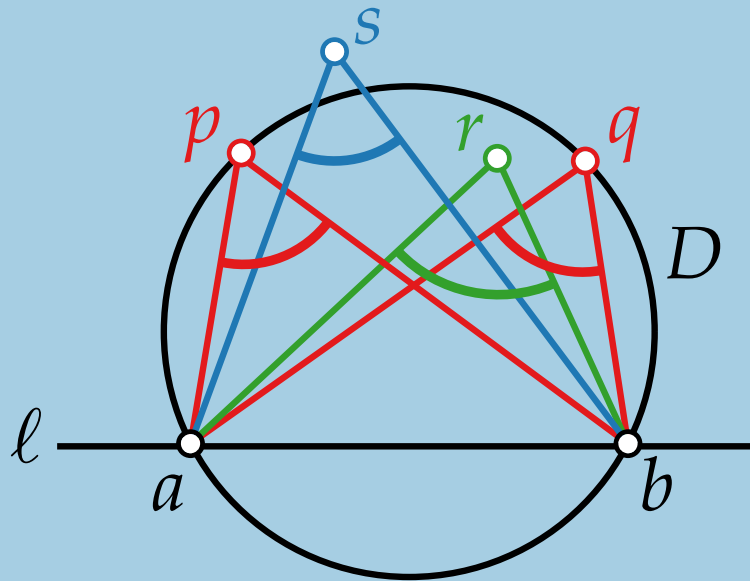
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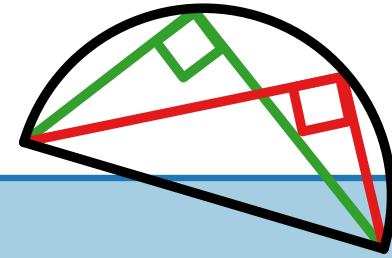
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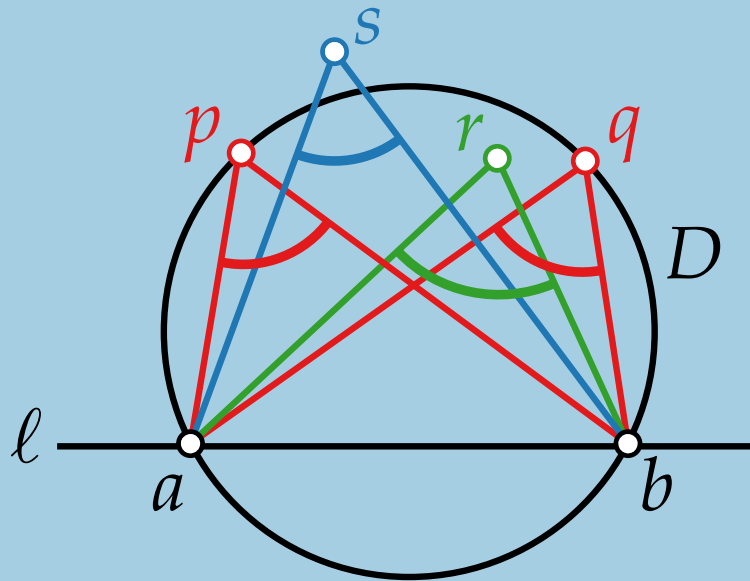
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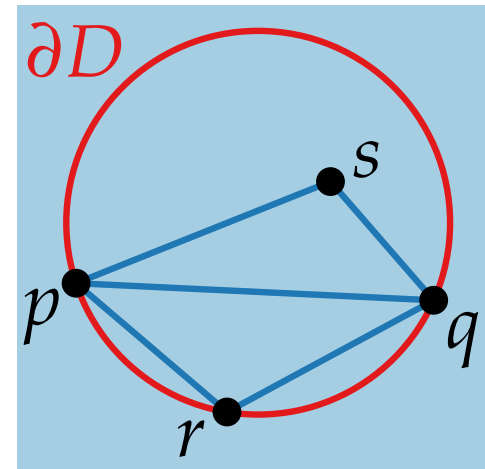
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# Legal Triangulations

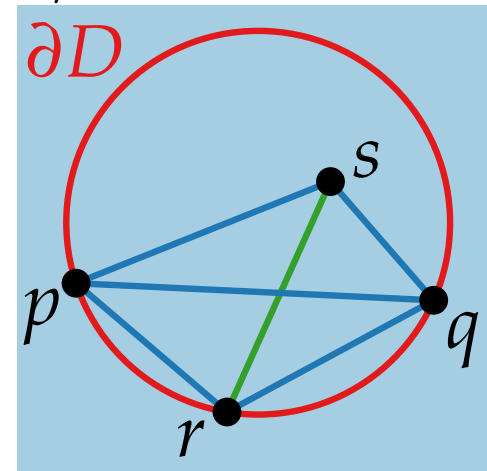
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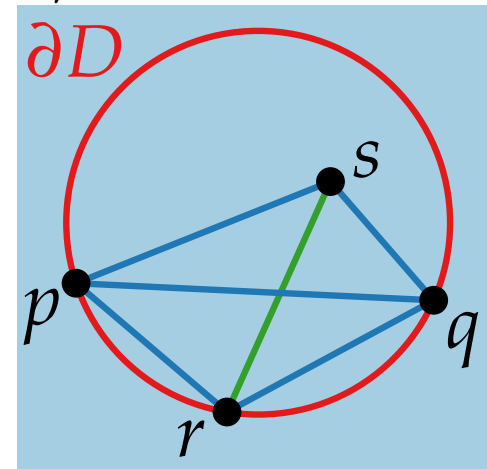


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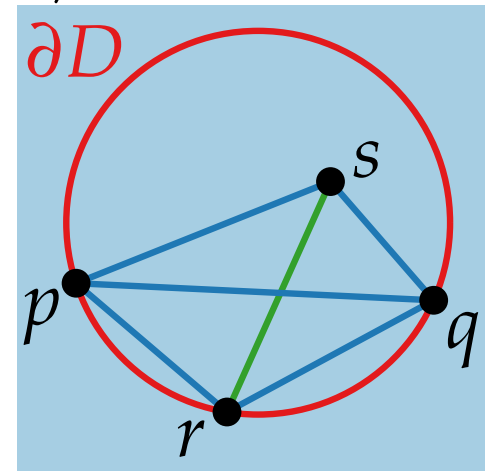


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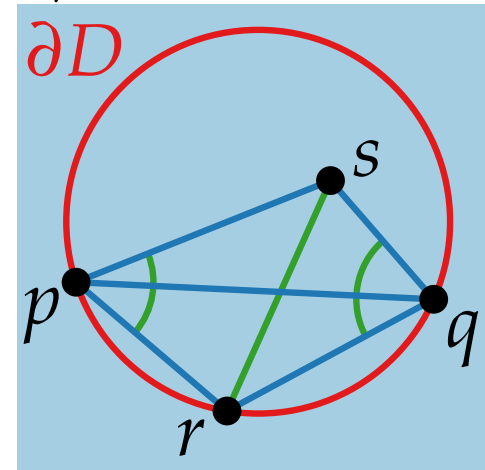


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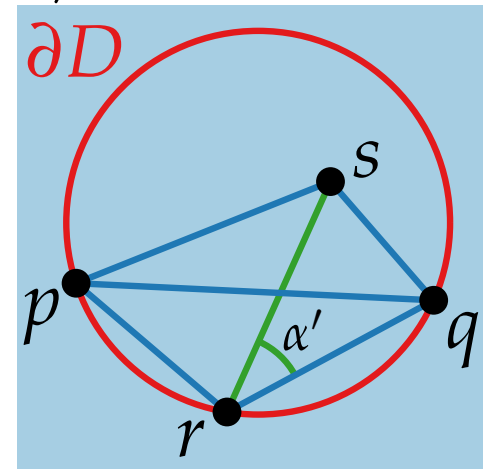


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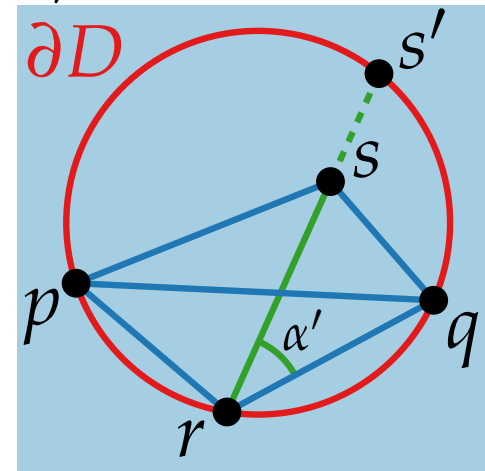


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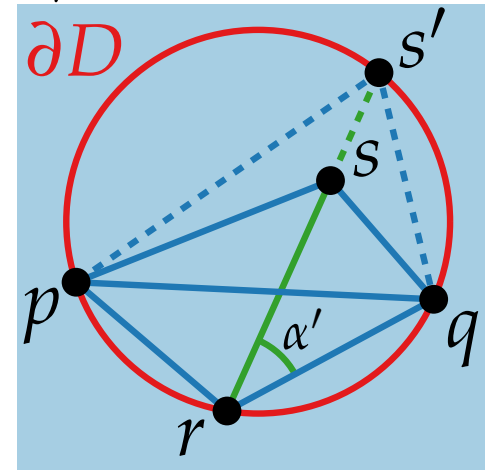


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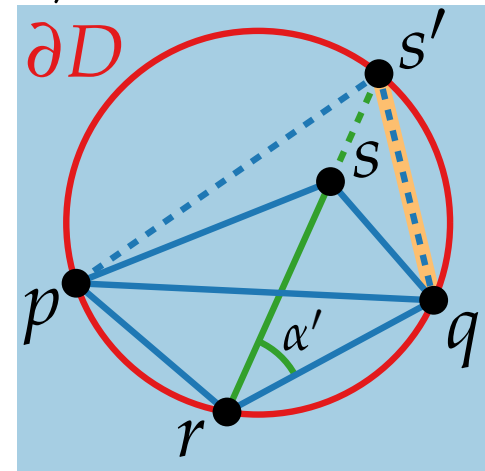


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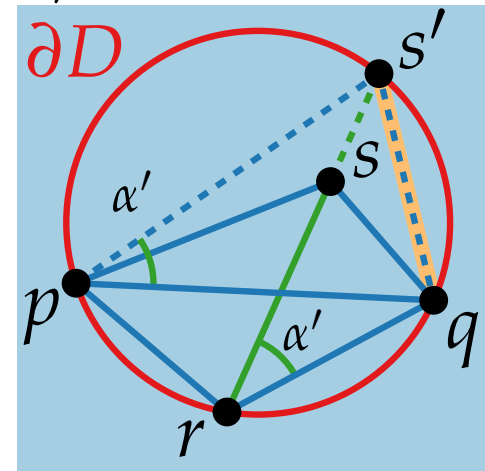


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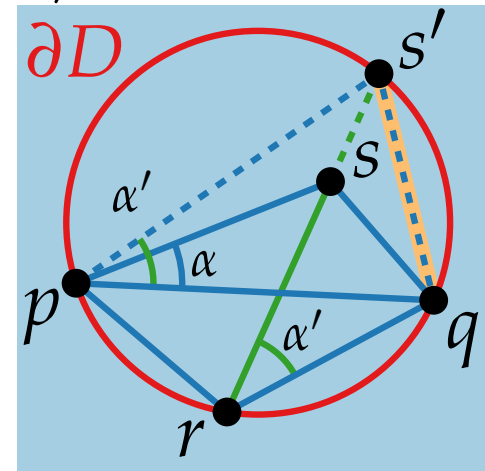


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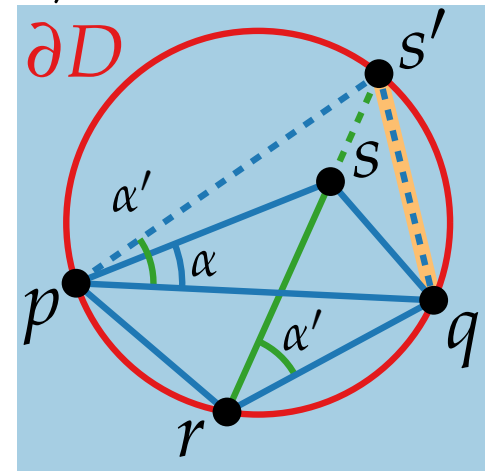
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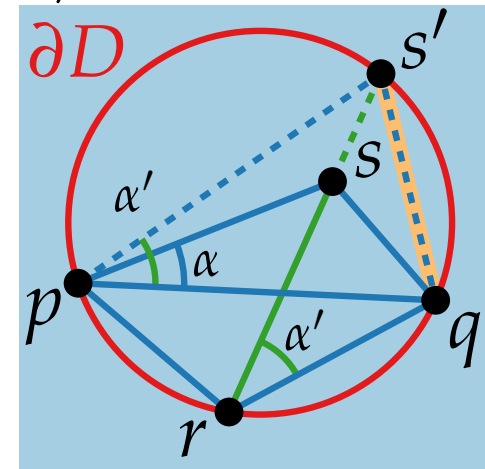
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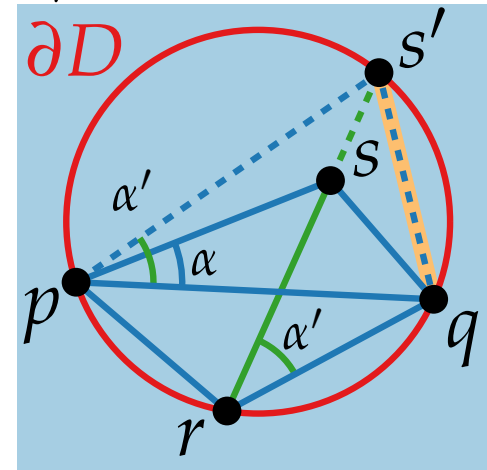
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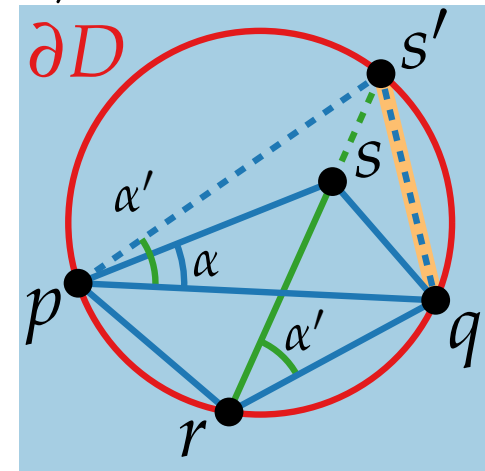
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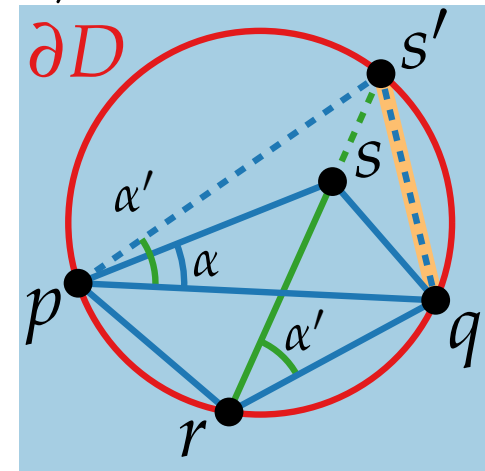
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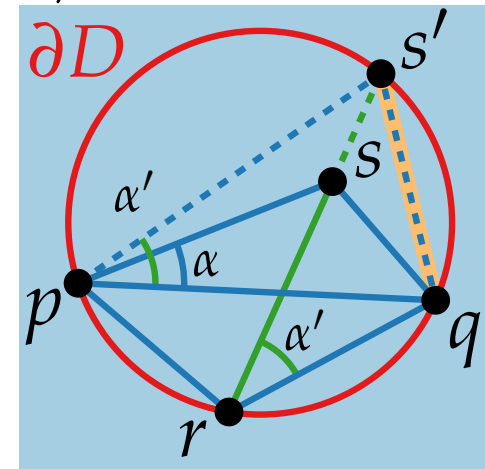
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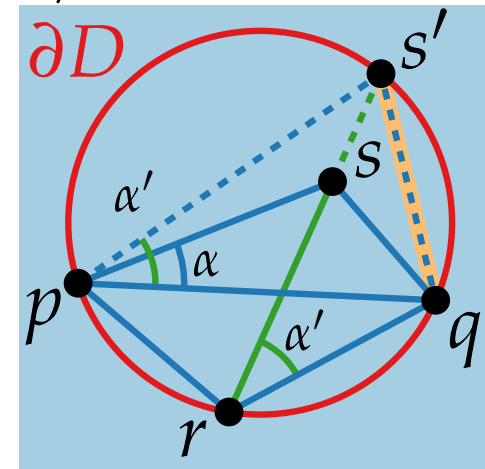
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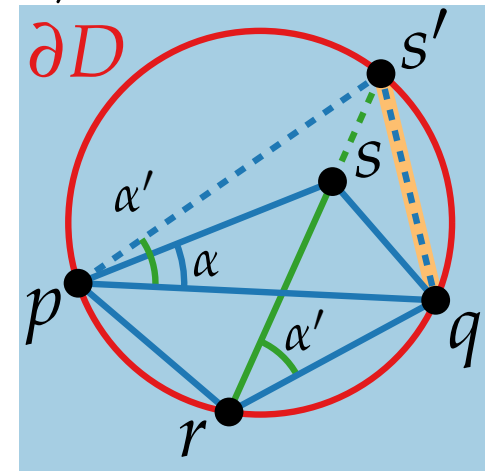
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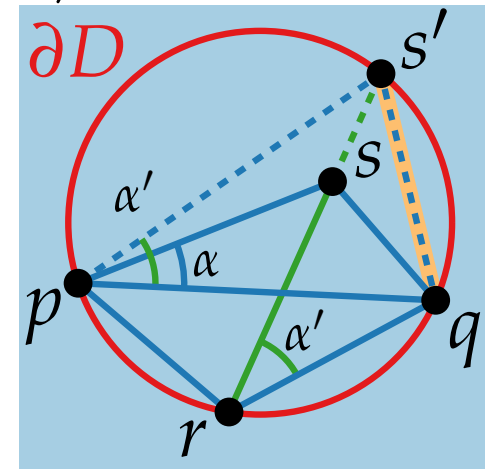
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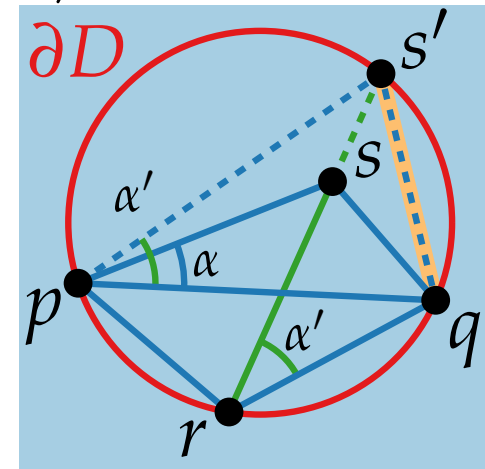
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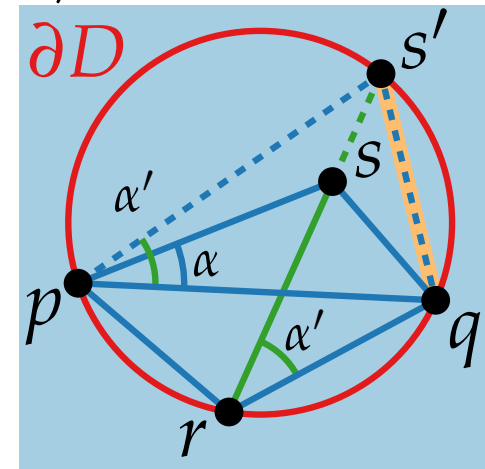
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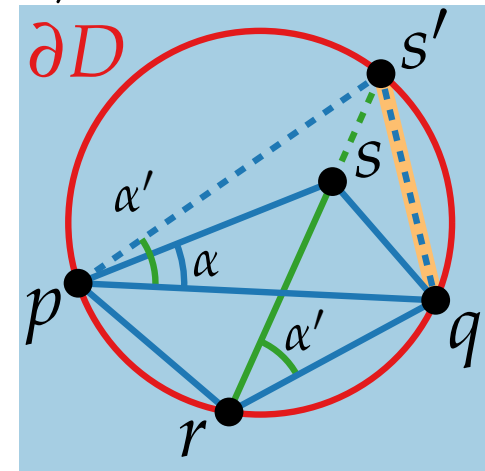
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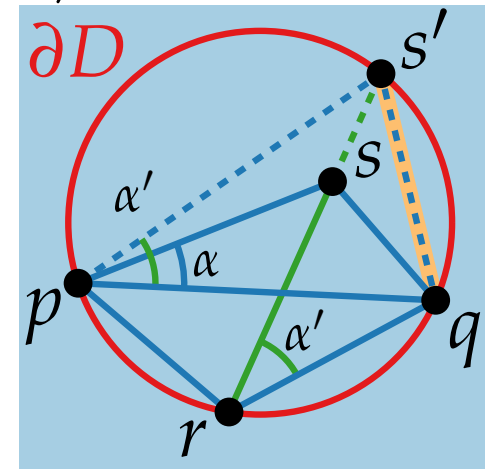
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To clarify things, we'll introduce yet another type of triangulation...

# Computational Geometry

## Lecture 8: Delaunay Triangulations or Height Interpolation

### Part IV: Delaunay Triangulation

# Voronoi & Delaunay

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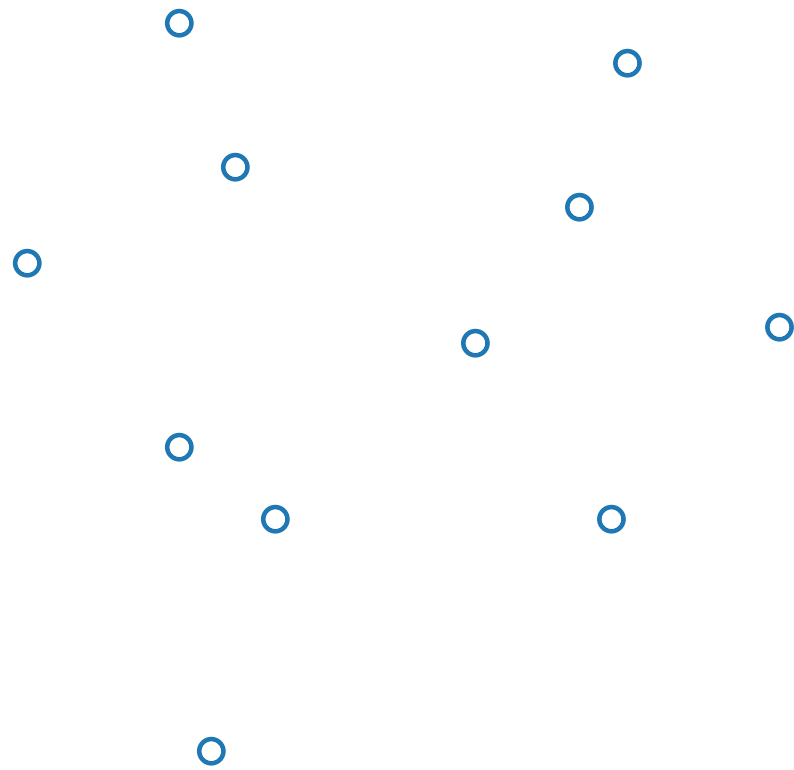
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The *Delaunay graph*  $\mathcal{DG}(P)$  is the straight-line drawing of  $\mathcal{G}$ .



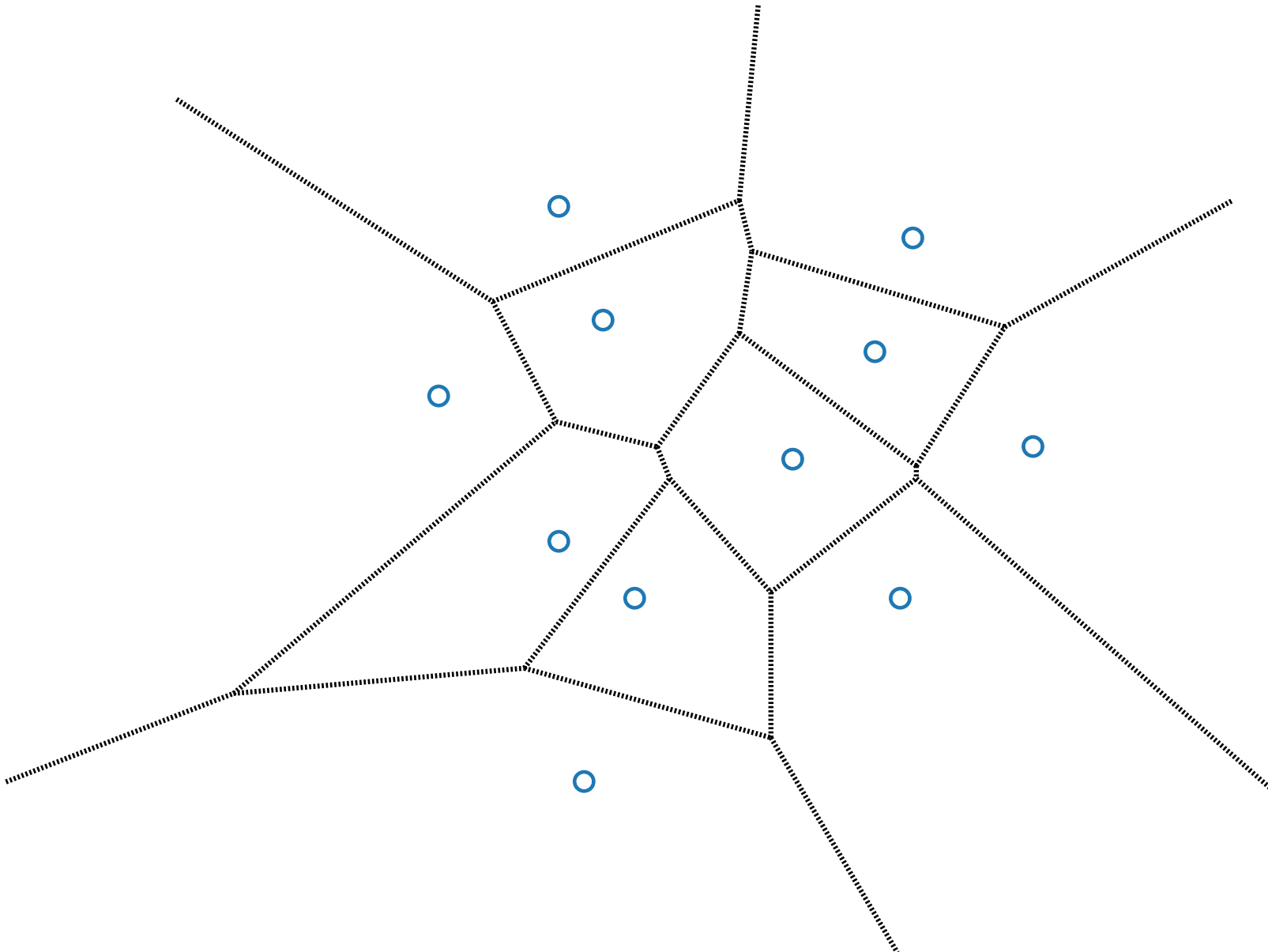
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$$P \subset \mathbb{R}^2$$



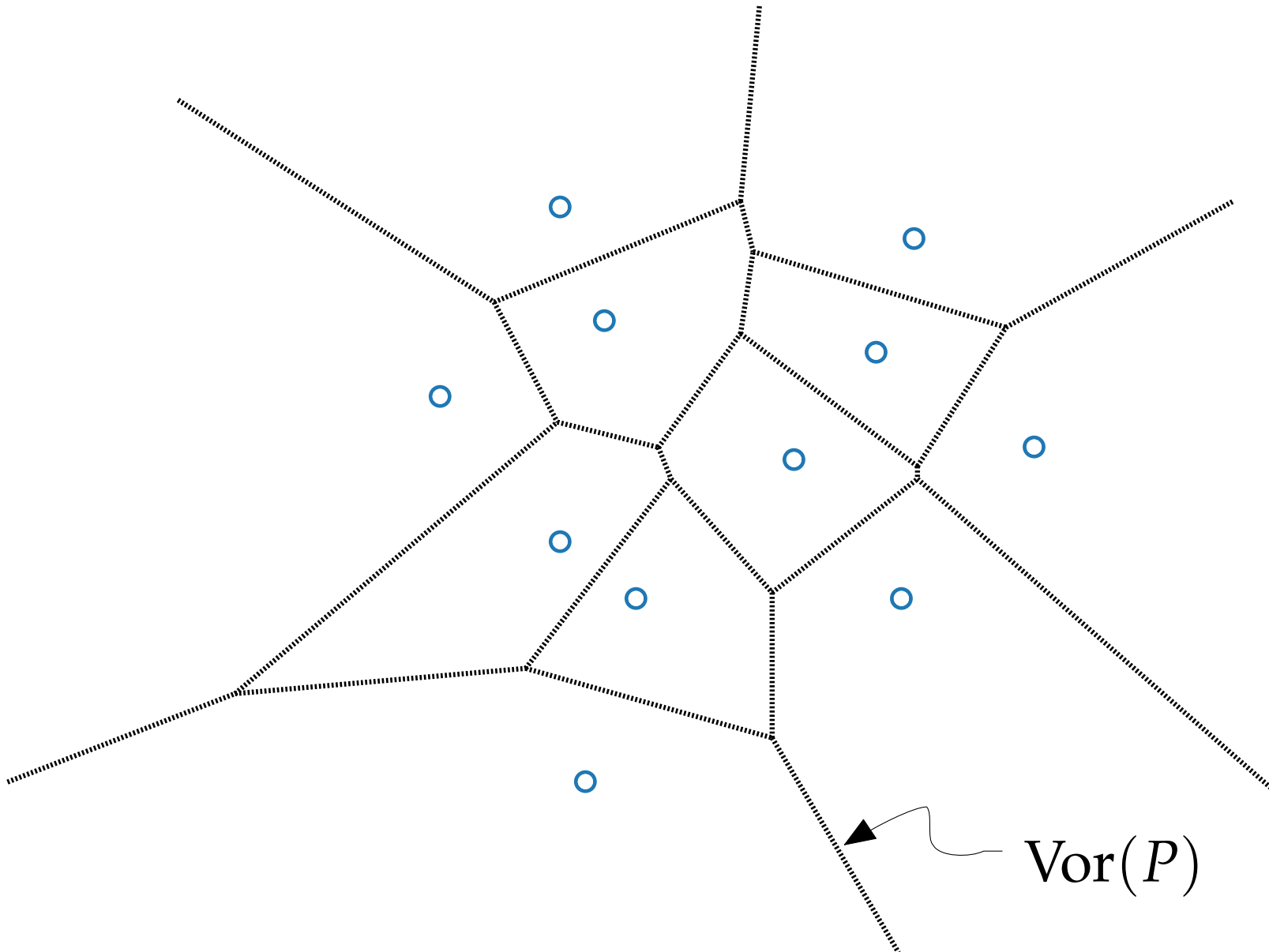
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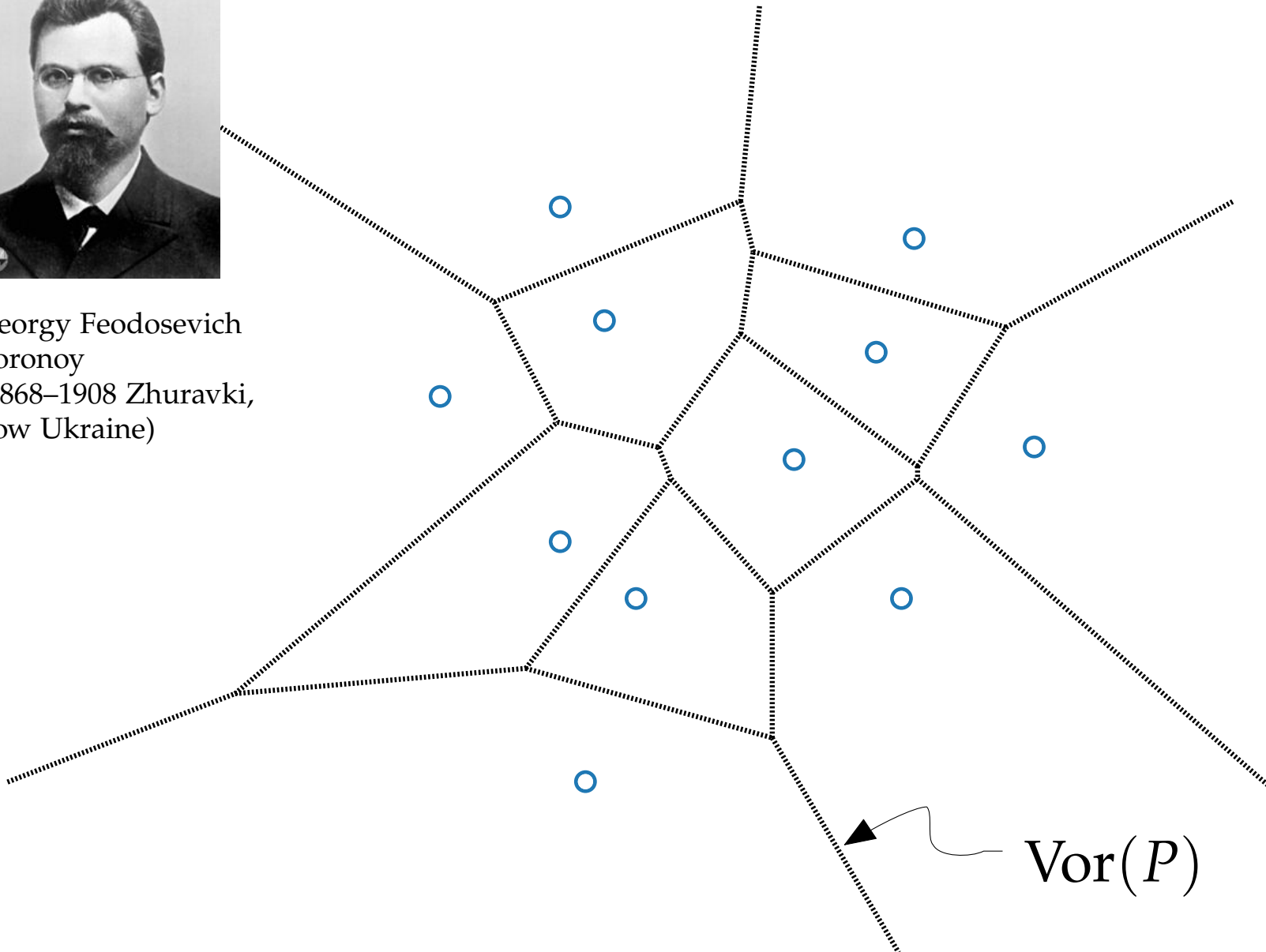


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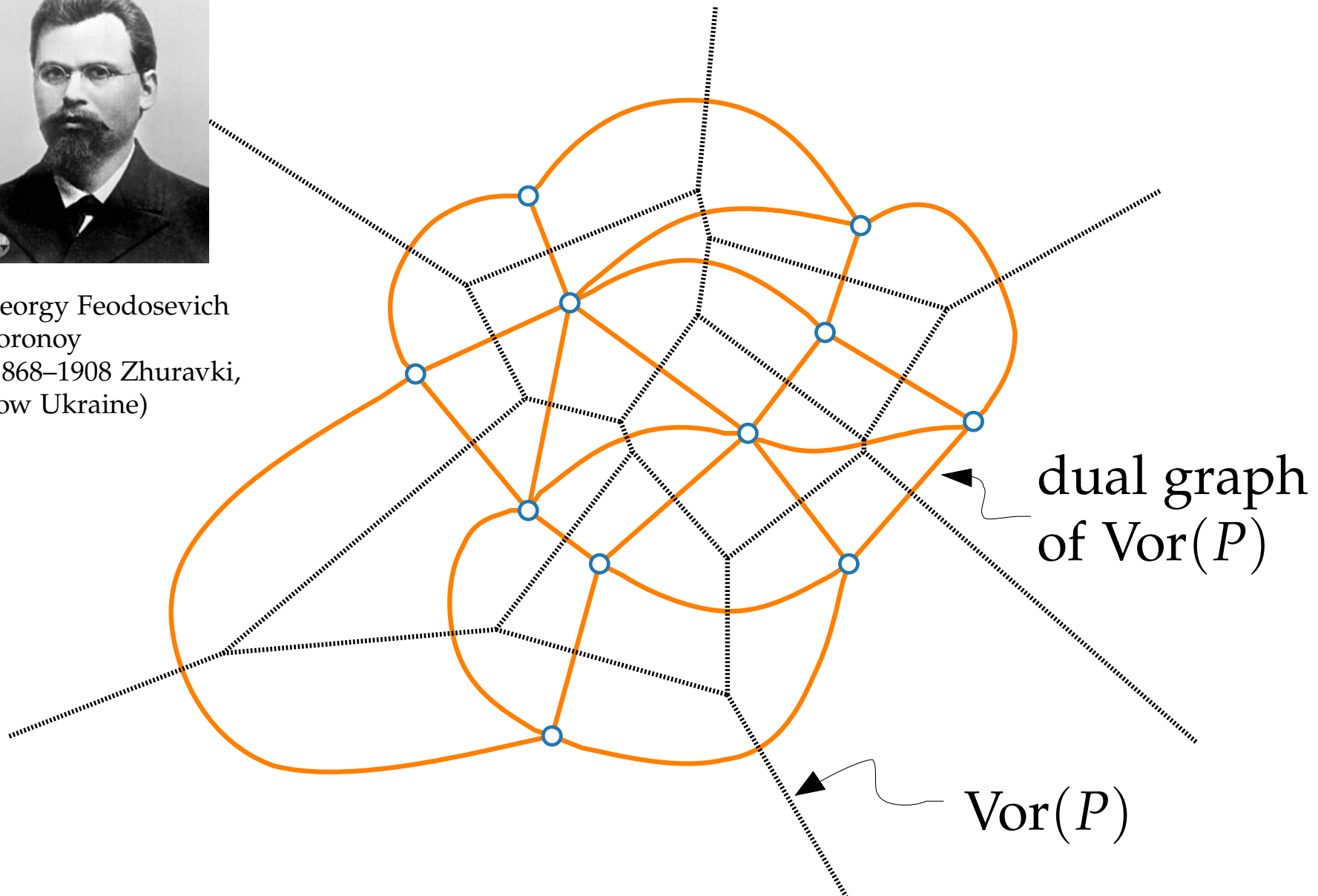


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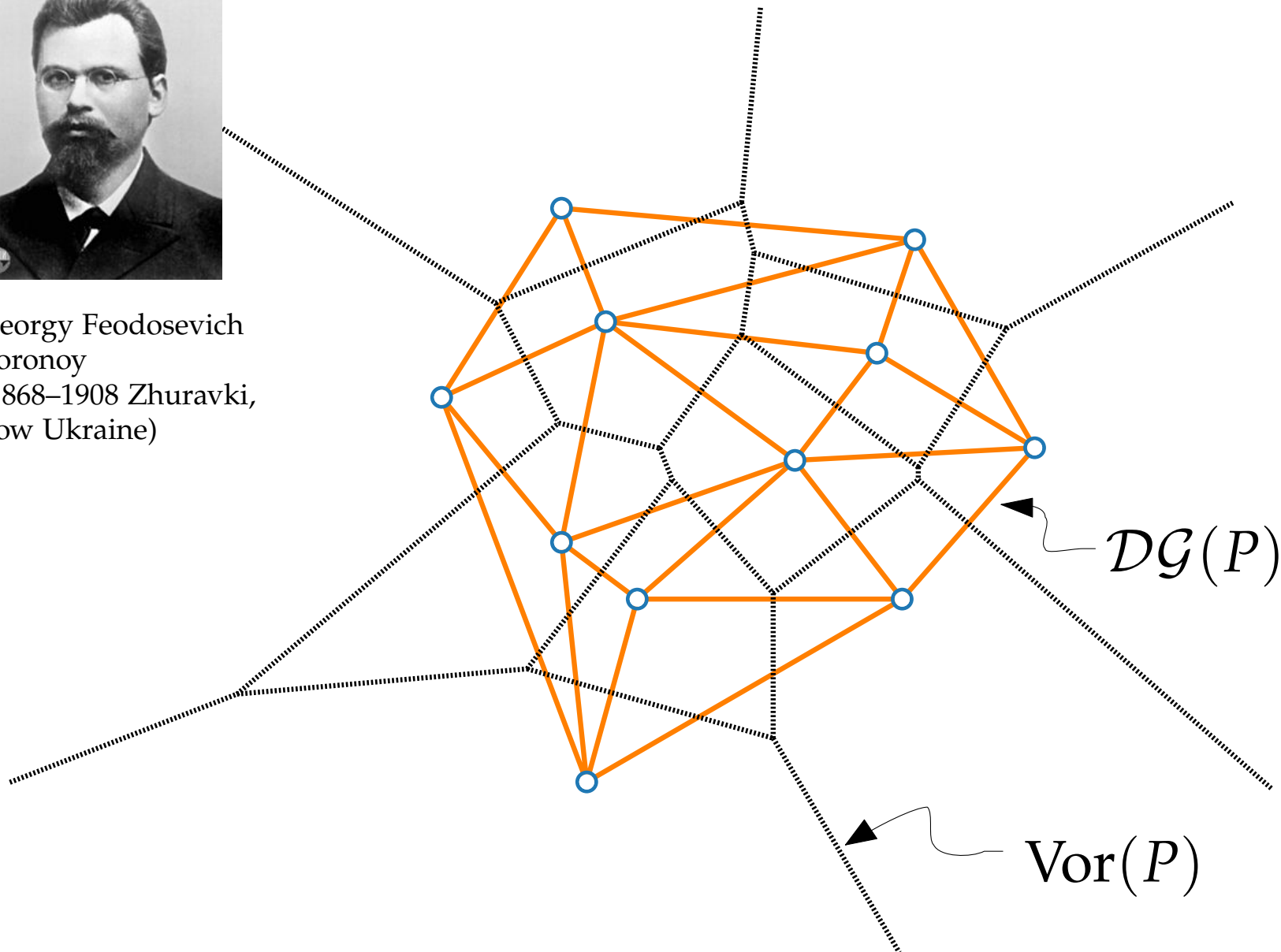


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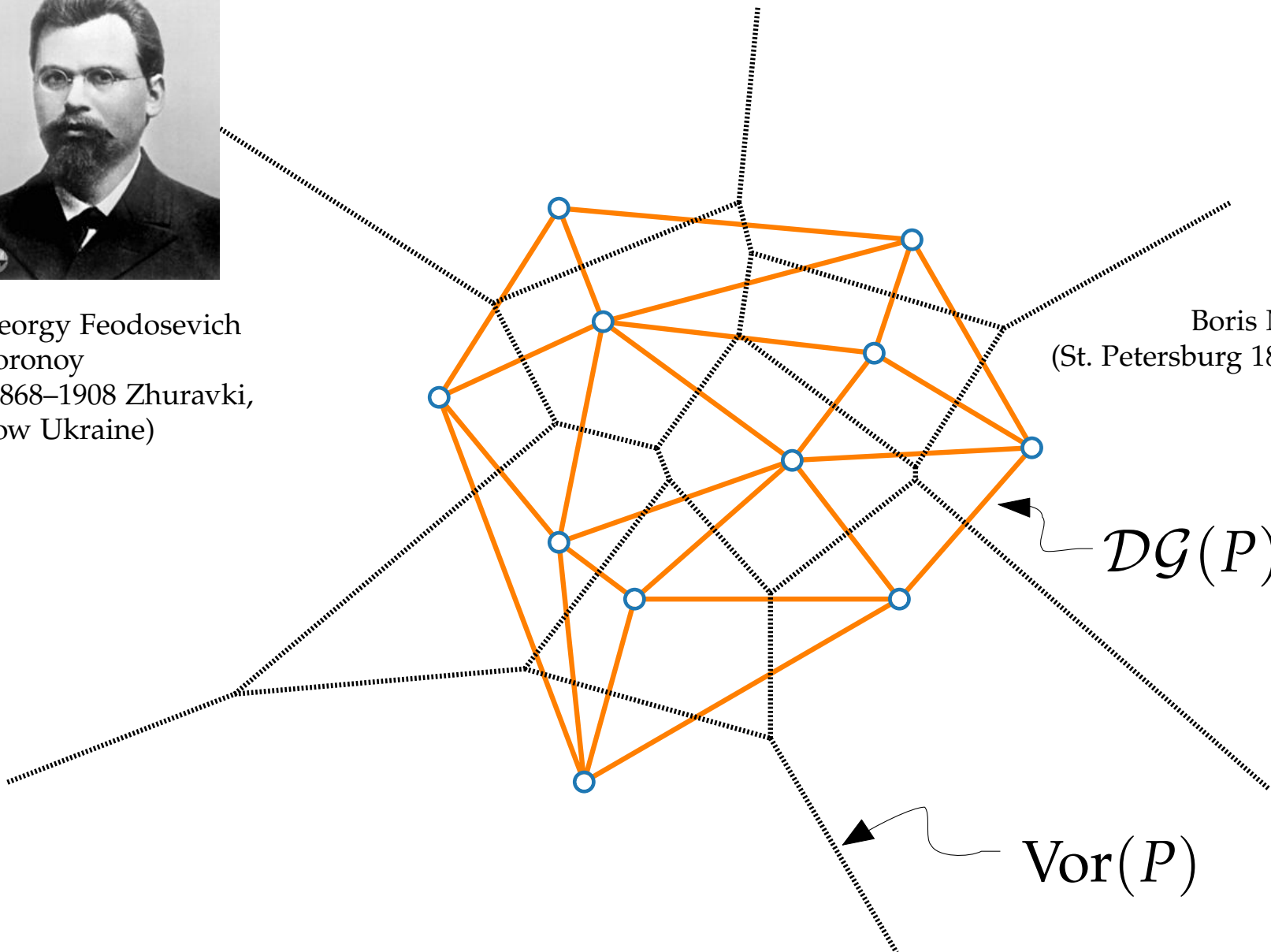
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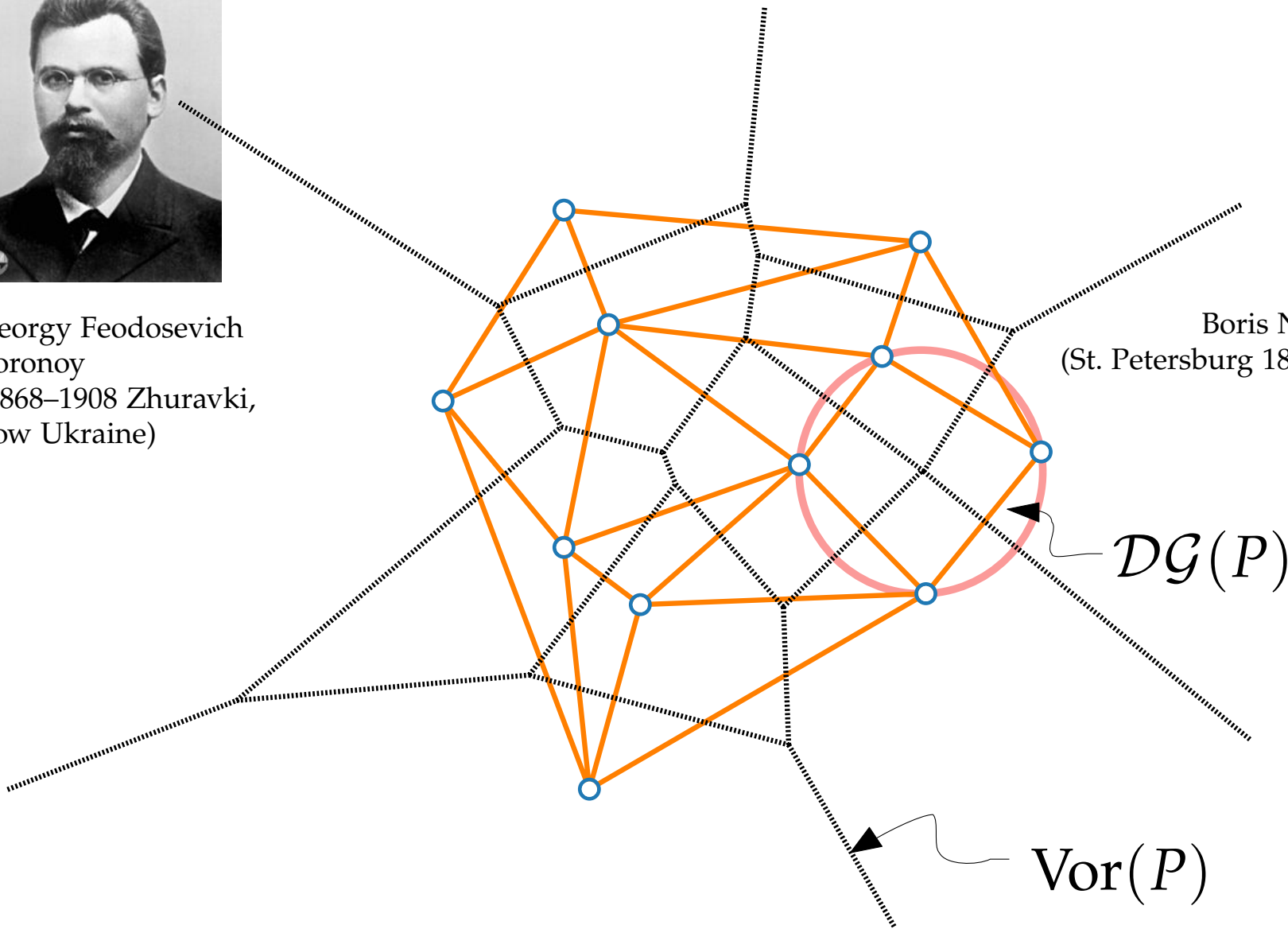
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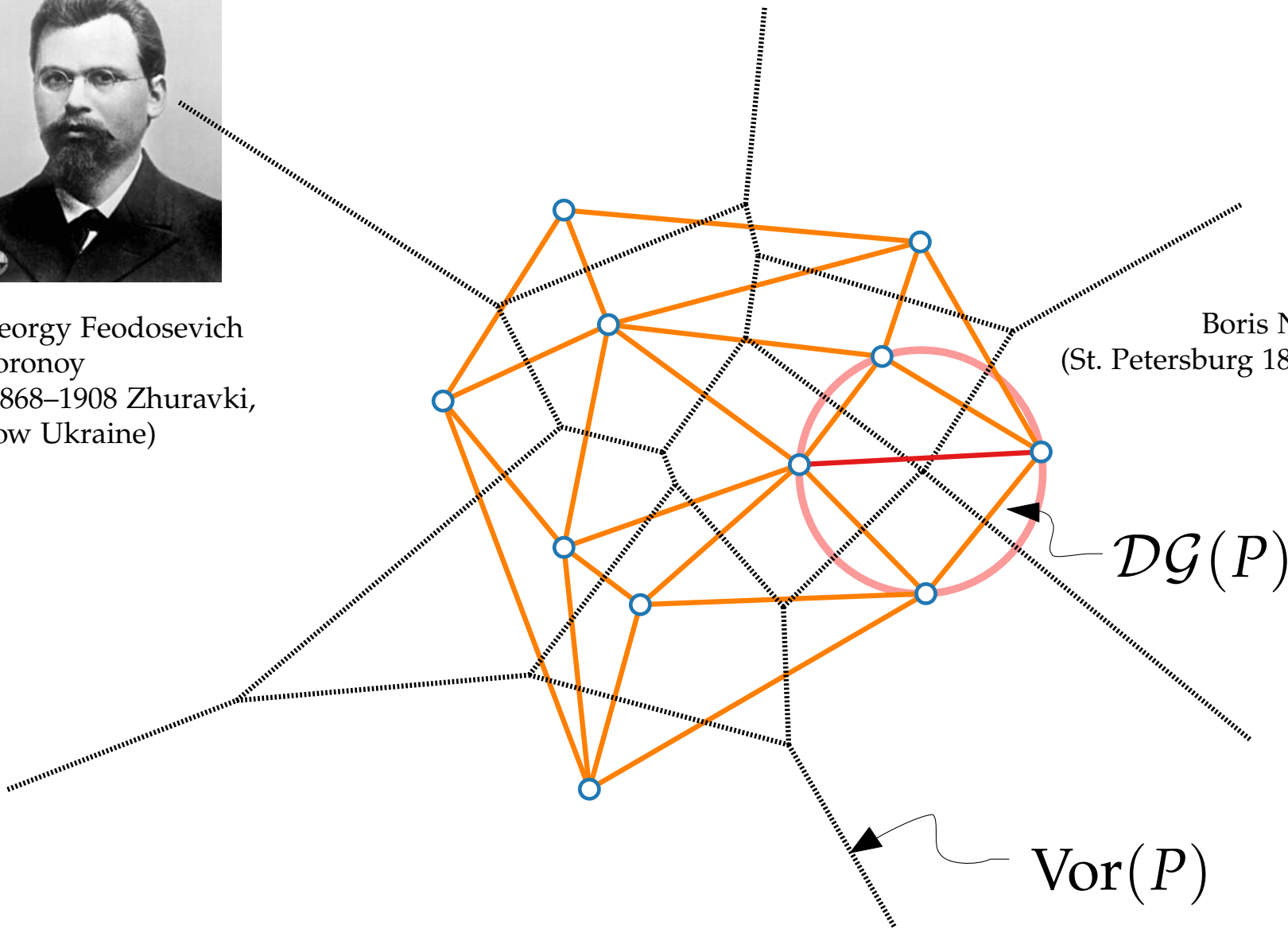
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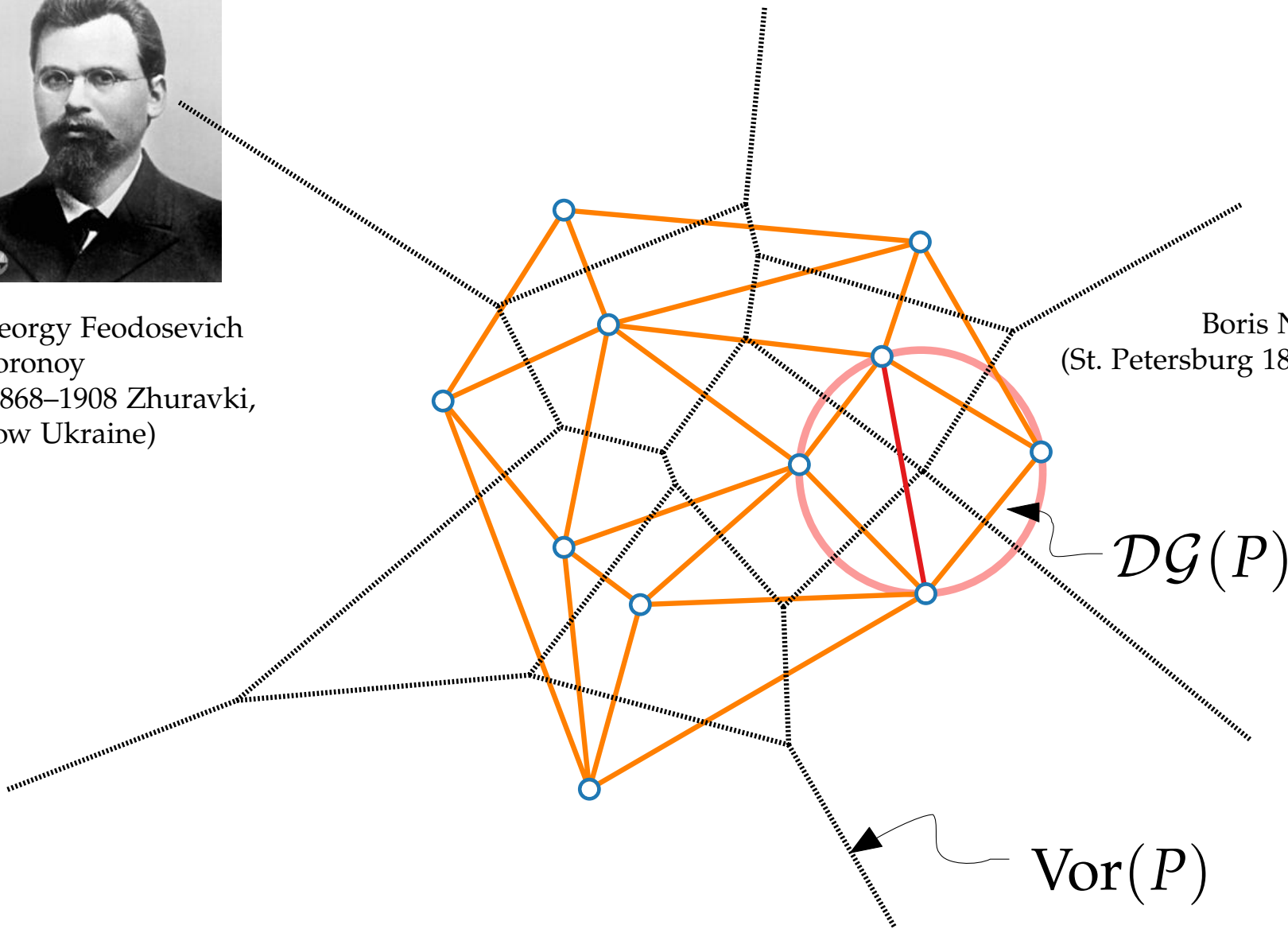
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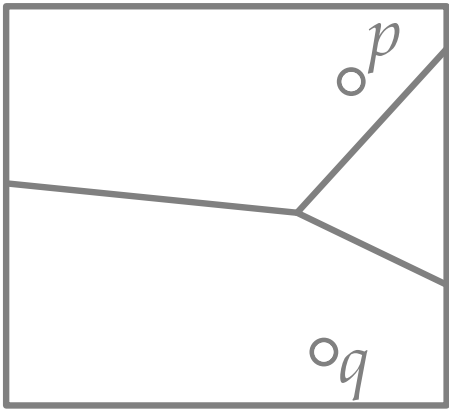
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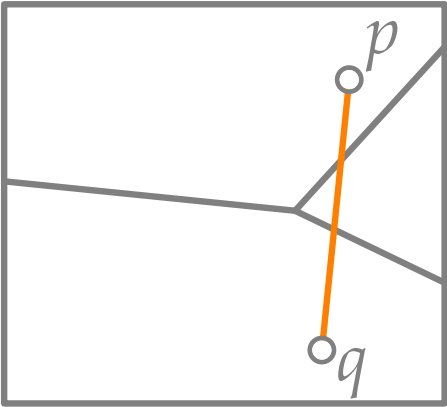


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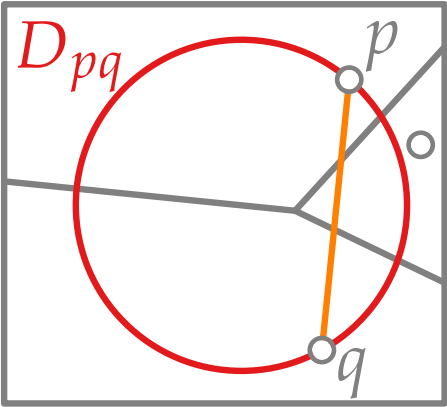


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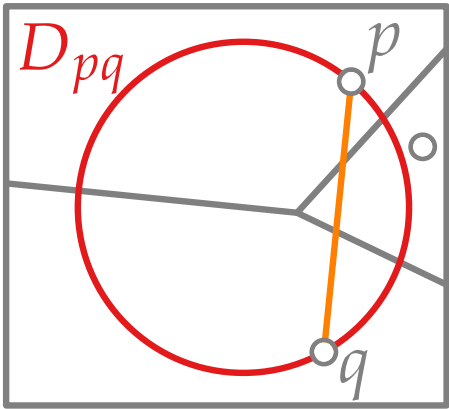
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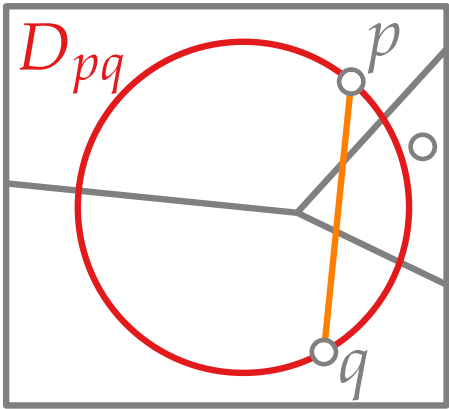
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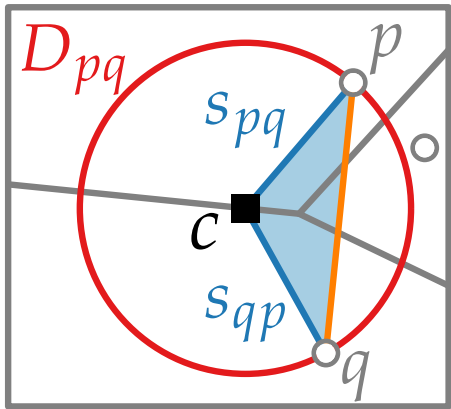
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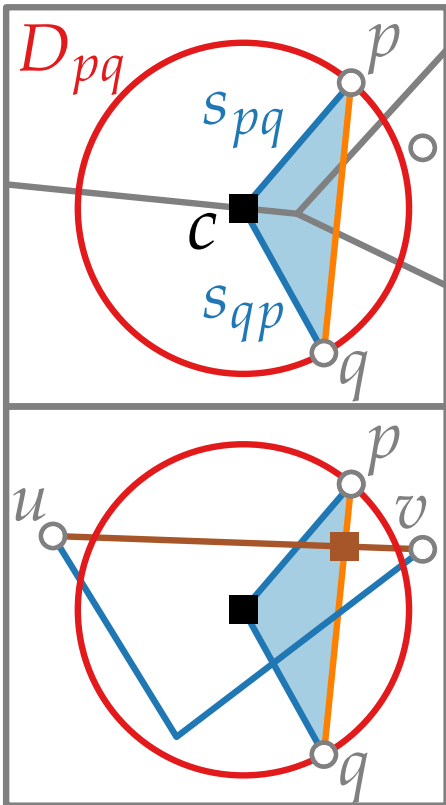
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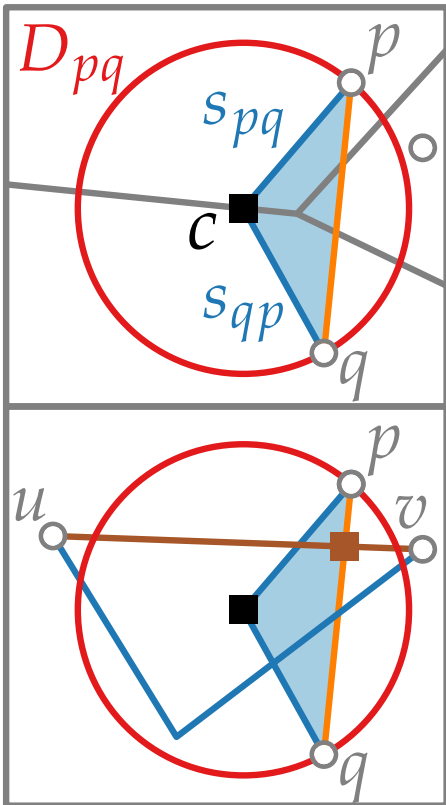
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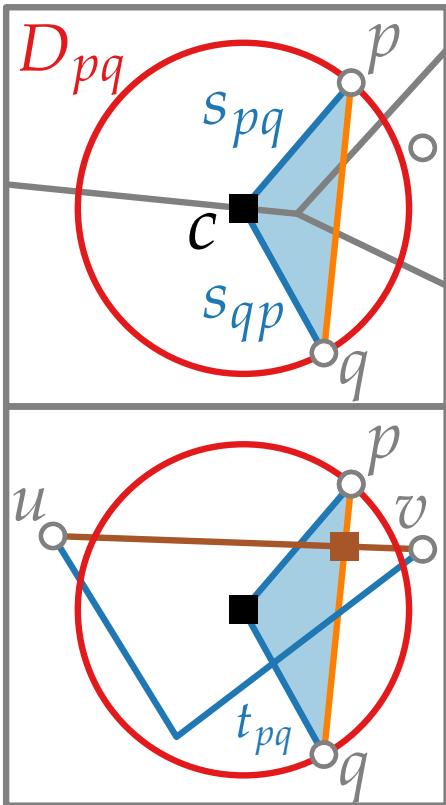
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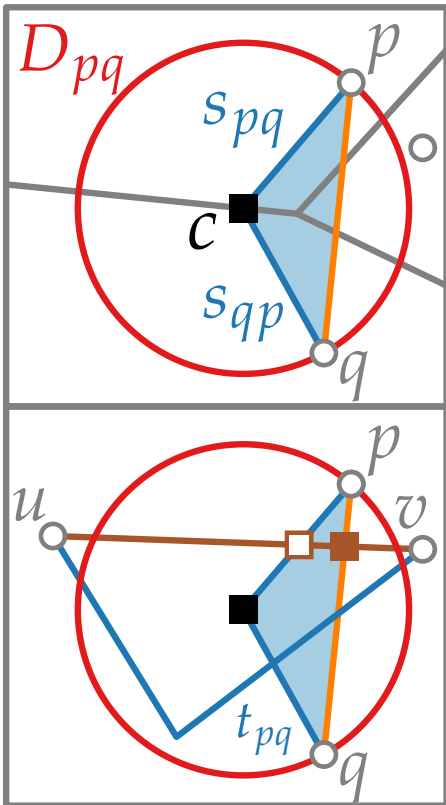
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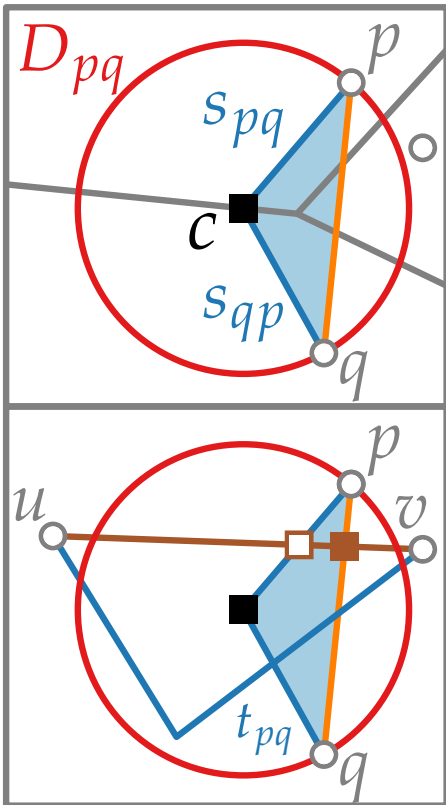
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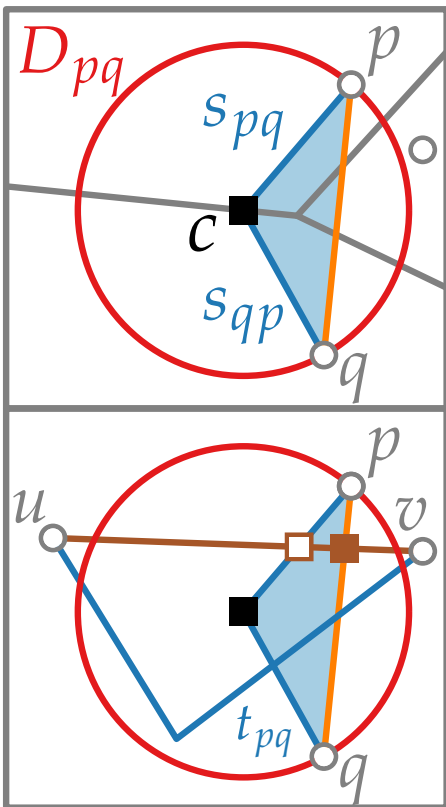
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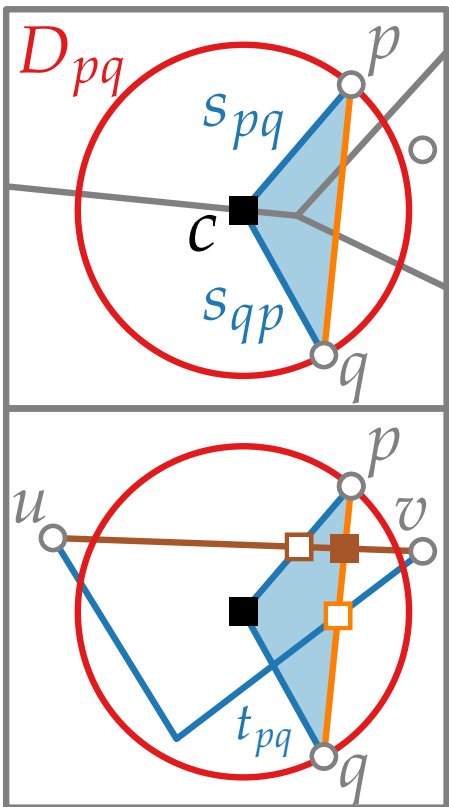
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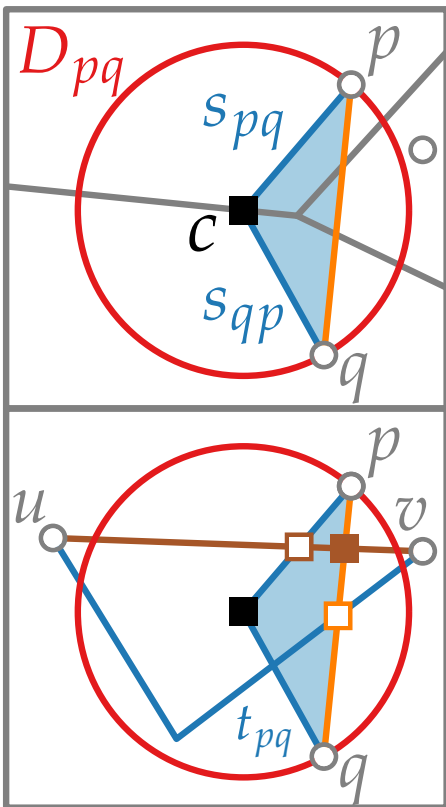
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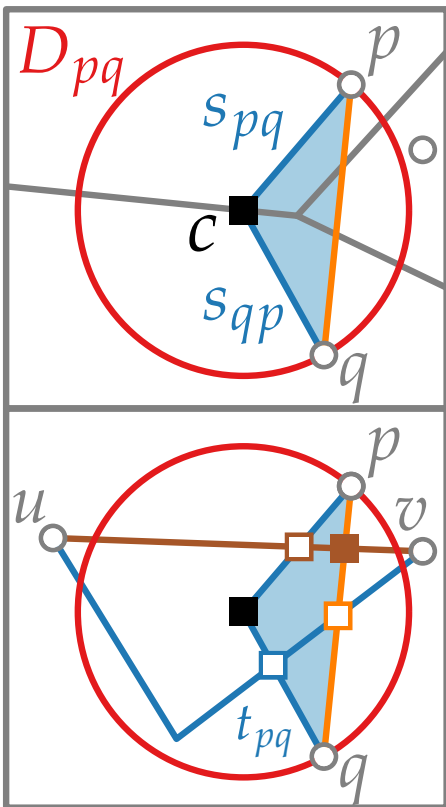
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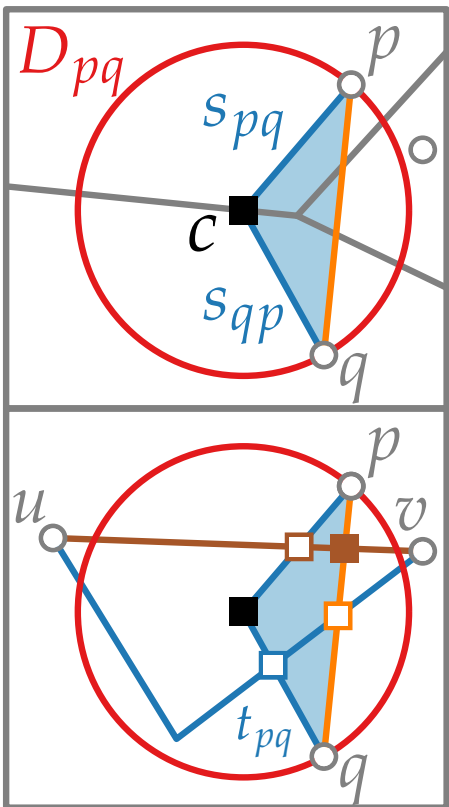
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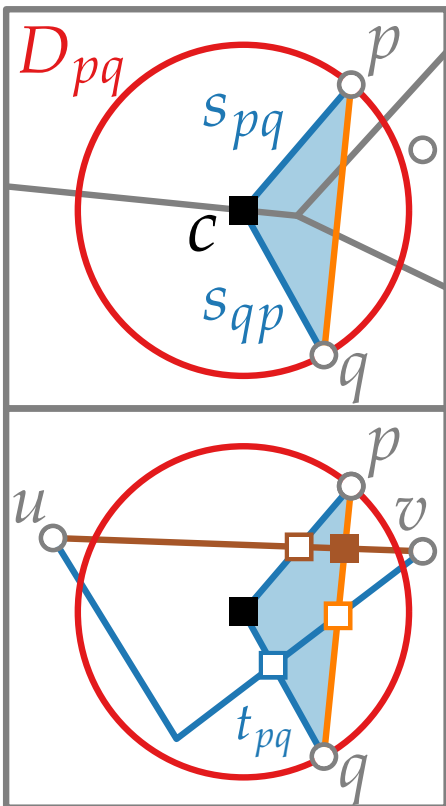
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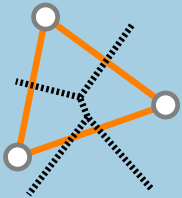
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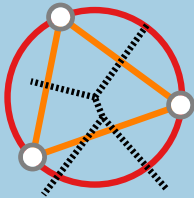


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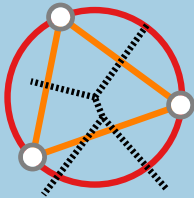


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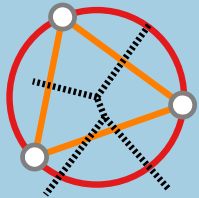
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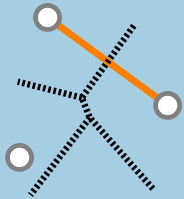
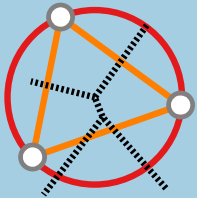
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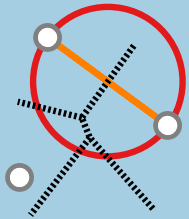
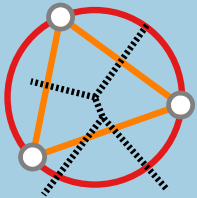


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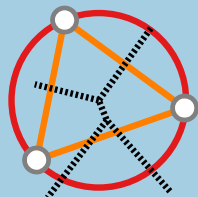
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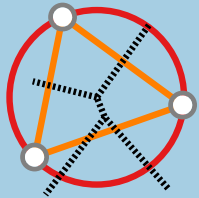
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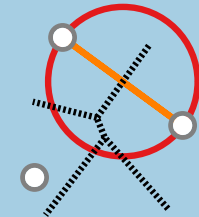
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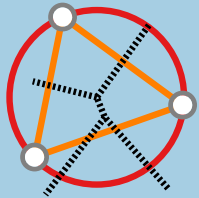
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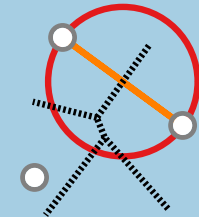
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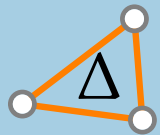
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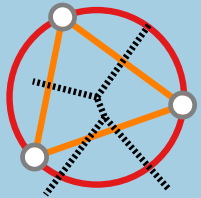
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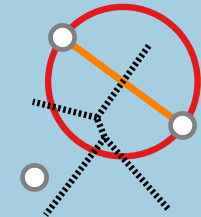
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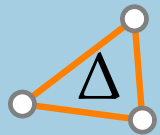
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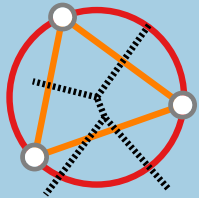


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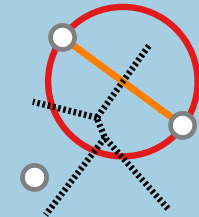
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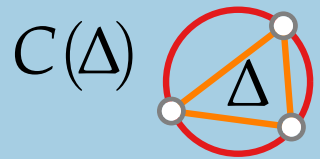
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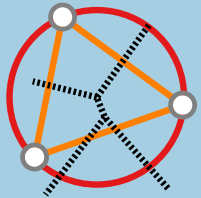


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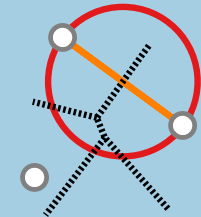
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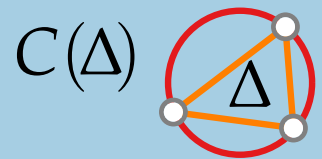
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(“empty-circumcircle property”)

# Computational Geometry

## Lecture 8: Delaunay Triangulations or Height Interpolation

### Part V: Correctness & Computation

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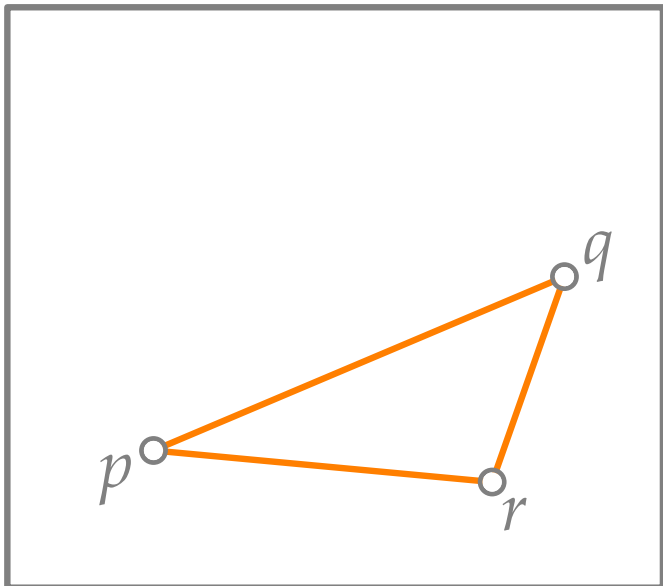
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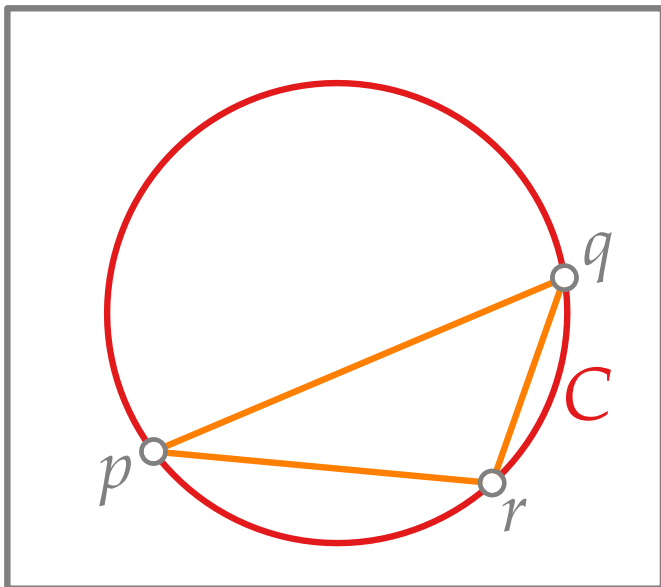
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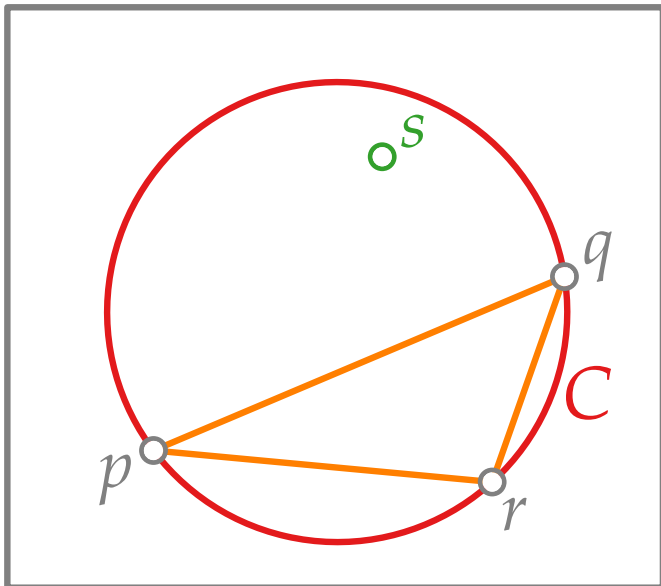
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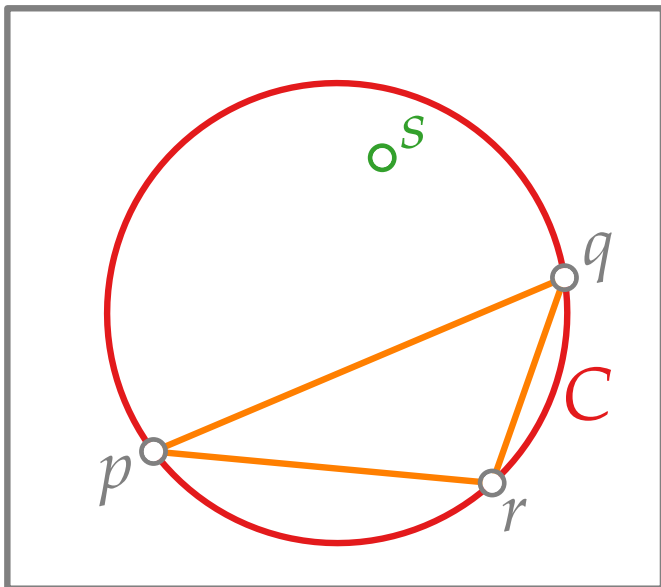
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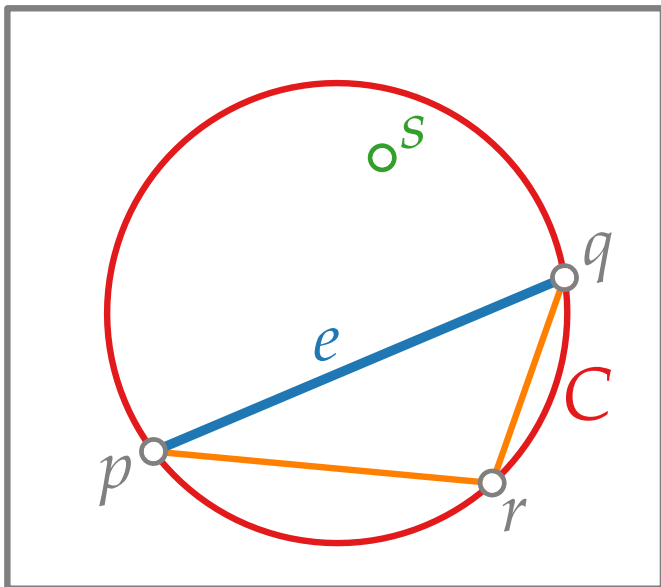
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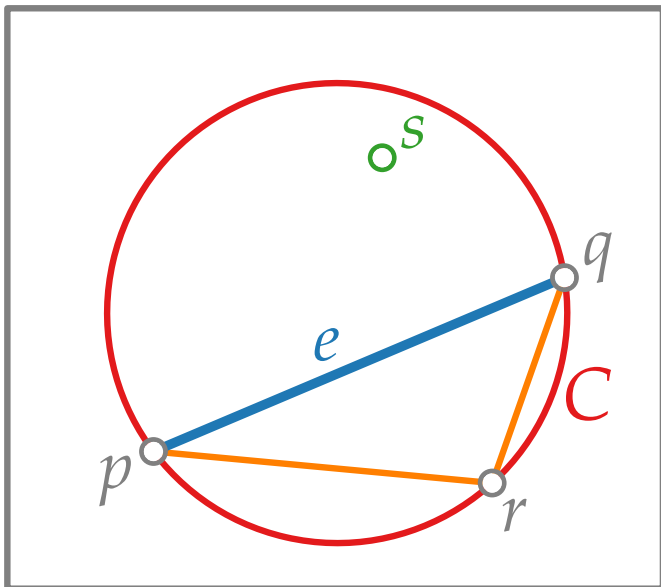
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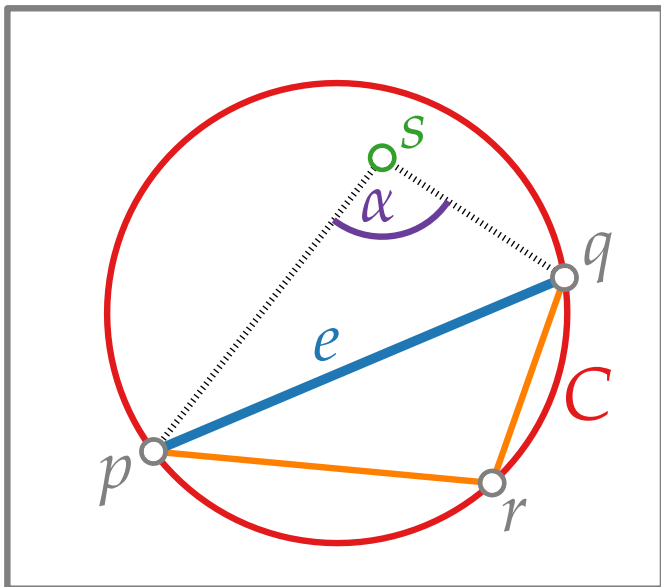
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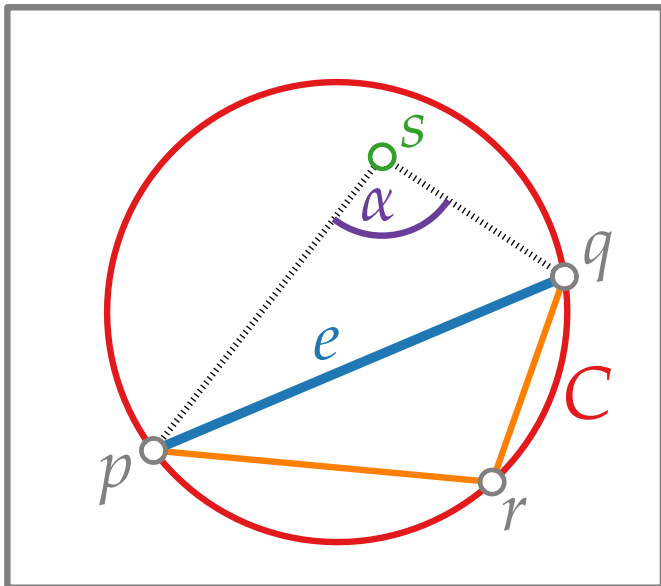
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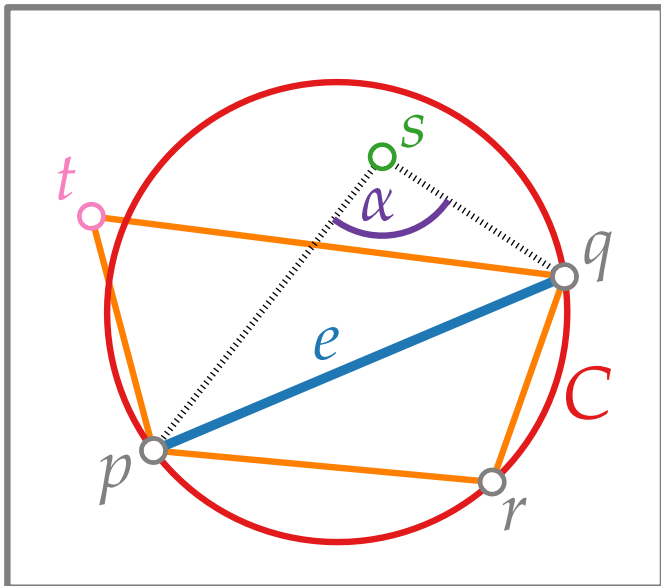
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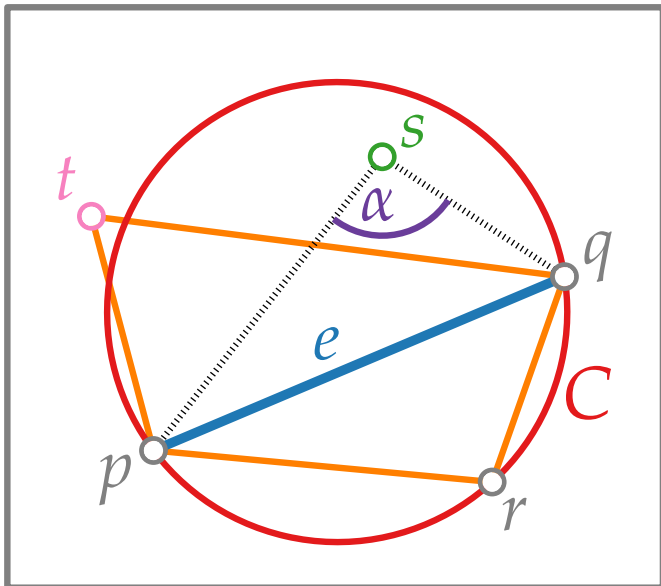
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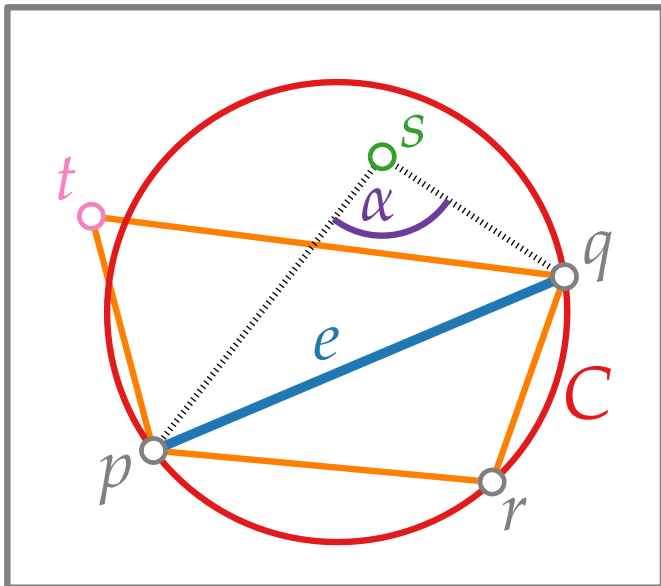
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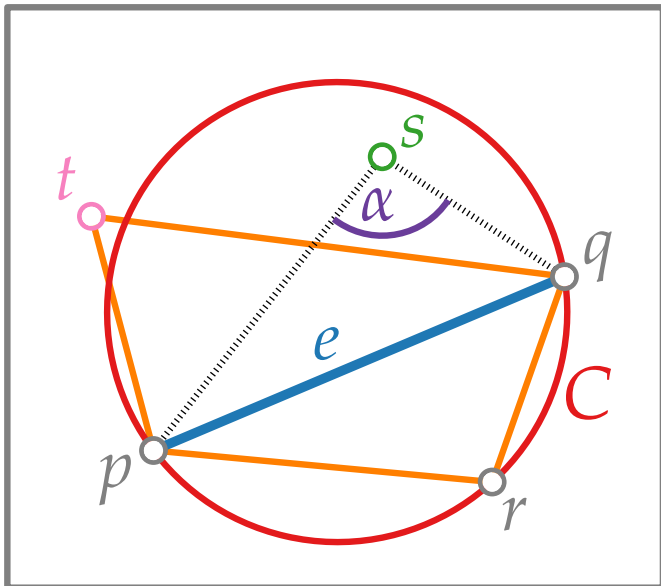
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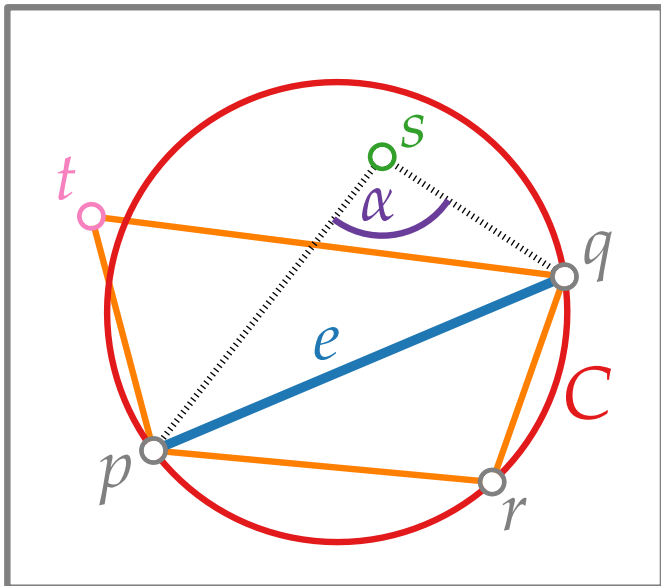


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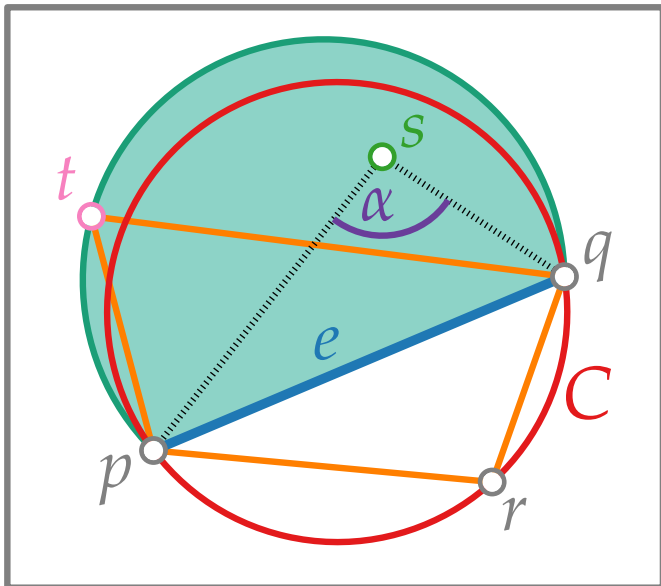


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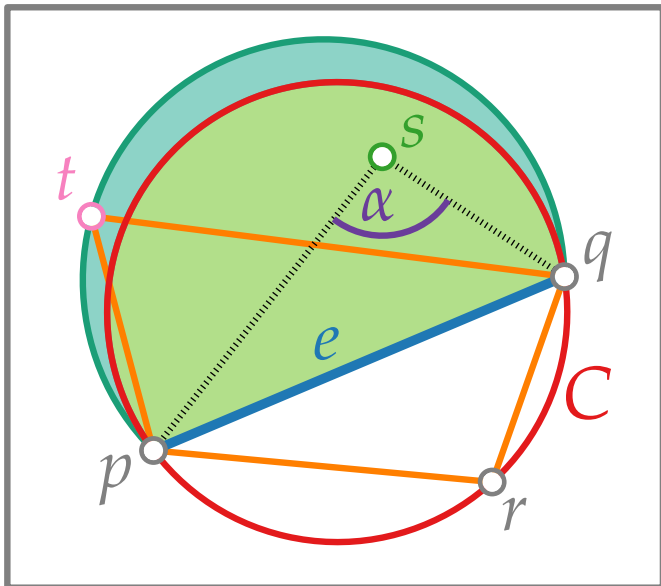


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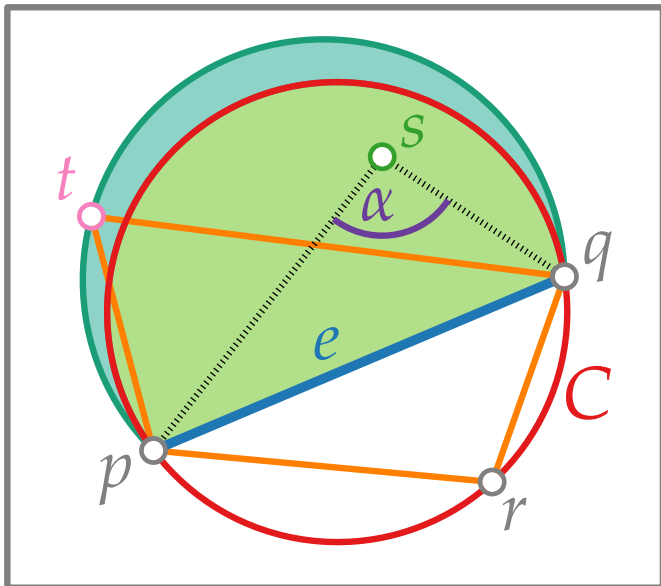
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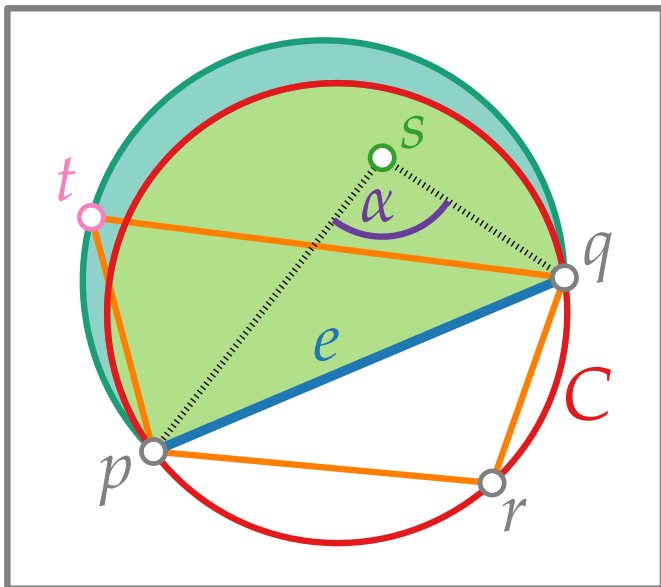
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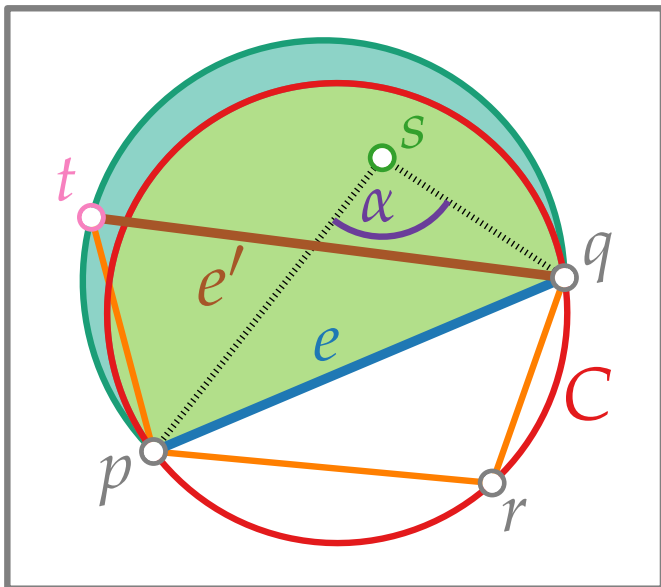
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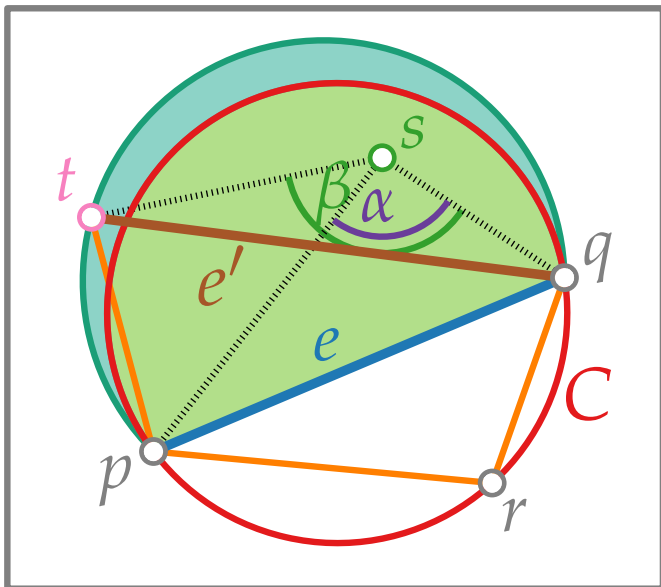
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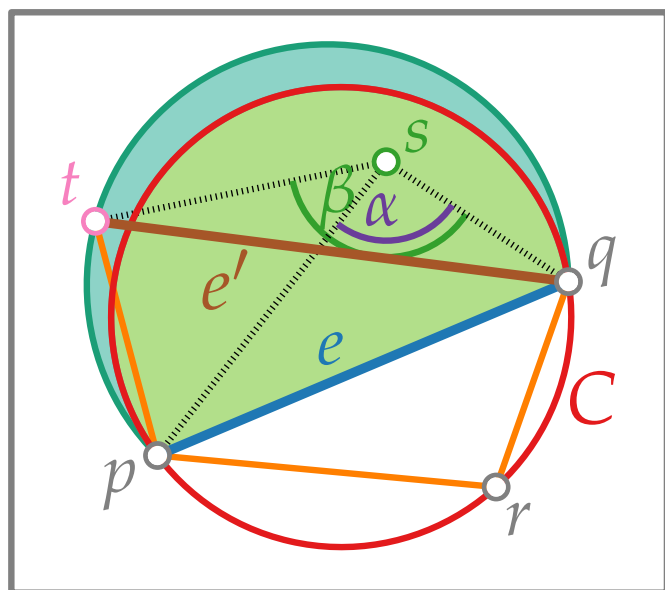
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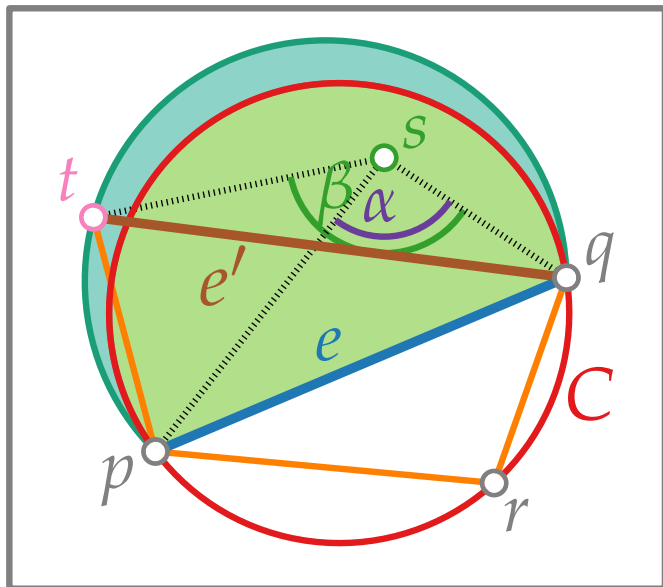
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$\Leftarrow$  Contradiction to choice of the pair  $(\Delta pqr, s)$ . □

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All Delaunay triang. have same min. angle.



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[How?]