

Approximation Algorithms

Lecture 10: An Approximation Scheme for EUCLIDEANTSP

Part I: TRAVELINGSALESMANPROBLEM

TRAVELINGSALESMANPROBLEM (TSP)

Question: What's the fastest way to deliver all parcels to their destination?

TRAVELINGSALESMANPROBLEM (TSP)

Question: What's the fastest way to deliver all parcels to their destination?

Given: A set of n houses (points) in \mathbb{R}^2 .

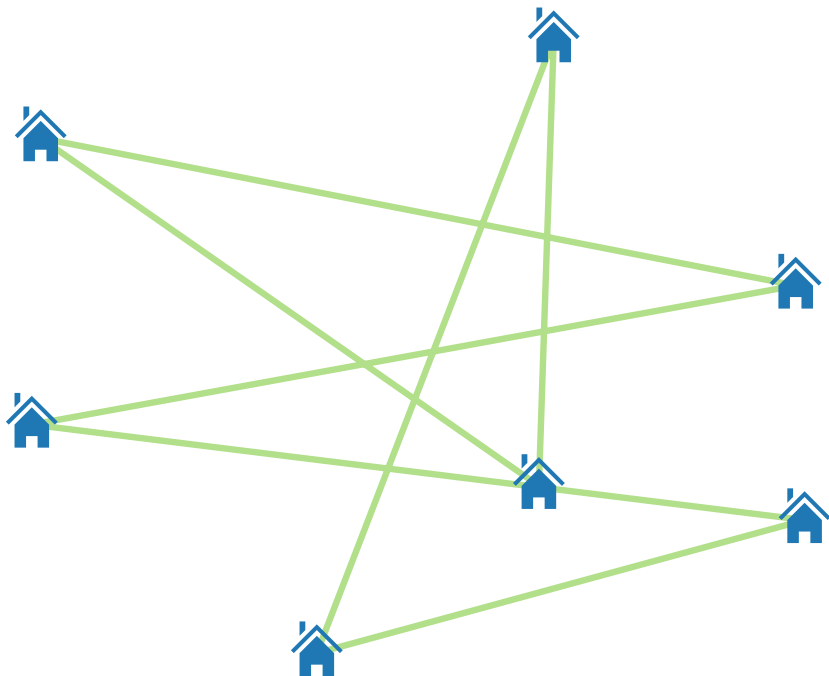


TRAVELINGSALESMANPROBLEM (TSP)

Question: What's the fastest way to deliver all parcels to their destination?

Given: A set of n houses (points) in \mathbb{R}^2 .

Task: Find a **tour** (Hamiltonian cycle)

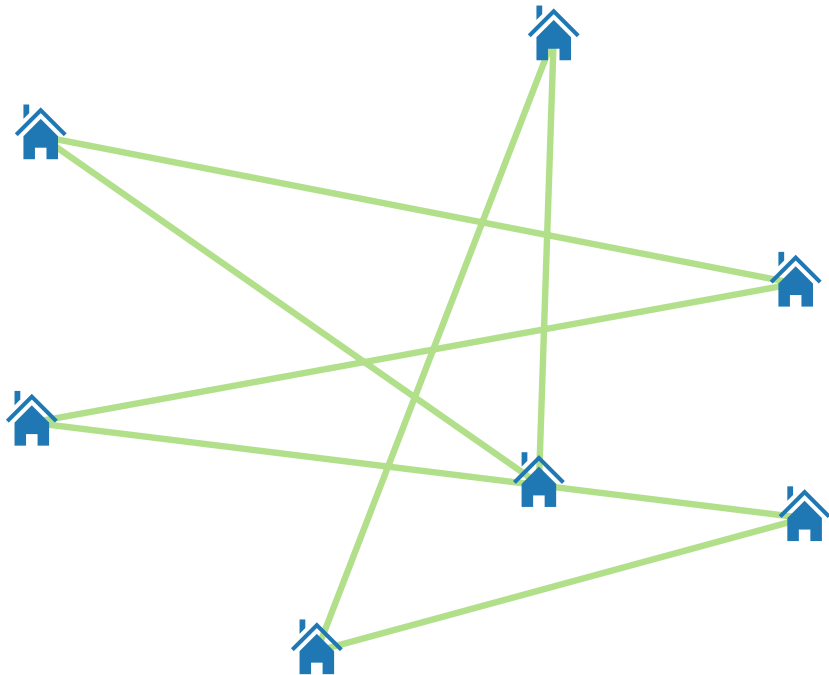


TRAVELINGSALESMANPROBLEM (TSP)

Question: What's **the fastest way** to deliver all parcels to their destination?

Given: A set of n houses (points) in \mathbb{R}^2 .

Task: Find a **tour** (Hamiltonian cycle)

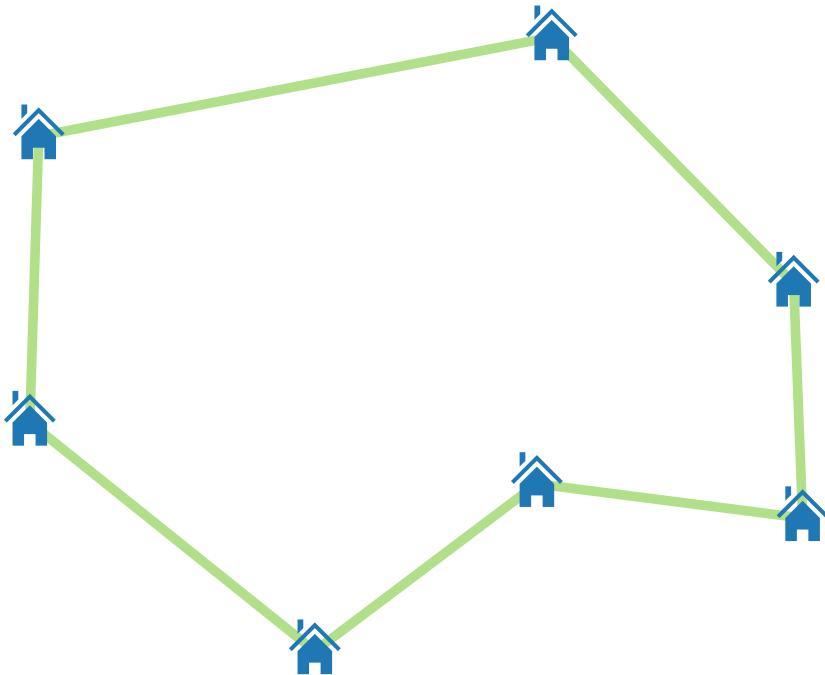


TRAVELINGSALESMANPROBLEM (TSP)

Question: What's **the fastest way** to deliver all parcels to their destination?

Given: A set of n houses (points) in \mathbb{R}^2 .

Task: Find a **tour** (Hamiltonian cycle) of min. length.

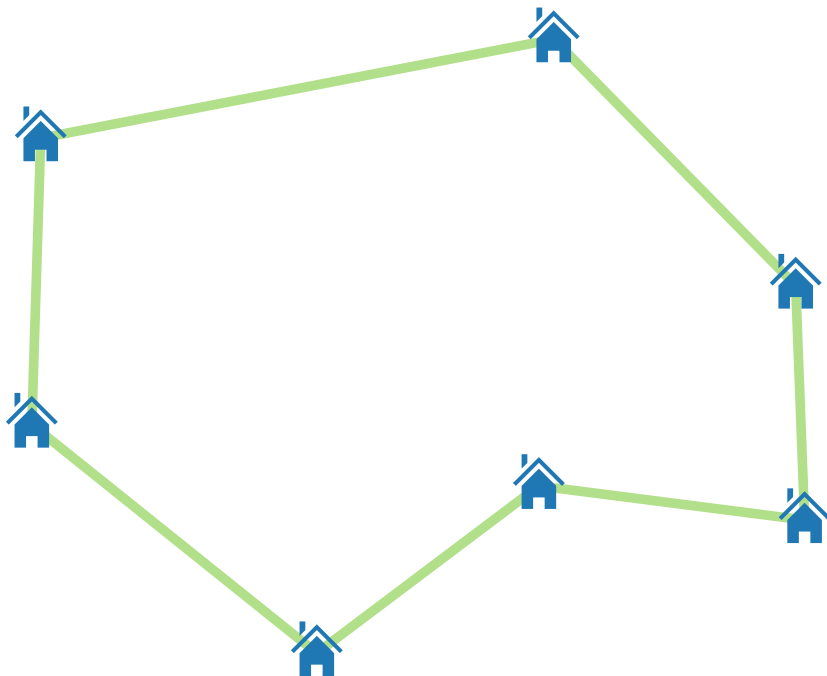


TRAVELINGSALESMANPROBLEM (TSP)

Question: What's **the fastest way** to deliver all parcels to their destination?

Given: A set of n houses (points) in \mathbb{R}^2 .

Task: Find a **tour** (Hamiltonian cycle) of min. length.



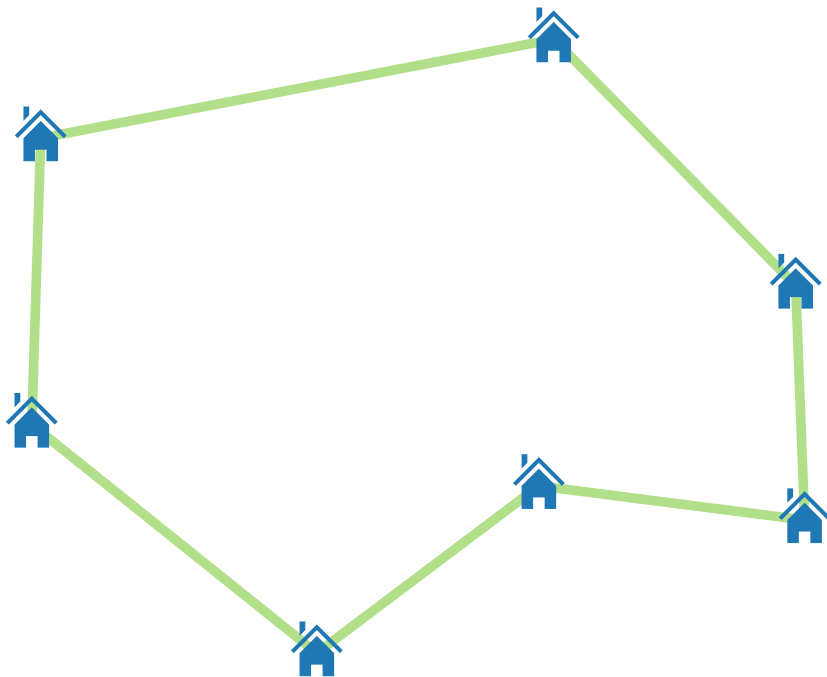
For every polynomial $p(n)$, TSP cannot be approximated within factor $p(n)$ (unless $P=NP$).

TRAVELINGSALESMANPROBLEM (TSP)

Question: What's **the fastest way** to deliver all parcels to their destination?

Given: A set of n houses (points) in \mathbb{R}^2 .

Task: Find a **tour** (Hamiltonian cycle) of min. length.



For every polynomial $p(n)$, TSP cannot be approximated within factor $2^{p(n)}$ (unless $P=NP$).

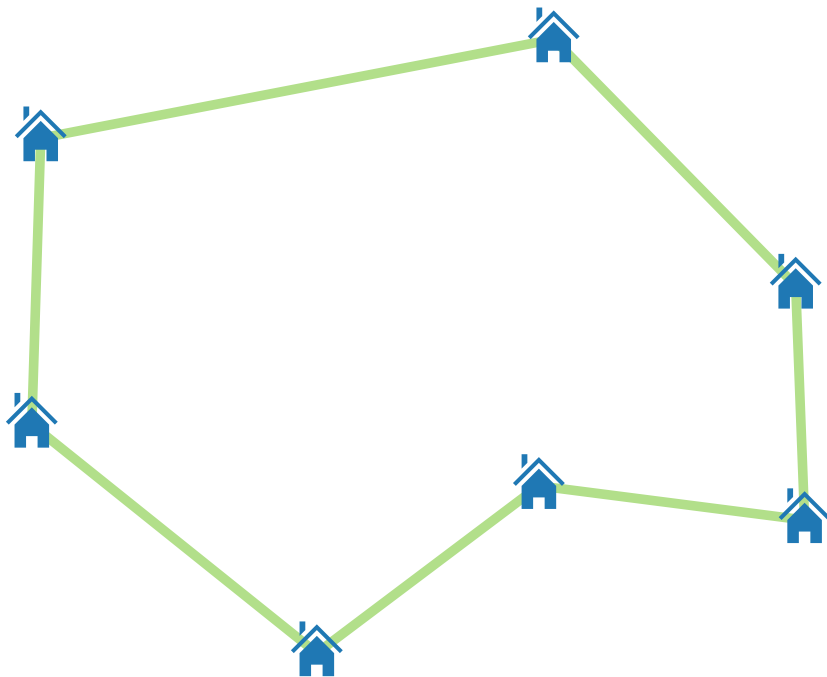
TRAVELINGSALESMANPROBLEM (TSP)

Question: What's **the fastest way** to deliver all parcels to their destination?

Given: A set of n houses (points) in \mathbb{R}^2 .

Task: Find a **tour** (Hamiltonian cycle) of min. length.

Distance between two points?



For every polynomial $p(n)$, TSP cannot be approximated within factor $2^{p(n)}$ (unless $P=NP$).

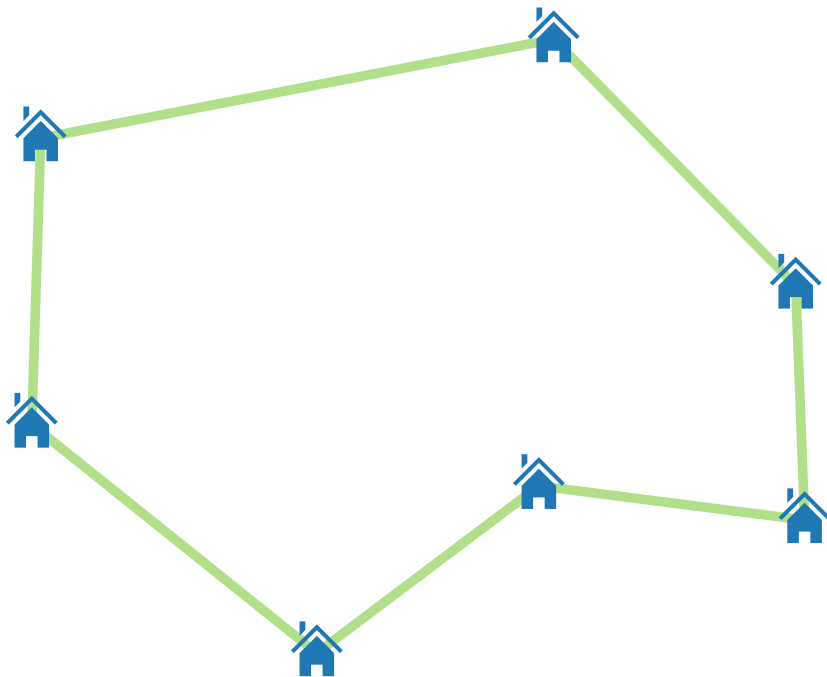
TRAVELINGSALESMANPROBLEM (TSP)

Question: What's **the fastest way** to deliver all parcels to their destination?

Given: A set of n houses (points) in \mathbb{R}^2 .

Task: Find a **tour** (Hamiltonian cycle) of min. length.

Distance between two points?



For every polynomial $p(n)$, TSP cannot be approximated within factor $2^{p(n)}$ (unless $P=NP$).

There is a $3/2$ -approximation algorithm for METRICTSP.

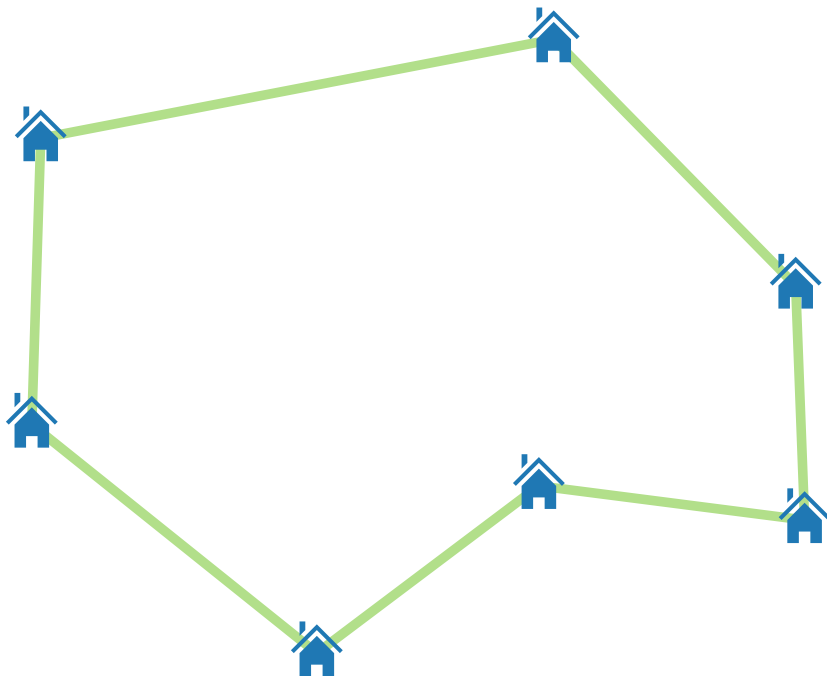
TRAVELINGSALESMANPROBLEM (TSP)

Question: What's **the fastest way** to deliver all parcels to their destination?

Given: A set of n **houses** (points) in \mathbb{R}^2 .

Task: Find a **tour** (Hamiltonian cycle) of min. length.

Distance between two points?



For every polynomial $p(n)$, TSP cannot be approximated within factor $2^{p(n)}$ (unless $P=NP$).

There is a $3/2$ -approximation algorithm for METRICTSP.

METRICTSP cannot be approximated within factor $123/122$ (unless $P=NP$).

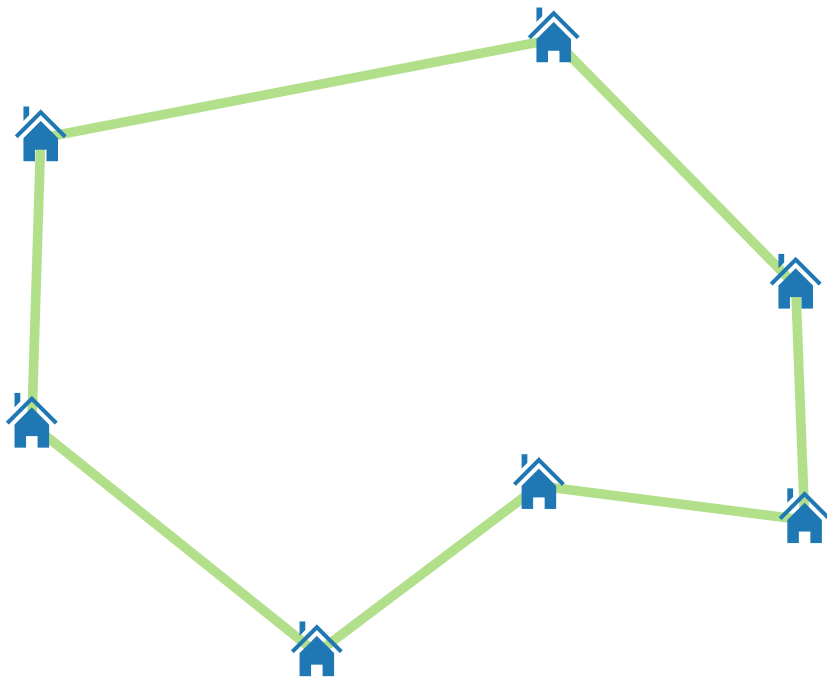
TRAVELINGSALESMANPROBLEM (TSP)

Question: What's **the fastest way** to deliver all parcels to their destination?

Given: A set of n houses (points) in \mathbb{R}^2 .

Task: Find a **tour** (Hamiltonian cycle) of min. length.

The Salesman can fly \Rightarrow Euclidean distance.



For every polynomial $p(n)$, TSP cannot be approximated within factor $2^{p(n)}$ (unless $P=NP$).

There is a $3/2$ -approximation algorithm for METRICTSP.

METRICTSP cannot be approximated within factor $123/122$ (unless $P=NP$).

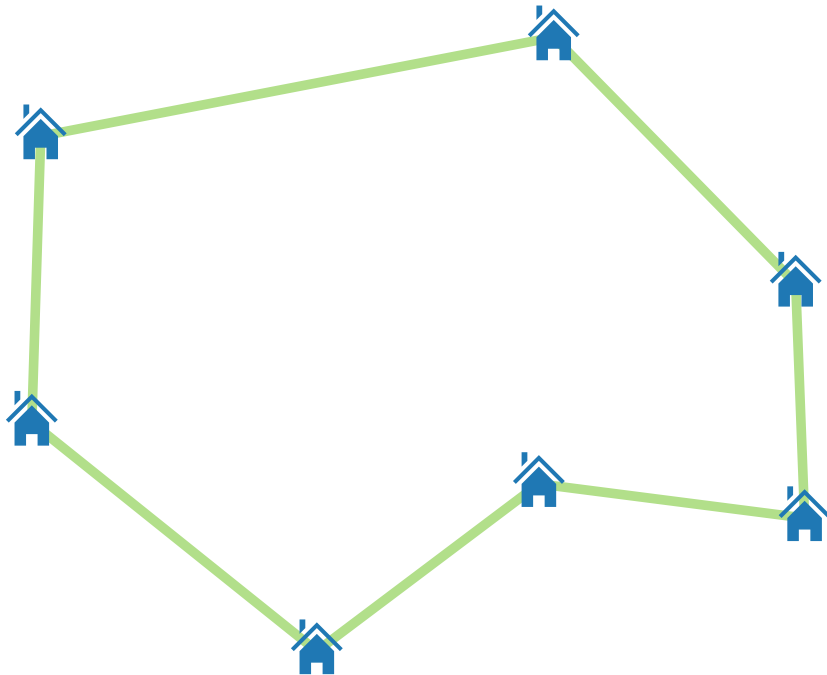
TRAVELINGSALESMANPROBLEM (TSP)

Question: What's **the fastest way** to deliver all parcels to their destination?

Given: A set of n houses (points) in \mathbb{R}^2 .

Task: Find a **tour** (Hamiltonian cycle) of min. length.

The Salesman can fly \Rightarrow Euclidean distance.



Simplifying Assumptions

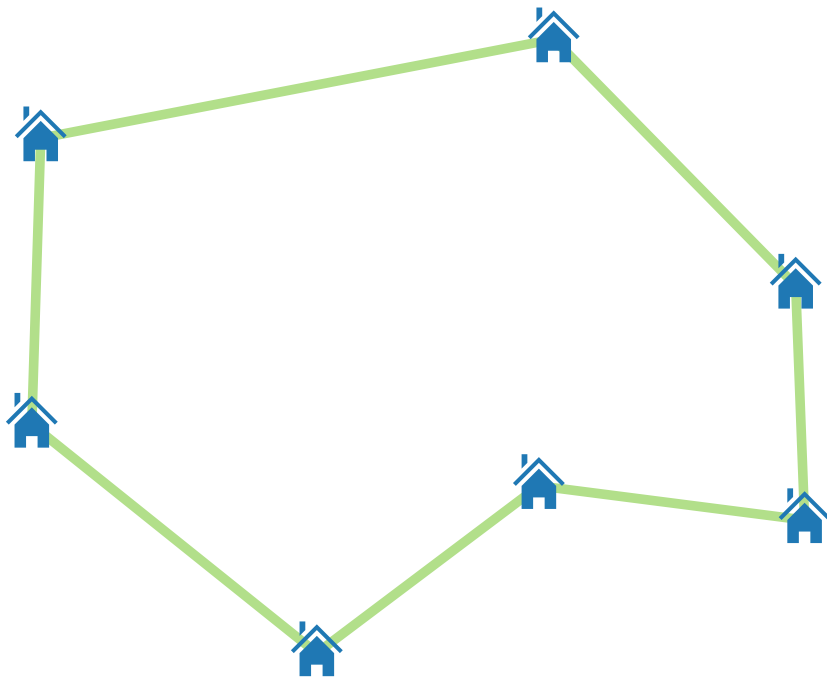
TRAVELINGSALESMANPROBLEM (TSP)

Question: What's **the fastest way** to deliver all parcels to their destination?

Given: A set of n houses (points) in \mathbb{R}^2 .

Task: Find a **tour** (Hamiltonian cycle) of min. length.

The Salesman can fly \Rightarrow Euclidean distance.



Simplifying Assumptions

- Houses inside $(L \times L)$ -square

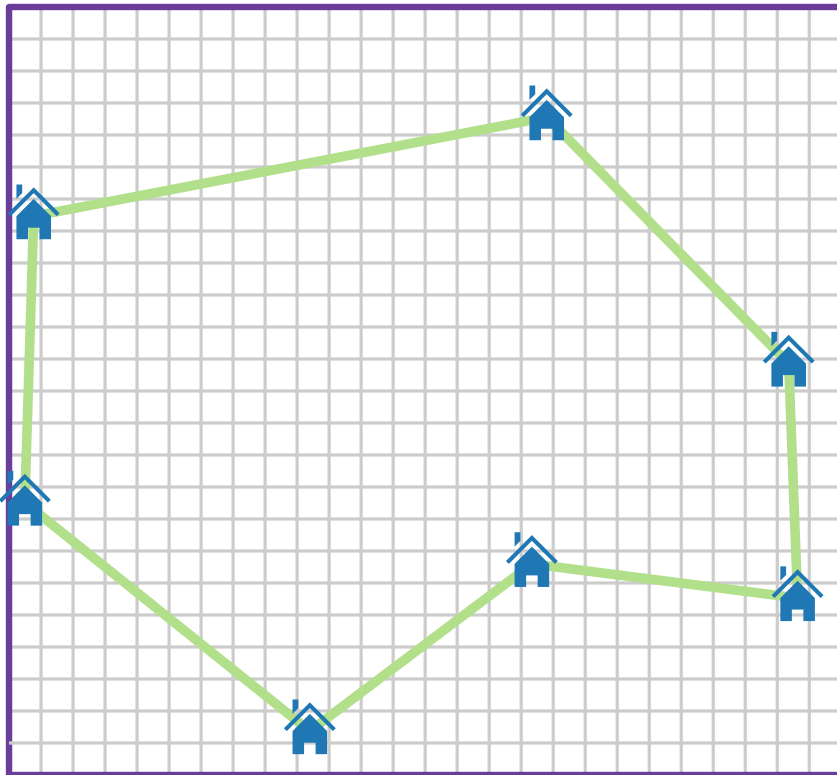
TRAVELINGSALESMANPROBLEM (TSP)

Question: What's **the fastest way** to deliver all parcels to their destination?

Given: A set of n houses (points) in \mathbb{R}^2 .

Task: Find a **tour** (Hamiltonian cycle) of min. length.

The Salesman can fly \Rightarrow Euclidean distance.



Simplifying Assumptions

- Houses inside $(L \times L)$ -square

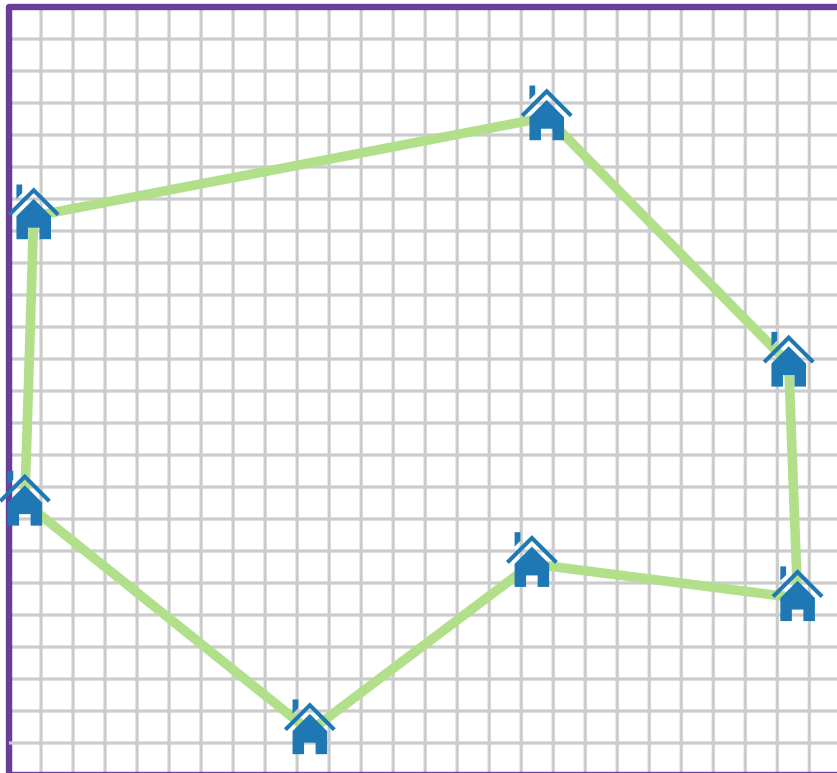
TRAVELINGSALESMANPROBLEM (TSP)

Question: What's **the fastest way** to deliver all parcels to their destination?

Given: A set of n houses (points) in \mathbb{R}^2 .

Task: Find a **tour** (Hamiltonian cycle) of min. length.

The Salesman can fly \Rightarrow Euclidean distance.



Simplifying Assumptions

- Houses inside $(L \times L)$ -square
- $L := 4n^2$

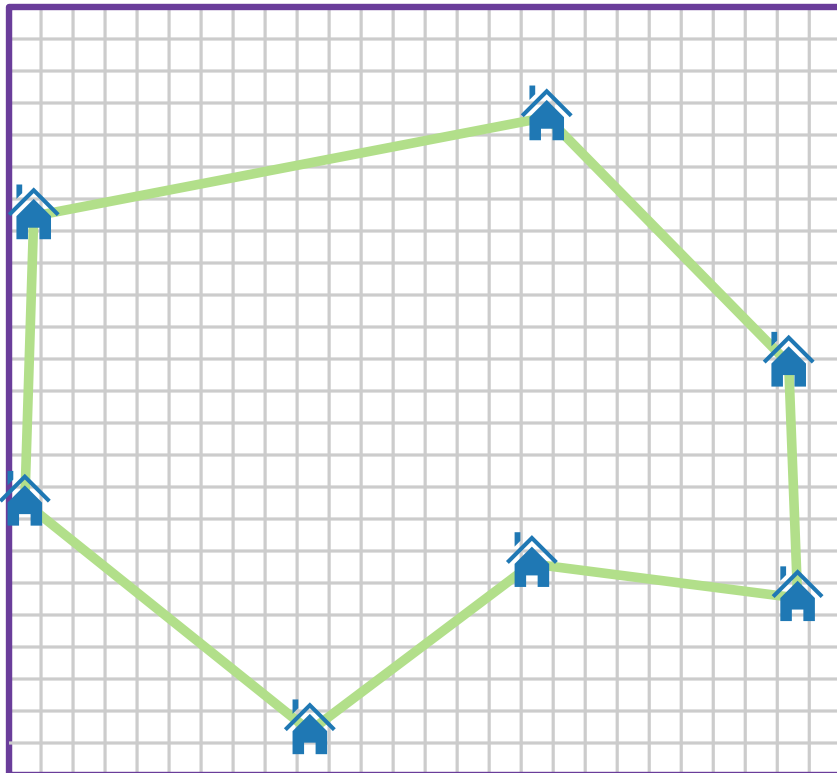
TRAVELINGSALESMANPROBLEM (TSP)

Question: What's **the fastest way** to deliver all parcels to their destination?

Given: A set of n houses (points) in \mathbb{R}^2 .

Task: Find a **tour** (Hamiltonian cycle) of min. length.

The Salesman can fly \Rightarrow Euclidean distance.



Simplifying Assumptions

- Houses inside $(L \times L)$ -square
- $L := 4n^2 = 2^k$;

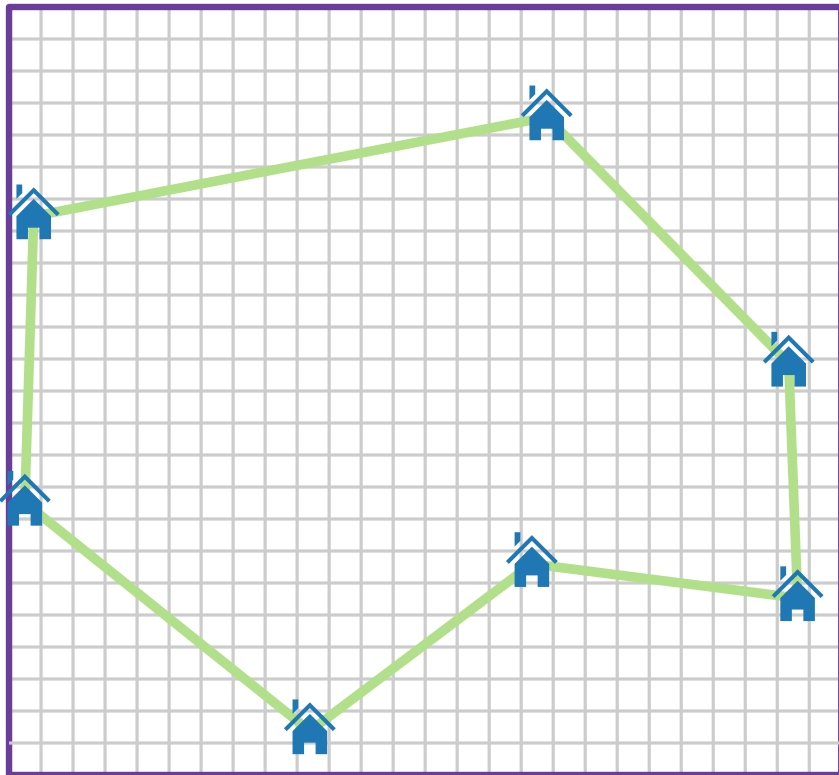
TRAVELINGSALESMANPROBLEM (TSP)

Question: What's **the fastest way** to deliver all parcels to their destination?

Given: A set of n houses (points) in \mathbb{R}^2 .

Task: Find a **tour** (Hamiltonian cycle) of min. length.

The Salesman can fly \Rightarrow Euclidean distance.



Simplifying Assumptions

- Houses inside $(L \times L)$ -square
- $L := 4n^2 = 2^k$;
 $k = 2 + 2 \log_2 n$

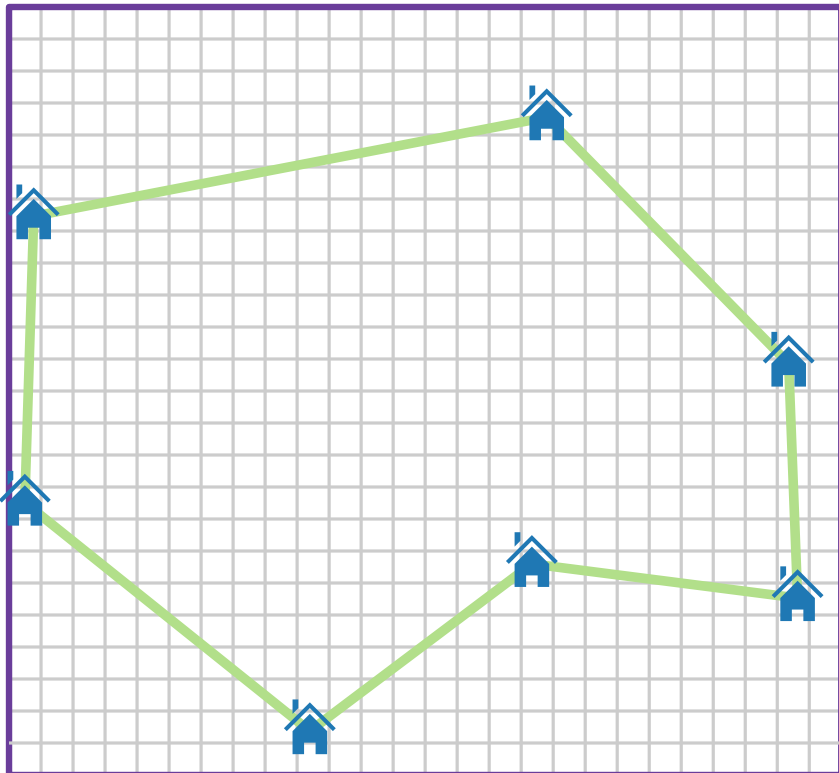
TRAVELINGSALESMANPROBLEM (TSP)

Question: What's **the fastest way** to deliver all parcels to their destination?

Given: A set of n houses (points) in \mathbb{R}^2 .

Task: Find a **tour** (Hamiltonian cycle) of min. length.

The Salesman can fly \Rightarrow Euclidean distance.



Simplifying Assumptions

- Houses inside $(L \times L)$ -square
- $L := 4n^2 = 2^k$;
 $k = 2 + 2 \log_2 n$
- integer coordinates

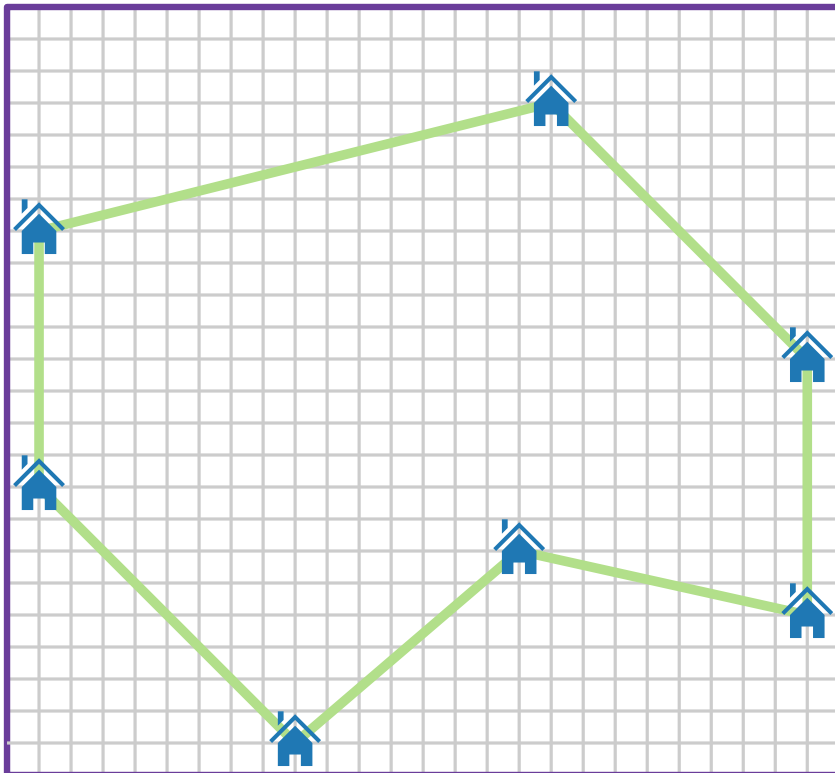
TRAVELINGSALESMANPROBLEM (TSP)

Question: What's **the fastest way** to deliver all parcels to their destination?

Given: A set of n houses (points) in \mathbb{R}^2 .

Task: Find a **tour** (Hamiltonian cycle) of min. length.

The Salesman can fly \Rightarrow Euclidean distance.



Simplifying Assumptions

- Houses inside $(L \times L)$ -square
- $L := 4n^2 = 2^k$;
 $k = 2 + 2 \log_2 n$
- integer coordinates

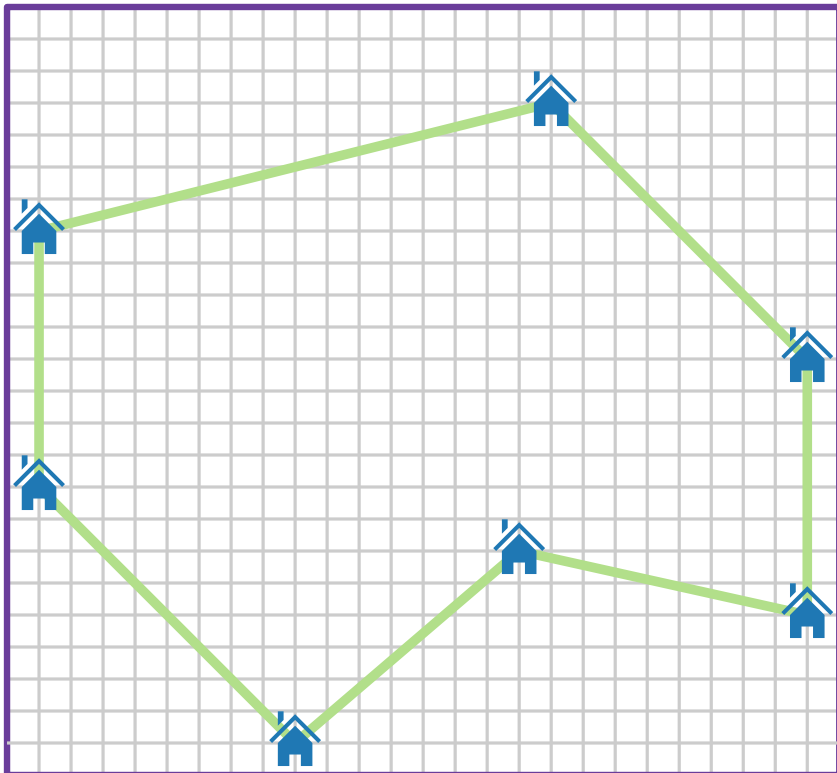
TRAVELINGSALESMANPROBLEM (TSP)

Question: What's **the fastest way** to deliver all parcels to their destination?

Given: A set of n houses (points) in \mathbb{R}^2 .

Task: Find a **tour** (Hamiltonian cycle) of min. length.

The Salesman can fly \Rightarrow Euclidean distance.



Simplifying Assumptions

- Houses inside $(L \times L)$ -square
 - $L := 4n^2 = 2^k$;
 $k = 2 + 2 \log_2 n$
 - integer coordinates
- ("justification": homework)

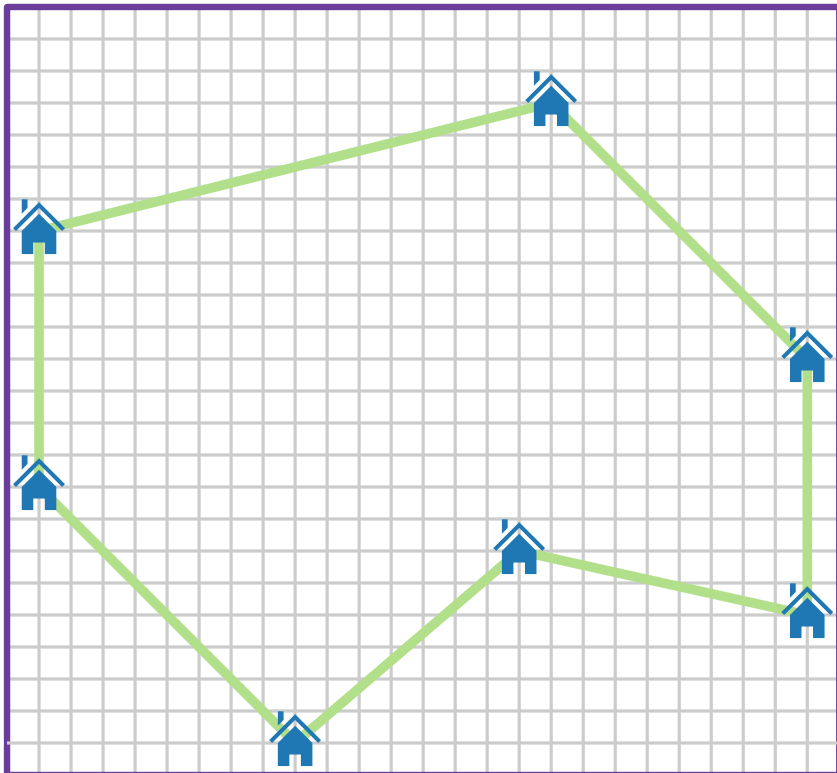
TRAVELINGSALESMANPROBLEM (TSP)

Question: What's **the fastest way** to deliver all parcels to their destination?

Given: A set of n houses (points) in \mathbb{R}^2 .

Task: Find a **tour** (Hamiltonian cycle) of min. length.

The Salesman can fly \Rightarrow Euclidean distance.



Simplifying Assumptions

- Houses inside $(L \times L)$ -square
 - $L := 4n^2 = 2^k$;
 $k = 2 + 2 \log_2 n$
 - integer coordinates
- ("justification": homework)

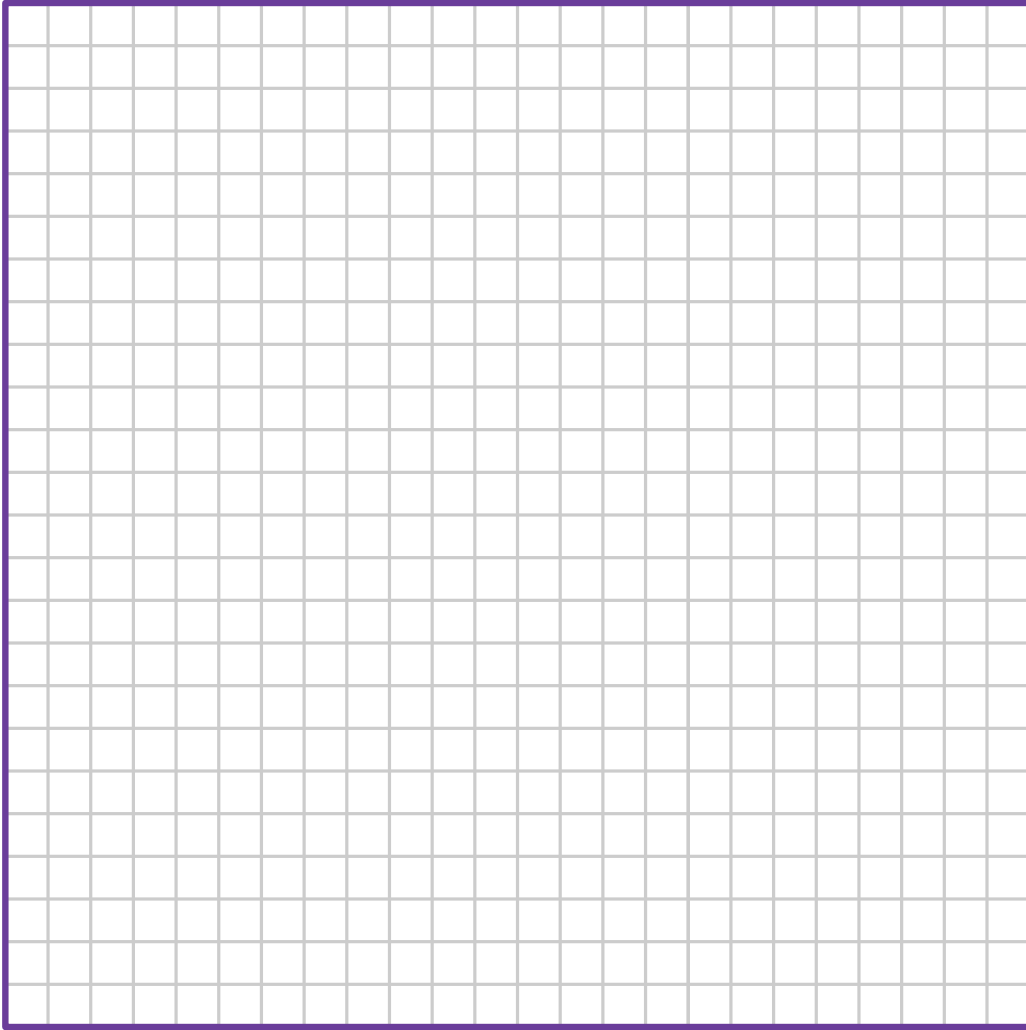
Goal:
 $(1 + \varepsilon)$ -
approximation!

Approximation Algorithms

Lecture 10: PTAS for EUCLIDEANTSP

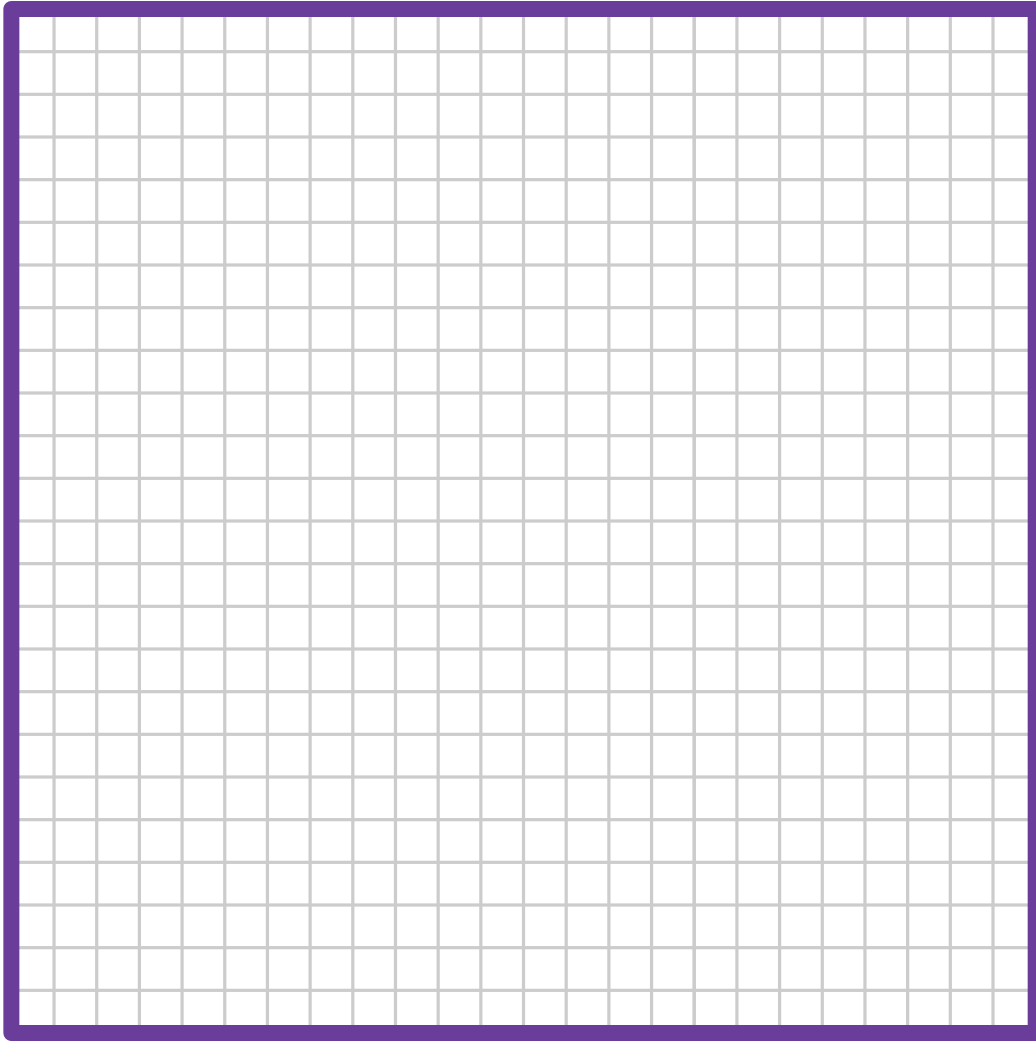
Part II: Dissection

Basic Dissection



$$L = 2^k$$

Basic Dissection

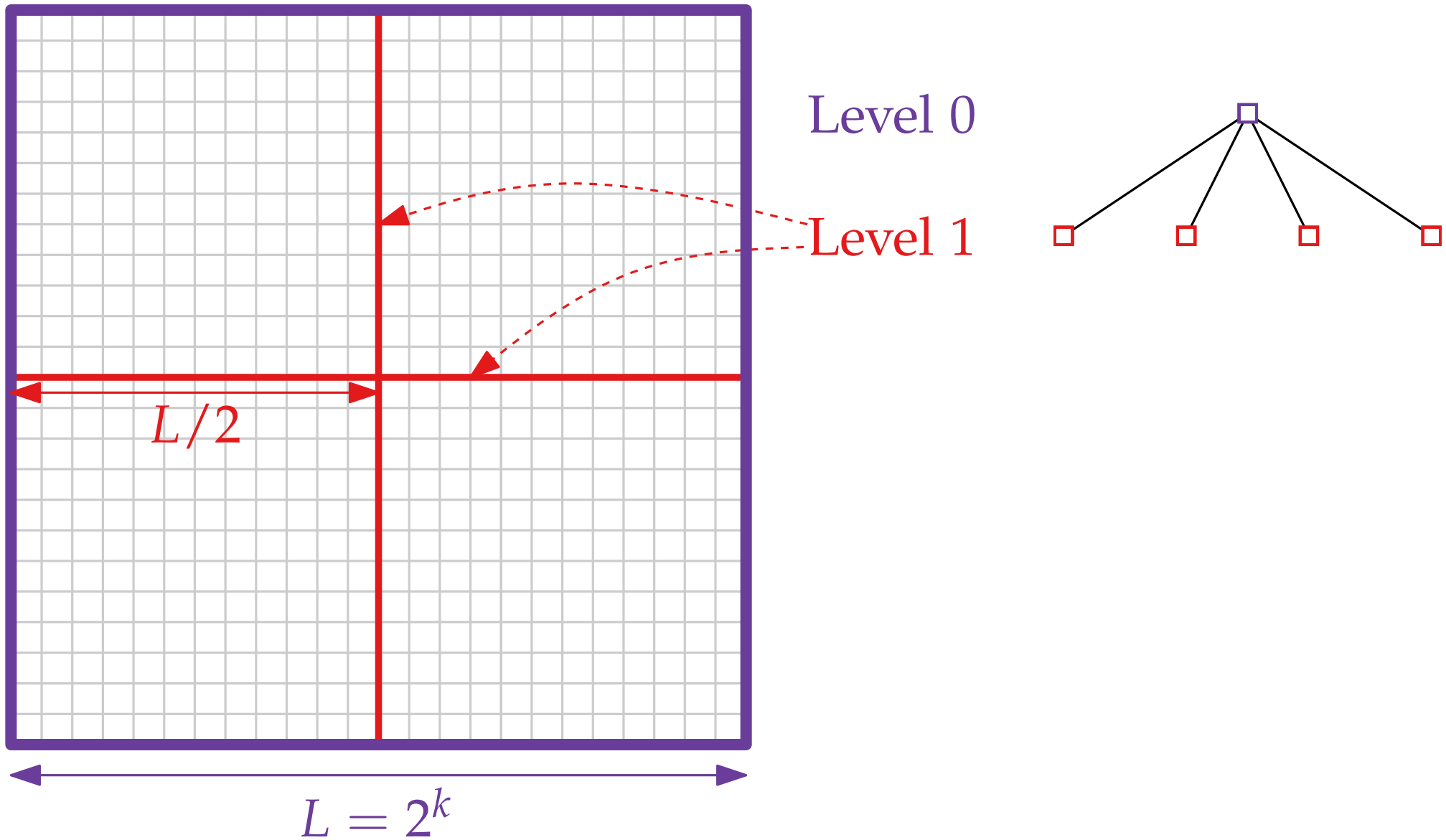


Level 0

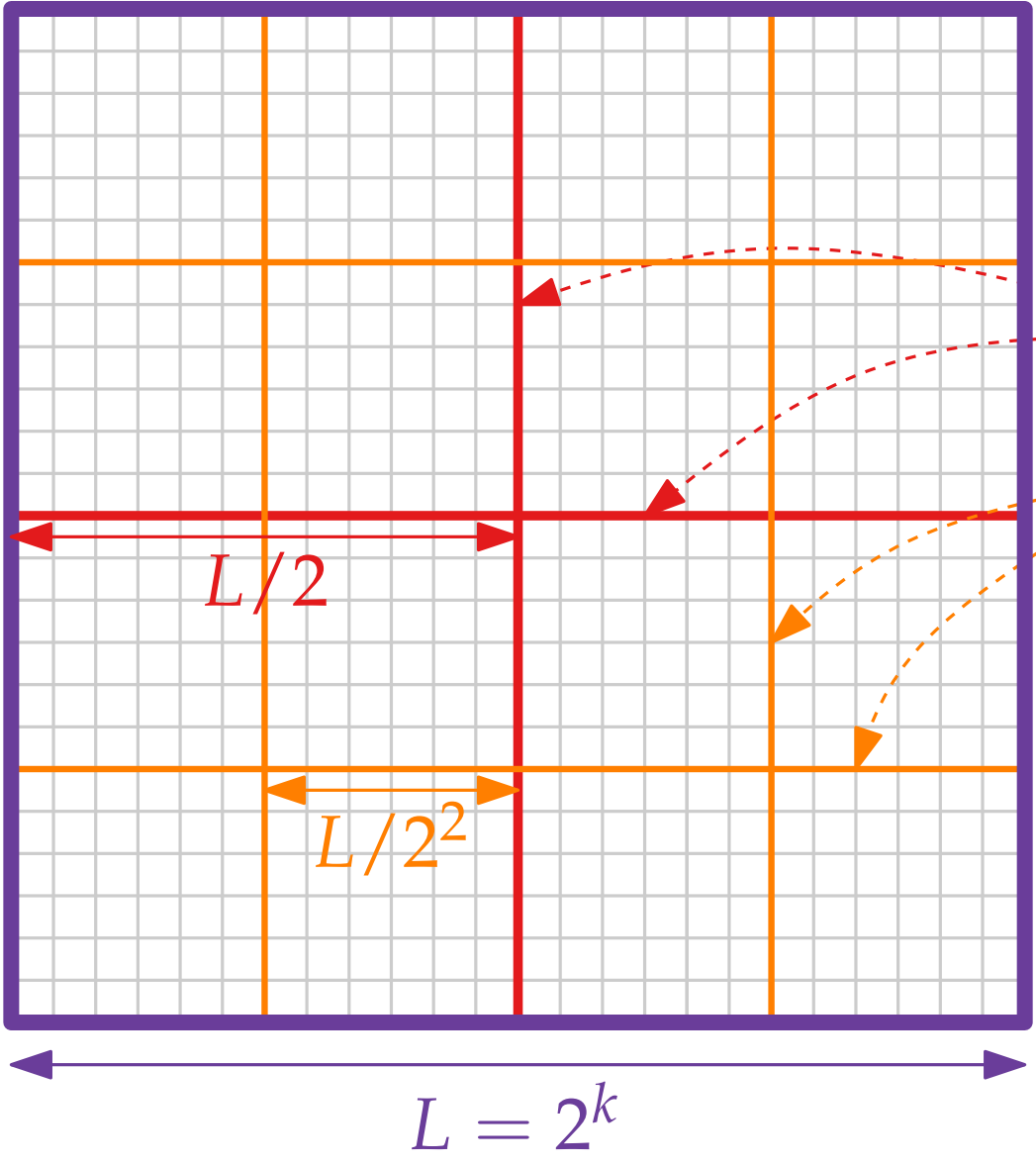


$$L = 2^k$$

Basic Dissection



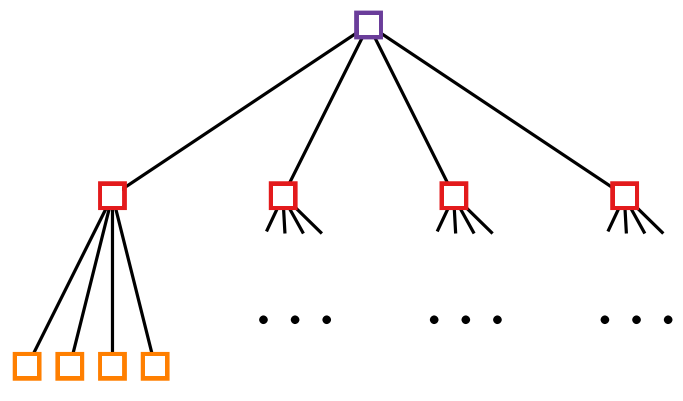
Basic Dissection



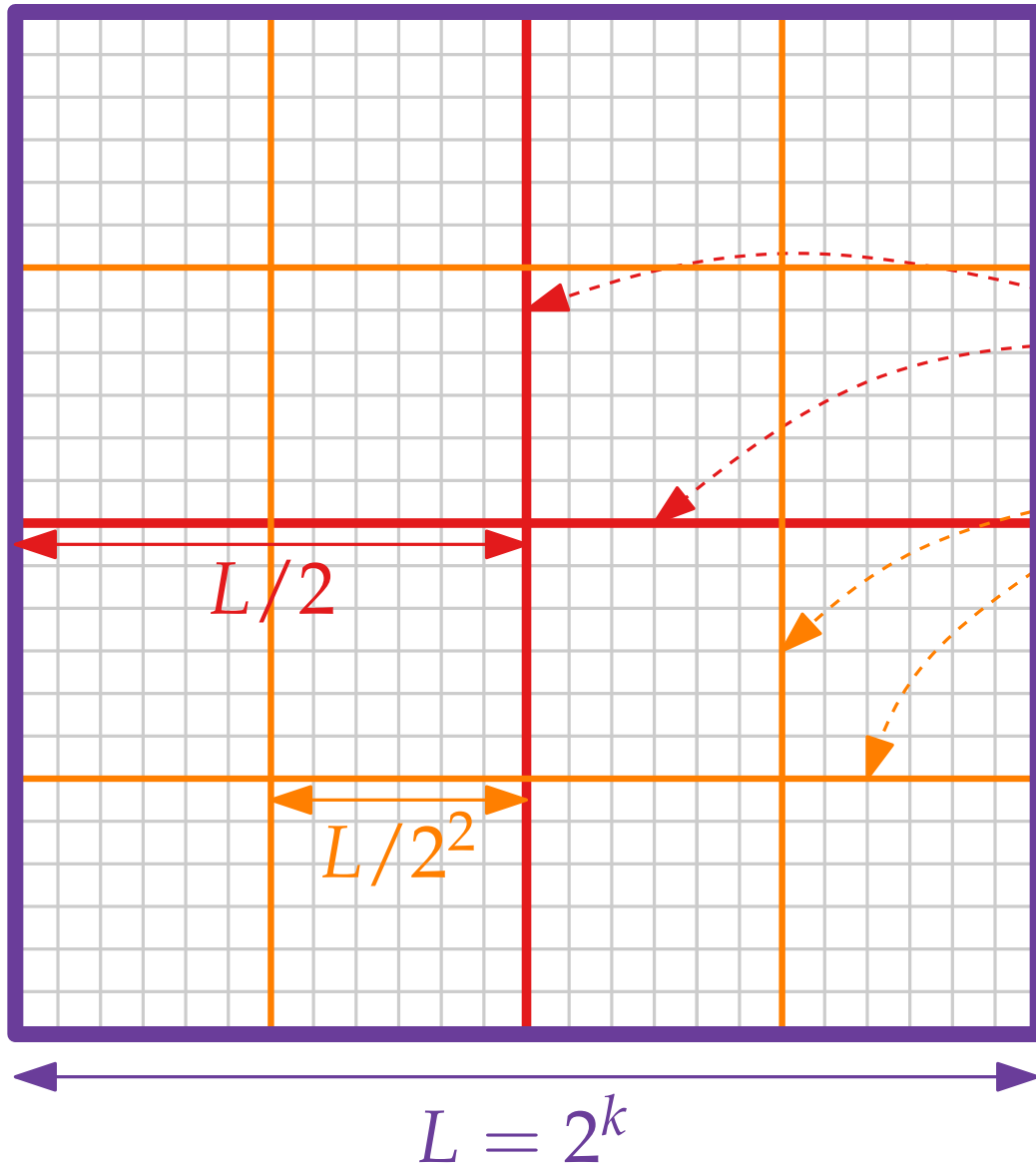
Level 0

Level 1

Level 2



Basic Dissection



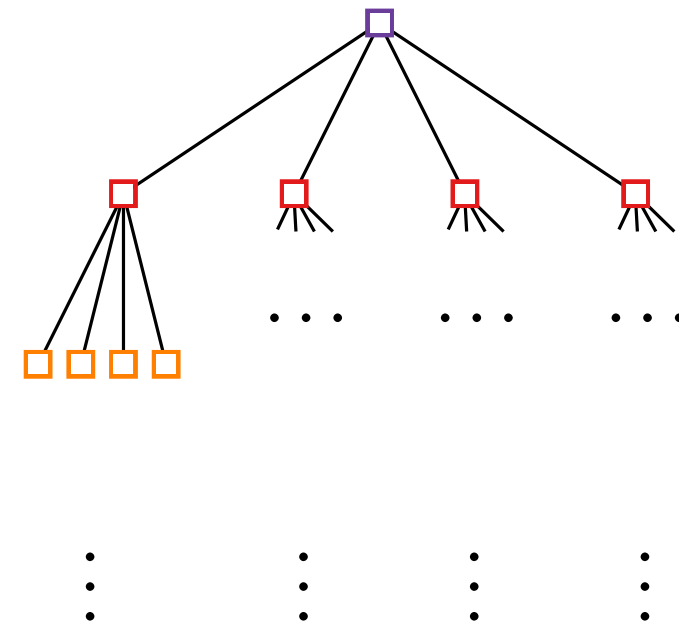
Level 0

Level 1

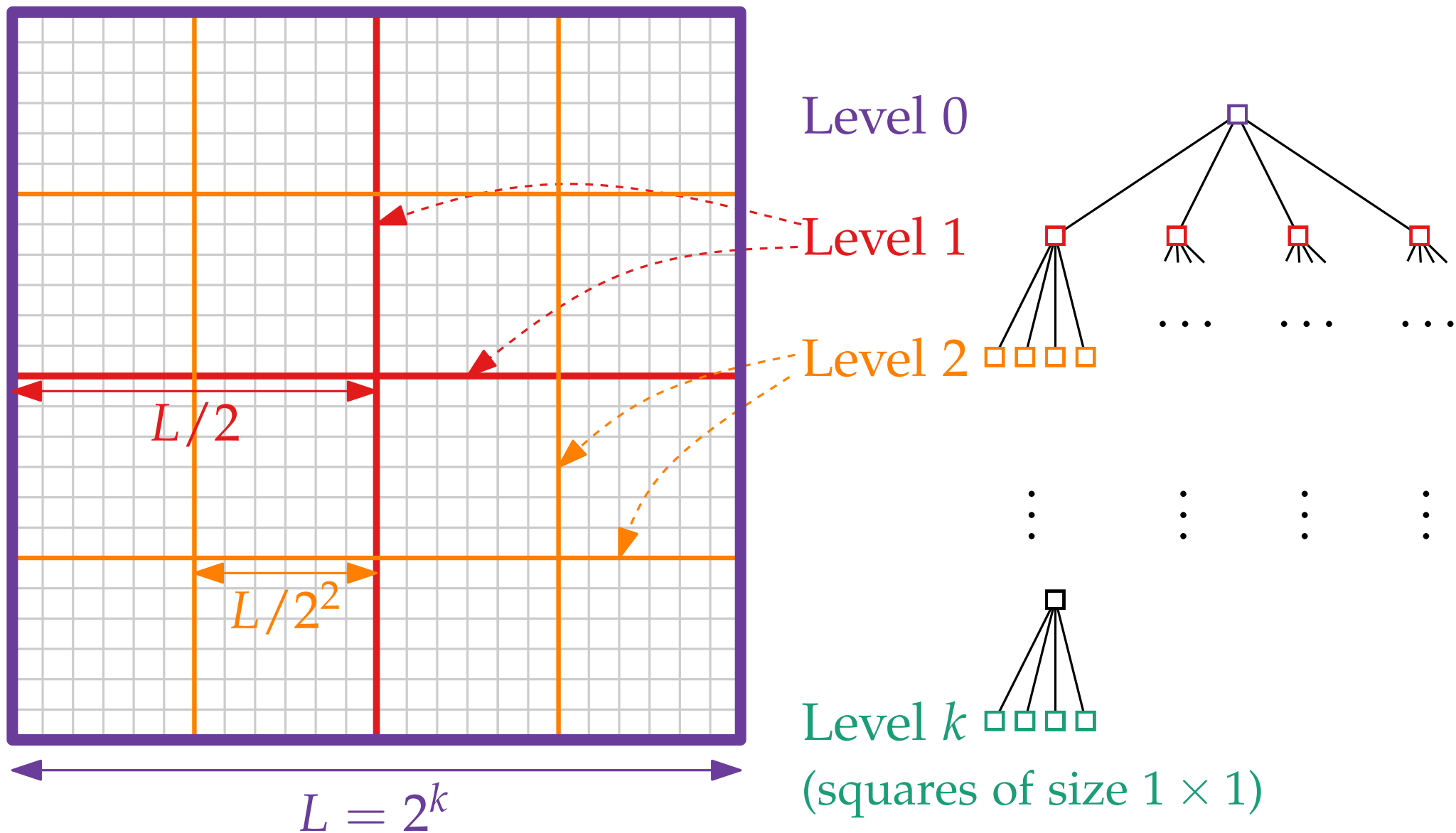
Level 2

Level k

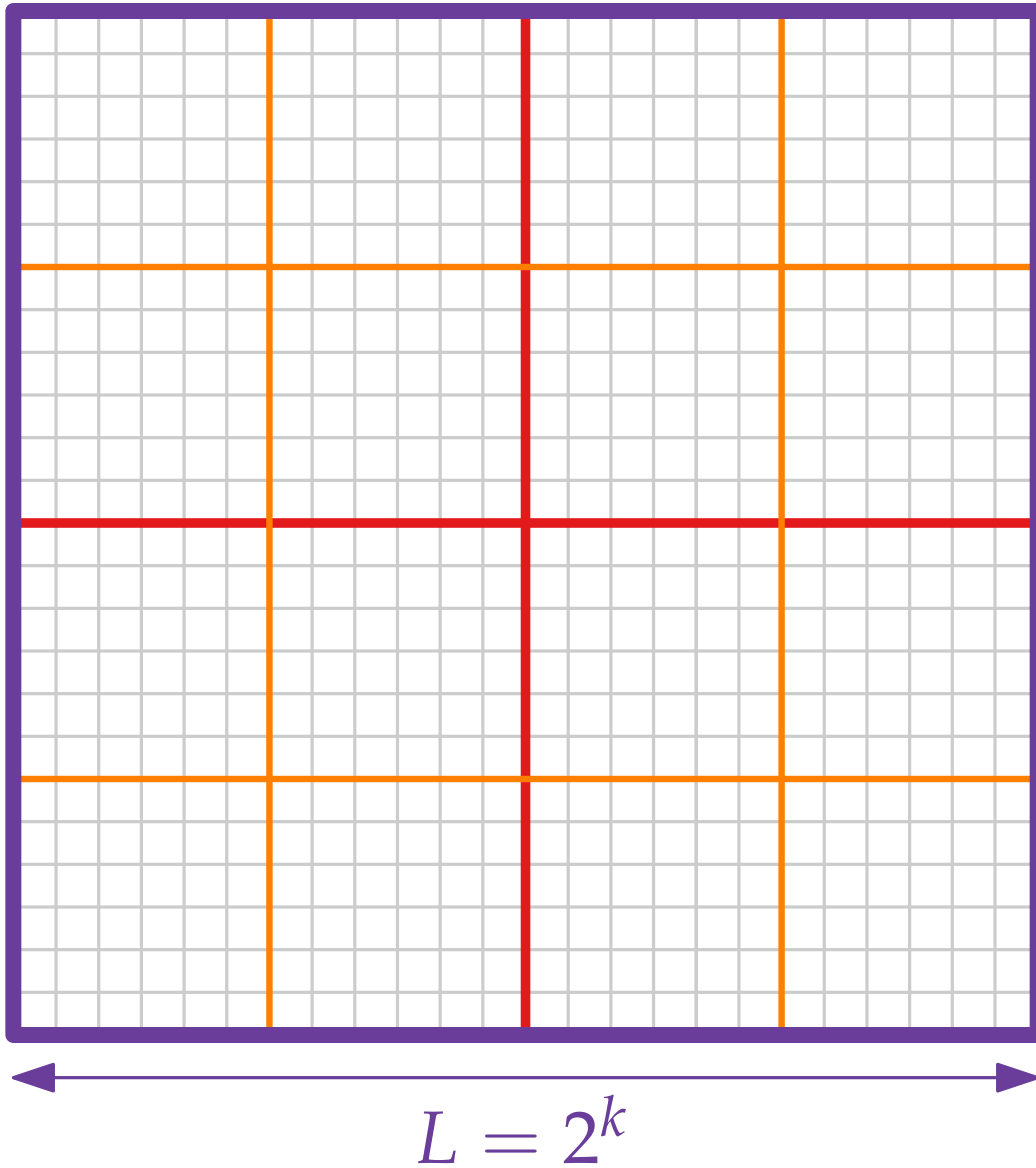
(squares of size)



Basic Dissection

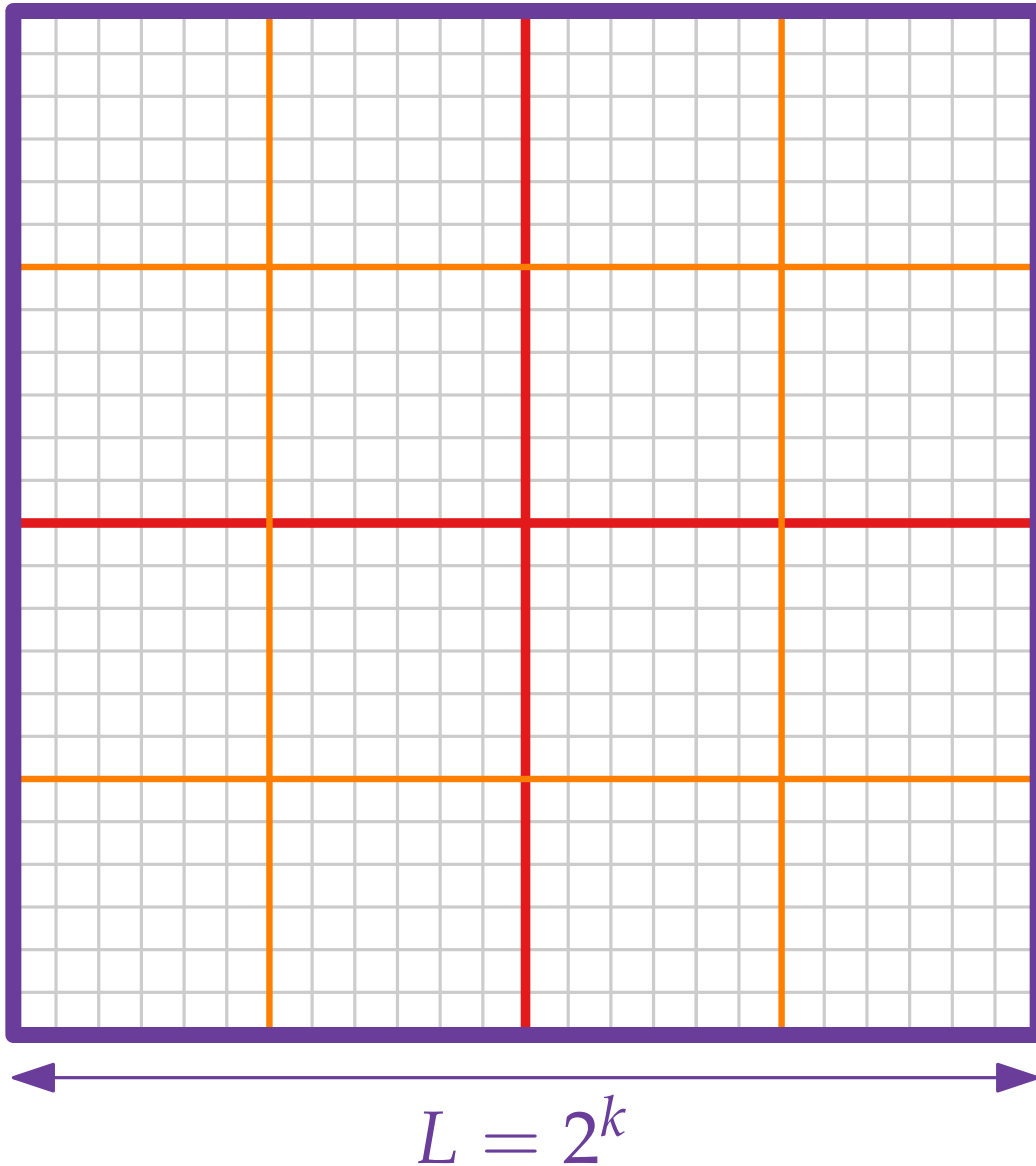


Portals



- m power of two in interval $[k/\epsilon, 2k/\epsilon]$

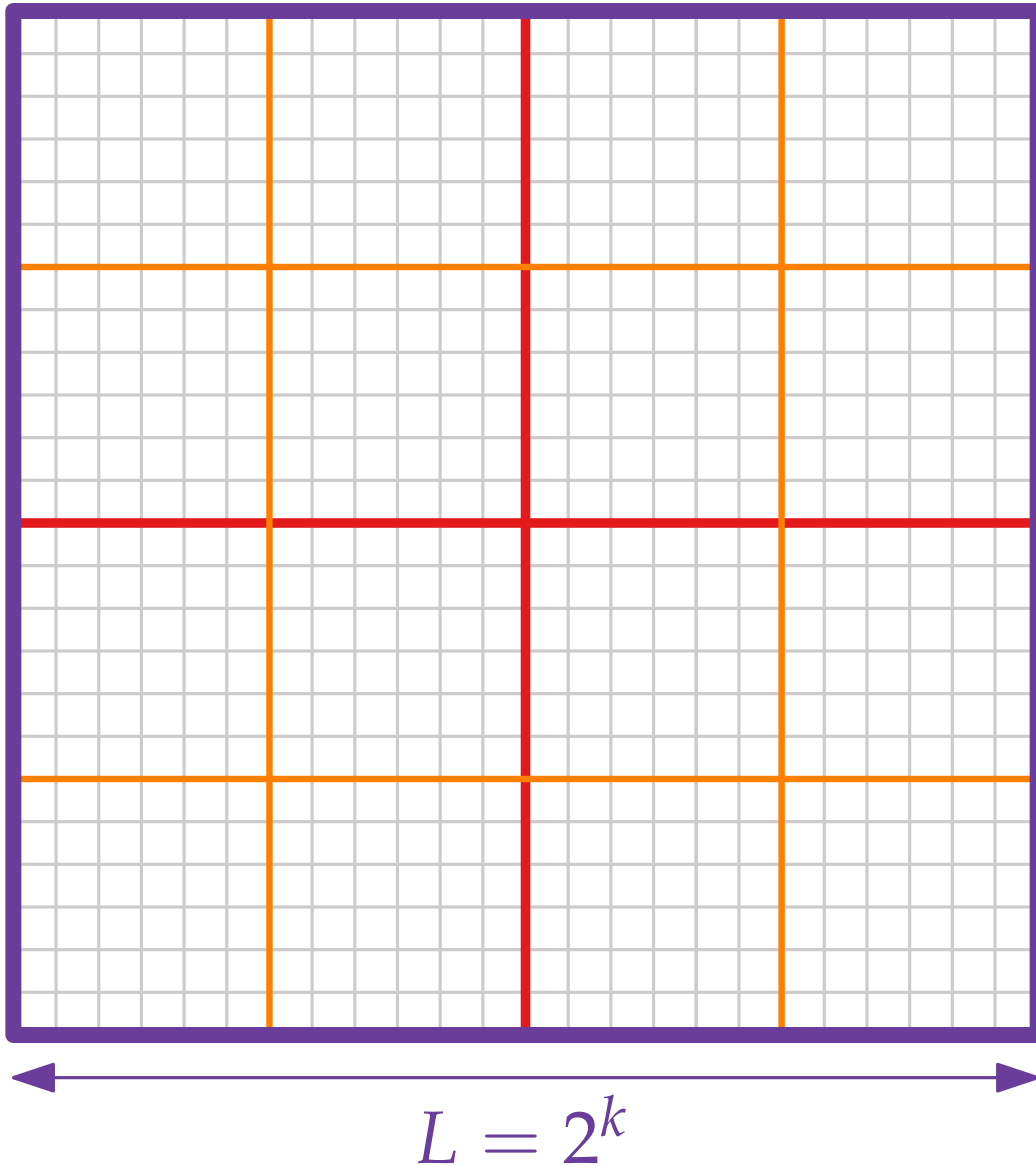
Portals



- m power of two in interval $[k/\varepsilon, 2k/\varepsilon]$

$$k = 2 + 2 \log_2 n$$

Portals

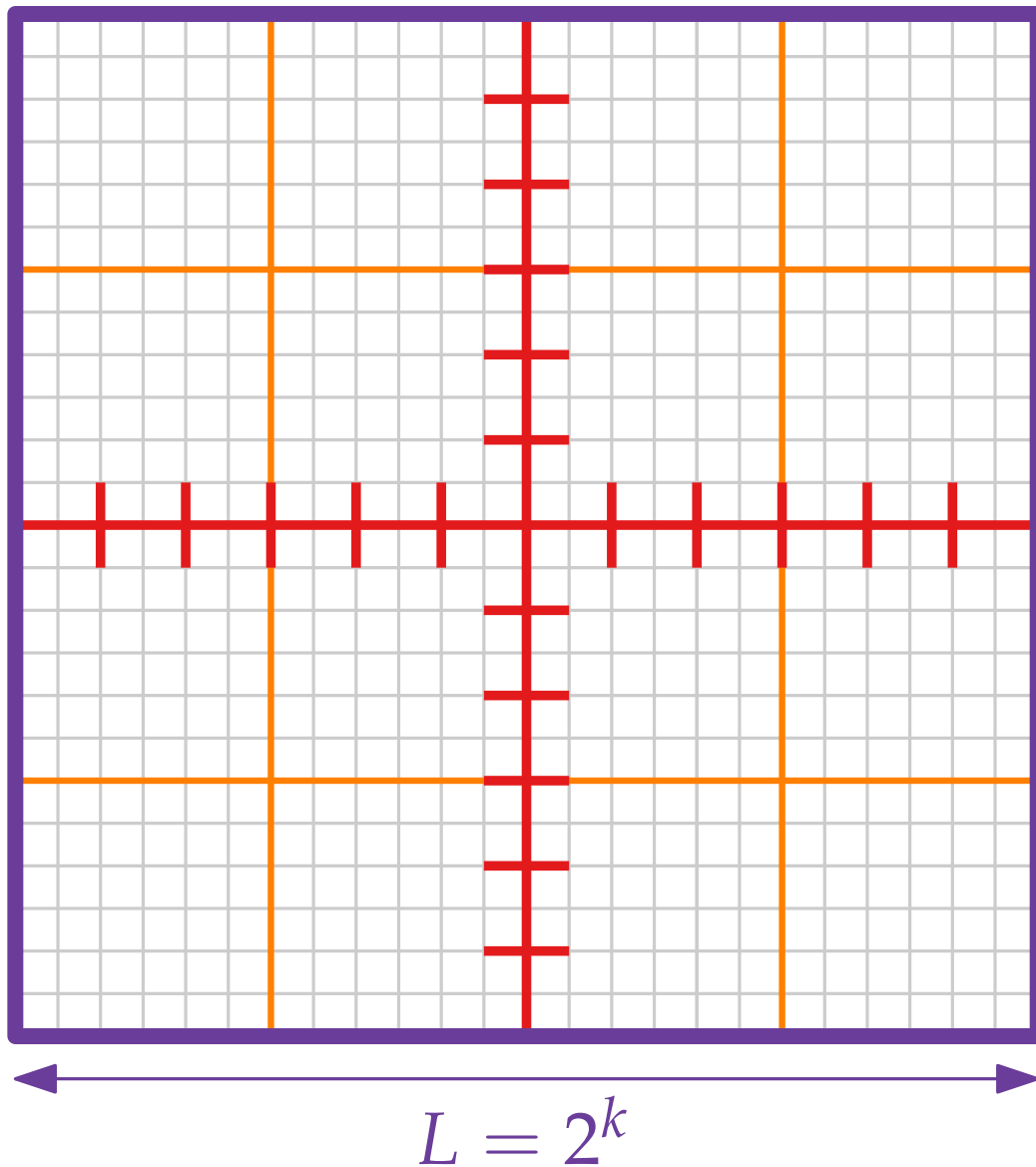


- m power of two in interval $[k/\varepsilon, 2k/\varepsilon]$

$$k = 2 + 2 \log_2 n$$

$$\Rightarrow m = O((\log n)/\varepsilon)$$

Portals



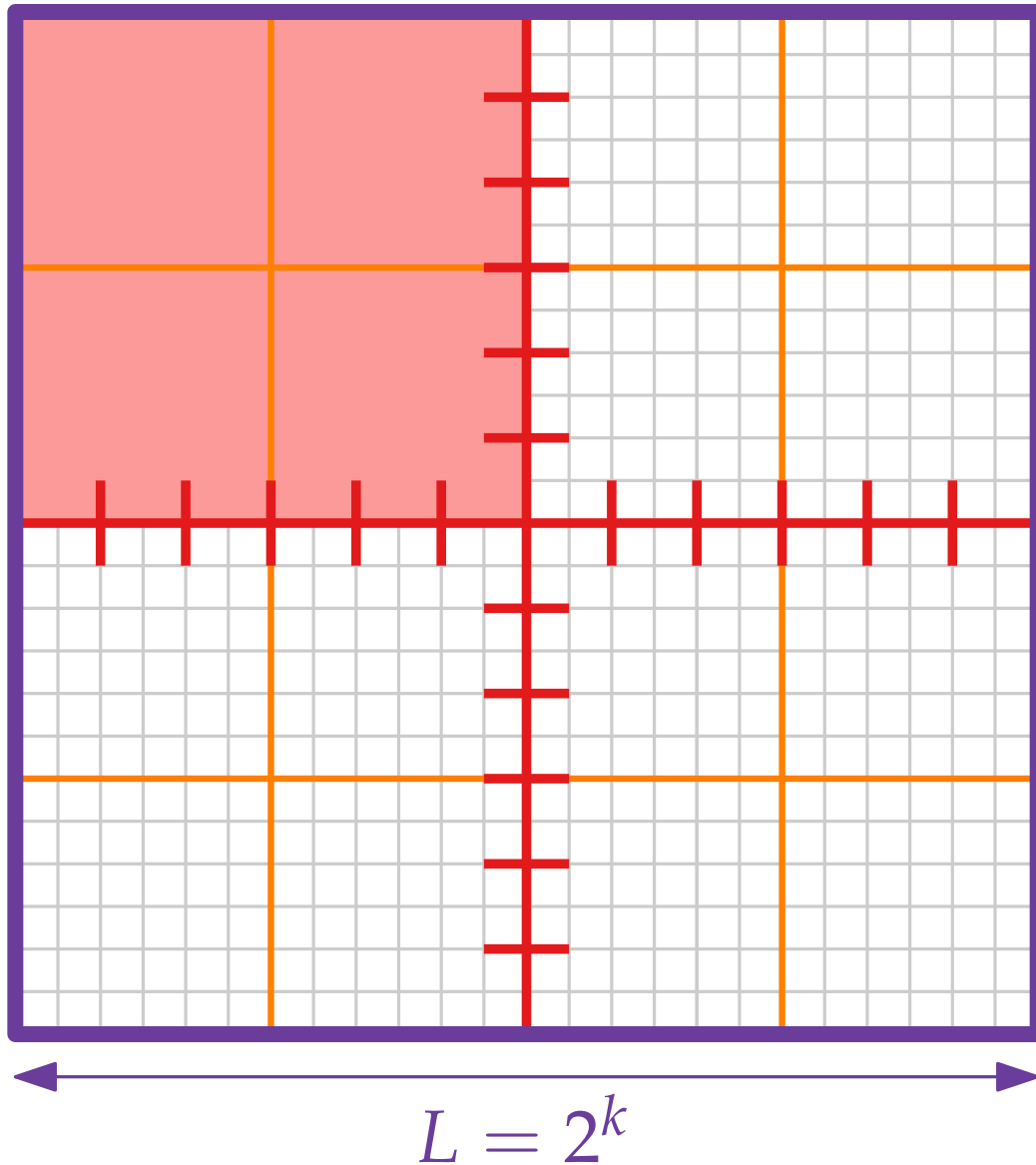
- m power of two in interval $[k/\varepsilon, 2k/\varepsilon]$

$$k = 2 + 2 \log_2 n$$

$$\Rightarrow m = O((\log n)/\varepsilon)$$

- **Portals** on level- i -line with distance $L/(2^i m)$

Portals



- m power of two in interval $[k/\varepsilon, 2k/\varepsilon]$

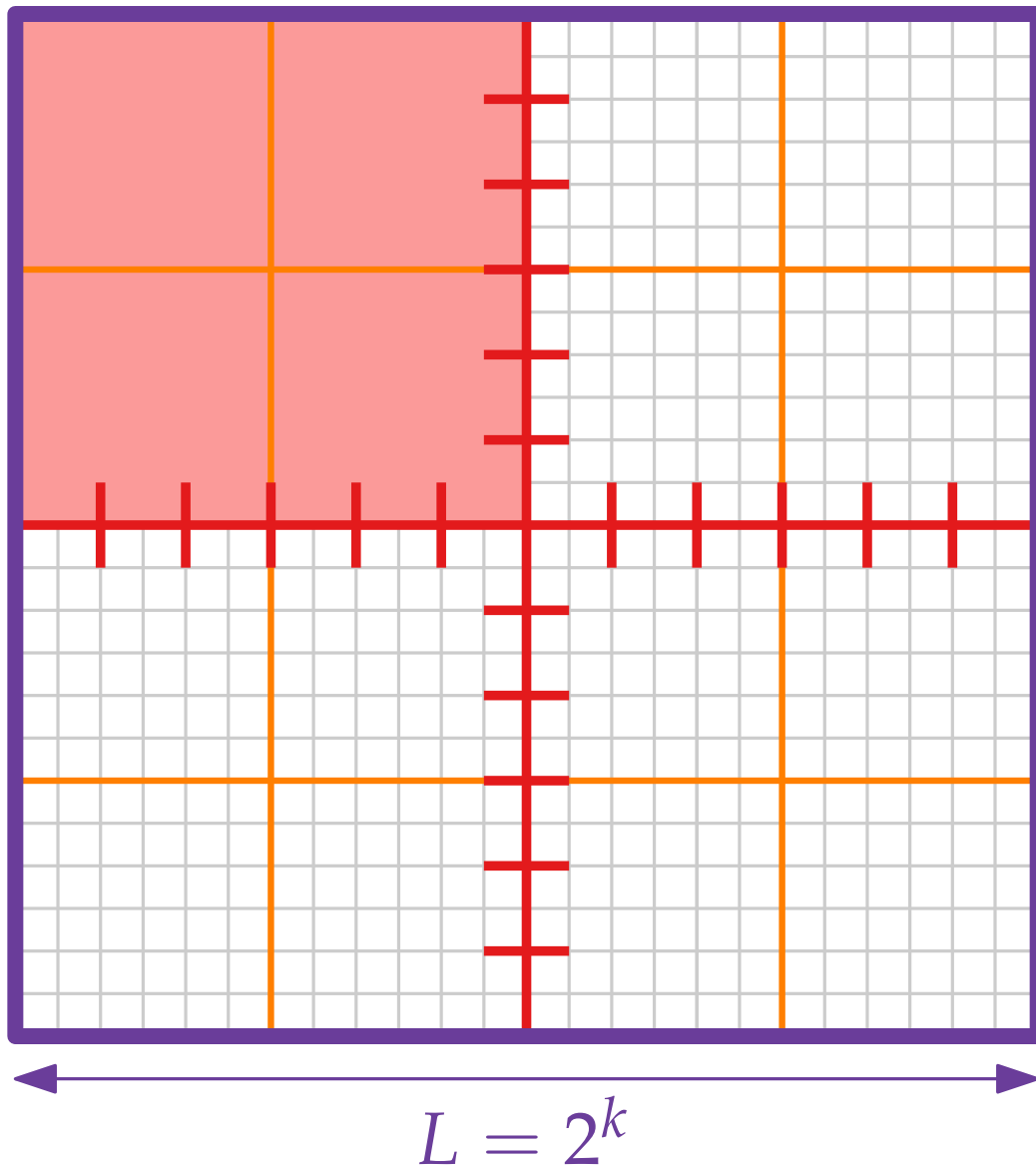
$$k = 2 + 2 \log_2 n$$

$$\Rightarrow m = O((\log n)/\varepsilon)$$

- **Portals** on level- i -line with distance $L/(2^i m)$

- Level- i -square:
size

Portals



- m power of two in interval $[k/\varepsilon, 2k/\varepsilon]$

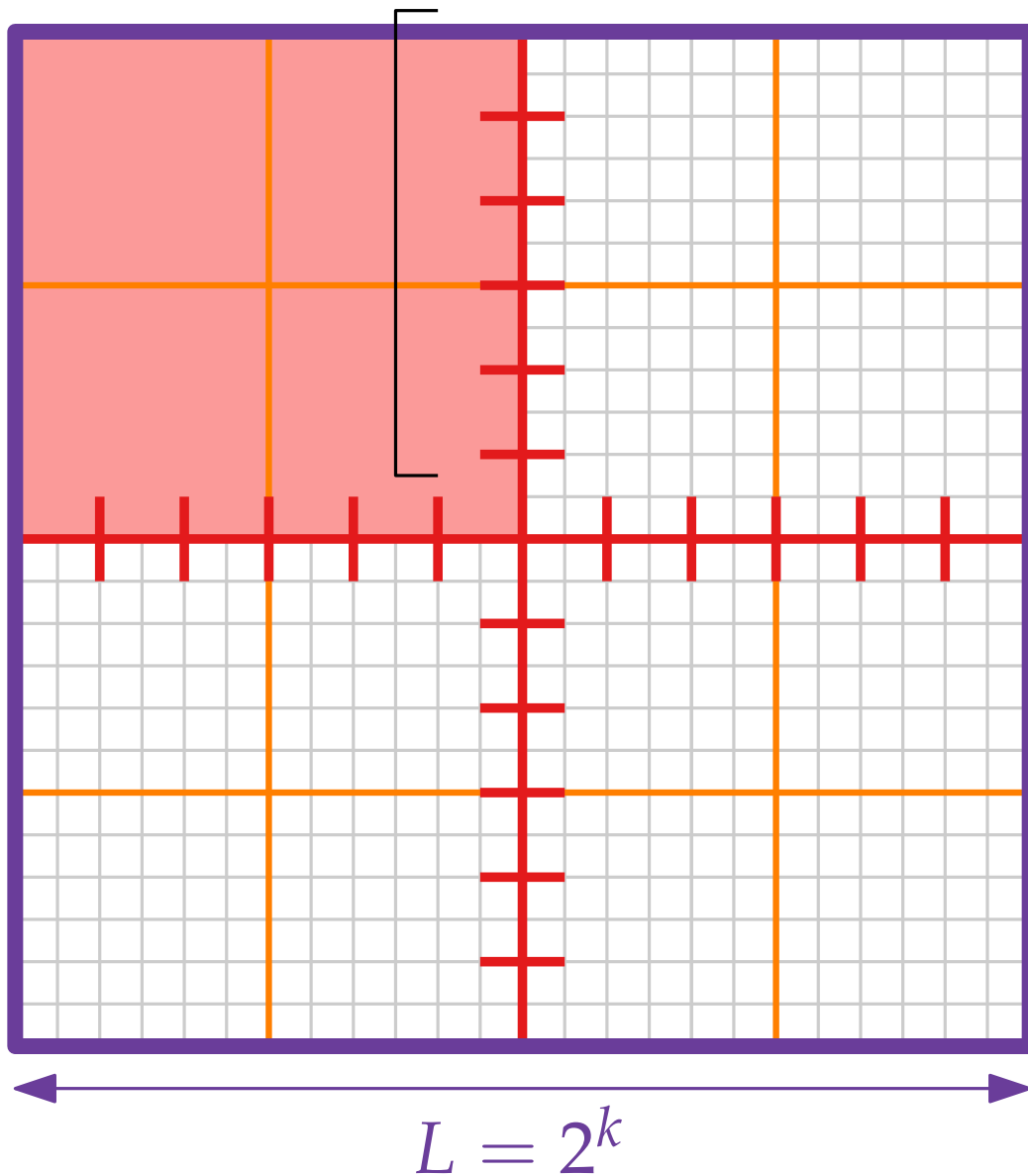
$$k = 2 + 2 \log_2 n$$

$$\Rightarrow m = O((\log n)/\varepsilon)$$

- **Portals** on level- i -line with distance $L/(2^i m)$

- Level- i -square: size $L/2^i \times L/2^i$

Portals



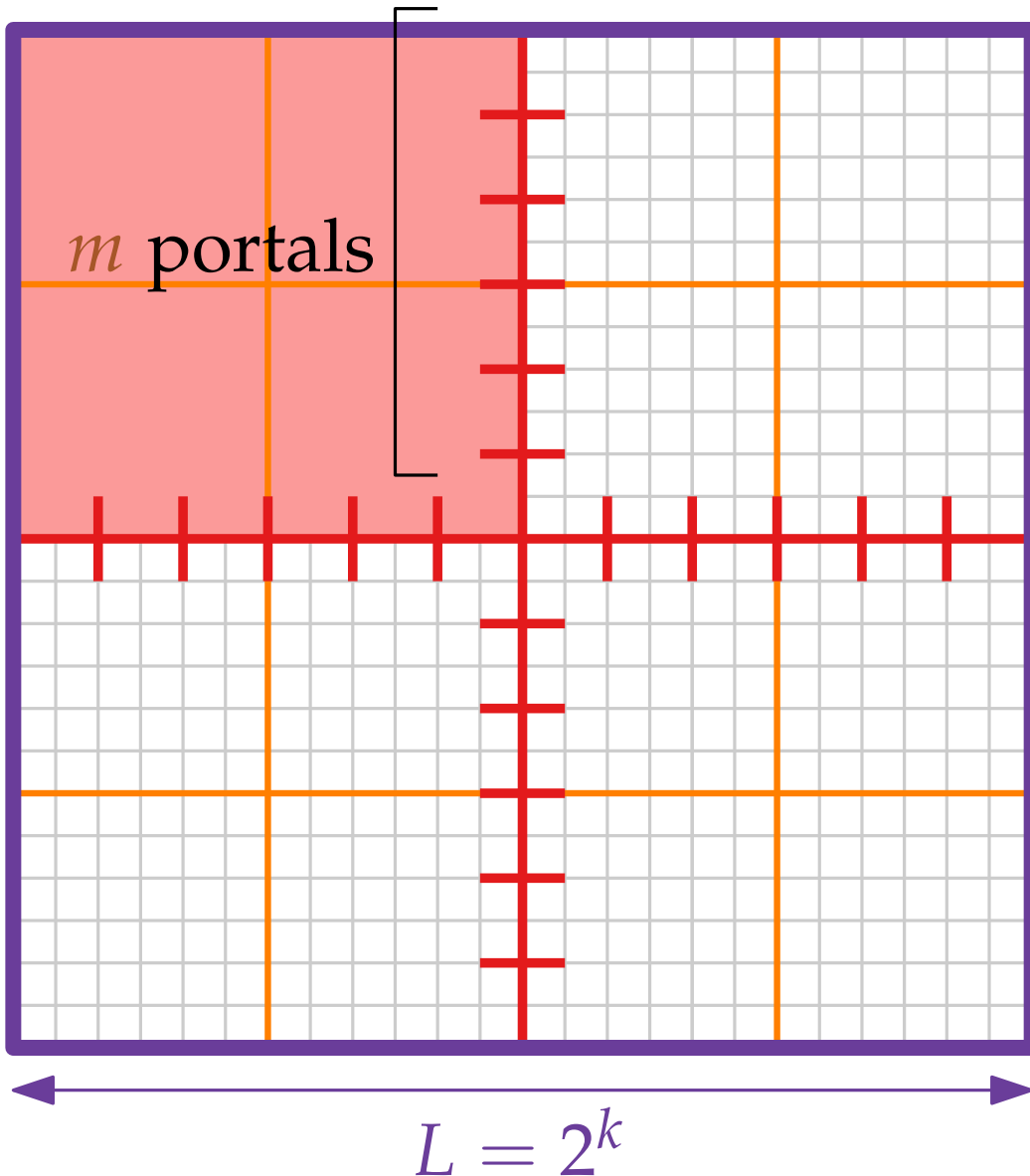
- m power of two in interval $[k/\varepsilon, 2k/\varepsilon]$

$$k = 2 + 2 \log_2 n$$

$$\Rightarrow m = O((\log n)/\varepsilon)$$

- **Portals** on level- i -line with distance $L/(2^i m)$
- Level- i -square: size $L/2^i \times L/2^i$

Portals



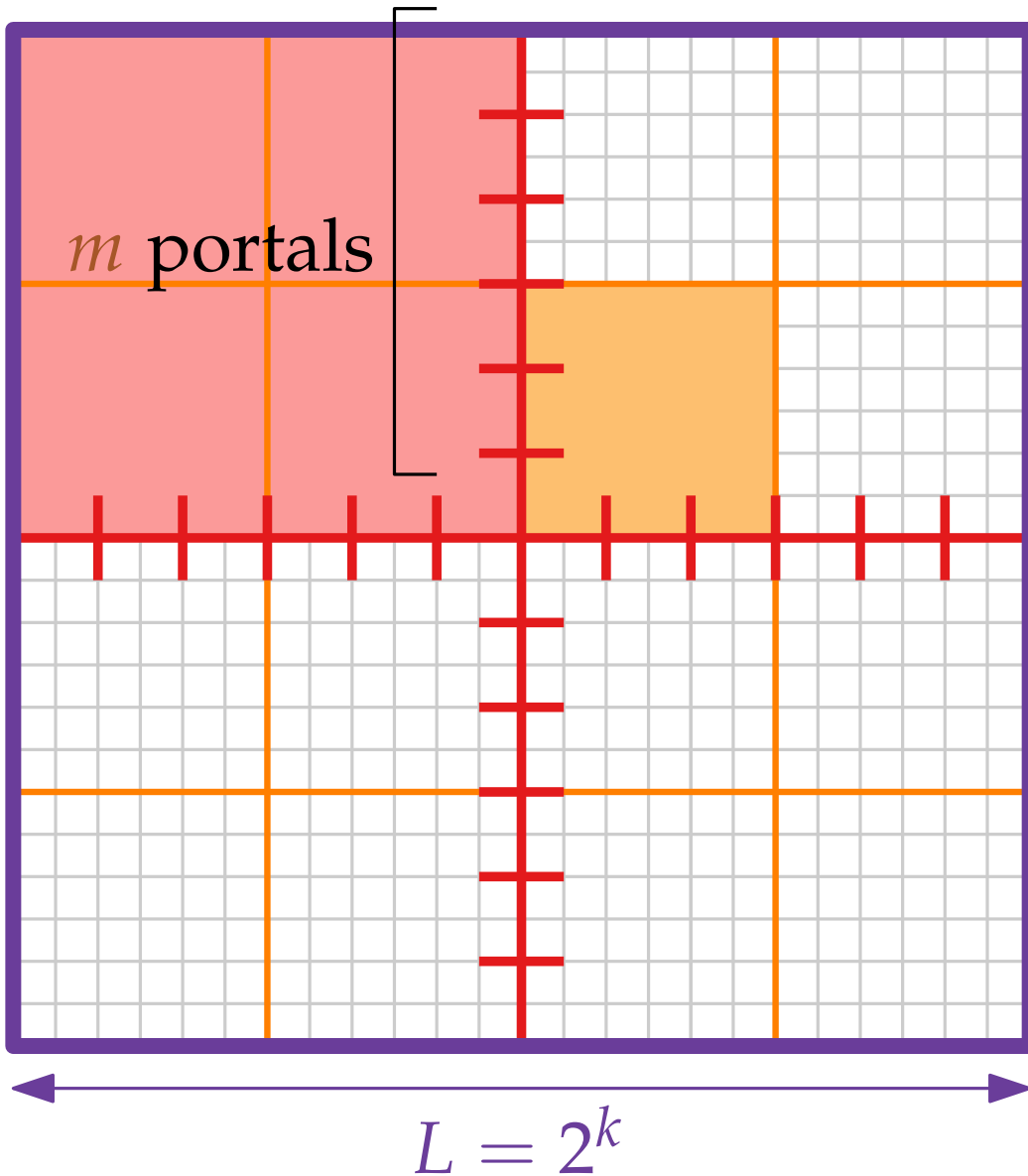
- m power of two in interval $[k/\varepsilon, 2k/\varepsilon]$

$$k = 2 + 2 \log_2 n$$

$$\Rightarrow m = O((\log n)/\varepsilon)$$

- **Portals** on level- i -line with distance $L/(2^i m)$
- Level- i -square: size $L/2^i \times L/2^i$

Portals



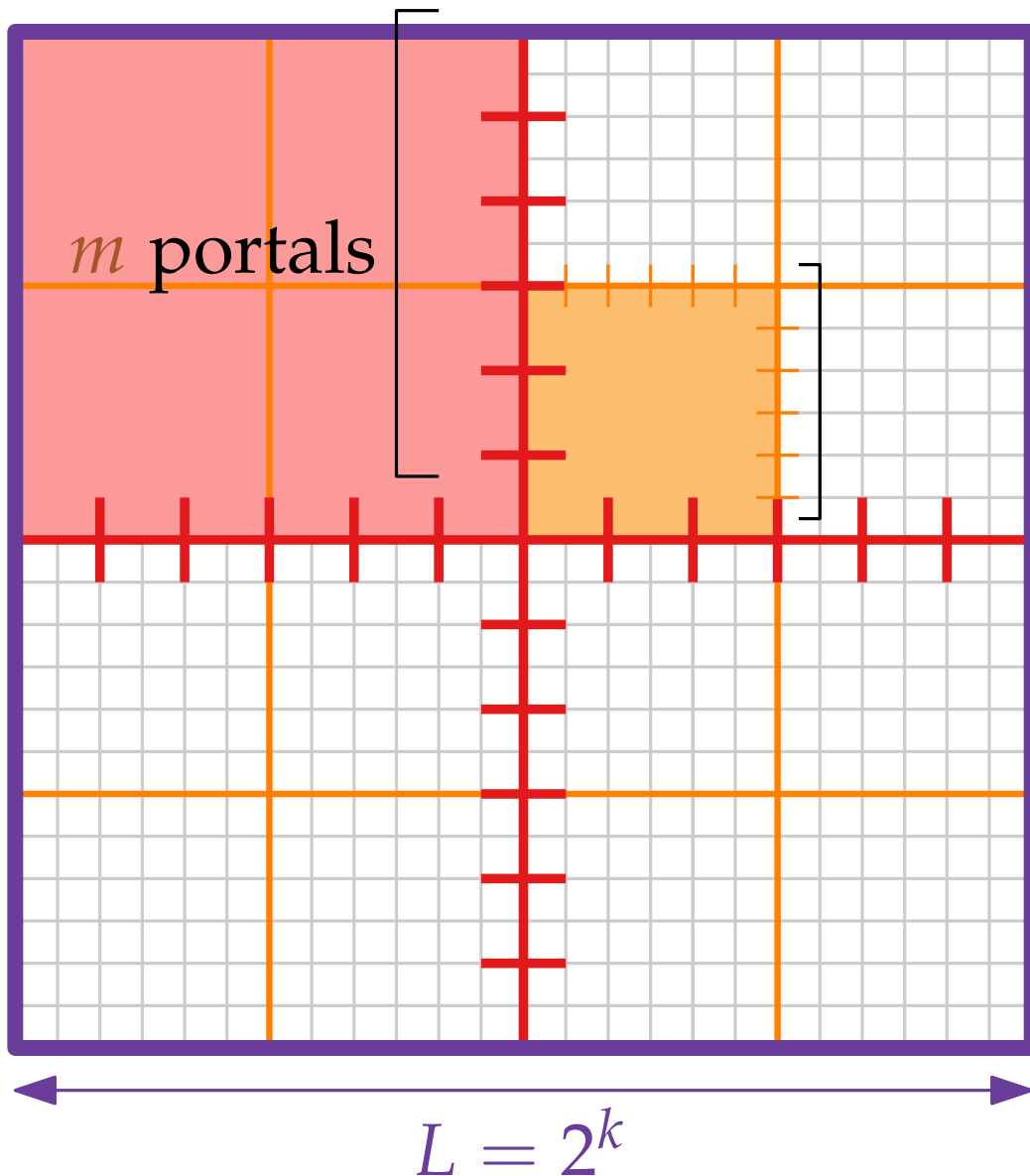
- m power of two in interval $[k/\varepsilon, 2k/\varepsilon]$

$$k = 2 + 2 \log_2 n$$

$$\Rightarrow m = O((\log n)/\varepsilon)$$

- **Portals** on level- i -line with distance $L/(2^i m)$
- Level- i -square: size $L/2^i \times L/2^i$

Portals



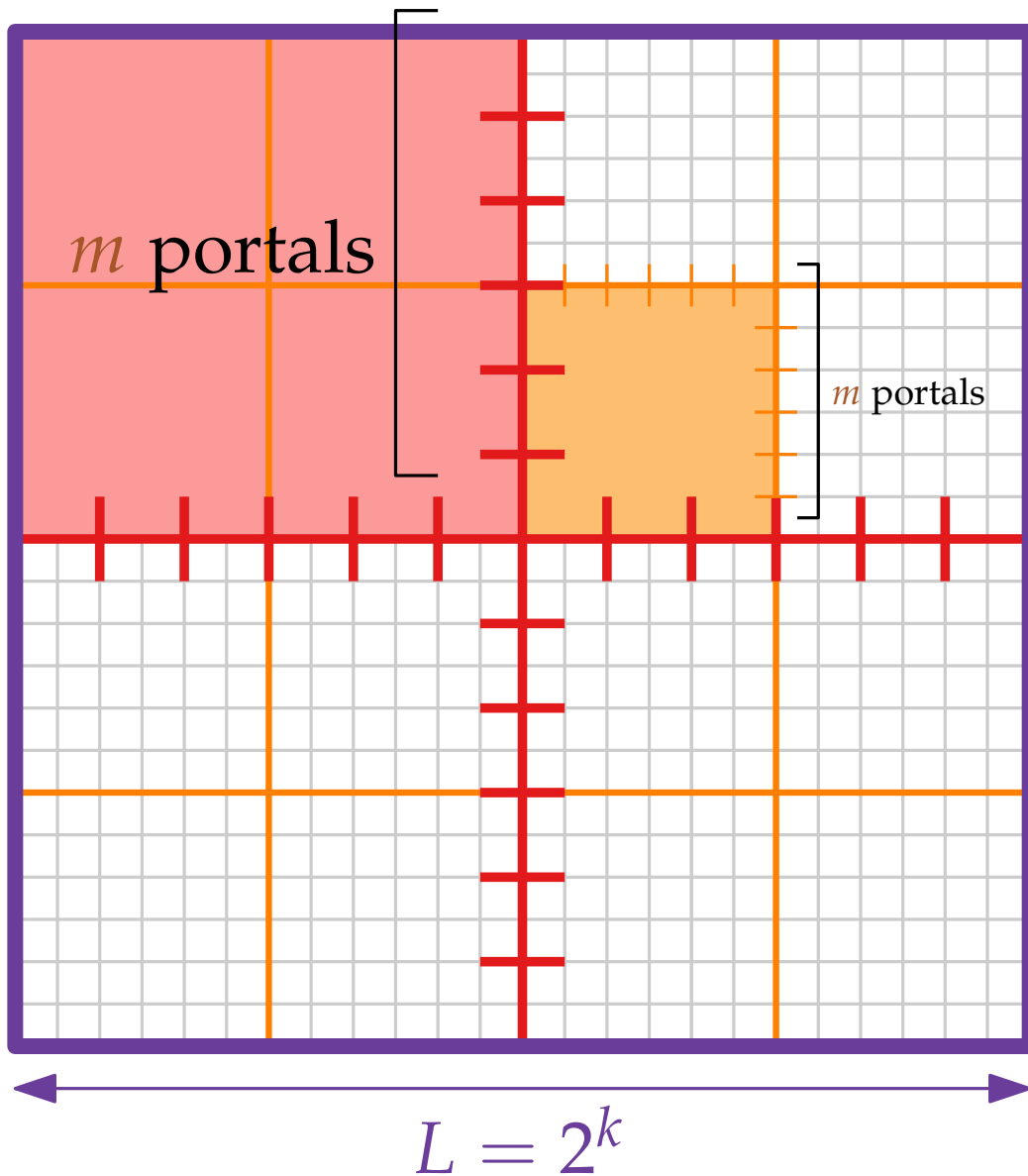
- m power of two in interval $[k/\varepsilon, 2k/\varepsilon]$

$$k = 2 + 2 \log_2 n$$

$$\Rightarrow m = O((\log n)/\varepsilon)$$

- **Portals** on level- i -line with distance $L/(2^i m)$
- Level- i -square: size $L/2^i \times L/2^i$

Portals



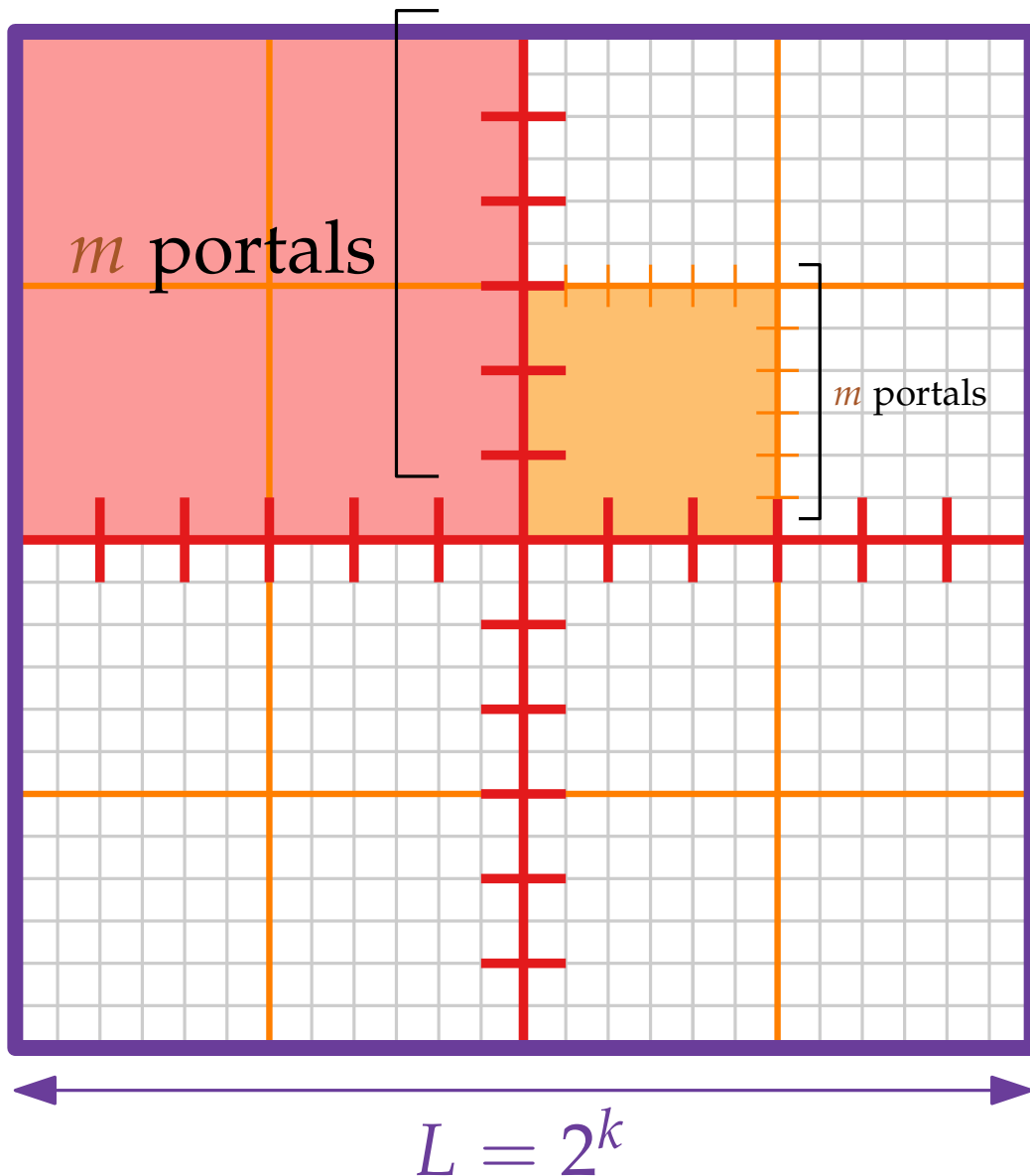
- m power of two in interval $[k/\varepsilon, 2k/\varepsilon]$

$$k = 2 + 2 \log_2 n$$

$$\Rightarrow m = O((\log n)/\varepsilon)$$

- **Portals** on level- i -line with distance $L/(2^i m)$
- Level- i -square: size $L/2^i \times L/2^i$

Portals



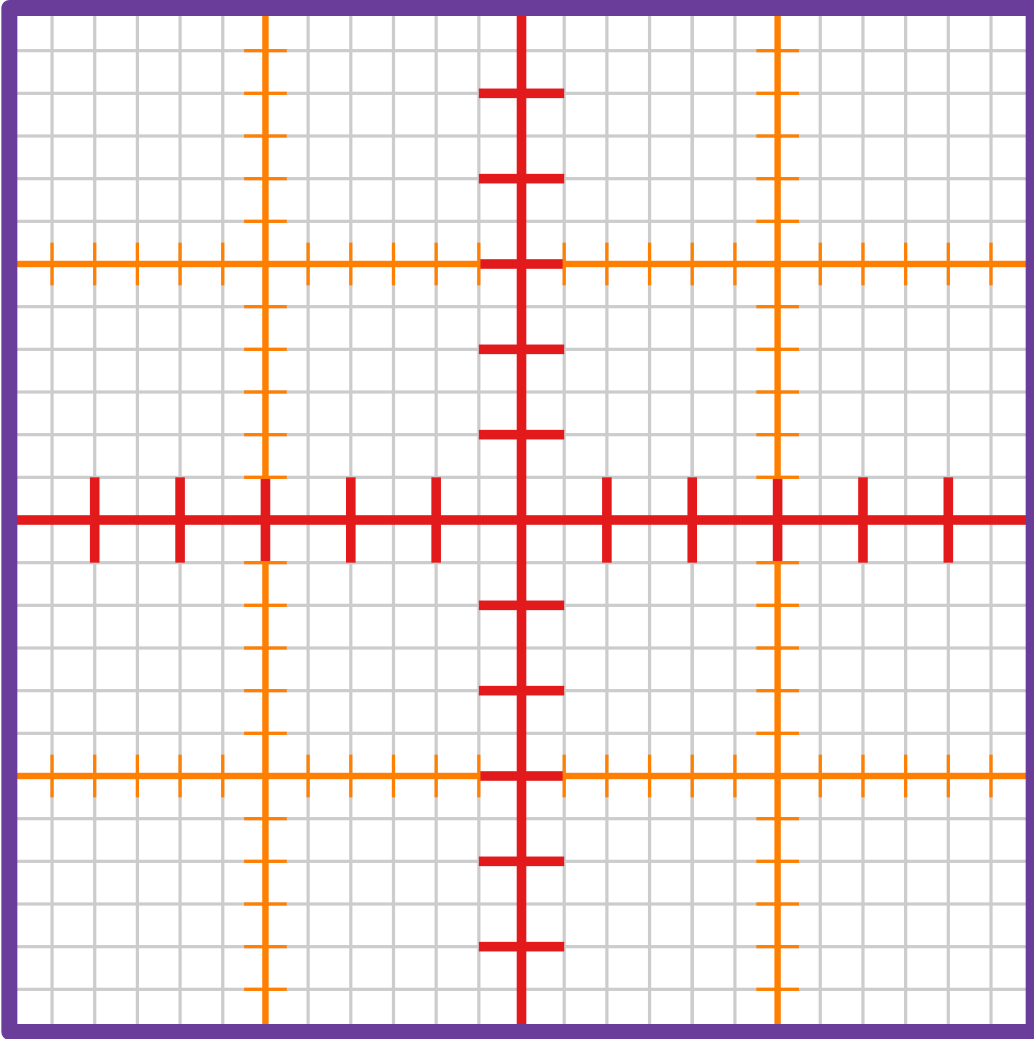
- m power of two in interval $[k/\varepsilon, 2k/\varepsilon]$
 $k = 2 + 2 \log_2 n$
 $\Rightarrow m = O((\log n)/\varepsilon)$
- **Portals** on level- i -line with distance $L/(2^i m)$
- Level- i -square: size $L/2^i \times L/2^i$
- Level- i -square has at most $4m$ portals on its boundary.

Approximation Algorithms

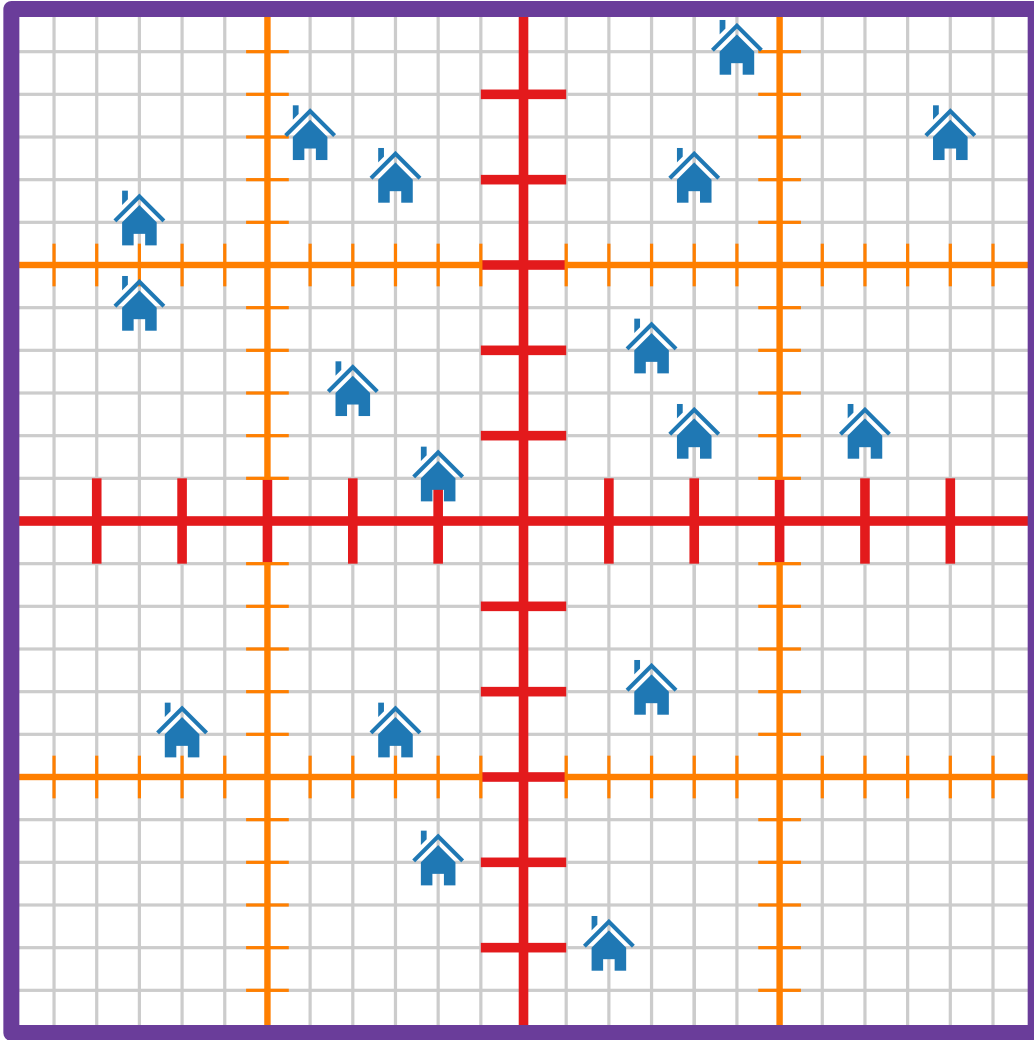
Lecture 10: PTAS for EUCLIDEANTSP

Part III: Well Behaved Tours

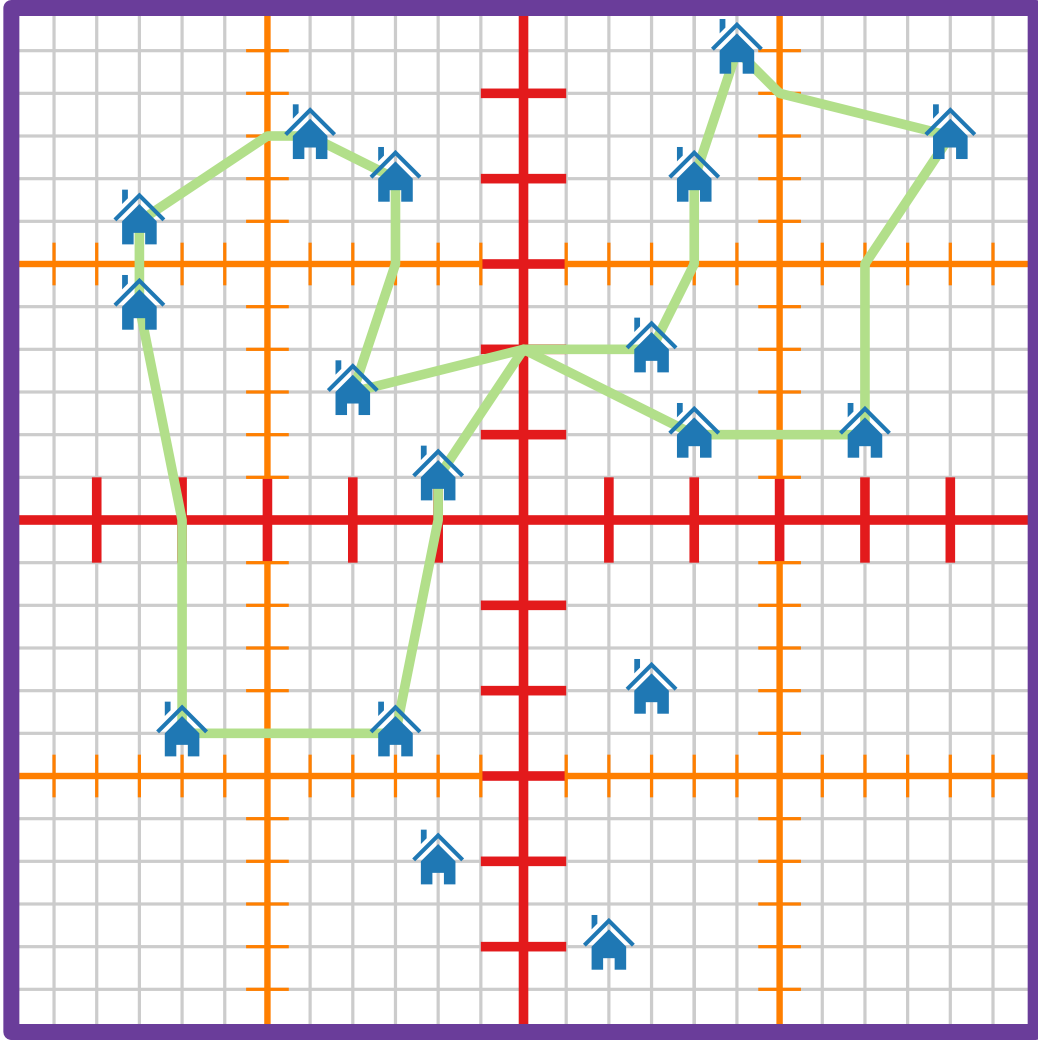
Well Behaved Tours



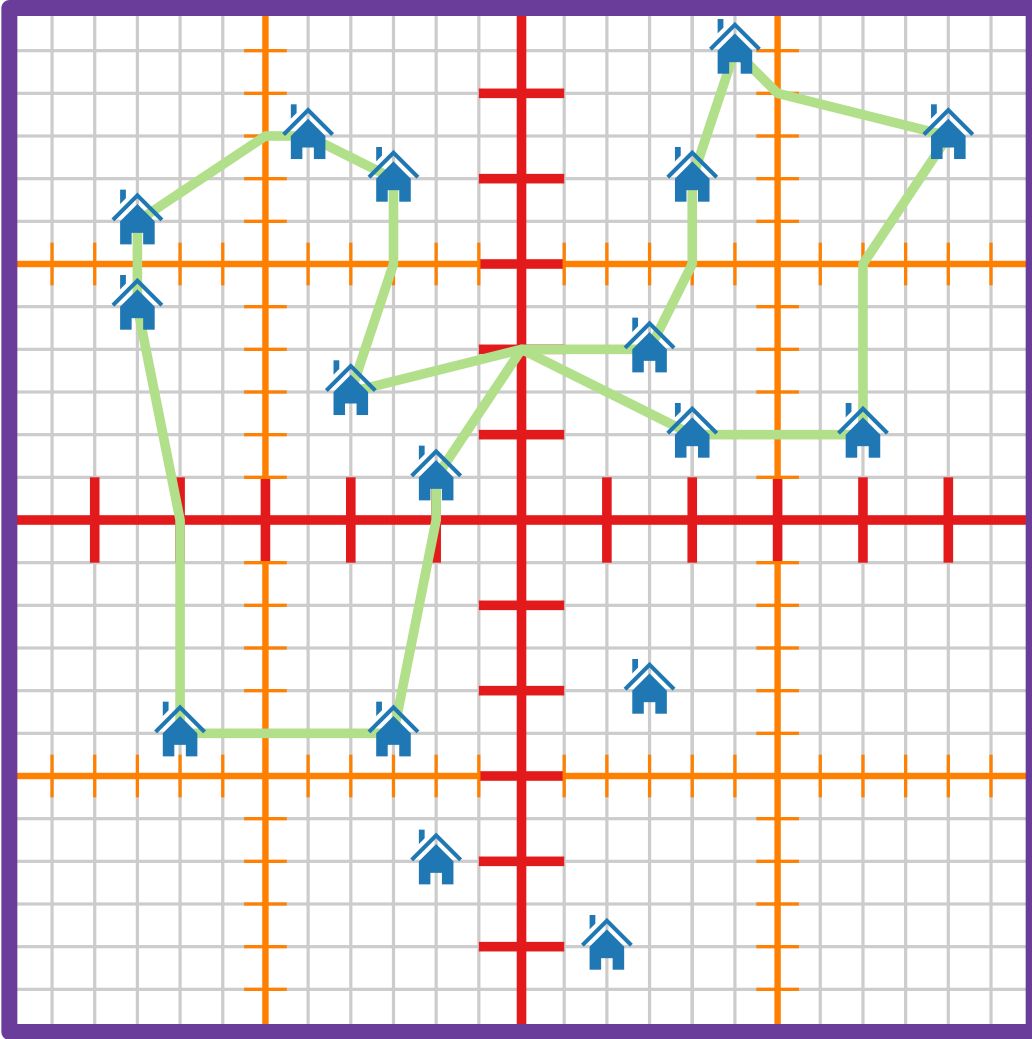
Well Behaved Tours



Well Behaved Tours

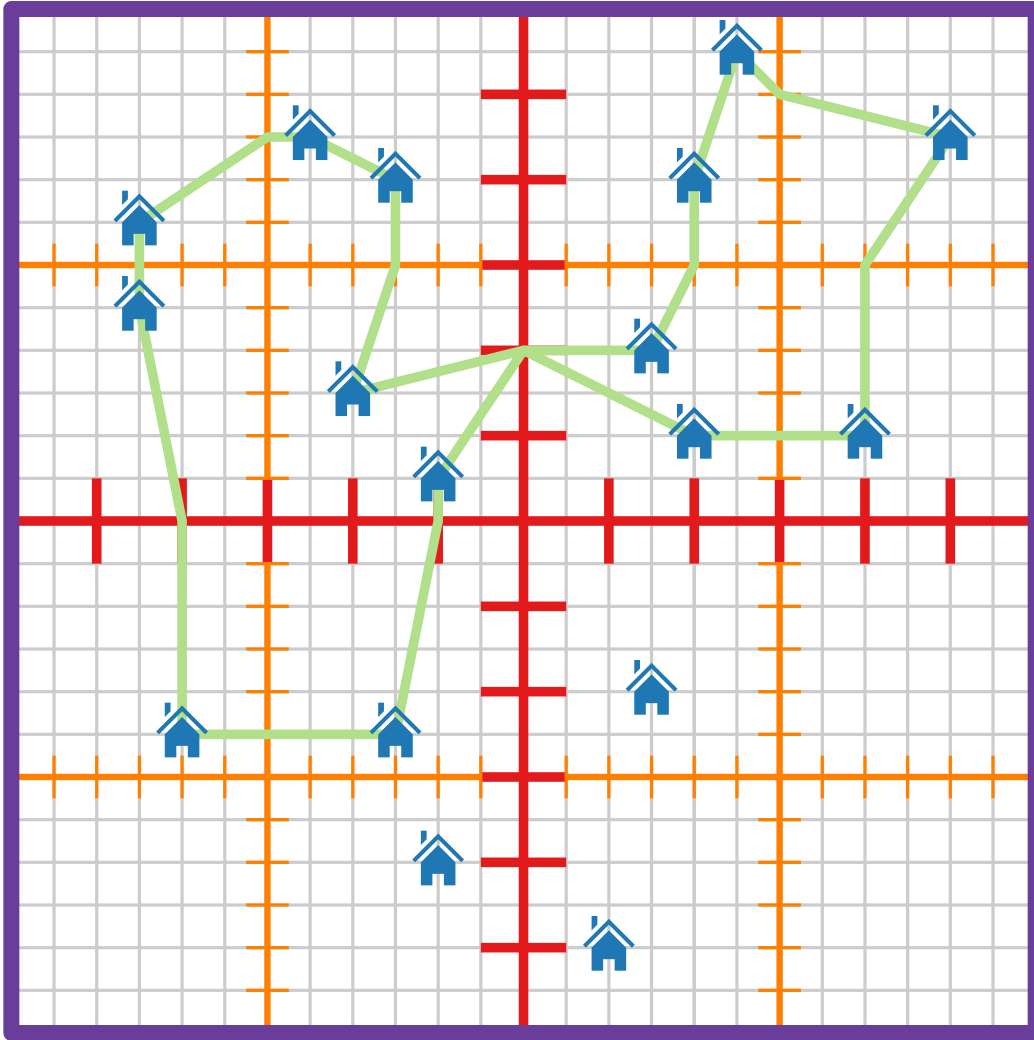


Well Behaved Tours



A tour is *well behaved* if

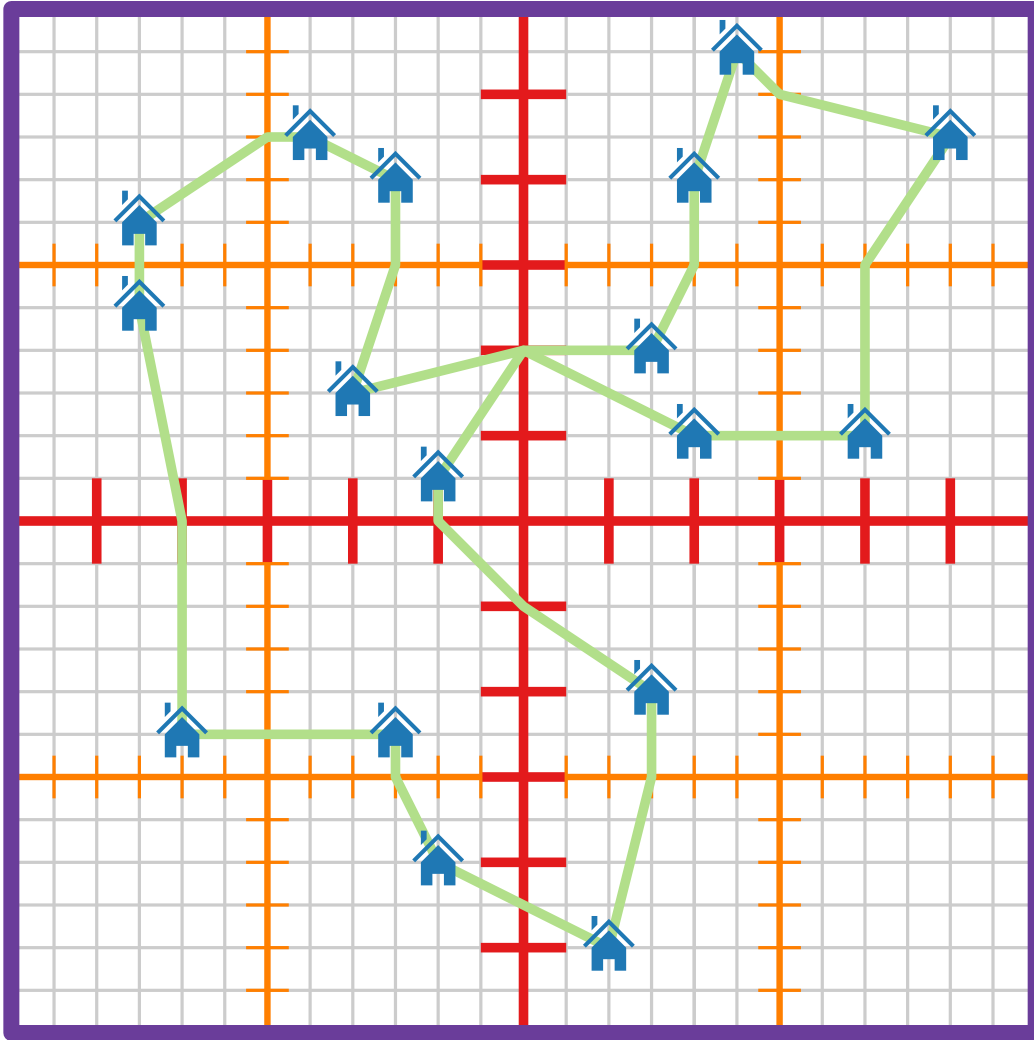
Well Behaved Tours



A tour is *well behaved* if

- it involves all houses

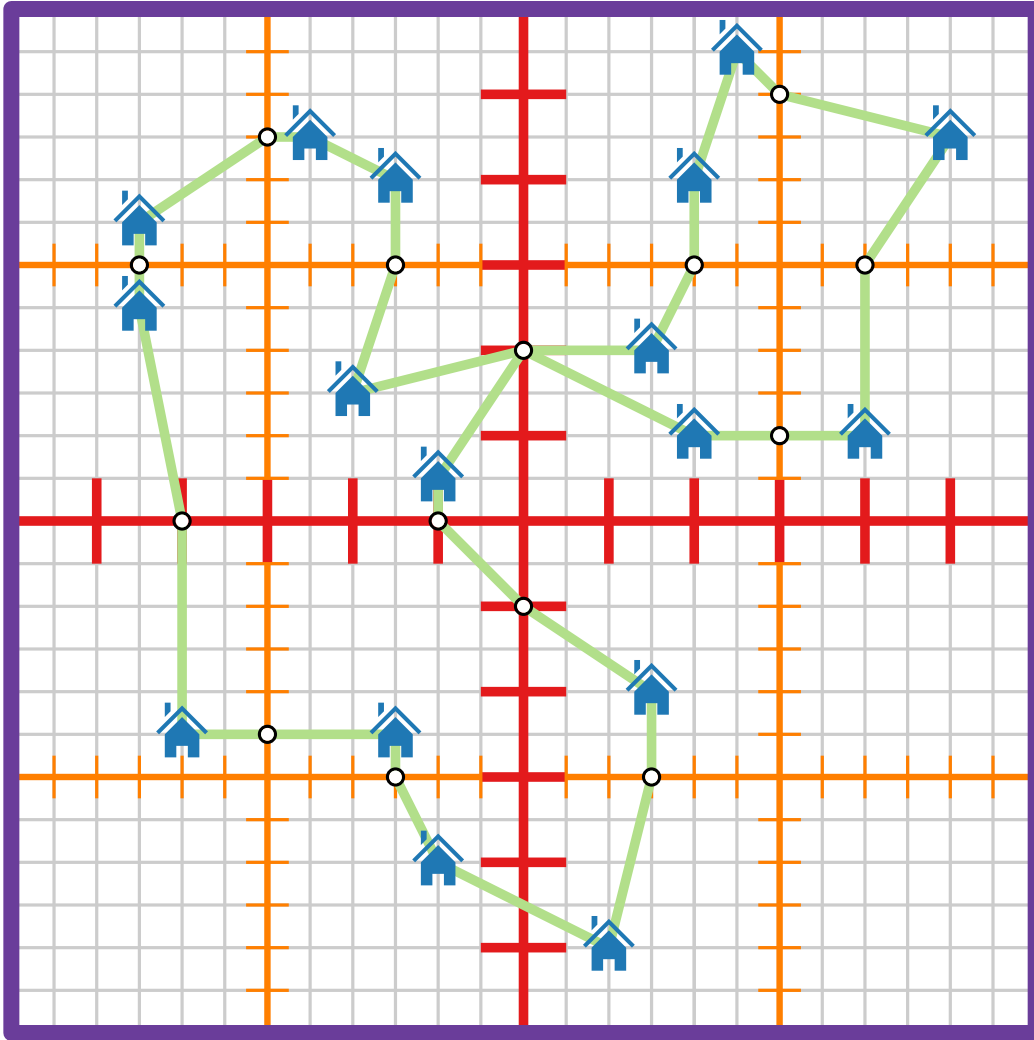
Well Behaved Tours



A tour is *well behaved* if

- it involves all houses

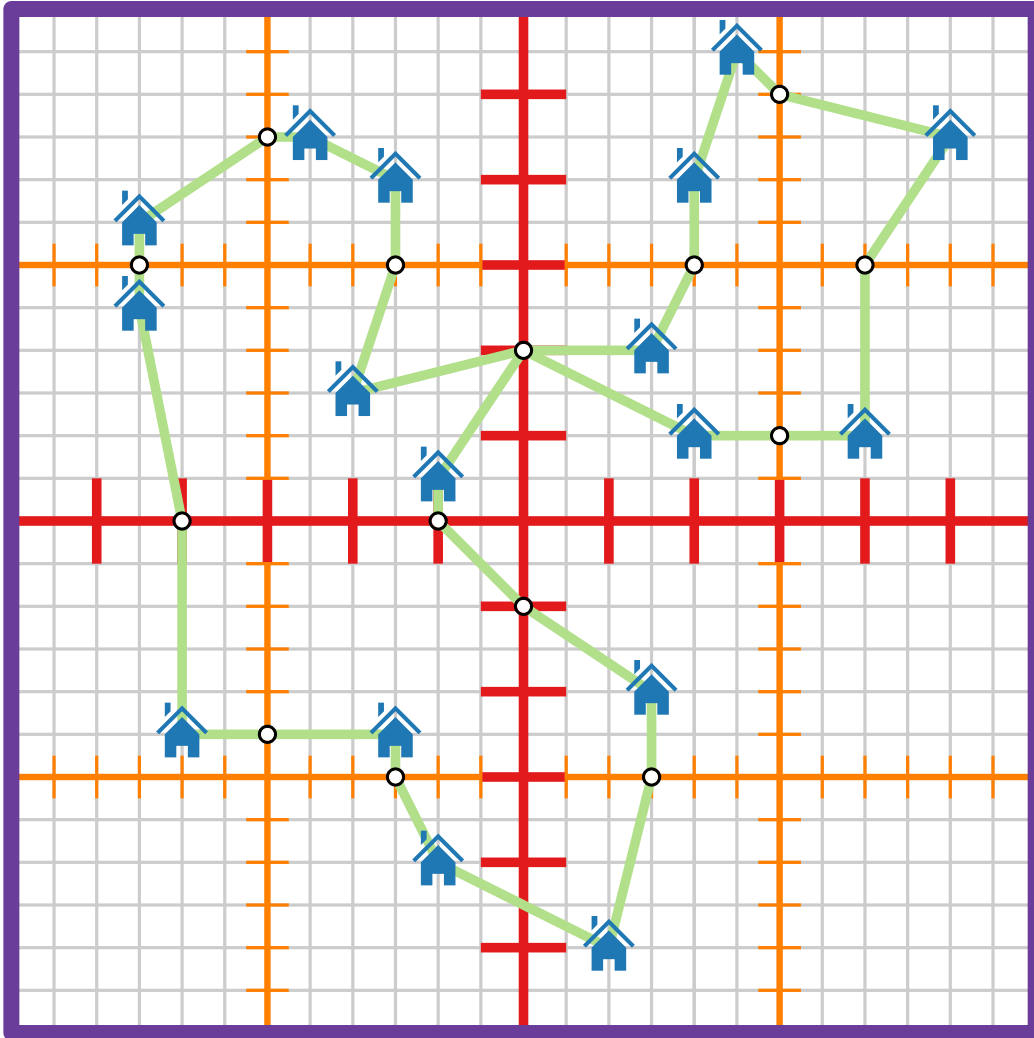
Well Behaved Tours



A tour is *well behaved* if

- it involves all houses and a subset of the portals,

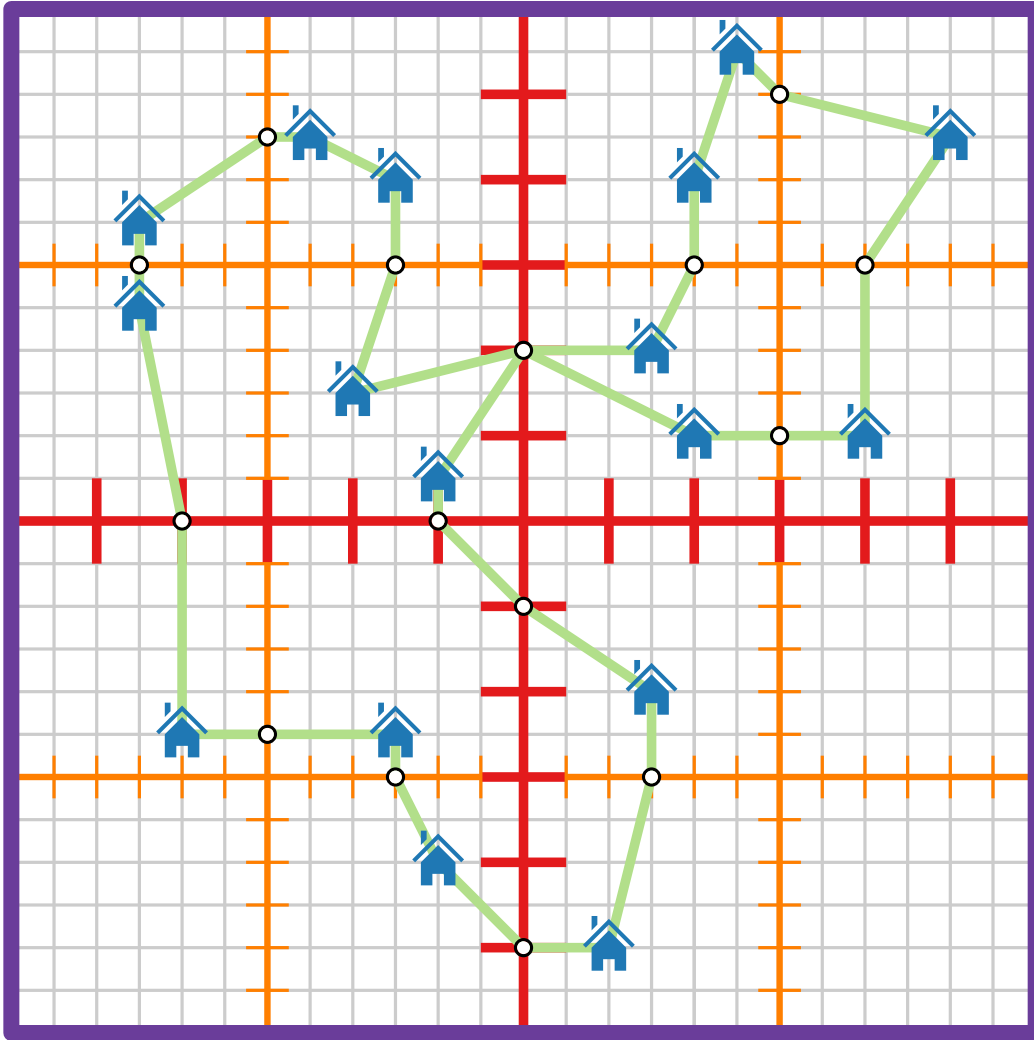
Well Behaved Tours



A tour is *well behaved* if

- it involves all houses and a subset of the portals,
- no edge of the tour crosses a line of the basic dissection,

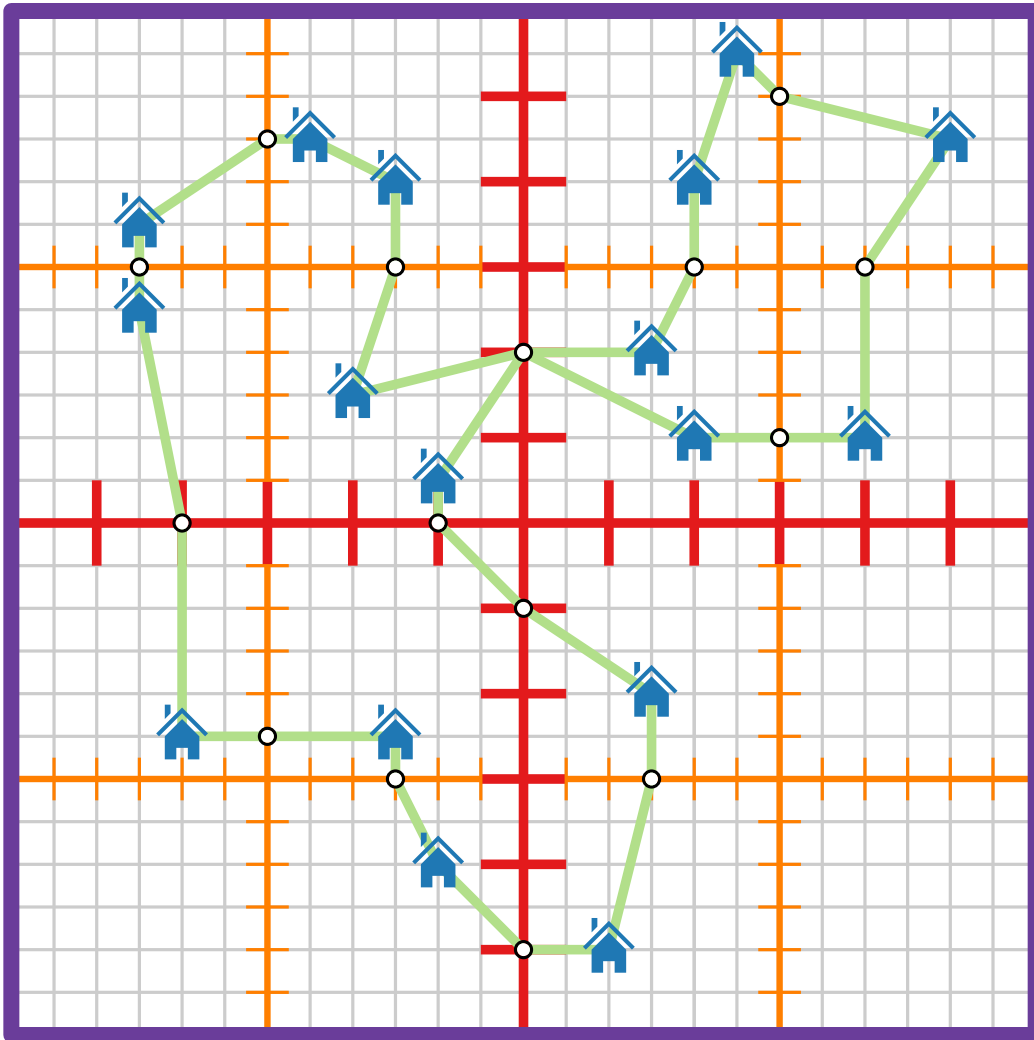
Well Behaved Tours



A tour is *well behaved* if

- it involves all houses and a subset of the portals,
- no edge of the tour crosses a line of the basic dissection,

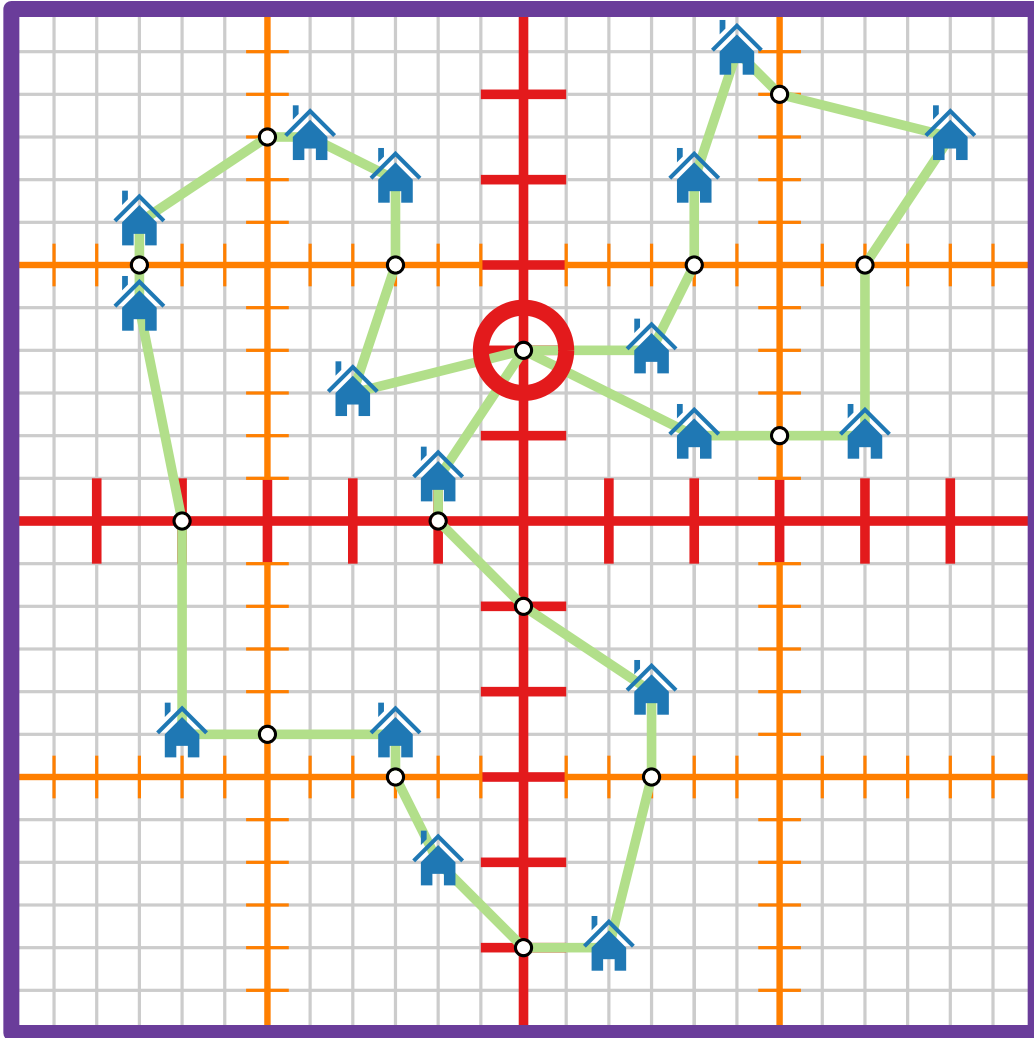
Well Behaved Tours



A tour is *well behaved* if

- it involves all houses and a subset of the portals,
- no edge of the tour crosses a line of the basic dissection,
- it is crossing-free.

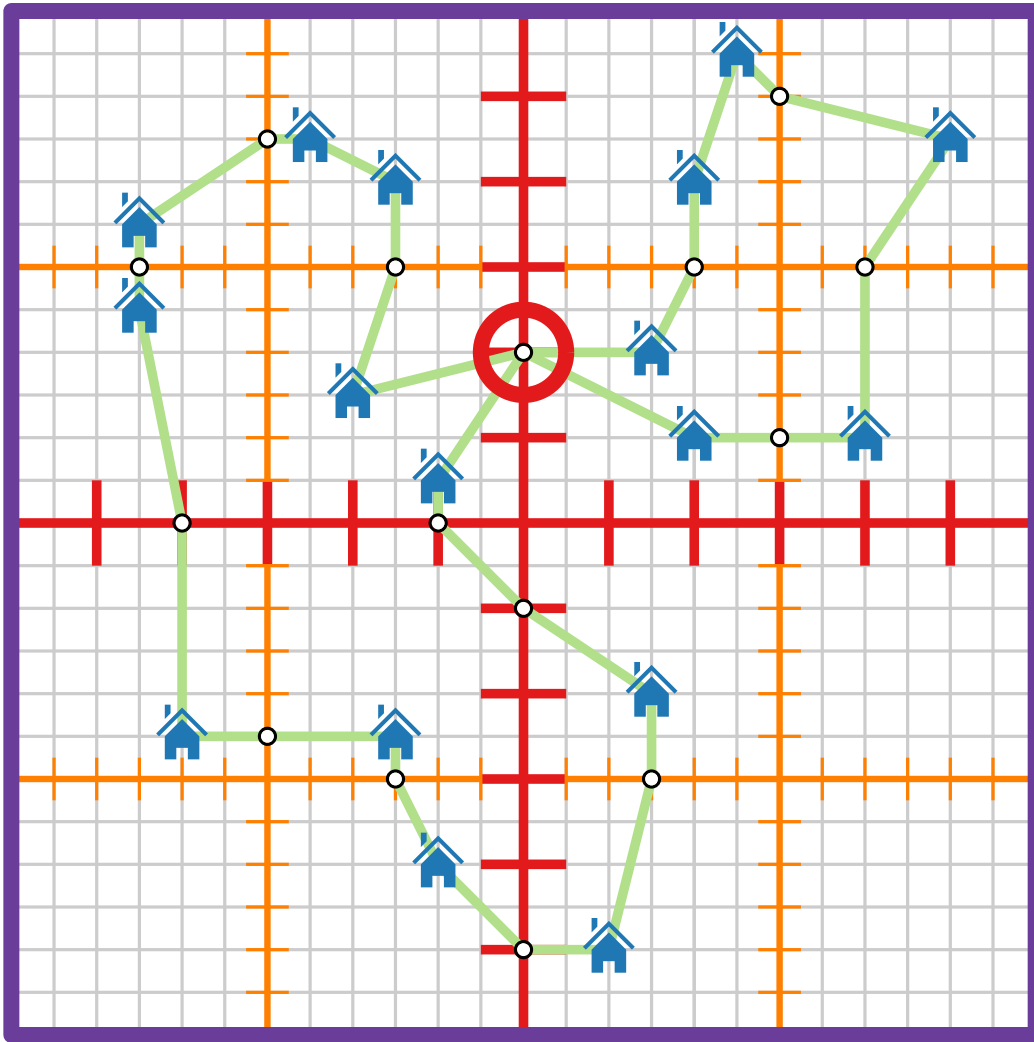
Well Behaved Tours



A tour is *well behaved* if

- it involves all houses and a subset of the portals,
- no edge of the tour crosses a line of the basic dissection,
- it is crossing-free.

Well Behaved Tours

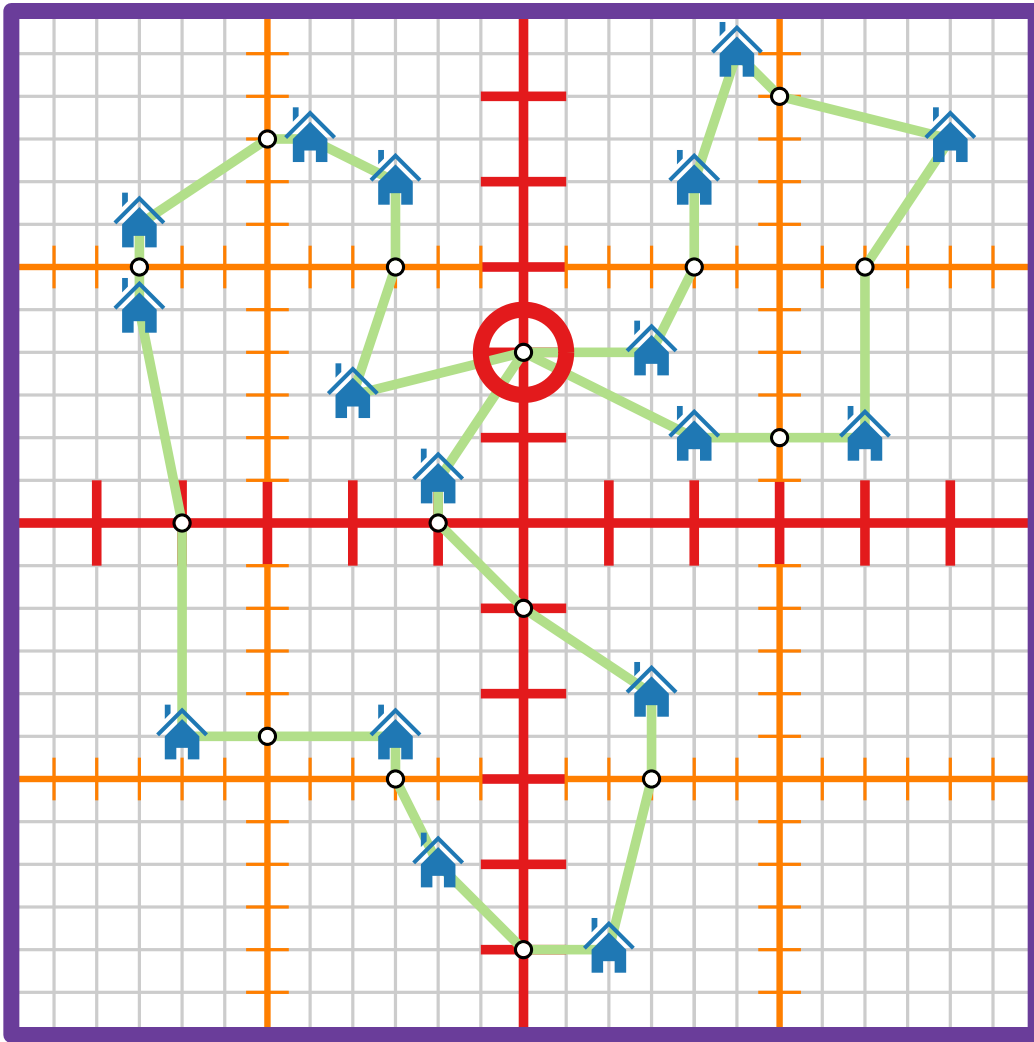


A tour is *well behaved* if

- it involves all houses and a subset of the portals,
- no edge of the tour crosses a line of the basic dissection,
- it is crossing-free.



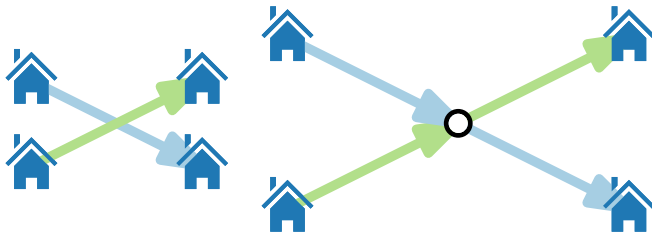
Well Behaved Tours



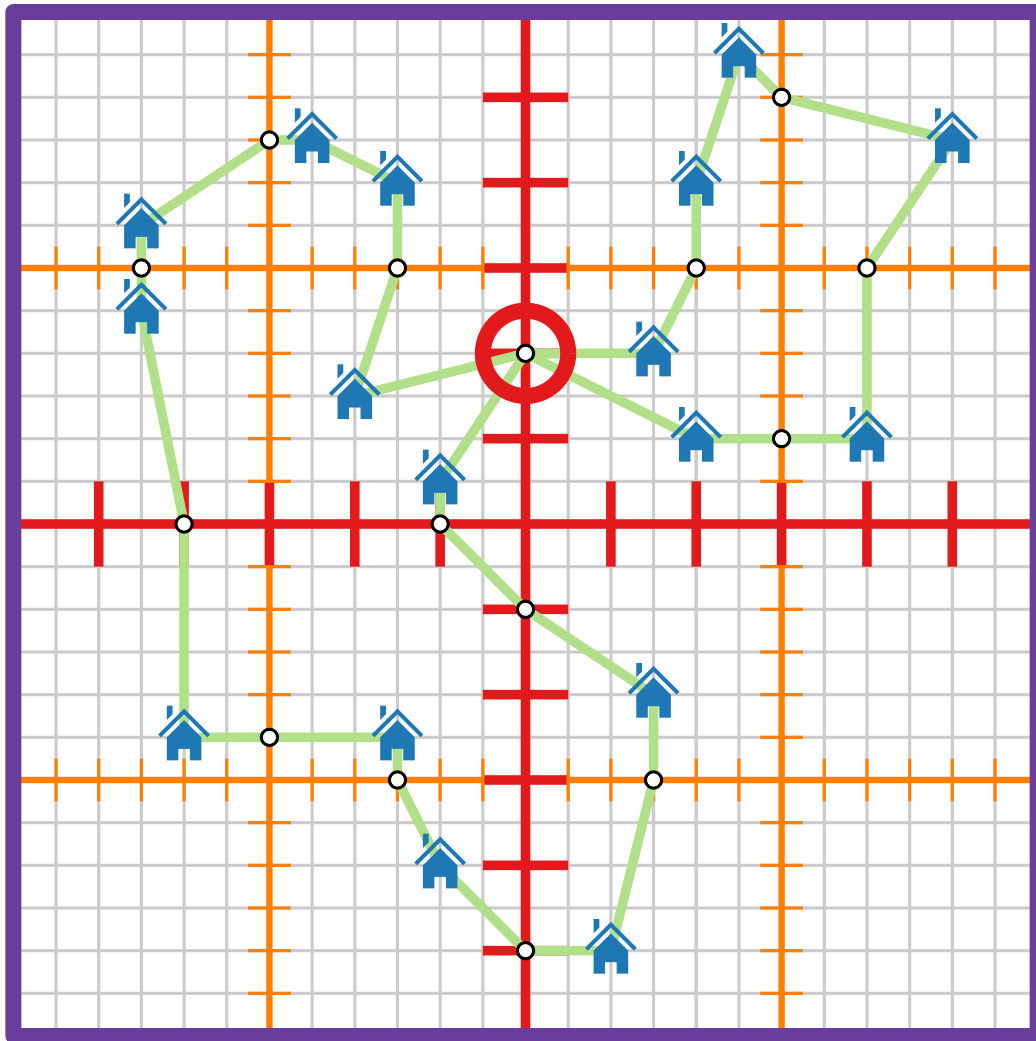
A tour is *well behaved* if

- it involves all houses and a subset of the portals,
- no edge of the tour crosses a line of the basic dissection,
- it is crossing-free.

Crossing



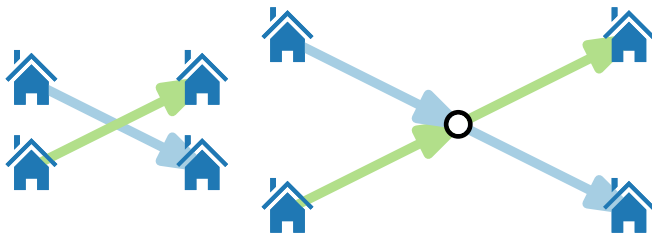
Well Behaved Tours



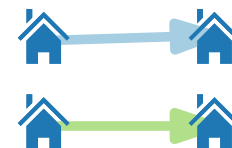
A tour is *well behaved* if

- it involves all houses and a subset of the portals,
- no edge of the tour crosses a line of the basic dissection,
- it is crossing-free.

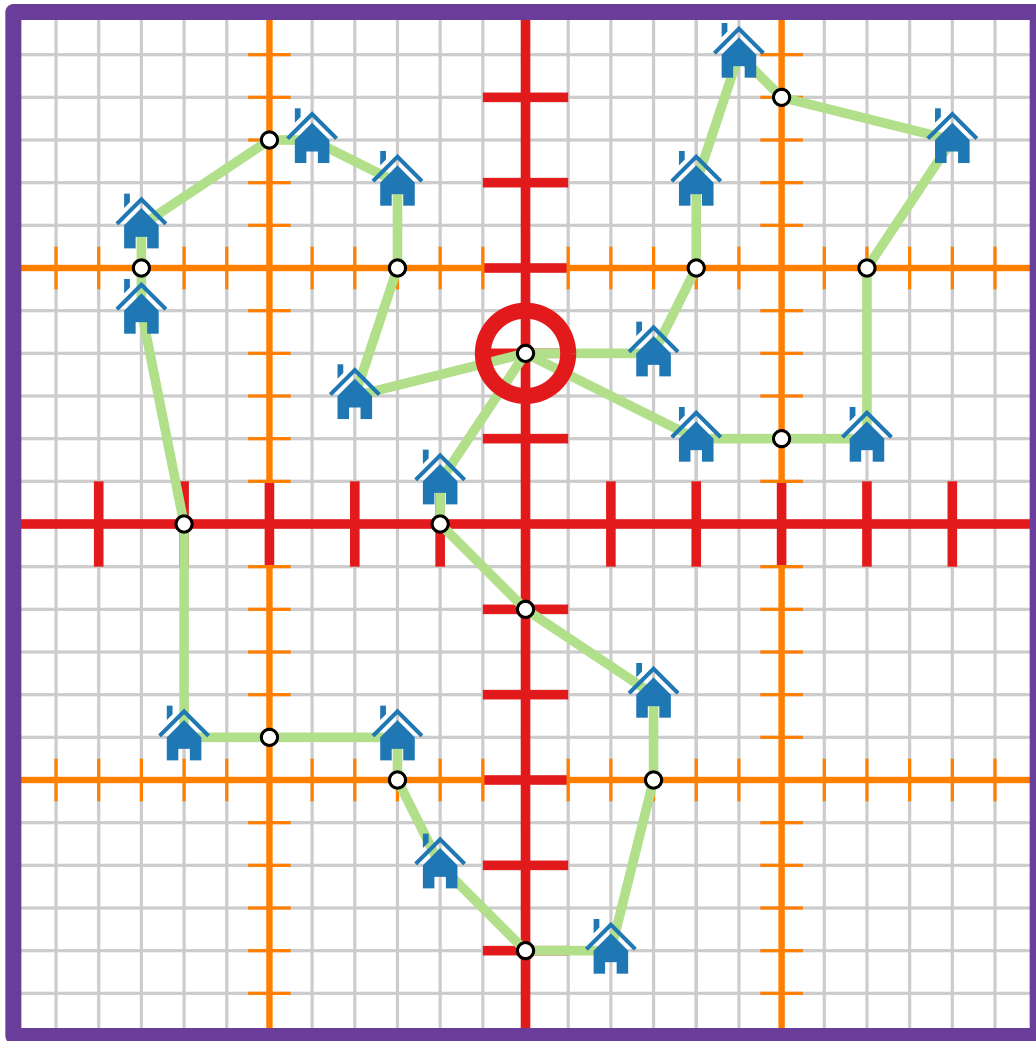
Crossing



No
crossing



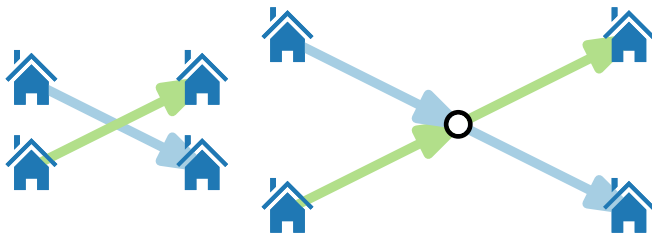
Well Behaved Tours



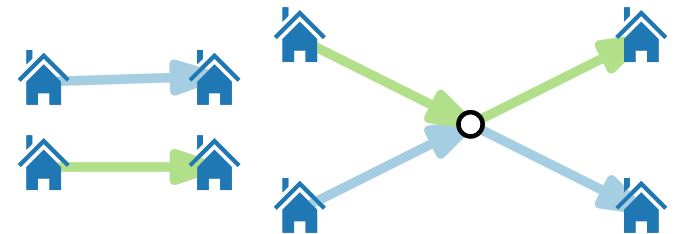
A tour is *well behaved* if

- it involves all houses and a subset of the portals,
- no edge of the tour crosses a line of the basic dissection,
- it is crossing-free.

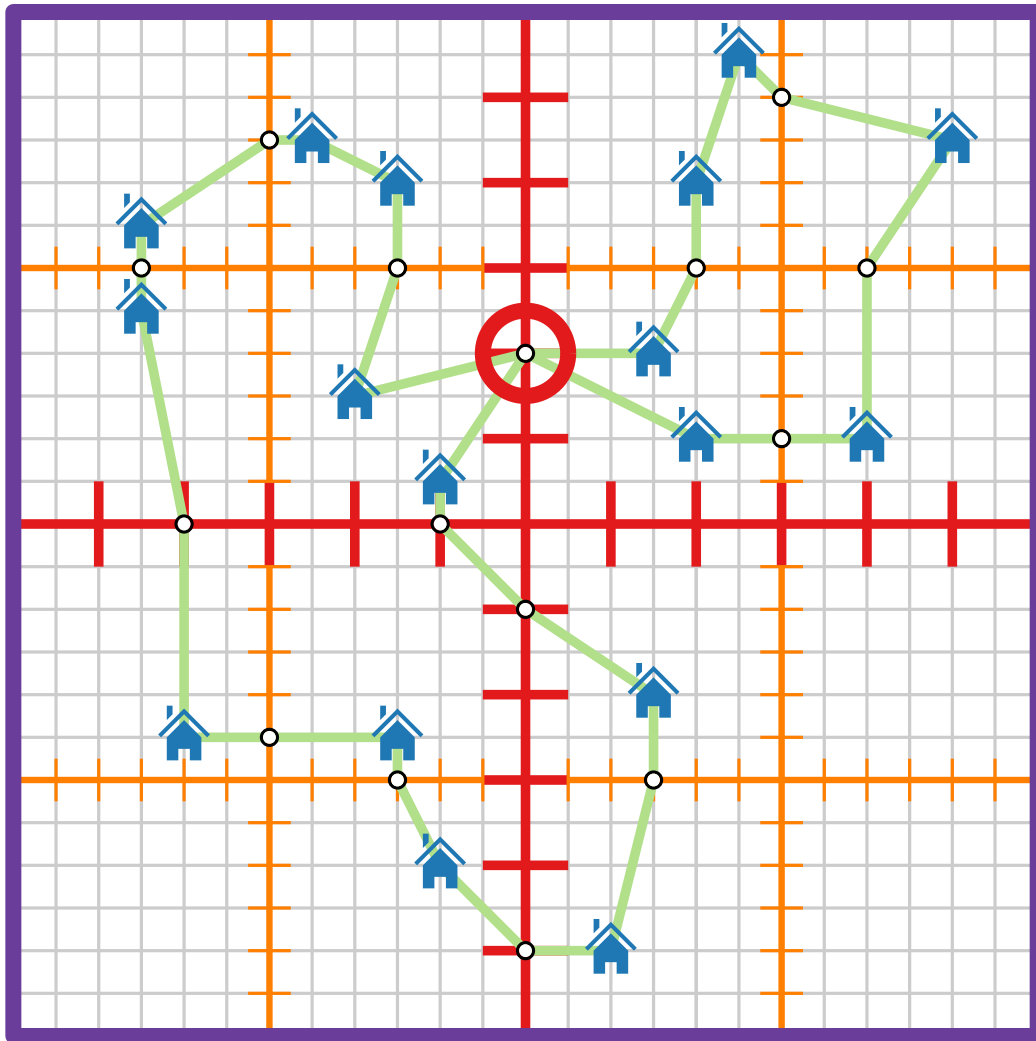
Crossing



No crossing



Well Behaved Tours



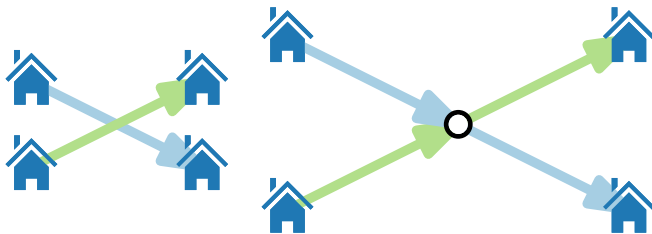
A tour is *well behaved* if

- it involves all houses and a subset of the portals,
- no edge of the tour crosses a line of the basic dissection,
- it is crossing-free.

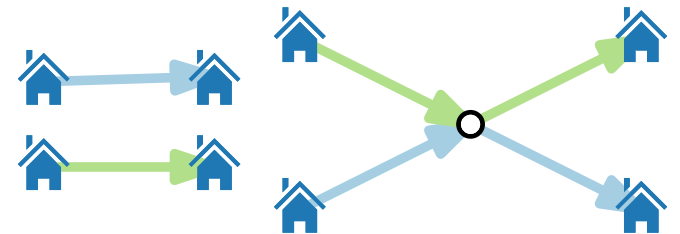
W.l.o.g. (**homework**):

No portal visited more than twice

Crossing



No
crossing



Computing a Well Behaved Tour

Computing a Well Behaved Tour

Lemma. An optimal well behaved tour can be computed in $2^{O(m)} = n^{O(1/\varepsilon)}$ time.

Computing a Well Behaved Tour

Lemma. An optimal well behaved tour can be computed in $2^{O(m)} = n^{O(1/\varepsilon)}$ time.

Sketch.

Computing a Well Behaved Tour

Lemma. An optimal well behaved tour can be computed in $2^{O(m)} = n^{O(1/\epsilon)}$ time.

Sketch. ■ Dynamic Programming!

Computing a Well Behaved Tour

Lemma. An optimal well behaved tour can be computed in $2^{O(m)} = n^{O(1/\epsilon)}$ time.

- Sketch.**
- Dynamic Programming!
 - Compute sub-structure of an optimal tour for each square in the dissection tree.

Computing a Well Behaved Tour

Lemma. An optimal well behaved tour can be computed in $2^{O(m)} = n^{O(1/\epsilon)}$ time.

Sketch.

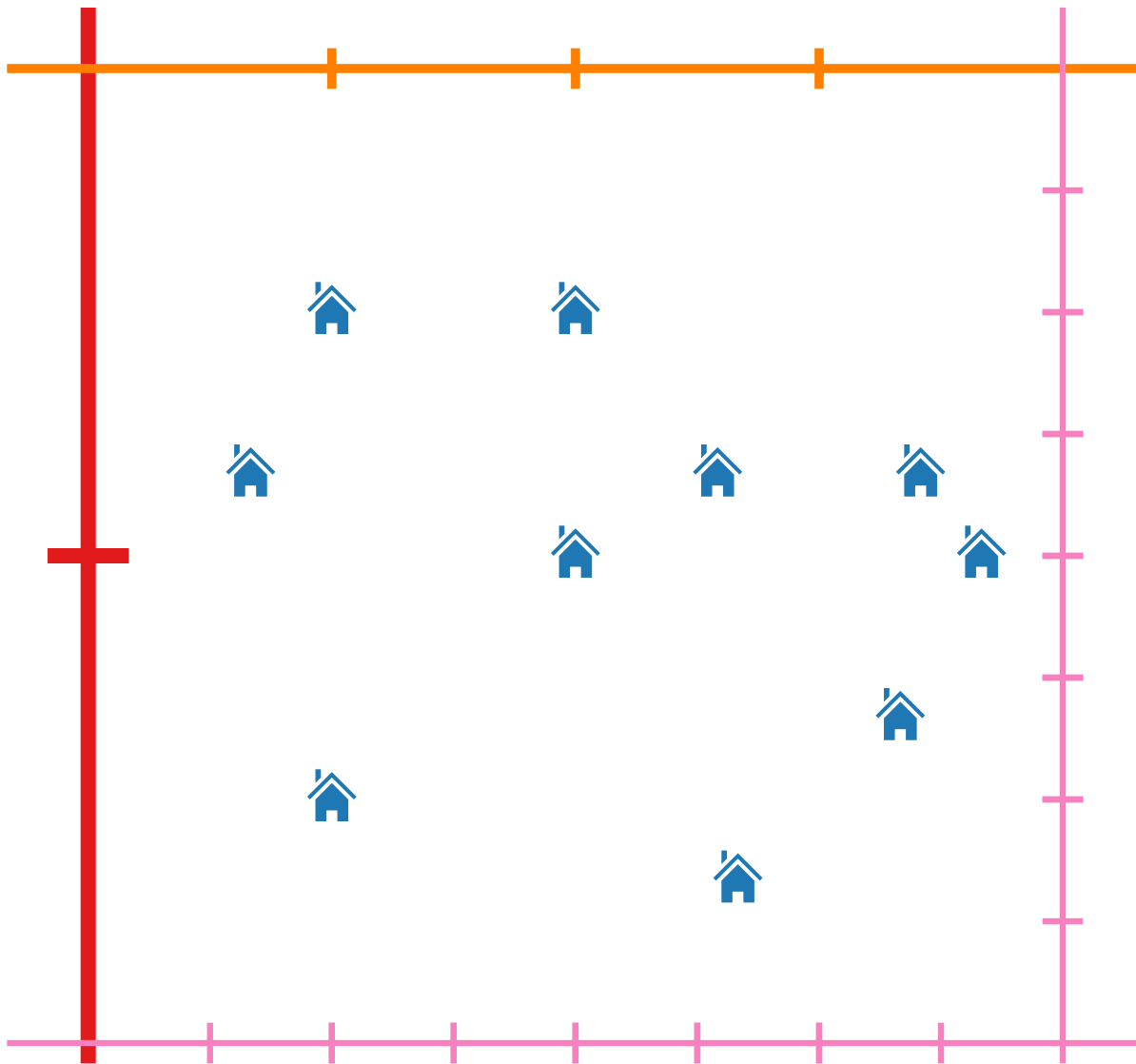
- Dynamic Programming!
- Compute sub-structure of an optimal tour for each square in the dissection tree.
- These solutions can be efficiently propagated bottom-up through the dissection tree.

Approximation Algorithms

Lecture 10: PTAS for EUCLIDEANTSP

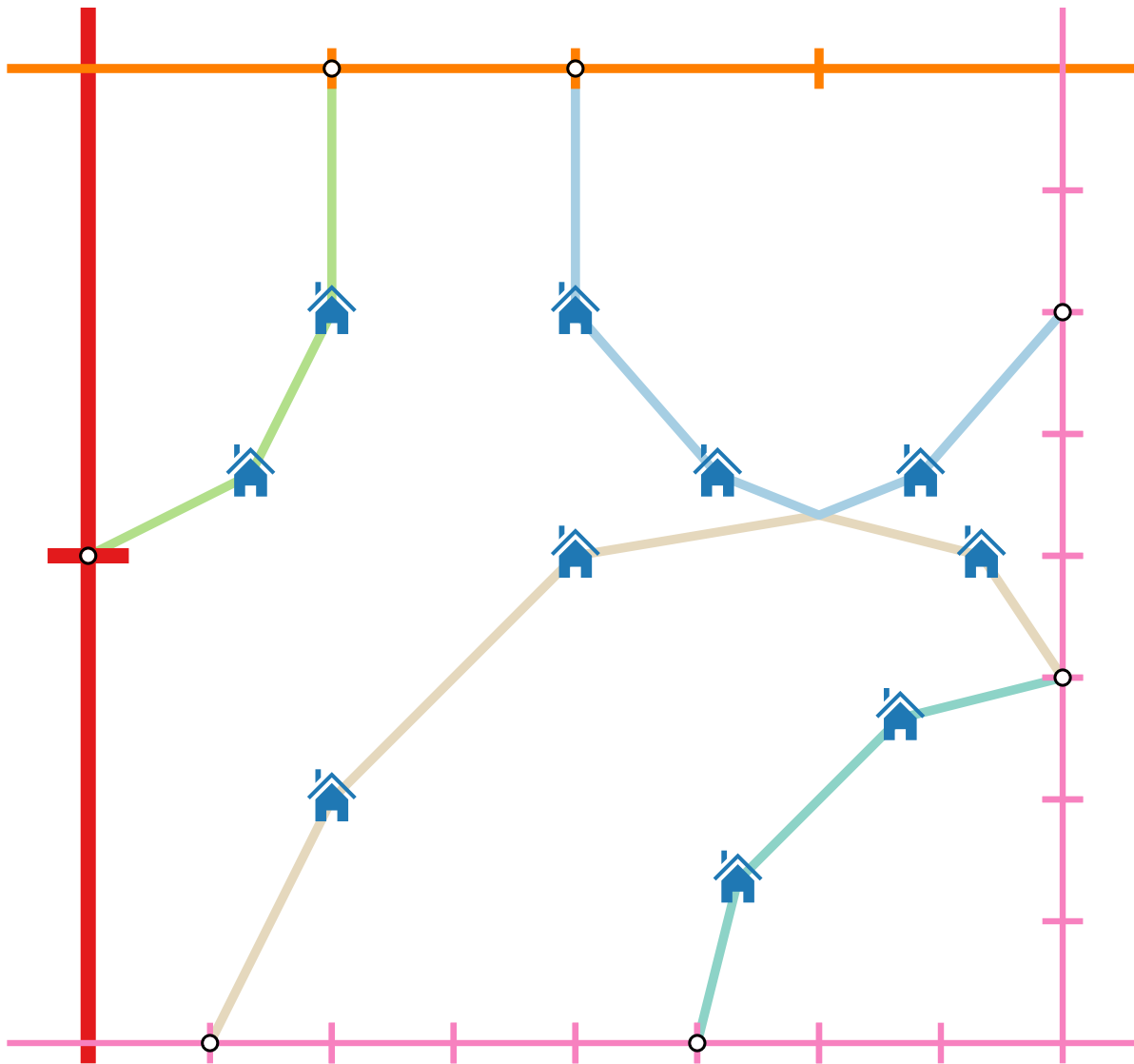
Part IV: Dynamic Program

Dynamic Program (I)



Each well behaved tour induces the following in each square Q of the dissection:

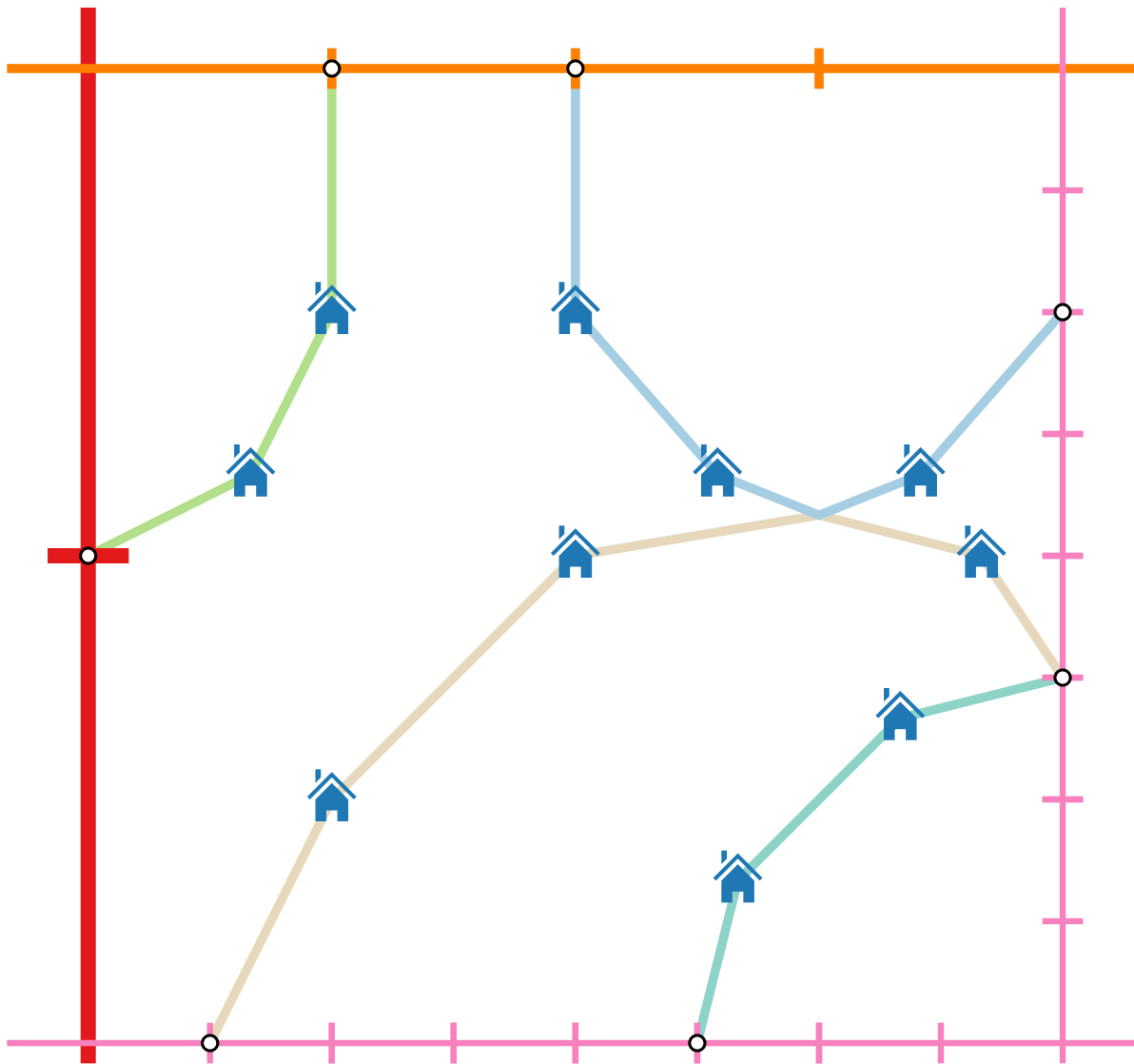
Dynamic Program (I)



Each well behaved tour induces the following in each square Q of the dissection:

- A path cover of the houses in Q

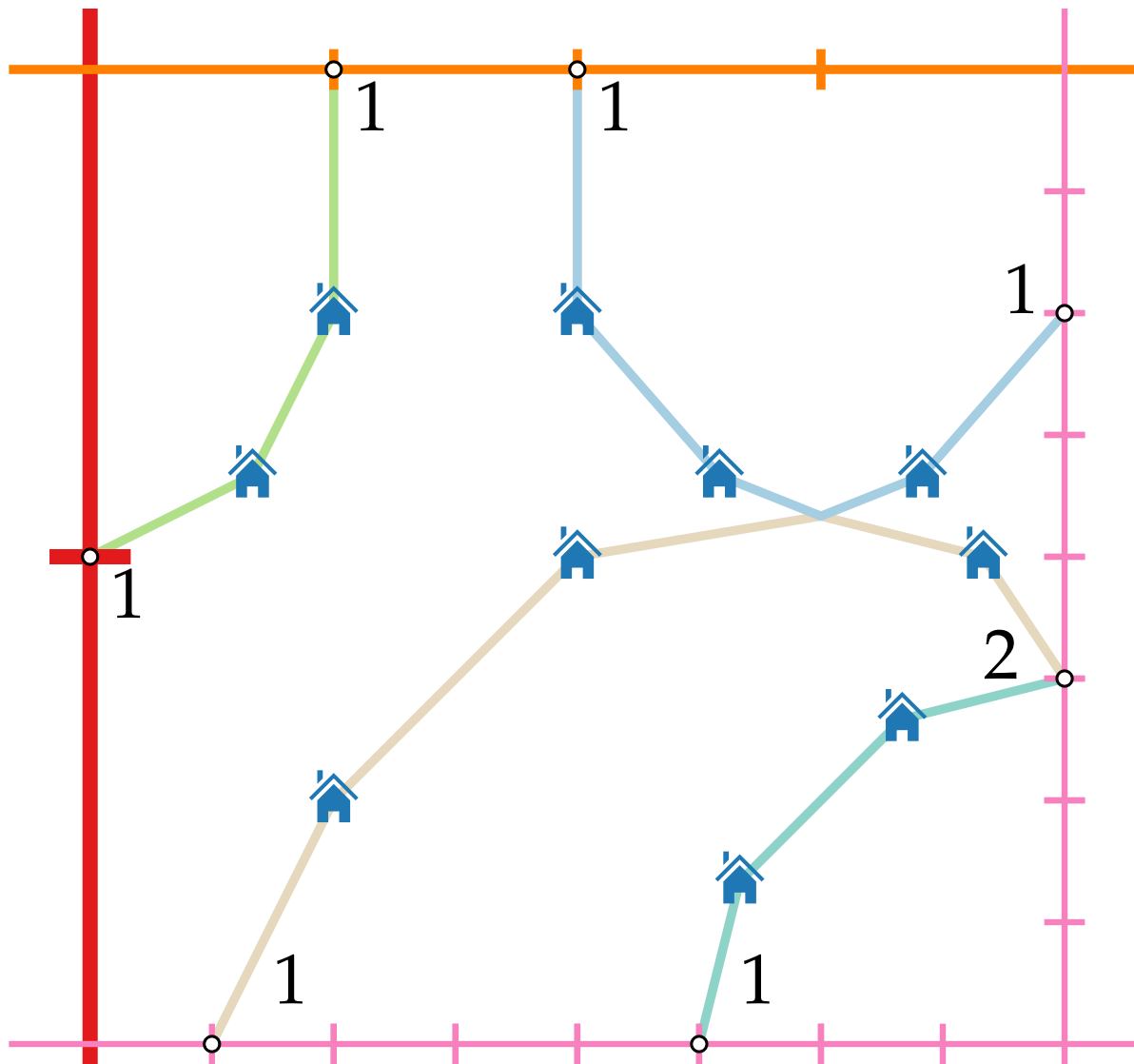
Dynamic Program (I)



Each well behaved tour induces the following in each square Q of the dissection:

- A path cover of the houses in Q
- Each portal of Q is visited 0,1 or 2 times by this path cover

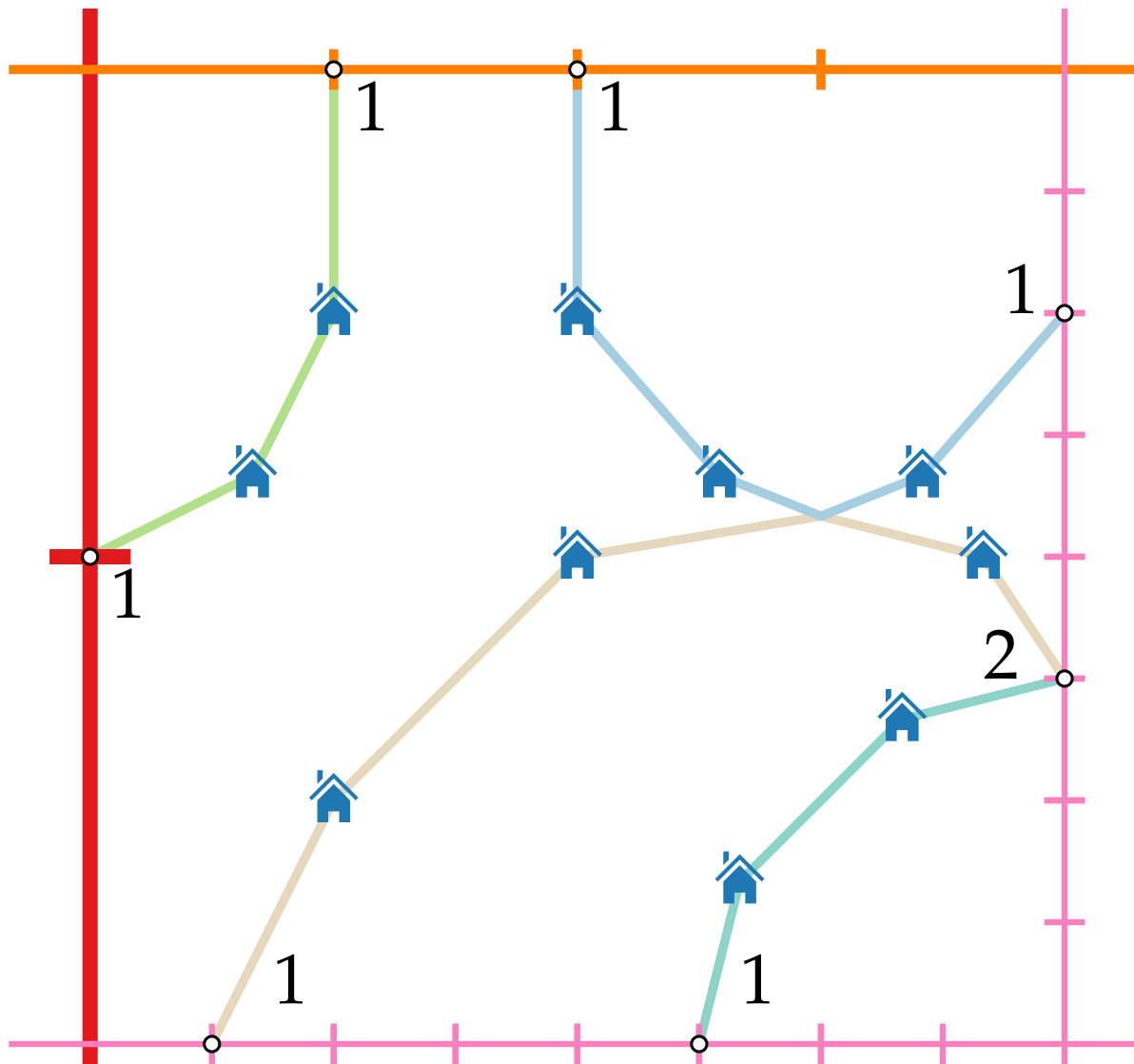
Dynamic Program (I)



Each well behaved tour induces the following in each square Q of the dissection:

- A path cover of the houses in Q
- Each portal of Q is visited 0,1 or 2 times by this path cover

Dynamic Program (I)



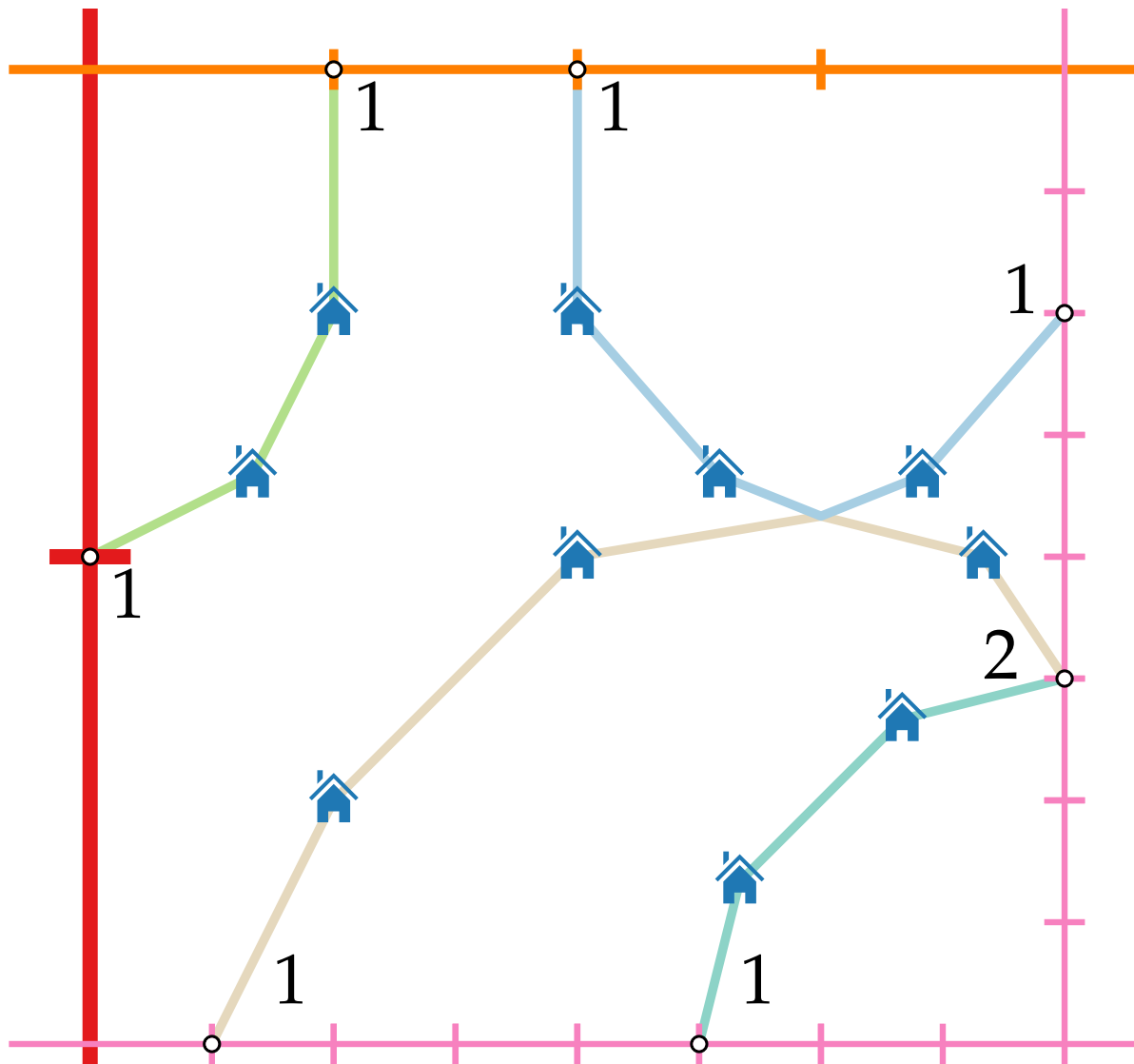
\Rightarrow max.

Each well behaved tour induces the following in each square Q of the dissection:

- A path cover of the houses in Q
- Each portal of Q is visited 0,1 or 2 times by this path cover

possibilities

Dynamic Program (I)



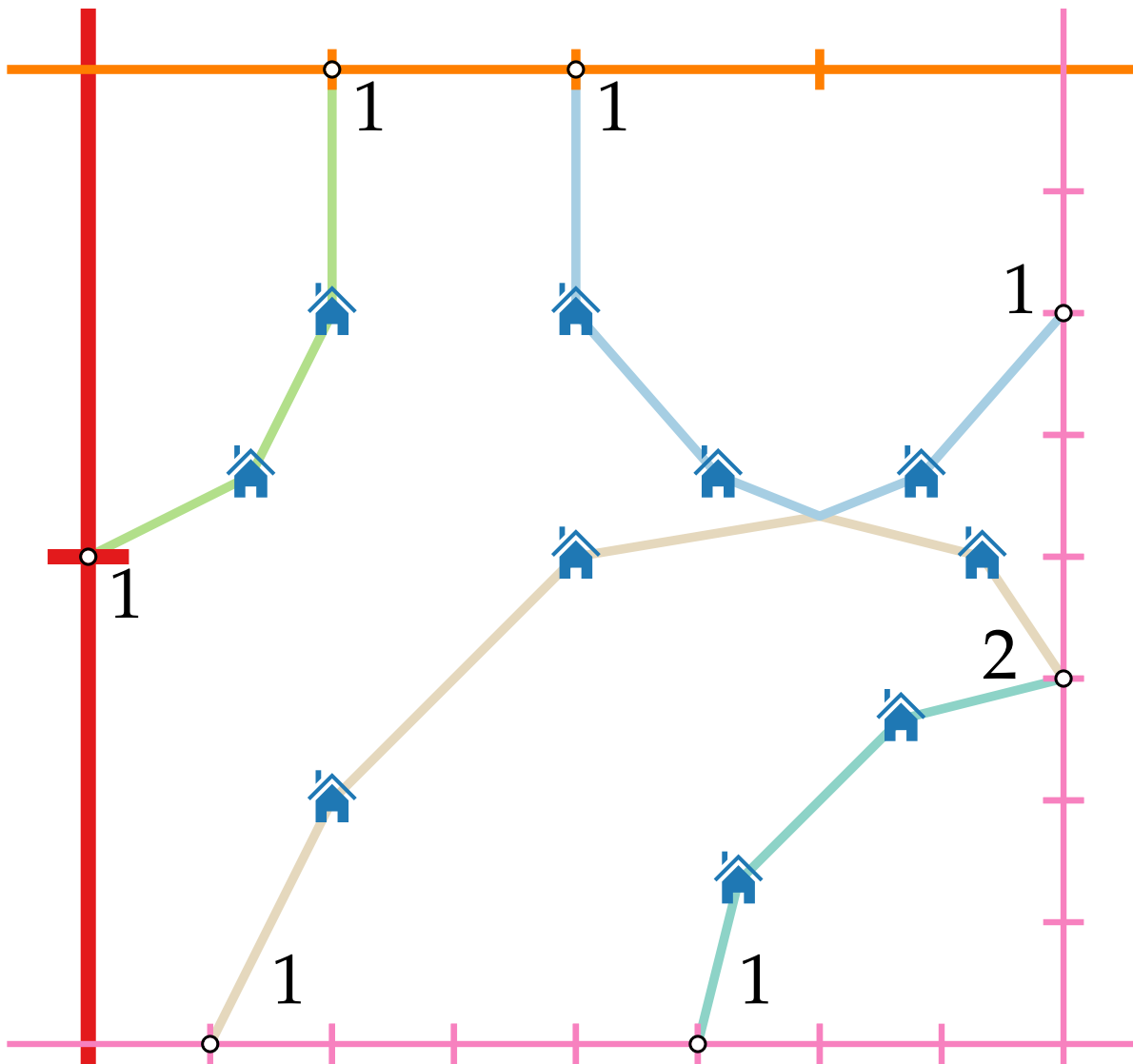
Each well behaved tour induces the following in each square Q of the dissection:

- A path cover of the houses in Q
- Each portal of Q is visited 0,1 or 2 times by this path cover

$\Rightarrow \max. 3^{4m} =$

possibilities

Dynamic Program (I)



Each well behaved tour induces the following in each square Q of the dissection:

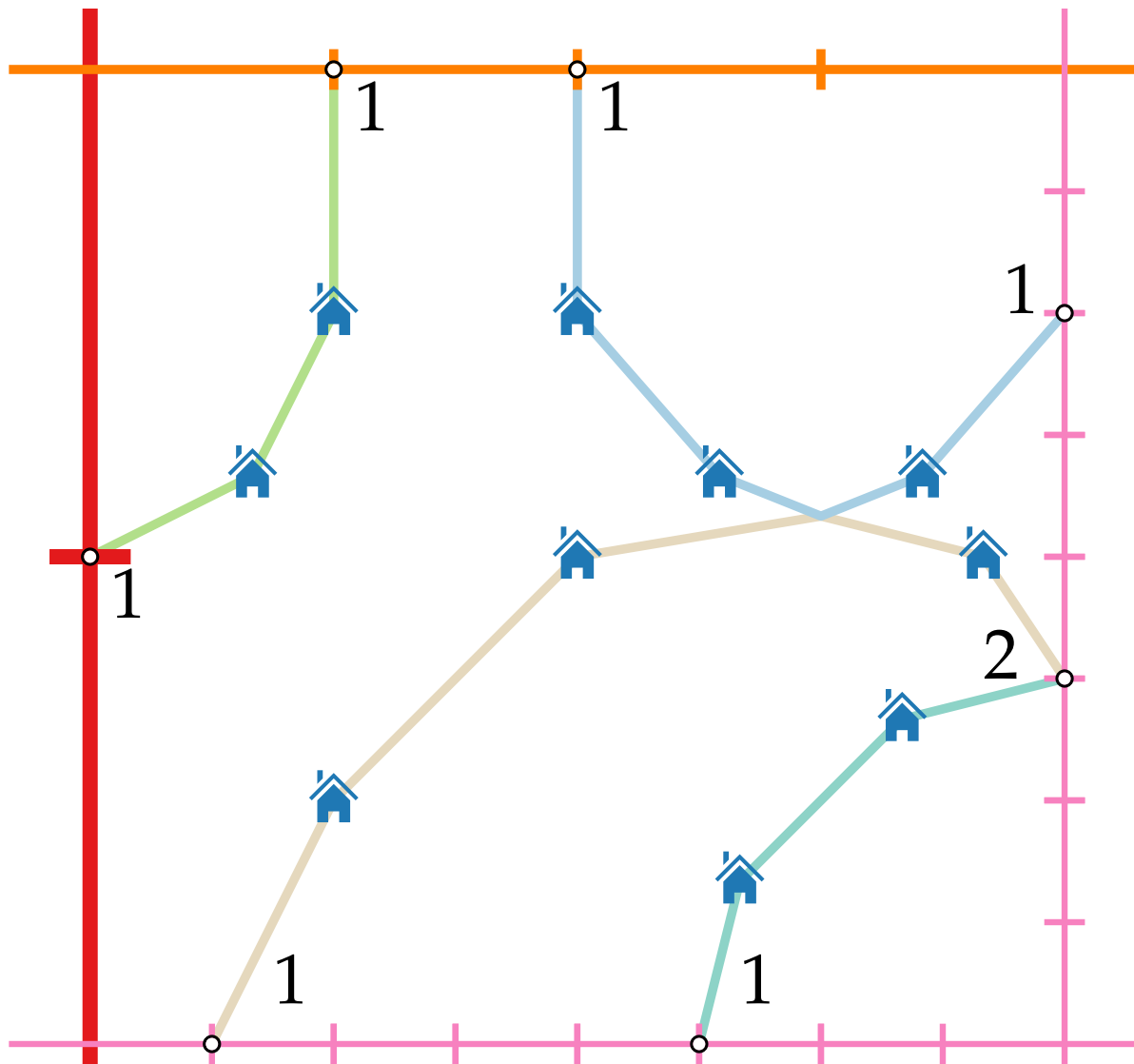
- A path cover of the houses in Q
- Each portal of Q is visited 0,1 or 2 times by this path cover

$$\Rightarrow \max. 3^{4m} =$$

$$m = O((\log n)/\varepsilon)$$

possibilities

Dynamic Program (I)



Each well behaved tour induces the following in each square Q of the dissection:

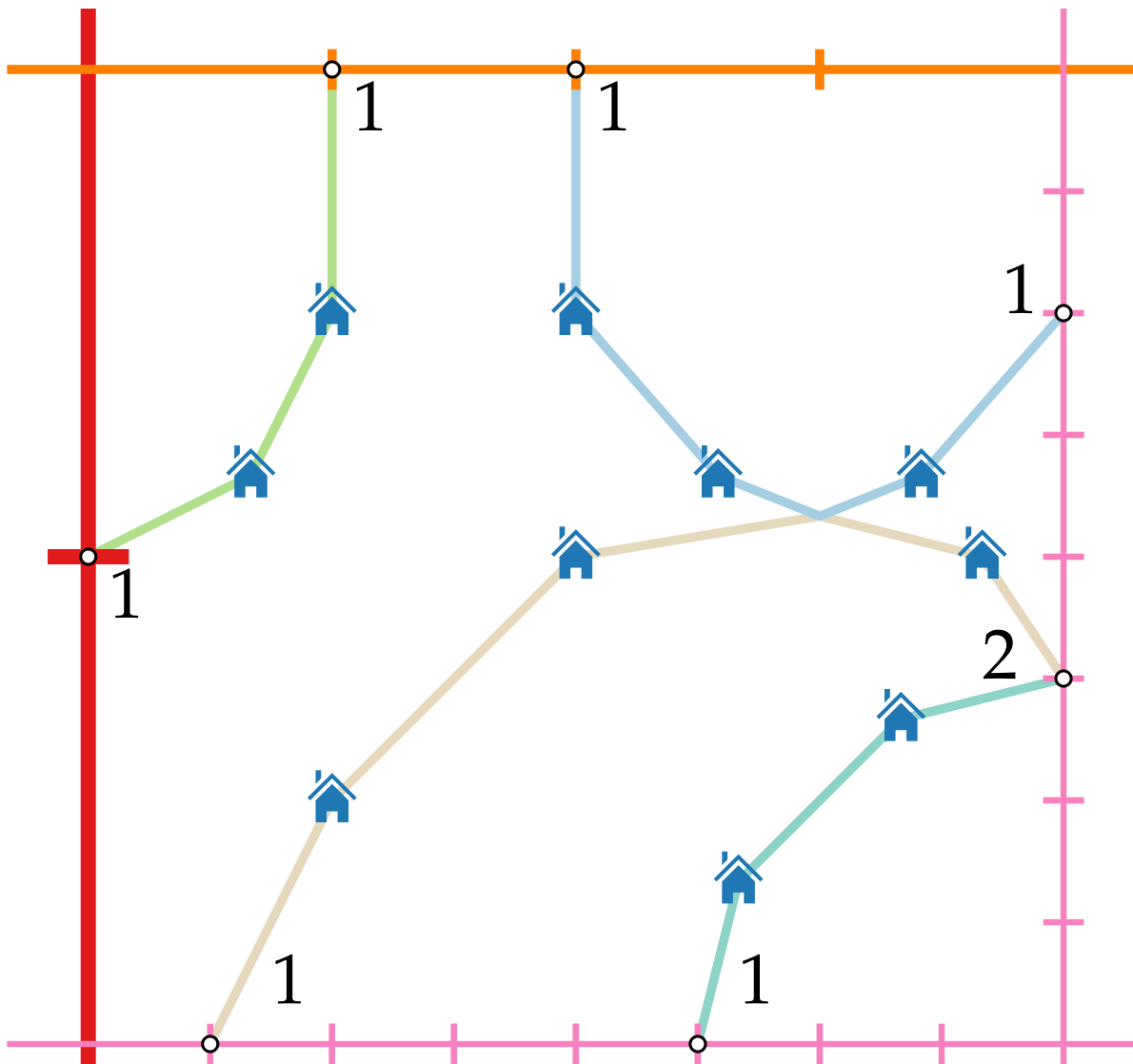
- A path cover of the houses in Q
- Each portal of Q is visited 0,1 or 2 times by this path cover

$$\Rightarrow \max. 3^{4m} = 3^{O((\log n)/\epsilon)}$$

$$m = O((\log n)/\epsilon)$$

possibilities

Dynamic Program (I)



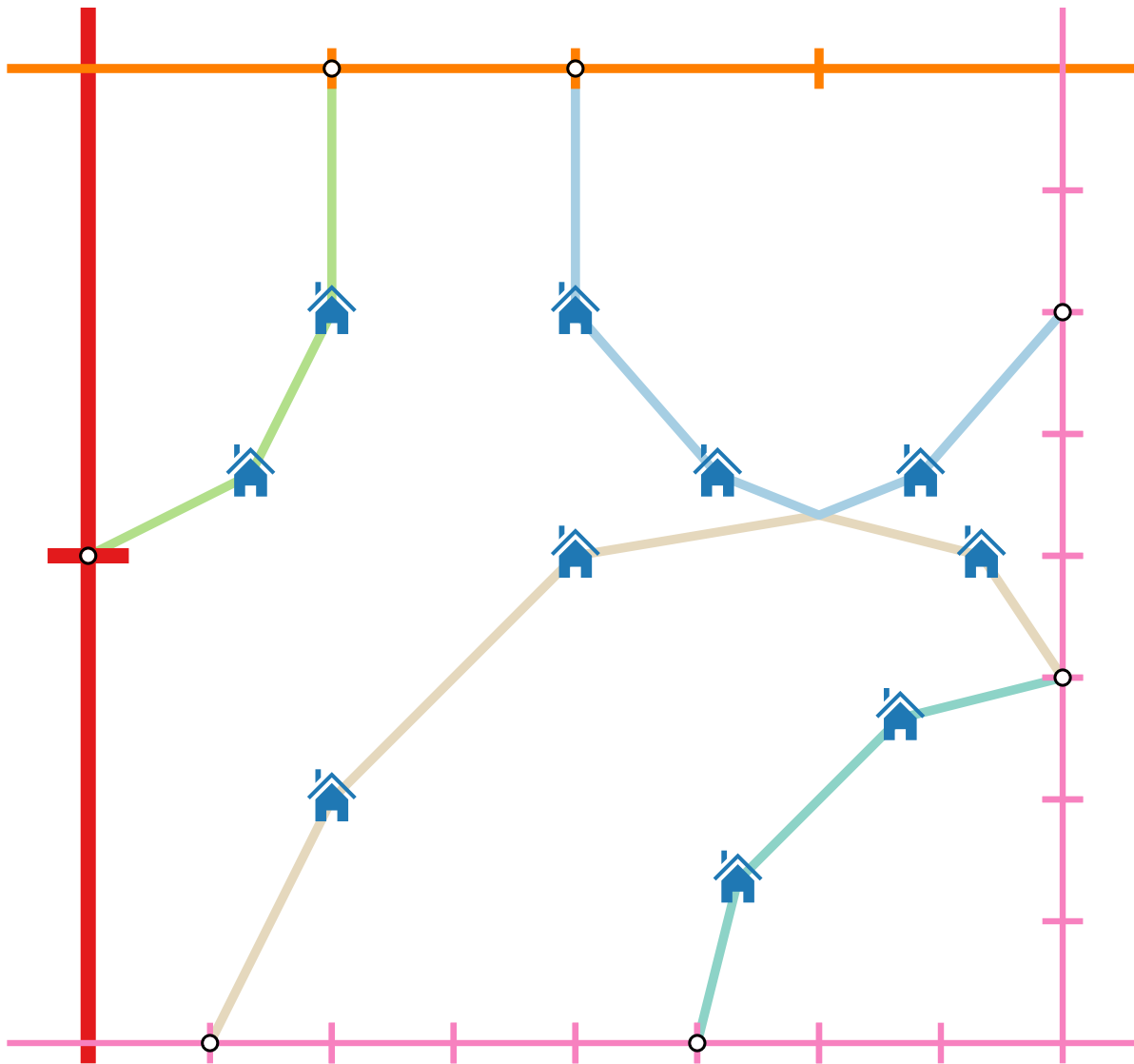
Each well behaved tour induces the following in each square Q of the dissection:

- A path cover of the houses in Q
- Each portal of Q is visited 0,1 or 2 times by this path cover

$\Rightarrow \max. 3^{4m} = 3^{O((\log n)/\varepsilon)} = n^{O(1/\varepsilon)}$ possibilities

$m = O((\log n)/\varepsilon)$

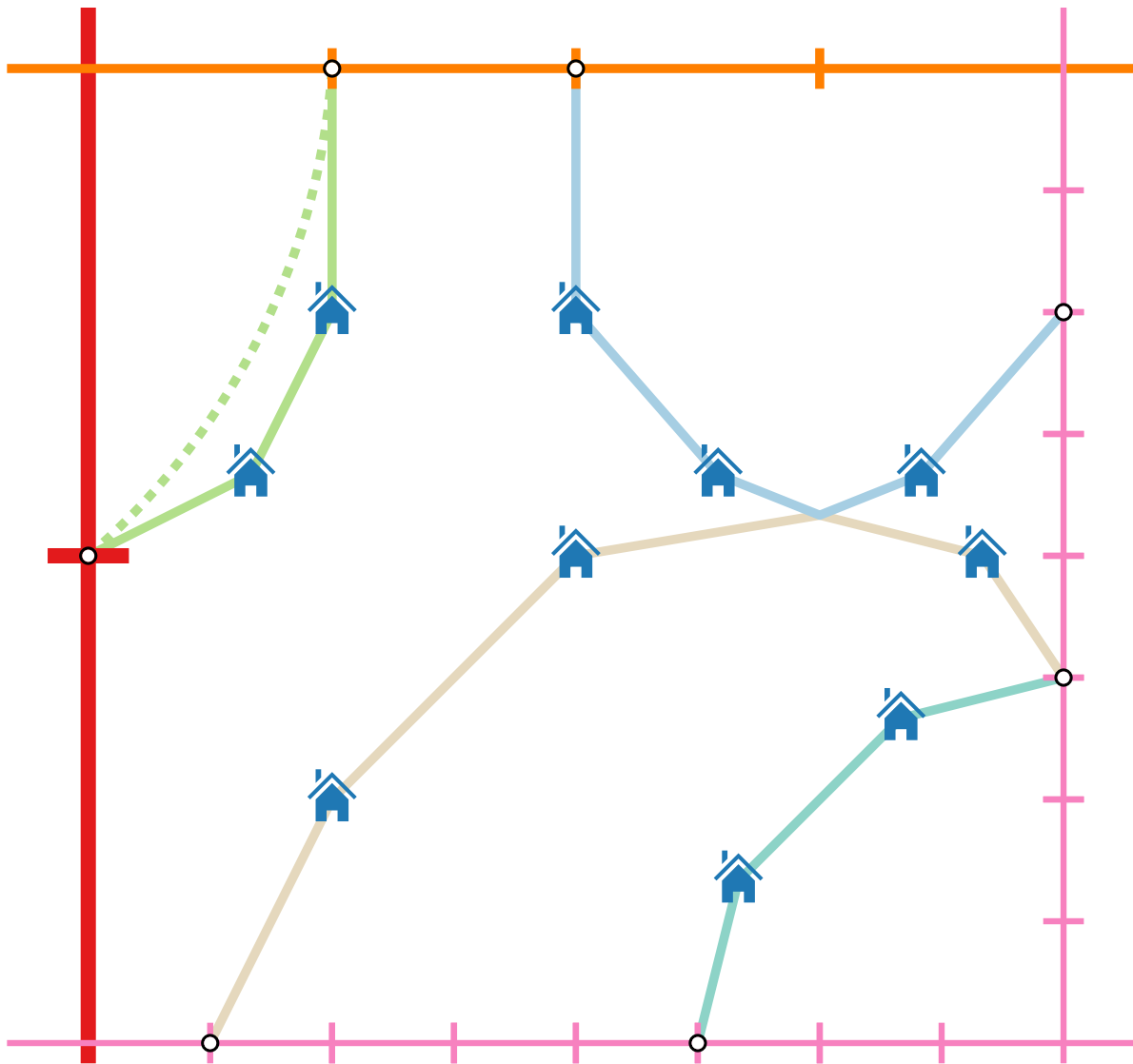
Dynamic Program (I)



Each well behaved tour induces the following in each square Q of the dissection:

- A path cover of the houses in Q
- Each portal of Q is visited 0,1 or 2 times by this path cover
- A **crossing-free pairing** of the visited portals

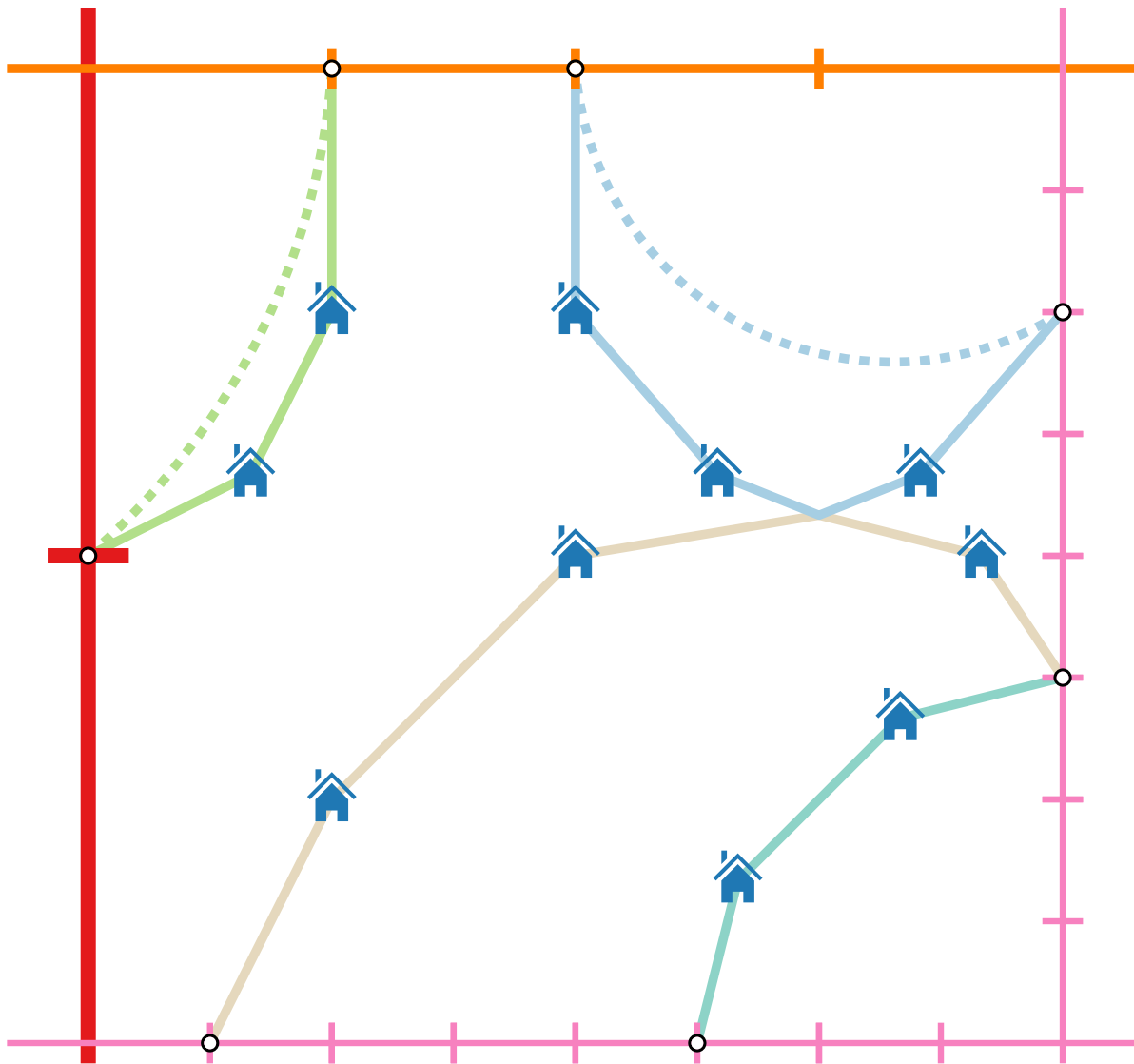
Dynamic Program (I)



Each well behaved tour induces the following in each square Q of the dissection:

- A path cover of the houses in Q
- Each portal of Q is visited 0,1 or 2 times by this path cover
- A **crossing-free pairing** of the visited portals

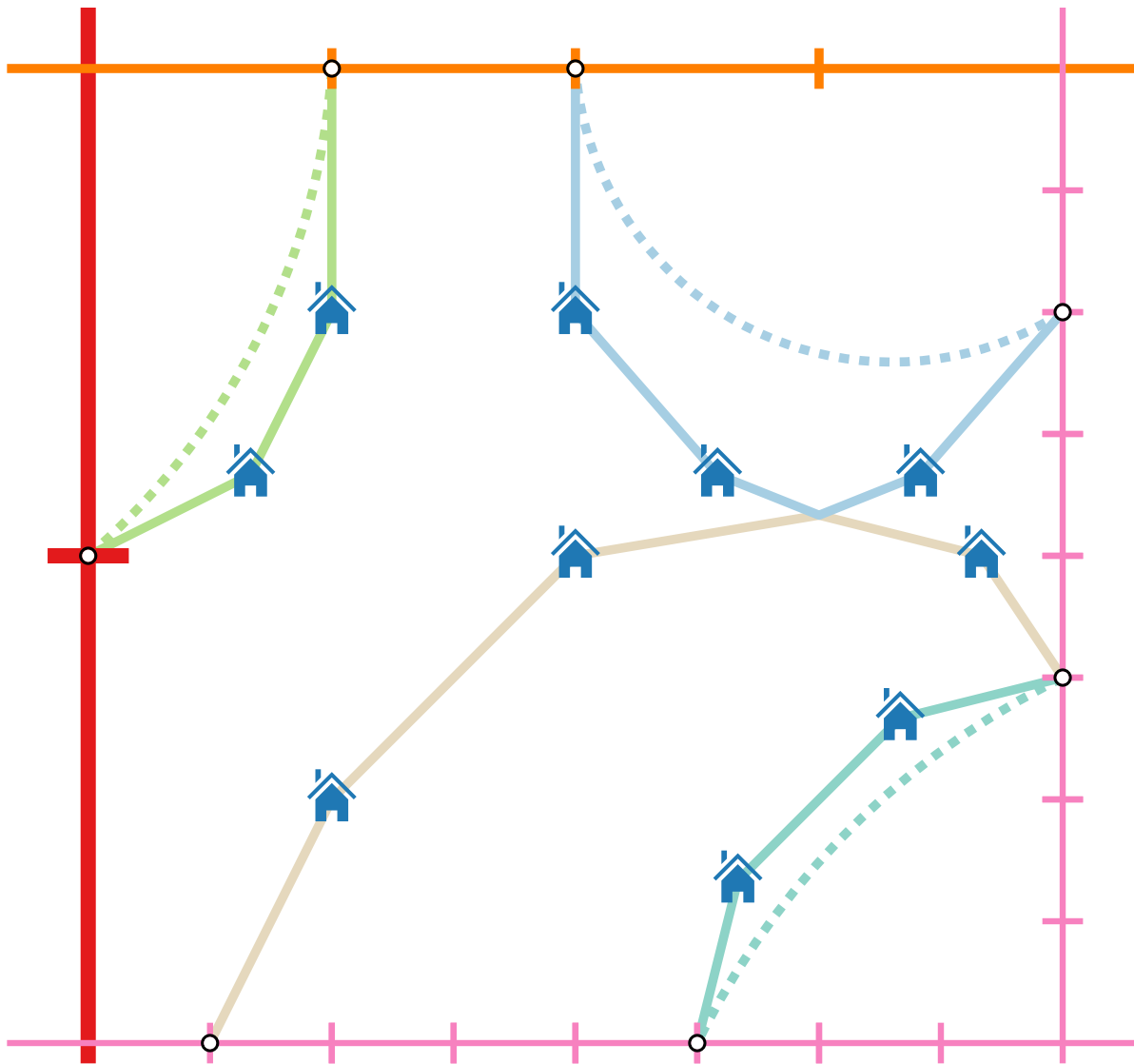
Dynamic Program (I)



Each well behaved tour induces the following in each square Q of the dissection:

- A path cover of the houses in Q
- Each portal of Q is visited 0,1 or 2 times by this path cover
- A **crossing-free pairing** of the visited portals

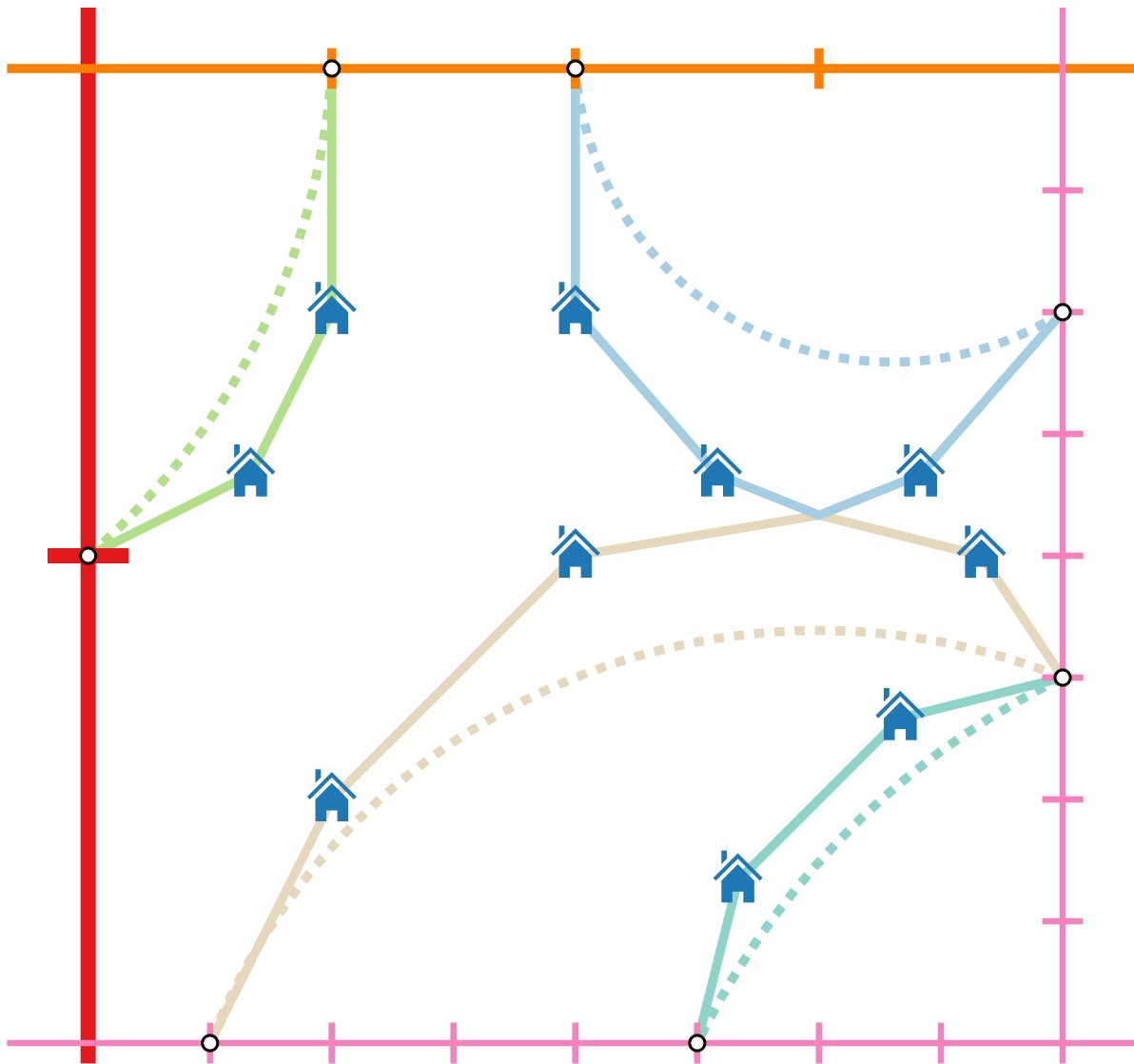
Dynamic Program (I)



Each well behaved tour induces the following in each square Q of the dissection:

- A path cover of the houses in Q
- Each portal of Q is visited 0,1 or 2 times by this path cover
- A **crossing-free pairing** of the visited portals

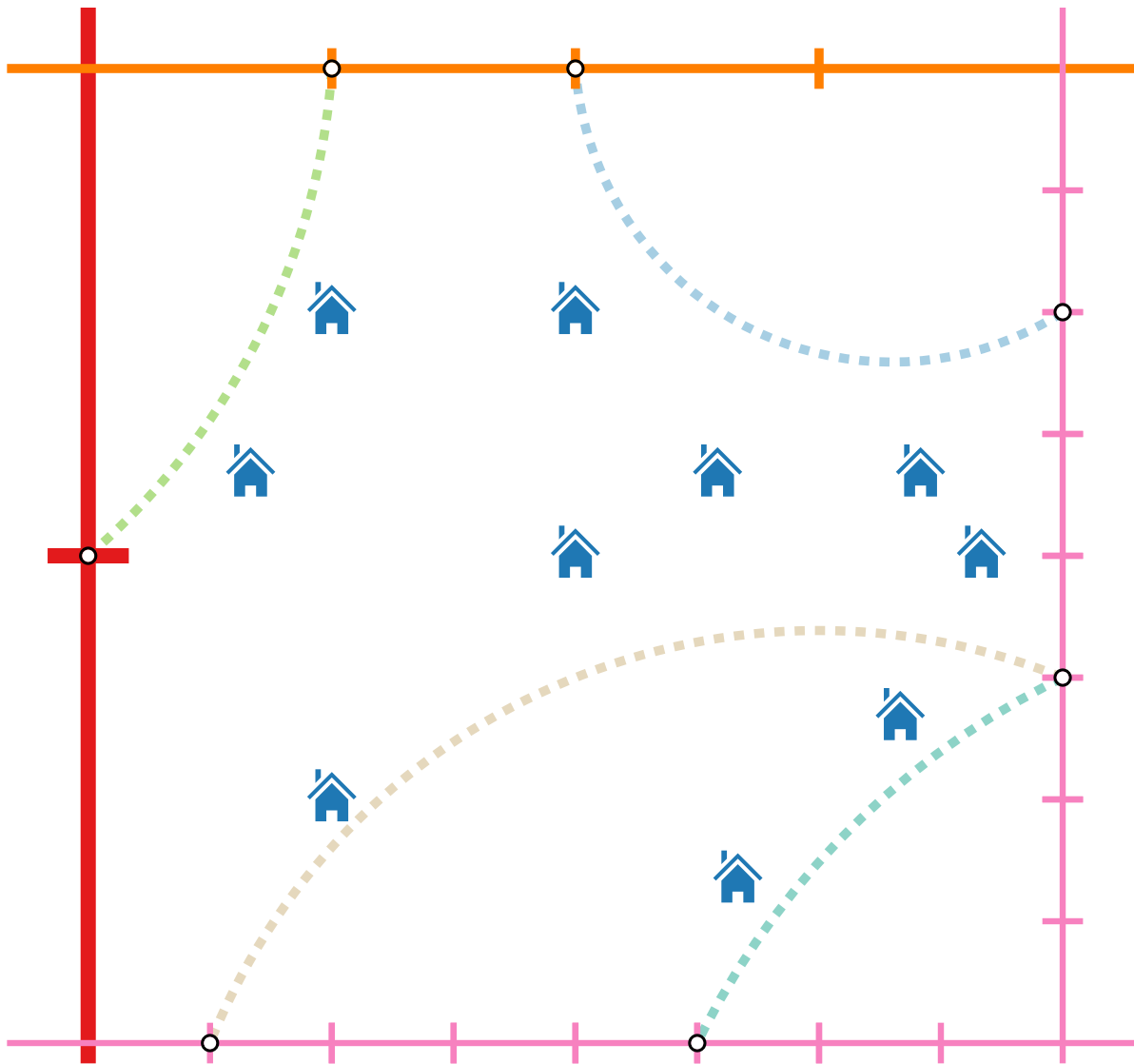
Dynamic Program (I)



Each well behaved tour induces the following in each square Q of the dissection:

- A path cover of the houses in Q
- Each portal of Q is visited 0,1 or 2 times by this path cover
- A **crossing-free pairing** of the visited portals

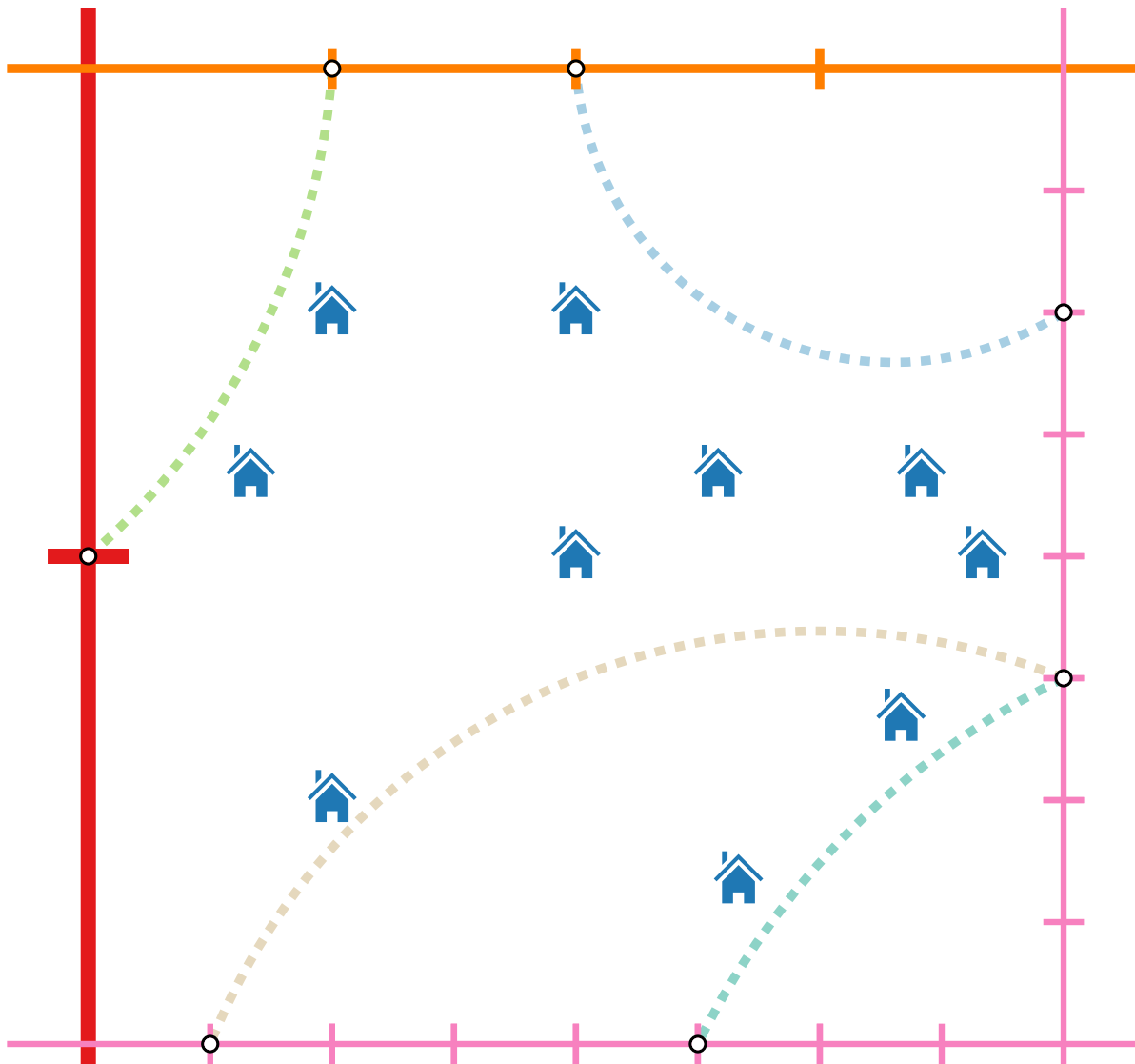
Dynamic Program (I)



Each well behaved tour induces the following in each square Q of the dissection:

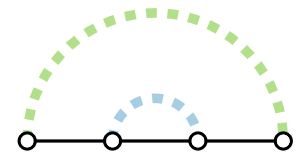
- A path cover of the houses in Q
- Each portal of Q is visited 0,1 or 2 times by this path cover
- A **crossing-free pairing** of the visited portals

Dynamic Program (I)

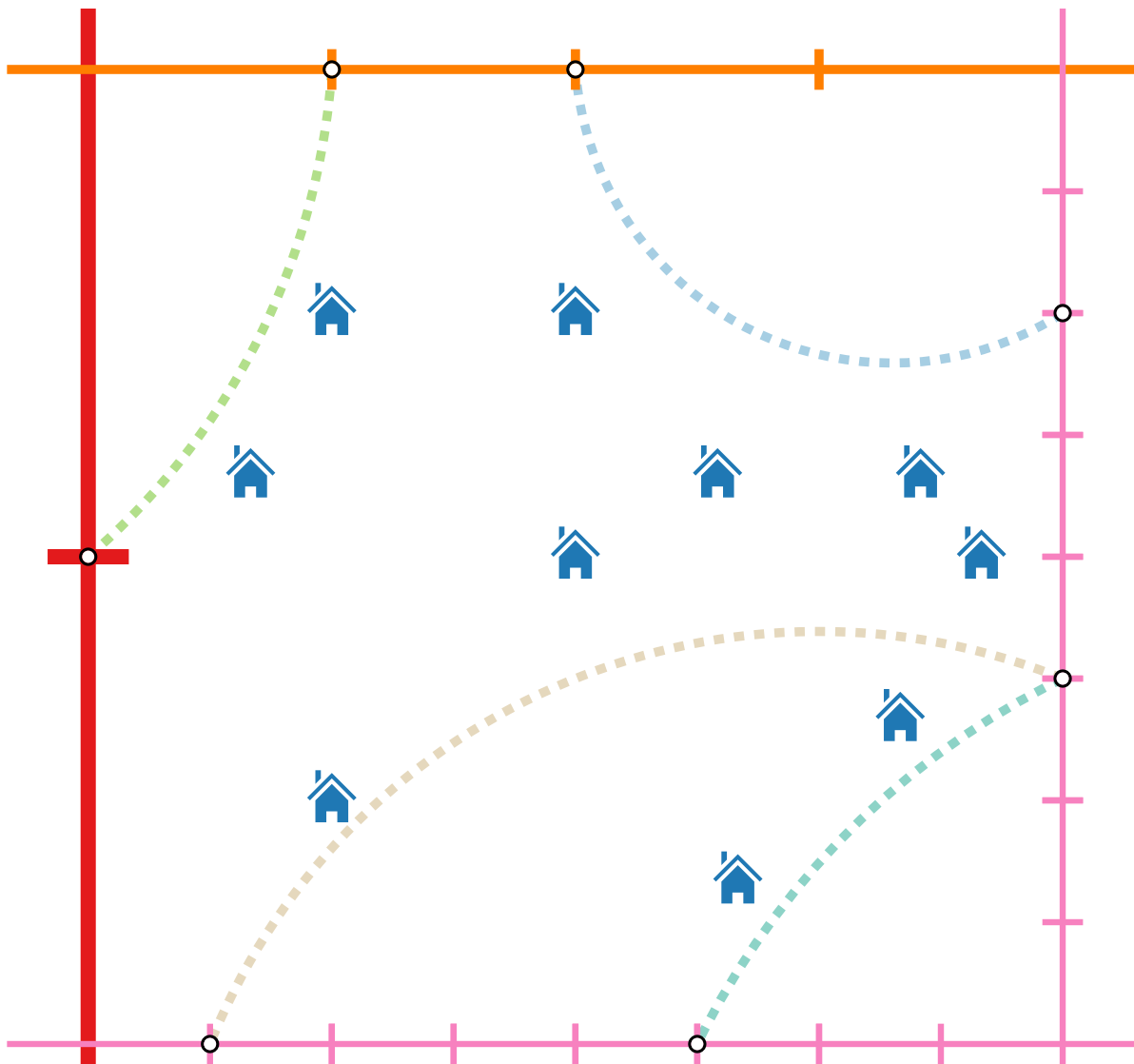


Each well behaved tour induces the following in each square Q of the dissection:

- A path cover of the houses in Q
- Each portal of Q is visited 0,1 or 2 times by this path cover
- A **crossing-free pairing** of the visited portals

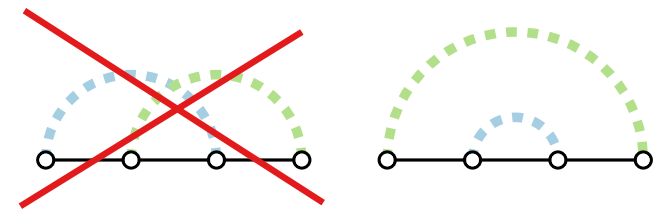


Dynamic Program (I)

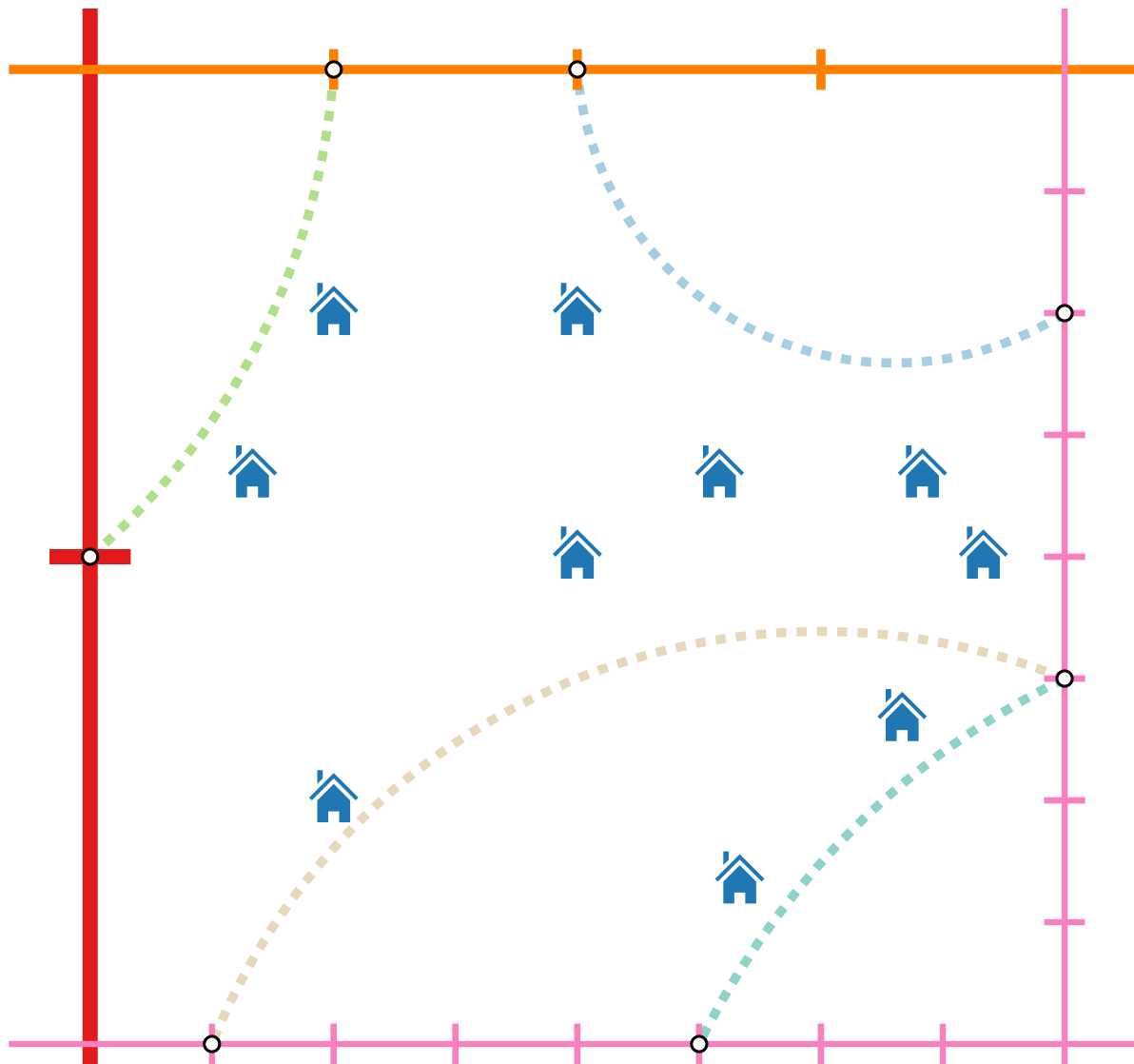


Each well behaved tour induces the following in each square Q of the dissection:

- A path cover of the houses in Q
- Each portal of Q is visited 0,1 or 2 times by this path cover
- A **crossing-free pairing** of the visited portals



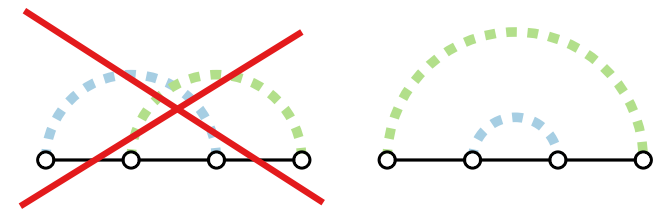
Dynamic Program (I)



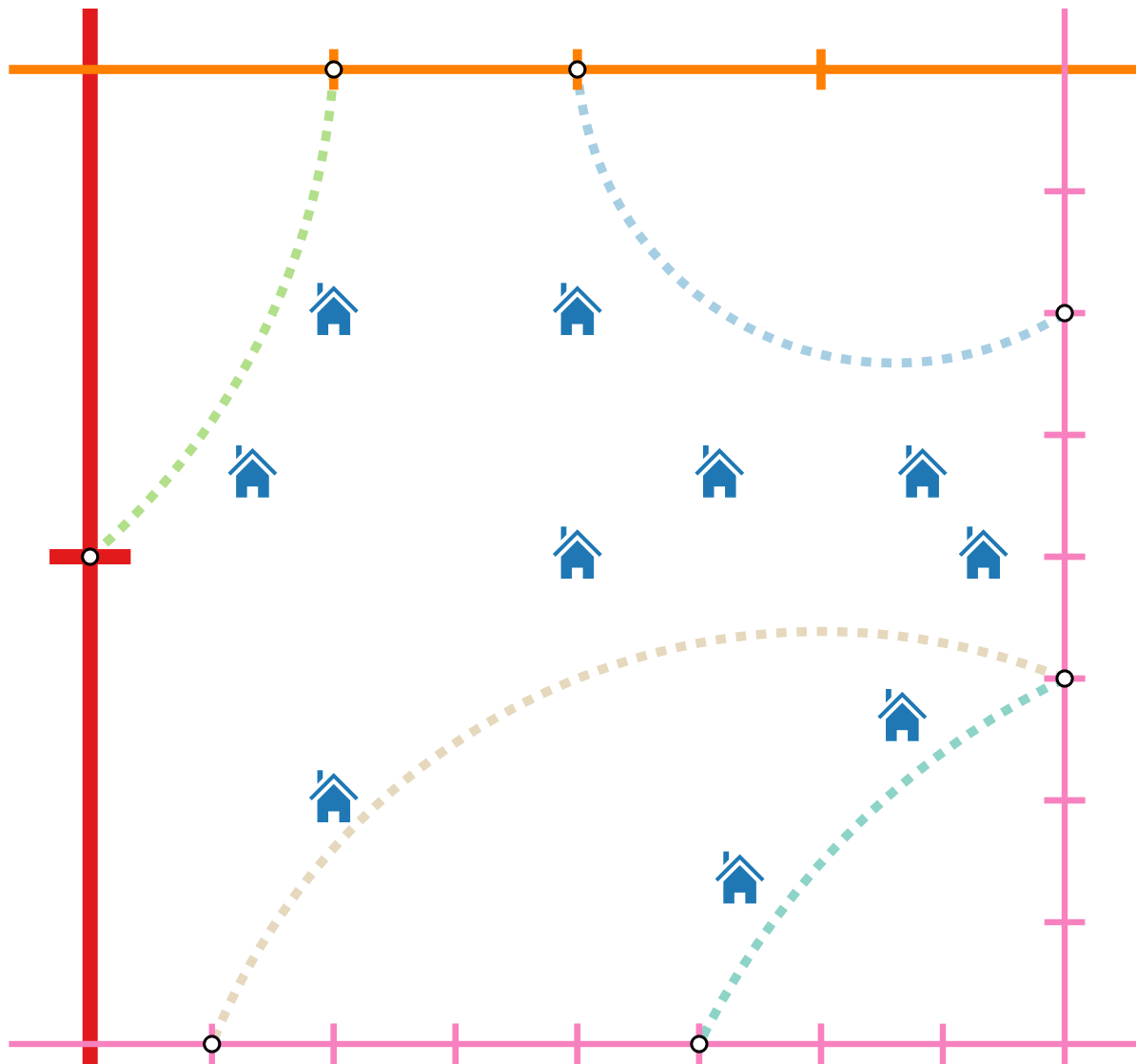
\Rightarrow max.

Each well behaved tour induces the following in each square Q of the dissection:

- A path cover of the houses in Q
- Each portal of Q is visited 0,1 or 2 times by this path cover
- A **crossing-free pairing** of the visited portals

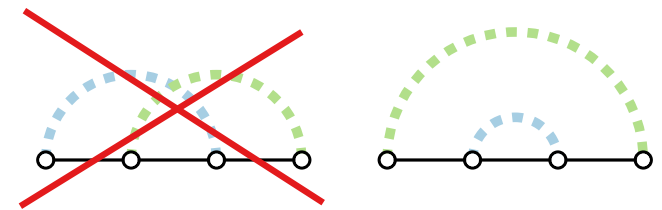


Dynamic Program (I)



Each well behaved tour induces the following in each square Q of the dissection:

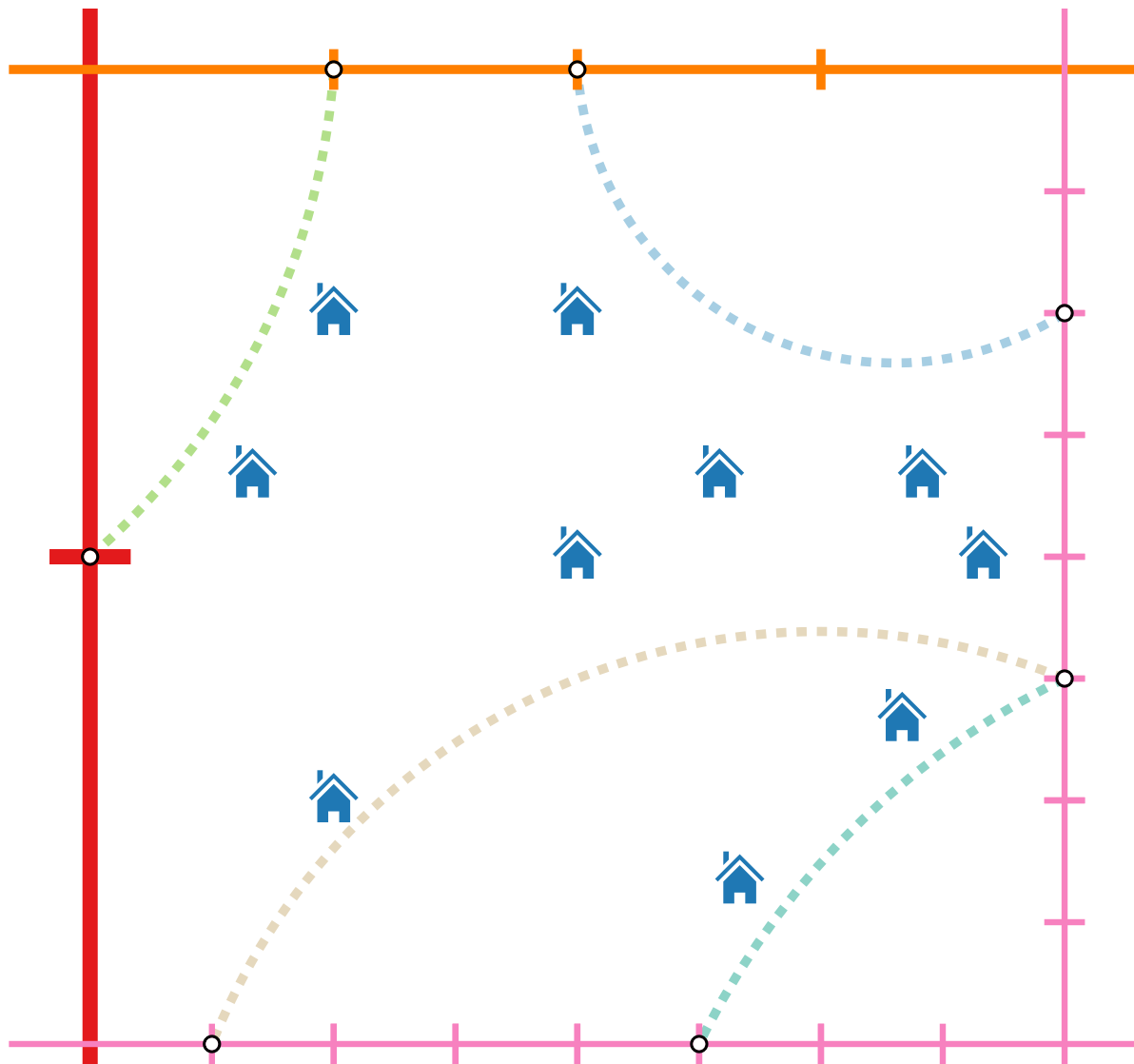
- A path cover of the houses in Q
- Each portal of Q is visited 0,1 or 2 times by this path cover
- A **crossing-free pairing** of the visited portals



\Rightarrow max.

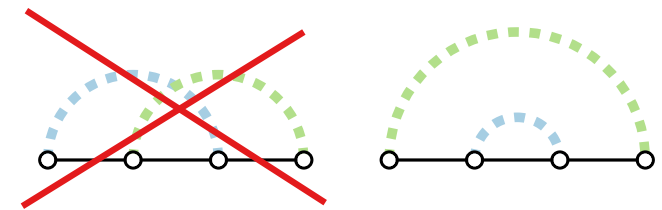
$\underbrace{\hspace{10em}}$
#visit vectors

Dynamic Program (I)



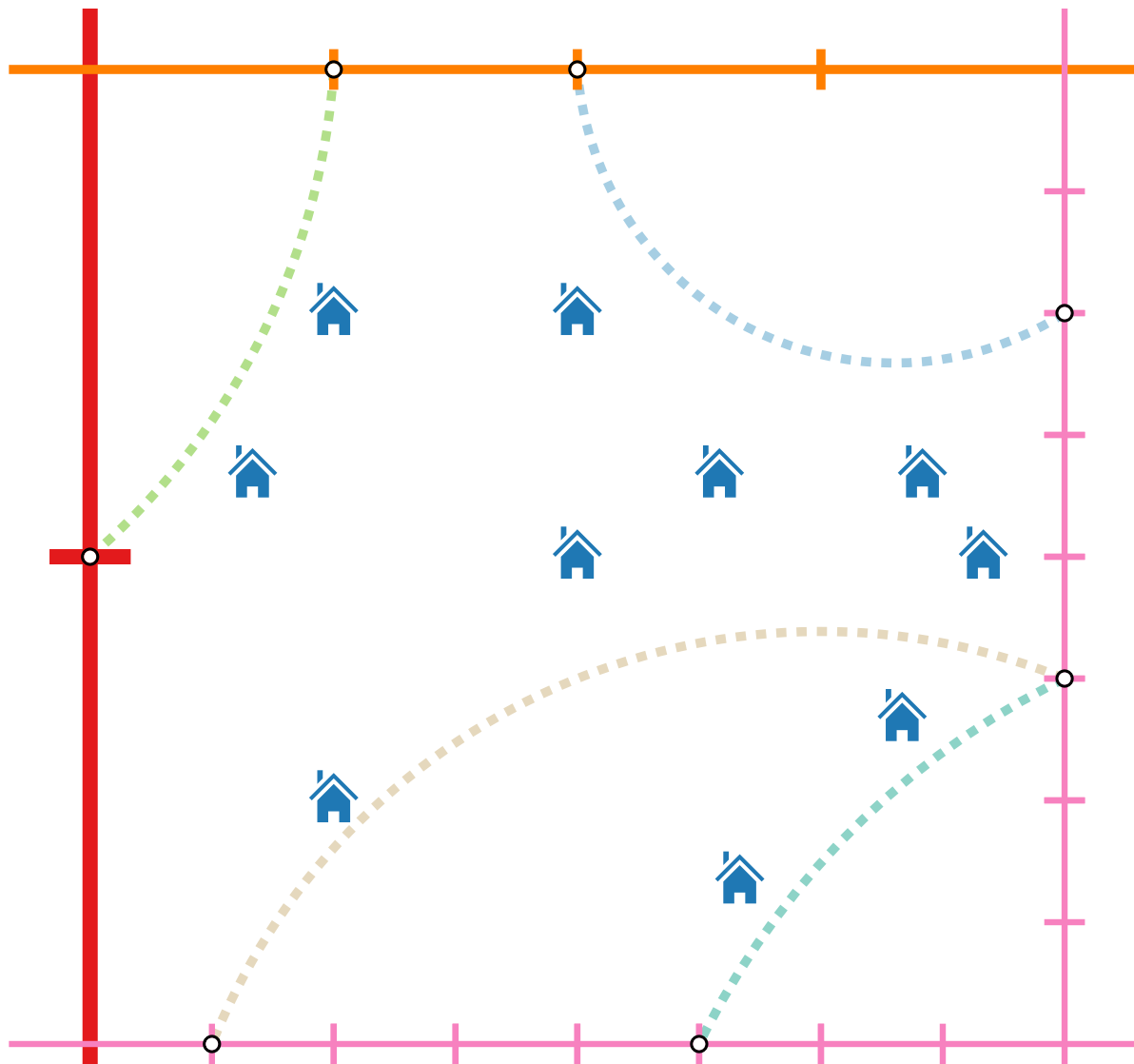
Each well behaved tour induces the following in each square Q of the dissection:

- A path cover of the houses in Q
- Each portal of Q is visited 0,1 or 2 times by this path cover
- A **crossing-free pairing** of the visited portals



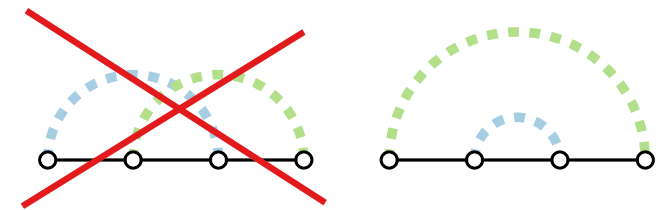
$\Rightarrow \max.$ $\underbrace{\hspace{2cm}}$ \times $\underbrace{\hspace{2cm}}$
 #visit vectors #real. pairings

Dynamic Program (I)



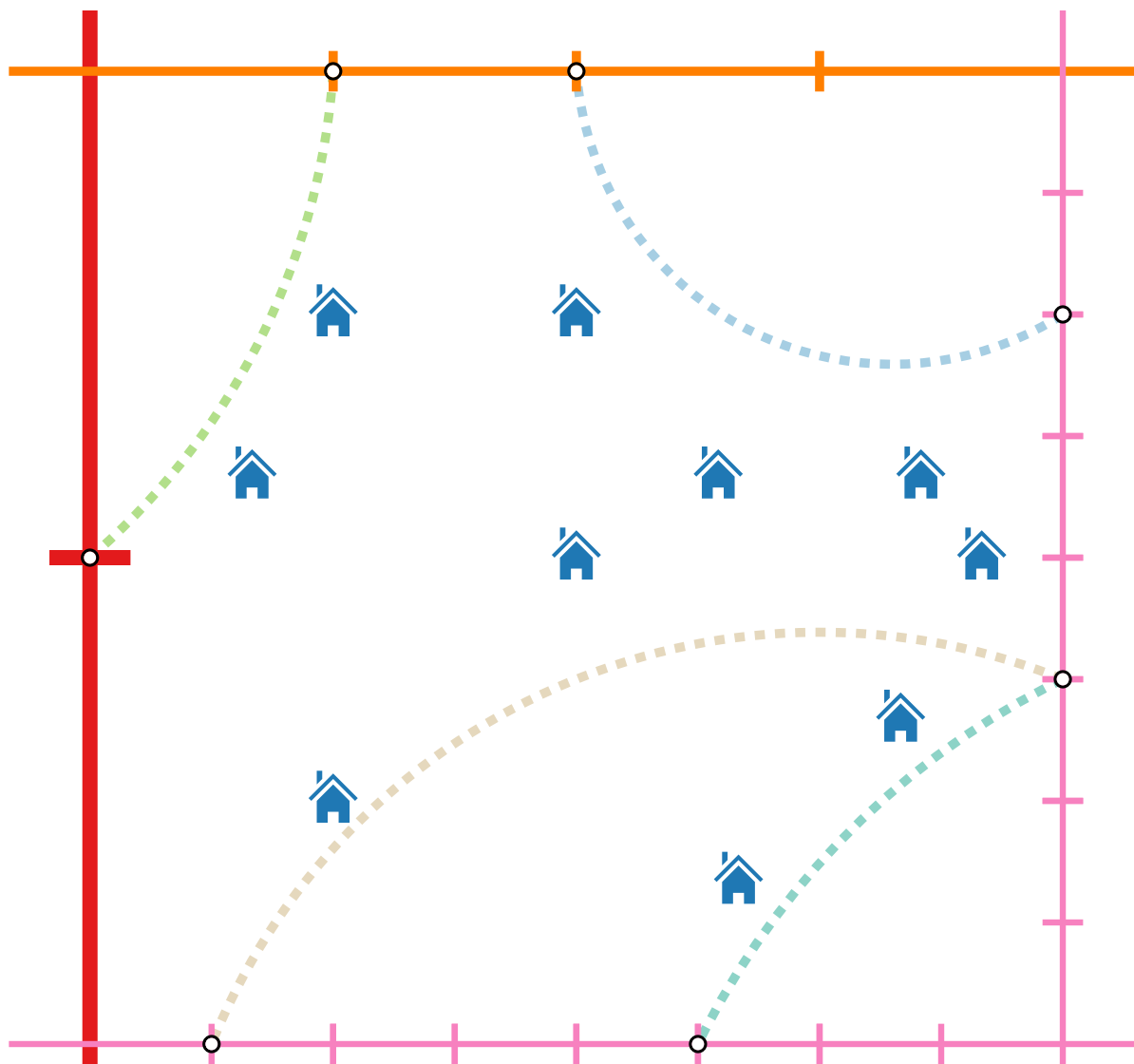
Each well behaved tour induces the following in each square Q of the dissection:

- A path cover of the houses in Q
- Each portal of Q is visited 0,1 or 2 times by this path cover
- A **crossing-free pairing** of the visited portals



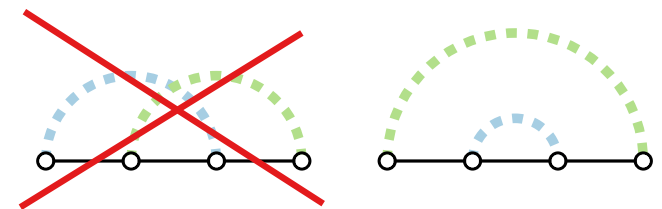
$$\Rightarrow \max. \underbrace{n^{O(1/\varepsilon)}}_{\text{\#visit vectors}} \times \underbrace{\quad}_{\text{\#real. pairings}}$$

Dynamic Program (I)



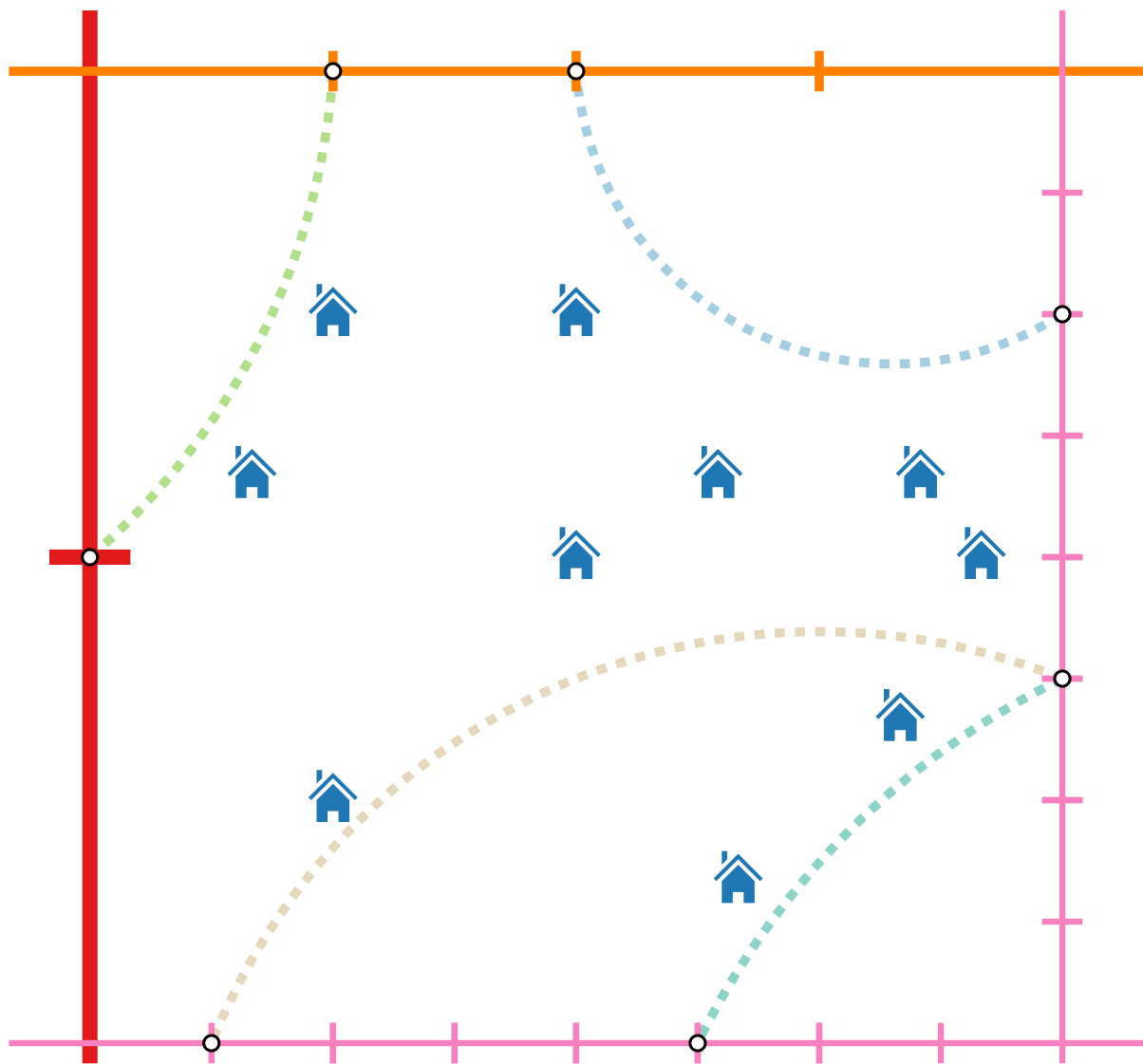
Each well behaved tour induces the following in each square Q of the dissection:

- A path cover of the houses in Q
- Each portal of Q is visited 0,1 or 2 times by this path cover
- A **crossing-free pairing** of the visited portals



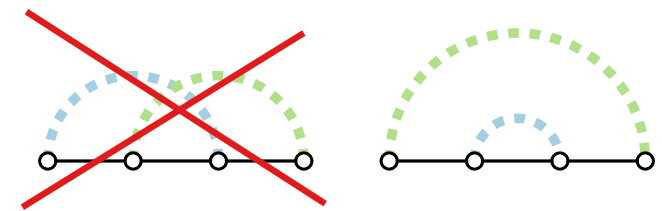
$$\Rightarrow \max. \underbrace{n^{O(1/\varepsilon)}}_{\text{\#visit vectors}} \times \underbrace{2^{O(m)}}_{\text{\#real. pairings}}$$

Dynamic Program (I)



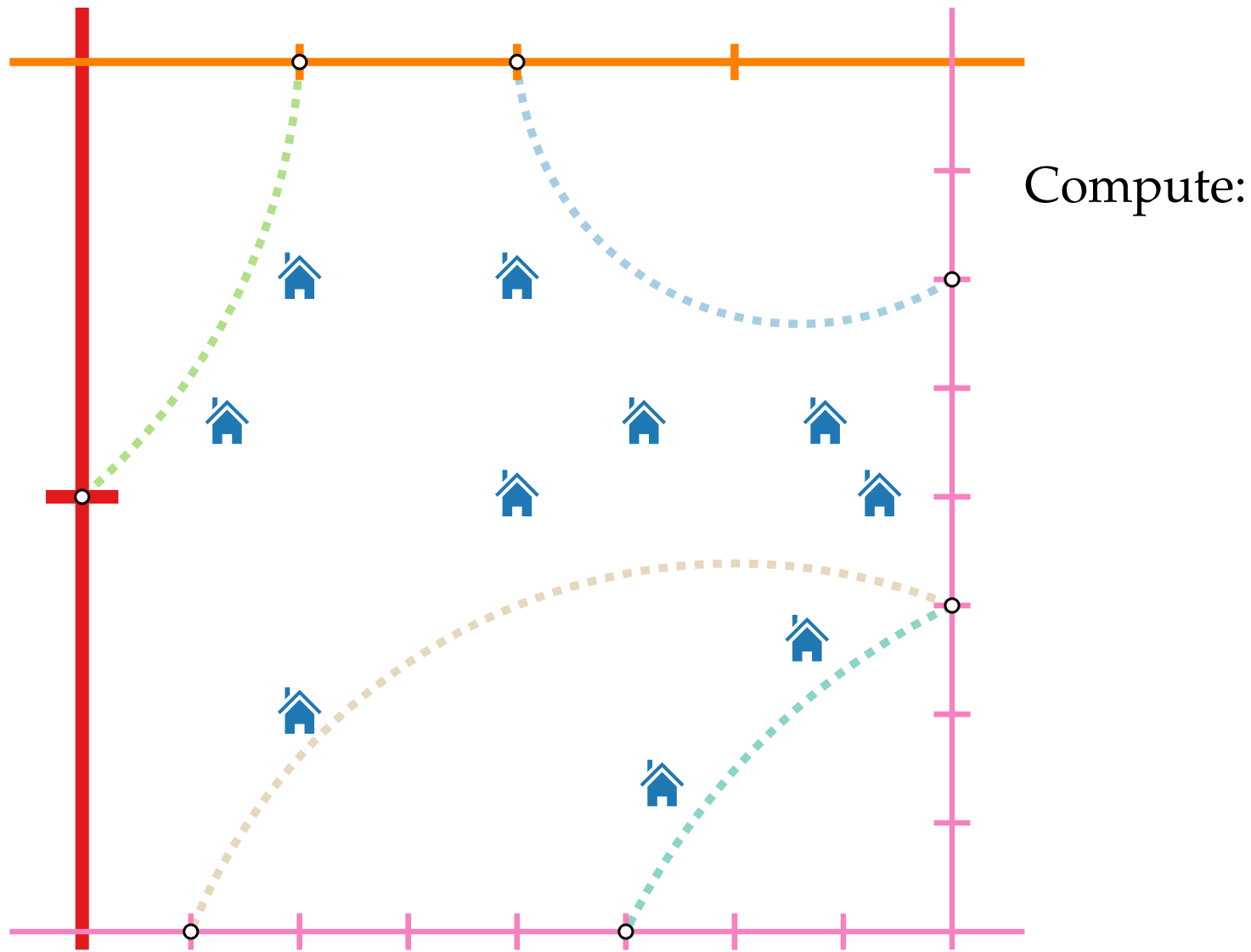
Each well behaved tour induces the following in each square Q of the dissection:

- A path cover of the houses in Q
- Each portal of Q is visited 0,1 or 2 times by this path cover
- A **crossing-free pairing** of the visited portals

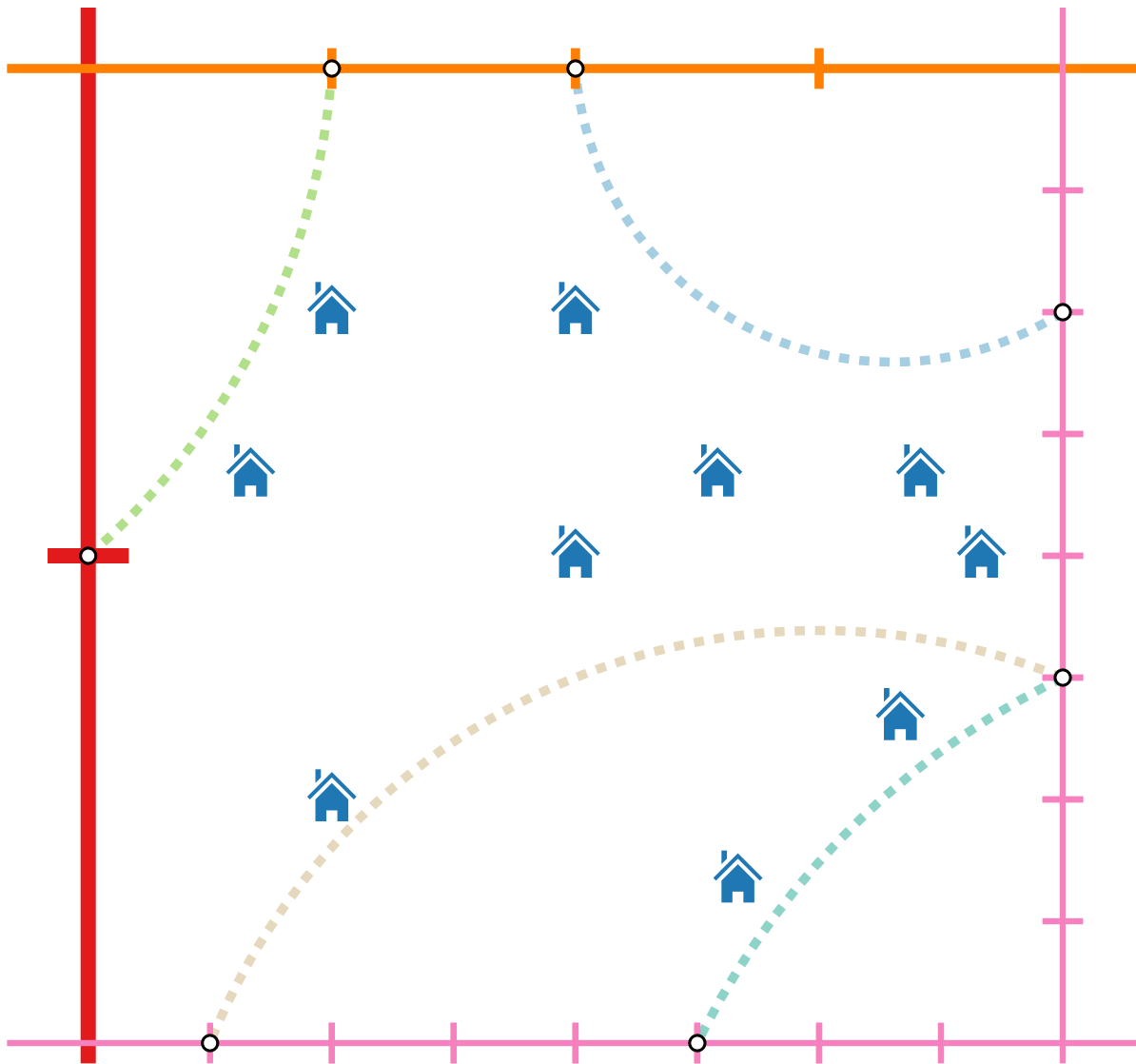


$$\Rightarrow \max. \underbrace{n^{O(1/\varepsilon)}}_{\text{\#visit vectors}} \times \underbrace{2^{O(m)}}_{\text{\#real. pairings}} = n^{O(1/\varepsilon)} \text{ crossing-free pairings}$$

Dynamic Program (II)

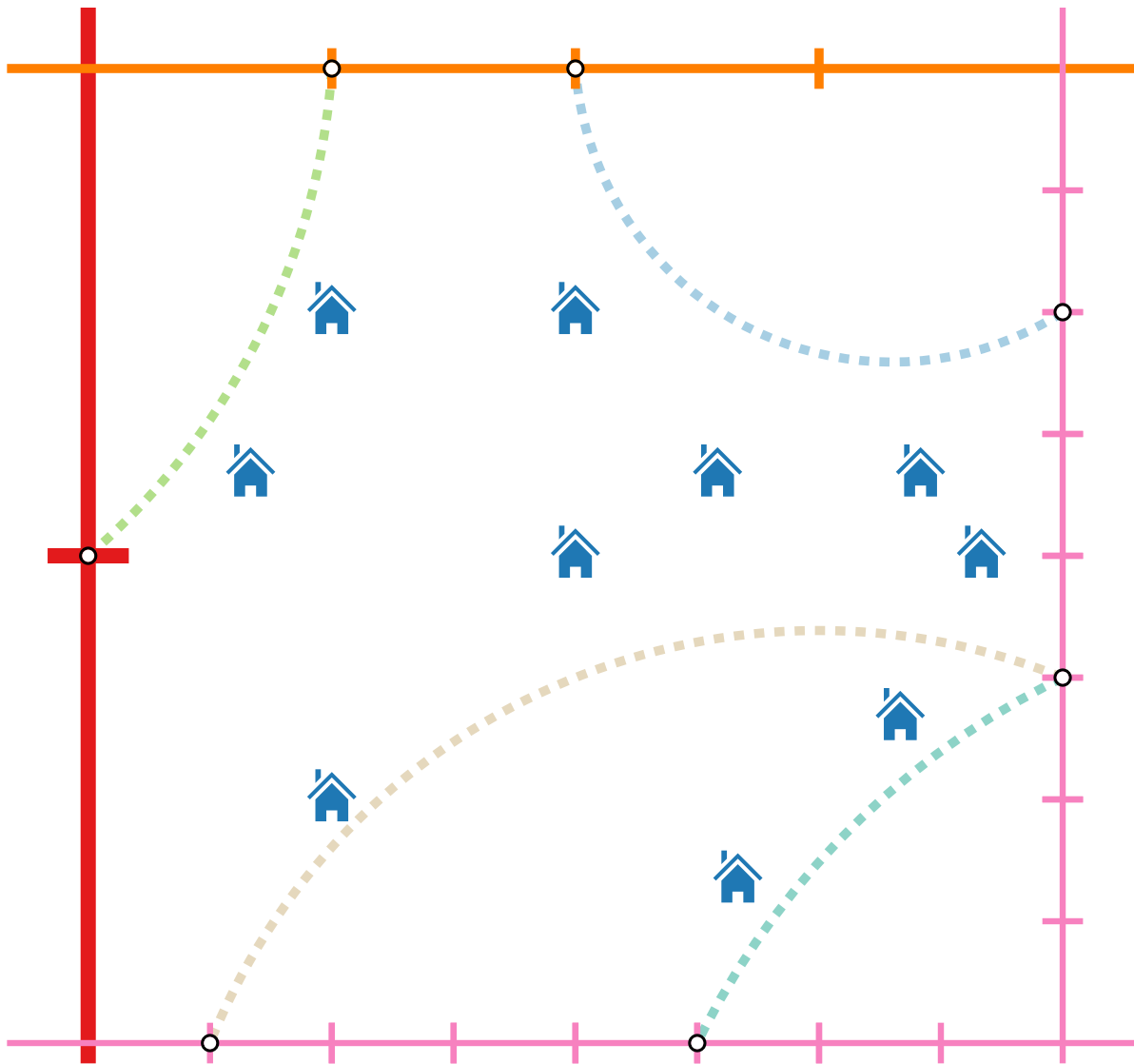


Dynamic Program (II)



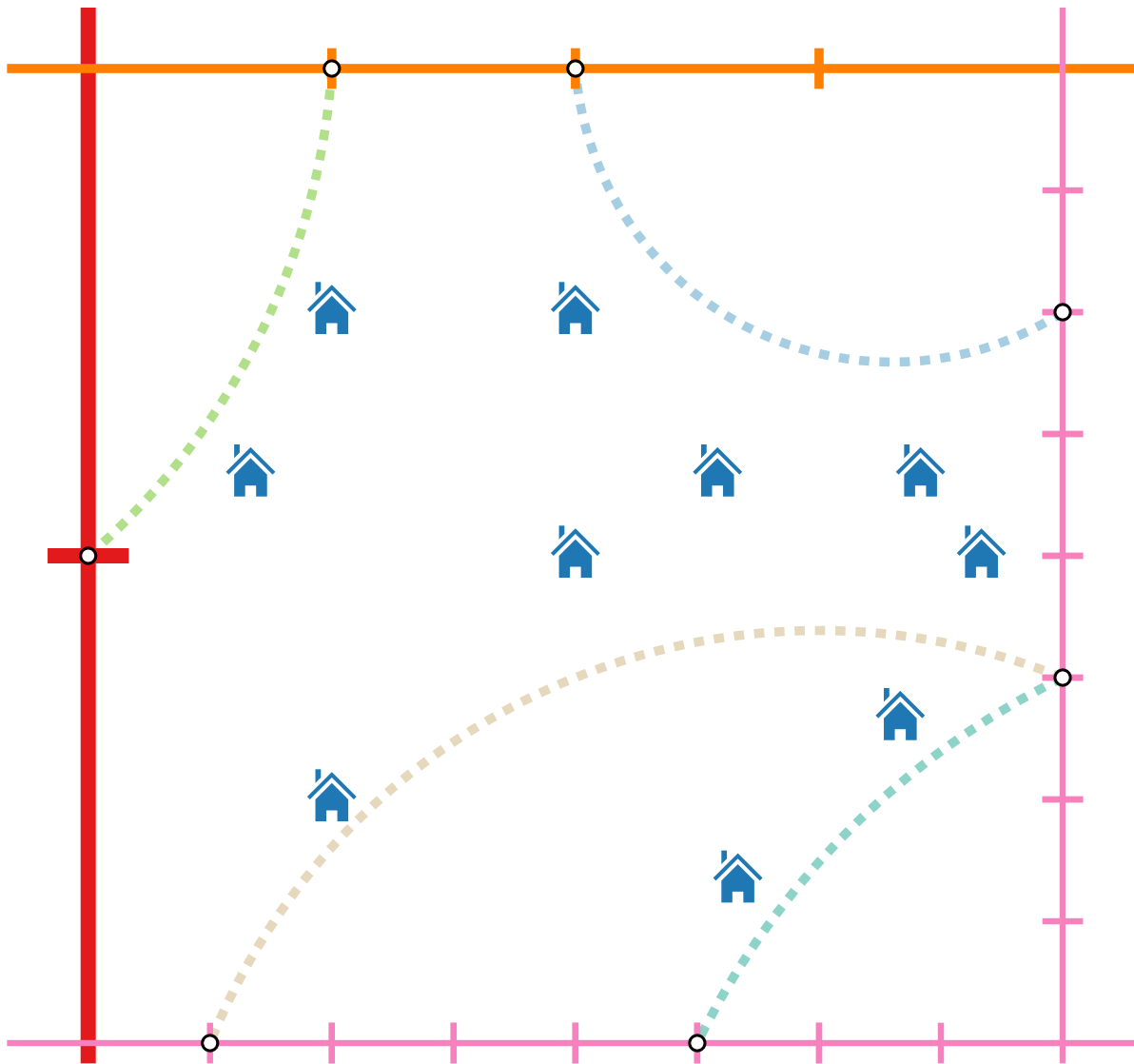
Compute:
for each square Q in the
dissection and

Dynamic Program (II)



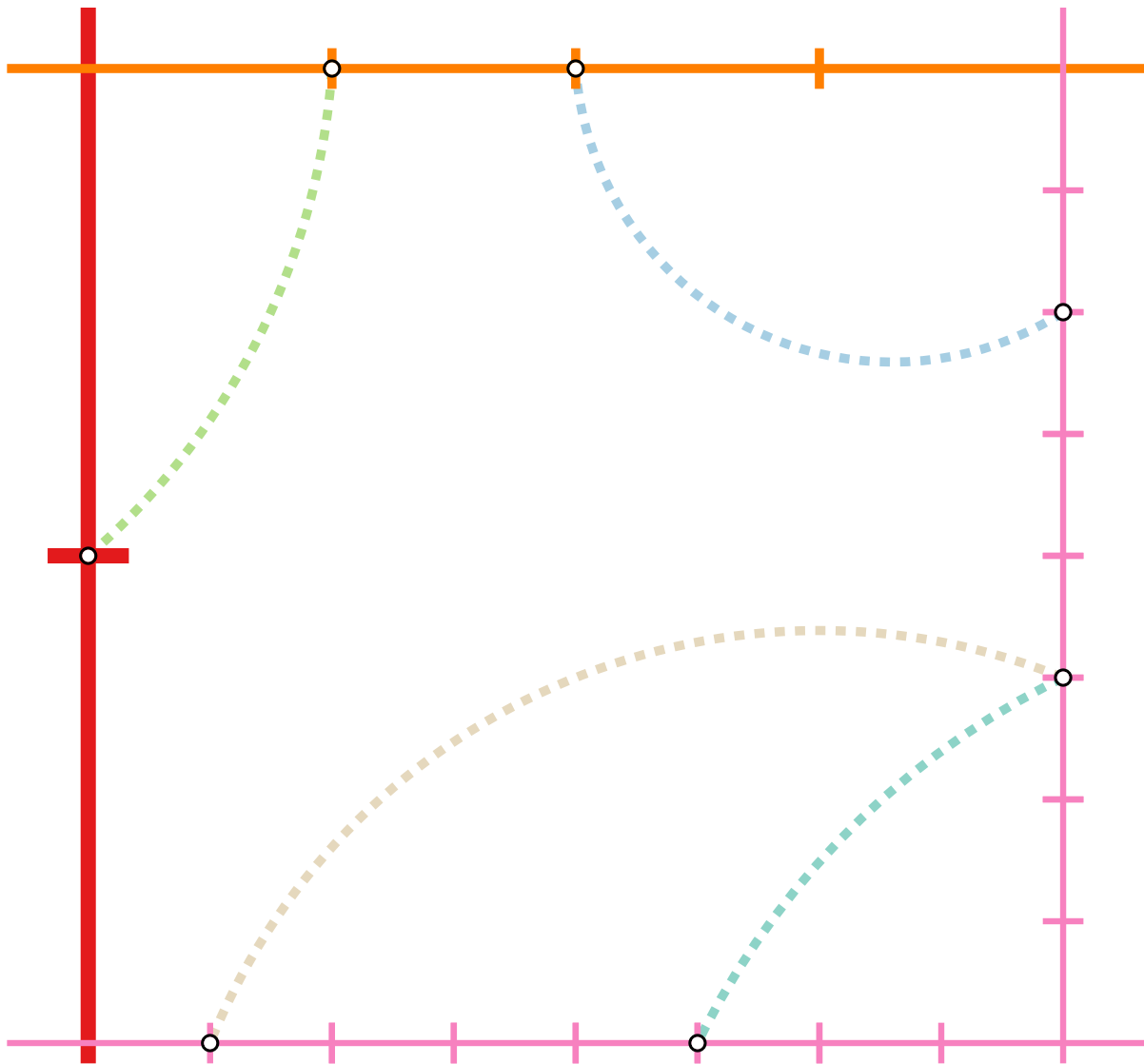
Compute:
 for each square Q in the
 dissection and
 each crossing-free pairing P
 of Q

Dynamic Program (II)



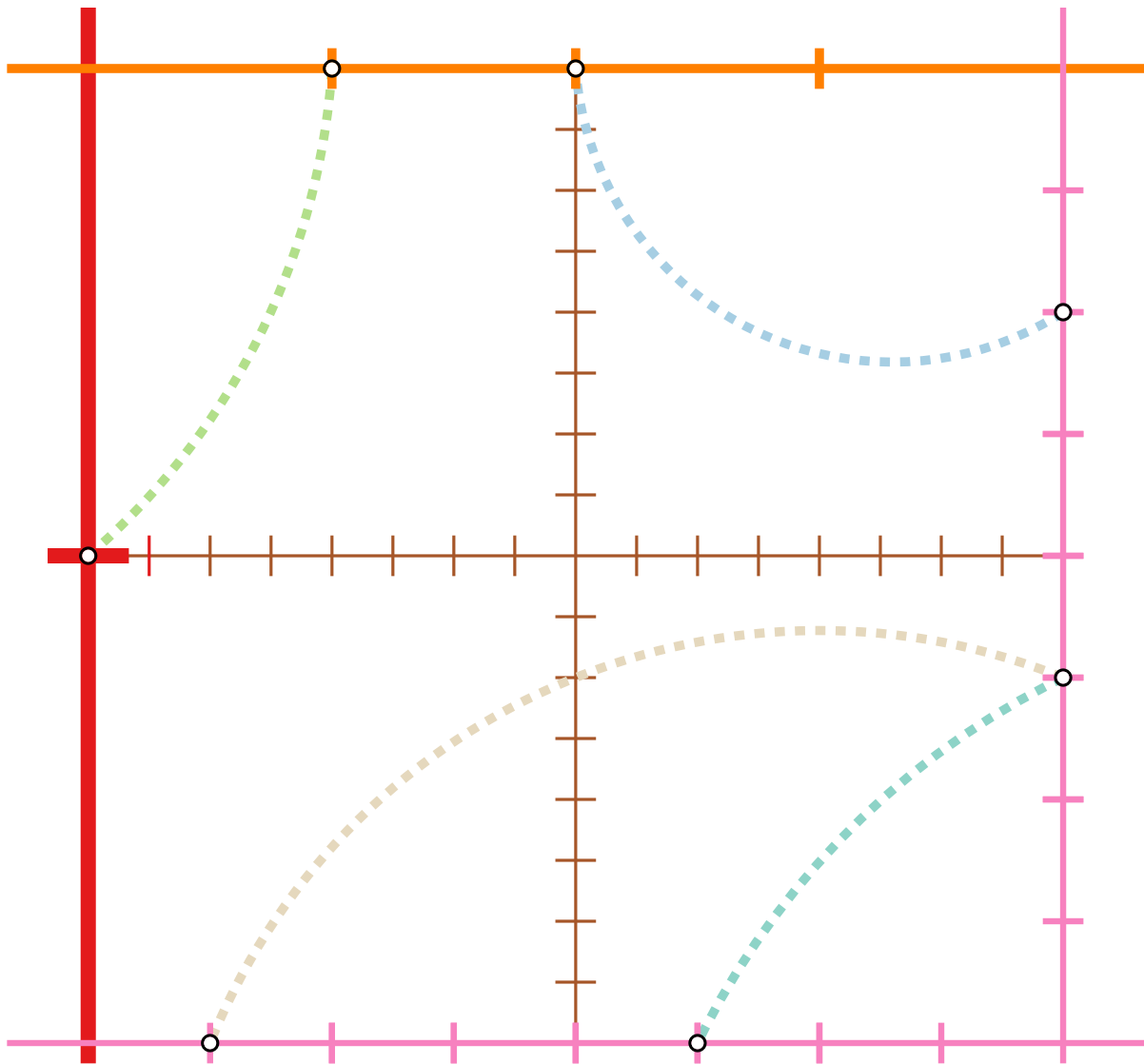
Compute:
 for each square Q in the
 dissection and
 each crossing-free pairing P
 of Q
 an optimal path cover that
 respects P .

Dynamic Program (III)



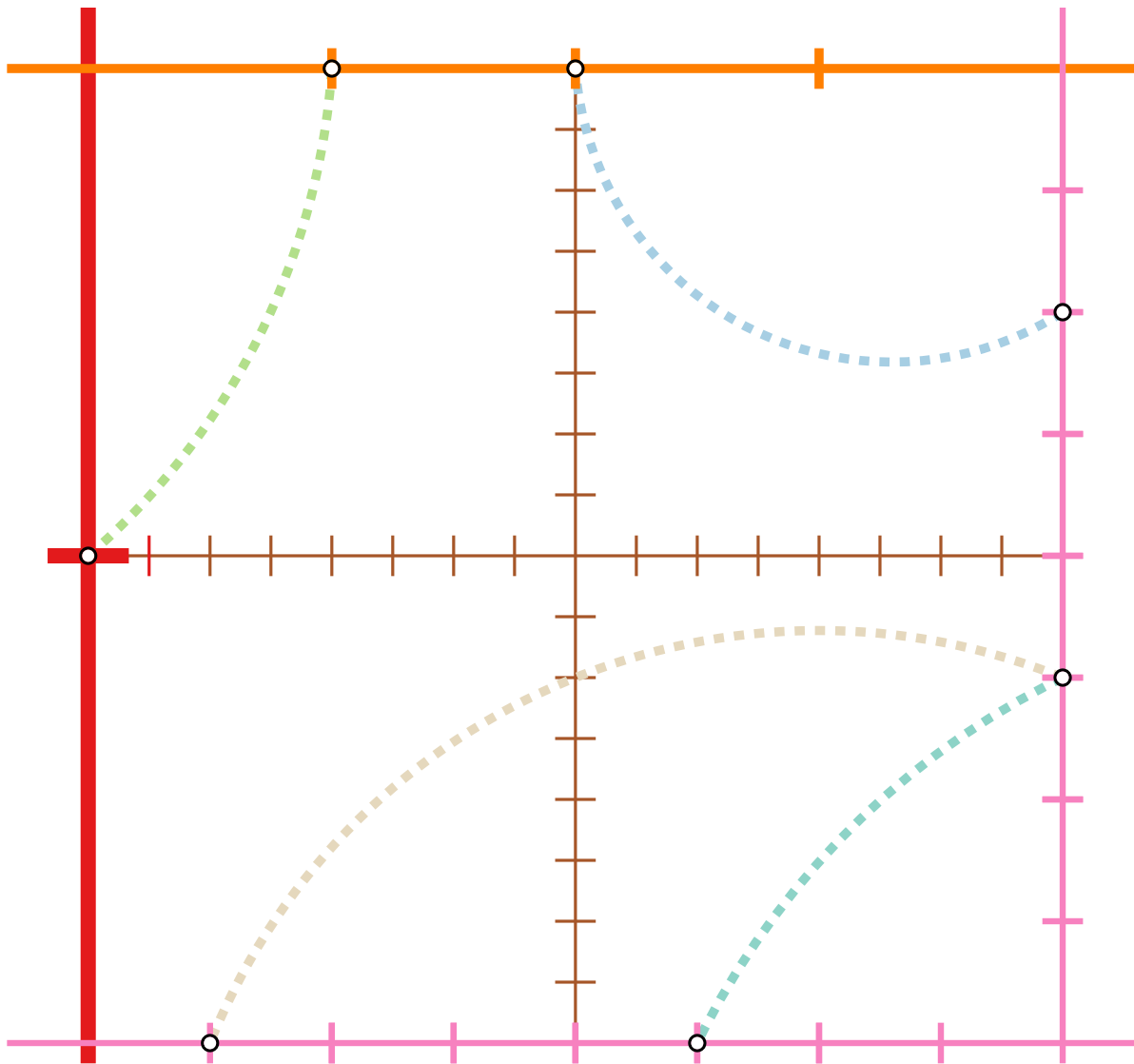
For a given square Q and pairing P :

Dynamic Program (III)



For a given square Q and pairing P :

Dynamic Program (III)

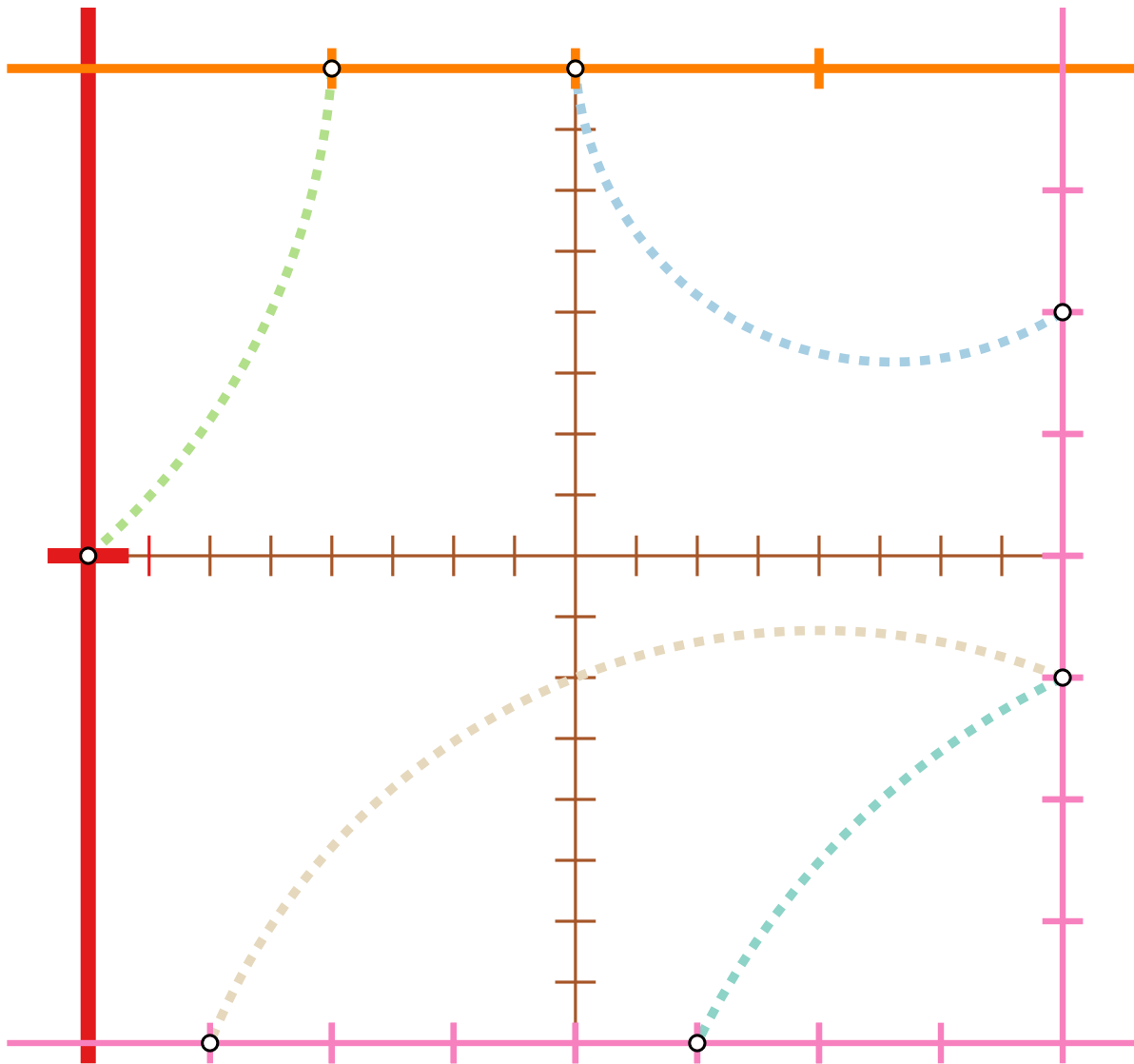


For a given square Q and pairing P :

■ Iterate over all

crossing-free pairings of the child-squares

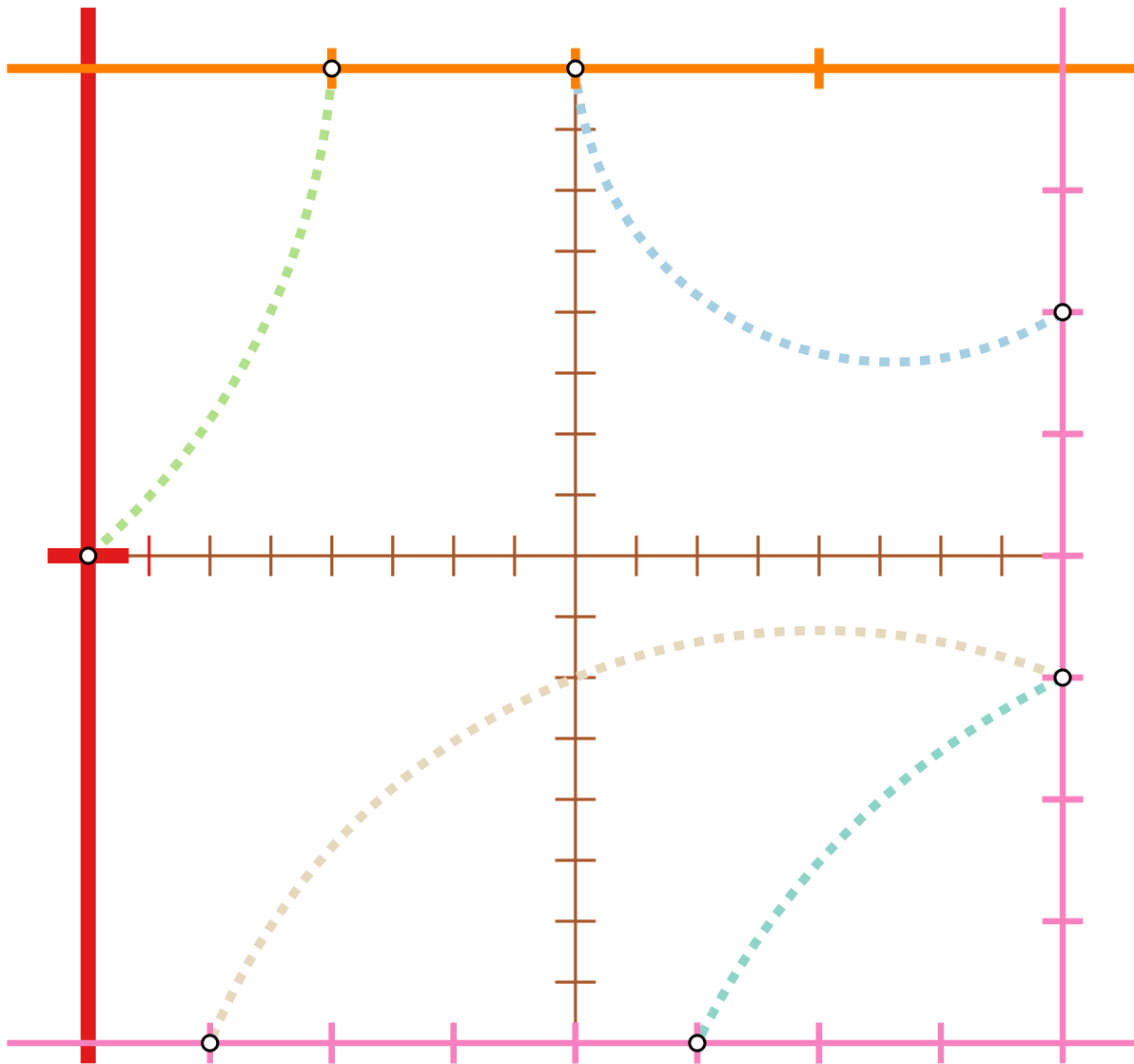
Dynamic Program (III)



For a given square Q and pairing P :

- Iterate over all $(n^{O(1/\epsilon)})^4 =$ crossing-free pairings of the child-squares

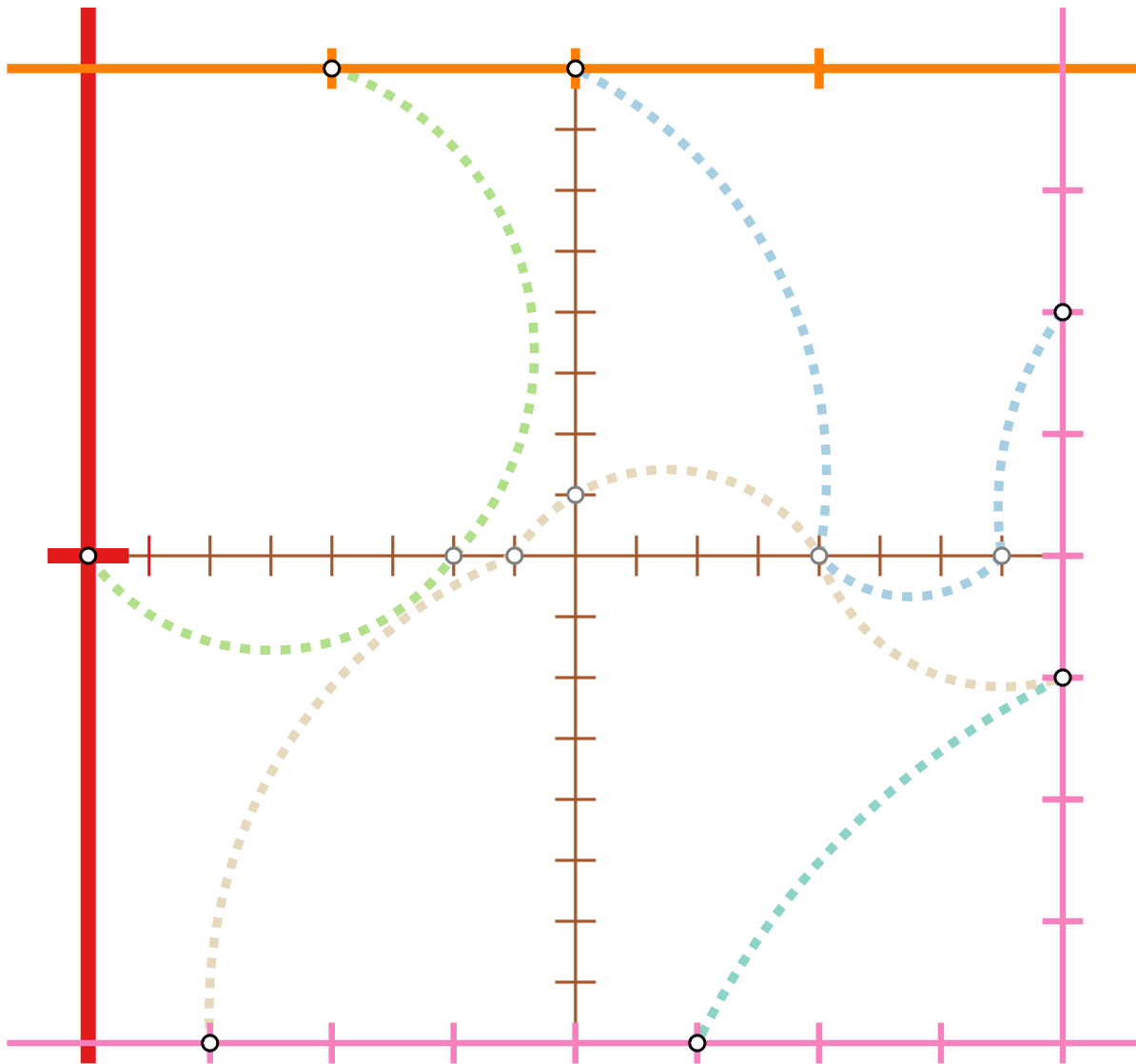
Dynamic Program (III)



For a given square Q and pairing P :

- Iterate over all $(n^{O(1/\varepsilon)})^4 = n^{O(1/\varepsilon)}$ crossing-free pairings of the child-squares

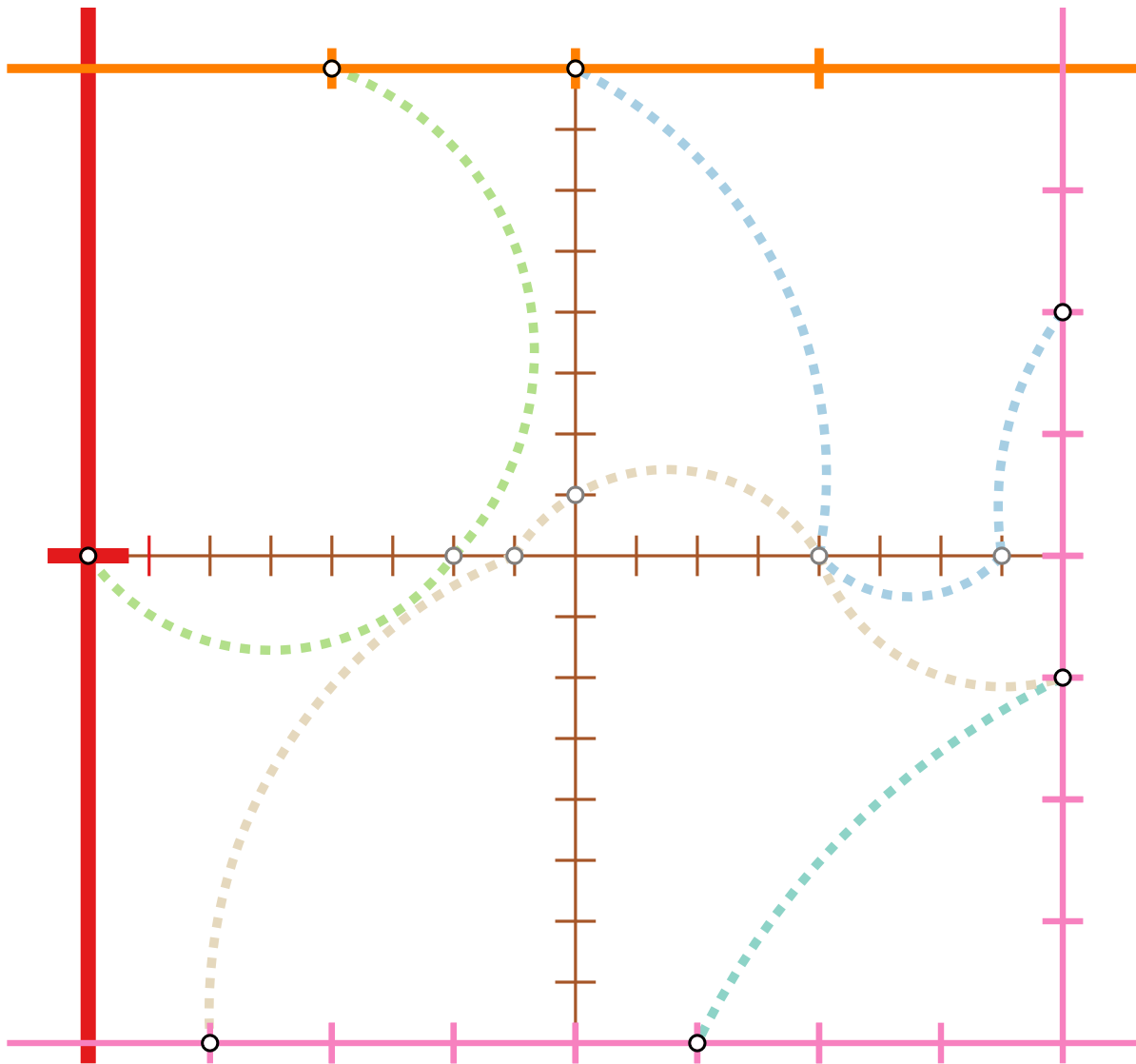
Dynamic Program (III)



For a given square Q and pairing P :

- Iterate over all $(n^{O(1/\varepsilon)})^4 = n^{O(1/\varepsilon)}$ crossing-free pairings of the child-squares

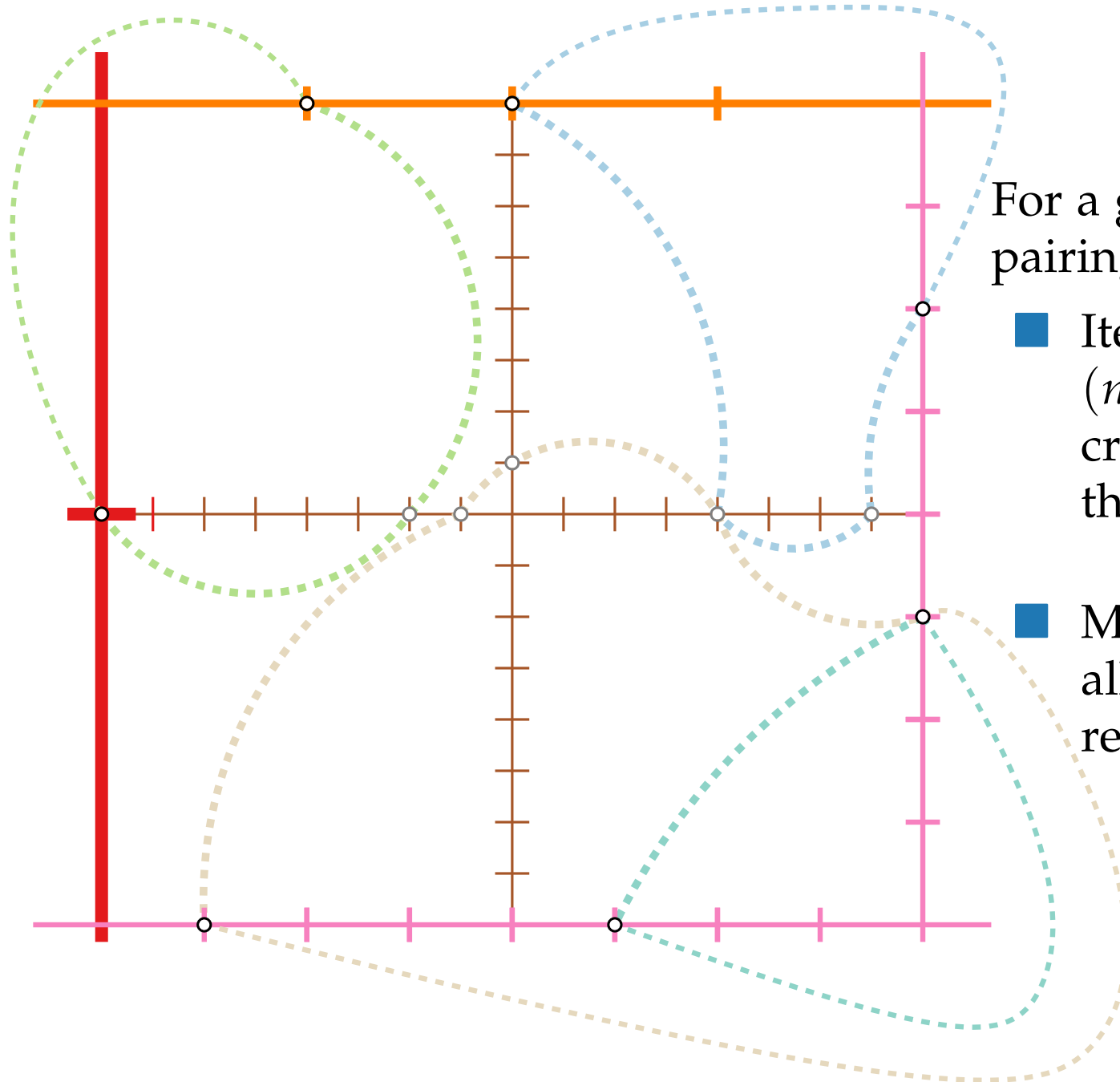
Dynamic Program (III)



For a given square Q and pairing P :

- Iterate over all $(n^{O(1/\varepsilon)})^4 = n^{O(1/\varepsilon)}$ crossing-free pairings of the child-squares
- Minimize the cost over all such pairings that respect P

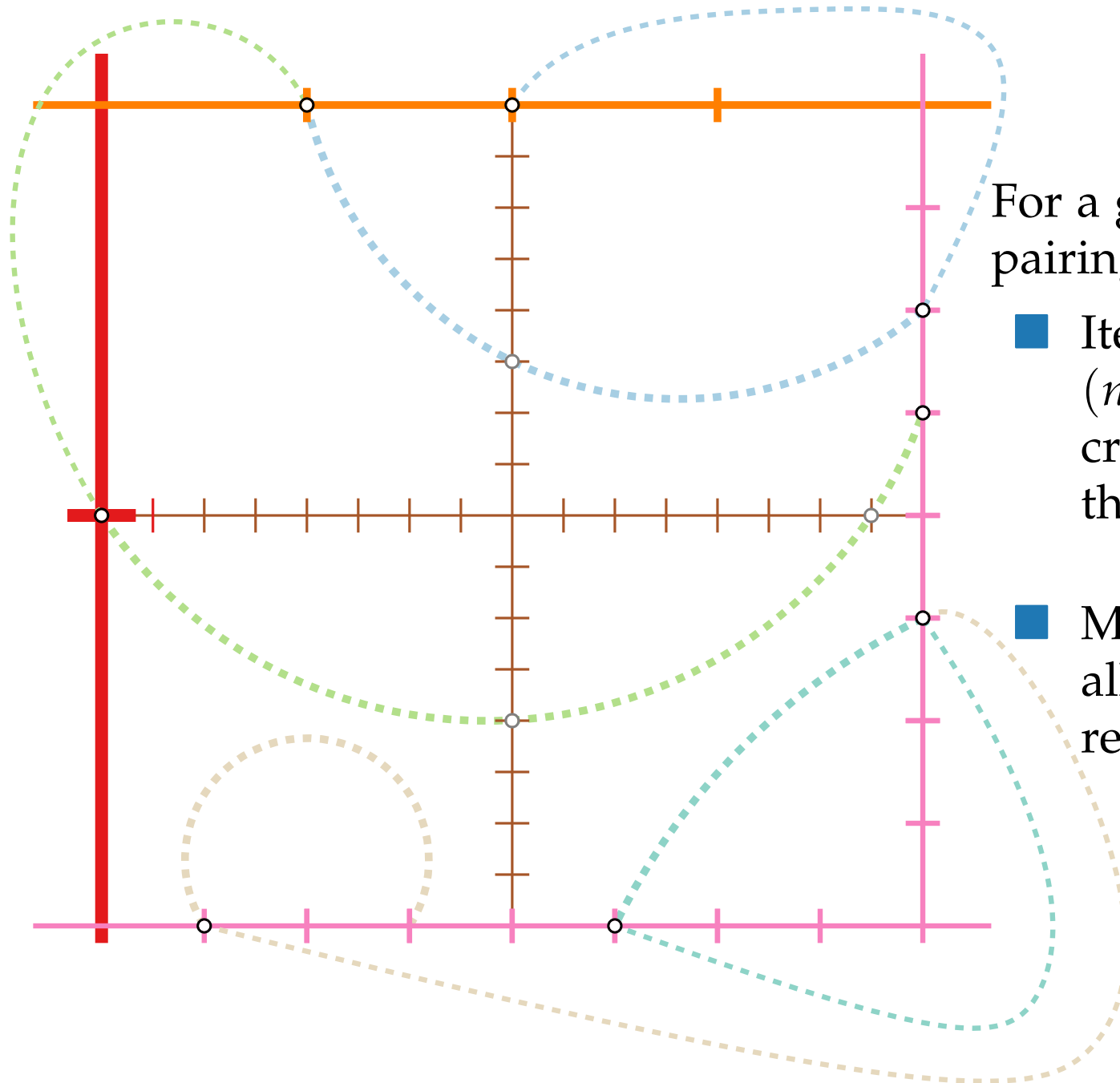
Dynamic Program (III)



For a given square Q and pairing P :

- Iterate over all $(n^{O(1/\varepsilon)})^4 = n^{O(1/\varepsilon)}$ crossing-free pairings of the child-squares
- Minimize the cost over all such pairings that respect P

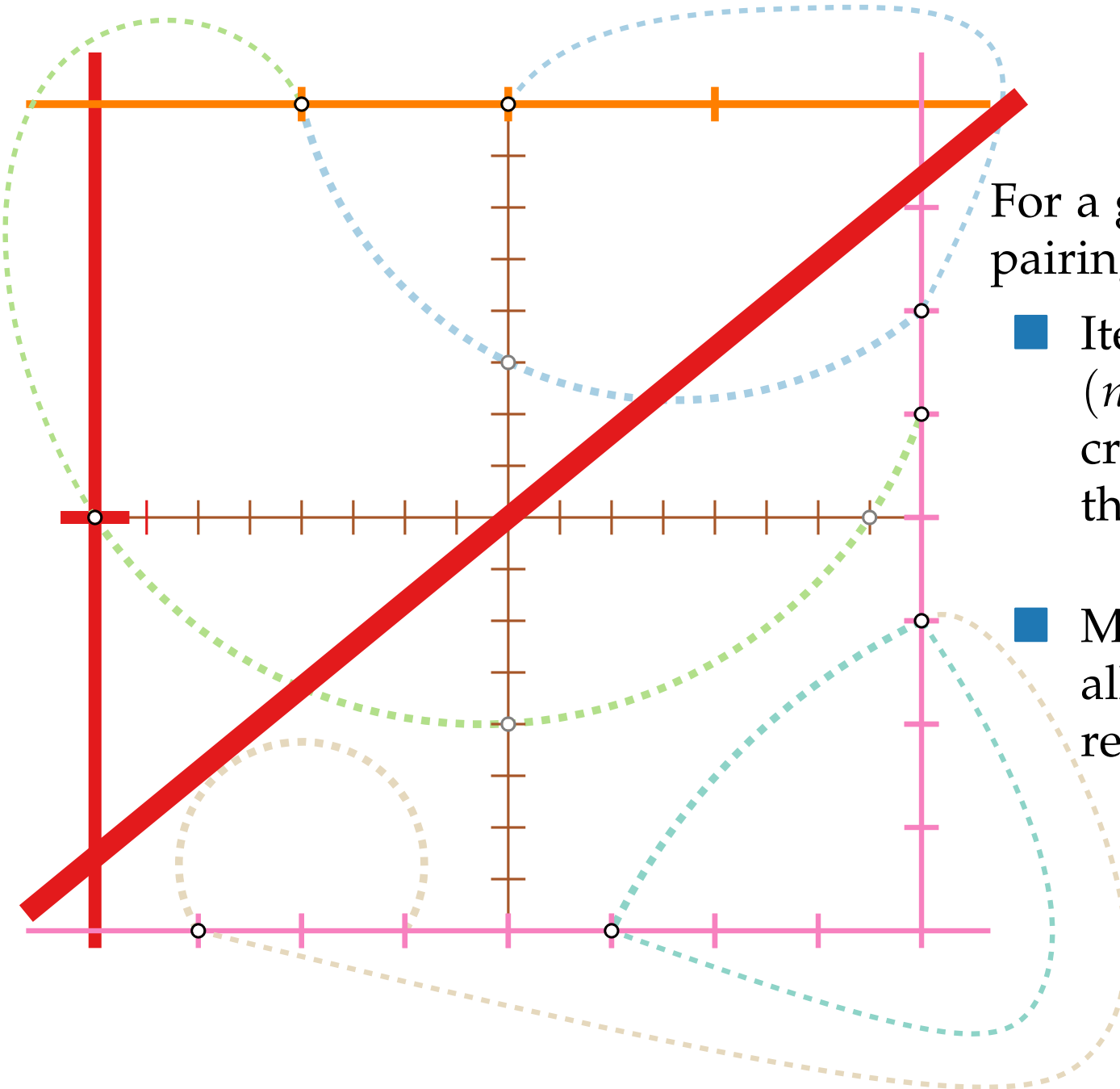
Dynamic Program (III)



For a given square Q and pairing P :

- Iterate over all $(n^{O(1/\varepsilon)})^4 = n^{O(1/\varepsilon)}$ crossing-free pairings of the child-squares
- Minimize the cost over all such pairings that respect P

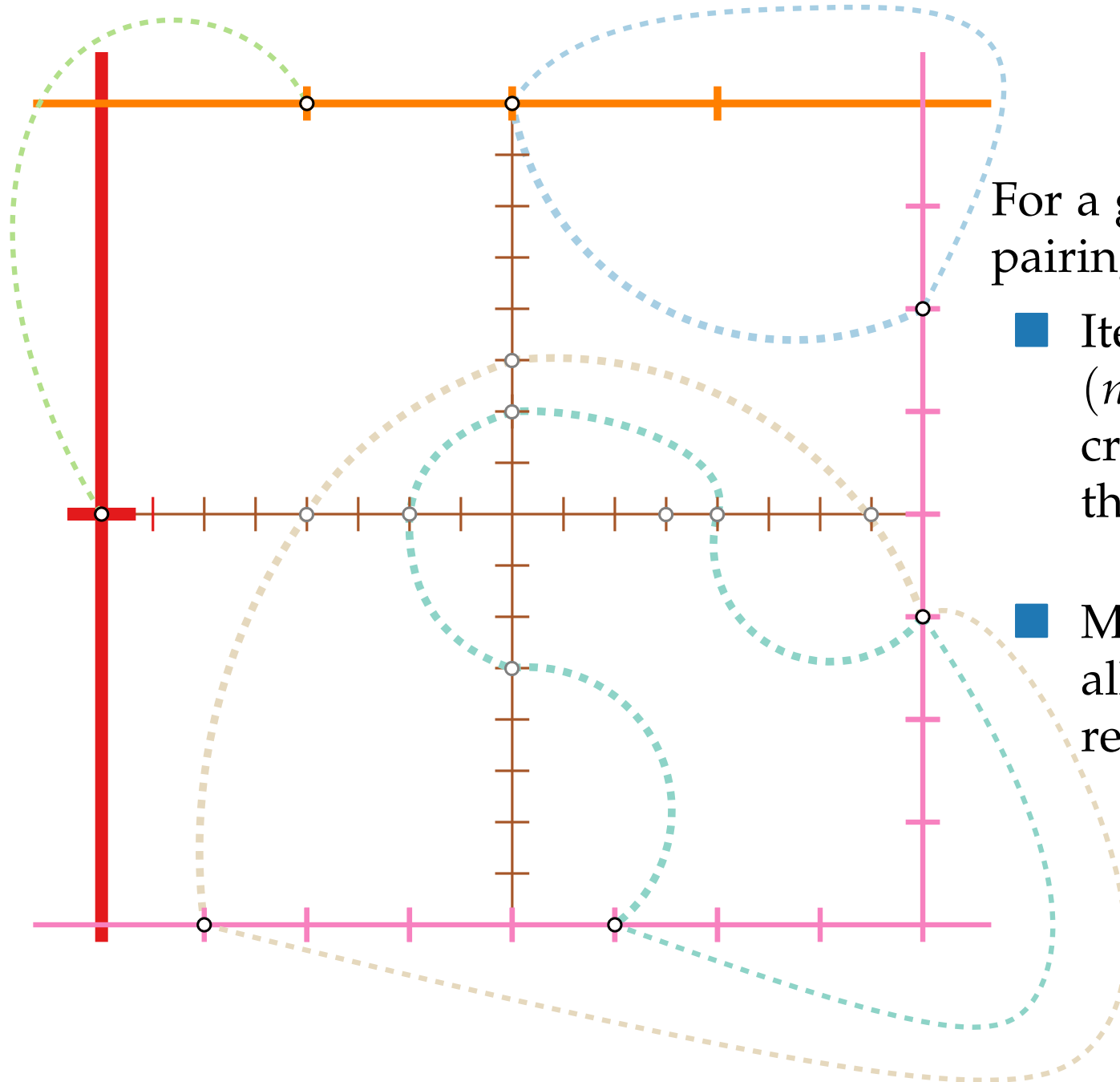
Dynamic Program (III)



For a given square Q and pairing P :

- Iterate over all $(n^{O(1/\varepsilon)})^4 = n^{O(1/\varepsilon)}$ crossing-free pairings of the child-squares
- Minimize the cost over all such pairings that respect P

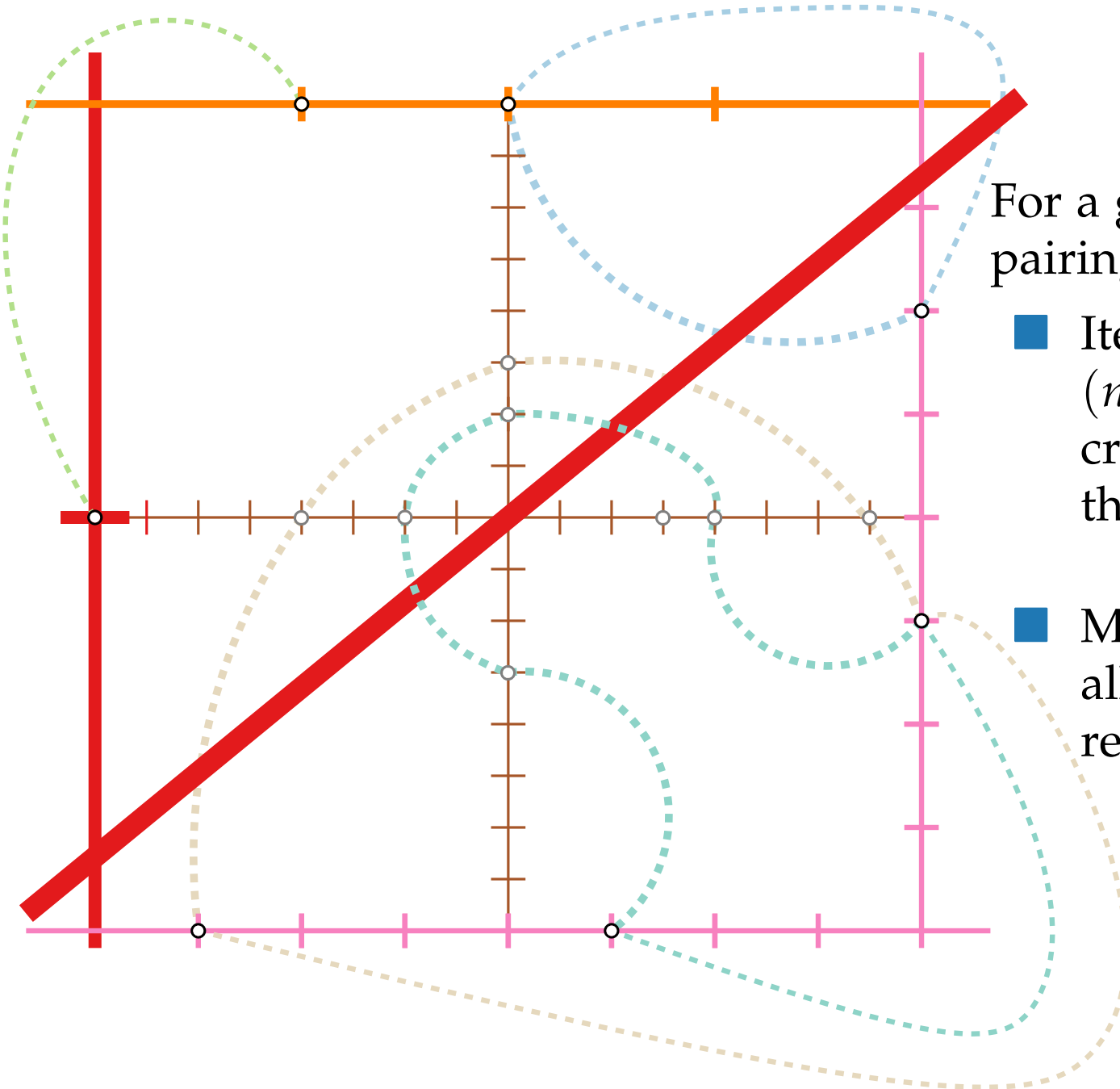
Dynamic Program (III)



For a given square Q and pairing P :

- Iterate over all $(n^{O(1/\varepsilon)})^4 = n^{O(1/\varepsilon)}$ crossing-free pairings of the child-squares
- Minimize the cost over all such pairings that respect P

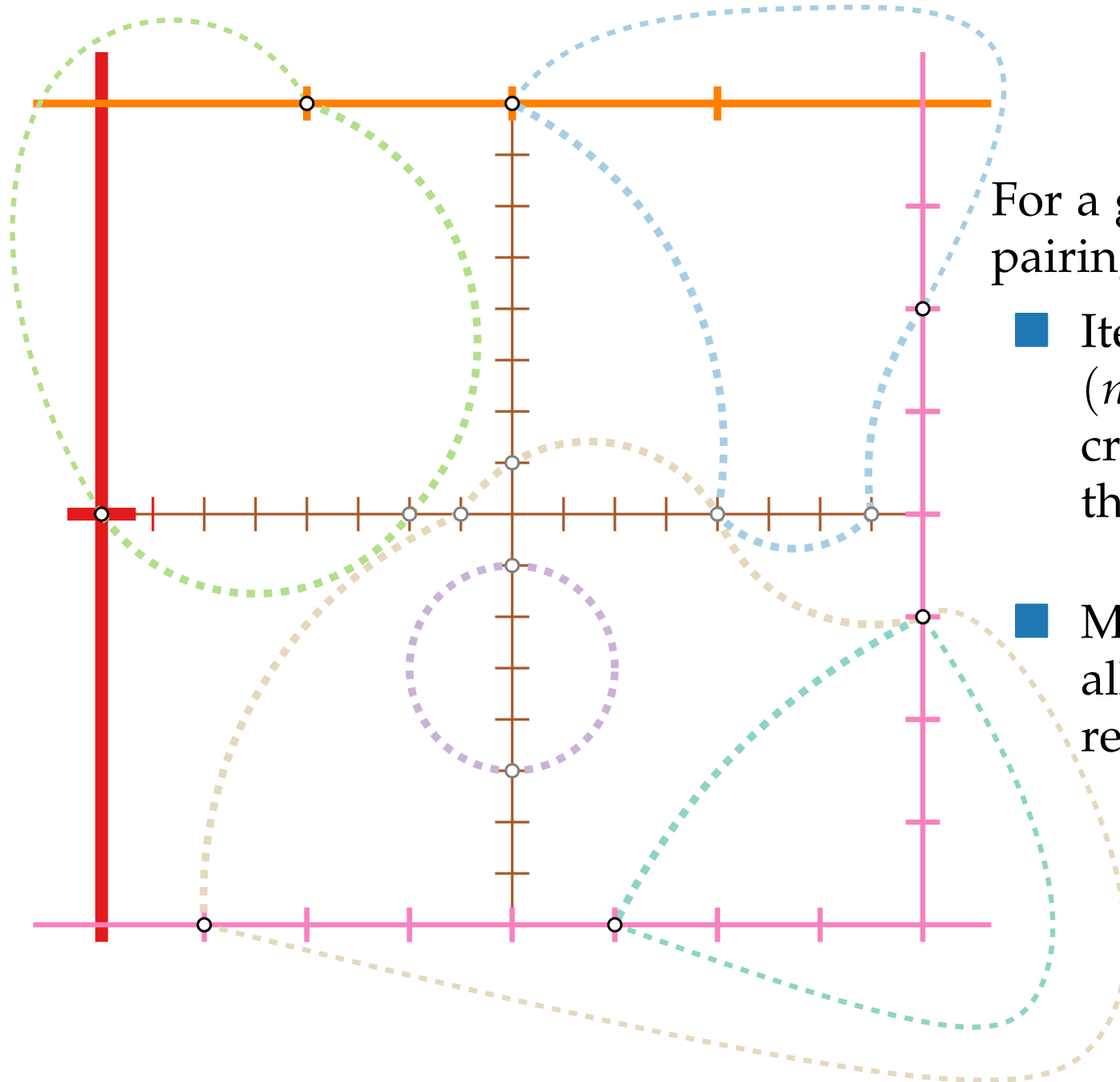
Dynamic Program (III)



For a given square Q and pairing P :

- Iterate over all $(n^{O(1/\varepsilon)})^4 = n^{O(1/\varepsilon)}$ crossing-free pairings of the child-squares
- Minimize the cost over all such pairings that respect P

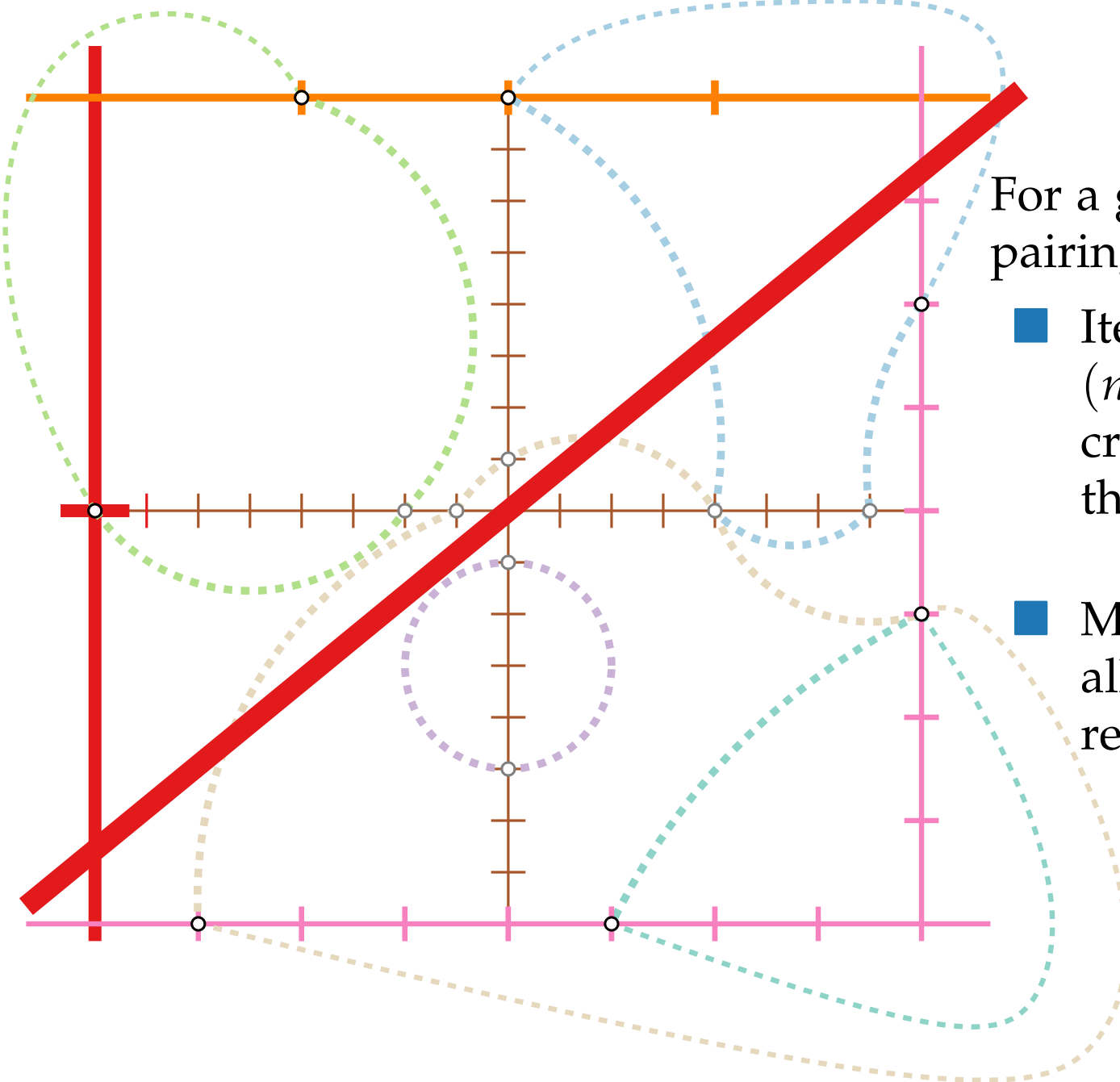
Dynamic Program (III)



For a given square Q and pairing P :

- Iterate over all $(n^{O(1/\varepsilon)})^4 = n^{O(1/\varepsilon)}$ crossing-free pairings of the child-squares
- Minimize the cost over all such pairings that respect P

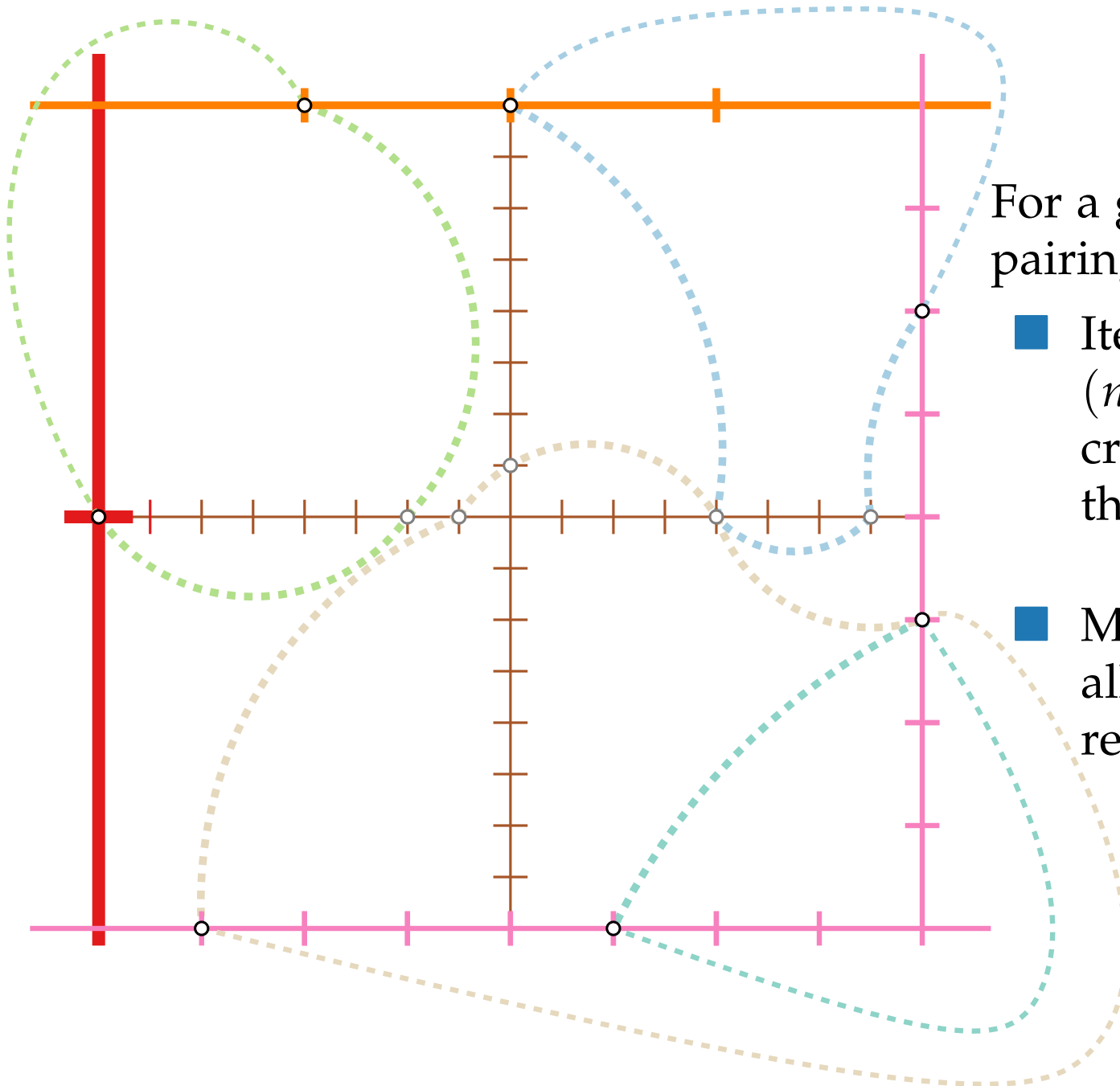
Dynamic Program (III)



For a given square Q and pairing P :

- Iterate over all $(n^{O(1/\varepsilon)})^4 = n^{O(1/\varepsilon)}$ crossing-free pairings of the child-squares
- Minimize the cost over all such pairings that respect P

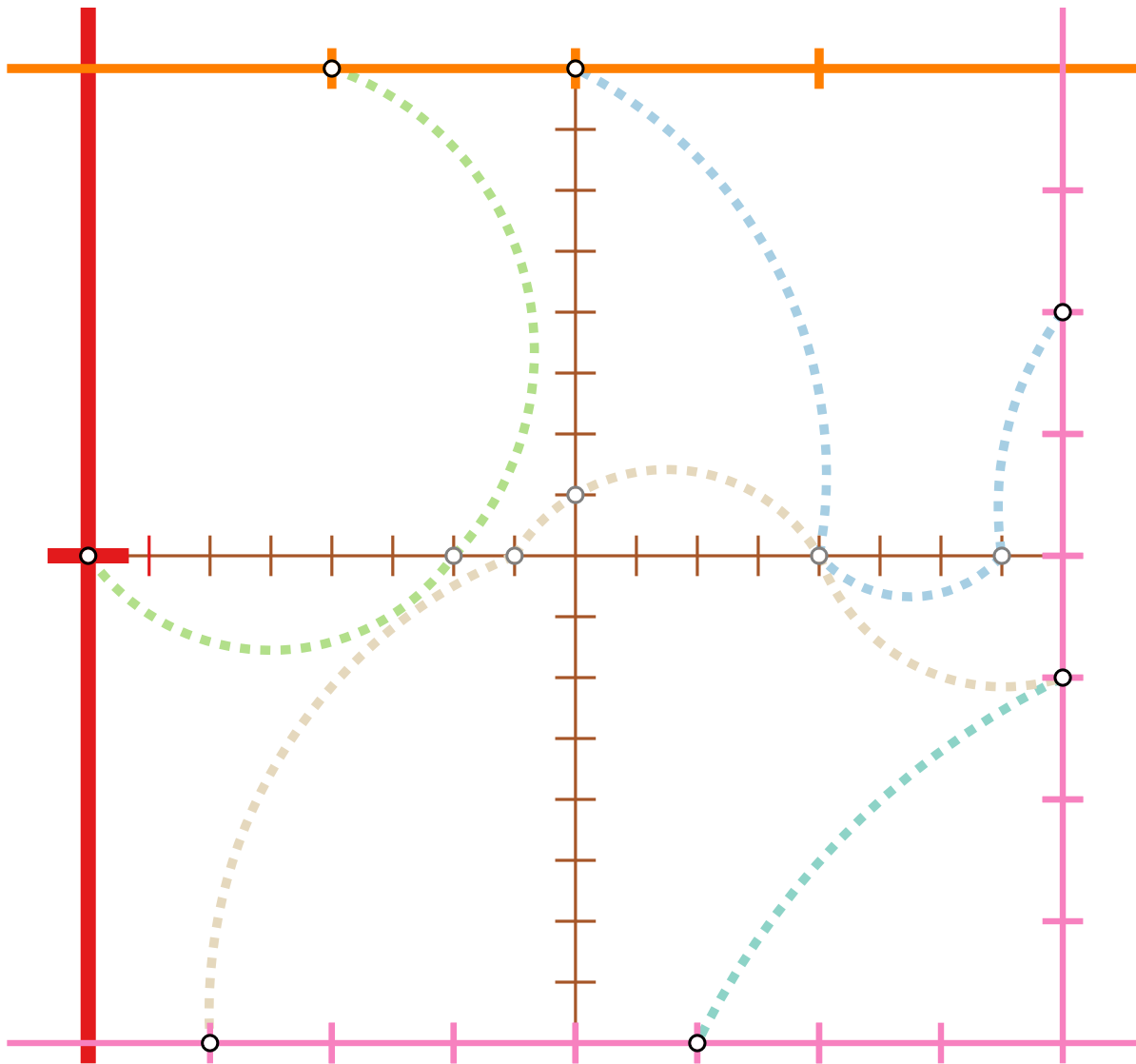
Dynamic Program (III)



For a given square Q and pairing P :

- Iterate over all $(n^{O(1/\varepsilon)})^4 = n^{O(1/\varepsilon)}$ crossing-free pairings of the child-squares
- Minimize the cost over all such pairings that respect P

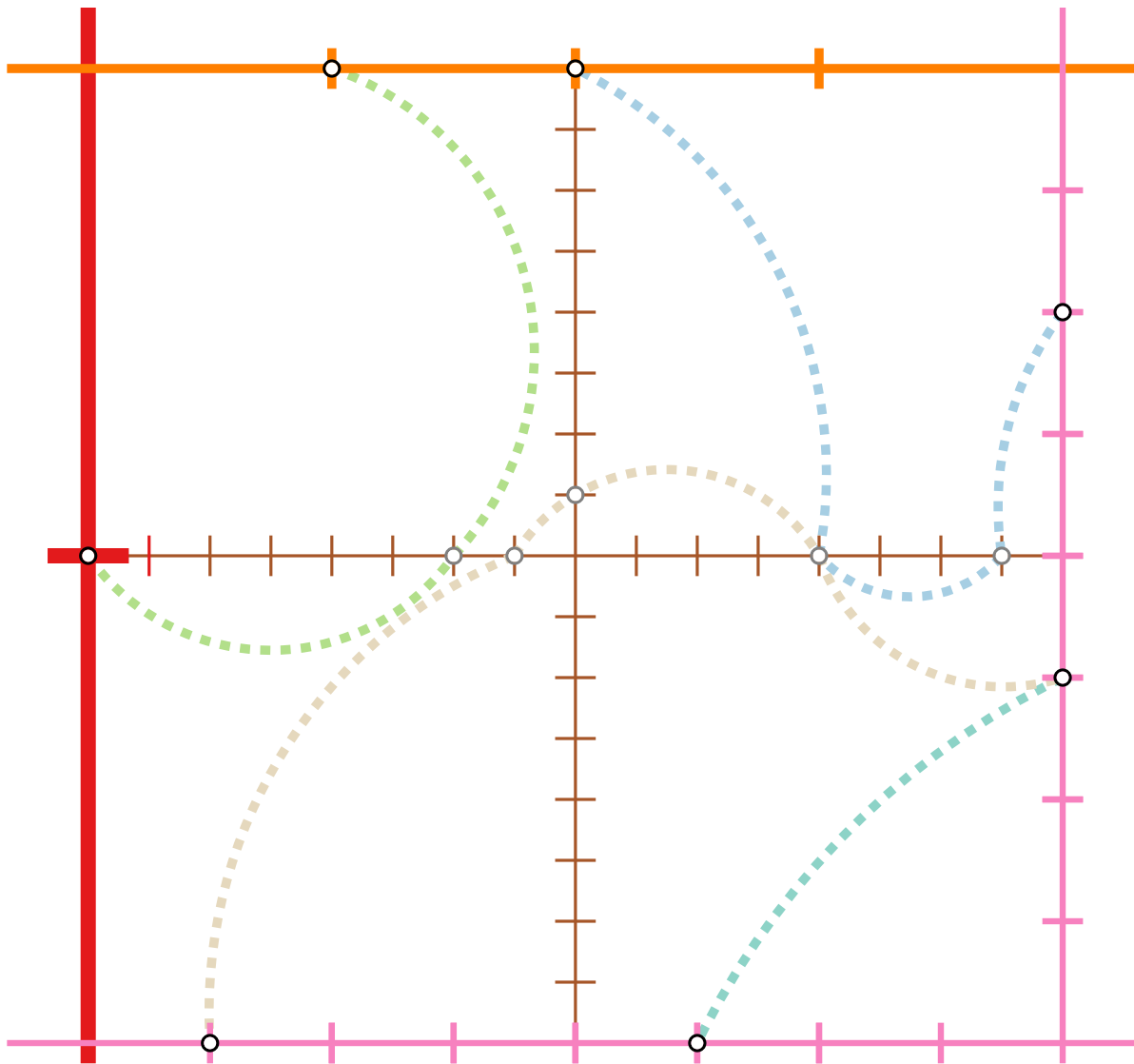
Dynamic Program (III)



For a given square Q and pairing P :

- Iterate over all $(n^{O(1/\varepsilon)})^4 = n^{O(1/\varepsilon)}$ crossing-free pairings of the child-squares
- Minimize the cost over all such pairings that respect P
- Correctness by induction

Dynamic Program (III)



For a given square Q and pairing P :

- Iterate over all $(n^{O(1/\varepsilon)})^4 = n^{O(1/\varepsilon)}$ crossing-free pairings of the child-squares
- Minimize the cost over all such pairings that respect P
- Correctness by induction

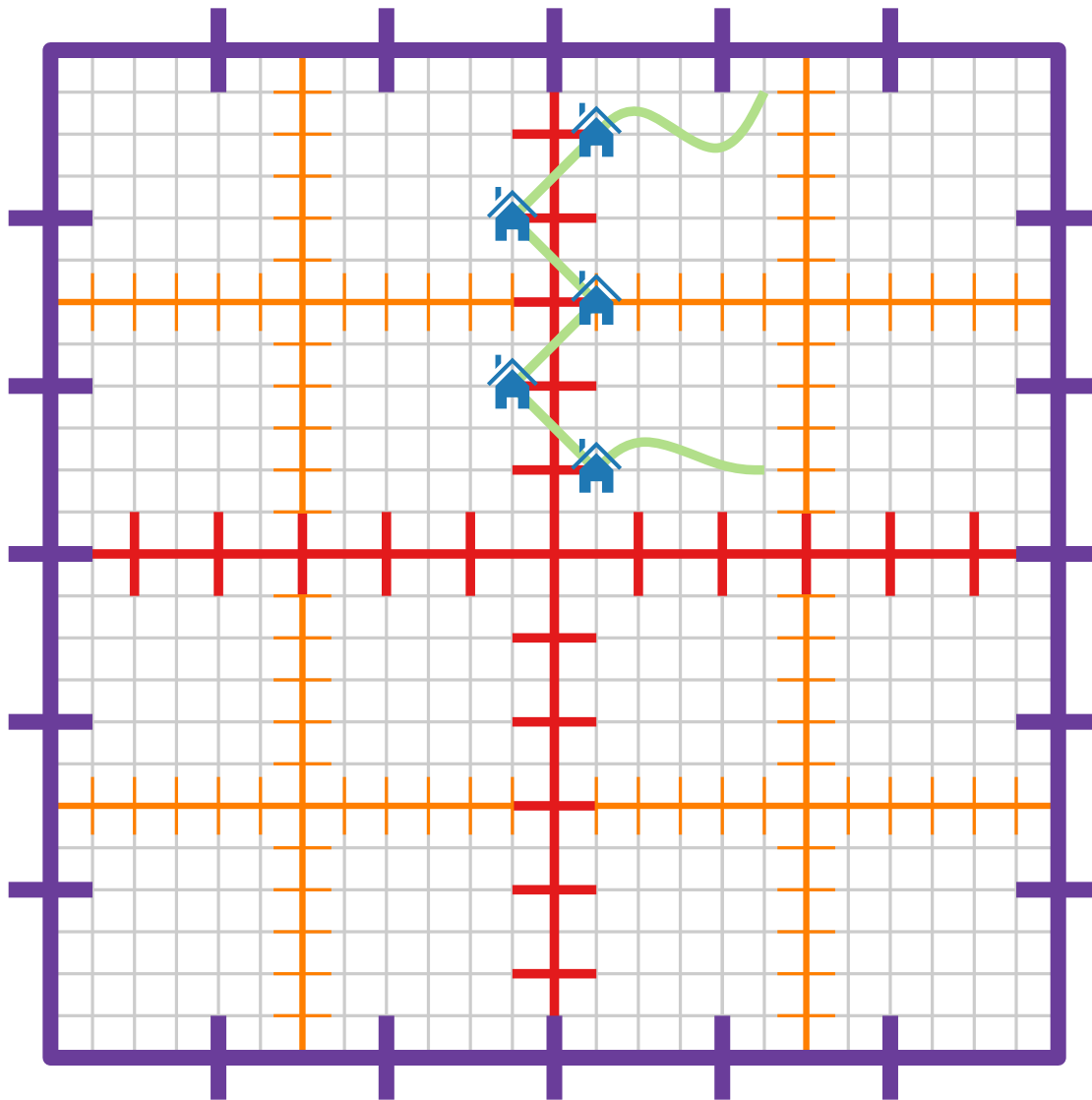
Lemma. An optimal well behaved tour can be computed in $2^{O(m)} = n^{O(1/\varepsilon)}$ time.

Approximation Algorithms

Lecture 10: PTAS for EUCLIDEANTSP

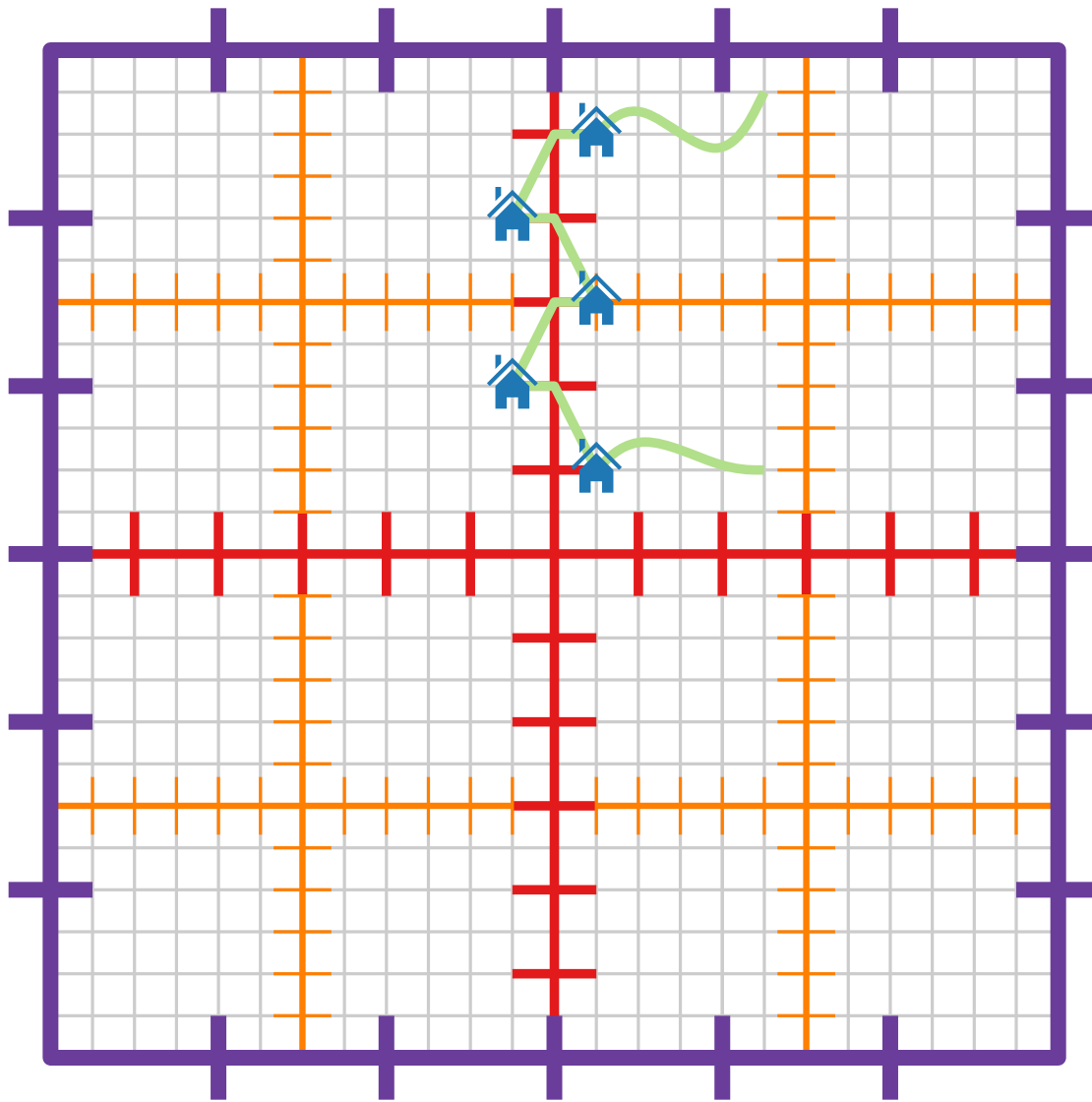
Part V: Shifted Dissections

Shifted Dissections



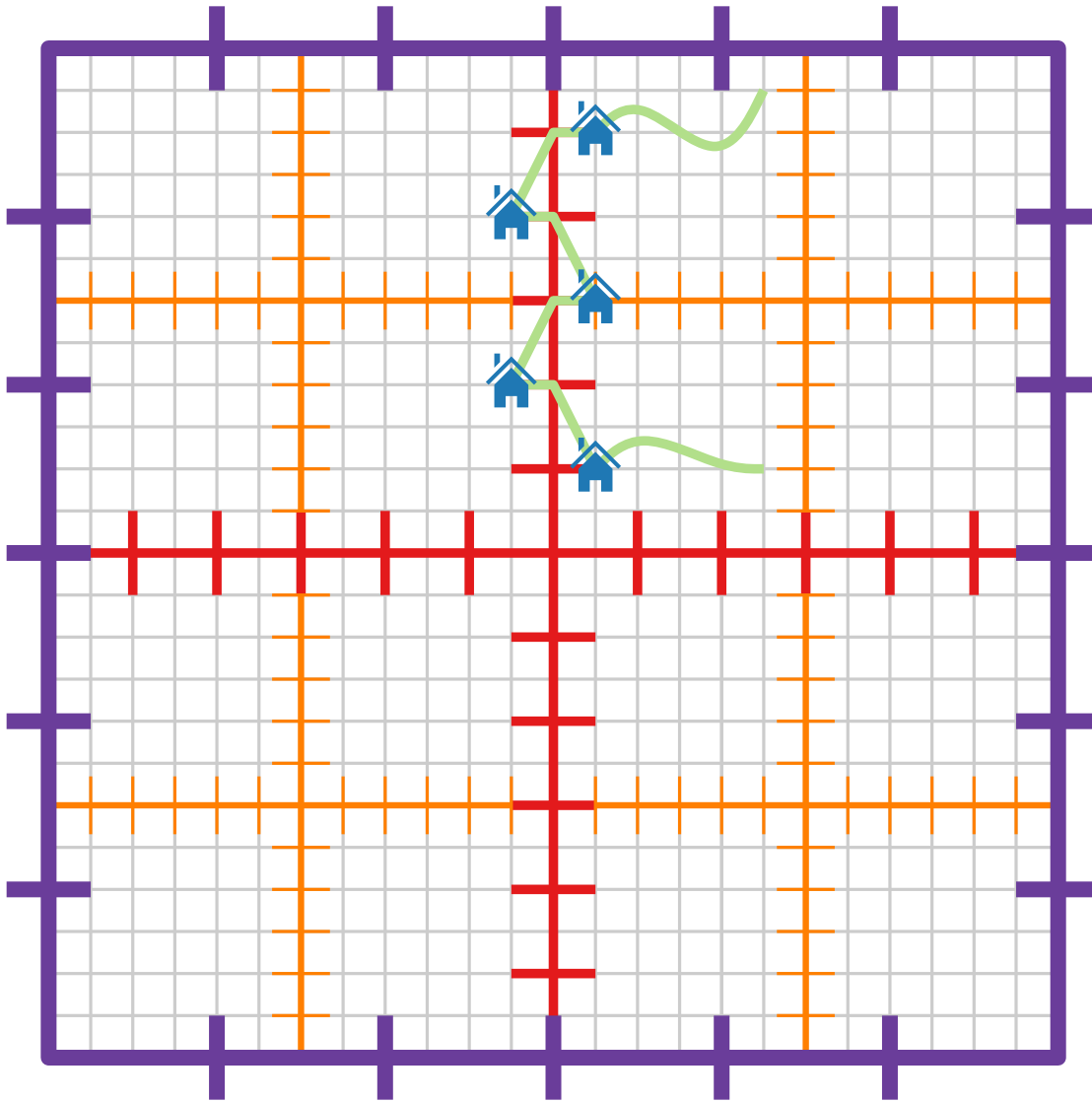
- The best well behaved tour can be a bad approximation.

Shifted Dissections



- The best well behaved tour can be a bad approximation.

Shifted Dissections

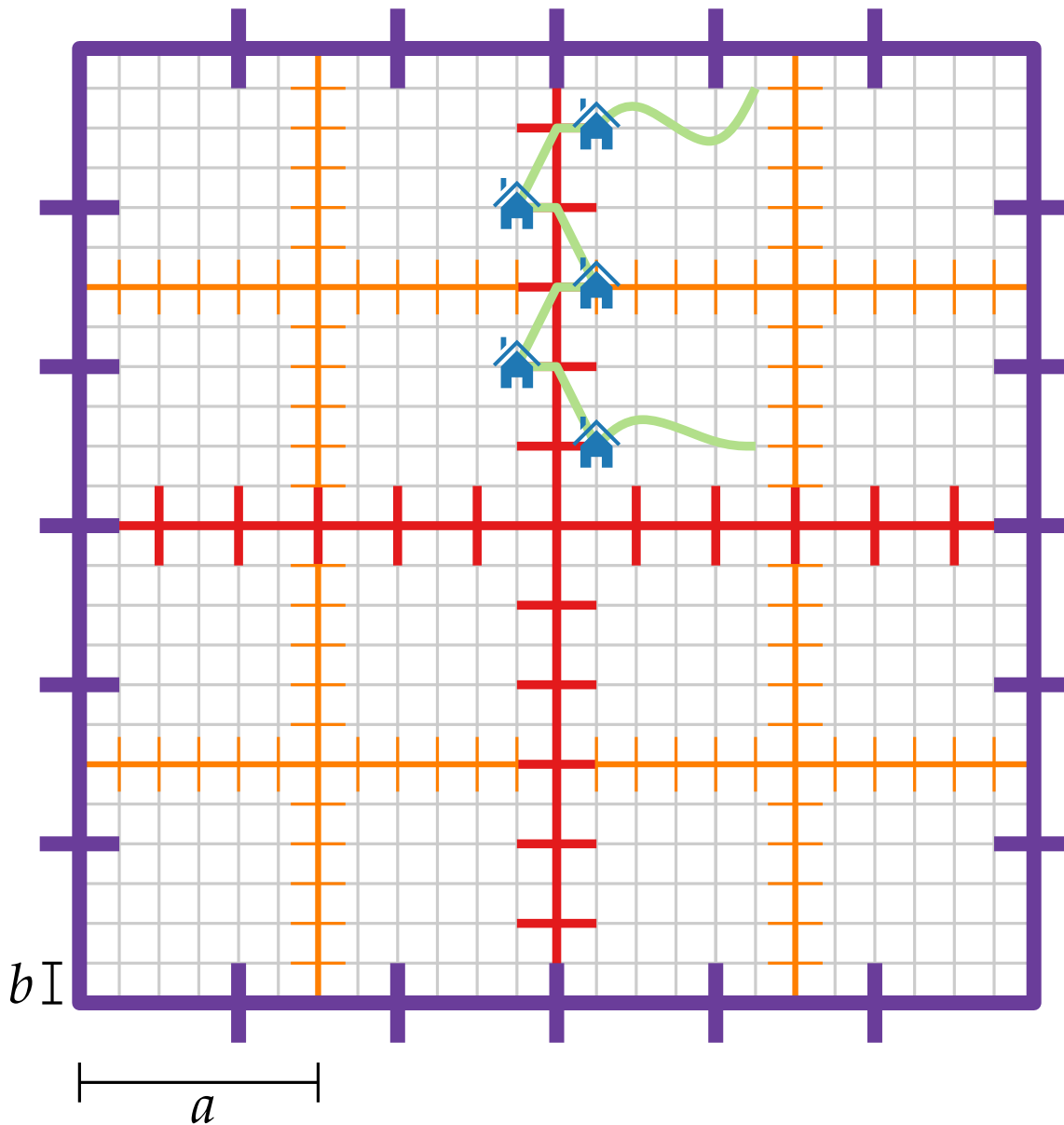


- The best well behaved tour can be a bad approximation.
- Consider an (a, b) -shifted dissection:

$$x \mapsto (x + a) \bmod L$$

$$y \mapsto (y + b) \bmod L$$

Shifted Dissections



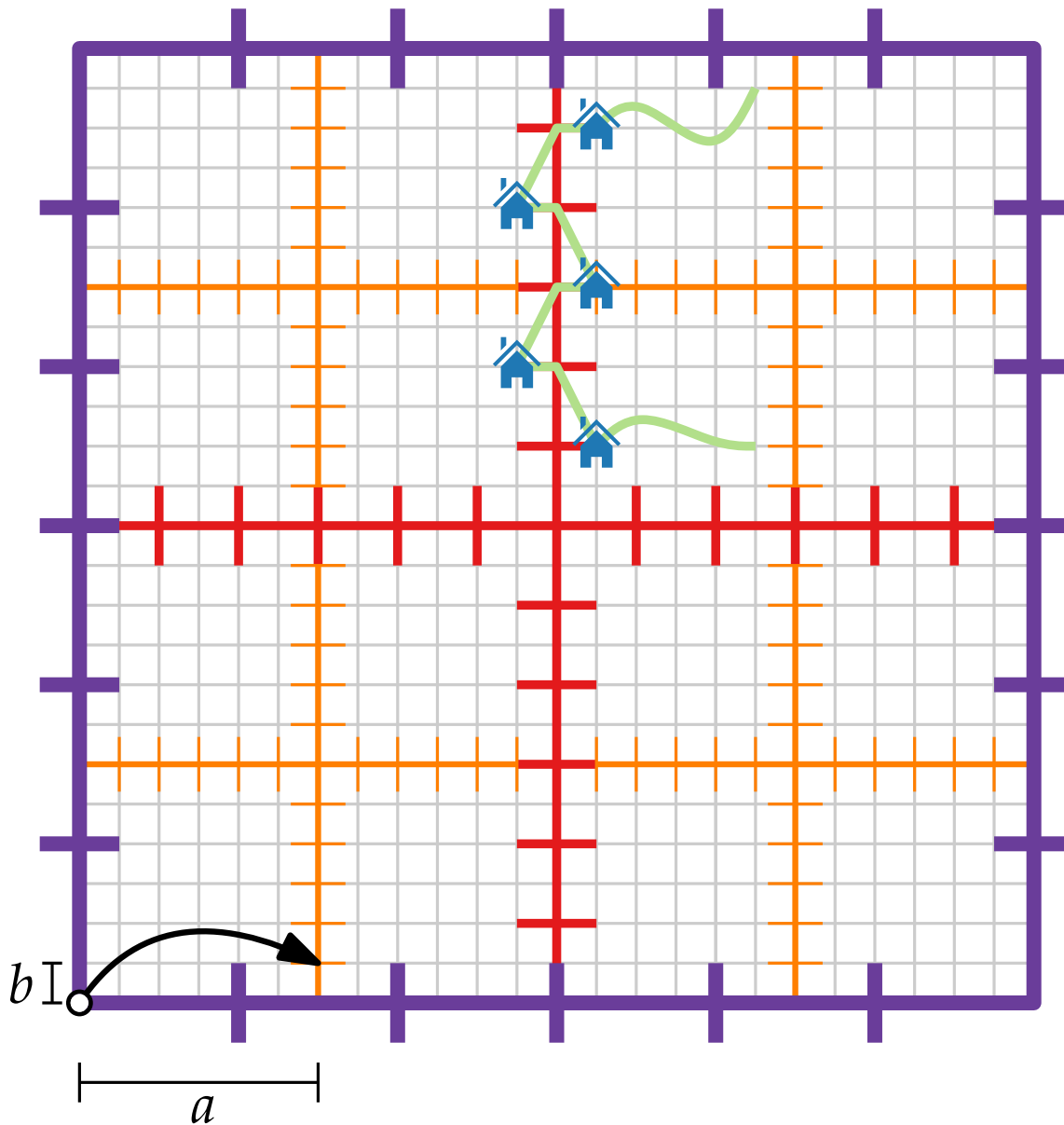
■ The best well behaved tour can be a bad approximation.

■ Consider an (a, b) -shifted dissection:

$$x \mapsto (x + a) \bmod L$$

$$y \mapsto (y + b) \bmod L$$

Shifted Dissections



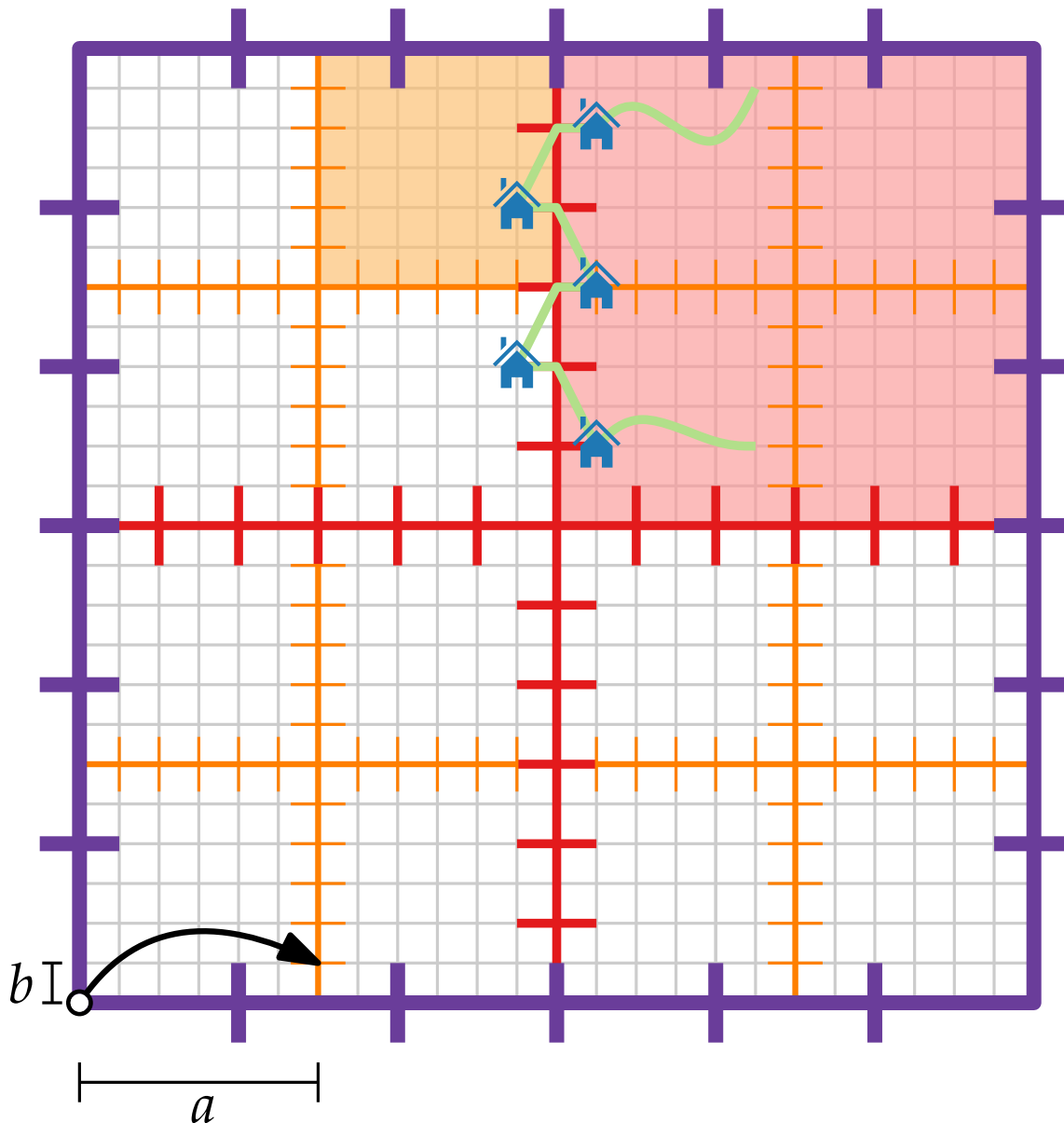
■ The best well behaved tour can be a bad approximation.

■ Consider an (a, b) -shifted dissection:

$$x \mapsto (x + a) \bmod L$$

$$y \mapsto (y + b) \bmod L$$

Shifted Dissections



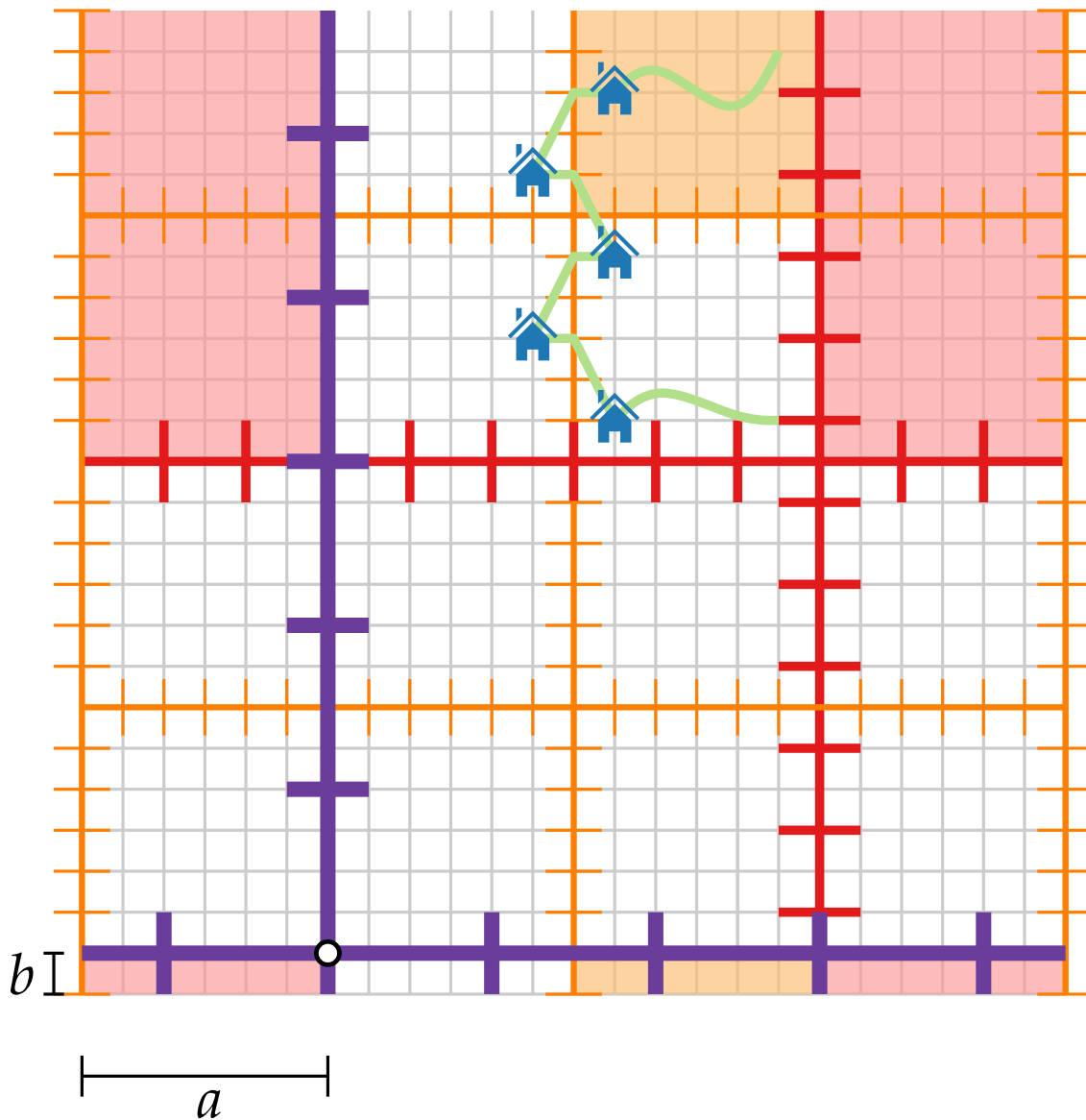
■ The best well behaved tour can be a bad approximation.

■ Consider an (a, b) -shifted dissection:

$$x \mapsto (x + a) \bmod L$$

$$y \mapsto (y + b) \bmod L$$

Shifted Dissections

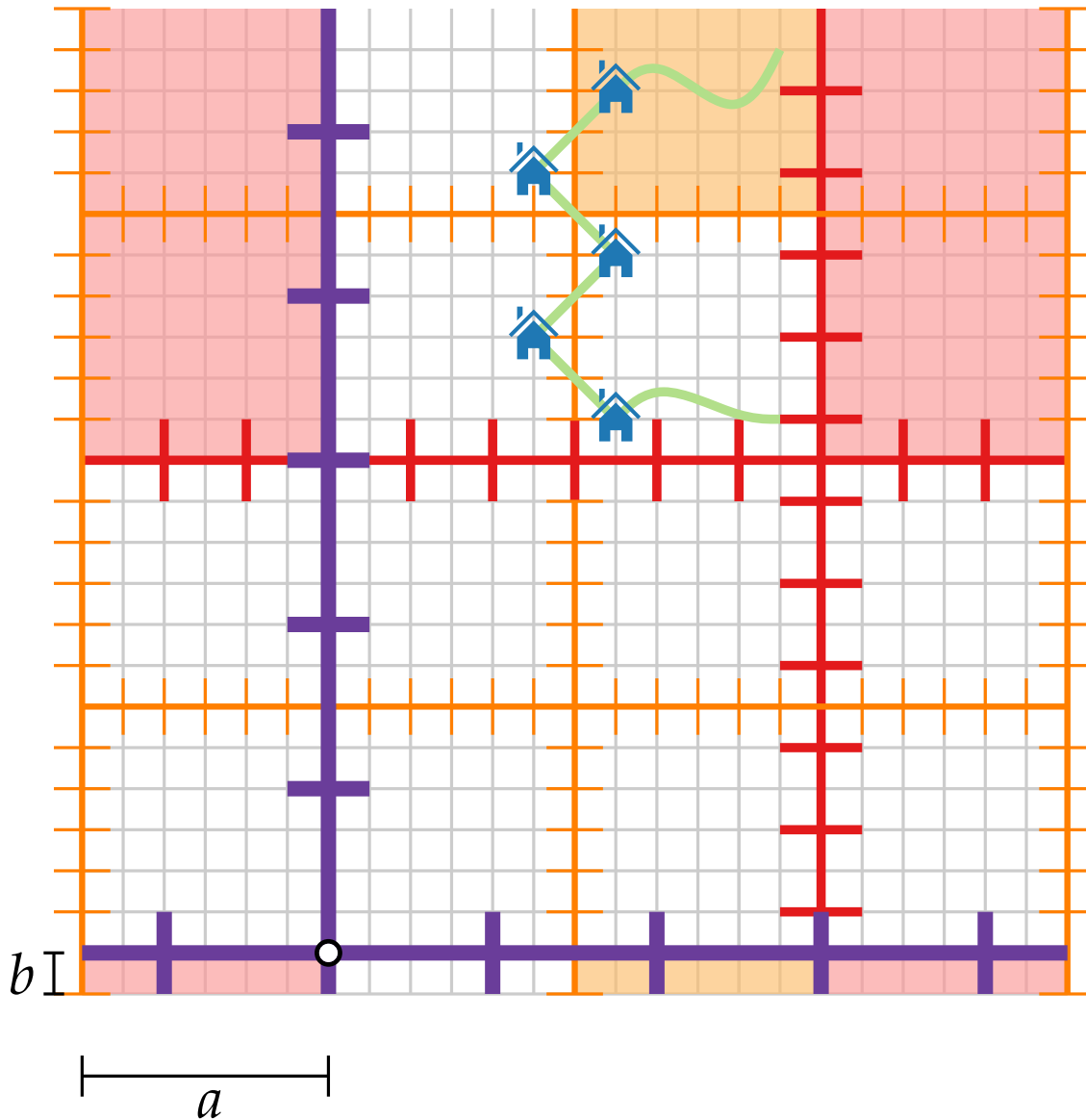


- The best well behaved tour can be a bad approximation.
- Consider an (a, b) -shifted dissection:

$$x \mapsto (x + a) \bmod L$$

$$y \mapsto (y + b) \bmod L$$

Shifted Dissections

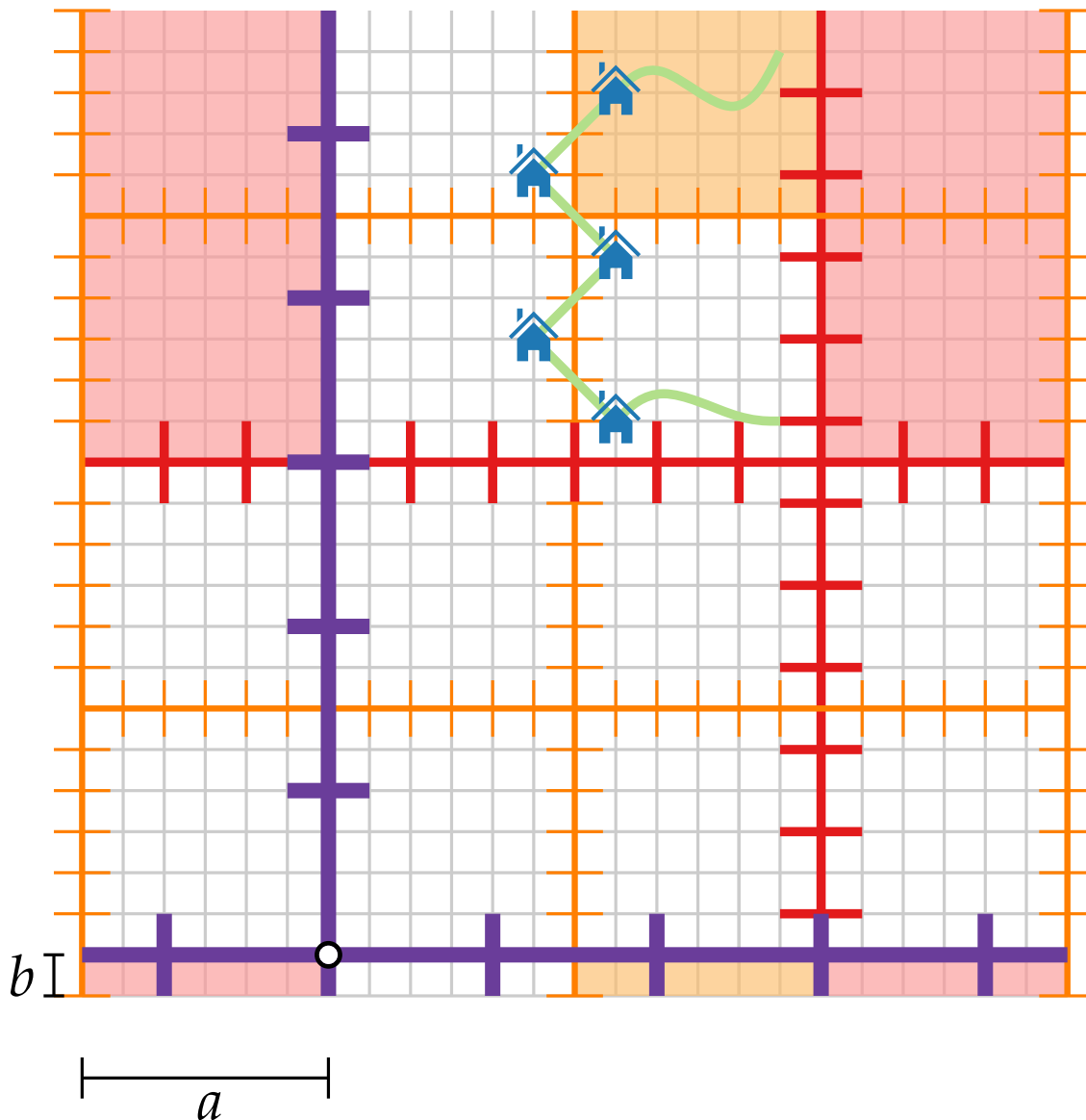


- The best well behaved tour can be a bad approximation.
- Consider an (a, b) -shifted dissection:

$$x \mapsto (x + a) \bmod L$$

$$y \mapsto (y + b) \bmod L$$

Shifted Dissections



■ The best well behaved tour can be a bad approximation.

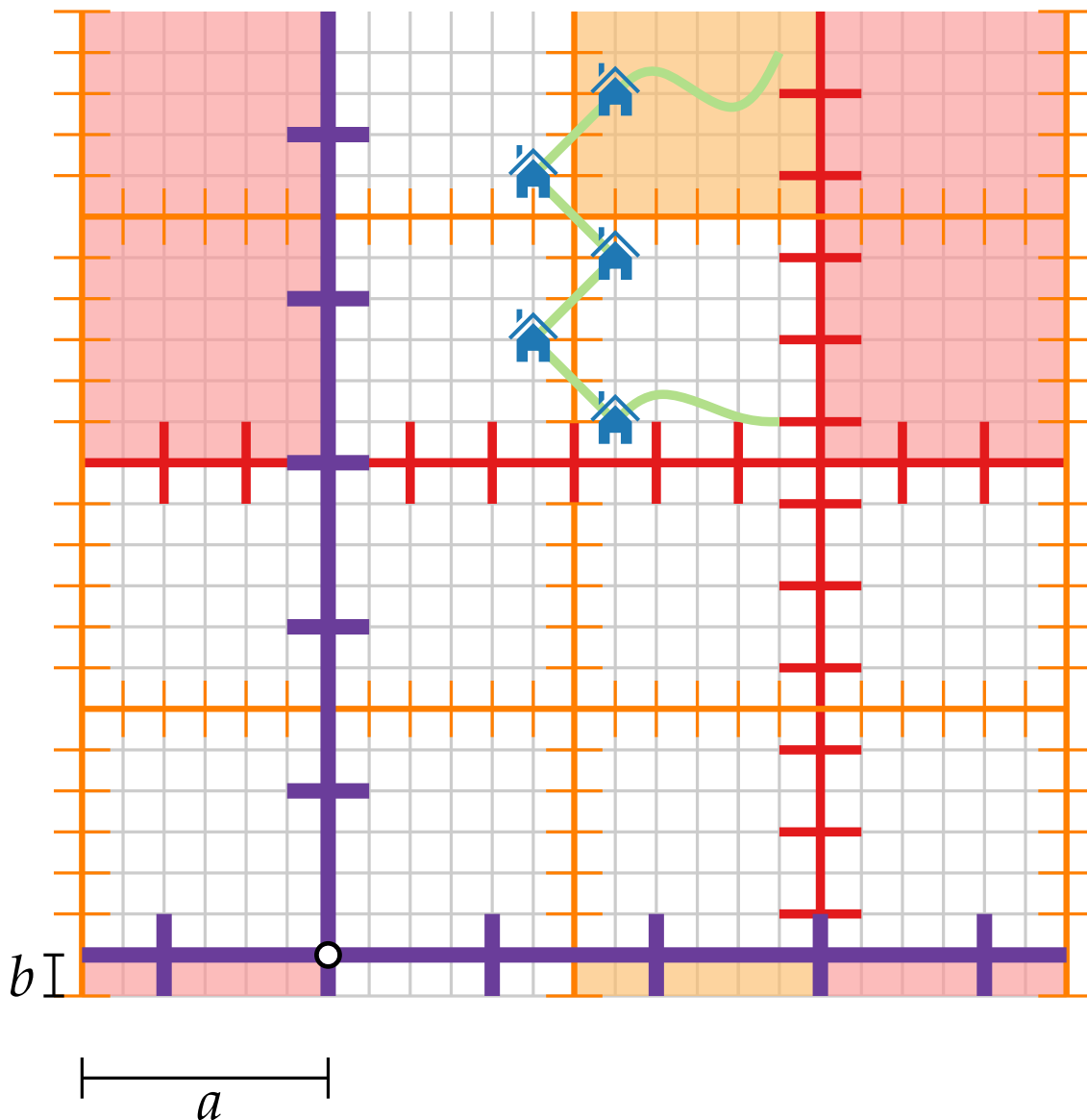
■ Consider an (a, b) -shifted dissection:

$$x \mapsto (x + a) \bmod L$$

$$y \mapsto (y + b) \bmod L$$

■ Squares in the dissection tree are “wrapped around”.

Shifted Dissections



- The best well behaved tour can be a bad approximation.

- Consider an (a, b) -shifted dissection:

$$x \mapsto (x + a) \bmod L$$

$$y \mapsto (y + b) \bmod L$$

- Squares in the dissection tree are “wrapped around”.
- Dynamic program must be modified accordingly.

Shifted Dissections (II)

Lemma. Let π be an optimal tour and $N(\pi)$ be the number of crossings of π with the lines of the $(L \times L)$ -grid.

Shifted Dissections (II)

Lemma. Let π be an optimal tour and $N(\pi)$ be the number of crossings of π with the lines of the $(L \times L)$ -grid. Then we have $N(\pi) \leq \sqrt{2} \cdot \text{OPT}$.

Shifted Dissections (II)

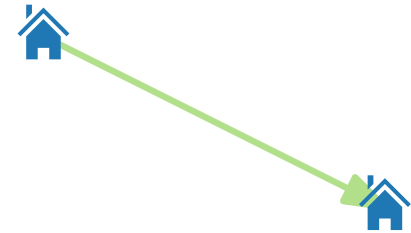
Lemma. Let π be an optimal tour and $N(\pi)$ be the number of crossings of π with the lines of the $(L \times L)$ -grid. Then we have $N(\pi) \leq \sqrt{2} \cdot \text{OPT}$.

Proof. ■ Consider a tour as an ordered cyclic sequence.

Shifted Dissections (II)

Lemma. Let π be an optimal tour and $N(\pi)$ be the number of crossings of π with the lines of the $(L \times L)$ -grid. Then we have $N(\pi) \leq \sqrt{2} \cdot \text{OPT}$.

Proof. ■ Consider a tour as an ordered cyclic sequence.

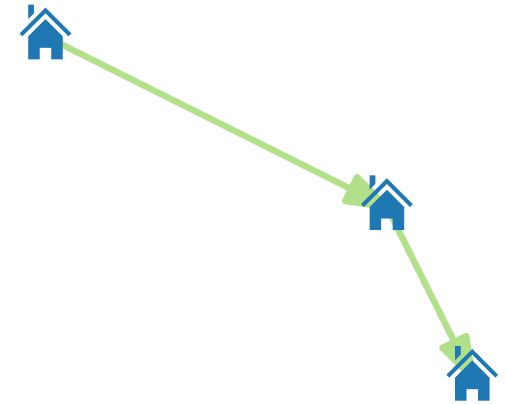


π

Shifted Dissections (II)

Lemma. Let π be an optimal tour and $N(\pi)$ be the number of crossings of π with the lines of the $(L \times L)$ -grid. Then we have $N(\pi) \leq \sqrt{2} \cdot \text{OPT}$.

Proof. ■ Consider a tour as an ordered cyclic sequence.

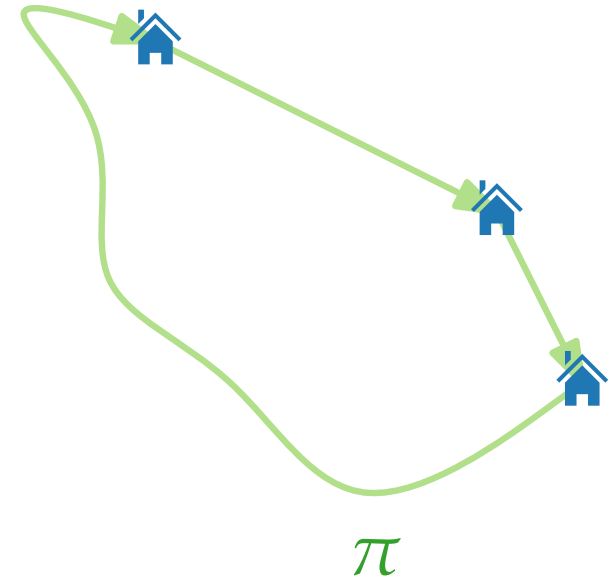


π

Shifted Dissections (II)

Lemma. Let π be an optimal tour and $N(\pi)$ be the number of crossings of π with the lines of the $(L \times L)$ -grid. Then we have $N(\pi) \leq \sqrt{2} \cdot \text{OPT}$.

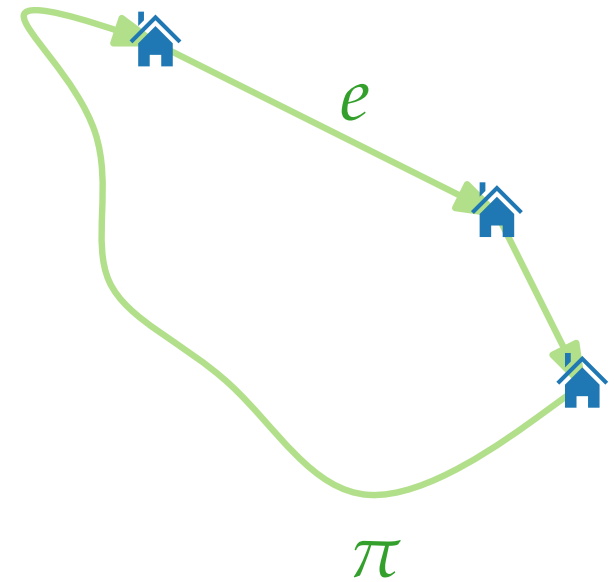
Proof. ■ Consider a tour as an ordered cyclic sequence.



Shifted Dissections (II)

Lemma. Let π be an optimal tour and $N(\pi)$ be the number of crossings of π with the lines of the $(L \times L)$ -grid. Then we have $N(\pi) \leq \sqrt{2} \cdot \text{OPT}$.

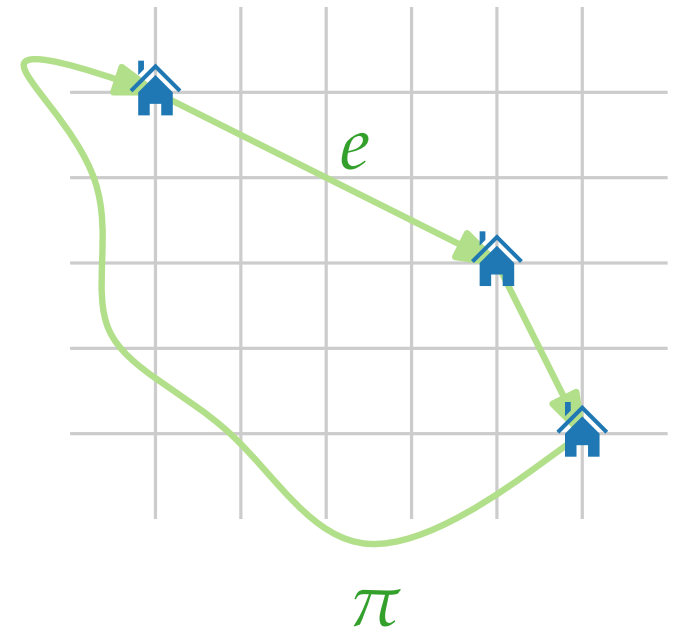
Proof. ■ Consider a tour as an ordered cyclic sequence.



Shifted Dissections (II)

Lemma. Let π be an optimal tour and $N(\pi)$ be the number of crossings of π with the lines of the $(L \times L)$ -grid. Then we have $N(\pi) \leq \sqrt{2} \cdot \text{OPT}$.

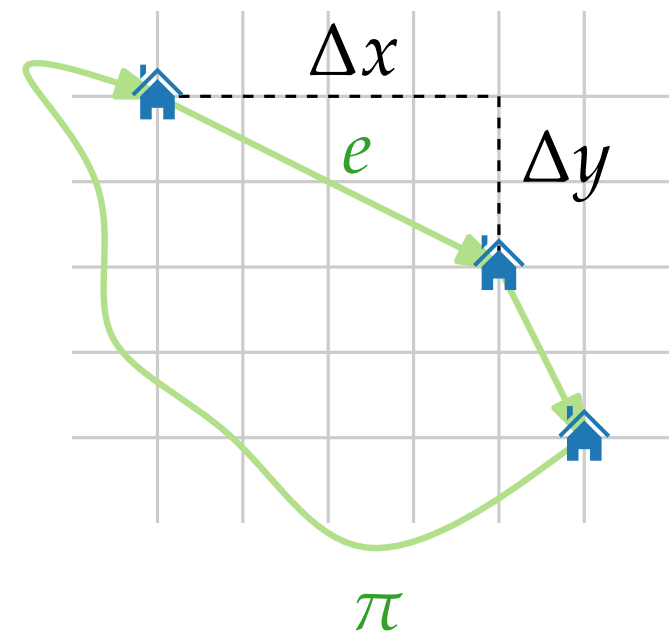
Proof. ■ Consider a tour as an ordered cyclic sequence.



Shifted Dissections (II)

Lemma. Let π be an optimal tour and $N(\pi)$ be the number of crossings of π with the lines of the $(L \times L)$ -grid. Then we have $N(\pi) \leq \sqrt{2} \cdot \text{OPT}$.

Proof. ■ Consider a tour as an ordered cyclic sequence.

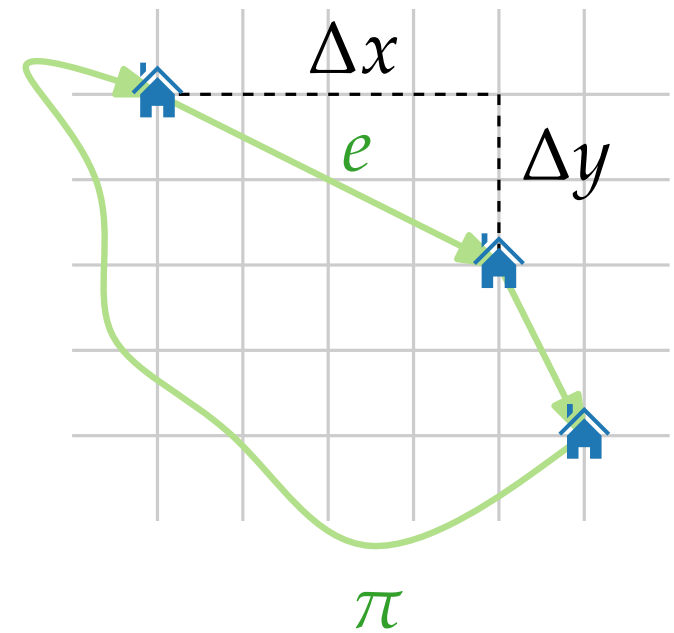


Shifted Dissections (II)

Lemma. Let π be an optimal tour and $N(\pi)$ be the number of crossings of π with the lines of the $(L \times L)$ -grid. Then we have $N(\pi) \leq \sqrt{2} \cdot \text{OPT}$.

Proof.

- Consider a tour as an ordered cyclic sequence.
- Each edge e generates $N_e \leq \Delta x + \Delta y$ crossings.

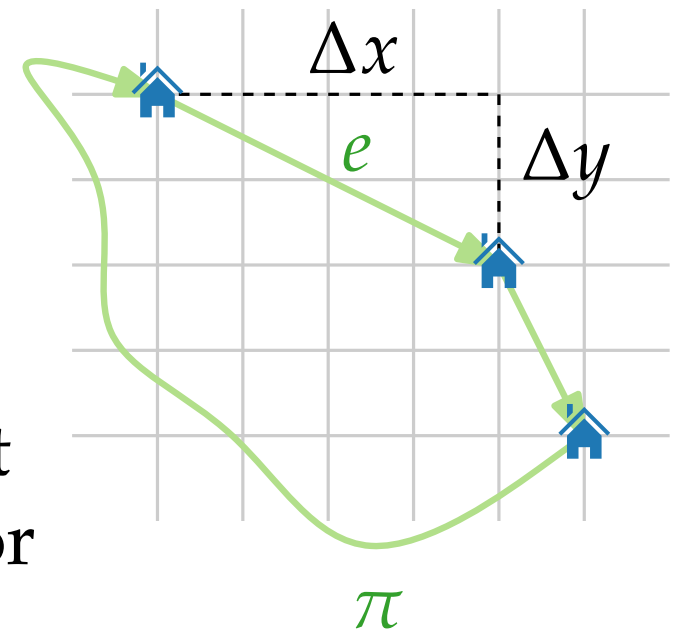


Shifted Dissections (II)

Lemma. Let π be an optimal tour and $N(\pi)$ be the number of crossings of π with the lines of the $(L \times L)$ -grid. Then we have $N(\pi) \leq \sqrt{2} \cdot \text{OPT}$.

Proof.

- Consider a tour as an ordered cyclic sequence.
- Each edge e generates $N_e \leq \Delta x + \Delta y$ crossings.
- Crossings at the endpoint of an edge are counted for the next edge.

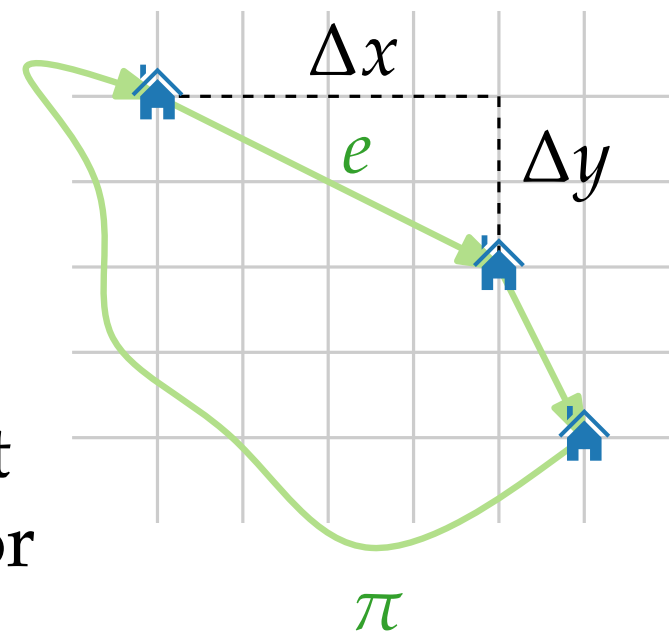


Shifted Dissections (II)

Lemma. Let π be an optimal tour and $N(\pi)$ be the number of crossings of π with the lines of the $(L \times L)$ -grid. Then we have $N(\pi) \leq \sqrt{2} \cdot \text{OPT}$.

Proof.

- Consider a tour as an ordered cyclic sequence.
- Each edge e generates $N_e \leq \Delta x + \Delta y$ crossings.
- Crossings at the endpoint of an edge are counted for the next edge.



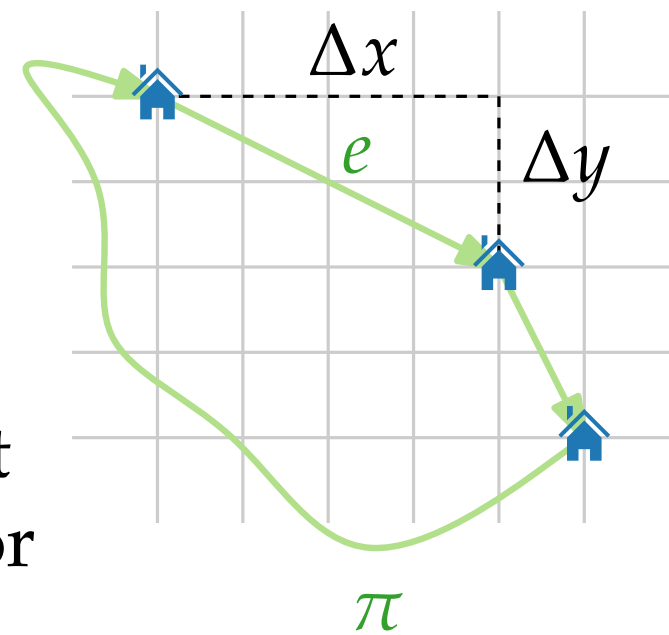
- $N_e^2 \leq$

Shifted Dissections (II)

Lemma. Let π be an optimal tour and $N(\pi)$ be the number of crossings of π with the lines of the $(L \times L)$ -grid. Then we have $N(\pi) \leq \sqrt{2} \cdot \text{OPT}$.

Proof.

- Consider a tour as an ordered cyclic sequence.
- Each edge e generates $N_e \leq \Delta x + \Delta y$ crossings.
- Crossings at the endpoint of an edge are counted for the next edge.



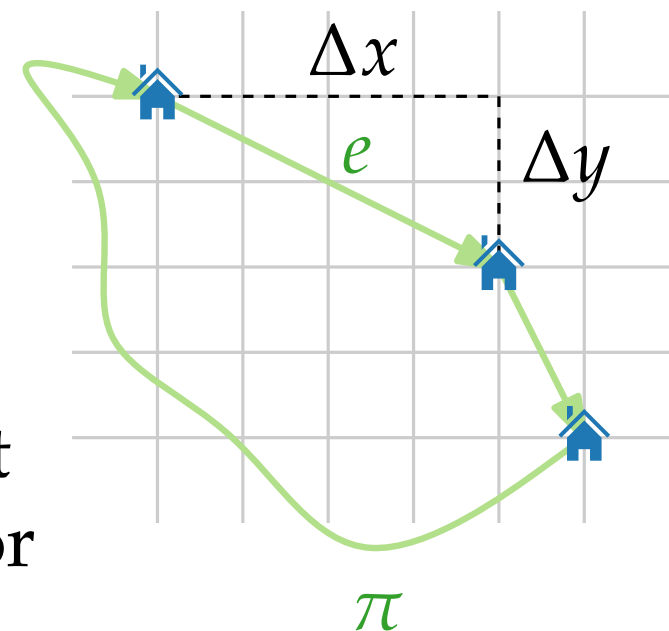
- $N_e^2 \leq (\Delta x + \Delta y)^2 \leq$

Shifted Dissections (II)

Lemma. Let π be an optimal tour and $N(\pi)$ be the number of crossings of π with the lines of the $(L \times L)$ -grid. Then we have $N(\pi) \leq \sqrt{2} \cdot \text{OPT}$.

Proof.

- Consider a tour as an ordered cyclic sequence.
- Each edge e generates $N_e \leq \Delta x + \Delta y$ crossings.
- Crossings at the endpoint of an edge are counted for the next edge.



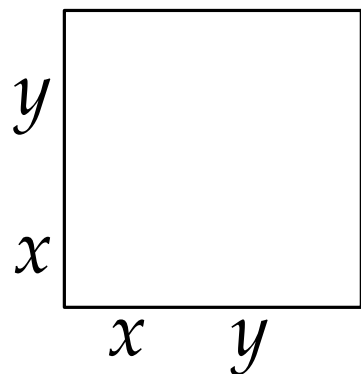
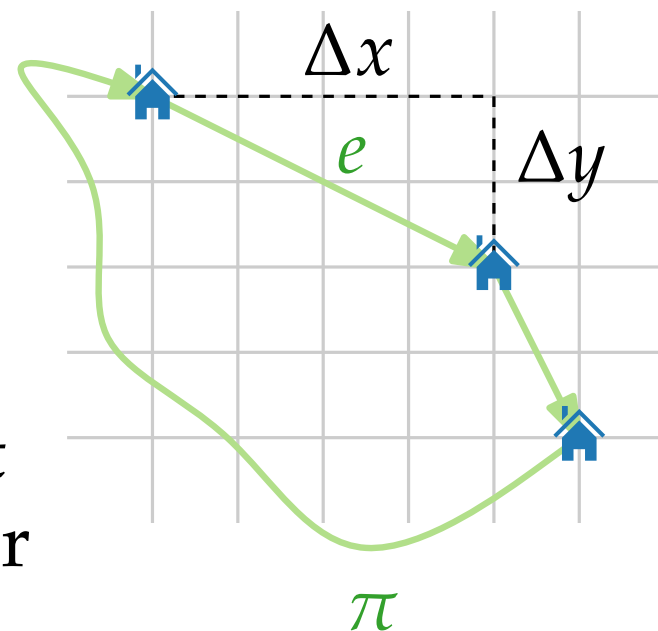
- $N_e^2 \leq (\Delta x + \Delta y)^2 \stackrel{\text{(AM-GM)}}{\leq}$

Shifted Dissections (II)

Lemma. Let π be an optimal tour and $N(\pi)$ be the number of crossings of π with the lines of the $(L \times L)$ -grid. Then we have $N(\pi) \leq \sqrt{2} \cdot \text{OPT}$.

Proof.

- Consider a tour as an ordered cyclic sequence.
- Each edge e generates $N_e \leq \Delta x + \Delta y$ crossings.
- Crossings at the endpoint of an edge are counted for the next edge.



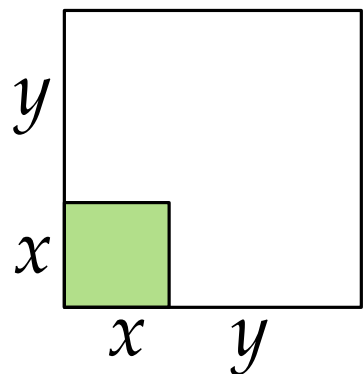
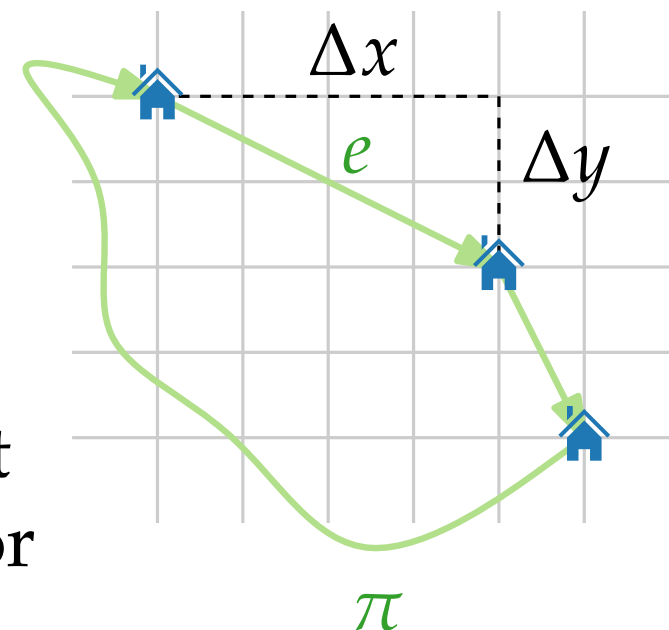
- $N_e^2 \leq (\Delta x + \Delta y)^2 \stackrel{\text{(AM-GM)}}{\leq}$

Shifted Dissections (II)

Lemma. Let π be an optimal tour and $N(\pi)$ be the number of crossings of π with the lines of the $(L \times L)$ -grid. Then we have $N(\pi) \leq \sqrt{2} \cdot \text{OPT}$.

Proof.

- Consider a tour as an ordered cyclic sequence.
- Each edge e generates $N_e \leq \Delta x + \Delta y$ crossings.
- Crossings at the endpoint of an edge are counted for the next edge.



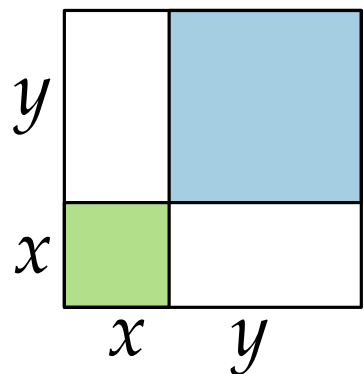
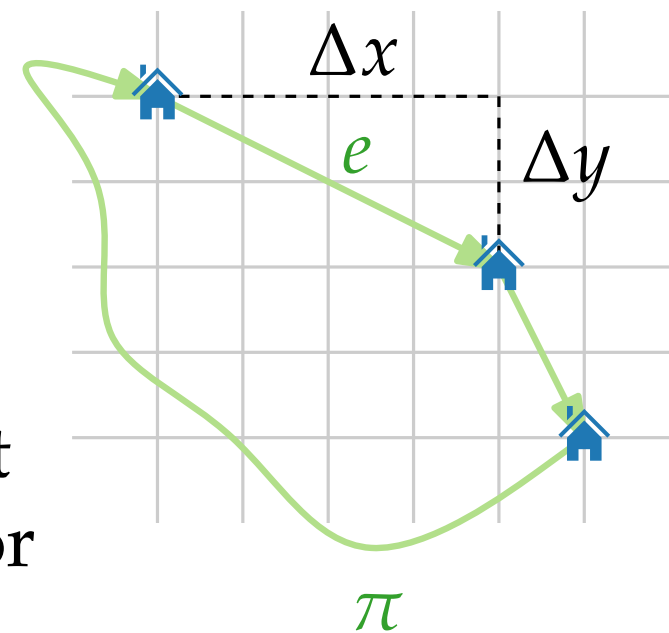
$$\blacksquare N_e^2 \leq (\Delta x + \Delta y)^2 \stackrel{\text{(AM-GM)}}{\leq}$$

Shifted Dissections (II)

Lemma. Let π be an optimal tour and $N(\pi)$ be the number of crossings of π with the lines of the $(L \times L)$ -grid. Then we have $N(\pi) \leq \sqrt{2} \cdot \text{OPT}$.

Proof.

- Consider a tour as an ordered cyclic sequence.
- Each edge e generates $N_e \leq \Delta x + \Delta y$ crossings.
- Crossings at the endpoint of an edge are counted for the next edge.



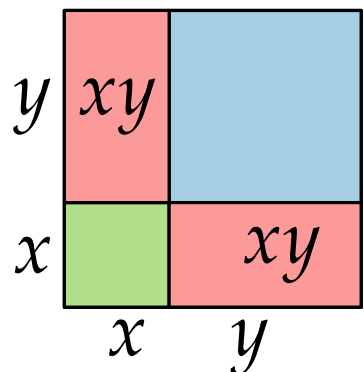
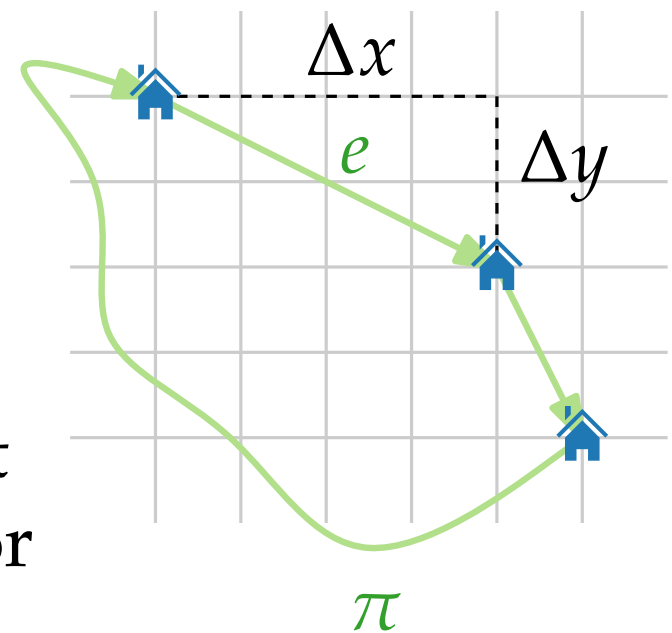
$$\blacksquare N_e^2 \leq (\Delta x + \Delta y)^2 \stackrel{\text{(AM-GM)}}{\leq}$$

Shifted Dissections (II)

Lemma. Let π be an optimal tour and $N(\pi)$ be the number of crossings of π with the lines of the $(L \times L)$ -grid. Then we have $N(\pi) \leq \sqrt{2} \cdot \text{OPT}$.

Proof.

- Consider a tour as an ordered cyclic sequence.
- Each edge e generates $N_e \leq \Delta x + \Delta y$ crossings.
- Crossings at the endpoint of an edge are counted for the next edge.



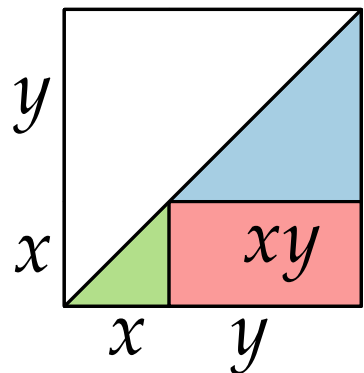
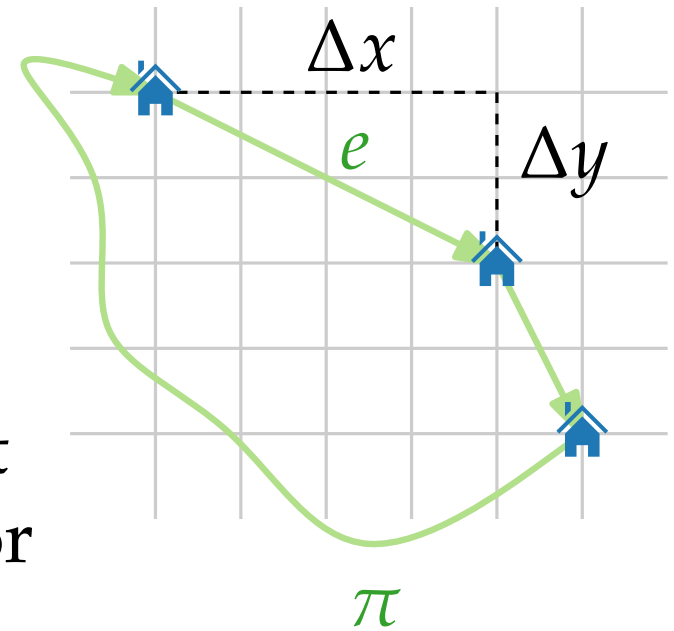
$$\blacksquare N_e^2 \leq (\Delta x + \Delta y)^2 \stackrel{\text{(AM-GM)}}{\leq}$$

Shifted Dissections (II)

Lemma. Let π be an optimal tour and $N(\pi)$ be the number of crossings of π with the lines of the $(L \times L)$ -grid. Then we have $N(\pi) \leq \sqrt{2} \cdot \text{OPT}$.

Proof.

- Consider a tour as an ordered cyclic sequence.
- Each edge e generates $N_e \leq \Delta x + \Delta y$ crossings.
- Crossings at the endpoint of an edge are counted for the next edge.



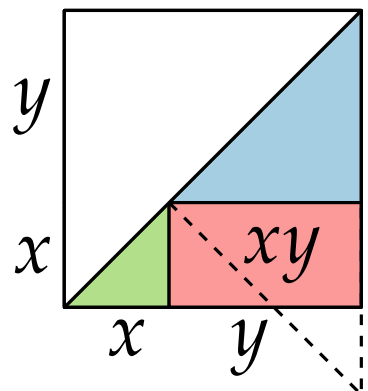
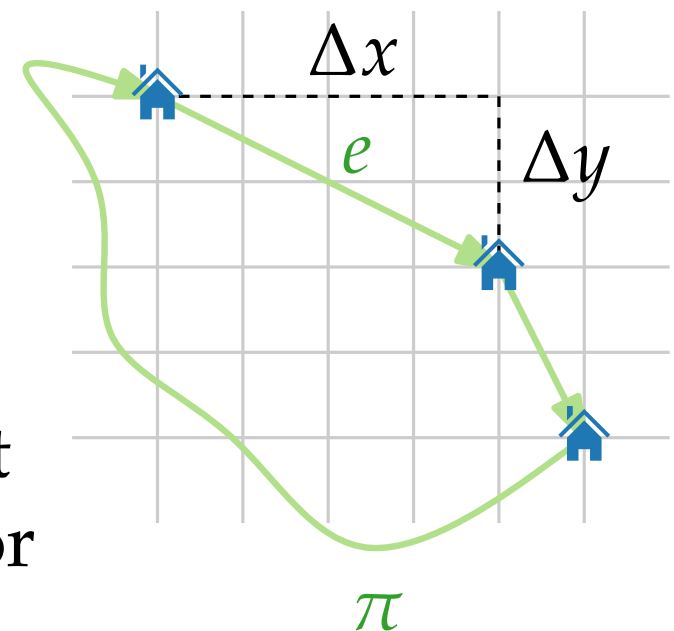
- $N_e^2 \leq (\Delta x + \Delta y)^2 \stackrel{\text{(AM-GM)}}{\leq}$

Shifted Dissections (II)

Lemma. Let π be an optimal tour and $N(\pi)$ be the number of crossings of π with the lines of the $(L \times L)$ -grid. Then we have $N(\pi) \leq \sqrt{2} \cdot \text{OPT}$.

Proof.

- Consider a tour as an ordered cyclic sequence.
- Each edge e generates $N_e \leq \Delta x + \Delta y$ crossings.
- Crossings at the endpoint of an edge are counted for the next edge.



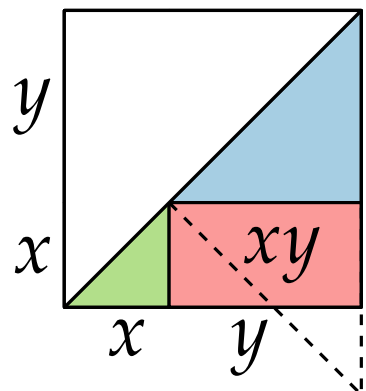
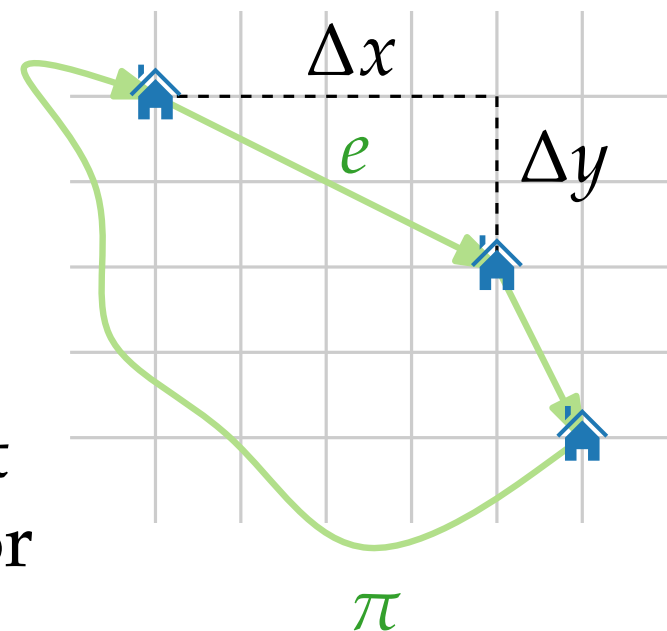
$$\blacksquare N_e^2 \leq (\Delta x + \Delta y)^2 \stackrel{\text{(AM-GM)}}{\leq}$$

Shifted Dissections (II)

Lemma. Let π be an optimal tour and $N(\pi)$ be the number of crossings of π with the lines of the $(L \times L)$ -grid. Then we have $N(\pi) \leq \sqrt{2} \cdot \text{OPT}$.

Proof.

- Consider a tour as an ordered cyclic sequence.
- Each edge e generates $N_e \leq \Delta x + \Delta y$ crossings.
- Crossings at the endpoint of an edge are counted for the next edge.



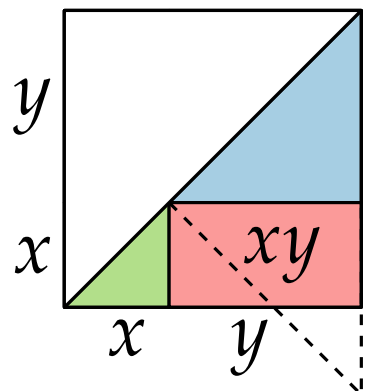
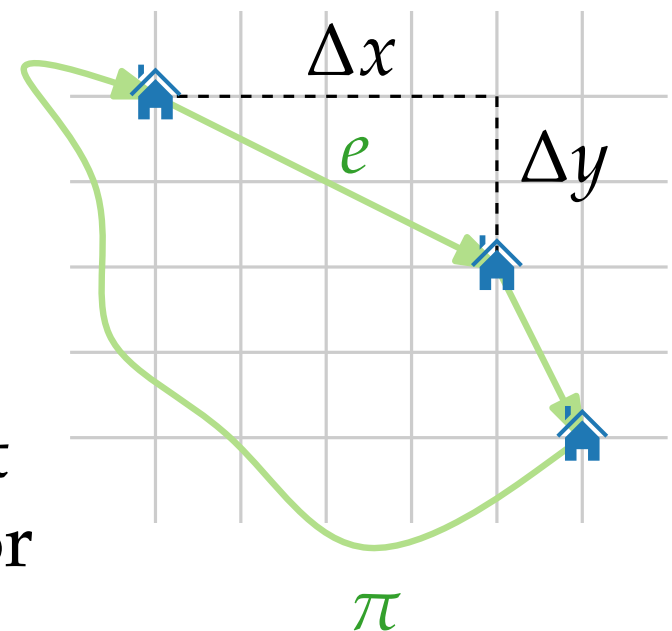
$$\blacksquare N_e^2 \leq (\Delta x + \Delta y)^2 \stackrel{\text{(AM-GM)}}{\leq} 2(\Delta x^2 + \Delta y^2) =$$

Shifted Dissections (II)

Lemma. Let π be an optimal tour and $N(\pi)$ be the number of crossings of π with the lines of the $(L \times L)$ -grid. Then we have $N(\pi) \leq \sqrt{2} \cdot \text{OPT}$.

Proof.

- Consider a tour as an ordered cyclic sequence.
- Each edge e generates $N_e \leq \Delta x + \Delta y$ crossings.
- Crossings at the endpoint of an edge are counted for the next edge.



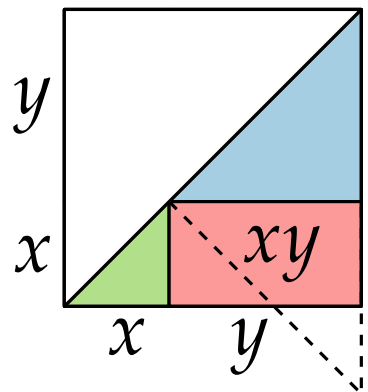
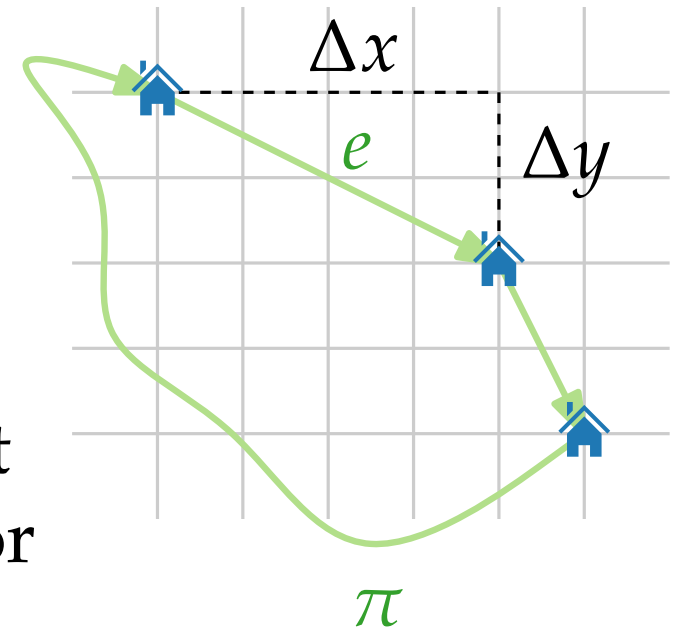
- $N_e^2 \leq (\Delta x + \Delta y)^2 \stackrel{\text{(AM-GM)}}{\leq} 2(\Delta x^2 + \Delta y^2) = 2|e|^2$.

Shifted Dissections (II)

Lemma. Let π be an optimal tour and $N(\pi)$ be the number of crossings of π with the lines of the $(L \times L)$ -grid. Then we have $N(\pi) \leq \sqrt{2} \cdot \text{OPT}$.

Proof.

- Consider a tour as an ordered cyclic sequence.
- Each edge e generates $N_e \leq \Delta x + \Delta y$ crossings.
- Crossings at the endpoint of an edge are counted for the next edge.



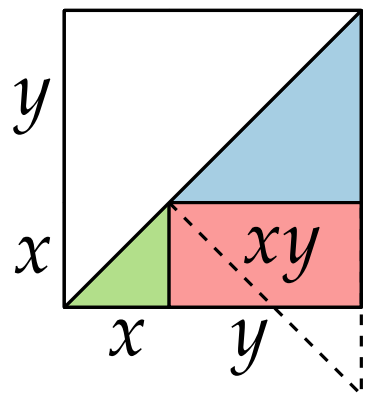
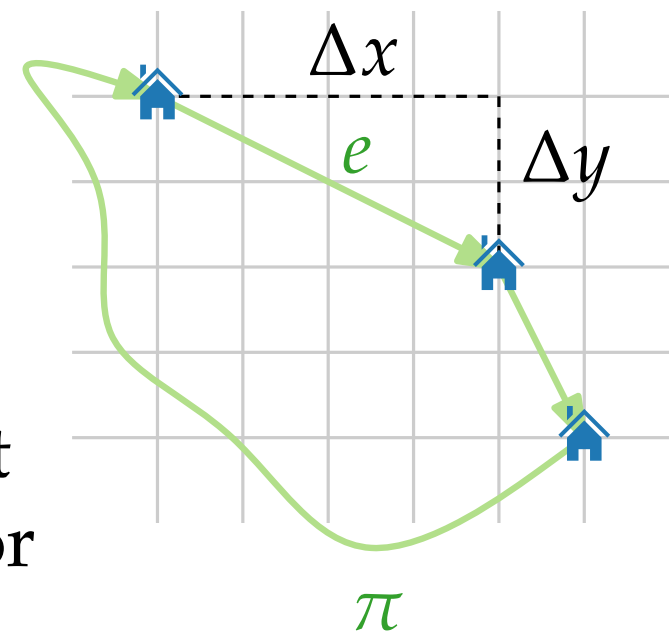
- $N_e^2 \leq (\Delta x + \Delta y)^2 \stackrel{\text{(AM-GM)}}{\leq} 2(\Delta x^2 + \Delta y^2) = 2|e|^2.$
- $N(\pi) =$

Shifted Dissections (II)

Lemma. Let π be an optimal tour and $N(\pi)$ be the number of crossings of π with the lines of the $(L \times L)$ -grid. Then we have $N(\pi) \leq \sqrt{2} \cdot \text{OPT}$.

Proof.

- Consider a tour as an ordered cyclic sequence.
- Each edge e generates $N_e \leq \Delta x + \Delta y$ crossings.
- Crossings at the endpoint of an edge are counted for the next edge.



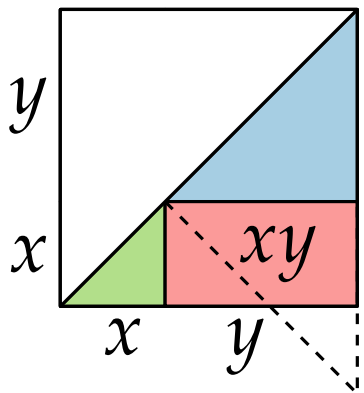
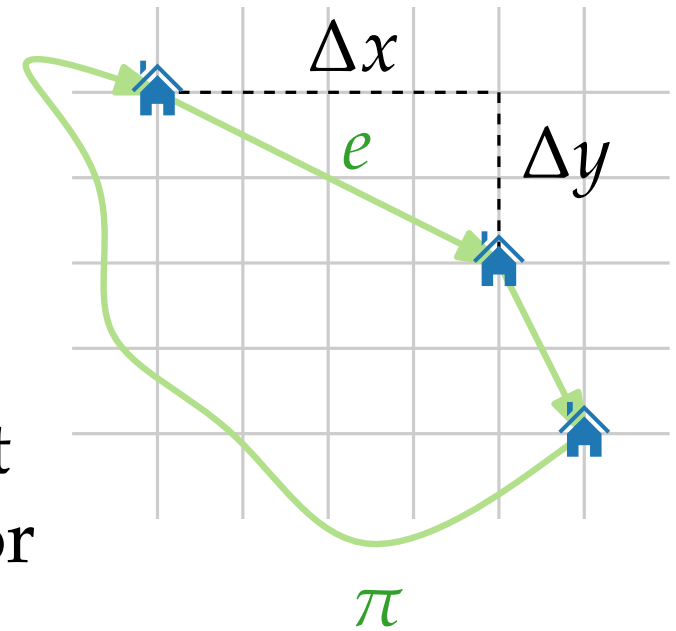
- $N_e^2 \leq (\Delta x + \Delta y)^2 \stackrel{\text{(AM-GM)}}{\leq} 2(\Delta x^2 + \Delta y^2) = 2|e|^2.$
- $N(\pi) = \sum_{e \in \pi} N_e \leq$

Shifted Dissections (II)

Lemma. Let π be an optimal tour and $N(\pi)$ be the number of crossings of π with the lines of the $(L \times L)$ -grid. Then we have $N(\pi) \leq \sqrt{2} \cdot \text{OPT}$.

Proof.

- Consider a tour as an ordered cyclic sequence.
- Each edge e generates $N_e \leq \Delta x + \Delta y$ crossings.
- Crossings at the endpoint of an edge are counted for the next edge.



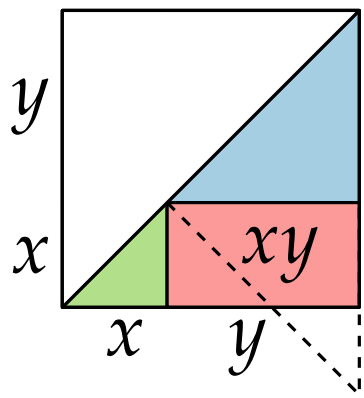
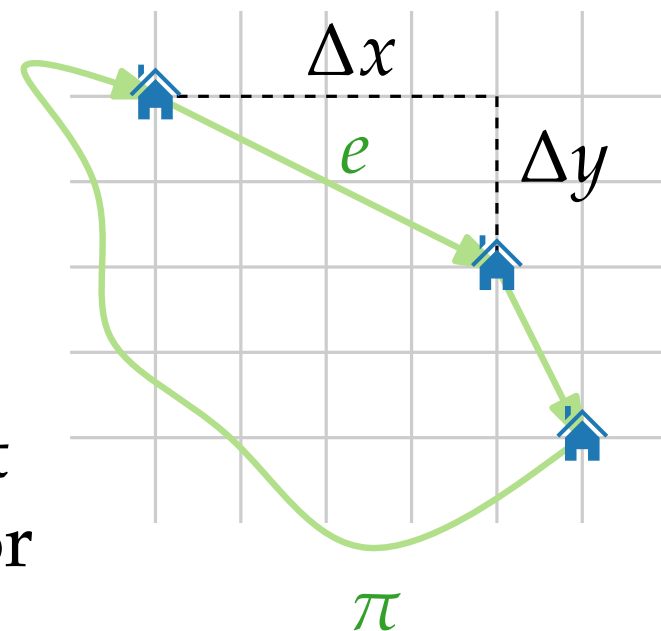
- $N_e^2 \leq (\Delta x + \Delta y)^2 \stackrel{\text{(AM-GM)}}{\leq} 2(\Delta x^2 + \Delta y^2) = 2|e|^2.$
- $N(\pi) = \sum_{e \in \pi} N_e \leq \sum_{e \in \pi} \sqrt{2|e|^2}$

Shifted Dissections (II)

Lemma. Let π be an optimal tour and $N(\pi)$ be the number of crossings of π with the lines of the $(L \times L)$ -grid. Then we have $N(\pi) \leq \sqrt{2} \cdot \text{OPT}$.

Proof.

- Consider a tour as an ordered cyclic sequence.
- Each edge e generates $N_e \leq \Delta x + \Delta y$ crossings.
- Crossings at the endpoint of an edge are counted for the next edge.



- $N_e^2 \leq (\Delta x + \Delta y)^2 \stackrel{\text{(AM-GM)}}{\leq} 2(\Delta x^2 + \Delta y^2) = 2|e|^2.$
- $N(\pi) = \sum_{e \in \pi} N_e \leq \sum_{e \in \pi} \sqrt{2|e|^2} = \sqrt{2} \cdot \text{OPT}. \quad \square$

Approximation Algorithms

Lecture 10: PTAS for EUCLIDEANTSP

Part VI: Approximation Factor

Shifted Dissections (III)

Theorem. Let $a, b \in [0, L - 1]$ be chosen independently and uniformly at random.

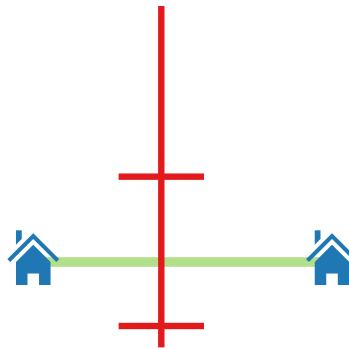
Shifted Dissections (III)

Theorem. Let $a, b \in [0, L - 1]$ be chosen independently and uniformly at random. Then the expected cost of an optimal well behaved tour with respect to the (a, b) -shifted dissection is $\leq (1 + 2\sqrt{2}\varepsilon)\text{OPT}$.

Shifted Dissections (III)

Theorem. Let $a, b \in [0, L - 1]$ be chosen independently and uniformly at random. Then the expected cost of an optimal well behaved tour with respect to the (a, b) -shifted dissection is $\leq (1 + 2\sqrt{2}\varepsilon)\text{OPT}$.

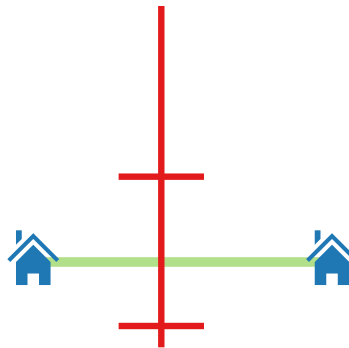
Proof. Consider optimal tour π .



Shifted Dissections (III)

Theorem. Let $a, b \in [0, L - 1]$ be chosen independently and uniformly at random. Then the expected cost of an optimal well behaved tour with respect to the (a, b) -shifted dissection is $\leq (1 + 2\sqrt{2}\varepsilon)\text{OPT}$.

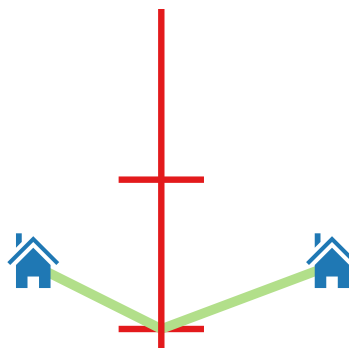
Proof. Consider optimal tour π . Make π well behaved by moving each intersection point with the $(L \times L)$ -grid to the nearest portal.



Shifted Dissections (III)

Theorem. Let $a, b \in [0, L - 1]$ be chosen independently and uniformly at random. Then the expected cost of an optimal well behaved tour with respect to the (a, b) -shifted dissection is $\leq (1 + 2\sqrt{2}\varepsilon)\text{OPT}$.

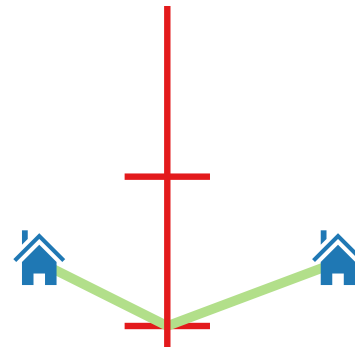
Proof. Consider optimal tour π . Make π well behaved by moving each intersection point with the $(L \times L)$ -grid to the nearest portal.



Shifted Dissections (III)

Theorem. Let $a, b \in [0, L - 1]$ be chosen independently and uniformly at random. Then the expected cost of an optimal well behaved tour with respect to the (a, b) -shifted dissection is $\leq (1 + 2\sqrt{2}\varepsilon)\text{OPT}$.

Proof. Consider optimal tour π . Make π well behaved by moving each intersection point with the $(L \times L)$ -grid to the nearest portal.

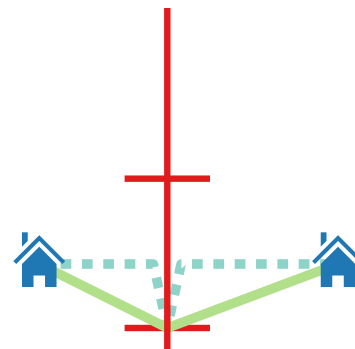


Detour per intersection \leq inter-portal distance.

Shifted Dissections (III)

Theorem. Let $a, b \in [0, L - 1]$ be chosen independently and uniformly at random. Then the expected cost of an optimal well behaved tour with respect to the (a, b) -shifted dissection is $\leq (1 + 2\sqrt{2}\varepsilon)\text{OPT}$.

Proof. Consider optimal tour π . Make π well behaved by moving each intersection point with the $(L \times L)$ -grid to the nearest portal.



Detour per intersection \leq inter-portal distance.

Shifted Dissections (III)

- Consider an intersection point between π and a line l of the $(L \times L)$ -grid.

Shifted Dissections (III)

- Consider an intersection point between π and a line l of the $(L \times L)$ -grid.
- With probability *at most* $\frac{1}{L}$, l is a level- i -line

Shifted Dissections (III)

- Consider an intersection point between π and a line l of the $(L \times L)$ -grid.
- With probability *at most* $2^i / L$, l is a level- i -line

Shifted Dissections (III)

- Consider an intersection point between π and a line l of the $(L \times L)$ -grid.
- With probability *at most* $2^i / L$, l is a level- i -line \rightsquigarrow an increase in tour length by a maximum of (inter-portal distance).

Shifted Dissections (III)

- Consider an intersection point between π and a line l of the $(L \times L)$ -grid.
- With probability *at most* $2^i / L$, l is a level- i -line
 \rightsquigarrow an increase in tour length by a maximum of $L / (2^i m)$ (inter-portal distance).

Shifted Dissections (III)

- Consider an intersection point between π and a line l of the $(L \times L)$ -grid.
- With probability *at most* $2^i / L$, l is a level- i -line
 \rightsquigarrow an increase in tour length by a maximum of $L / (2^i m)$ (inter-portal distance).
- Thus, the expected increase in tour length due to this intersection is at most:

Shifted Dissections (III)

- Consider an intersection point between π and a line l of the $(L \times L)$ -grid.
- With probability *at most* $2^i / L$, l is a level- i -line
 \rightsquigarrow an increase in tour length by a maximum of $L / (2^i m)$ (inter-portal distance).
- Thus, the expected increase in tour length due to this intersection is at most:

$$\sum_{i=0}^k$$

Shifted Dissections (III)

- Consider an intersection point between π and a line l of the $(L \times L)$ -grid.
- With probability *at most* $2^i / L$, l is a level- i -line
 \rightsquigarrow an increase in tour length by a maximum of $L / (2^i m)$ (inter-portal distance).
- Thus, the expected increase in tour length due to this intersection is at most:

$$\sum_{i=0}^k \frac{2^i}{L} \cdot$$

Shifted Dissections (III)

- Consider an intersection point between π and a line l of the $(L \times L)$ -grid.
- With probability *at most* $2^i / L$, l is a level- i -line
 \rightsquigarrow an increase in tour length by a maximum of $L / (2^i m)$ (inter-portal distance).
- Thus, the expected increase in tour length due to this intersection is at most:

$$\sum_{i=0}^k \frac{2^i}{L} \cdot \frac{L}{2^i m} \leq$$

Shifted Dissections (III)

- Consider an intersection point between π and a line l of the $(L \times L)$ -grid.
- With probability *at most* $2^i / L$, l is a level- i -line
 \rightsquigarrow an increase in tour length by a maximum of $L / (2^i m)$ (inter-portal distance).
- Thus, the expected increase in tour length due to this intersection is at most:

$$\sum_{i=0}^k \frac{2^i}{L} \cdot \frac{L}{2^i m} \leq \frac{k+1}{m} \leq$$

Shifted Dissections (III)

- Consider an intersection point between π and a line l of the $(L \times L)$ -grid.
- With probability *at most* $2^i / L$, l is a level- i -line
 \rightsquigarrow an increase in tour length by a maximum of $L / (2^i m)$ (inter-portal distance).
- Thus, the expected increase in tour length due to this intersection is at most: $m \in [k/\varepsilon, 2k/\varepsilon]$

$$\sum_{i=0}^k \frac{2^i}{L} \cdot \frac{L}{2^i m} \leq \frac{k+1}{m} \leq$$

Shifted Dissections (III)

- Consider an intersection point between π and a line l of the $(L \times L)$ -grid.
- With probability *at most* $2^i / L$, l is a level- i -line
 \rightsquigarrow an increase in tour length by a maximum of $L / (2^i m)$ (inter-portal distance).
- Thus, the expected increase in tour length due to this intersection is at most: $m \in [k/\varepsilon, 2k/\varepsilon]$

$$\sum_{i=0}^k \frac{2^i}{L} \cdot \frac{L}{2^i m} \leq \frac{k+1}{m} \leq 2\varepsilon.$$

Shifted Dissections (III)

- Consider an intersection point between π and a line l of the $(L \times L)$ -grid.
- With probability *at most* $2^i / L$, l is a level- i -line
 \rightsquigarrow an increase in tour length by a maximum of $L / (2^i m)$ (inter-portal distance).
- Thus, the expected increase in tour length due to this intersection is at most: $m \in [k/\varepsilon, 2k/\varepsilon]$

$$\sum_{i=0}^k \frac{2^i}{L} \cdot \frac{L}{2^i m} \leq \frac{k+1}{m} \leq 2\varepsilon.$$

- Summing over all $N(\pi) \leq \sqrt{2} \cdot \text{OPT}$ intersection points, and applying linearity of expectation, provides the claim.

Approximation Scheme

Theorem. Let $a, b \in [0, L - 1]$ be chosen independently and uniformly at random. Then the expected cost of an optimal well behaved tour with respect to the (a, b) -shifted dissection is $\leq (1 + 2\sqrt{2}\varepsilon)\text{OPT}$.

Approximation Scheme

Theorem. Let $a, b \in [0, L - 1]$ be chosen independently and uniformly at random. Then the expected cost of an optimal well behaved tour with respect to the (a, b) -shifted dissection is $\leq (1 + 2\sqrt{2}\varepsilon)\text{OPT}$.

Theorem. There is a *deterministic* algorithm (PTAS) for EUCLIDEANTSP that provides for every $\varepsilon > 0$ a $(1 + \varepsilon)$ -approximation in $n^{O(1/\varepsilon)}$ time.

Approximation Scheme

Theorem. Let $a, b \in [0, L - 1]$ be chosen independently and uniformly at random. Then the expected cost of an optimal well behaved tour with respect to the (a, b) -shifted dissection is $\leq (1 + 2\sqrt{2}\varepsilon)\text{OPT}$.

Theorem. There is a *deterministic* algorithm (PTAS) for EUCLIDEANTSP that provides for every $\varepsilon > 0$ a $(1 + \varepsilon)$ -approximation in $n^{O(1/\varepsilon)}$ time.

Proof. Try all L^2 many (a, b) -shifted dissections.

Approximation Scheme

Theorem. Let $a, b \in [0, L - 1]$ be chosen independently and uniformly at random. Then the expected cost of an optimal well behaved tour with respect to the (a, b) -shifted dissection is $\leq (1 + 2\sqrt{2}\varepsilon)\text{OPT}$.

Theorem. There is a *deterministic* algorithm (PTAS) for EUCLIDEANTSP that provides for every $\varepsilon > 0$ a $(1 + \varepsilon)$ -approximation in $n^{O(1/\varepsilon)}$ time.

Proof. Try all L^2 many (a, b) -shifted dissections. By the previous theorem, one of them is good enough. □