

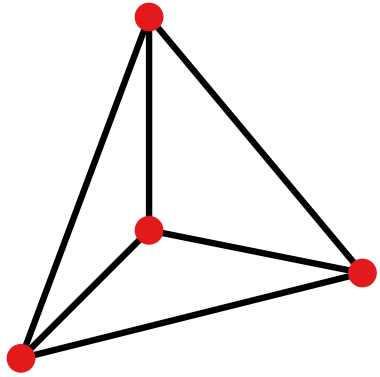
Hypergraph Representation via Axis-Aligned Point-Subspace Cover

Oksana Firman

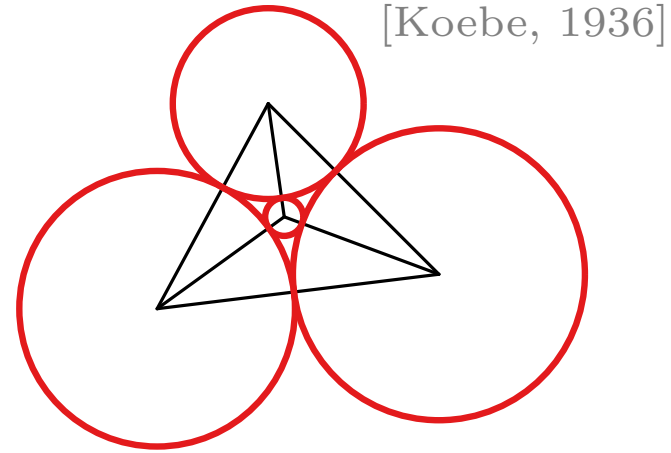
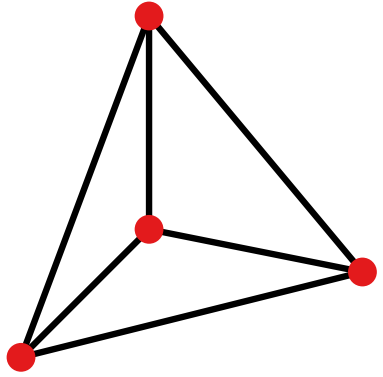
Joachim Spoerhase



Geometric Representation of (Hyper)graphs

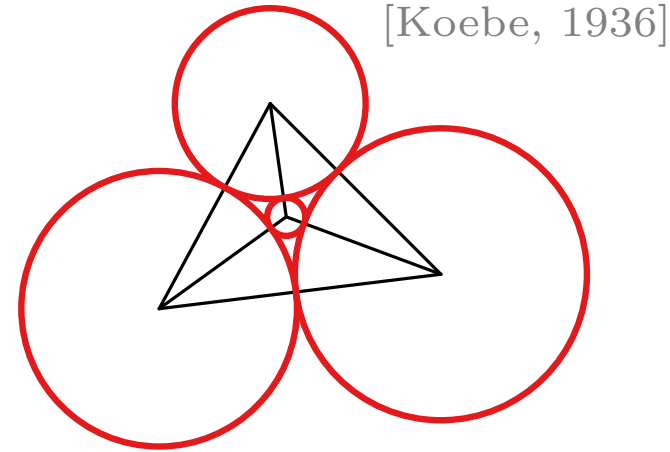
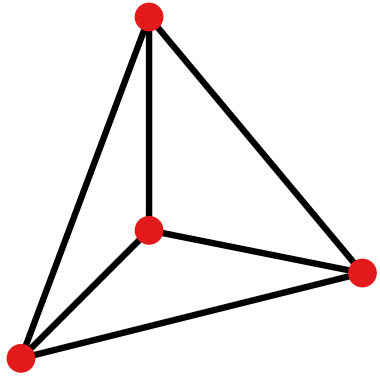


Geometric Representation of (Hyper)graphs



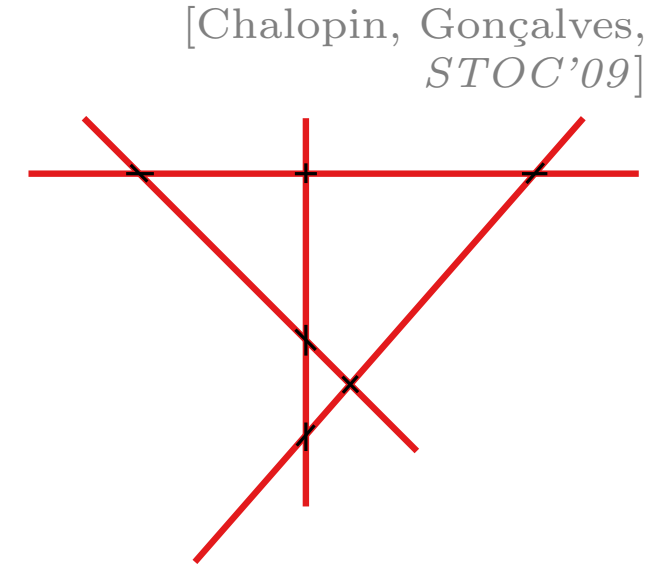
contact representation
by discs

Geometric Representation of (Hyper)graphs



[Koebe, 1936]

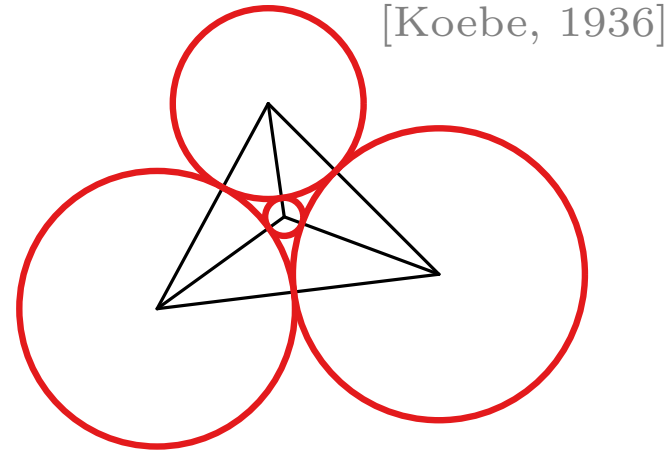
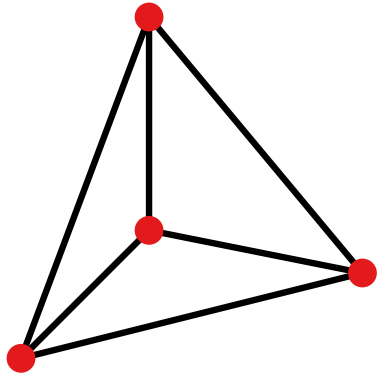
contact representation
by discs



[Chalopin, Gonçalves,
STOC'09]

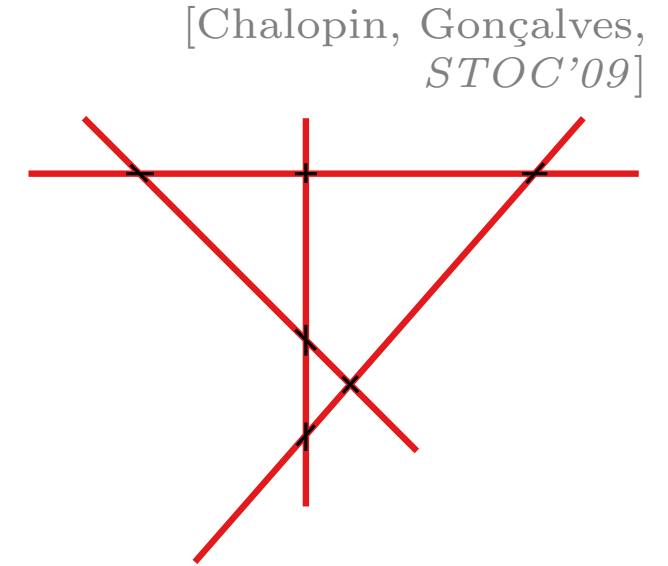
intersection representation
by segments

Geometric Representation of (Hyper)graphs



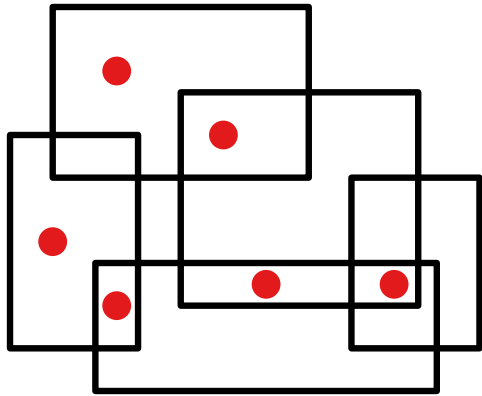
[Koebe, 1936]

contact representation
by discs



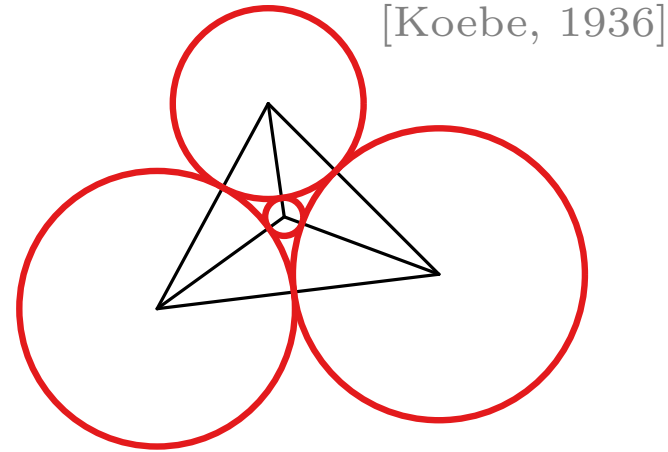
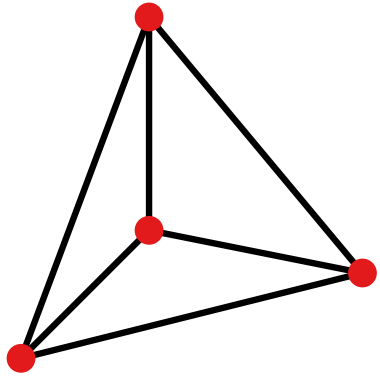
[Chalopin, Gonçalves,
STOC'09]

intersection representation
by segments



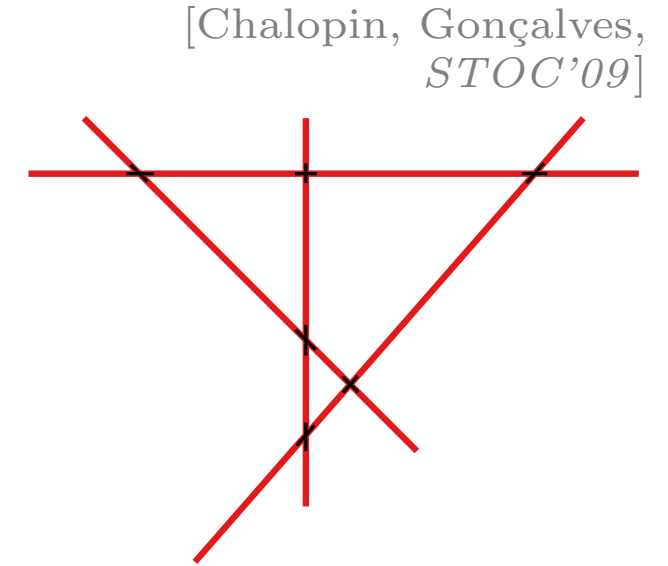
covering representation
points by rectangles

Geometric Representation of (Hyper)graphs



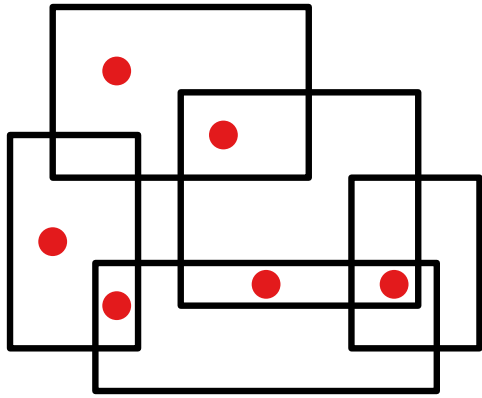
[Koebe, 1936]

contact representation
by discs



[Chalopin, Gonçalves,
STOC'09]

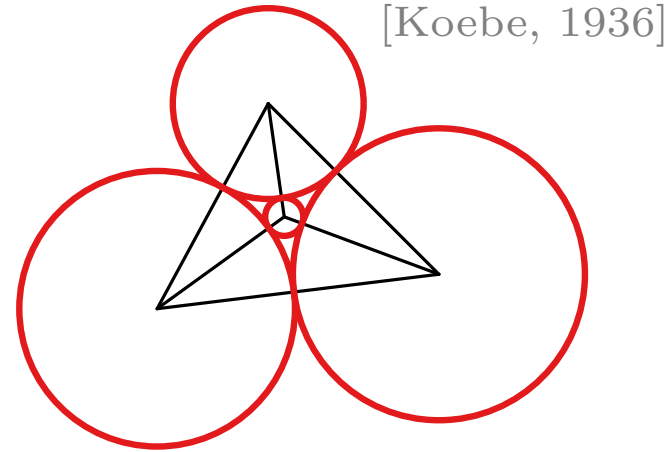
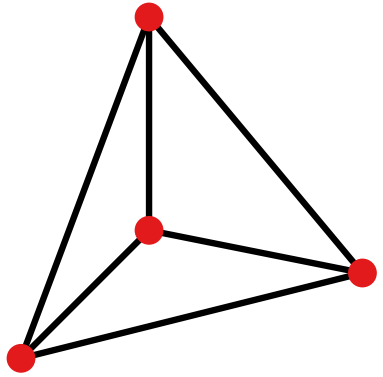
intersection representation
by segments



covering representation

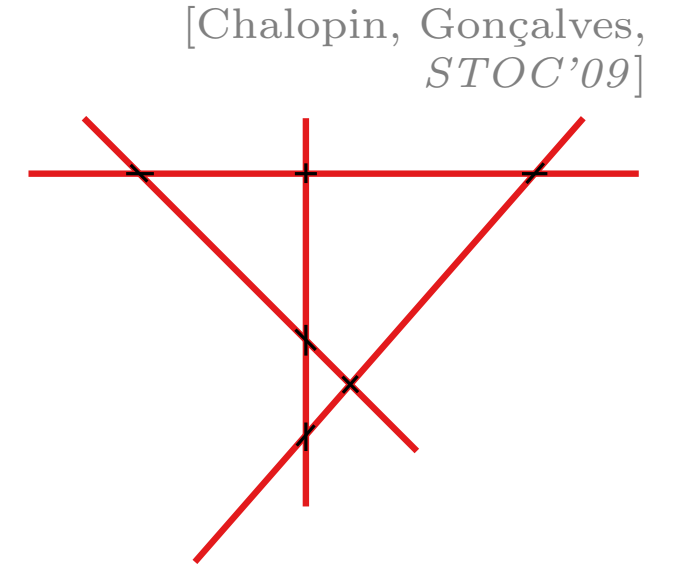
points by rectangles

Geometric Representation of (Hyper)graphs



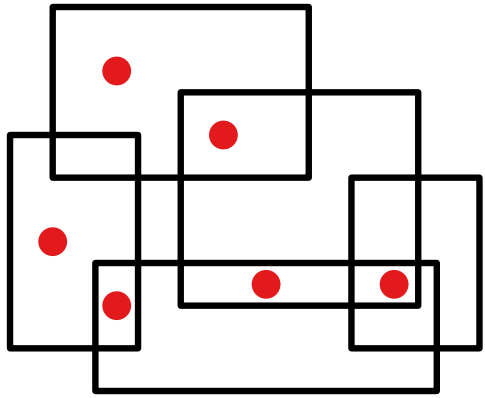
[Koebe, 1936]

contact representation
by discs



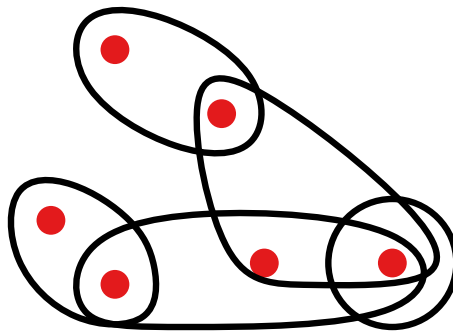
[Chalopin, Gonçalves,
STOC'09]

intersection representation
by segments



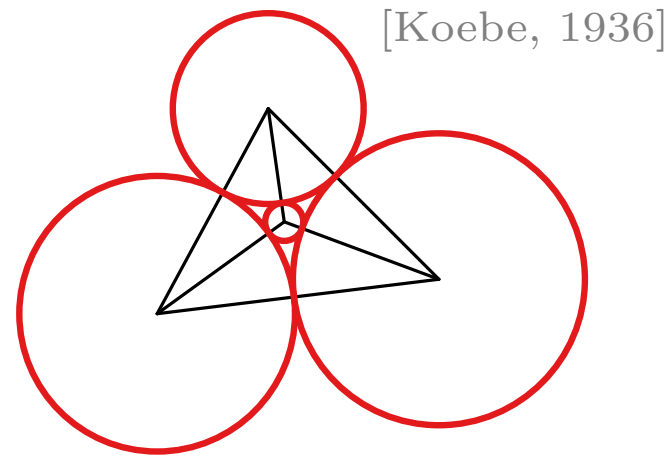
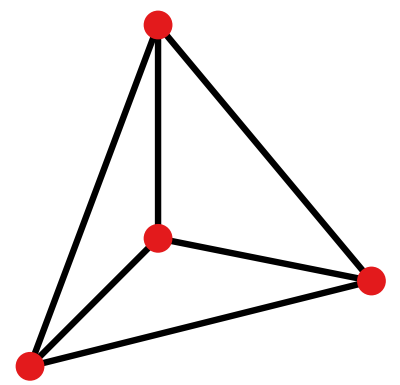
covering representation

points by rectangles

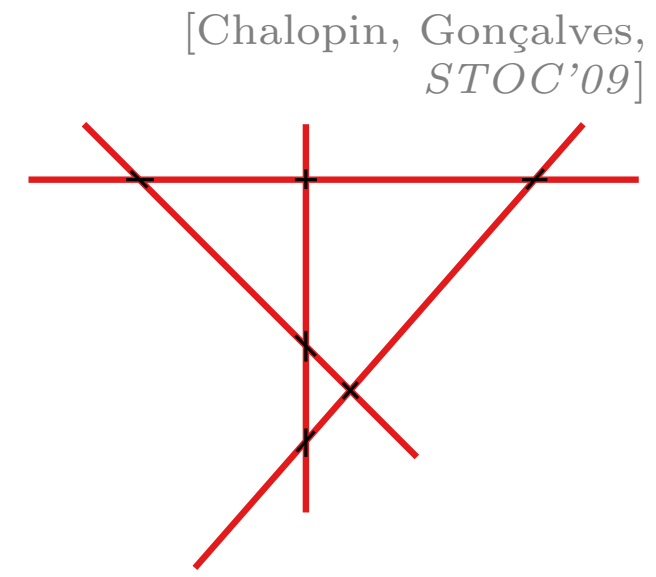


points \rightarrow vertices
covering objects \rightarrow hyperedges

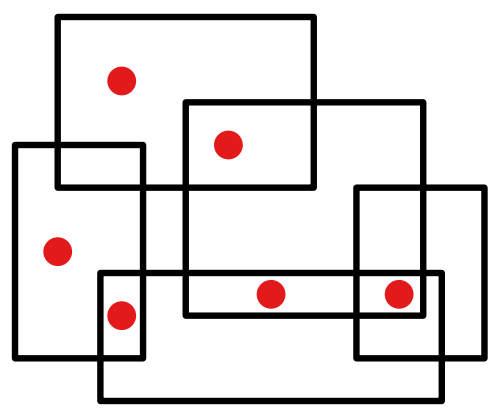
Geometric Representation of (Hyper)graphs



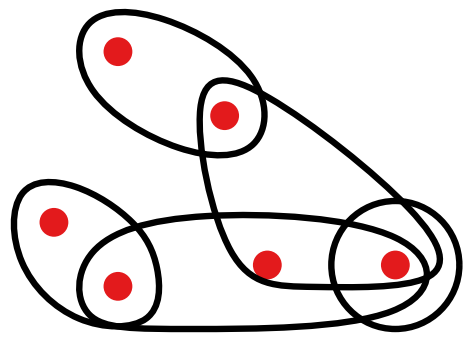
contact representation
by discs



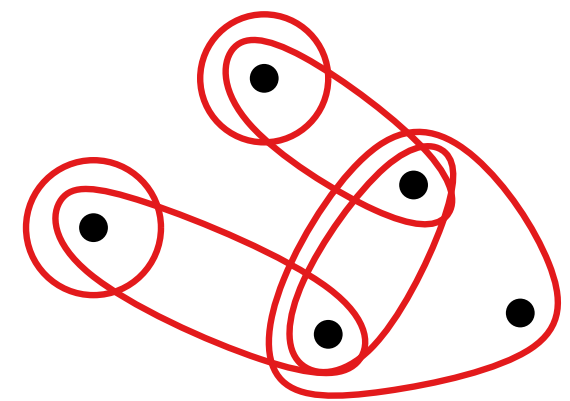
intersection representation
by segments



covering representation
points by rectangles

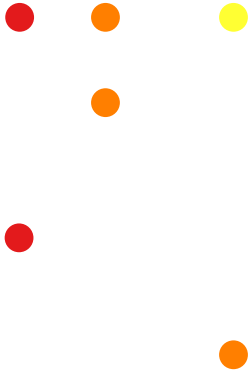


points covering objects \nearrow vertices hyperedges



Point Line Cover

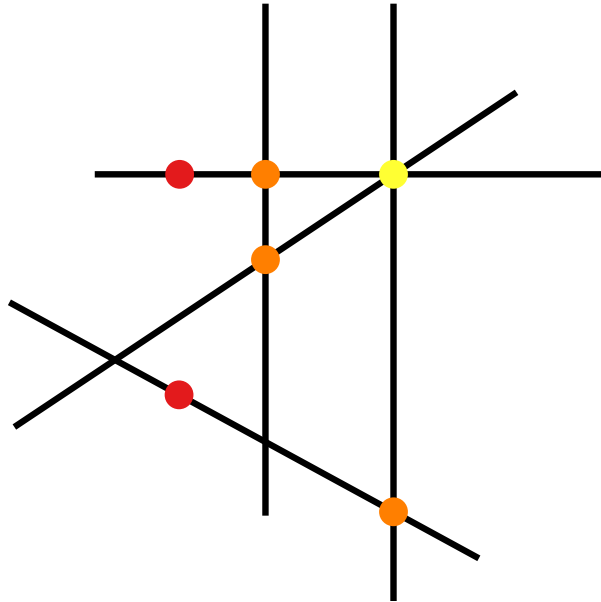
set of points P in 2D



Point Line Cover

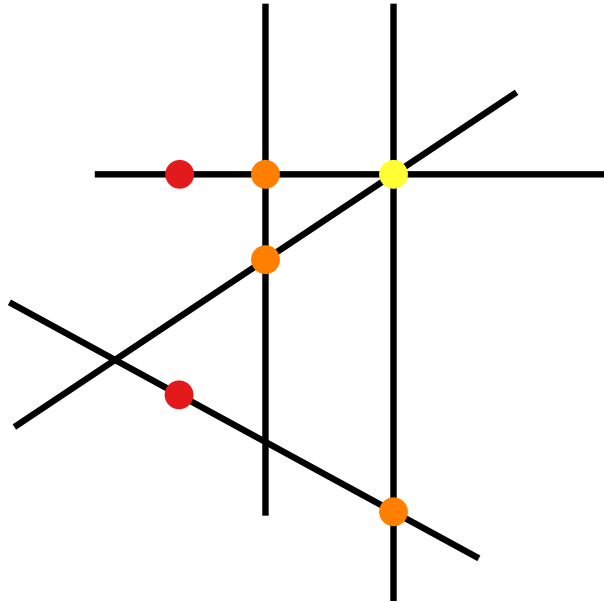
set of points P in 2D

set of lines



Point Line Cover

set of points P in 2D

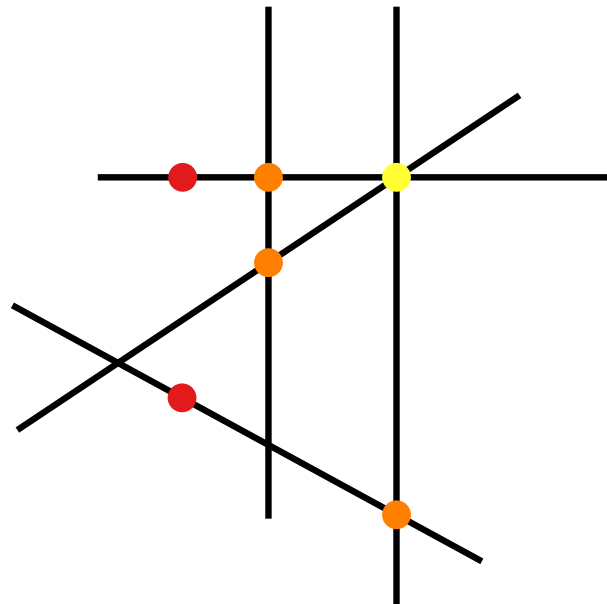


set of lines

Hypergraph representation

Point Line Cover

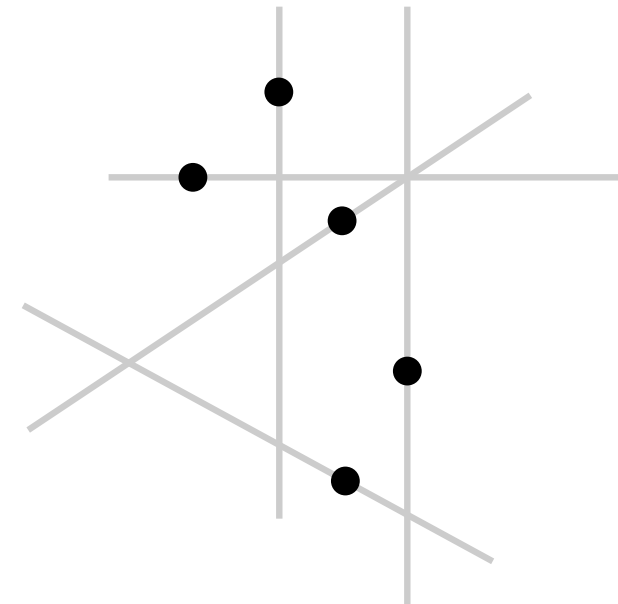
set of points P in 2D



vertices

set of lines

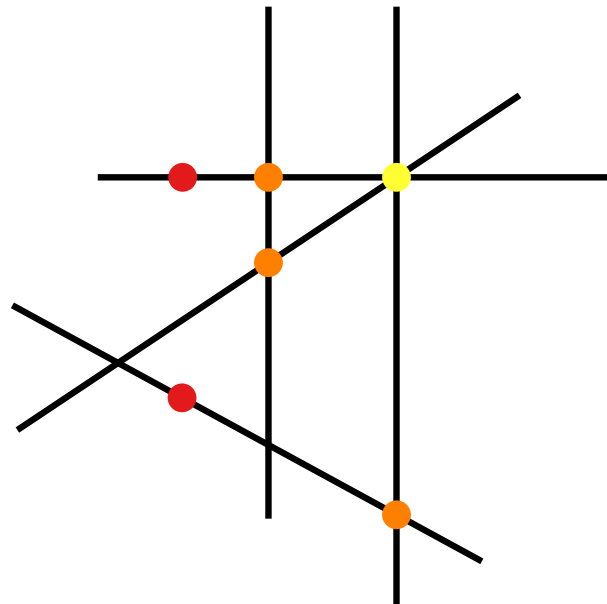
Hypergraph representation



Point Line Cover

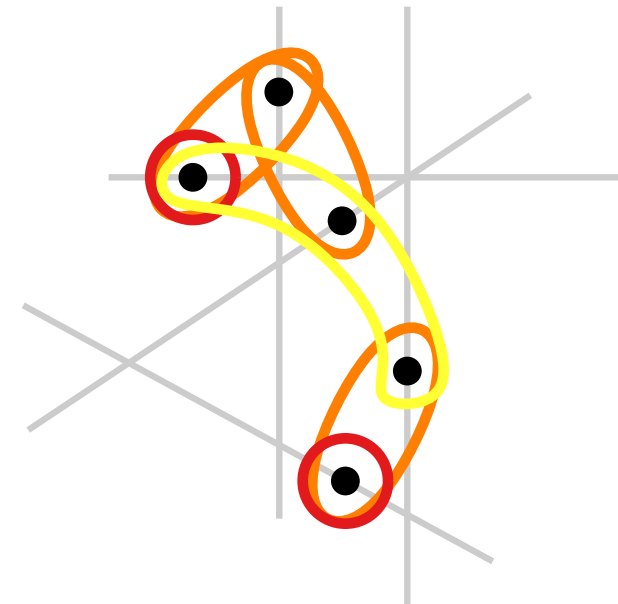
hyperedges

set of points P in 2D



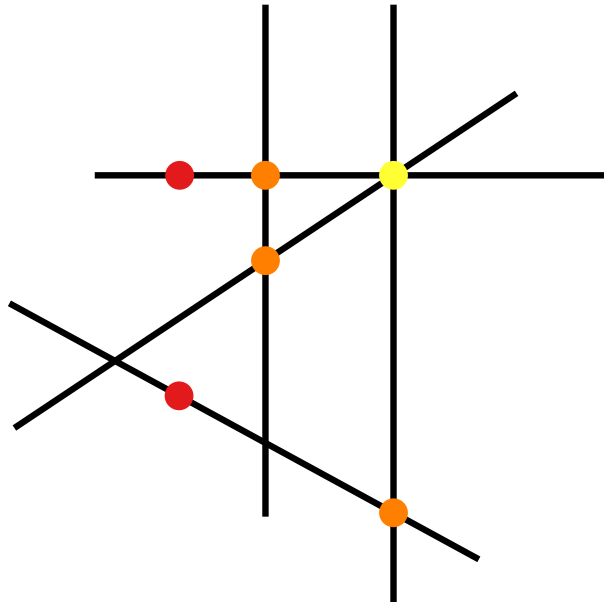
set of lines

Hypergraph representation



Point Line Cover – Motivation

set of points P in 2D

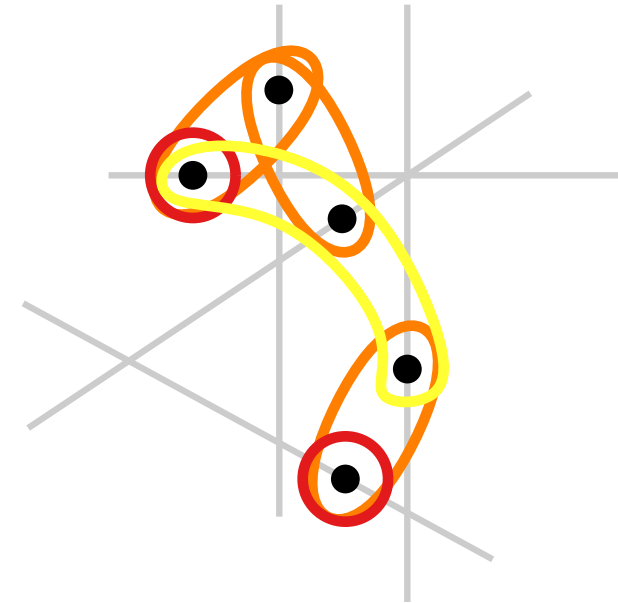


point line cover instances

\subset

set of lines

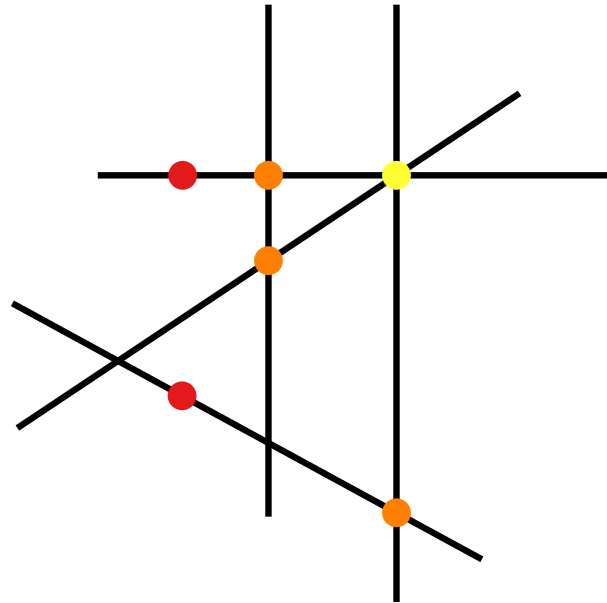
Hypergraph representation



general hypergraphs

Point Line Cover – Motivation

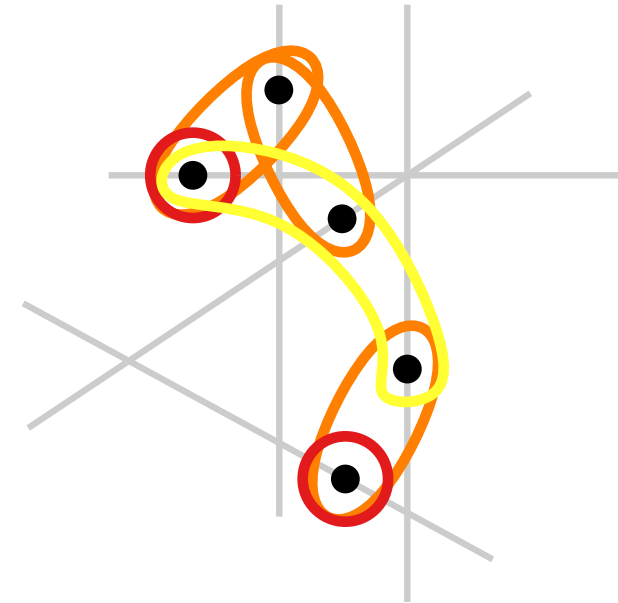
set of points P in 2D



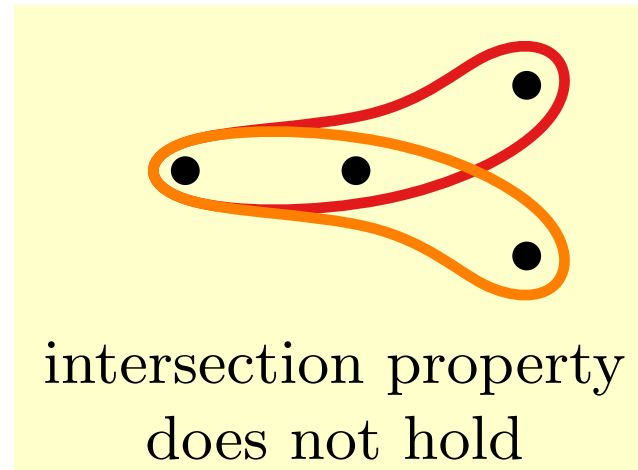
point line cover instances

set of lines

Hypergraph representation



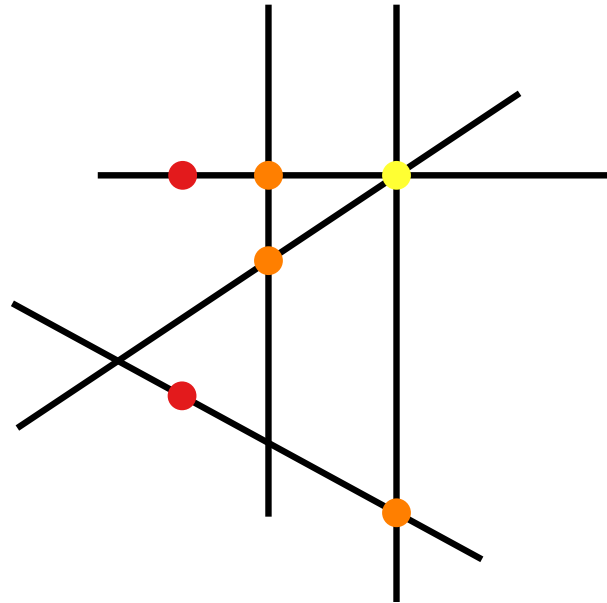
general hypergraphs



\subset

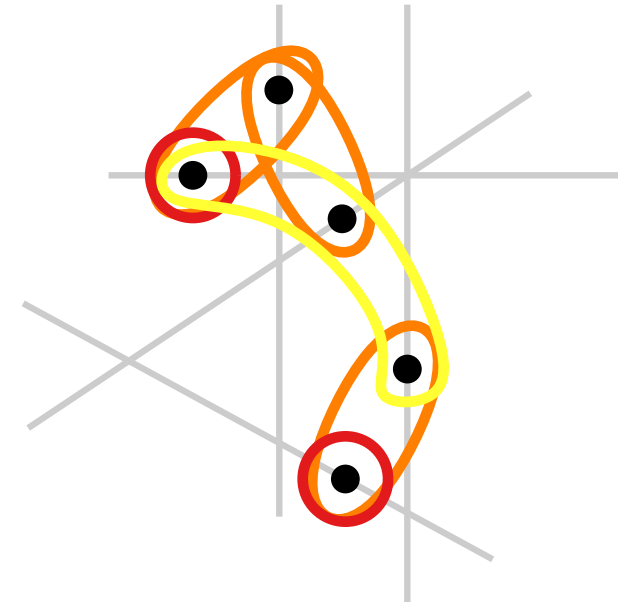
Point Line Cover – Motivation

set of points P in 2D



set of lines

Hypergraph representation



intersection property
does not hold

\subset

point line cover instances

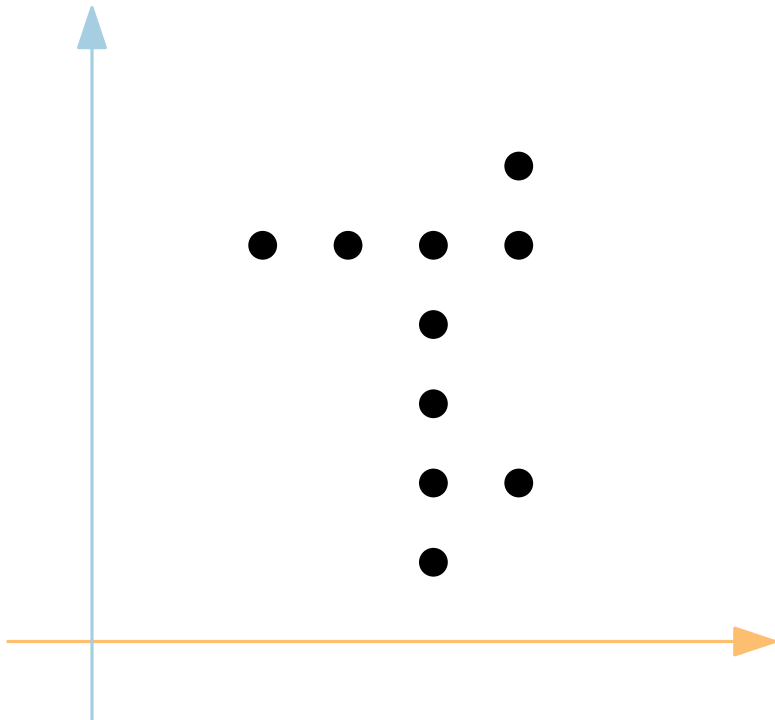
general hypergraphs

Is there a simple combinatorial characterization?

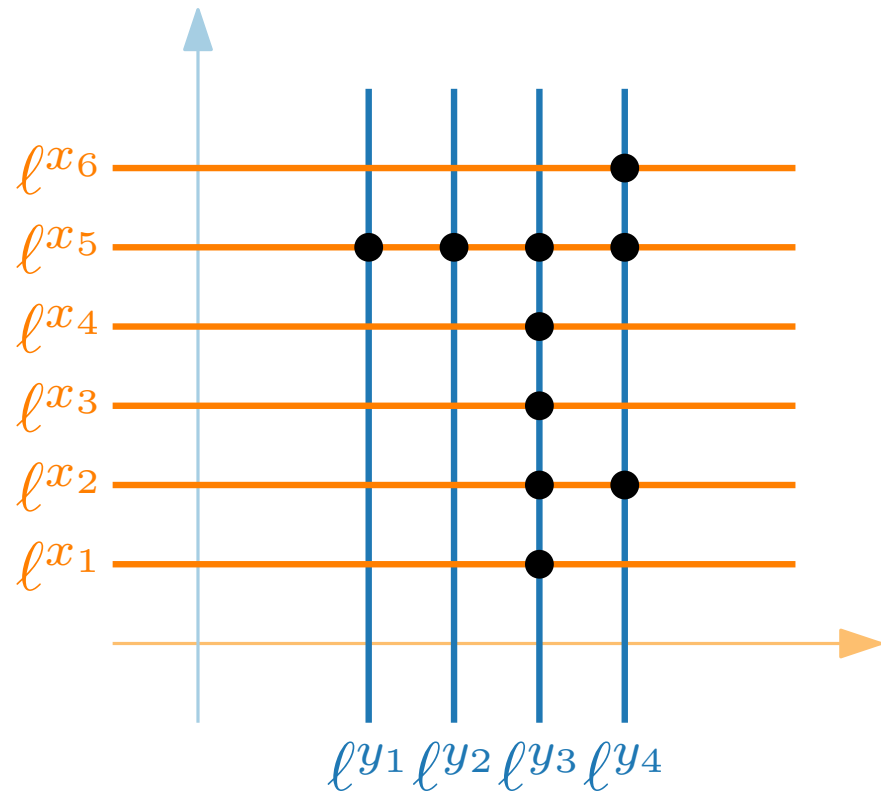
Open Q.

[Kumar, Ramesh,
ICALP 2000]

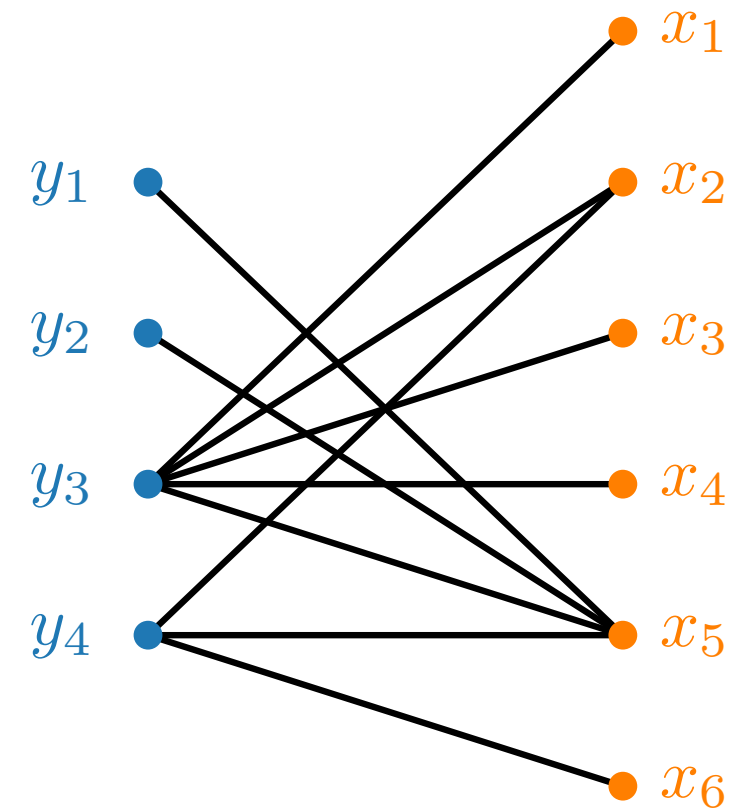
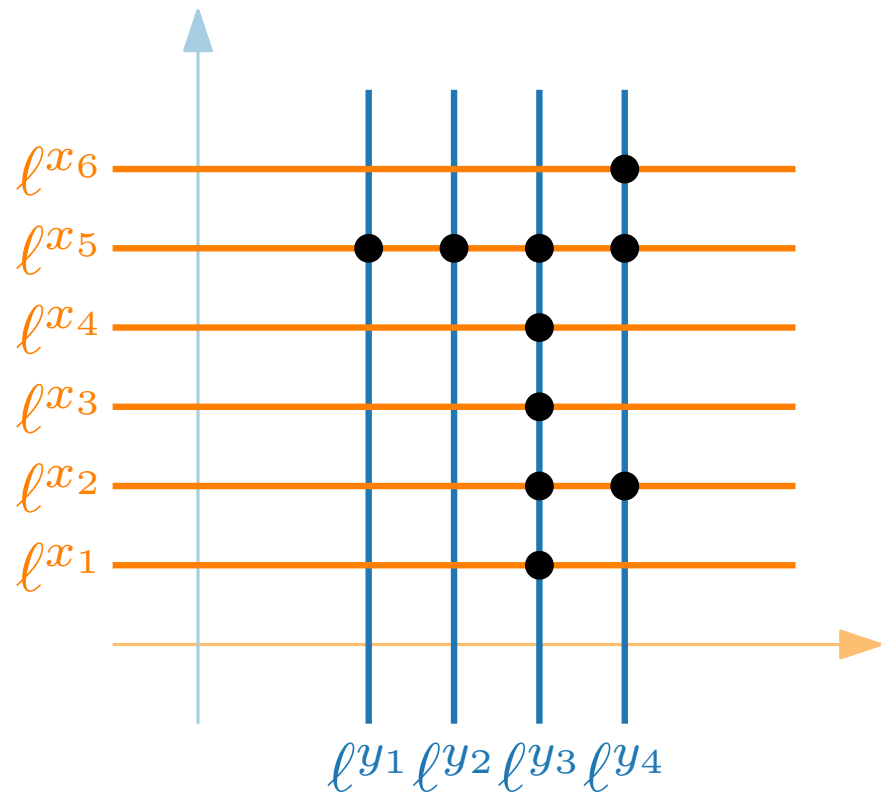
Axis-Aligned Point Line Cover in 2D



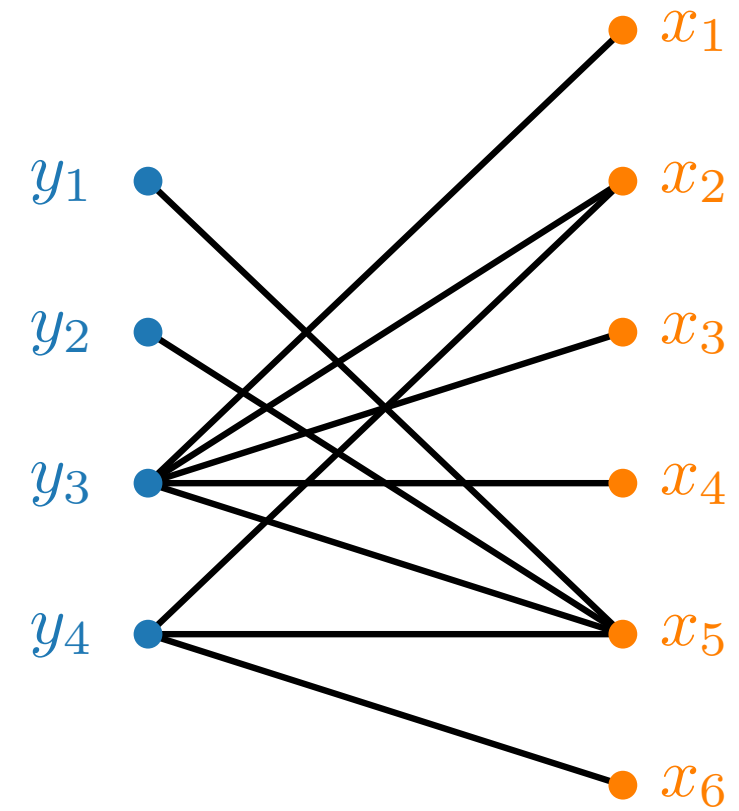
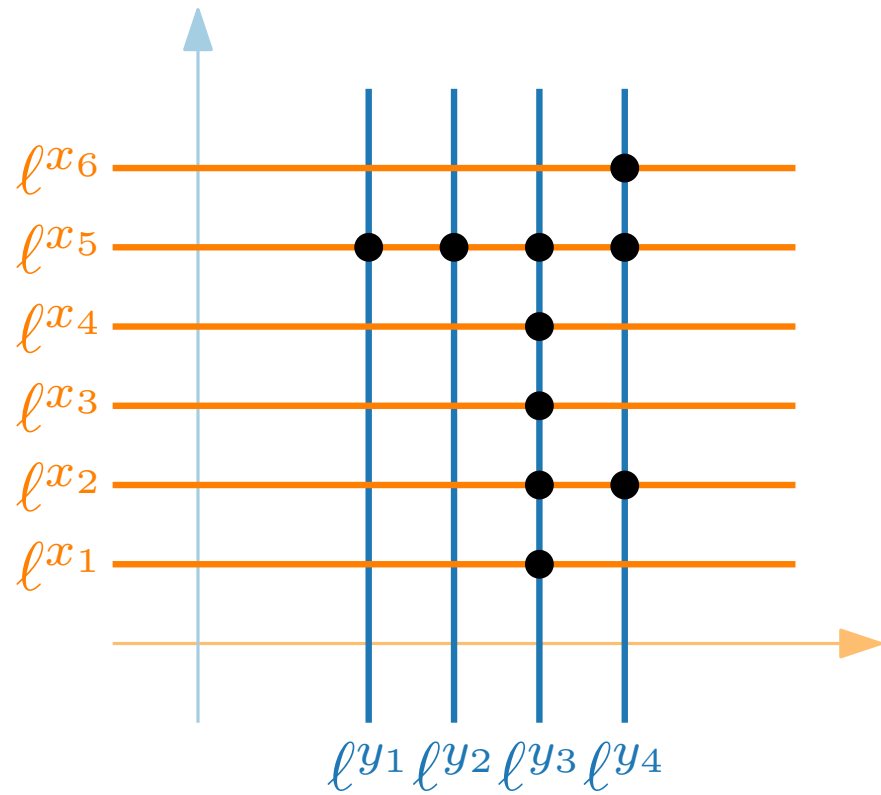
Axis-Aligned Point Line Cover in 2D



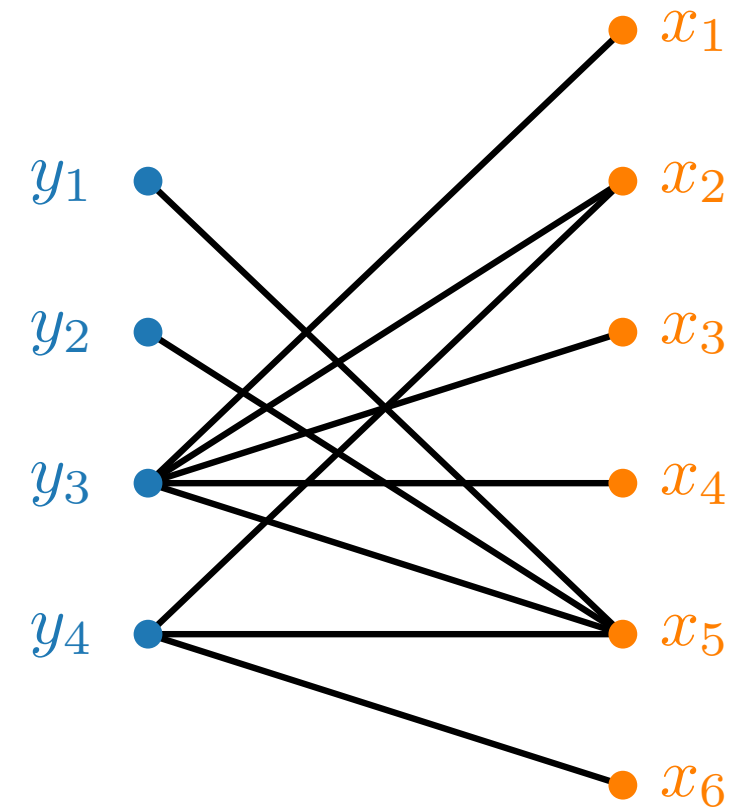
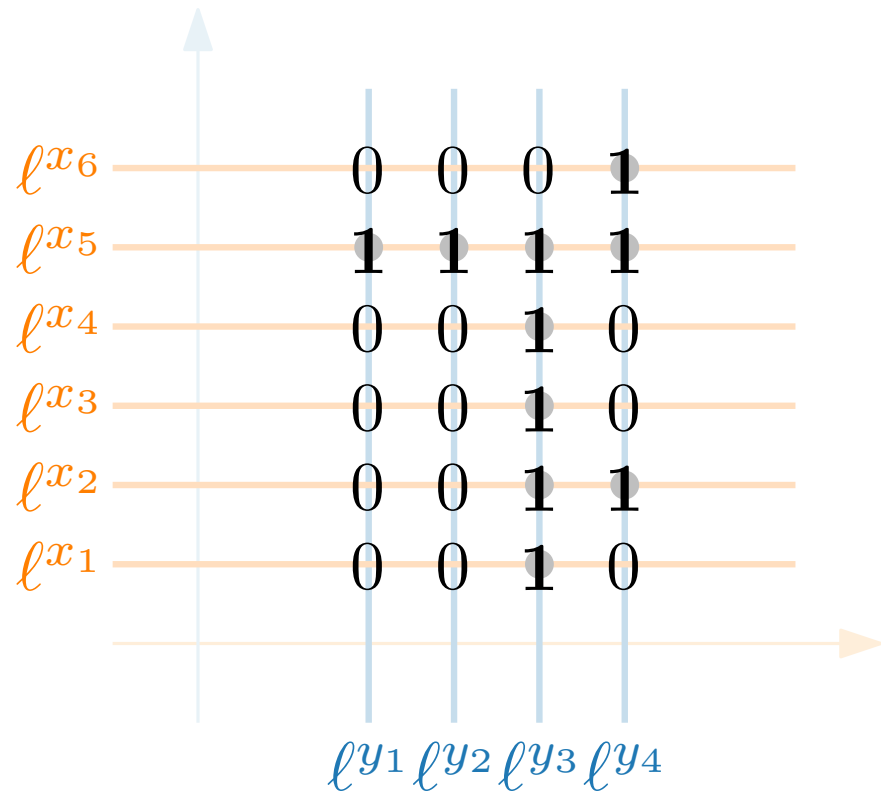
Axis-Aligned Point Line Cover in 2D



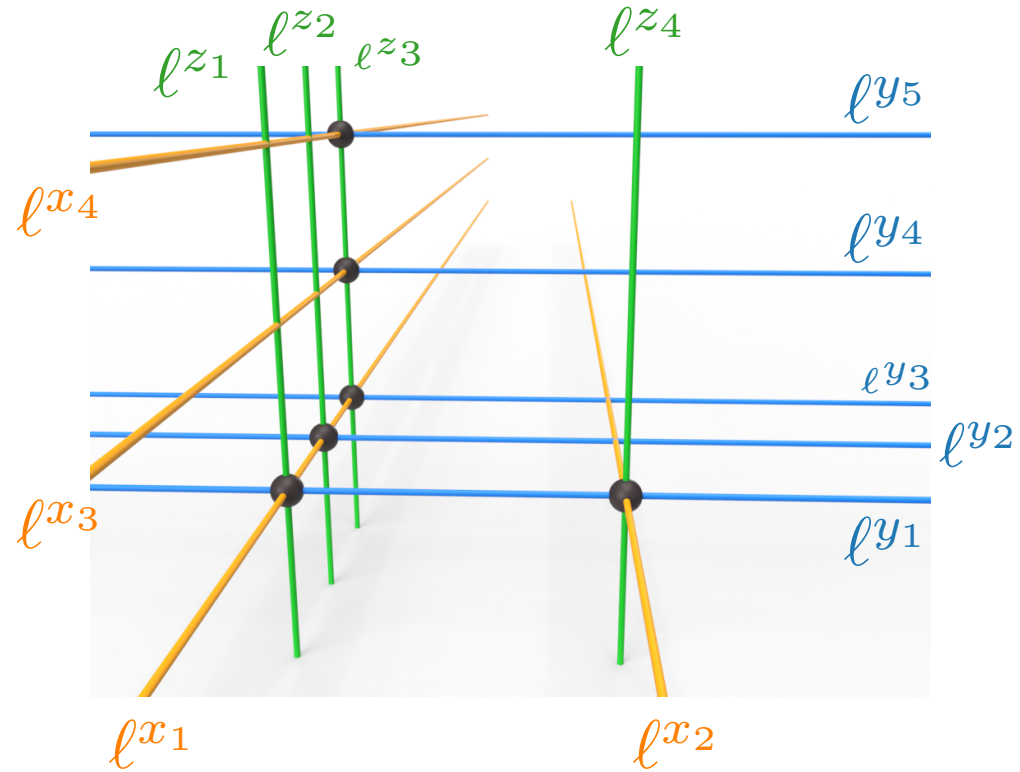
Axis-Aligned Point Line Cover in 2D



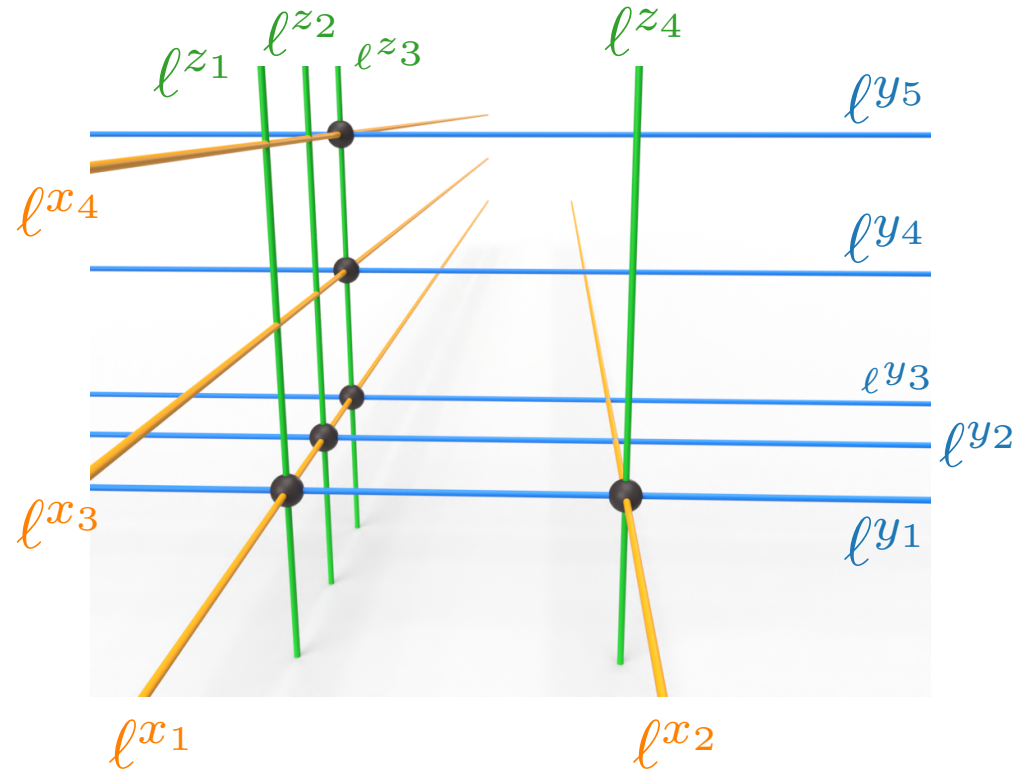
Axis-Aligned Point Line Cover in 2D



Axis-Aligned Point Line Cover in 3D

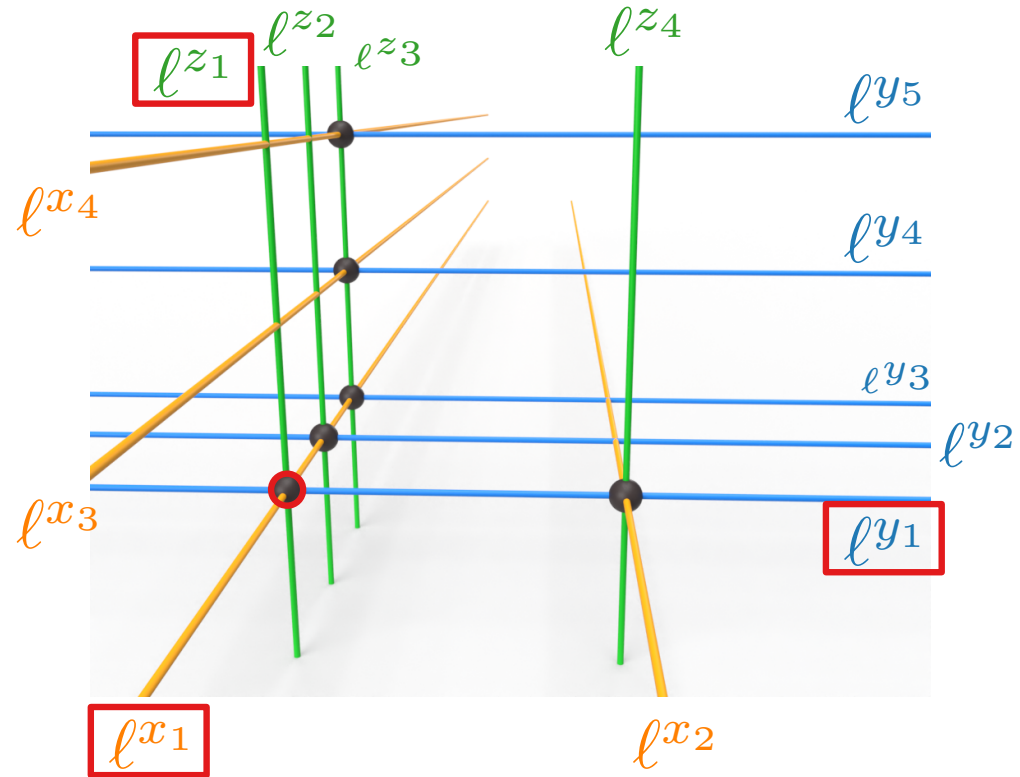


Axis-Aligned Point Line Cover in 3D



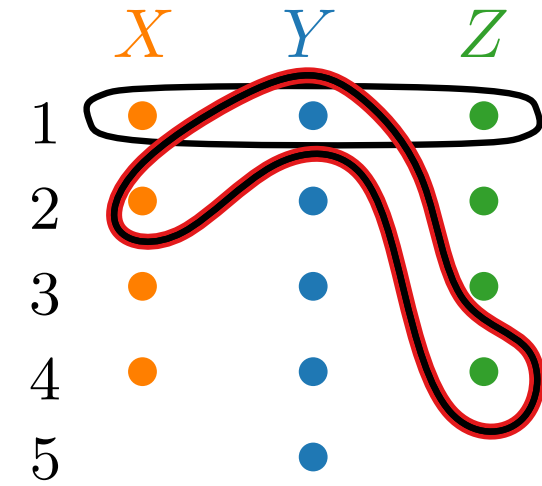
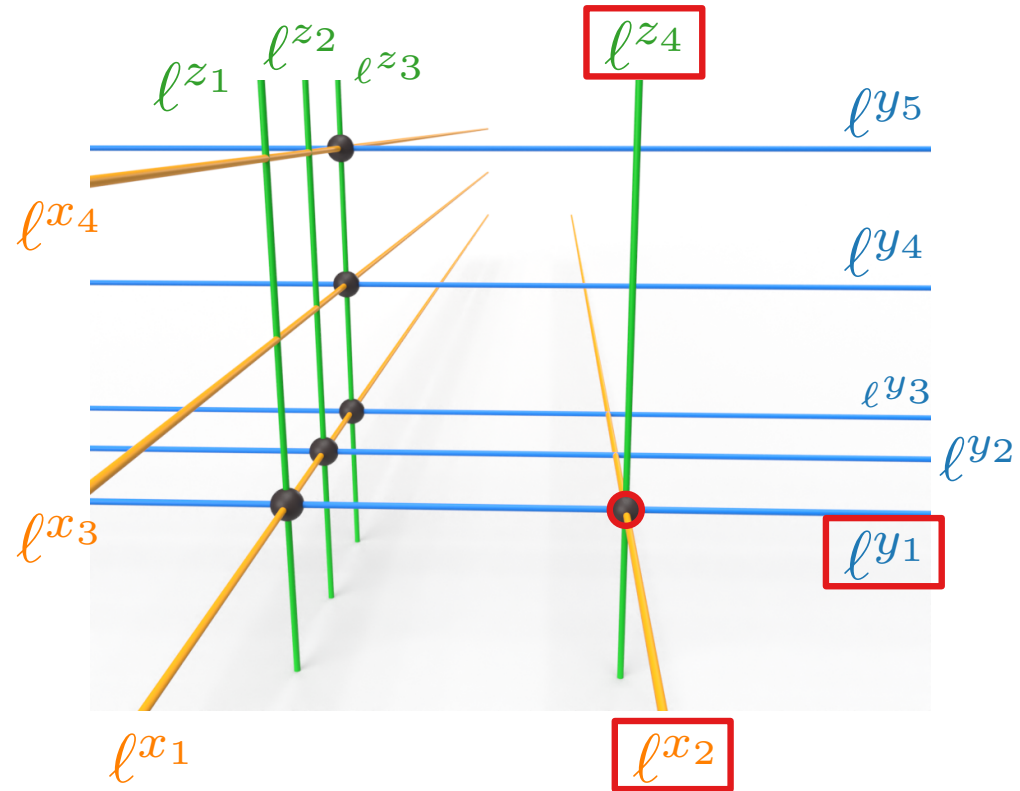
	X	Y	Z
1	●	●	●
2	●	●	●
3	●	●	●
4	●	●	●
5		●	

Axis-Aligned Point Line Cover in 3D

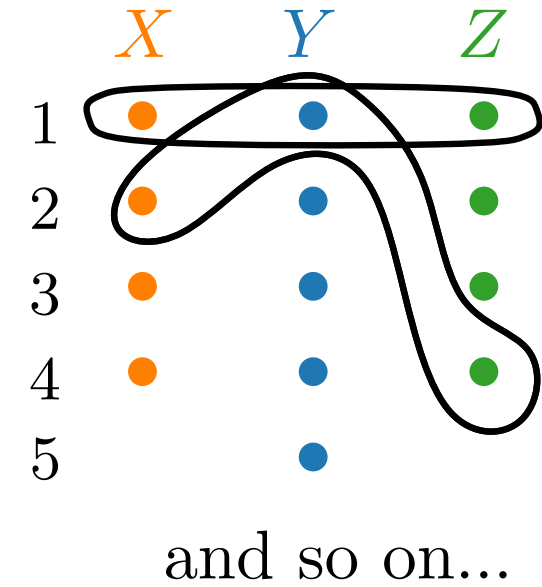
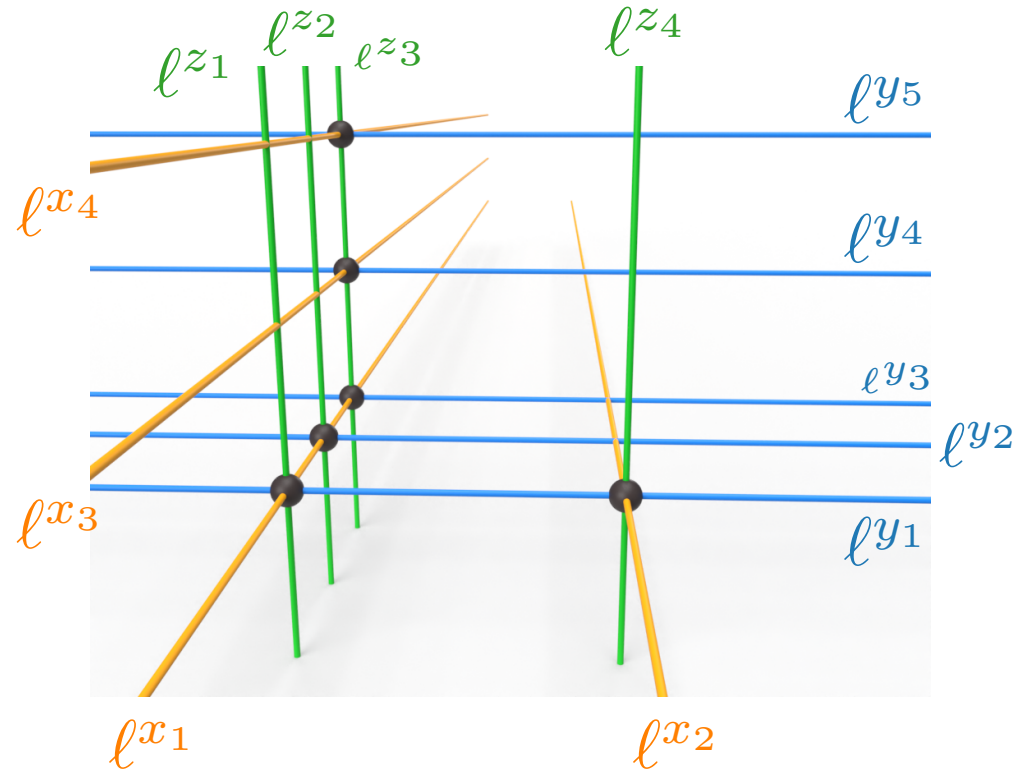


	X	Y	Z
1	●	●	●
2	●	●	●
3	●	●	●
4	●	●	●
5		●	

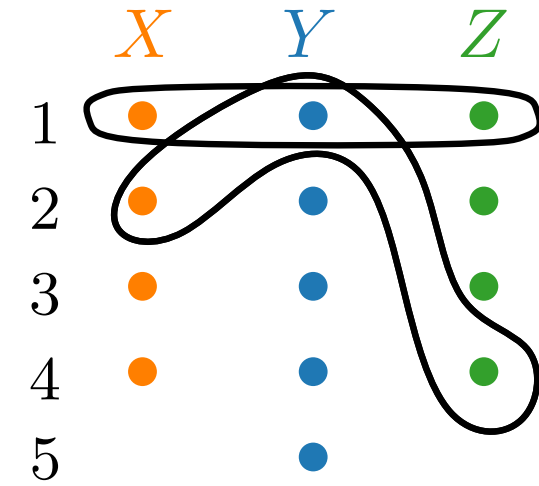
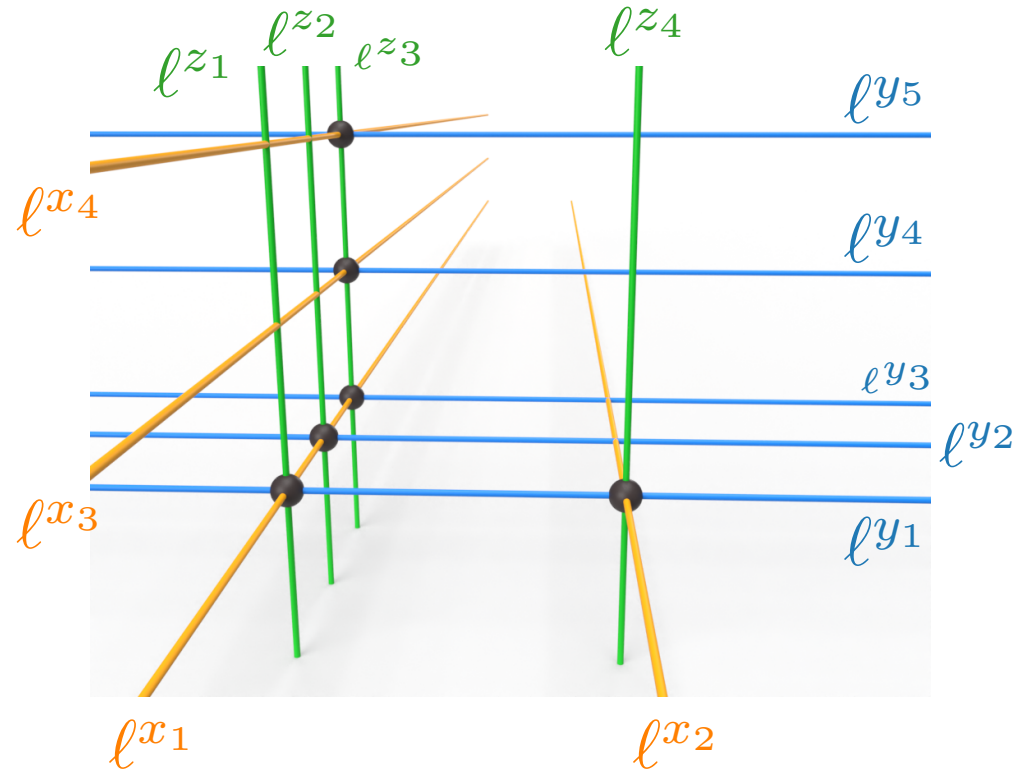
Axis-Aligned Point Line Cover in 3D



Axis-Aligned Point Line Cover in 3D



Axis-Aligned Point Line Cover in 3D



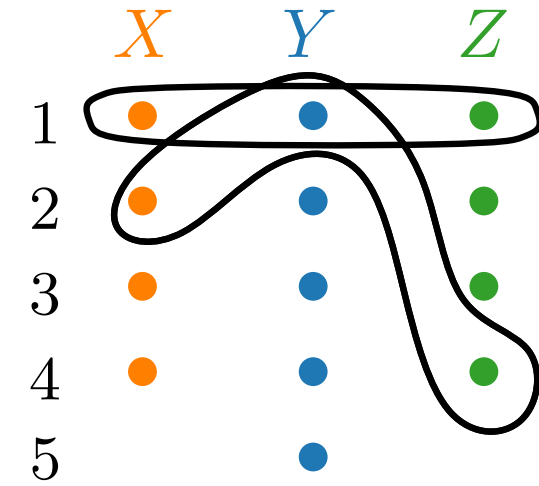
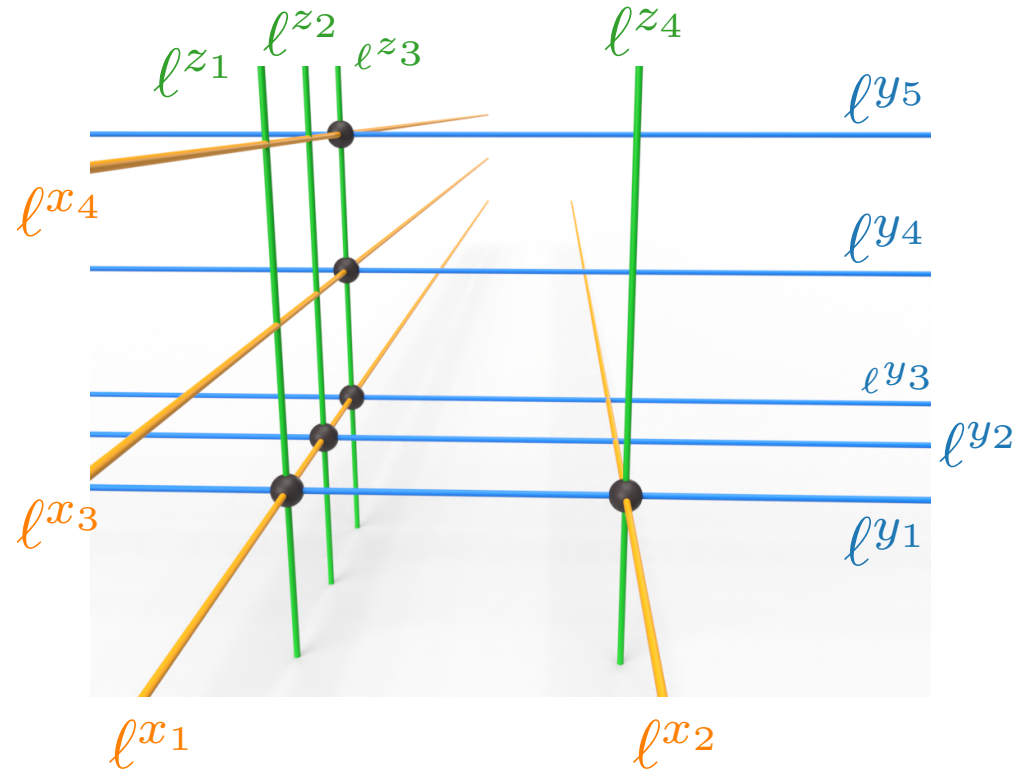
and so on...

(every hyperedge has
exactly 3 vertices,
one from each group)

3-uniform

3-partite

Axis-Aligned Point Line Cover in 3D



and so on...

(every hyperedge has
exactly 3 vertices,
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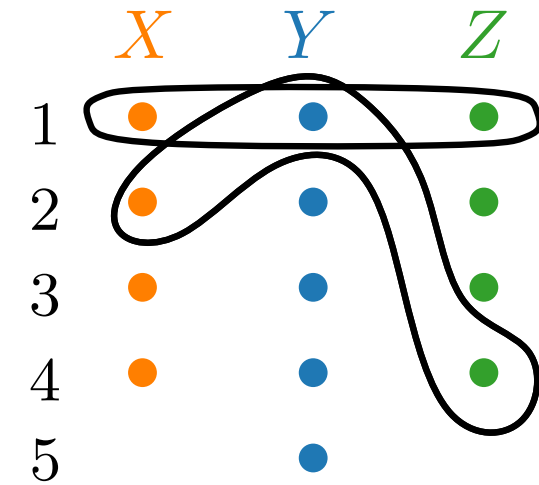
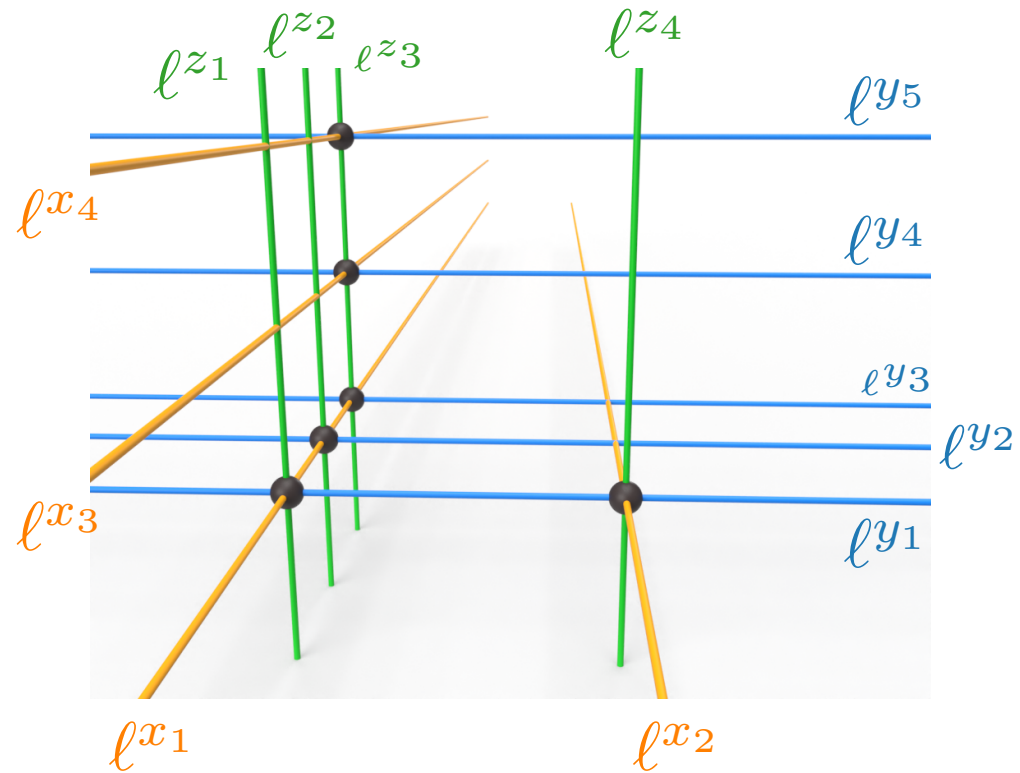
3-uniform

easy to check

3-partite

NP-hard

Axis-Aligned Point Line Cover in 3D



and so on...

(every hyperedge has
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one from each group)

3-uniform

easy to check

3-partite

NP-hard

3-hypergraph

Representable Hypergraphs

axis-aligned point line cover instance



k -hypergraph

k -partite and k -uniform

Representable Hypergraphs

axis-aligned point line cover instance



k -hypergraph

k -partite and k -uniform

Representable Hypergraphs

axis-aligned point line cover instance

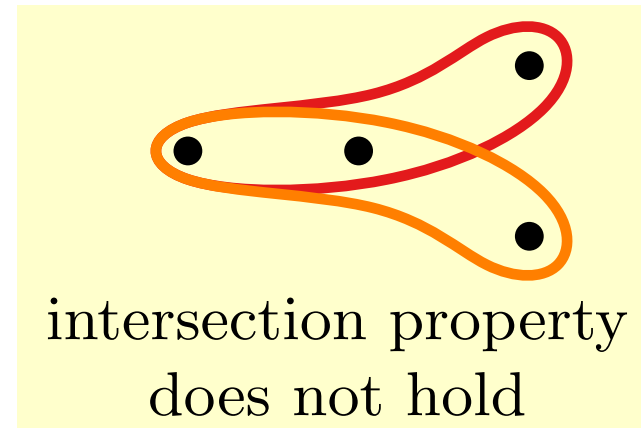


k -hypergraph

k -partite and k -uniform

No

exception: 2D



intersection property
does not hold

Representable Hypergraphs

axis-aligned point line cover instance

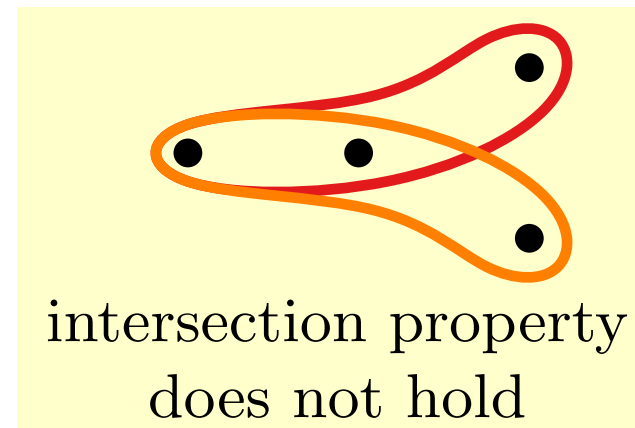


k -hypergraph

k -partite and k -uniform

No

exception: 2D intersection property
does not hold



Which k -hypergraphs can be *represented*
via axis-aligned point line cover instances?

Paths

Notation.

$[k] = \{1, \dots, k\}$ for

A hypergraph $\mathbf{G} = (V, E)$

$V = V_1 \cup \dots \cup V_k$

Paths

Def.

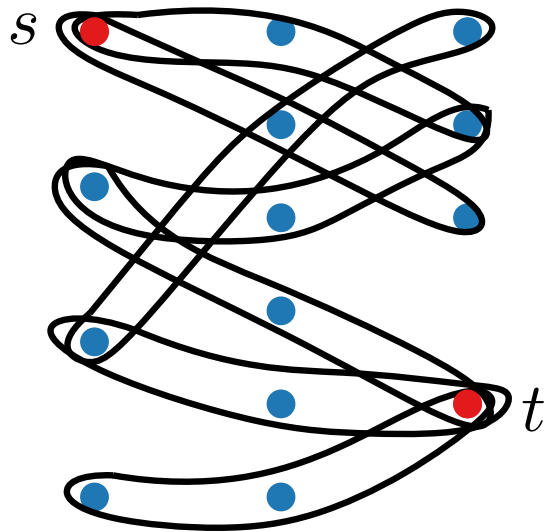
Let $s, t \in V$. An *s - t path* is a sequence of vertices $s = v_1, \dots, v_r = t$ such that $\forall i \in [r - 1]$ v_i and v_{i+1} belong to the same edge.

Notation.

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A hypergraph $G = (V, E)$

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Paths

Def.

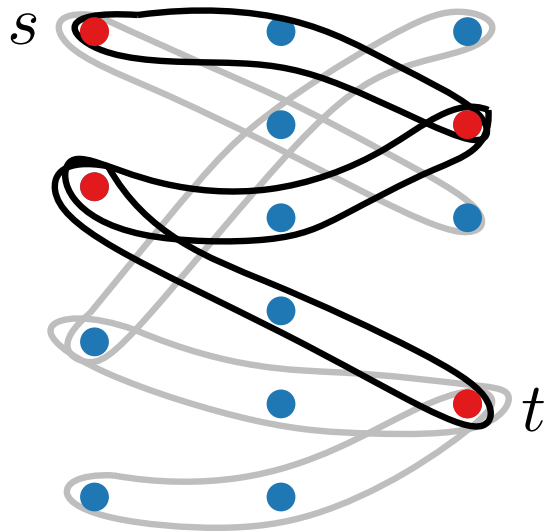
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Def.

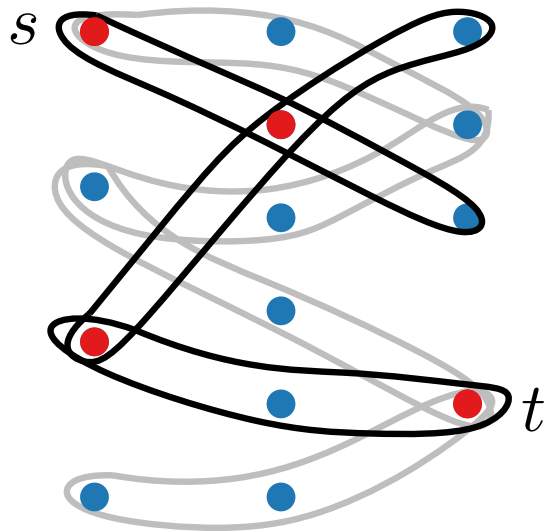
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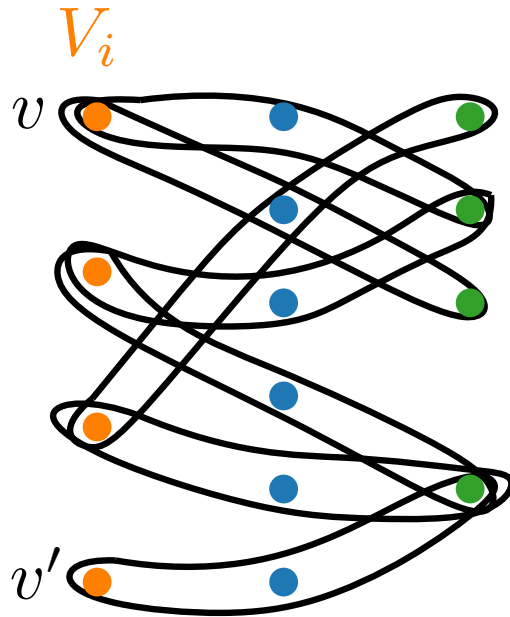
$V = V_1 \cup \dots \cup V_k$



Separability – Key Property

Def. *Vertex separability*

For a given k -hypergraph G two distinct vertices v and v' from the same group V_i where $i \in [k]$ are *separable* if there exists $j \in [k]$ with $j \neq i$ such that every v - v' path contains a vertex in V_j .

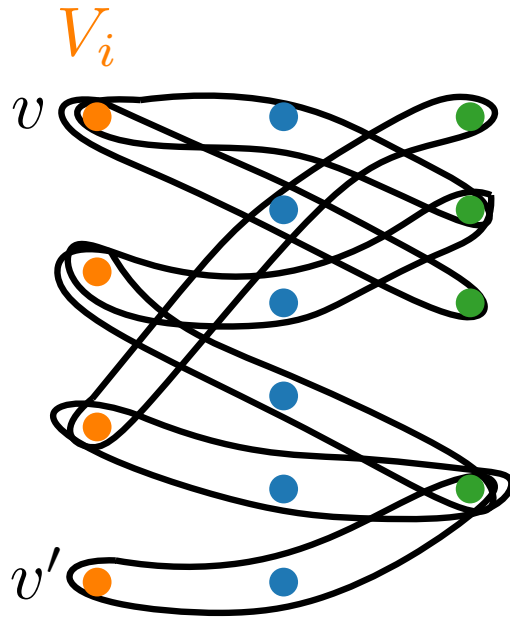


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(Informally, removing V_j from the vertex set and from the edges separates v and v' .)

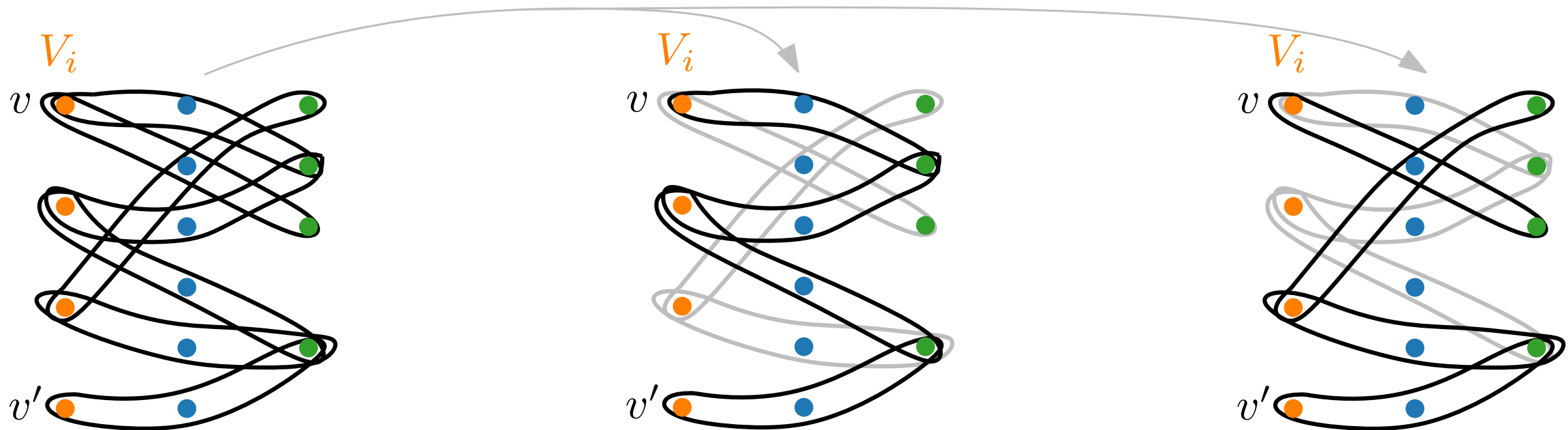


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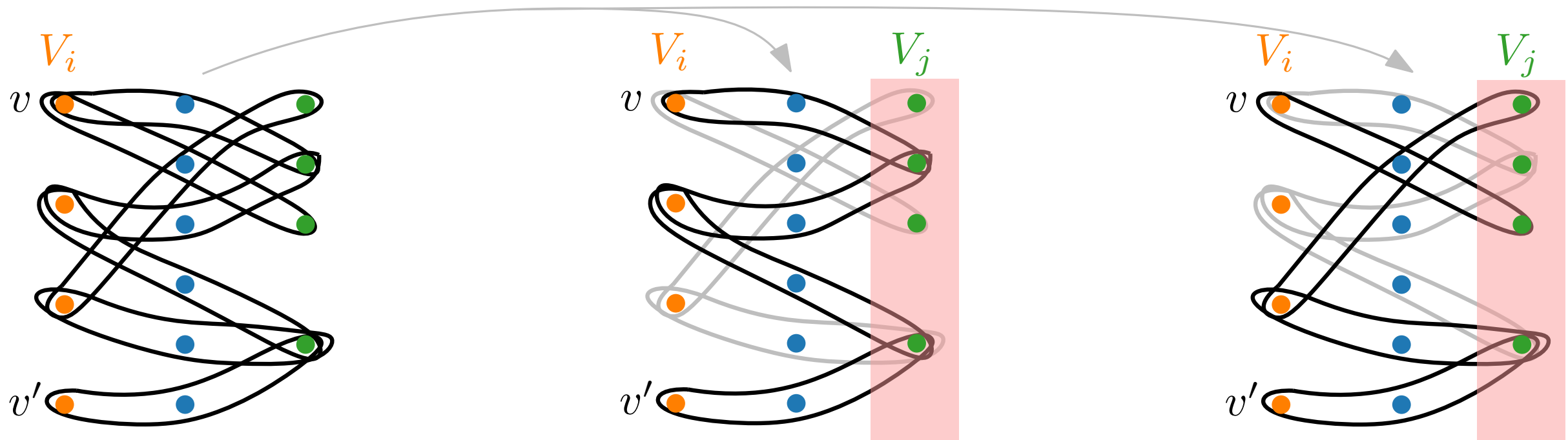


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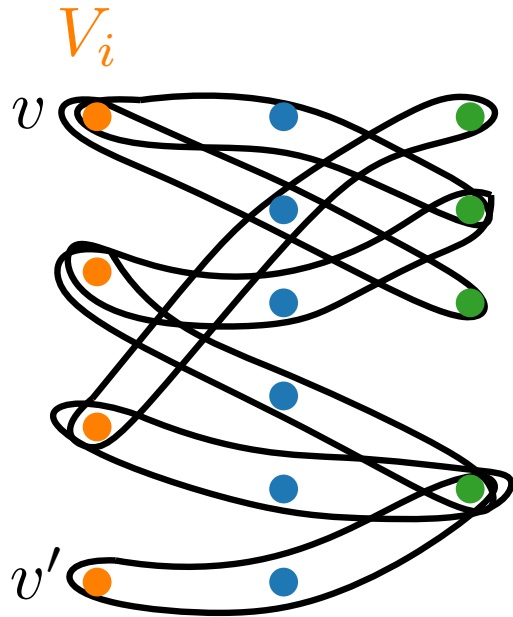


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(Informally, removing V_j from the vertex set and from the edges separates v and v' .)



A k -hypergraph is called *vertex separable* if every two vertices from the same group are separable.

Main Result

Theorem

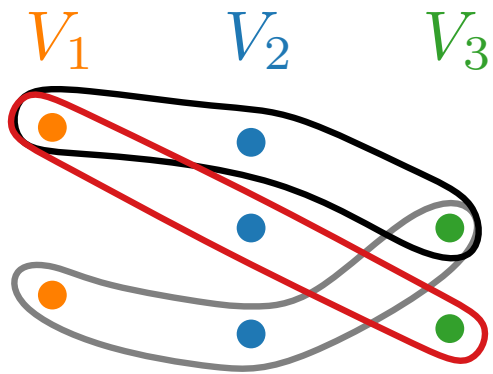
A k -hypergraph G is representable if and only if it is vertex separable.

Main Result – Construction

Theorem

A k -hypergraph G is **representable** if and only if it is **vertex separable**.

hyperedge $e \rightarrow$ point p^e
vertex $v_i \rightarrow$ line ℓ^{v_i}



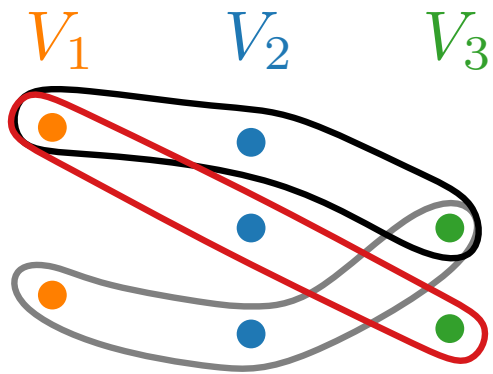
Main Result – Construction

Theorem

A k -hypergraph G is **representable** if and only if it is **vertex separable**.

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Main Result – Construction

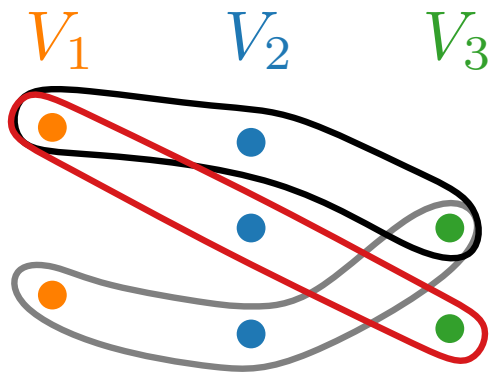
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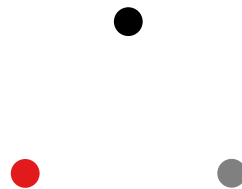
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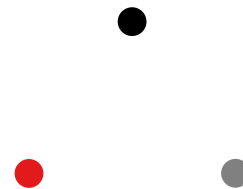
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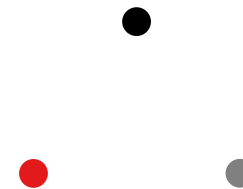
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G_2



G_3



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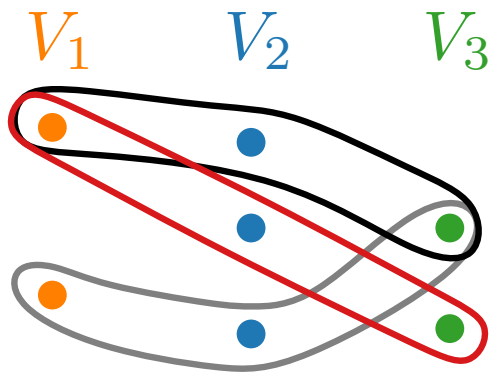
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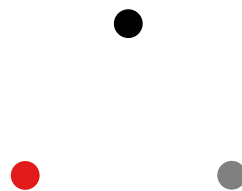
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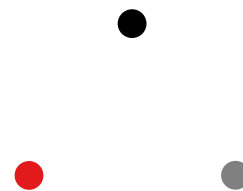
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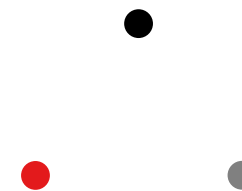
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Main Result – Construction

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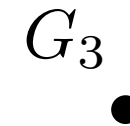
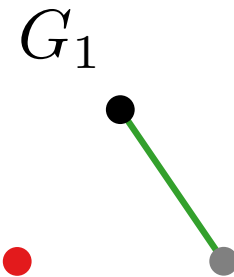
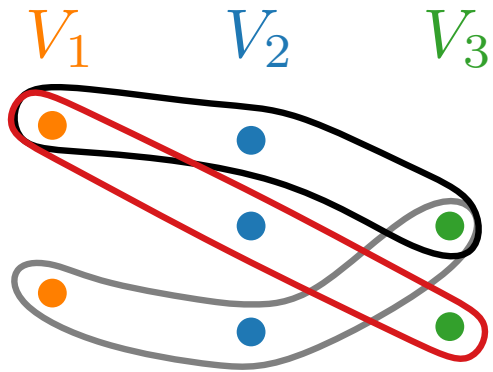
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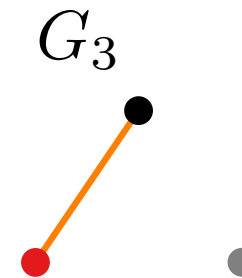
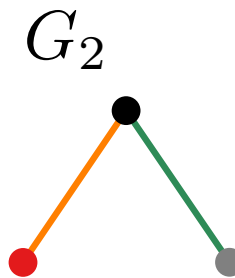
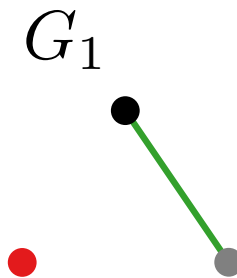
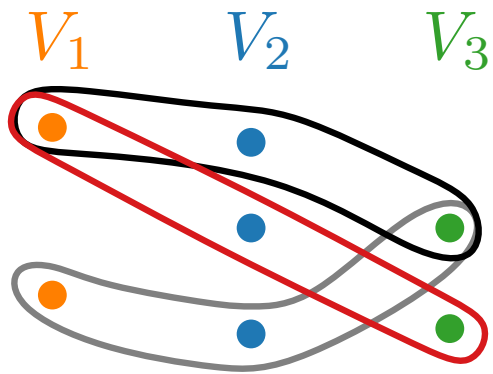
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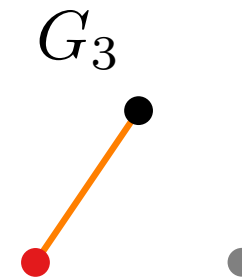
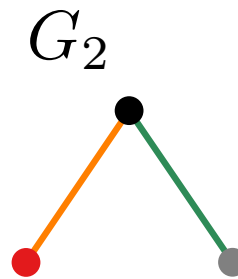
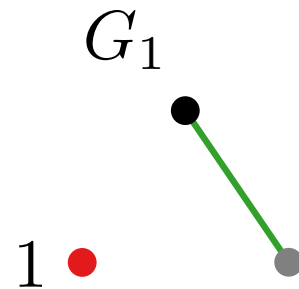
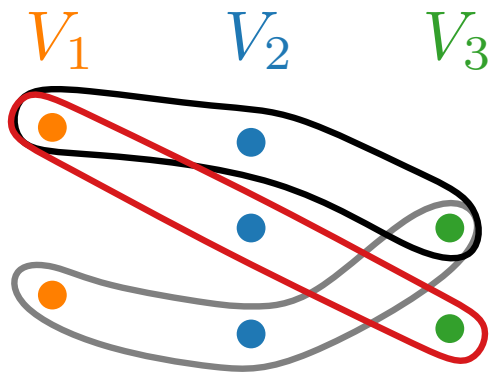
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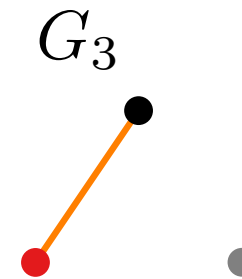
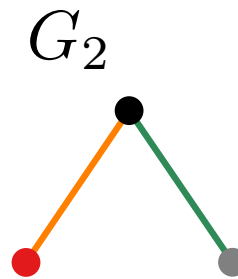
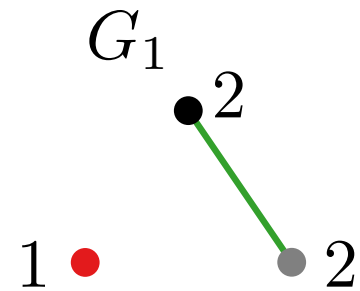
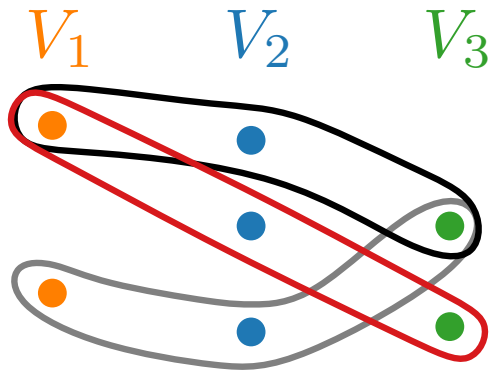
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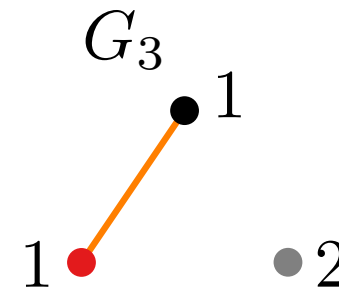
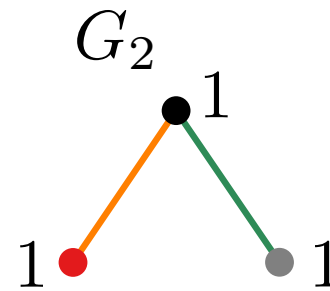
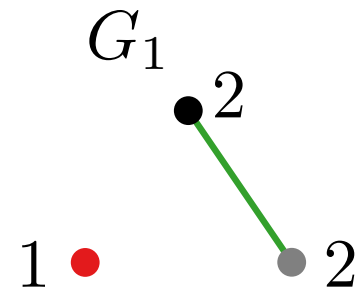
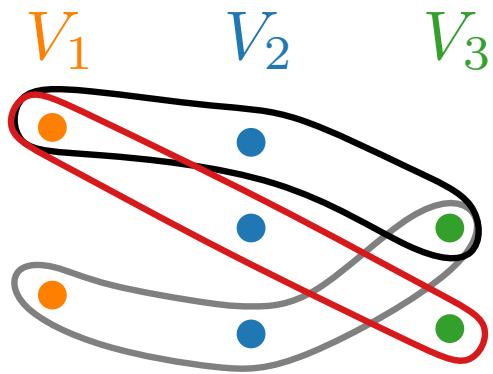
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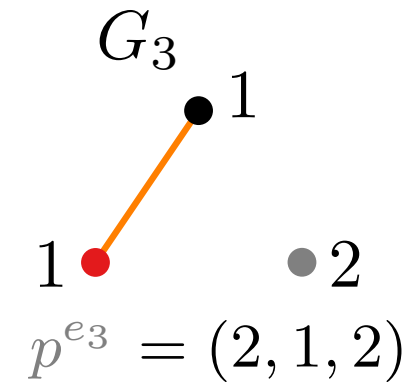
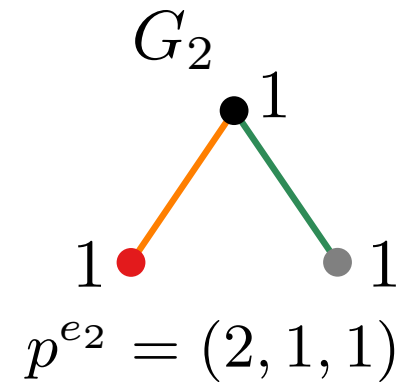
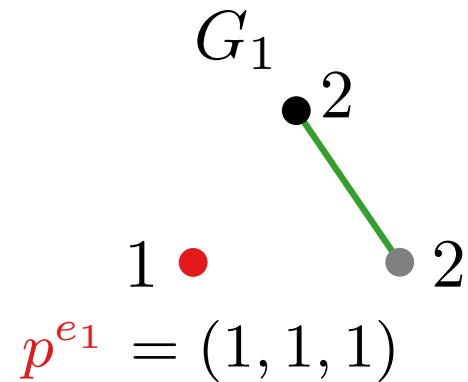
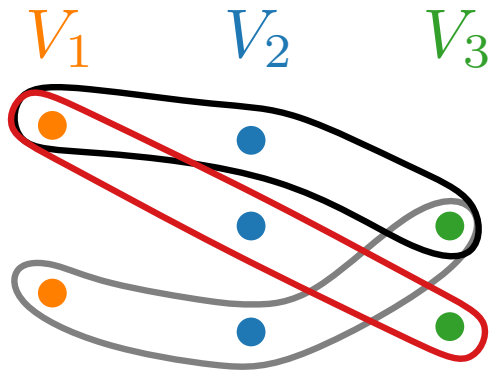
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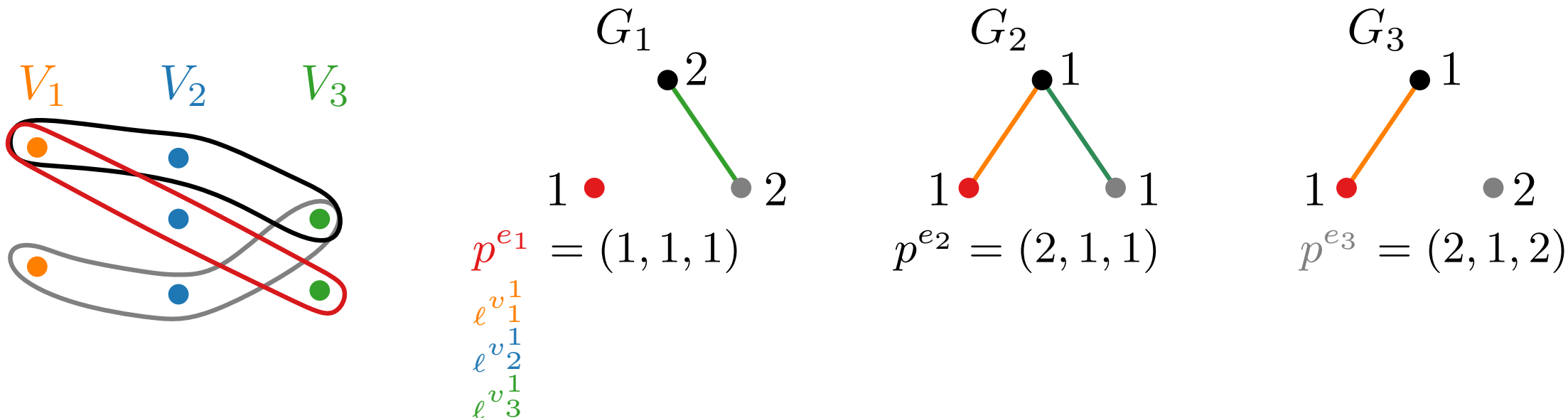
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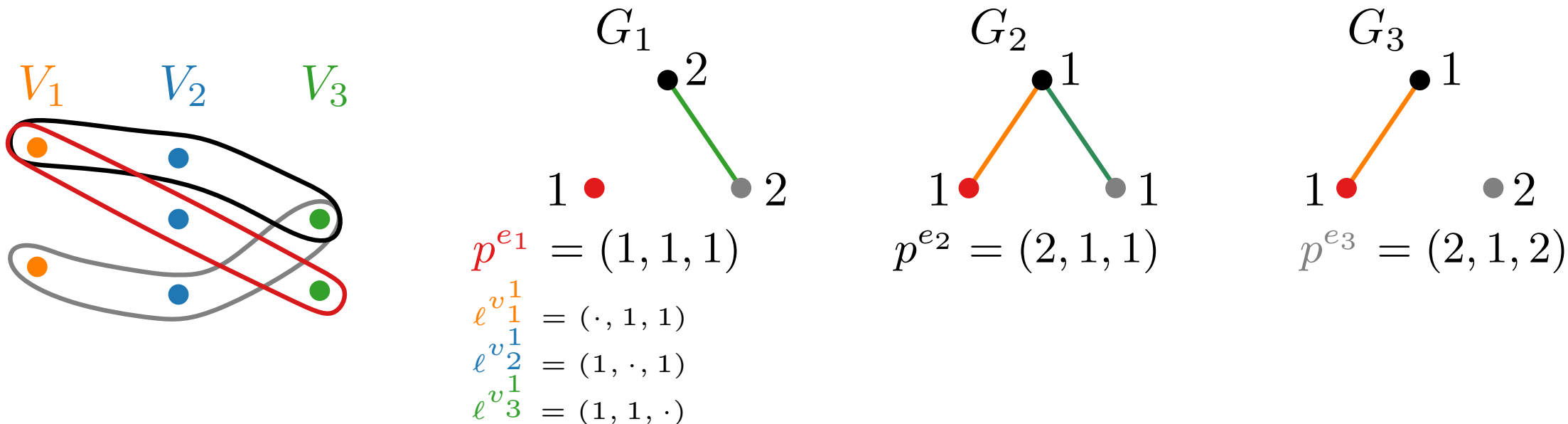
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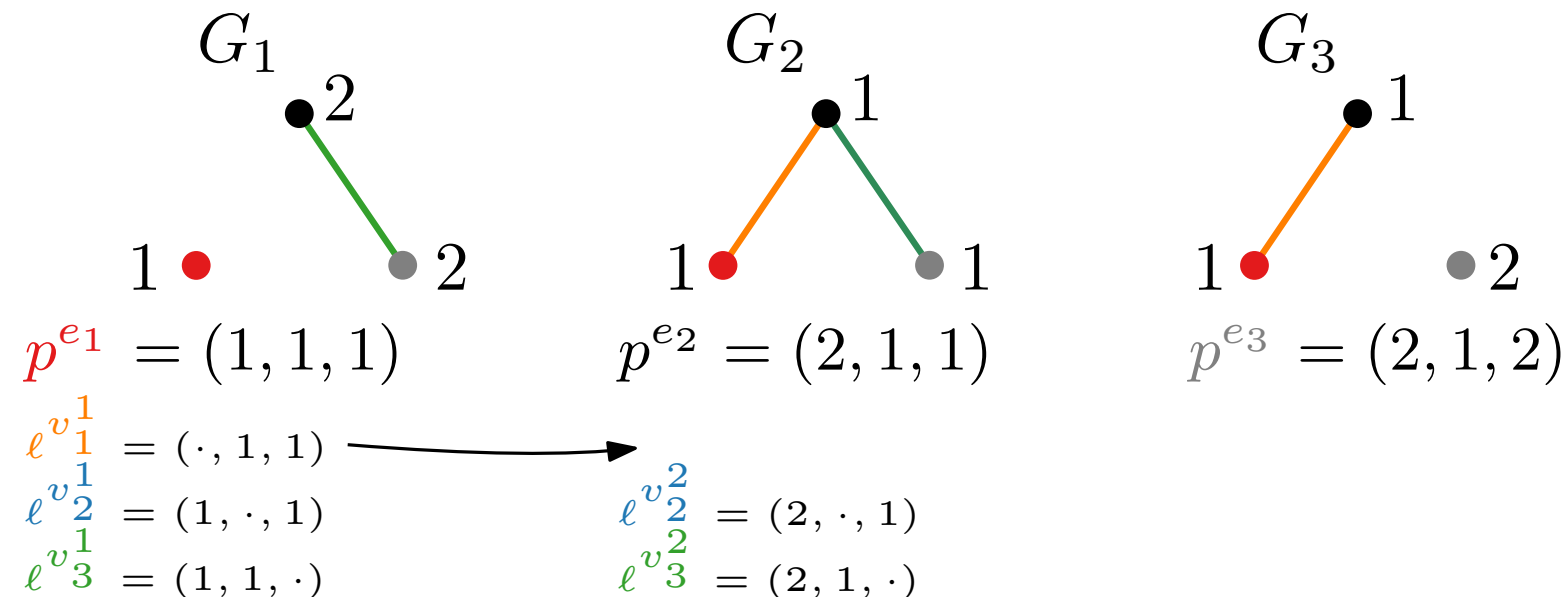
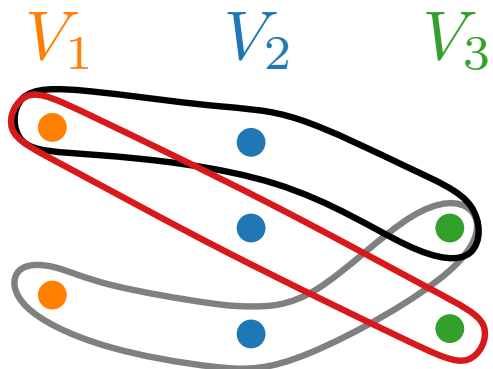
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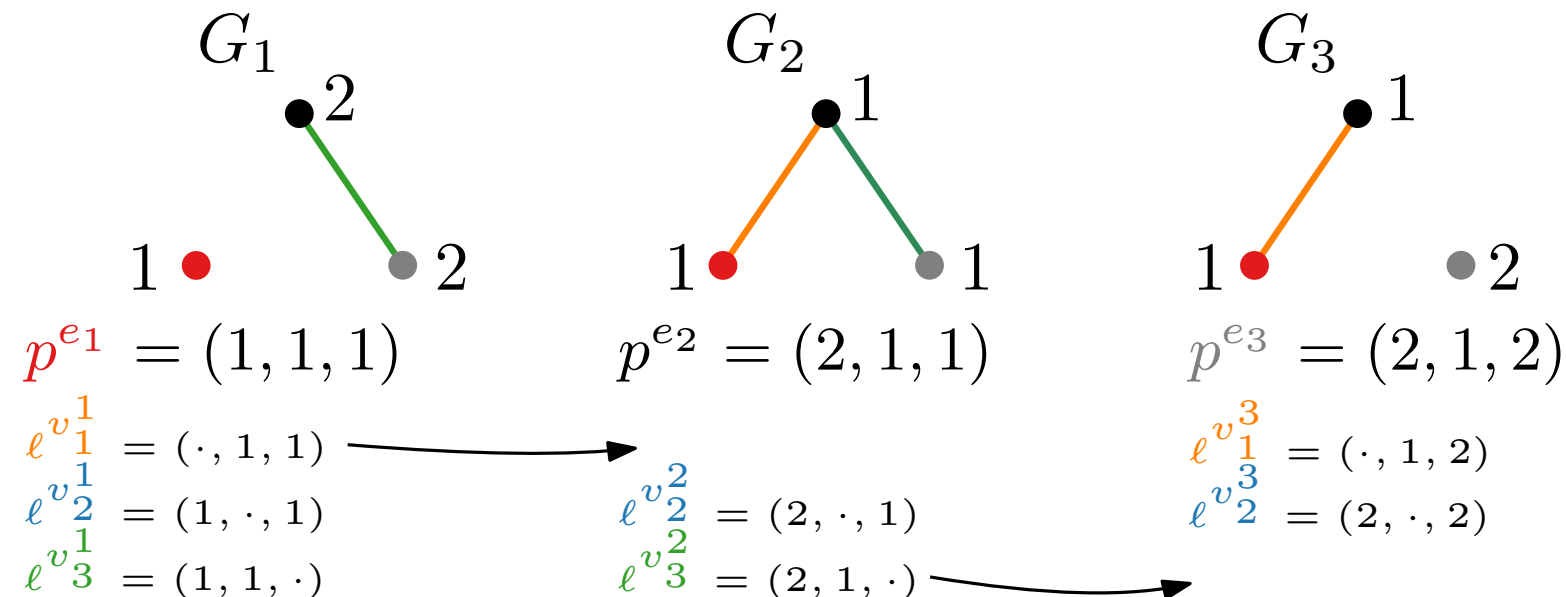
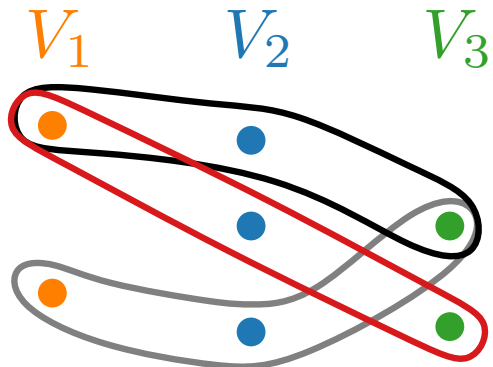
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vertex separable \Rightarrow there is a representation

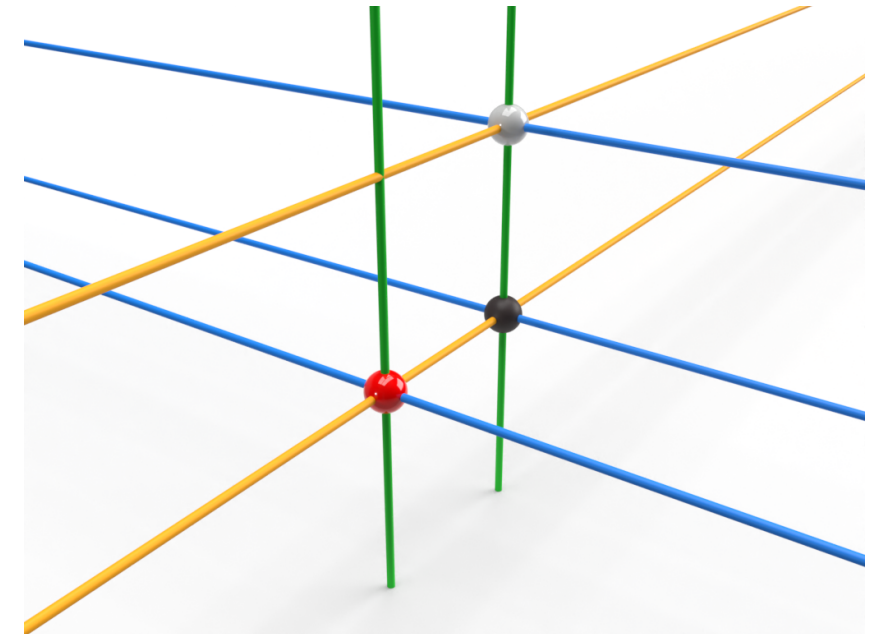
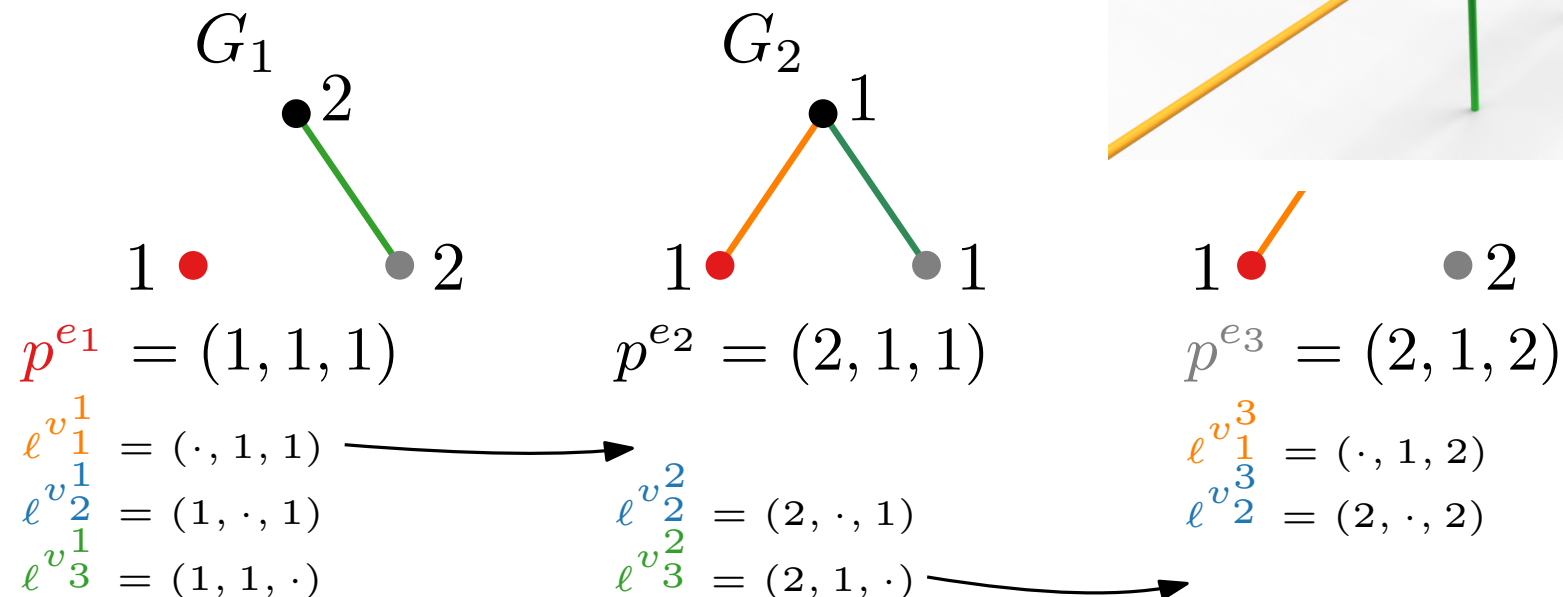
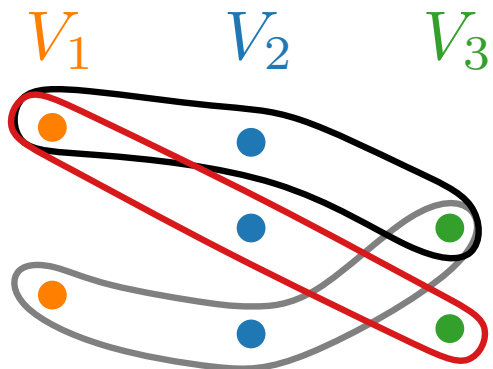
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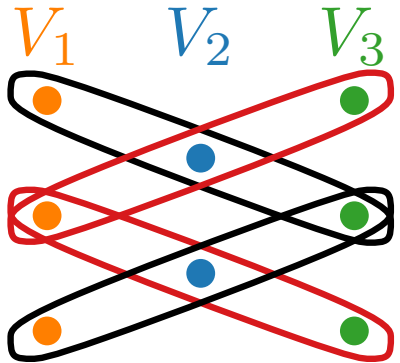
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Proof – Part 2

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Assume that G is not vertex separable but it has a point line cover representation.

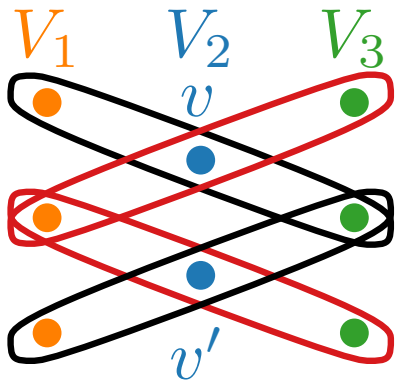


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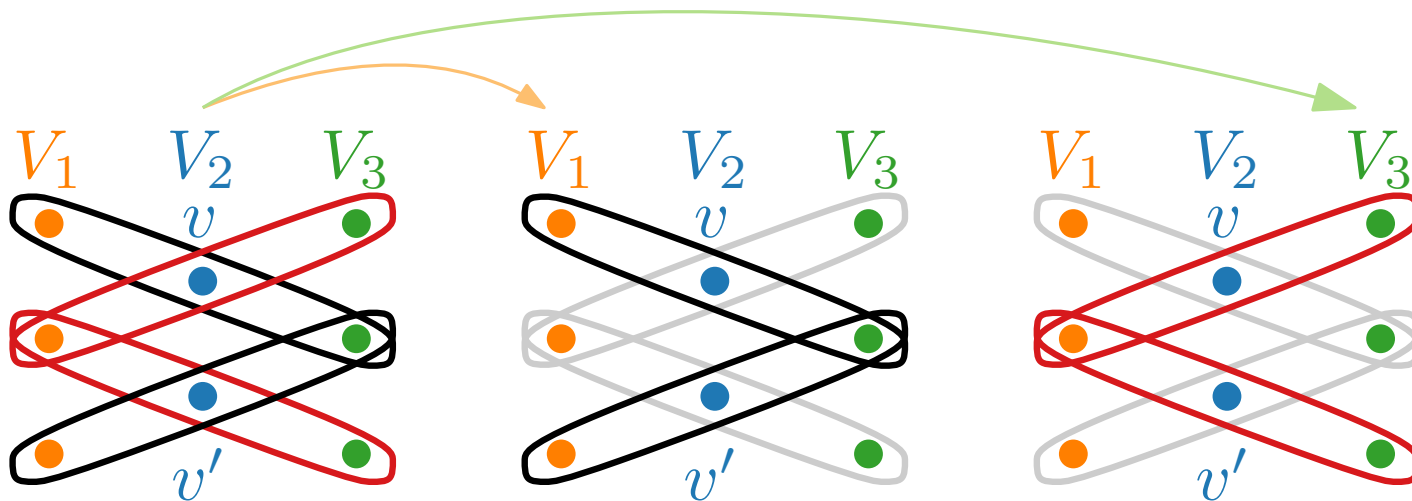


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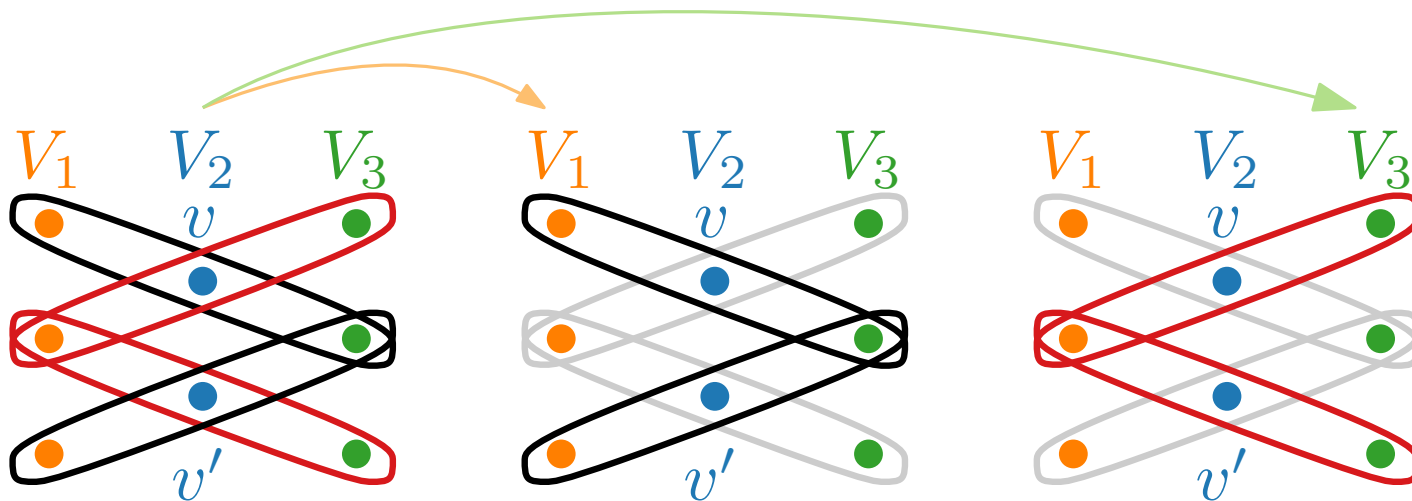


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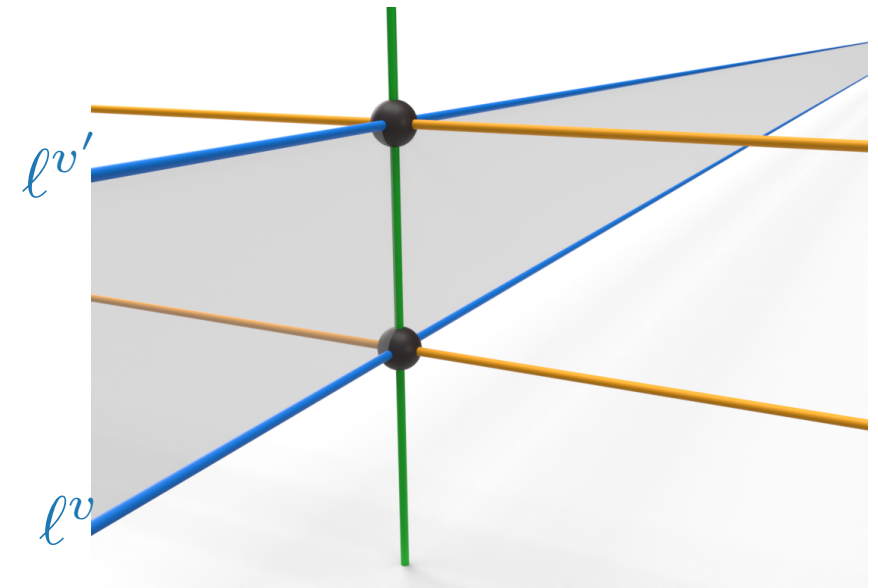
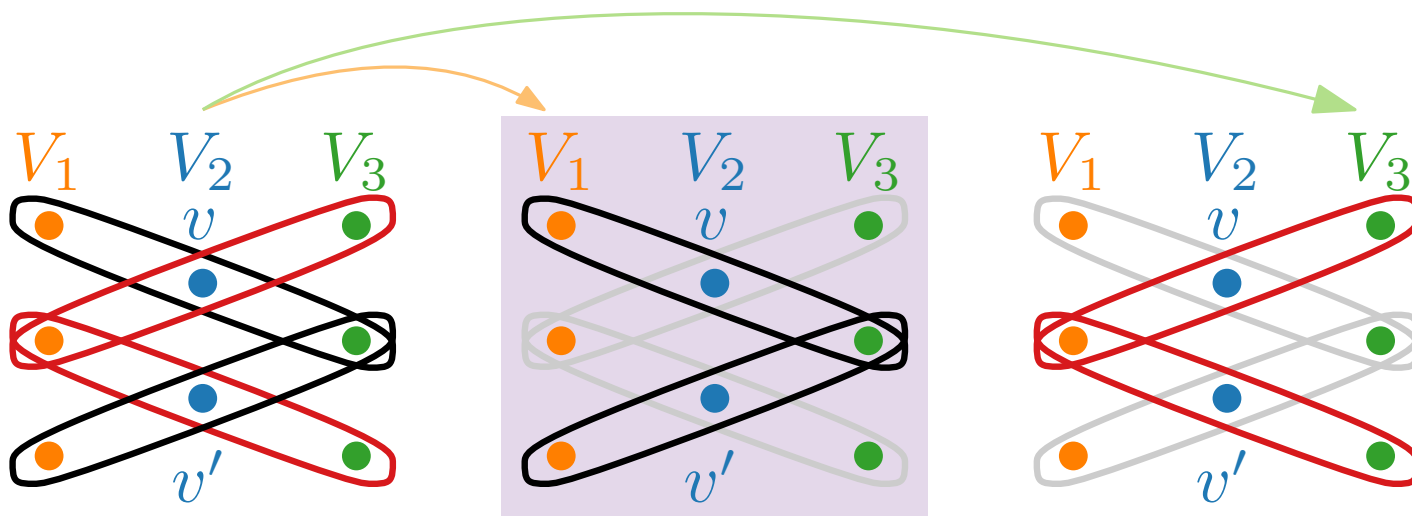


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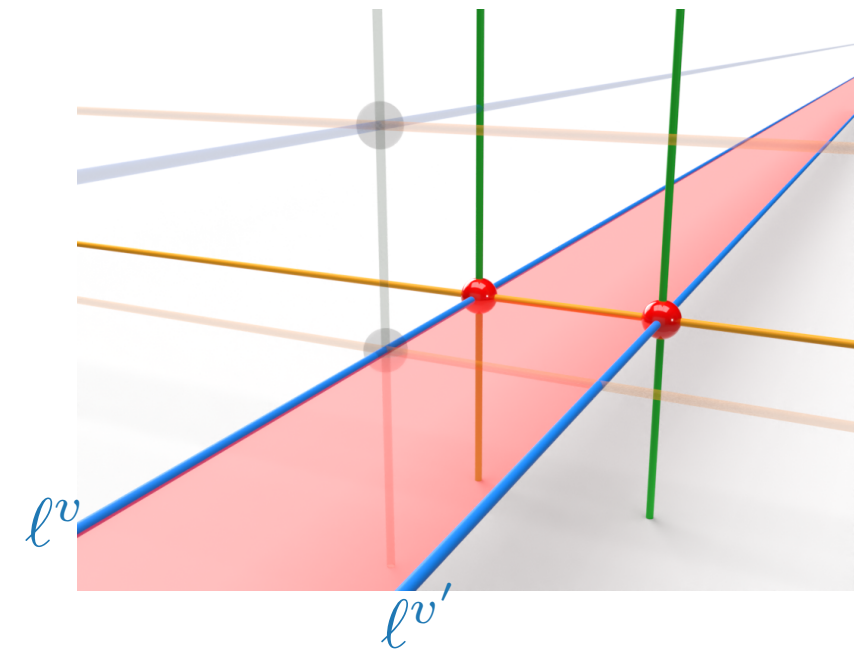
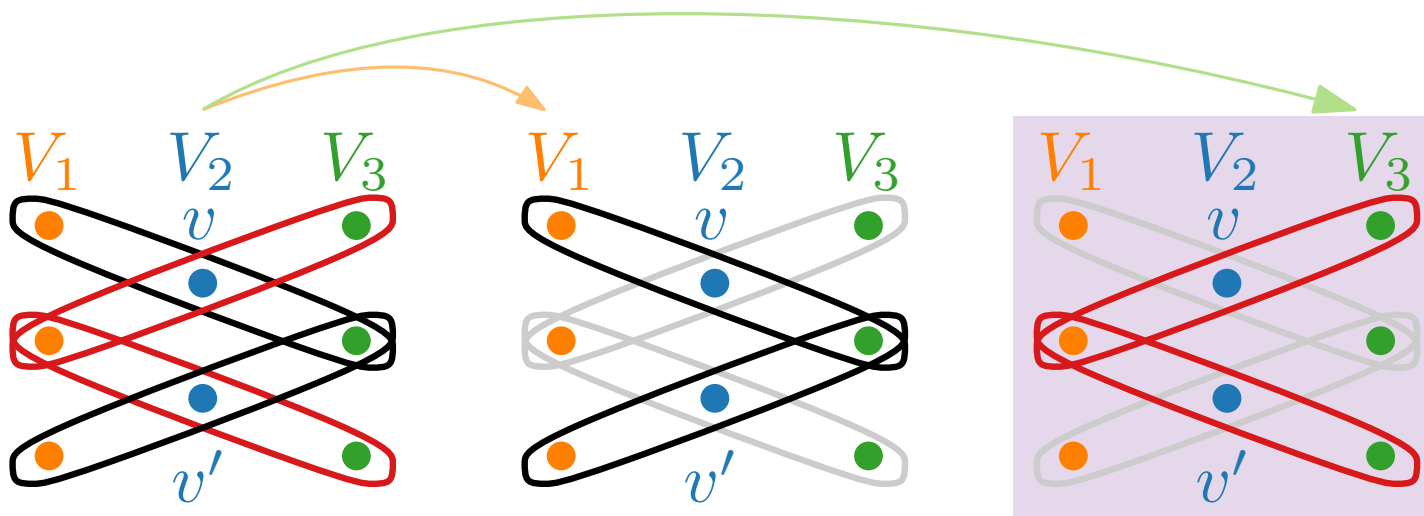


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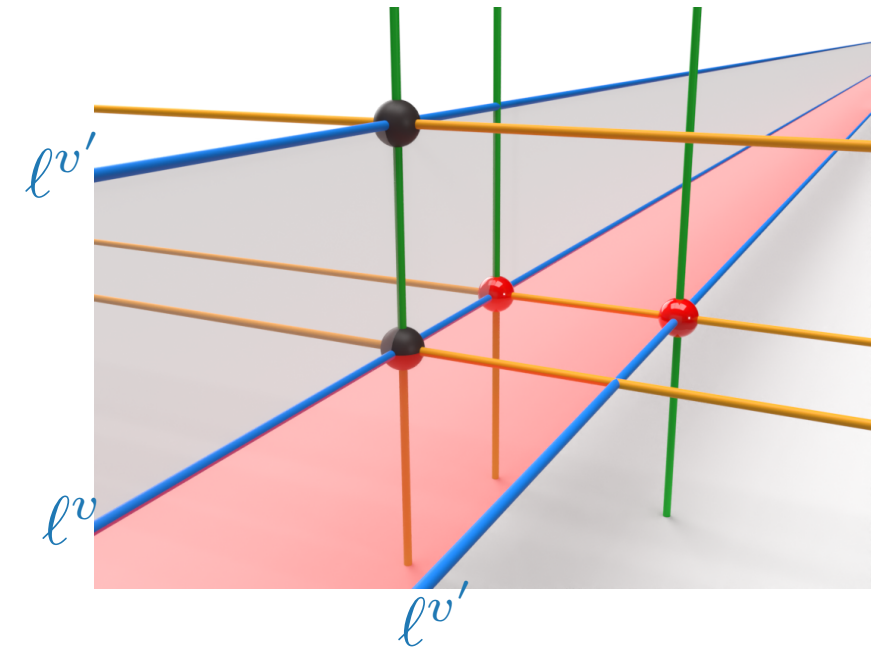
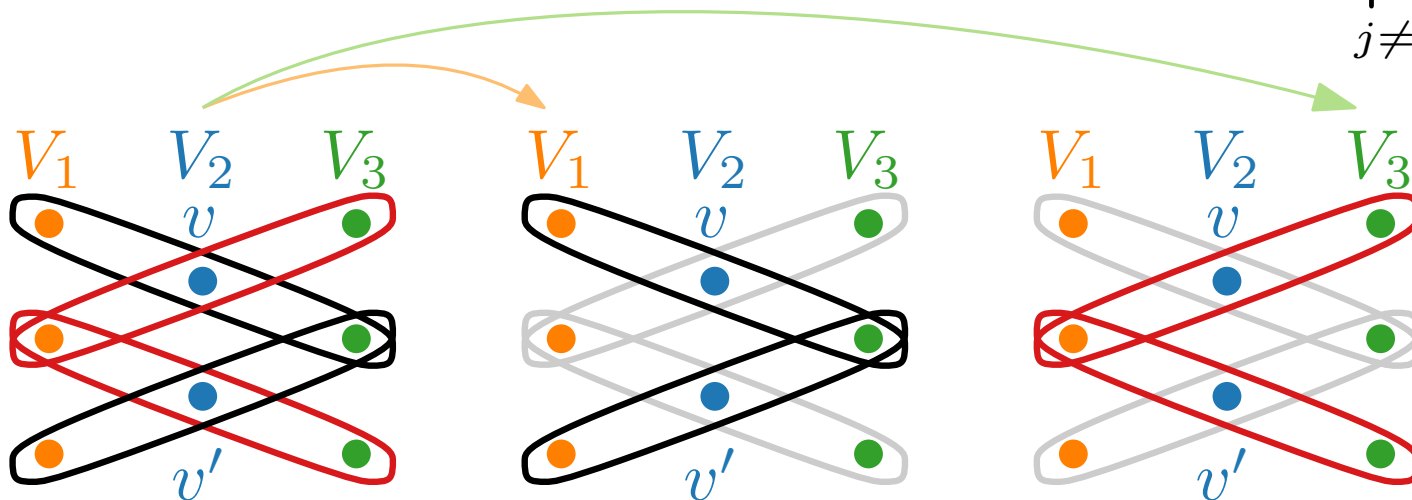


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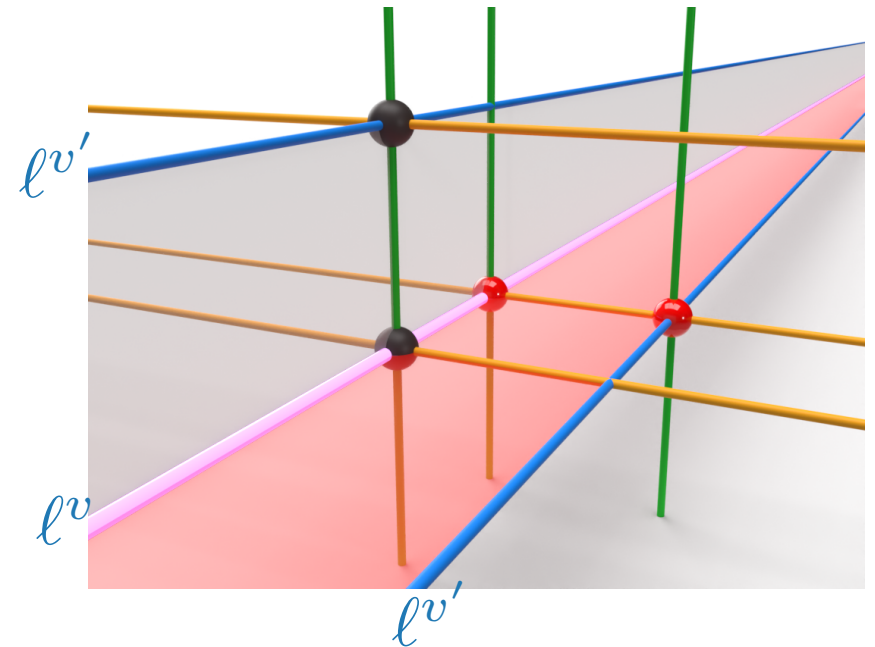
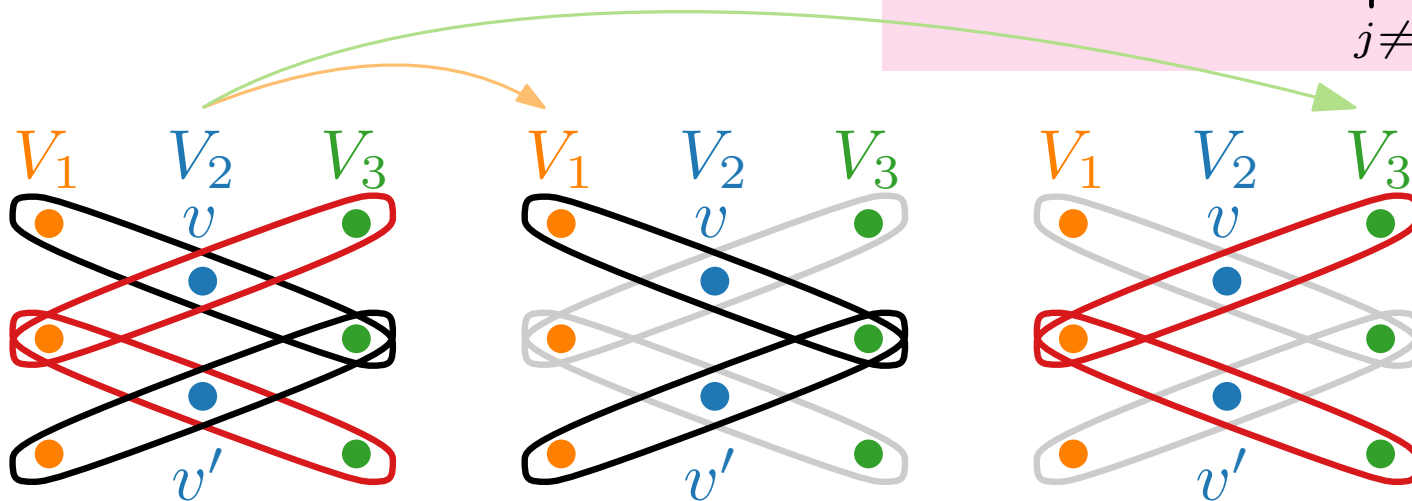


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Further Results & Open Questions

- Generalization to ℓ -dimensional subspace, $\ell < d$

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Space	d -dimensional
Covering objects	lines
Representable hypergraphs	vertex separable

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polynomial
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Space	d -dimensional	
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polynomial
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polynomial
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similar to representation of
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Further Results & Open Questions

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- Relation to other graph classes

Further Results & Open Questions

- Generalization to ℓ -dimensional subspace, $\ell < d$

Space	d -dimensional		
Covering objects	lines	ℓ -dimensional subspaces $2 \leq \ell \leq (d - 2)$	$(d - 1)$ -dimensional subspaces
Representable hypergraphs	vertex separable	generalized vertex separable	all

Thank
you!

polynomial
recognition
algorithm

polynomial
for a fixed d

What about non-constant d ?

- Design *improved* algorithms for vertex separable hypergraphs (e.g vertex cover, matching) parameterized by ℓ and d
- Relation to other graph classes

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