

# The Very Best of Perfect Non-crossing Matchings

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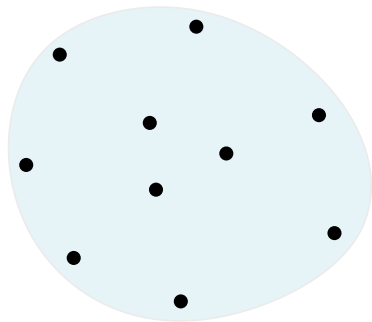
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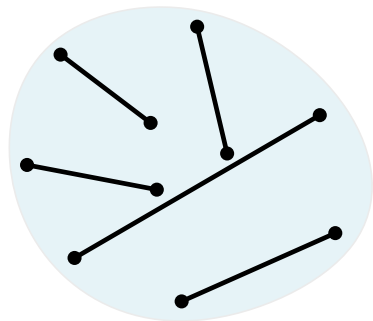
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EuroCG 2020 – Würzburg, Germany

# Perfect Non-crossing Matchings

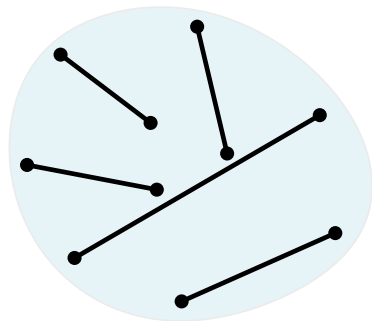


# Perfect Non-crossing Matchings



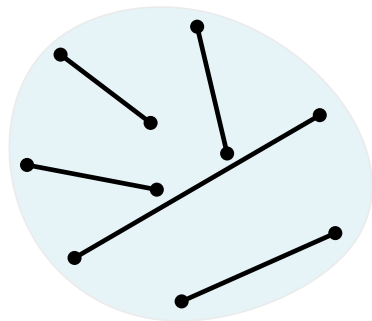
# Perfect Non-crossing Matchings

Monochromatic

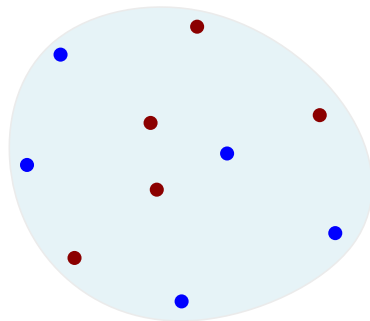


# Perfect Non-crossing Matchings

Monochromatic

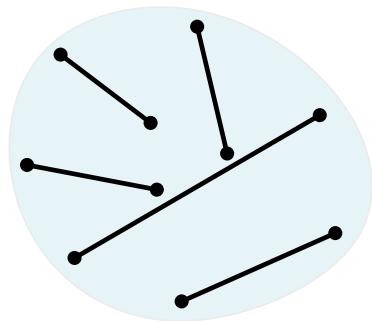


Bichromatic

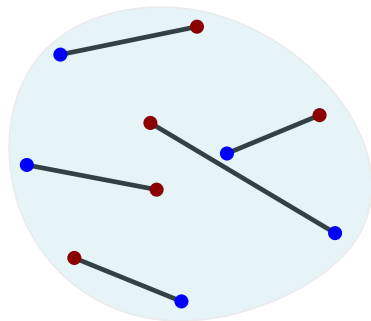


# Perfect Non-crossing Matchings

Monochromatic

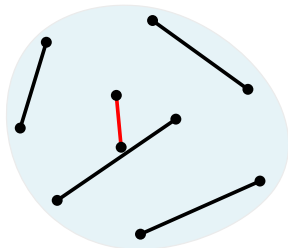


Bichromatic

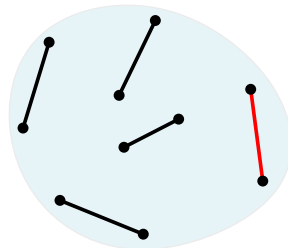


# Optimization of Perfect Non-crossing matchings

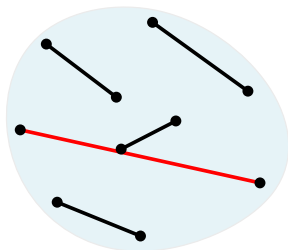
MinMin



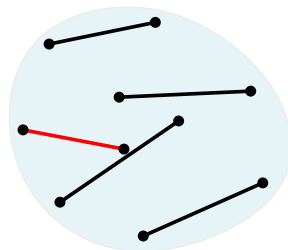
MinMax



MaxMax



MaxMin



## Known Results

<b>Monochromatic</b>	<b>MinMax</b>
General Position	$\mathcal{NP}$ -hard [Abu-Affash et al. 2014]
Convex Position	$O(n^2)$ [Savić, Stojaković 2017]
Points on circle	$O(n)$ [Savić, Stojaković 2017]
<b>Bichromatic</b>	<b>MinMax</b>
General Position	$\mathcal{NP}$ -hard [Carlsson et al. 2015]
Convex Position	$O(n^2)$ [Savić, Stojaković 2018]
Points on circle	$O(n)$ [Savić, Stojaković 2018]

- Only MinMax has been considered before.

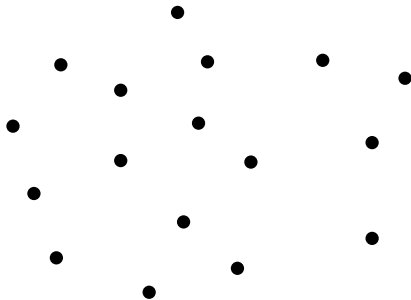


## Known Results

<b>Monochromatic</b>	<b>MinMin</b>	<b>MaxMax</b>	<b>MinMax</b>	<b>MaxMin</b>
General Position			$\mathcal{NP}$ -hard	
Convex Position			$O(n^2)$	
Points on circle			$O(n)$	
<b>Bichromatic</b>	<b>MinMin</b>	<b>MaxMax</b>	<b>MinMax</b>	<b>MaxMin</b>
General Position			$\mathcal{NP}$ -hard	
Convex Position			$O(n^2)$	
Points on circle			$O(n)$	

- ▶ Only MinMax has been considered before.
- ▶ We consider the remaining cases.

## Points in General position



# Feasibility criterion

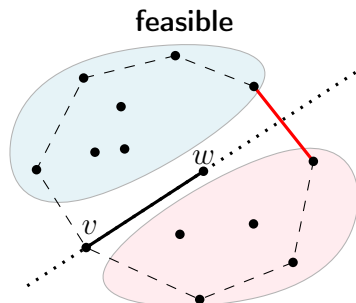
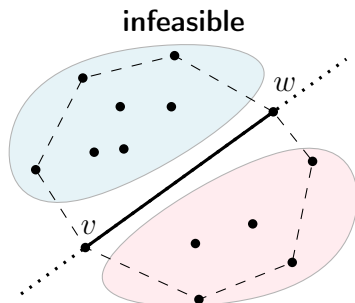
## Definition

$(v, w)$  is *feasible* if it is contained in a matching.

## Lemma

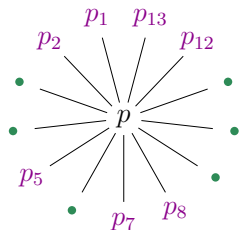
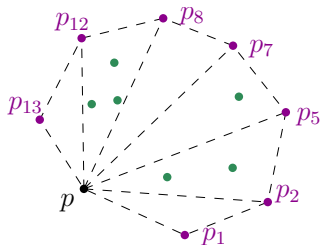
$(v, w)$  is *infeasible* iff

- ▶  $v, w$  on the convex hull CH,
- ▶ an odd number of points on each side of the connecting line.



## Weak Radial Orderings

- ▶ *radial ordering* of  $p$  = sorted order of  $P \setminus p$  by angle around  $p$
- ▶ *weak radial ordering* of  $p$  = radial ordering of  $p$  with points of  $P \setminus CH$  being indistinguishable



### Computation

- ▶ Standard (using dual line arrangement): radial orderings of all points in  $O(n^2)$
- ▶ Modified algorithm: weak radial orderings of all points in CH in  $O(nh)$  with  $h = |CH|$

# Monochromatic MinMin/MaxMax

## Algorithm for MinMin:

- ▶ Compute convex hull in  $O(n \log h)$
- ▶ Compute weak radial orderings in  $O(nh)$
- ▶ Find shortest edge with at least one point in  $P \setminus CH$  in  $O(n \log n)$  (using a Voronoi diagram)
- ▶ Find shortest feasible edge with both points in  $CH$  in  $O(nh)$  using the weak radial orderings
  
- ▶ Total running time is  $O(nh + n \log n)$
- ▶ Analogue algorithm also for MaxMax

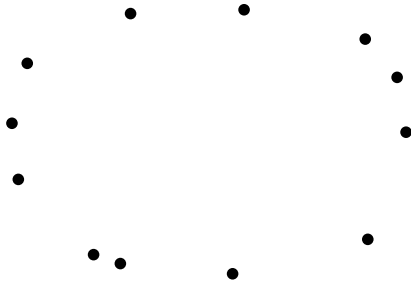
## Summary of results

<b>Monochromatic</b>	<b>MinMax</b>	<b>MaxMax</b>	<b>MinMax</b>	<b>MaxMin</b>
General Position	$O(nh + n \log n)$	$O(nh + n \log n)$	$\mathcal{NP}$ -hard	?
Convex Position			$O(n^2)$	
Points on circle			$O(n)$	
<b>Bichromatic</b>	<b>MinMax</b>	<b>MaxMax</b>	<b>MinMax</b>	<b>MaxMin</b>
General Position	?	?	$\mathcal{NP}$ -hard	?
Convex Position			$O(n^2)$	
Points on circle			$O(n)$	

### Open problems:

- ▶ Can feasibility be decided in polynomial time in the bichromatic case?
- ▶ Is MaxMin  $\mathcal{NP}$ -hard?

## Points in Convex position



## Points in Convex position

A classical dynamic programming approach works for all optimization criteria:

- ▶ A subproblem is a solution to a problem defined by a sequence of consecutive points.
- ▶ For each subproblem we test all possible splits into two of its subproblems.
- ▶  $O(n^3)$  time and  $O(n^2)$  memory in total.



## Points in Convex position

<b>Monochromatic</b>	<b>MinMin</b>	<b>MaxMax</b>	<b>MinMax</b>	<b>MaxMin</b>
General Position	$O(nh + n \log n)$	$O(nh + n \log n)$	$\mathcal{NP}$ -hard	?
Convex Position	$O(n^3)$	$O(n^3)$	$O(n^2)$	$O(n^3)$
Points on circle	$O(n^3)$	$O(n^3)$	$O(n)$	$O(n^3)$
<b>Bichromatic</b>	<b>MinMin</b>	<b>MaxMax</b>	<b>MinMax</b>	<b>MaxMin</b>
General Position	?	?	$\mathcal{NP}$ -hard	?
Convex Position	$O(n^3)$	$O(n^3)$	$O(n^2)$	$O(n^3)$
Points on circle	$O(n^3)$	$O(n^3)$	$O(n)$	$O(n^3)$

- We can do better for some cases.

## Monochromatic

- ▶ A pair  $(i, j)$  is feasible iff  $j - i$  is odd.
- ▶  $P_{\text{even}}$  - even points,  $P_{\text{odd}}$  - odd points
- ▶ Find a minimum / maximum distance pair  $(i, j)$   
 $i \in P_{\text{even}}, j \in P_{\text{odd}}$   
 $O(|P_{\text{even}}| + |P_{\text{odd}}|) = O(n)$  time [Toussaint / Edelsbrunner]

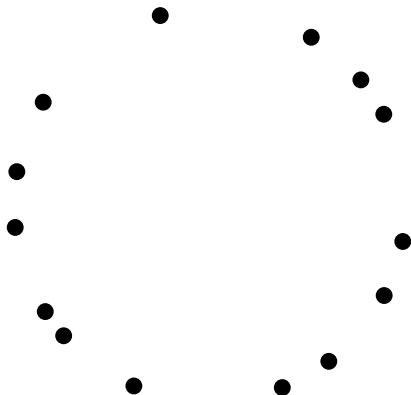
## Bichromatic

- ▶ Partition  $P$  into *orbits* [Savić, Stojaković 2018]
  - ▶ A pair  $(i, j)$  is feasible iff  $i$  and  $j$  belong to the same orbit.
  - ▶ Colors inside an orbit alternate.
  - ▶ The partition into orbits can be computed in  $O(n)$ .
- ▶ Apply the monochromatic approach to each orbit.
- ▶  $O(n)$  time total.

## Summary of results

<b>Monochromatic</b>	<b>MinMin</b>	<b>MaxMax</b>	<b>MinMax</b>	<b>MaxMin</b>
General Position	$O(nh + n \log n)$	$O(nh + n \log n)$	$\mathcal{NP}$ -hard	?
Convex Position	$O(n)$	$O(n)$	$O(n^2)$	$O(n^3)$
Points on circle	$O(n)$	$O(n)$	$O(n)$	$O(n^3)$
<b>Bichromatic</b>	<b>MinMin</b>	<b>MaxMax</b>	<b>MinMax</b>	<b>MaxMin</b>
General Position	?	?	$\mathcal{NP}$ -hard	?
Convex Position	$O(n)$	$O(n)$	$O(n^2)$	$O(n^3)$
Points on circle	$O(n)$	$O(n)$	$O(n)$	$O(n^3)$

## Points on a Circle



## Points on Circle

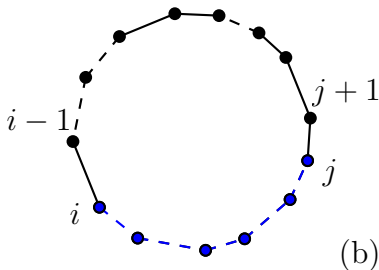
- ▶ Any shortest edge of a matching is a boundary edge.

### Monochromatic MaxMin

Idea: Try forbidding all boundary edges shorter than  $\mu$ , and check if there is still a matching.

#### Lemma

*There exist a matching without the forbidden edges iff the length of the longest forbidden chain is less than  $n$ .*



## Points on Circle - Monochromatic MaxMin

- ▶ Problem: Find maximal  $\mu$  such that there is a matching.
- ▶ Idea 1: Binary search ( $O(n \log n)$  time)
- ▶ Idea 2:
  - ▶ Using the lemma:

$$\mu_{max} = \min_{i \in \{0, \dots, 2n-1\}} \max_{j \in \{i, \dots, i+n-1\}} |p_j p_{j+1}|$$

- ▶ Use RMQ data structure or sliding window minimum algorithm ( $O(n)$  time).
- ▶ It is also possible to construct the optimal solution in  $O(n)$  time.

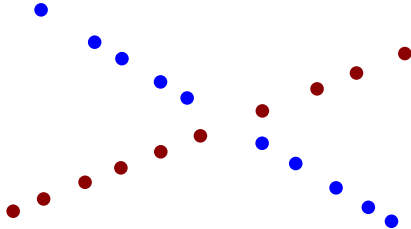
## Summary of results

<b>Monochromatic</b>	<b>MinMin</b>	<b>MaxMax</b>	<b>MinMax</b>	<b>MaxMin</b>
General Position	$O(nh + n \log n)$	$O(nh + n \log n)$	$\mathcal{NP}$ -hard	?
Convex Position	$O(n)$	$O(n)$	$O(n^2)$	$O(n^3)$
Points on circle	$O(n)$	$O(n)$	$O(n)$	$O(n)$
<b>Bichromatic</b>	<b>MinMin</b>	<b>MaxMax</b>	<b>MinMax</b>	<b>MaxMin</b>
General Position	?	?	$\mathcal{NP}$ -hard	?
Convex Position	$O(n)$	$O(n)$	$O(n^2)$	$O(n^3)$
Points on circle	$O(n)$	$O(n)$	$O(n)$	$O(n^3)$

### Open problem:

- ▶ Can the bichromatic MaxMin problem for circle be solved in  $o(n^3)$ , possibly employing the theory of orbits?

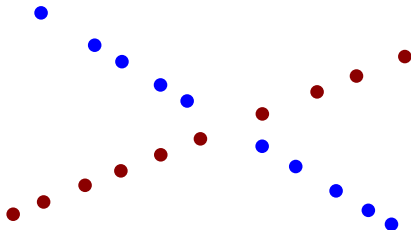
## Doubly collinear points





## Doubly collinear points

Bichromatic points with all red points on a line and all blue points on a line



## Summary of results

<b>Monochromatic</b>	<b>MinMax</b>	<b>MaxMax</b>	<b>MinMax</b>	<b>MaxMin</b>
General Position	$O(nh + n \log n)$	$O(nh + n \log n)$	$\mathcal{NP}$ -hard	?
Convex Position	$O(n)$	$O(n)$	$O(n^2)$	$O(n^3)$
Points on circle	$O(n)$	$O(n)$	$O(n)$	$O(n)$
<b>Bichromatic</b>	<b>MinMax</b>	<b>MaxMax</b>	<b>MinMax</b>	<b>MaxMin</b>
General Position	?	?	$\mathcal{NP}$ -hard	?
Convex Position	$O(n)$	$O(n)$	$O(n^2)$	$O(n^3)$
Points on circle	$O(n)$	$O(n)$	$O(n)$	$O(n^3)$
Doubly collinear	$O(n)$	$O(1)$	$O(n^4 \log n)$	?

### Open problem:

- ▶ Is the MaxMin doubly collinear problem  $\mathcal{NP}$ -hard?

**Thank you for your attention!**