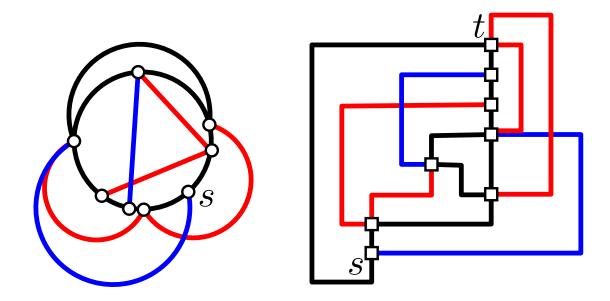




Simultaneous Orthogonal Drawing

Patrizio Angelini, Steve Chaplick, Sabine Cornelsen, Giordano Da Lozzo, Giuseppe Di Battista, Peter Eades, **Philipp Kindermann**, Jan Kratochvíl, Fabian Lipp, Ignaz Rutter



Given two graphs $G_1 = (V, E_1)$ and $G_2 = (V, E_2)$. Are there drawings of G_1 and G_2 that coincide on G?

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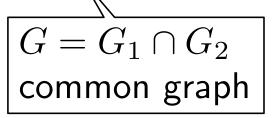
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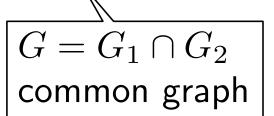


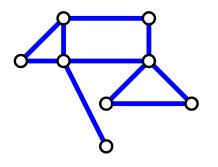
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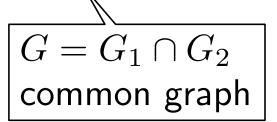


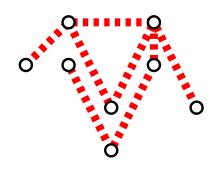


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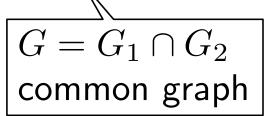


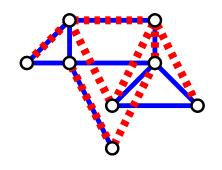
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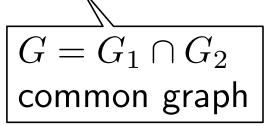
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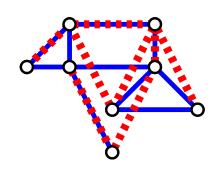
Are there drawings of G_1 and G_2 that coincide on G?

What kind of drawings?

It depends:

planar, straight-line





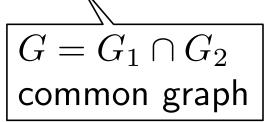
► NP-hard [Estrella-Balderrama et al. '07]

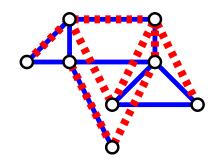
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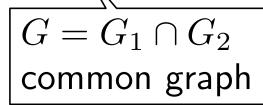
- ► NP-hard [Estrella-Balderrama et al. '07]
- There exist a tree and a path that don't work [Angelini et al. '12]

Given two graphs $G_1 = (V, E_1)$ and $G_2 = (V, E_2)$.

Are there drawings of G_1 and G_2 that coincide on G?

What kind of drawings?

- planar, straight-line
- planar, topological

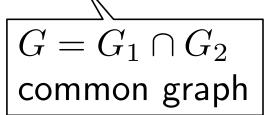


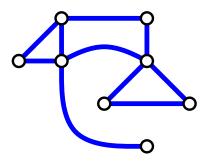
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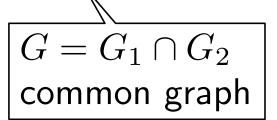


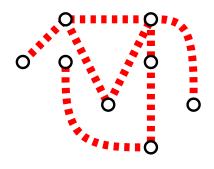


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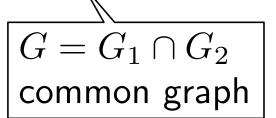


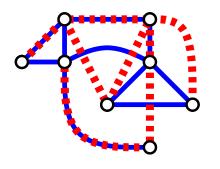


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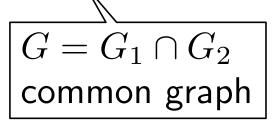
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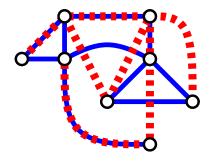
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Efficiently solvable if...

ightharpoonup G is biconnected [Haeupler et al. '13]

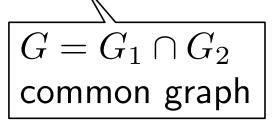
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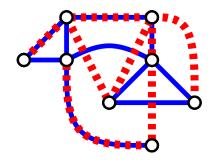
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Efficiently solvable if...

- ► *G* is biconnected
- ightharpoonup G is a star

[Haeupler et al. '13]

[Angelini et al. '12]

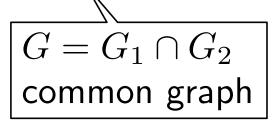
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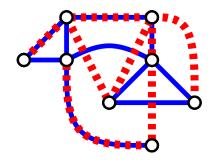
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Efficiently solvable if...

- ightharpoonup G is biconnected [Haeupler et al. '13]

- ightharpoonup G is a star [Angelini et al. '12]
- $ightharpoonup G_1, G_2$ are biconnected,

 - G is connected [Bläsius & Rutter '16]

Given two graphs $G_1 = (V, E_1)$ and $G_2 = (V, E_2)$.

Are there drawings of G_1 and G_2 that coincide on G?

What kind of drawings?

It depends:

- planar, straight-line
- planar, topological
- planar, hierarchical

 $G = G_1 \cap G_2$ common graph

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- 0 0 0
 - 0 0

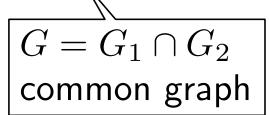
O

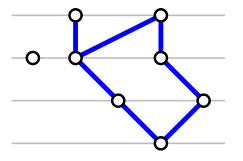
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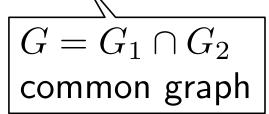


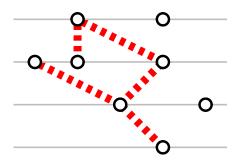
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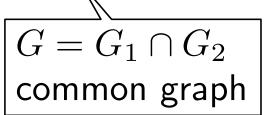


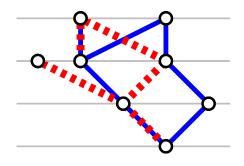


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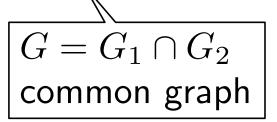


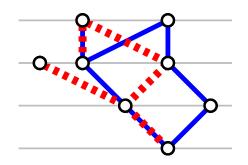
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efficiently solvable for 2 levels

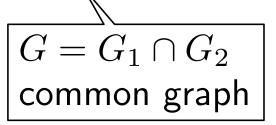
[Angelini et al. '16]

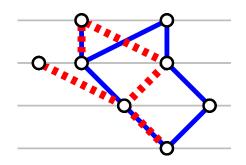
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- efficiently solvable for 2 levels [Angelini et al. '16]
- ▶ NP-hard for 3 levels [Angelini et al. '16]

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Are there drawings of G_1 and G_2 that coincide on G?

What kind of drawings?

It depends:

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 $G = G_1 \cap G_2$ common graph

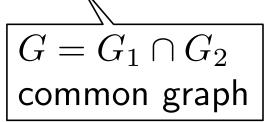
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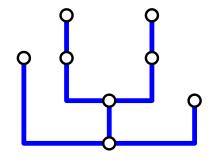
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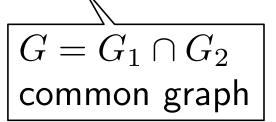


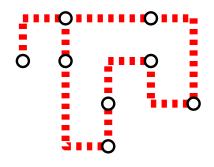
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- planar, hierarchical
- planar, orthogonal



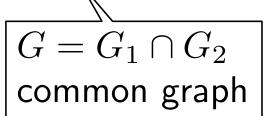


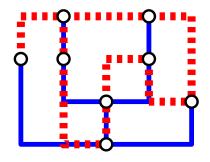
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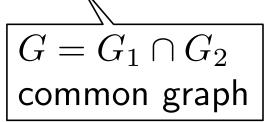
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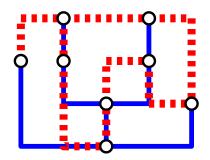
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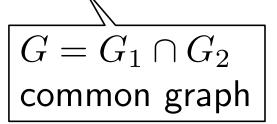
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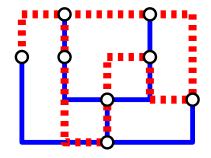
It depends:

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Necessary Conditions:

ightharpoonup combinatorial embeddings of G_1, G_2 coincide on G





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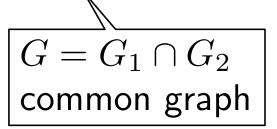
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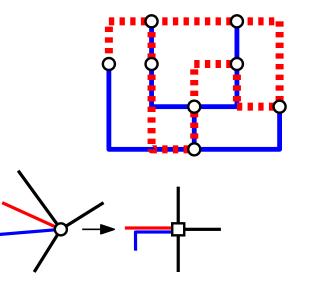
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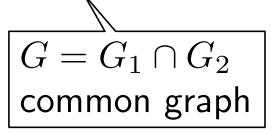
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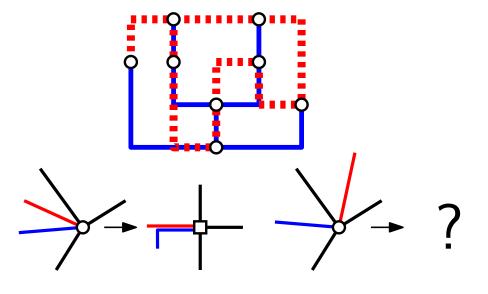
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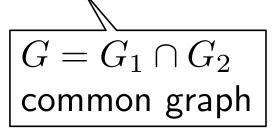
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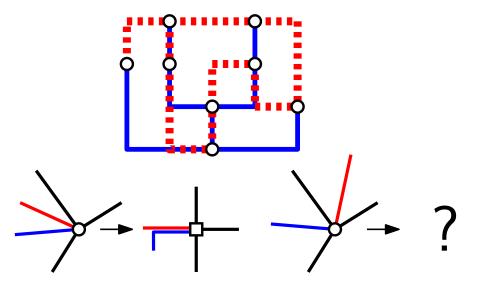
What kind of drawings?

It depends:

- planar, straight-line
- planar, topological
- planar, hierarchical
- planar, orthogonal

- ightharpoonup combinatorial embeddings of G_1, G_2 coincide on G
- embeddings allow orthogonal vertex drawings





Given two graphs $G_1 = (V, E_1)$ and $G_2 = (V, E_2)$.

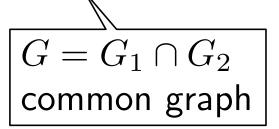
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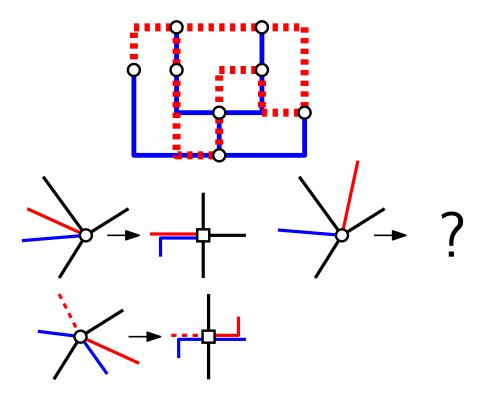
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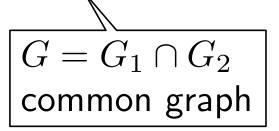
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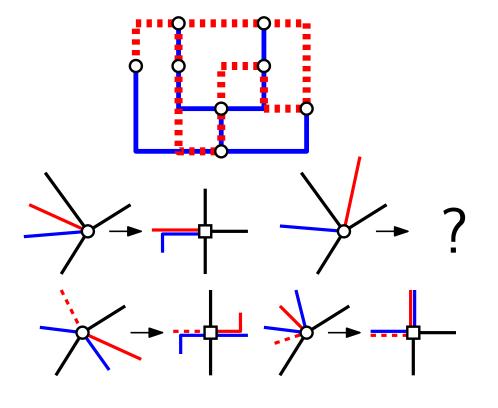
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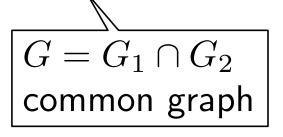
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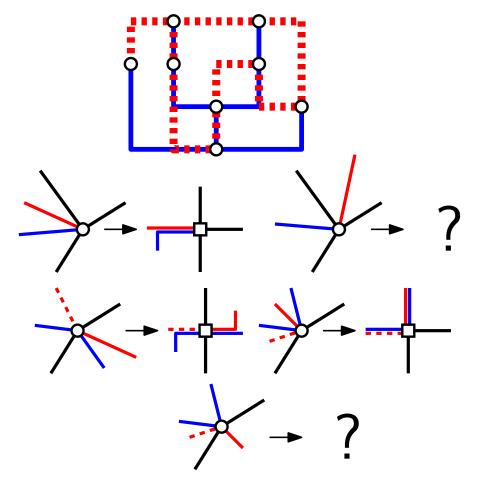
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Simultaneous Drawing

Given two graphs $G_1 = (V, E_1)$ and $G_2 = (V, E_2)$.

Are there drawings of G_1 and G_2 that coincide on G?

What kind of drawings?

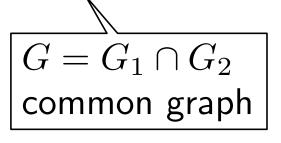
It depends:

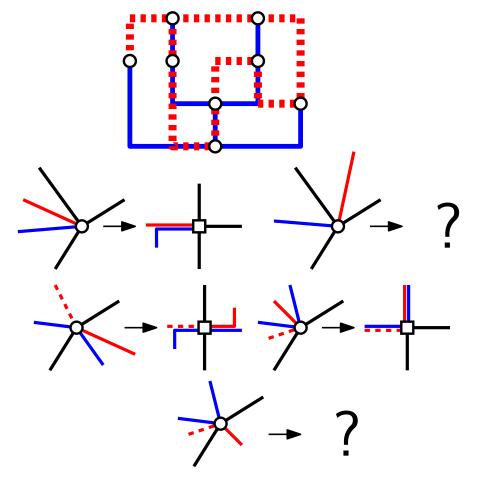
- planar, straight-line
- planar, topological
- planar, hierarchical
- planar, orthogonal

Necessary Conditions:

- ightharpoonup combinatorial embeddings of G_1, G_2 coincide on G
- embeddings allow orthogonal vertex drawings

Conditions are sufficient!

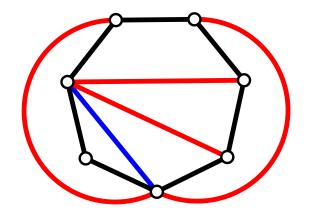




Isn't this trivial?

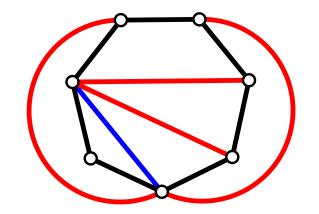
Isn't this trivial?

► Instances trivially admit a SEFE...



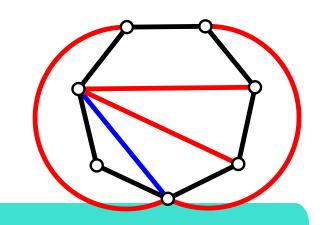
Isn't this trivial?

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- ▶ but not necessarily an ORTHOSEFE.



Isn't this trivial?

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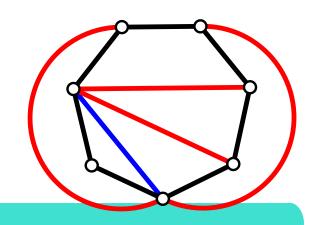


Theorem.

It is NP-complete to decide whether three graphs G_1, G_2, G_3 whose common graph is a cycle admit an ORTHOSEFE.

Isn't this trivial?

- ► Instances trivially admit a SEFE...
- ▶ but not necessarily an ORTHOSEFE.



Theorem.

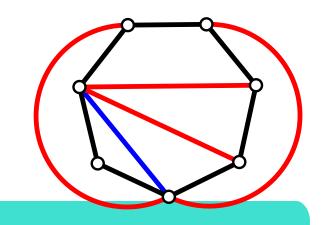
It is NP-complete to decide whether three graphs G_1, G_2, G_3 whose common graph is a cycle admit an ORTHOSEFE.

Proof:

Reduction from NAE-3SAT:

Isn't this trivial?

- ► Instances trivially admit a SEFE...
- ▶ but not necessarily an ORTHOSEFE.



Theorem.

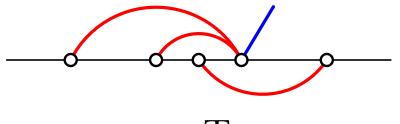
It is NP-complete to decide whether three graphs G_1, G_2, G_3 whose common graph is a cycle admit an ORTHOSEFE.

Proof:

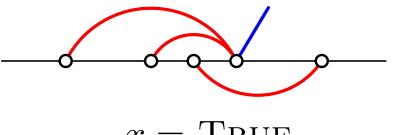
Reduction from NAE-3SAT:

Given: X set of variables, C set of clauses each containing 3 literals

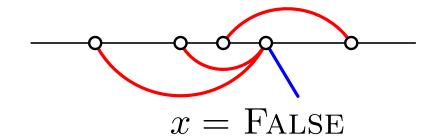
Find: Truth assignment such that no clause in C evaluates to (TRUE, TRUE, TRUE) or (FALSE, FALSE, FALSE)

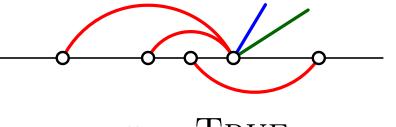


$$x = \text{True}$$

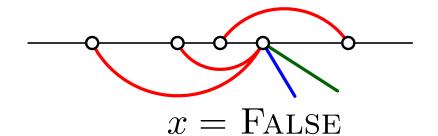


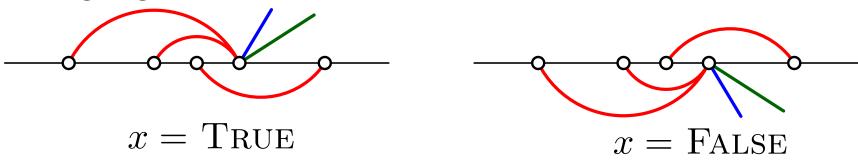
$$x = \text{True}$$

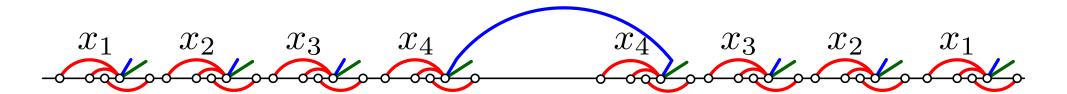


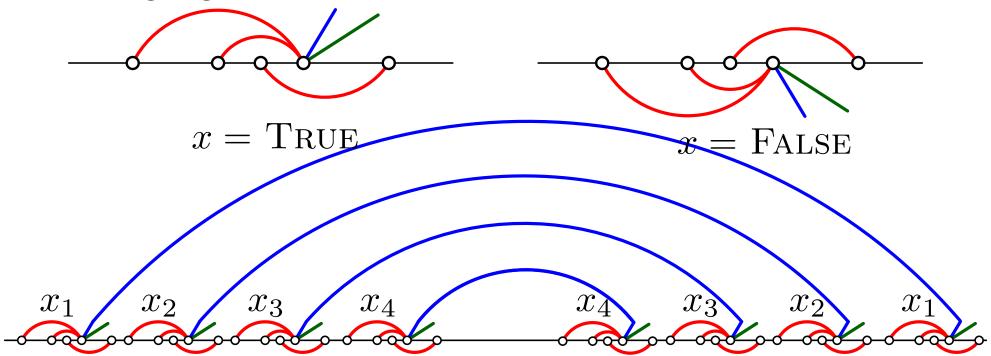


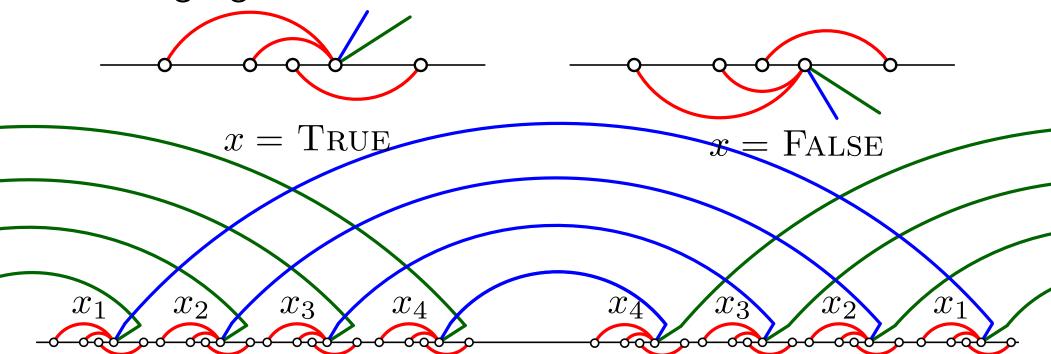
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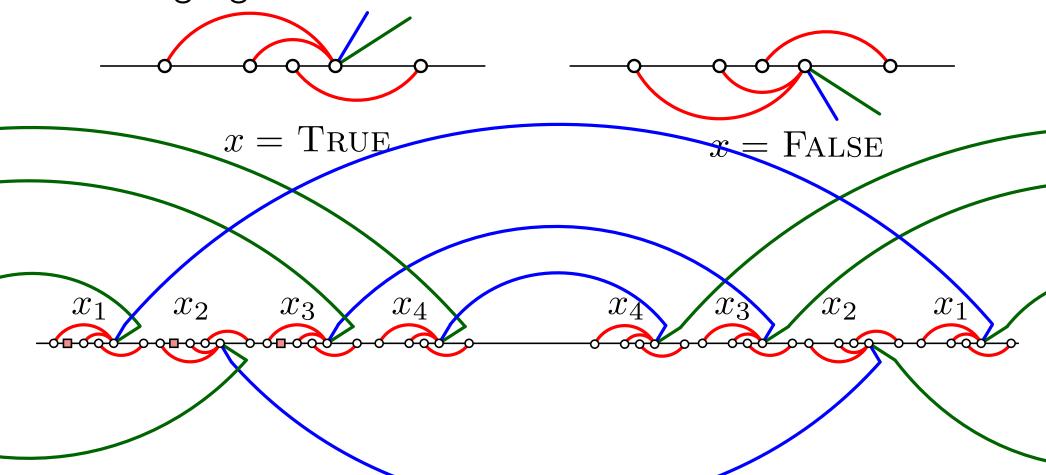


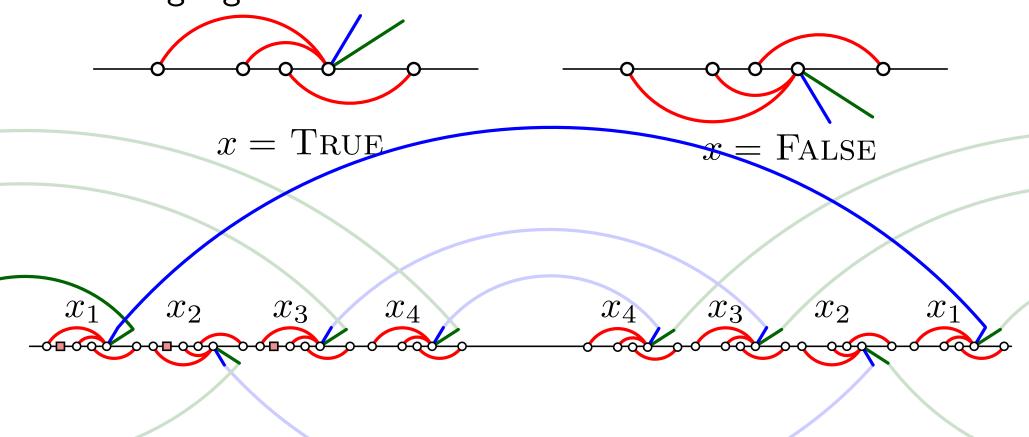


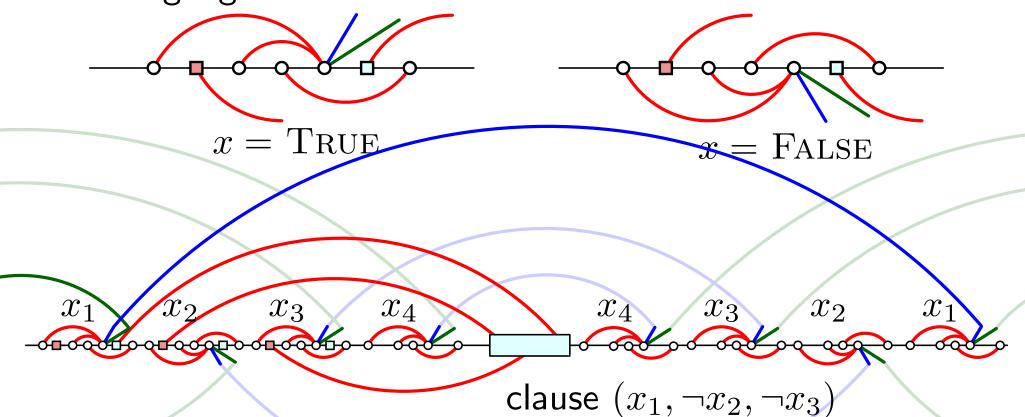


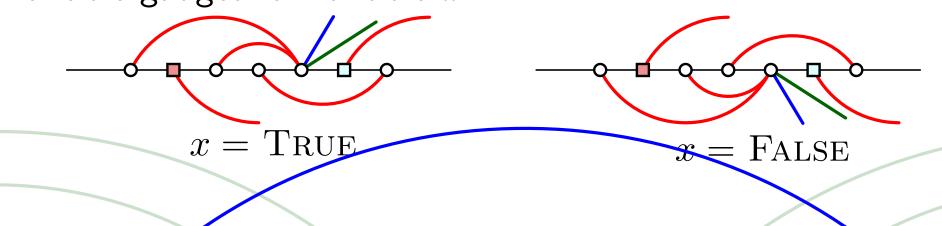


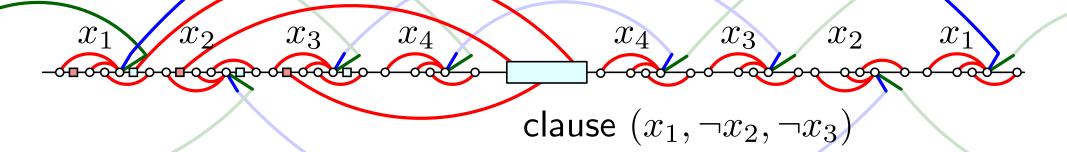


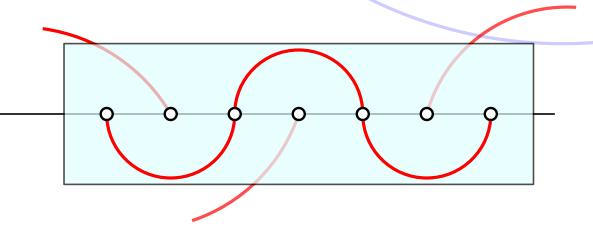


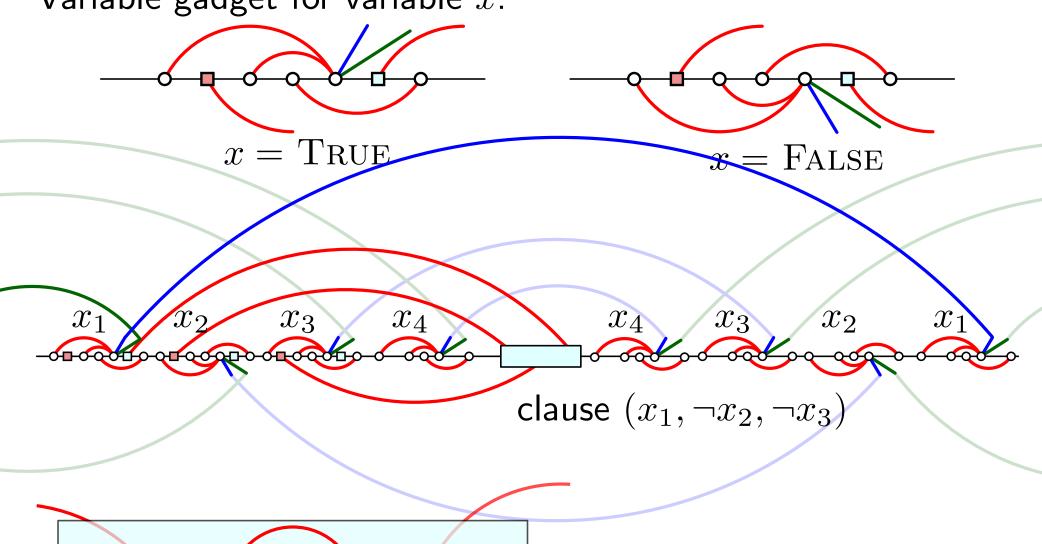


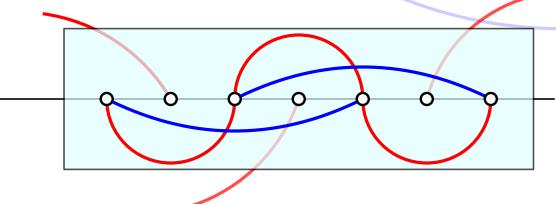


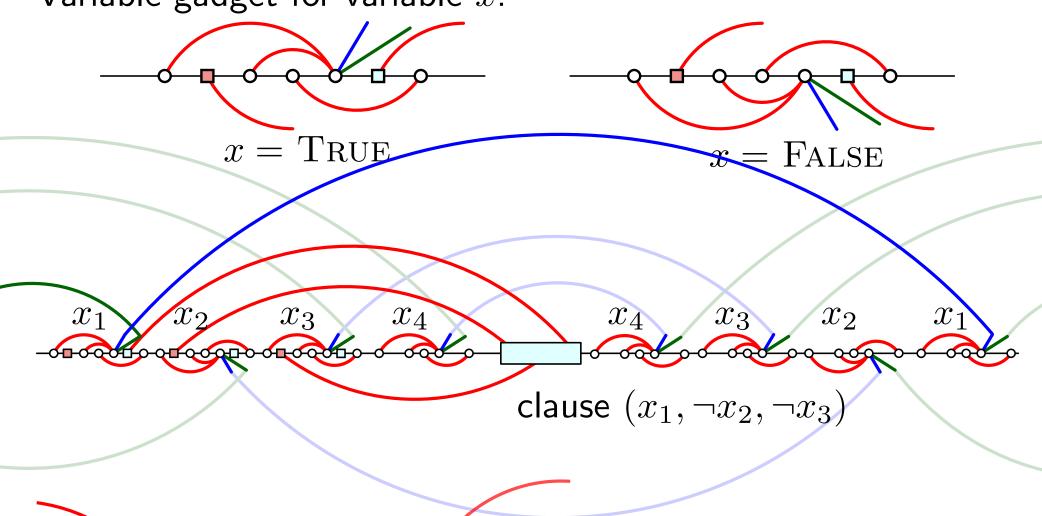


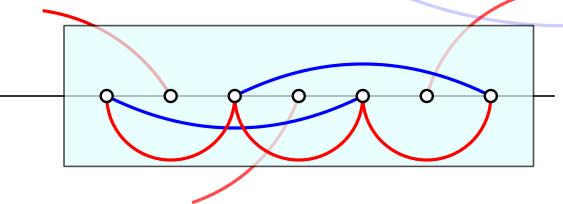


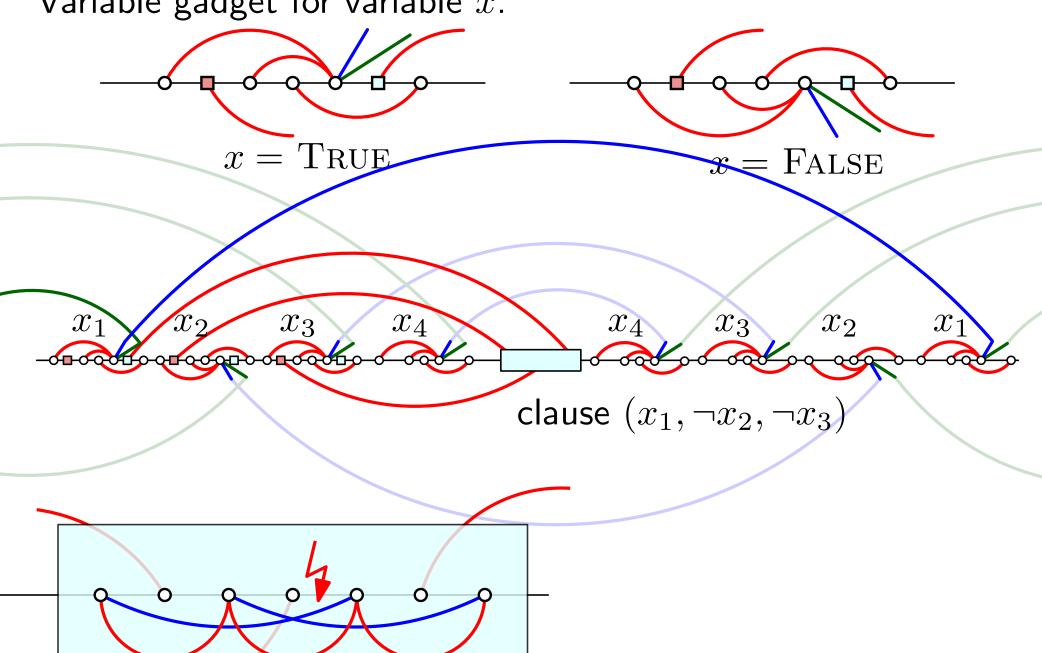




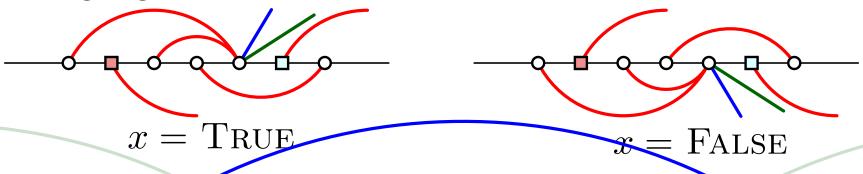


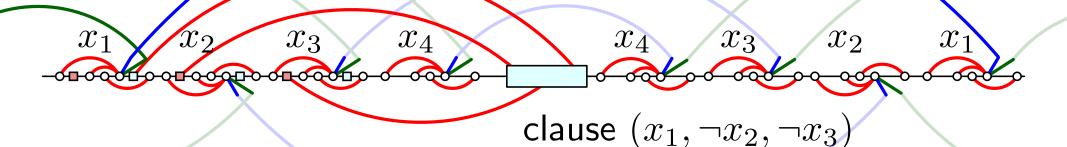


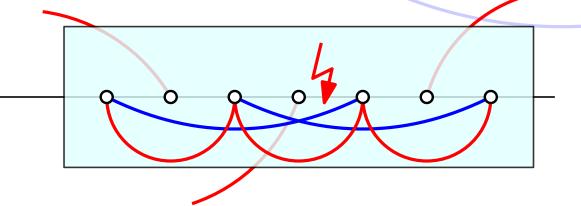




Variable gadget for variable x:



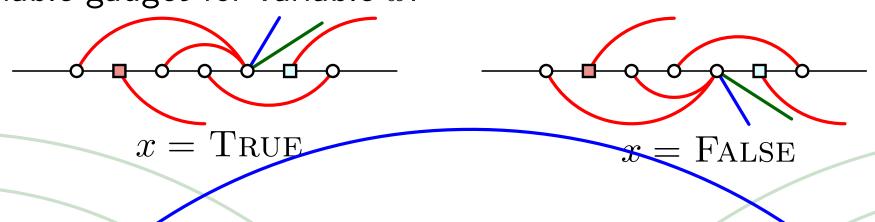


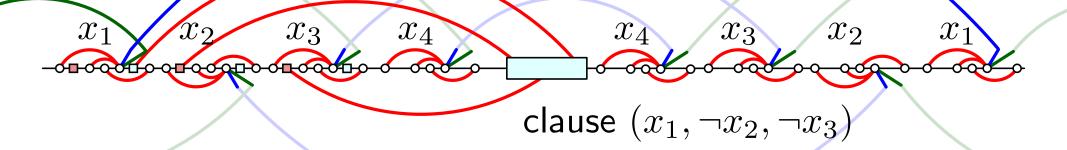


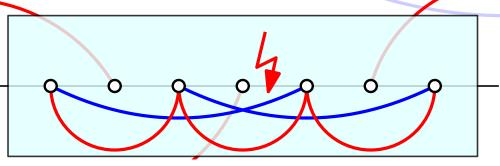
Red edges on different sides

Blue edges on different sides.

Variable gadget for variable x:







Red edges on different sides

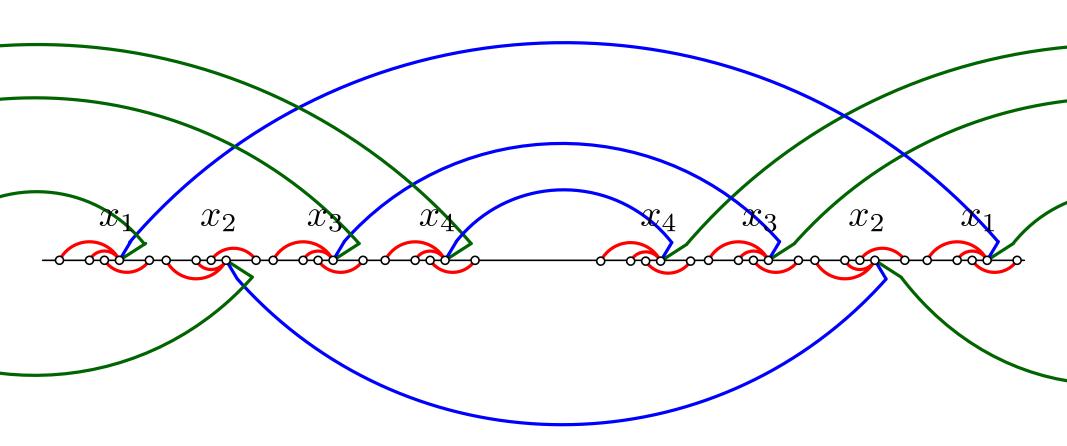
Blue edges on different sides.

Blue edges cross if and only if all literals equal.

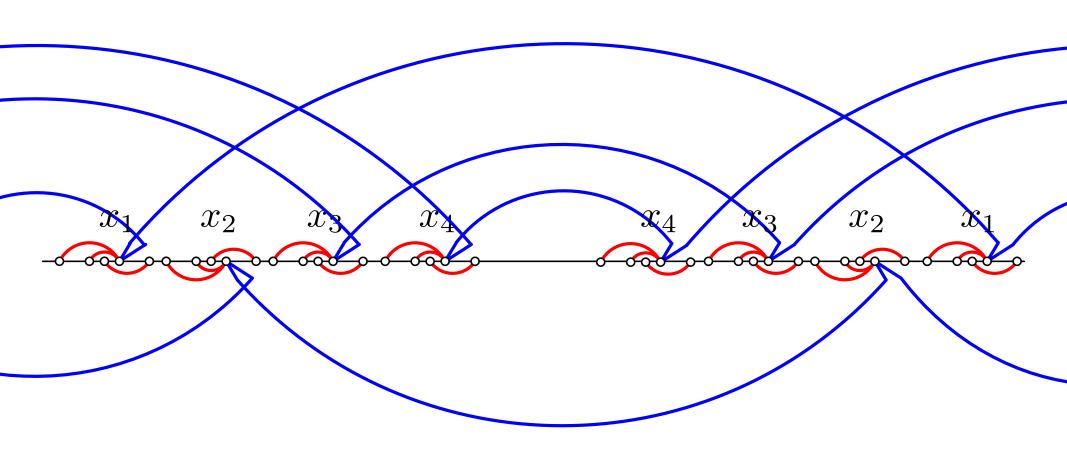
Reduction also works for two colors:

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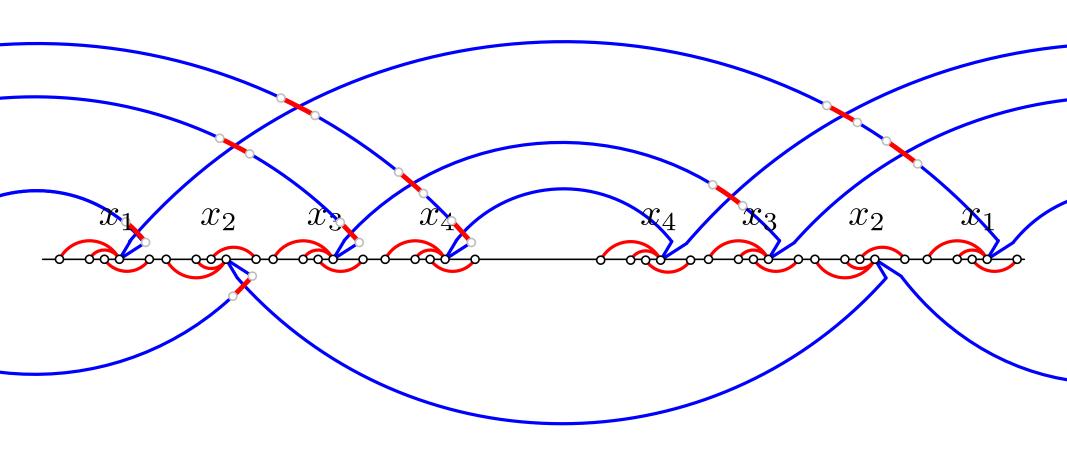
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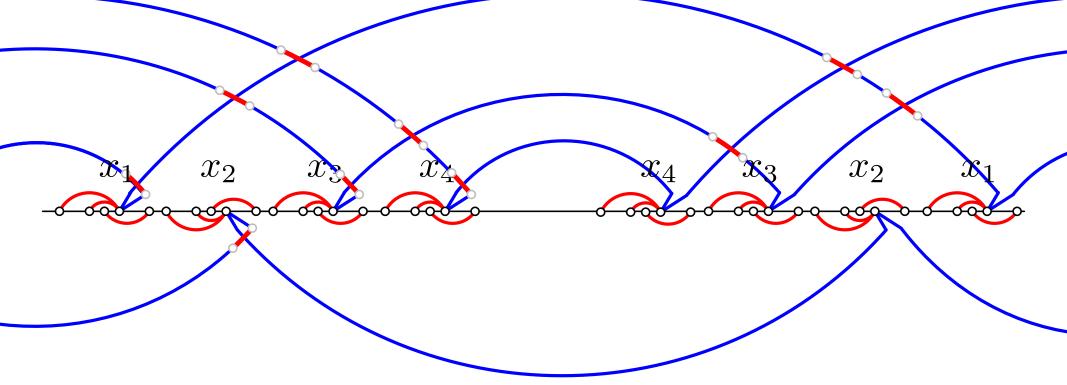


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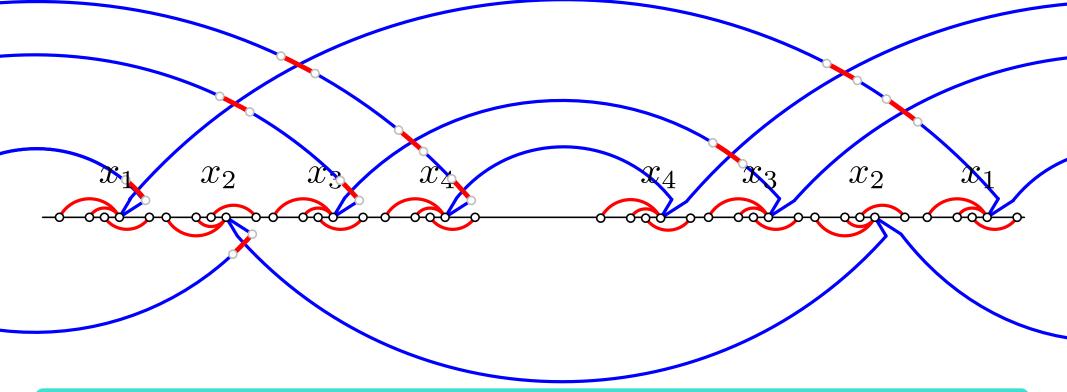
Reduction also works for two colors:

- subdivide some edges and use different colors
- common graph now is cycle + isolated vertices



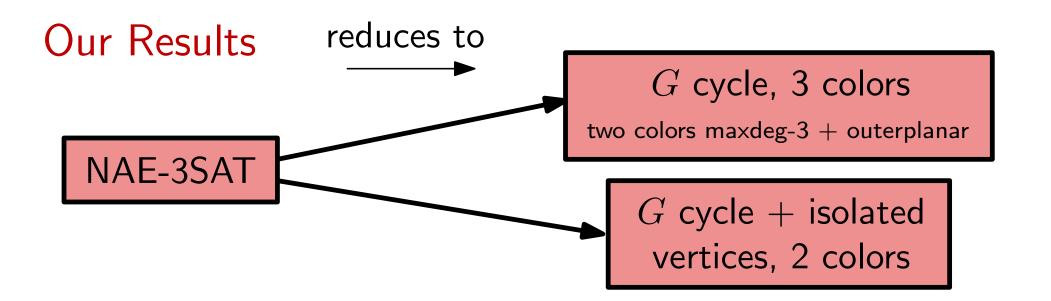
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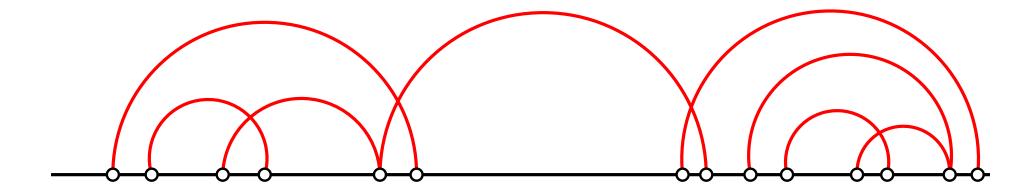


Theorem.

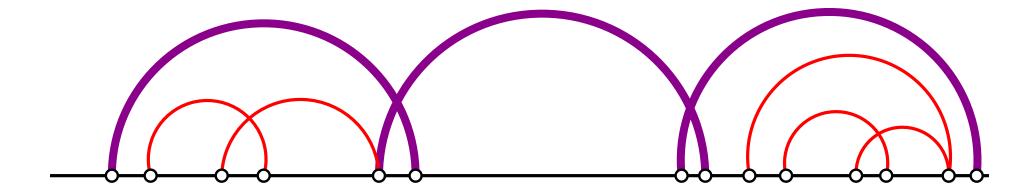
It is NP-complete to decide whether two graphs G_1, G_2 whose common graph consists of a cycle plus isolated vertices admit an ORTHOSEFE.



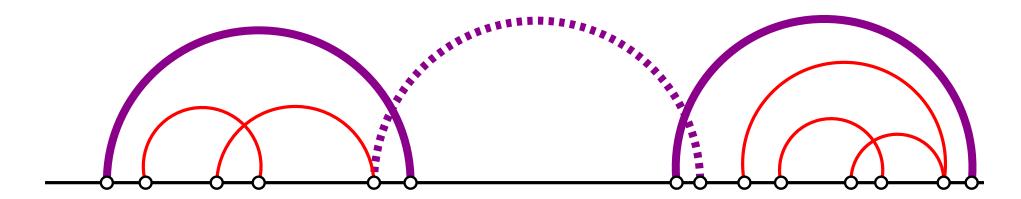
- ▶ Consider $G_1 \cap G_2$ on a line and G_1 above.
 - Nested intersection components
 - Bipartition of intersecting edges



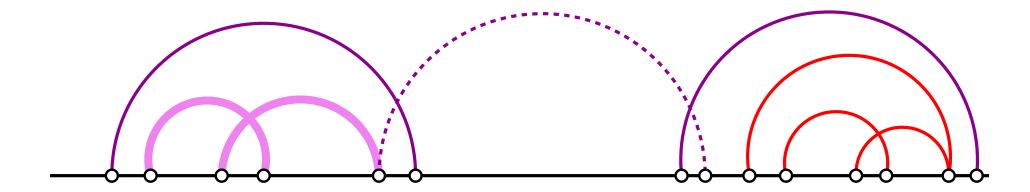
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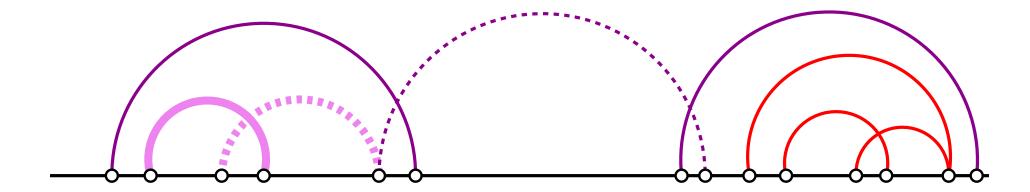
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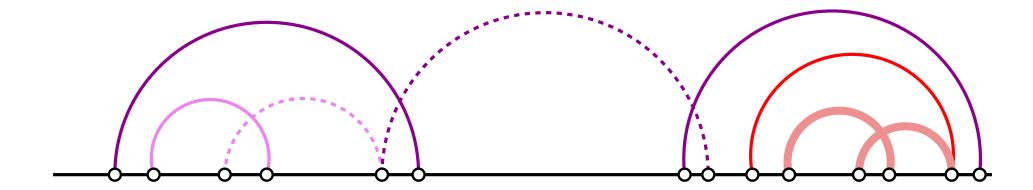
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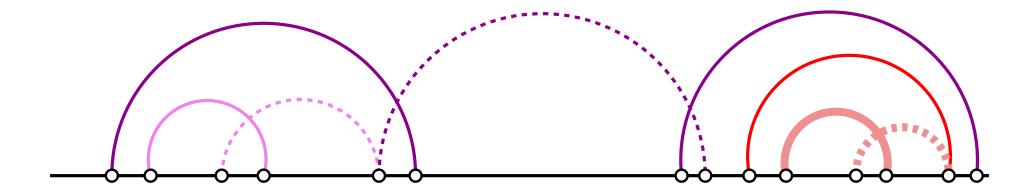
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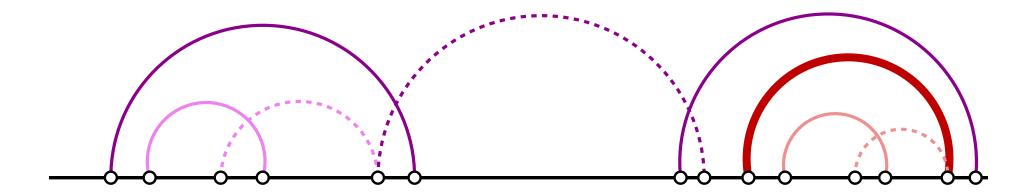
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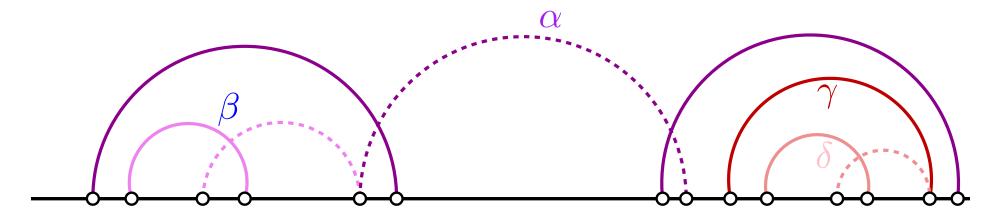
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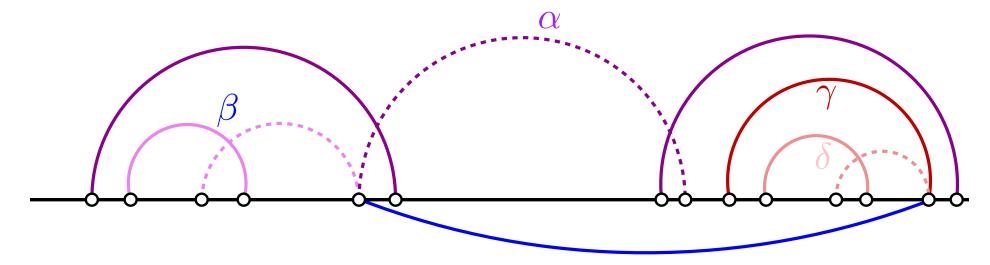


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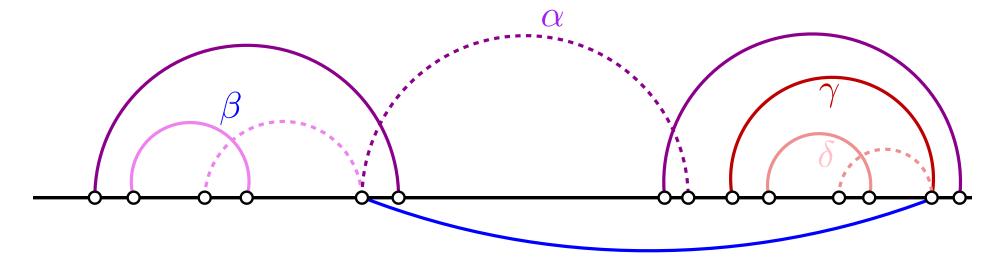
Boolean variable per class: dashed up = false

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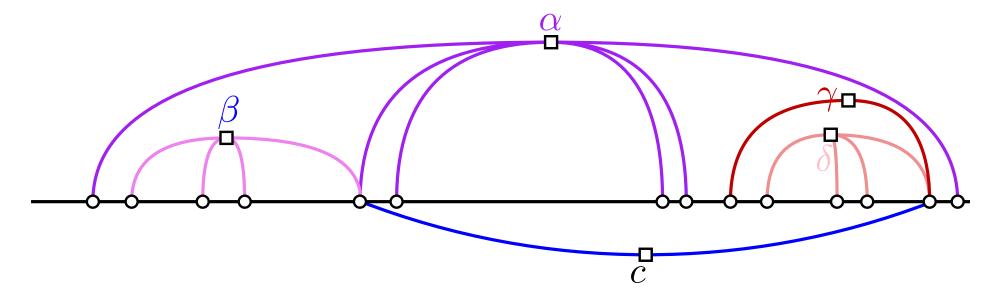
- ► Boolean variable per class: dashed up = false
- ▶ Blue can be inserted iff not one end vertex up, one down $\neg((\overline{\beta} \wedge \overline{\alpha} \wedge \overline{\gamma} \wedge \delta) \vee (\beta \wedge \alpha \wedge \gamma \wedge \overline{\delta}))$

- ▶ Consider $G_1 \cap G_2$ on a line and G_1 above.
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 - Bipartition of intersecting edges



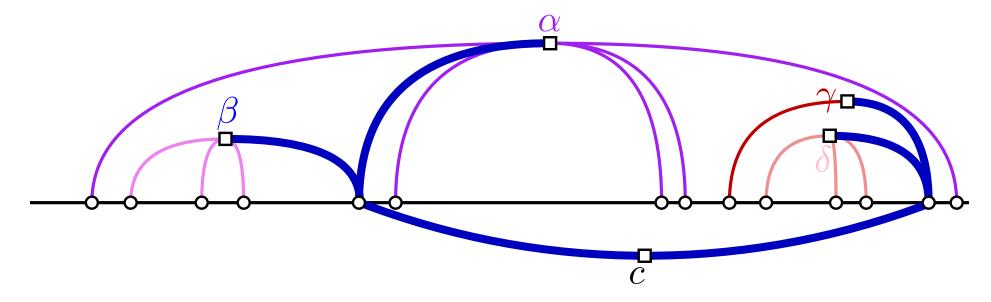
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- not-all-equal SAT

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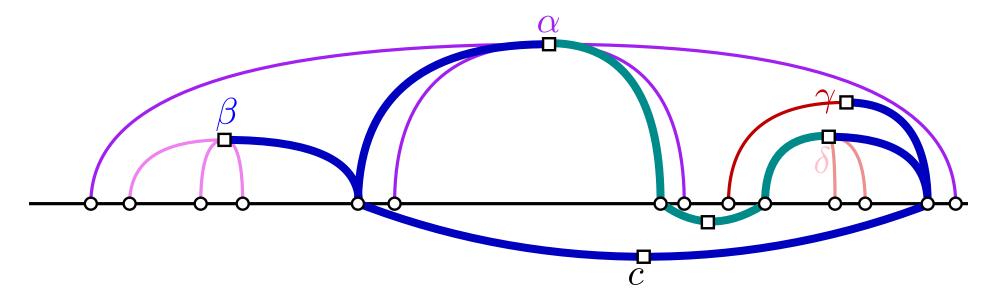
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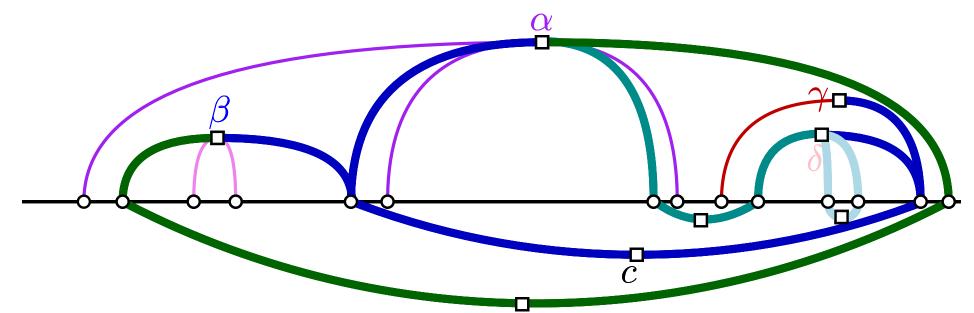
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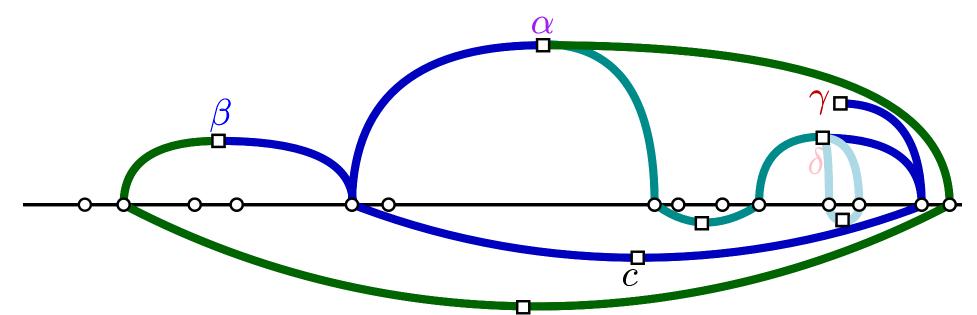
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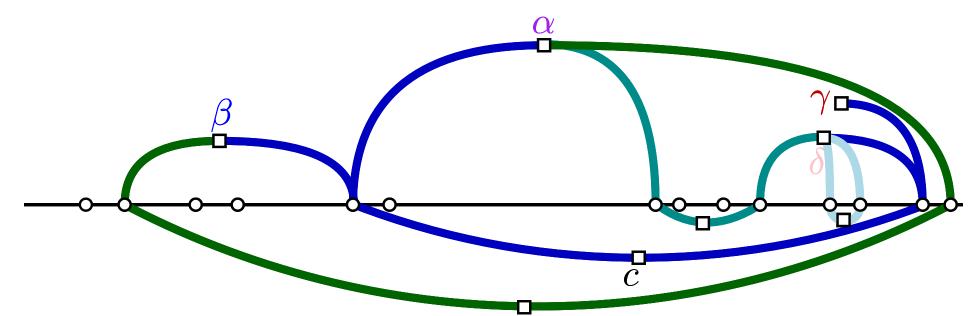
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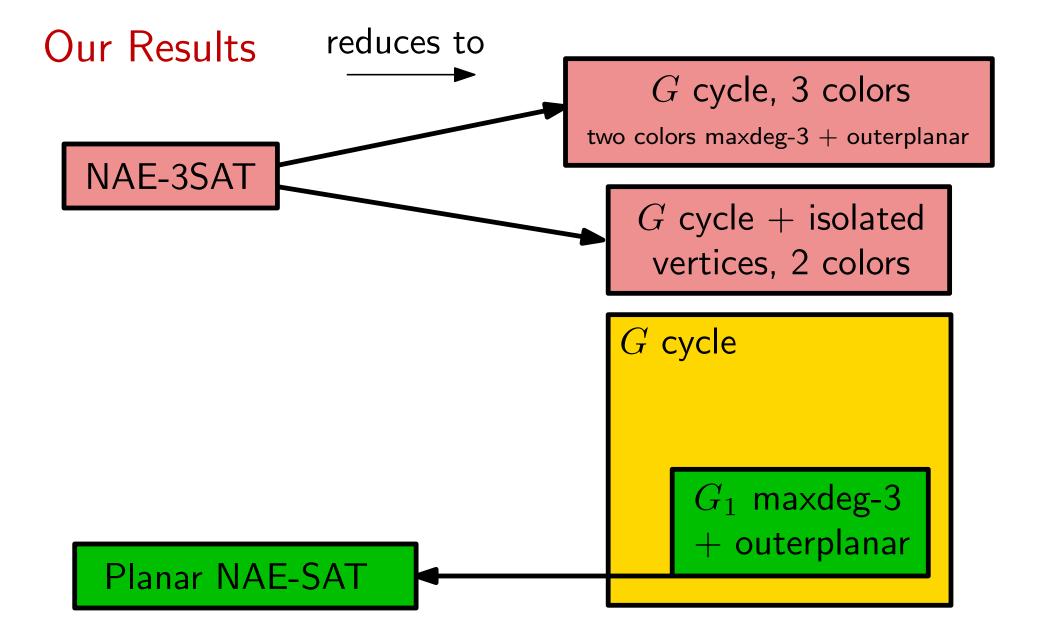


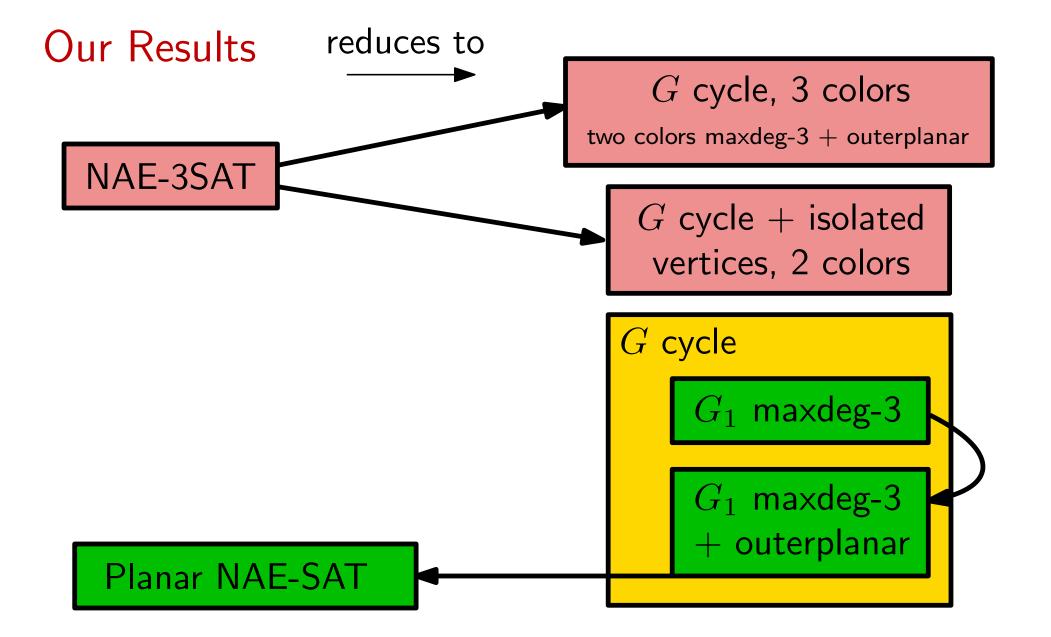
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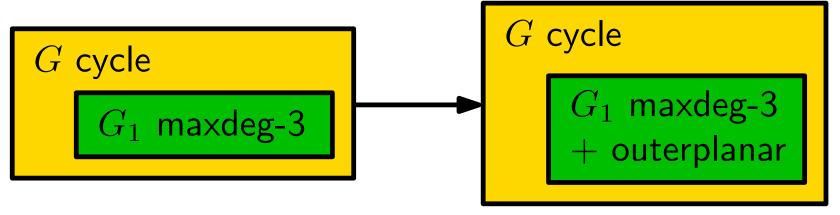


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- \triangleright planar not-all-equal SAT, which is in $\mathcal{P}!$ [Moret '88]

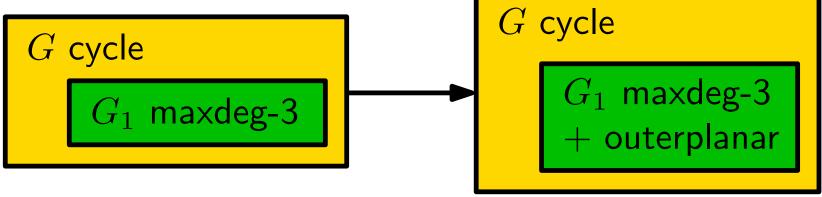


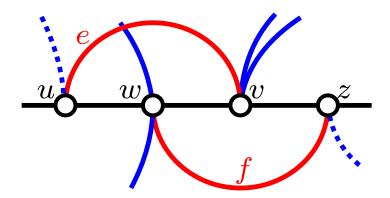


Theorem.

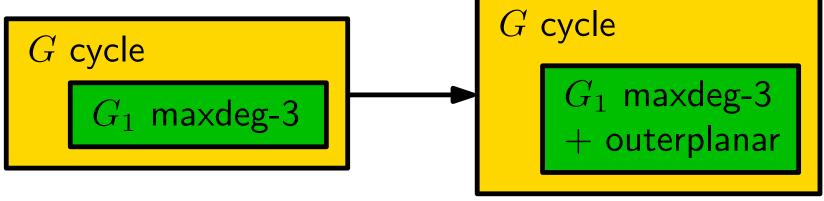


Theorem.

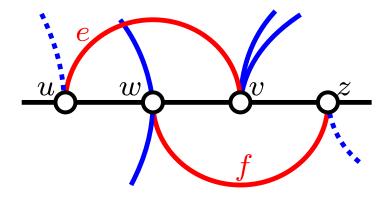




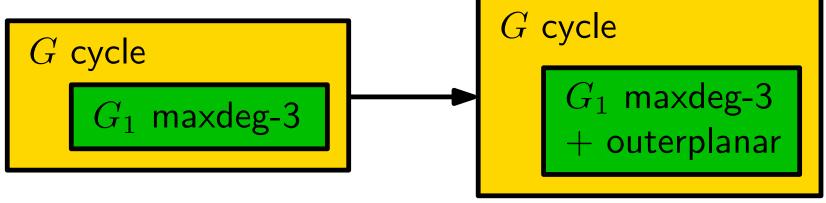
Theorem.



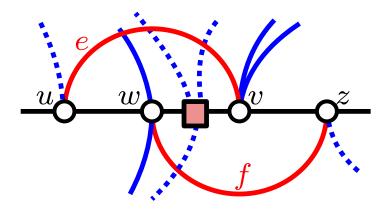
Proof:



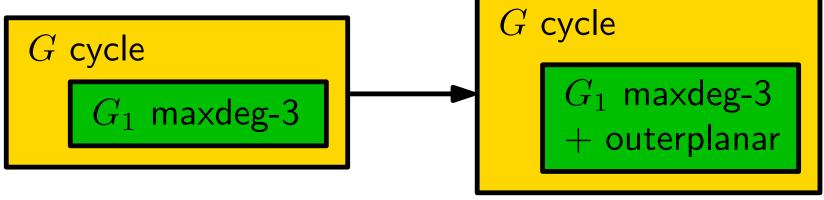
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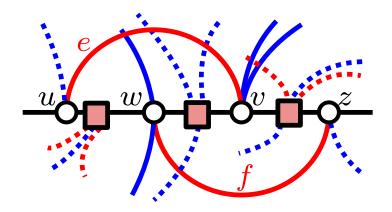
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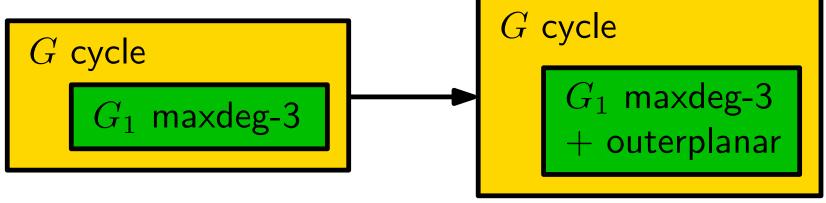
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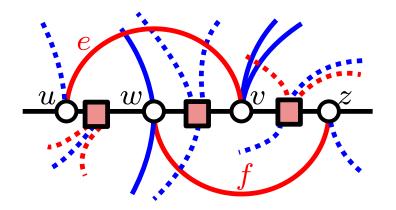
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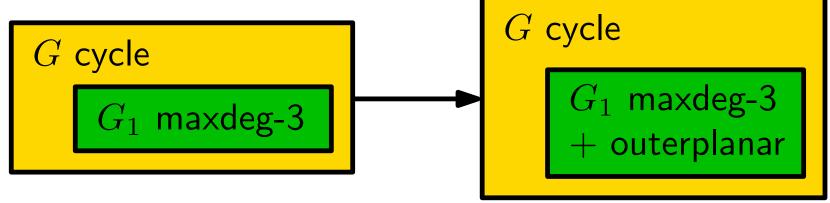


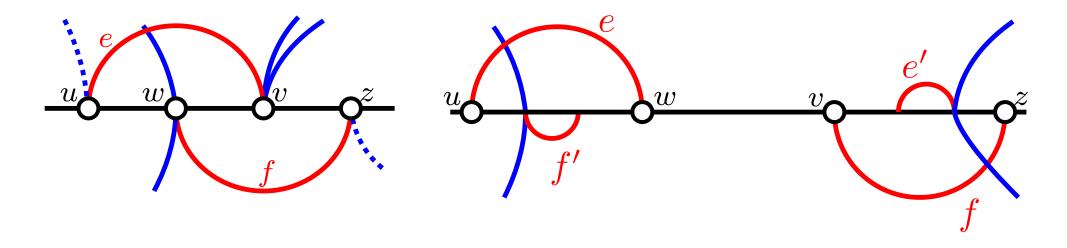
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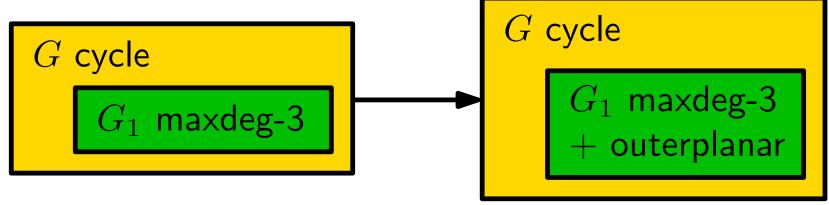
- outerplanar,
- lacktriangle no edge between lacktriangle and u,z

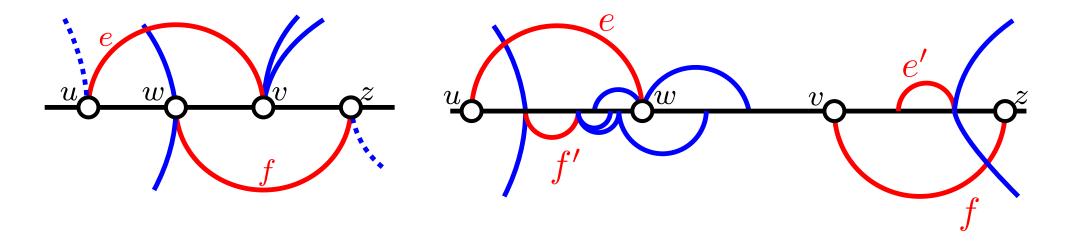
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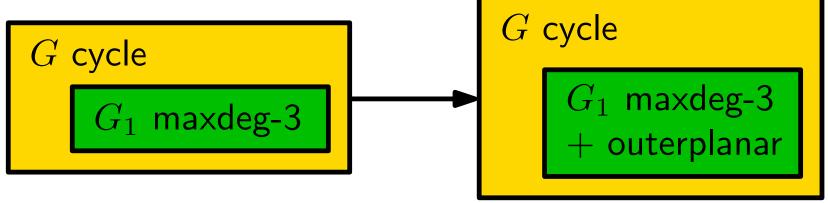


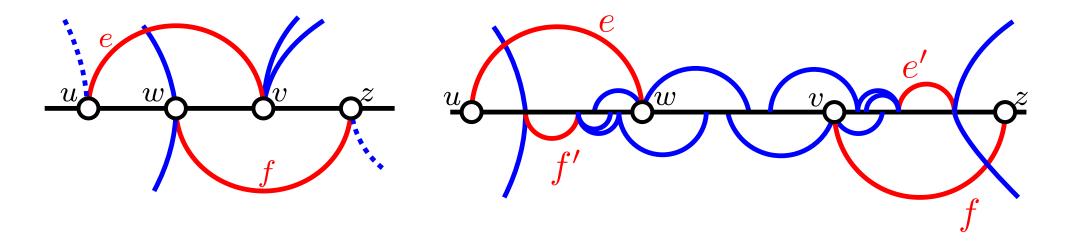
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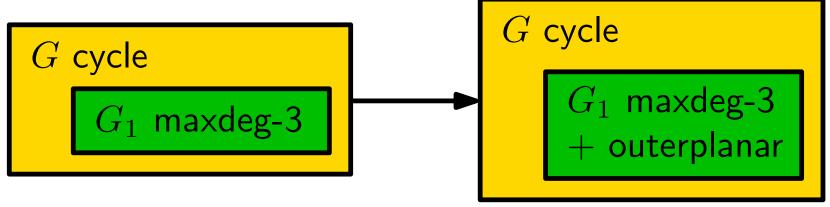


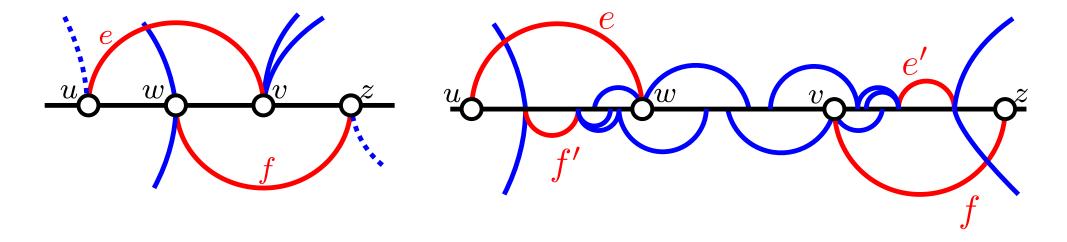
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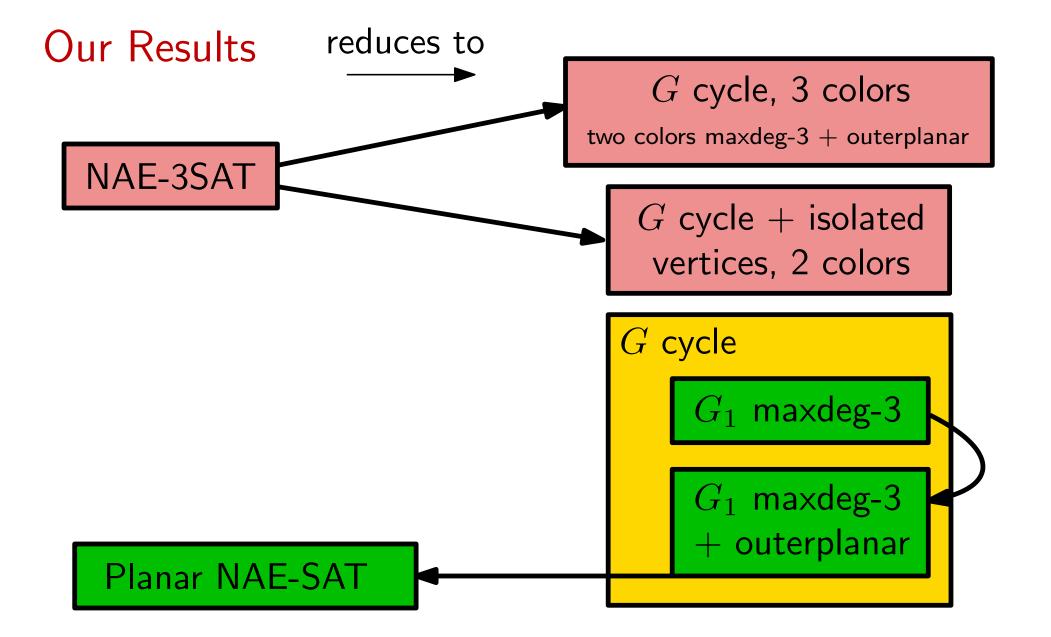


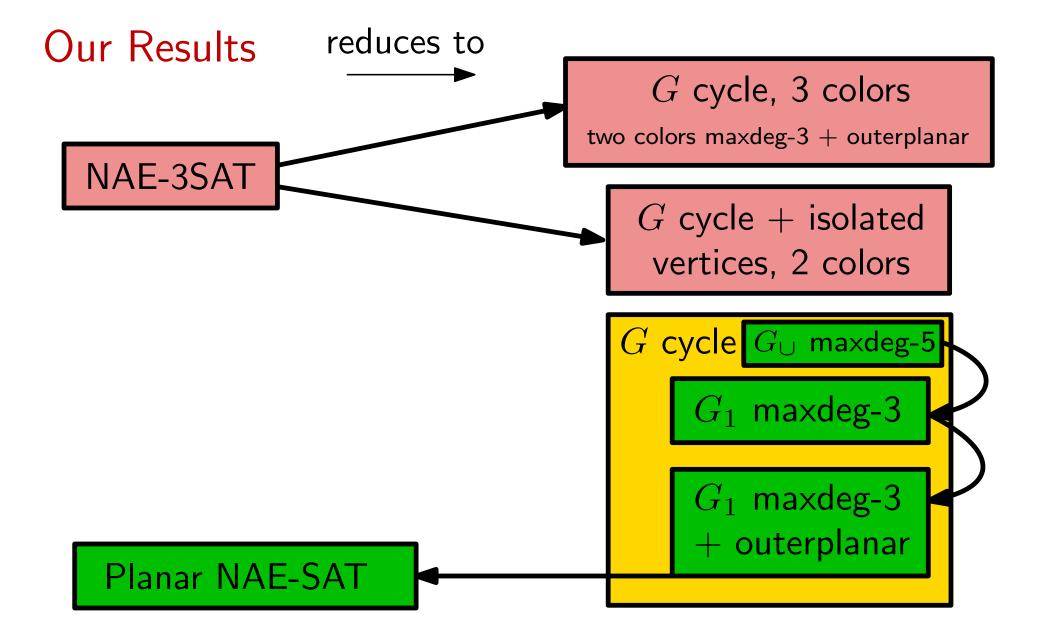


Theorem.

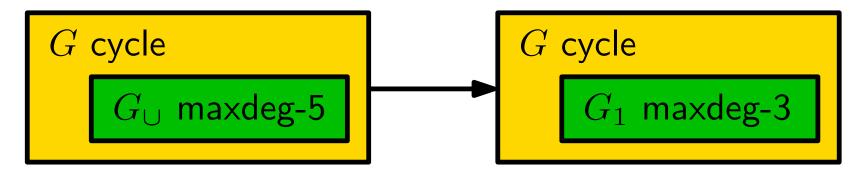




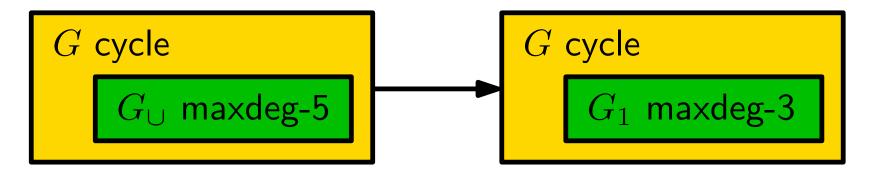


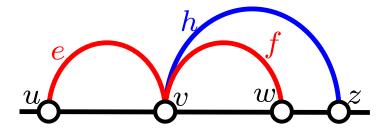


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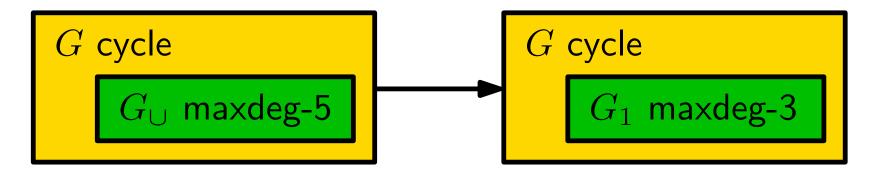


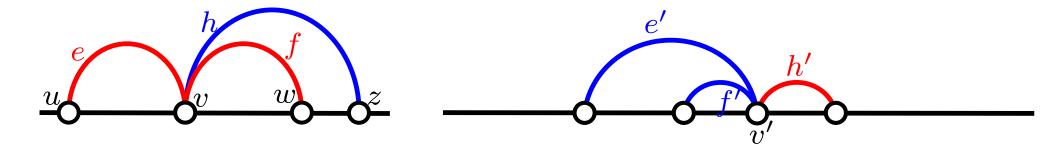
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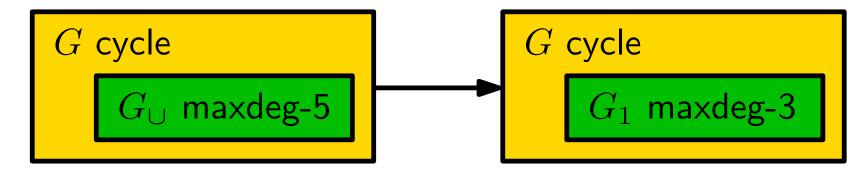


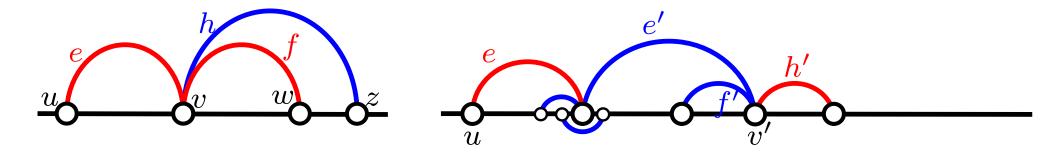
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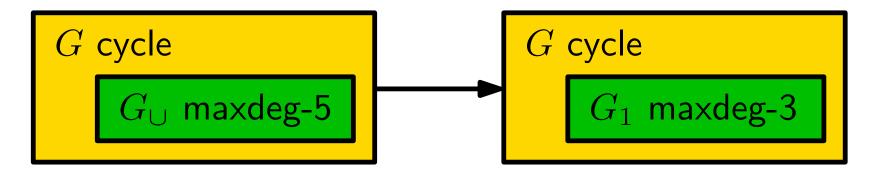


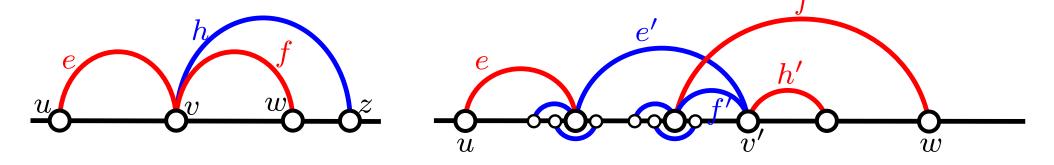
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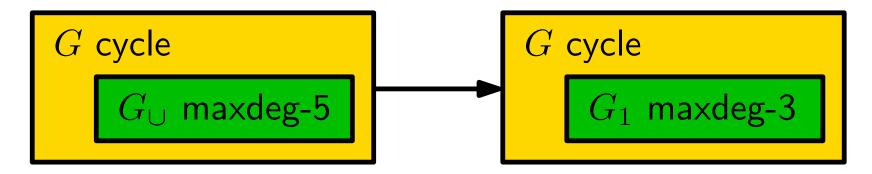


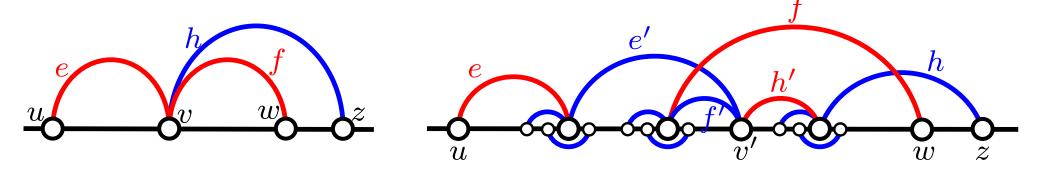
Theorem.



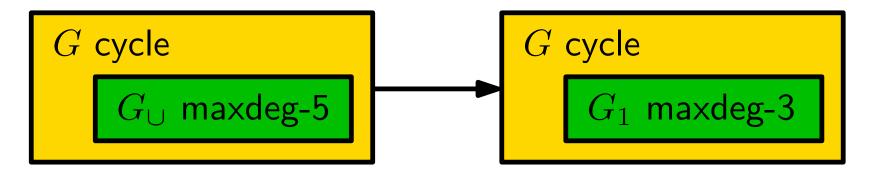


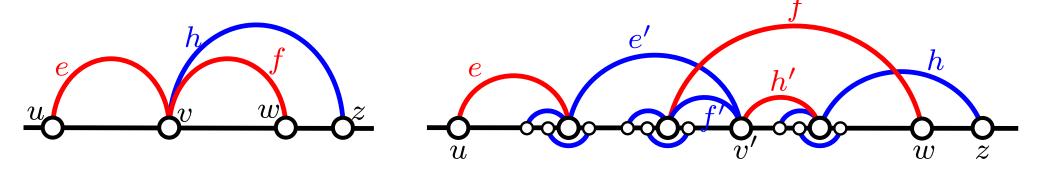
Theorem.



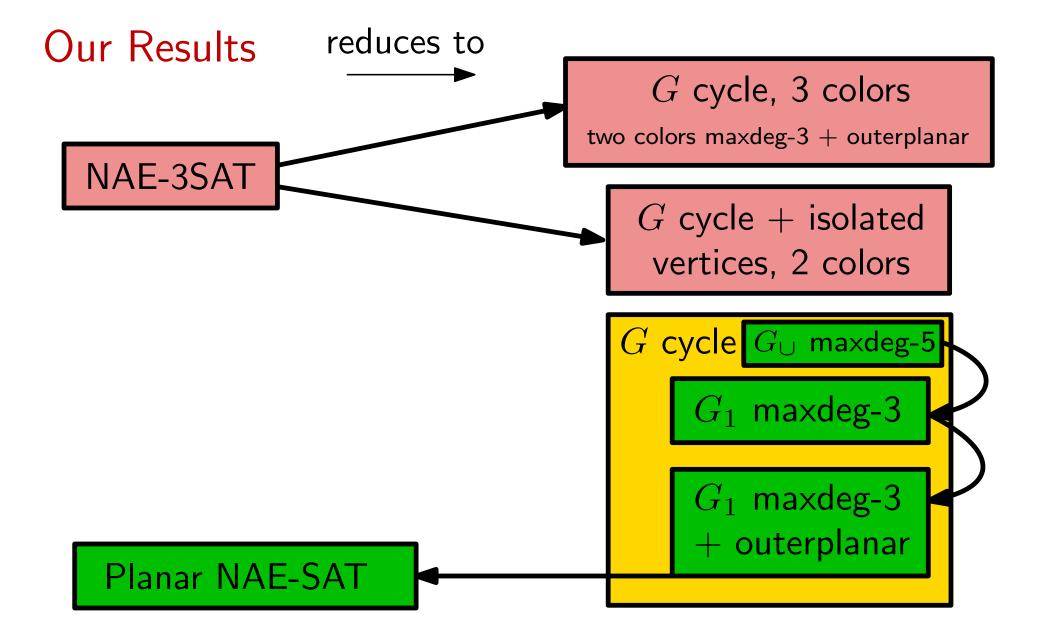


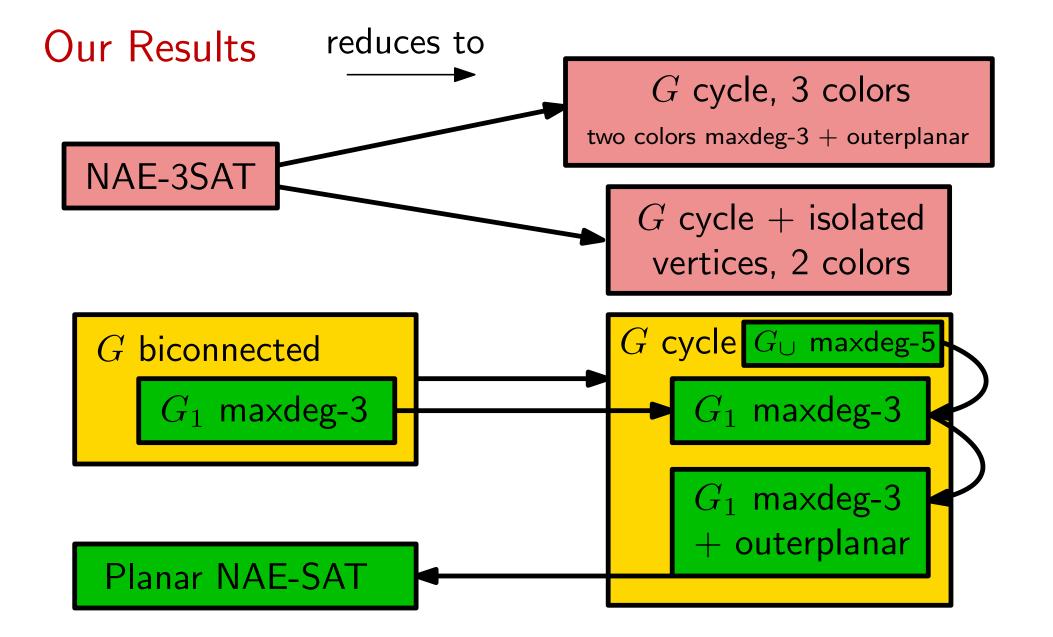
Theorem.





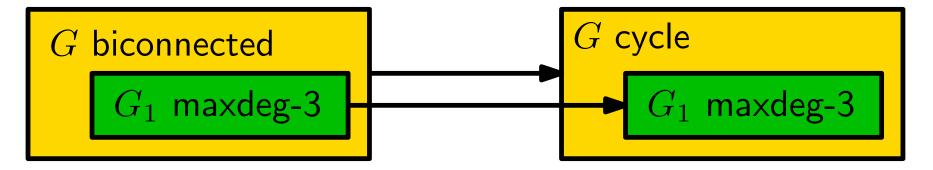






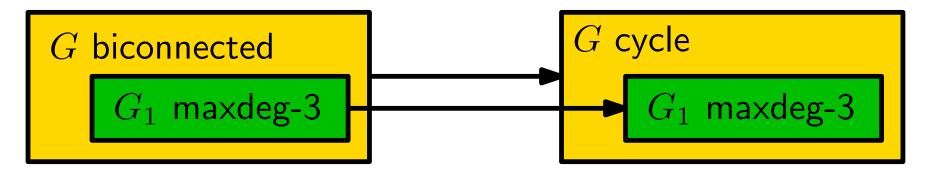
From biconnected to cycle

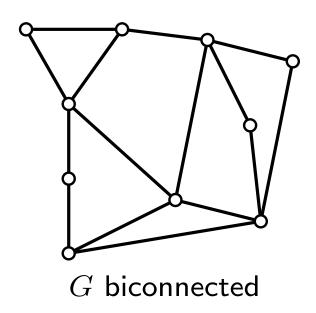
Theorem.

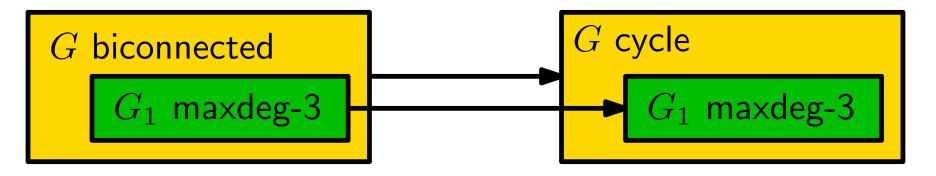


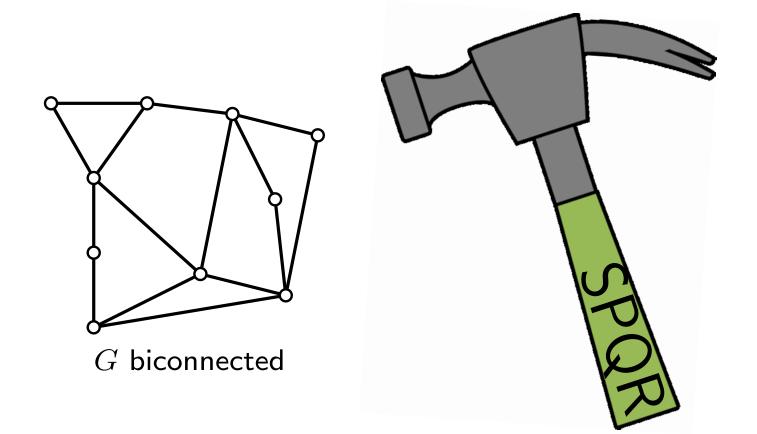
From biconnected to cycle

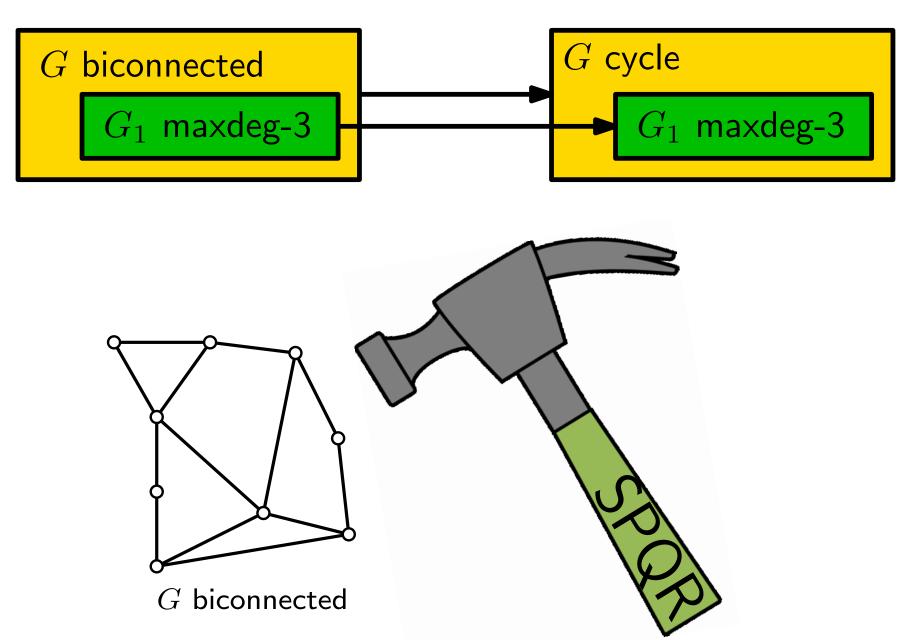
Theorem.

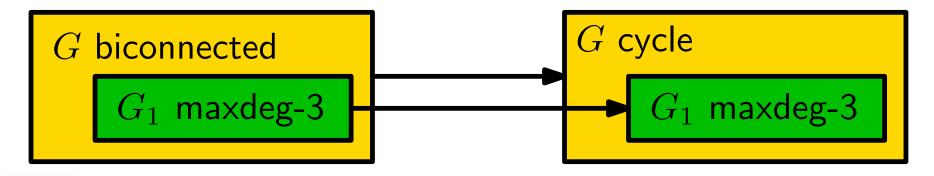


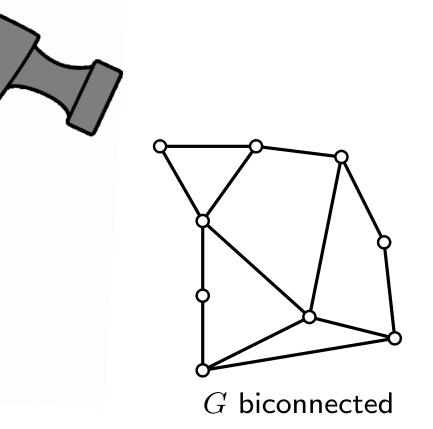


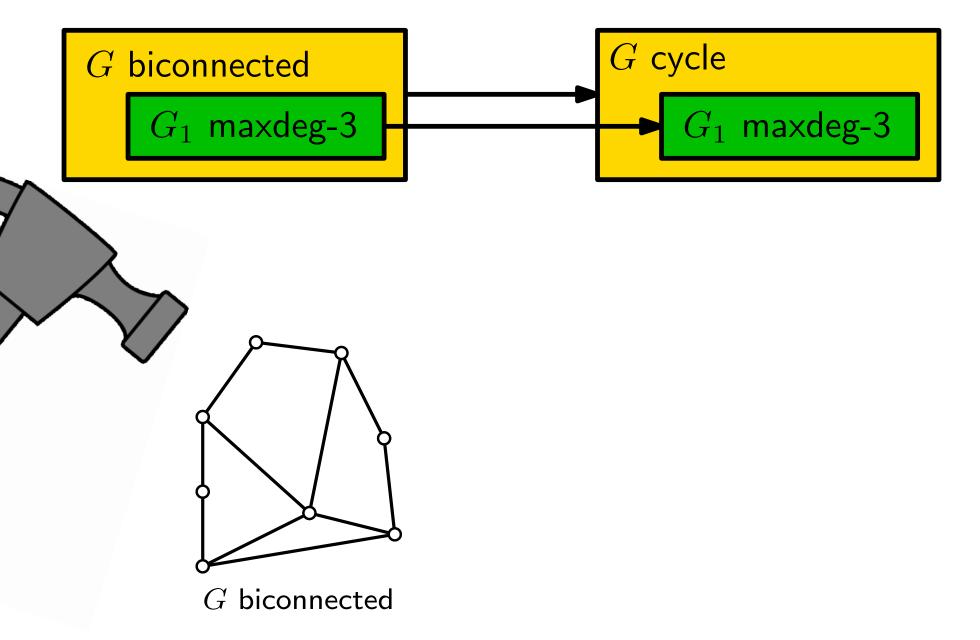


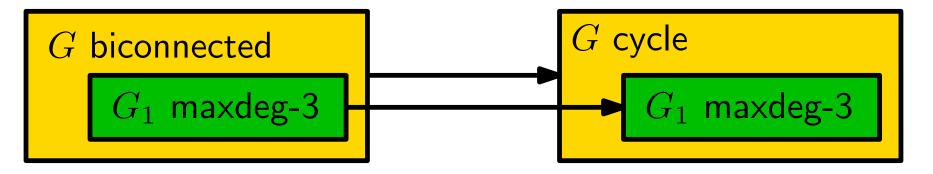


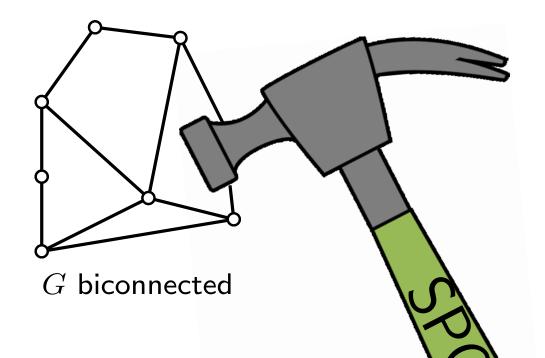


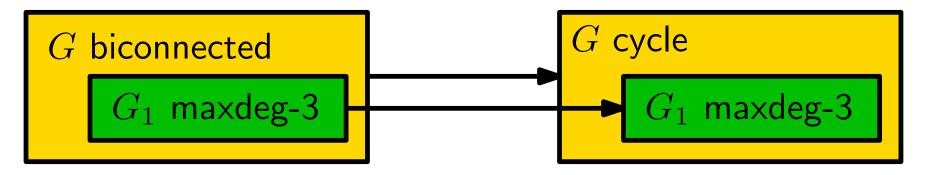


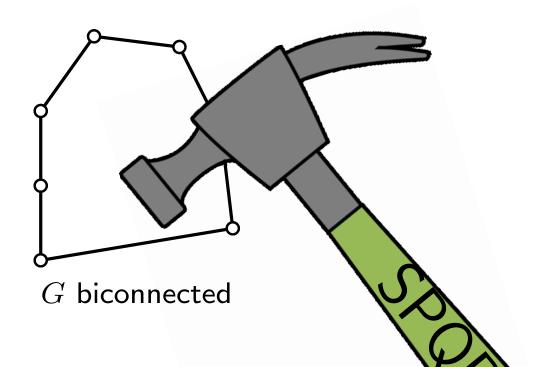


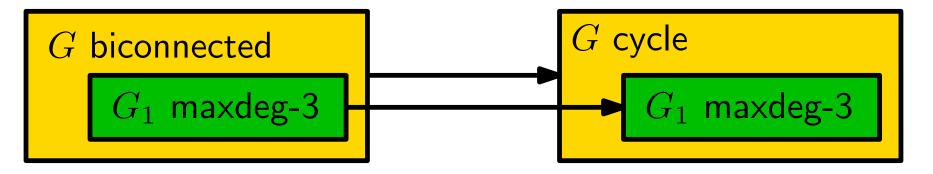


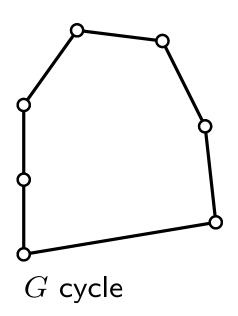


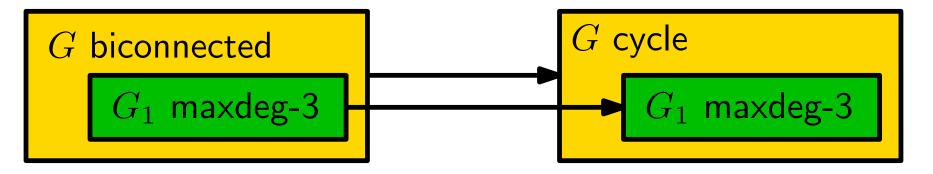


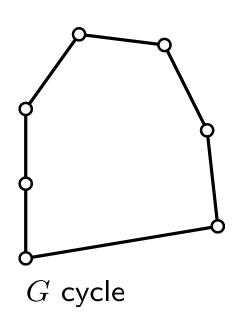


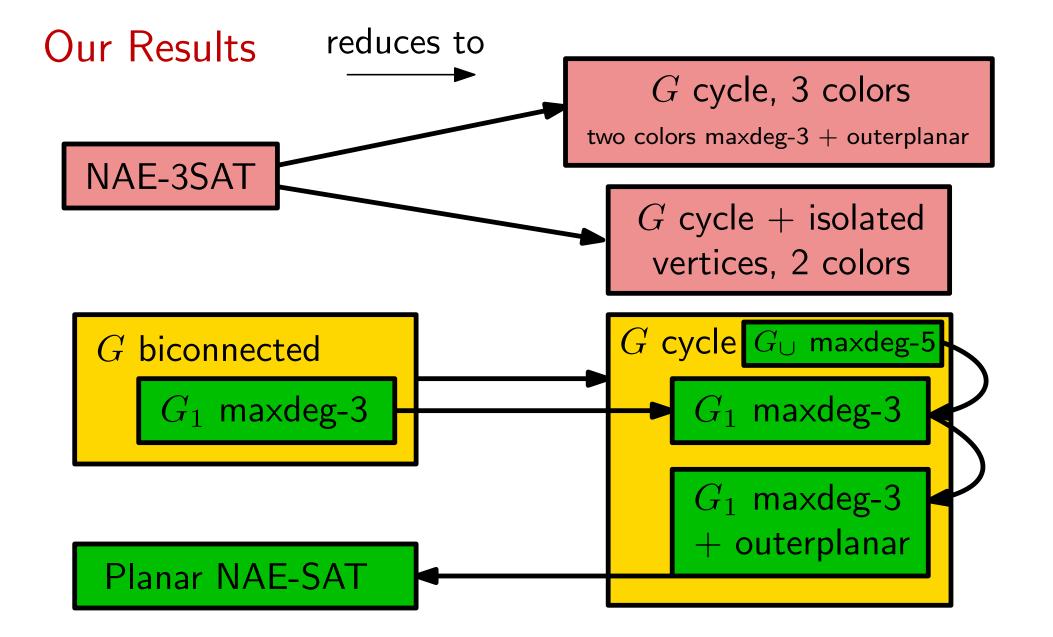


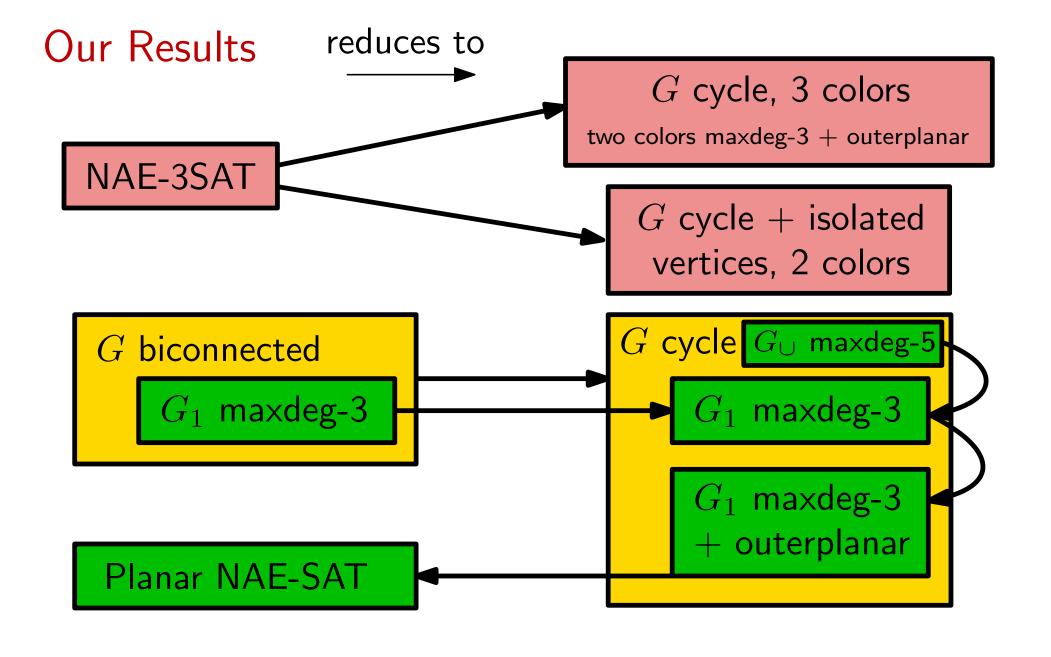










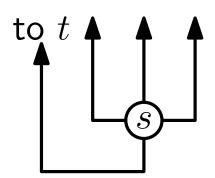


G biconnected \Rightarrow can draw simultaneous orthogonal embedding with \leq 3 bends per edge

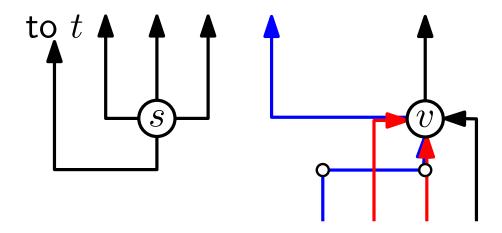
▶ Based on Biedl & Kant [ESA '94, Comput. Geom. '98]

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- ightharpoonup Place vertices bottom-to-top by s-t-ordering on G

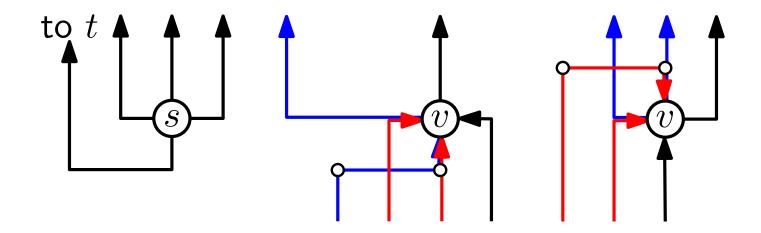
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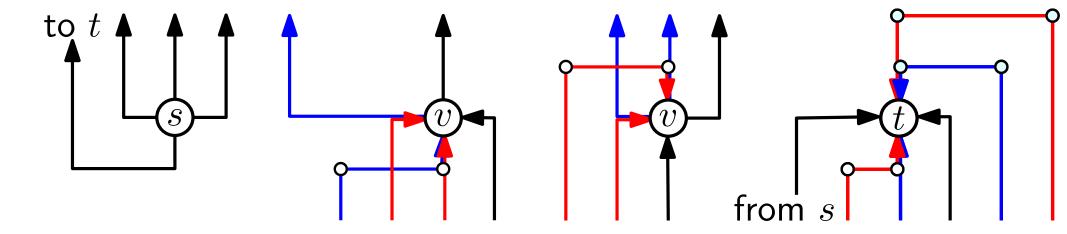
- Based on Biedl & Kant [ESA '94, Comput. Geom. '98]
- lacktriangle Place vertices bottom-to-top by $s ext{-}t ext{-}$ ordering on G



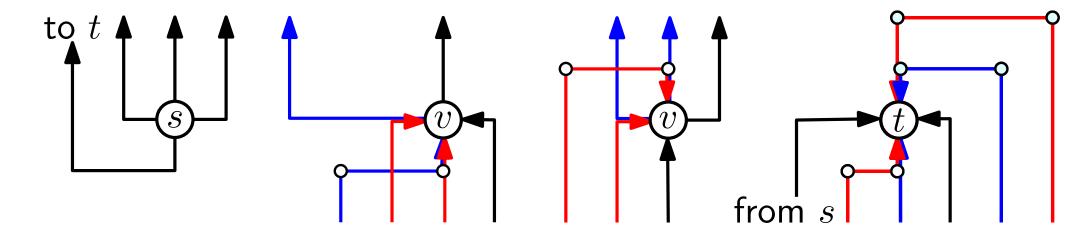
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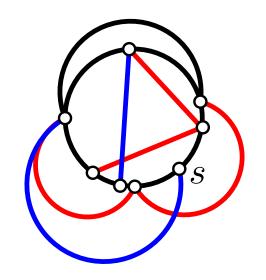


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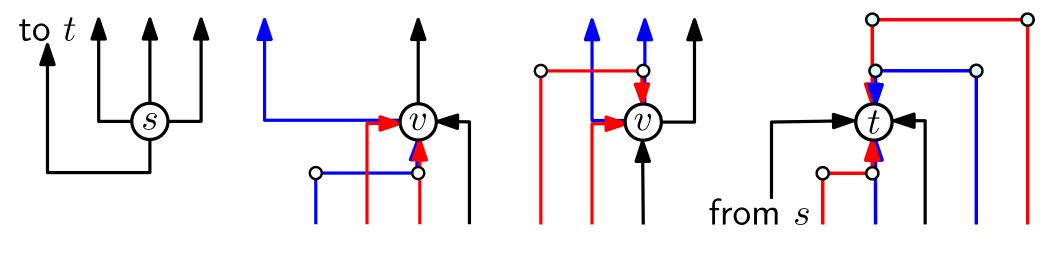


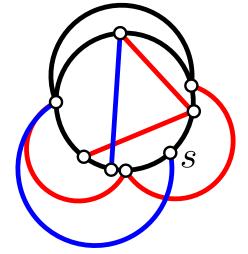
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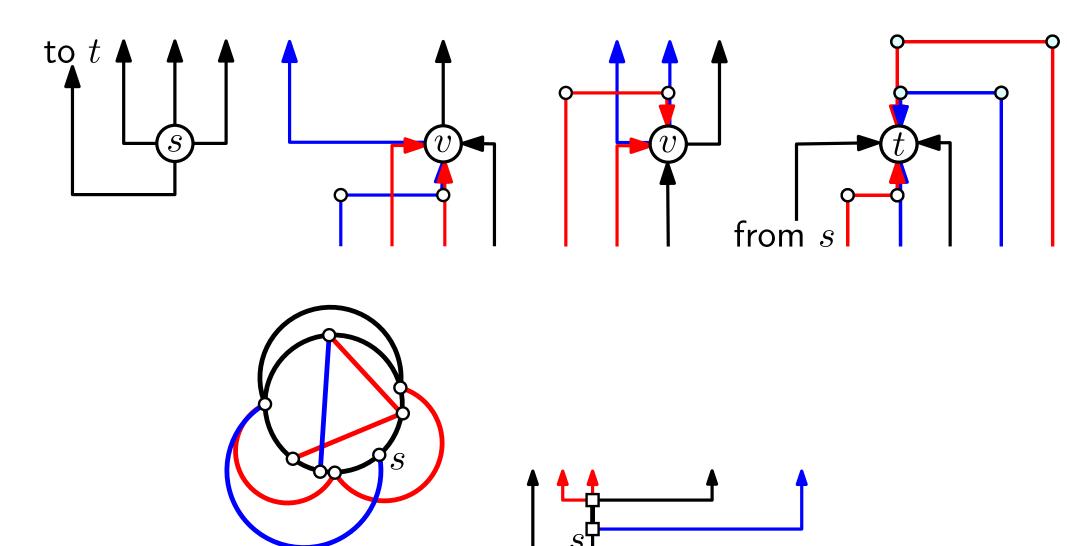
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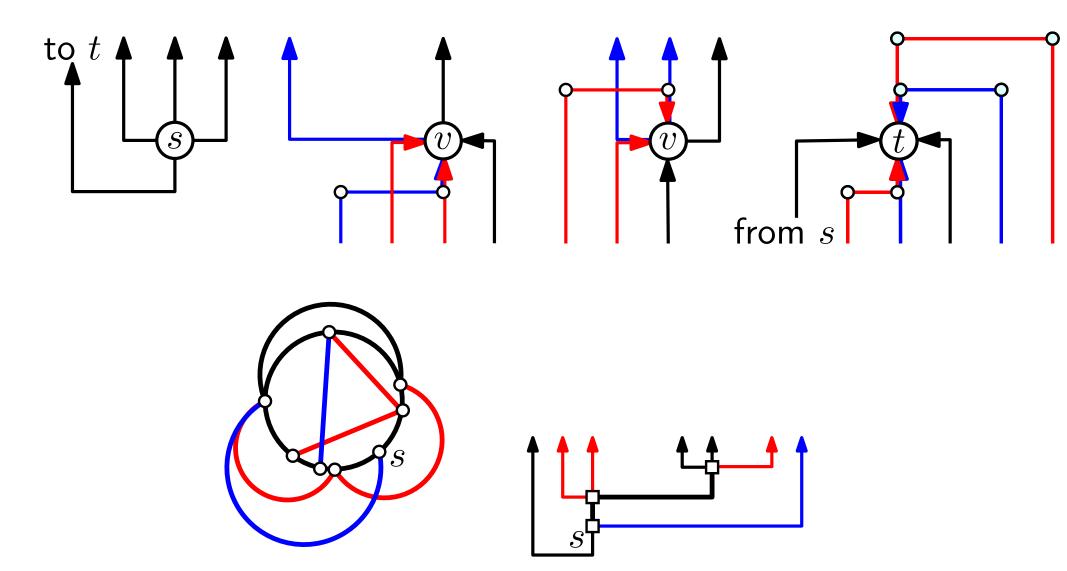




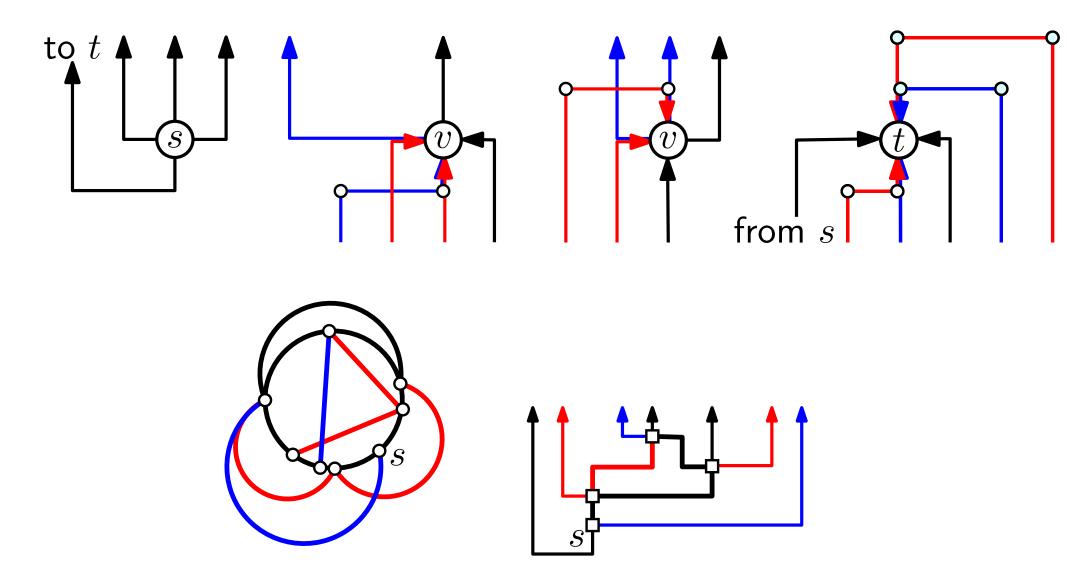
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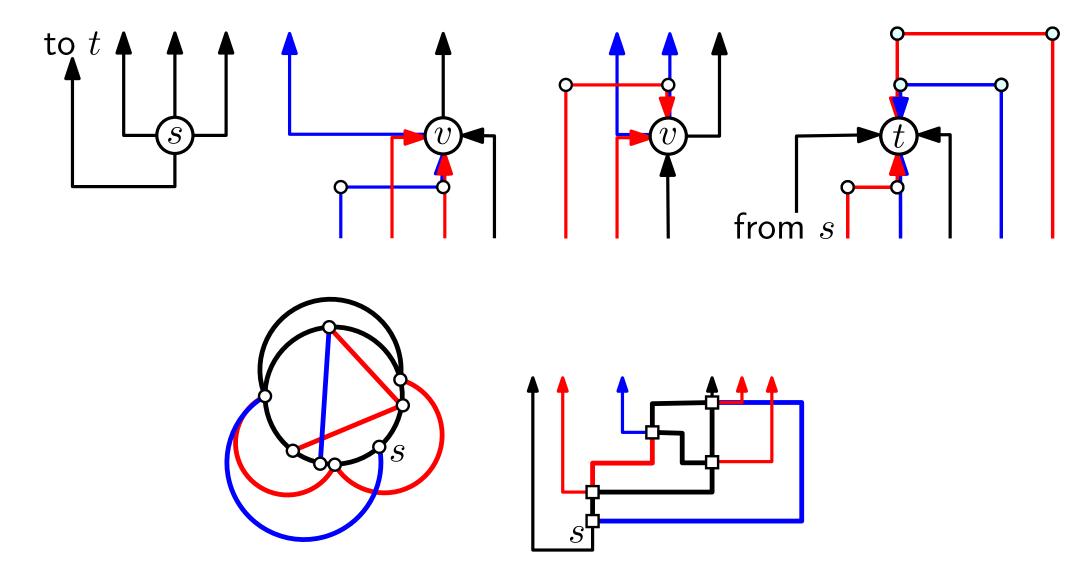
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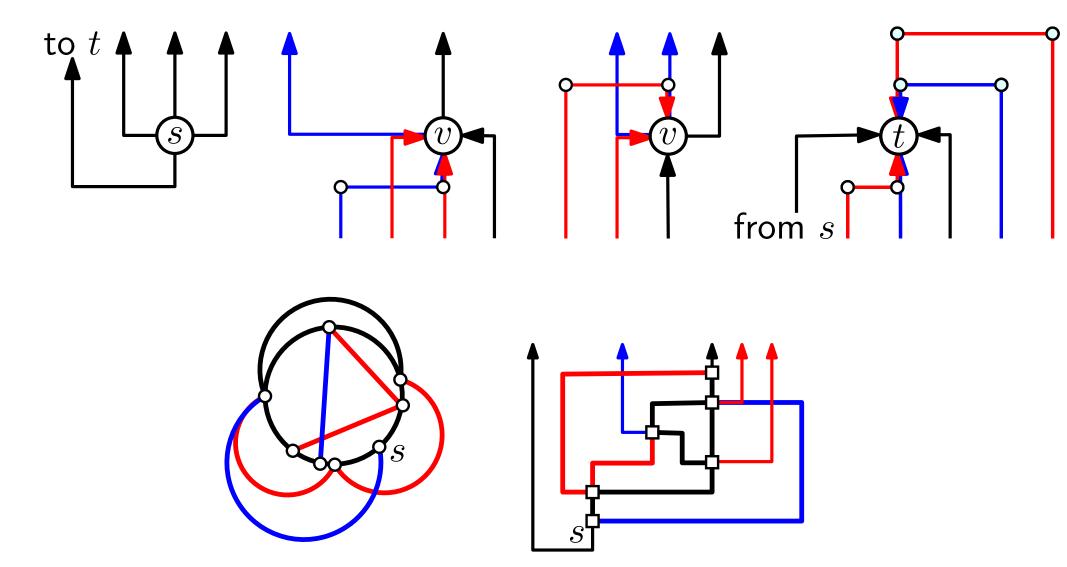
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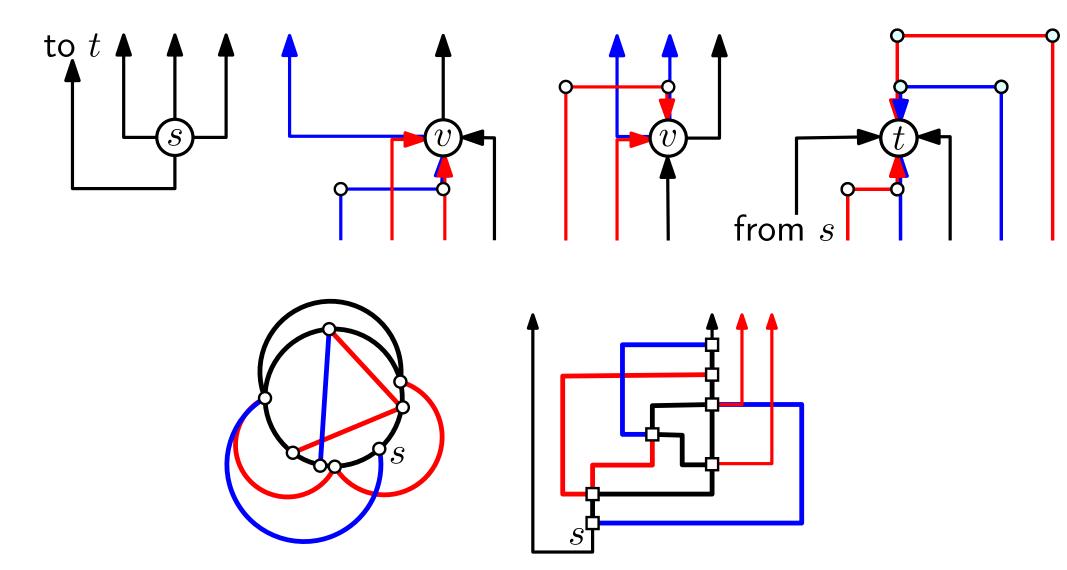
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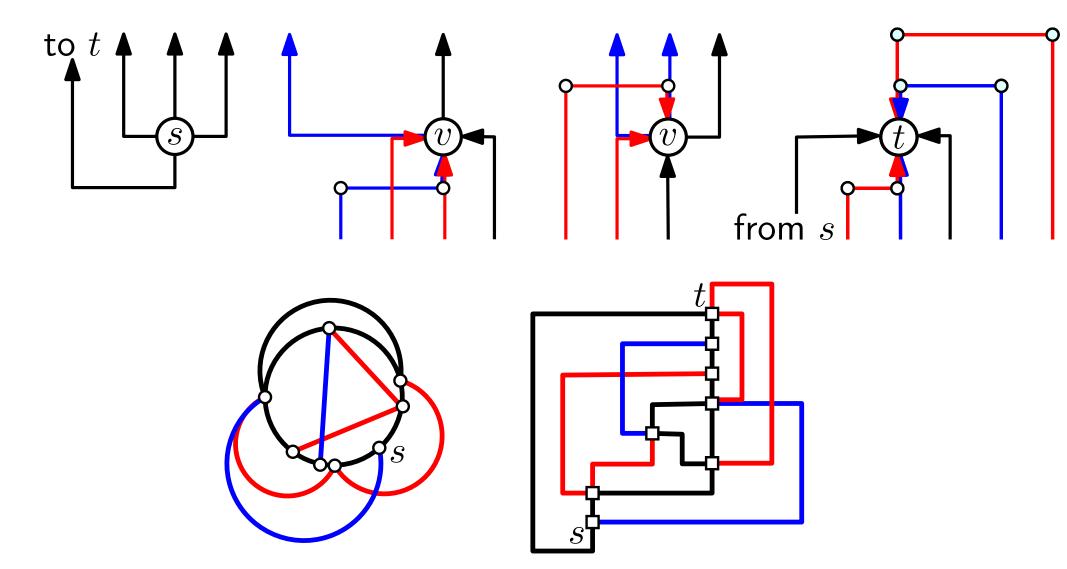
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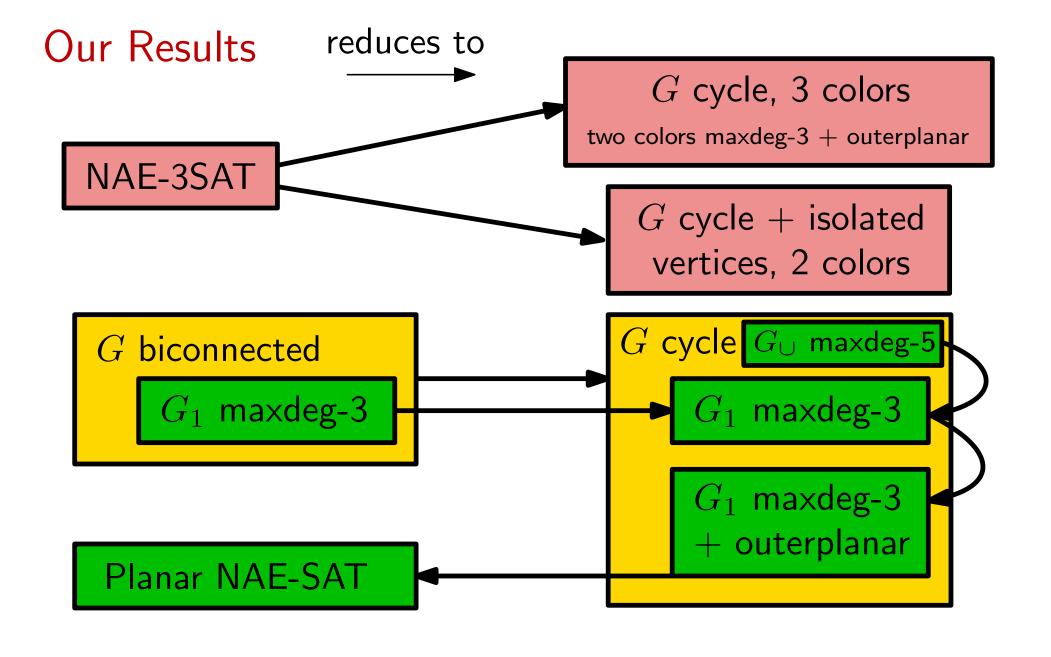


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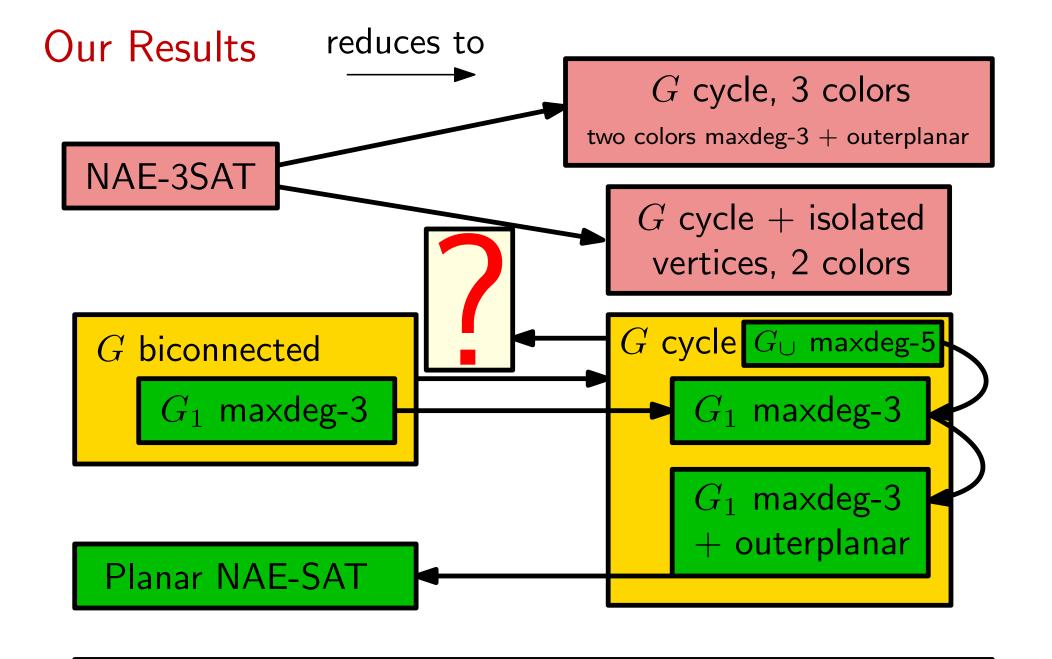


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