

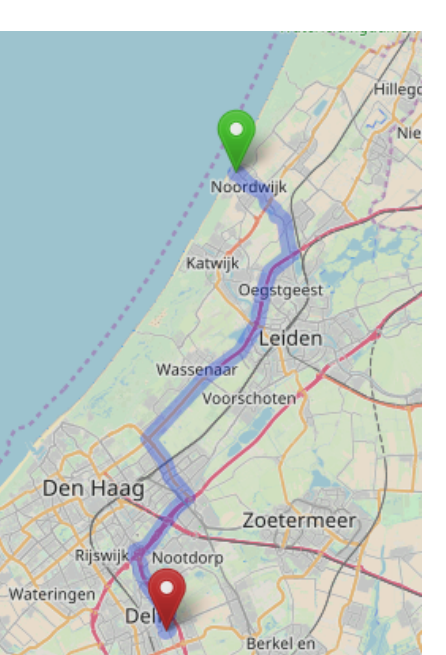
Scalability of Route Planning Techniques

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Research Question How do Route Planning Techniques scale on Road Networks?

Shortest Path Problem

Given graph $G(V, E)$
Query source $s \in V$, target $t \in V$
Goal distance of shortest path from s to t

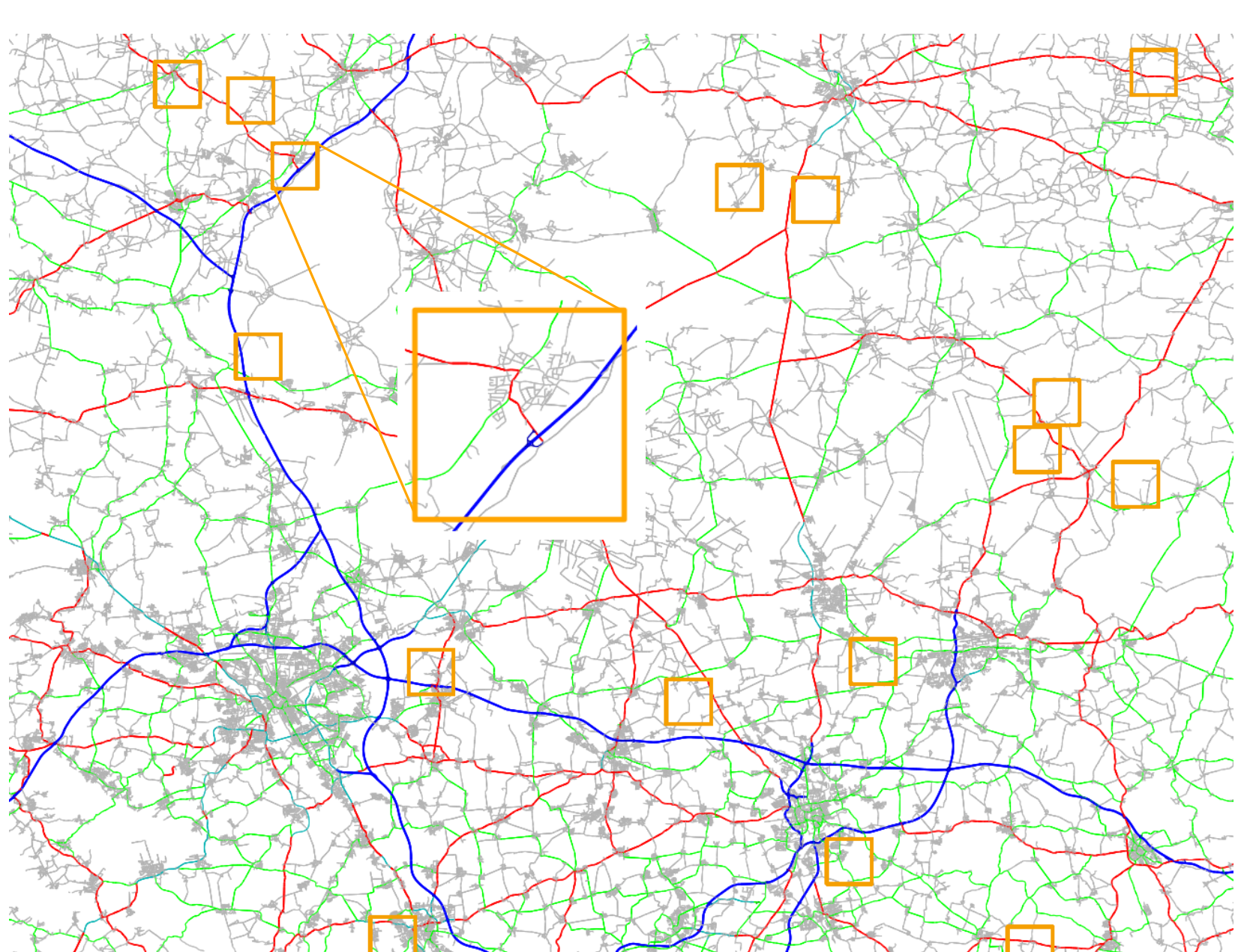


Route Planning Techniques on Western Europe

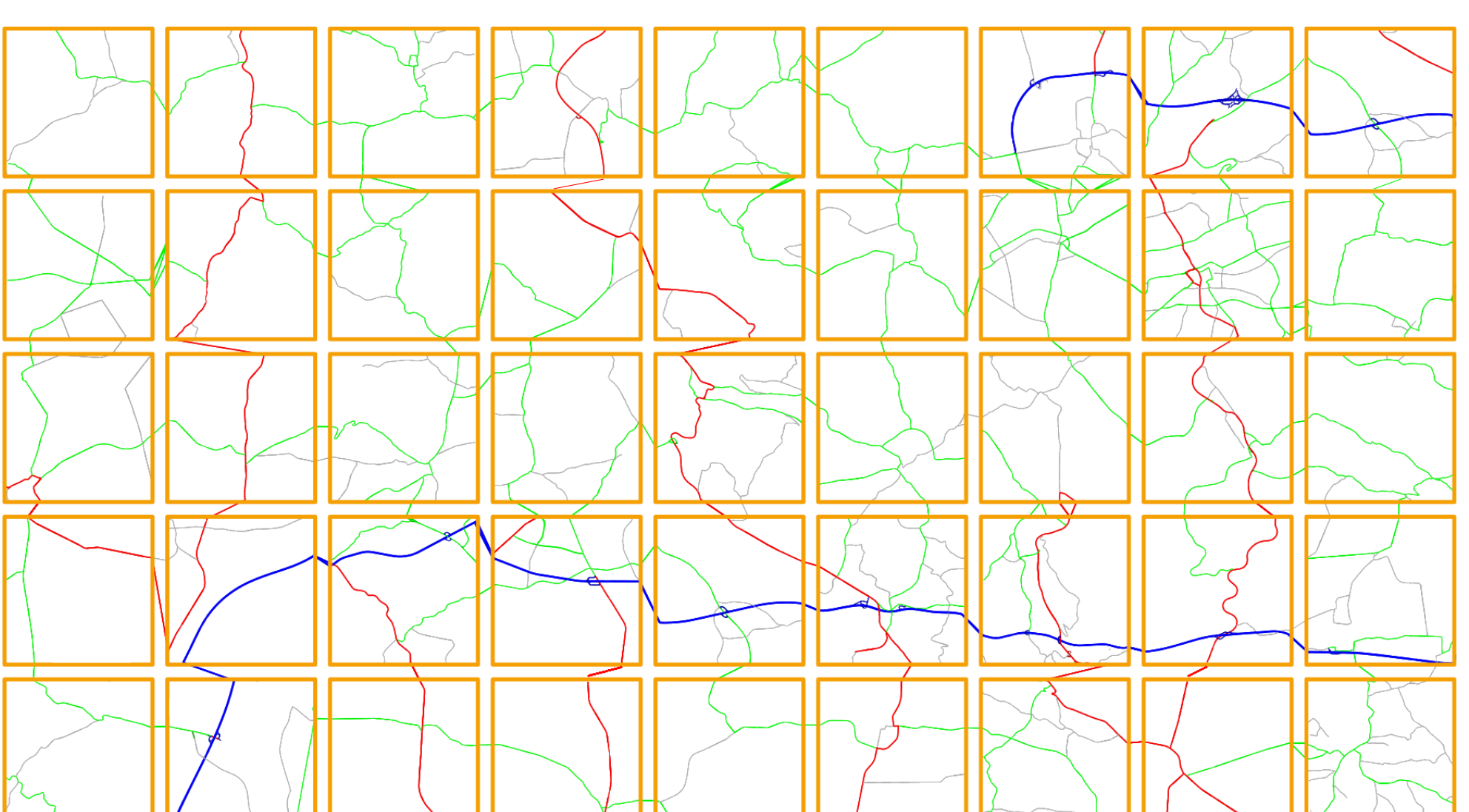
	Contraction Hierarchies	Transit Nodes	Hub Labels
query	110 μ s	> 2.09 μ s	> 0.56 μ s
space	0.4 GB	< 2.5 GB	< 18.8 GB

Road Network Generator

Step I: Cut Tiles from Real-World Network



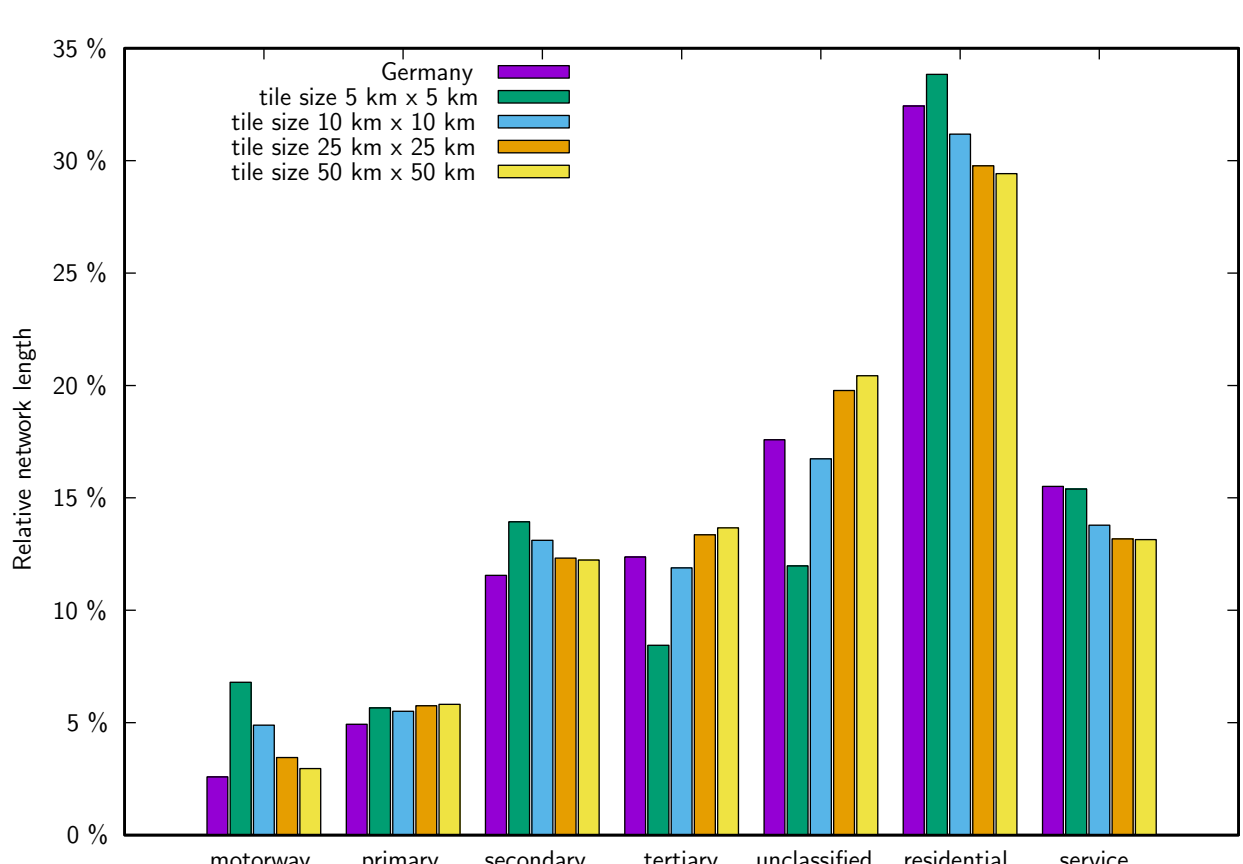
Step II: Combine Tiles



800 million nodes:
110 min / 7.5 GB

few parameters
required

Validation



Relative network length of road types

	degree				
network	1	2	3	4	≥ 5
Germany	6.5%	75.5%	15.6%	2.2%	0.3%
Generated	6.2%	76.1%	15.3%	2.2%	0.3%

Relative frequency of node degrees (tile size 25 km $\times$ 25 km)

Scalability Study

Setup

Networks with 2000 to 800 million nodes

Route Planning Techniques

Contraction Hierarchies (Edge Difference)
Hub Labels (CH-based)
Hub Labels (Skeleton-based)
Transit Nodes (CH-based)

Model functions

polylogarithmic growth $f(x) = a \cdot \log_2(x)^b$
polynomial growth $g(x) = a \cdot x^b$

Fitting

Marquardt-Levenberg algorithm

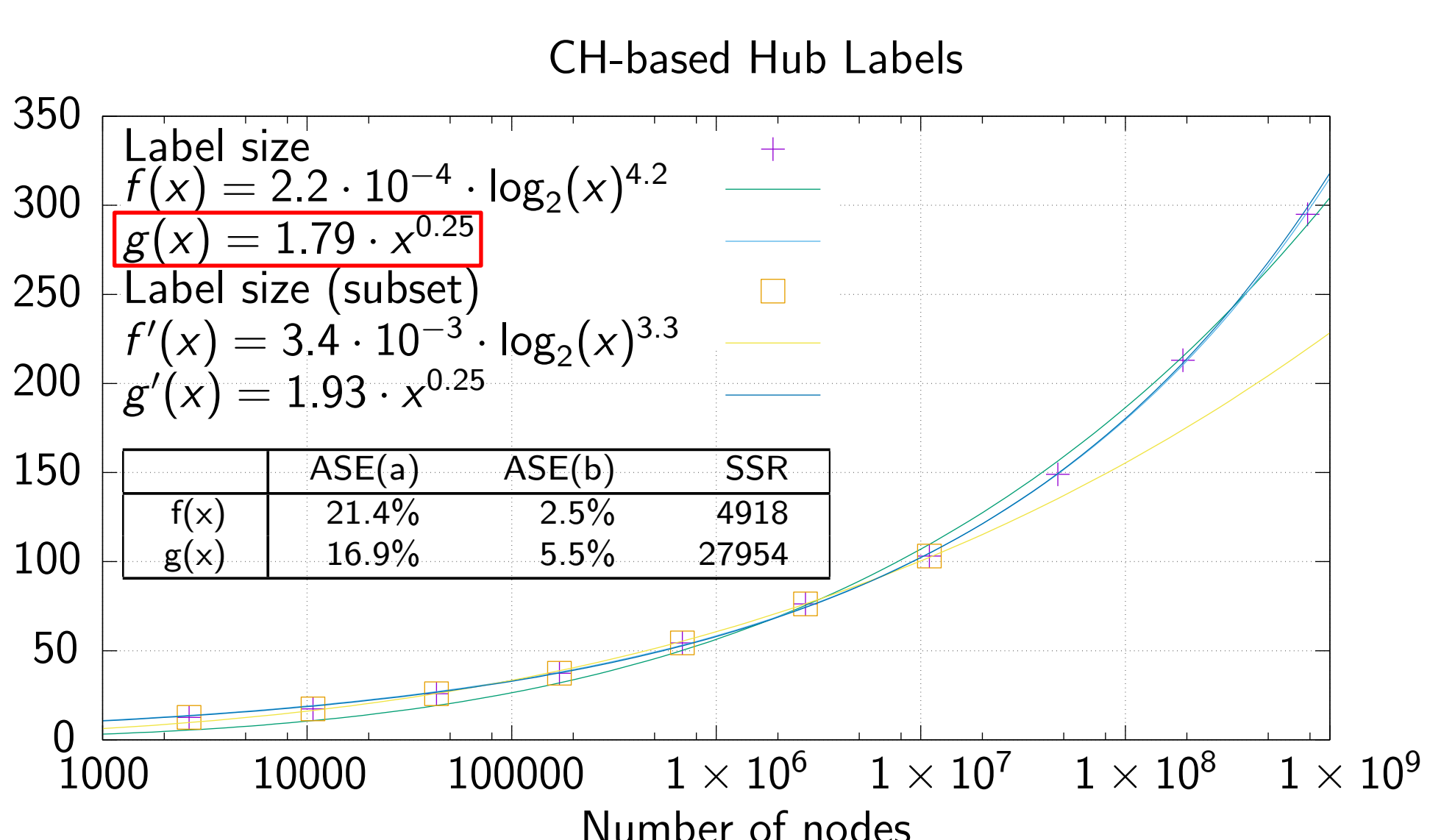
modifies parameters iteratively

Sum of squares of residuals (SSR)

gaps between data and fitted function

Aymptotic standard error (ASE)

approximation for the standard deviation



Results

	query	space
Hub Labels (CH-based)	$\mathcal{O}(n^{0.25})$	$\mathcal{O}(n^{1.25})$
Hub Labels (Skeleton-based)	$\mathcal{O}(\log^{0.26} n)$	$\mathcal{O}(n \log^{0.26} n)$
Contraction Hierarchies	$\mathcal{O}(\sqrt{n})$	$\mathcal{O}(n)$
Transit Nodes	$\mathcal{O}(n)$	$\mathcal{O}(n\sqrt{n})$