

Graph Planarity Testing with Hierarchical Embedding Constraints



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EuroCG
2020



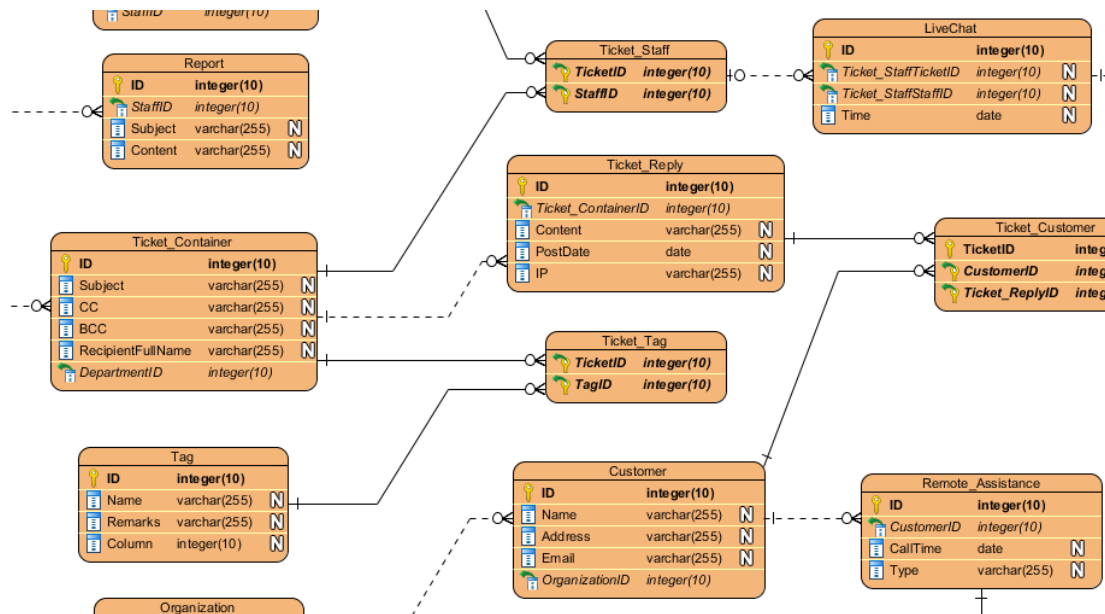
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Constraints in Graph Drawings

- In many contexts, data can be represented as networks of interconnected elements
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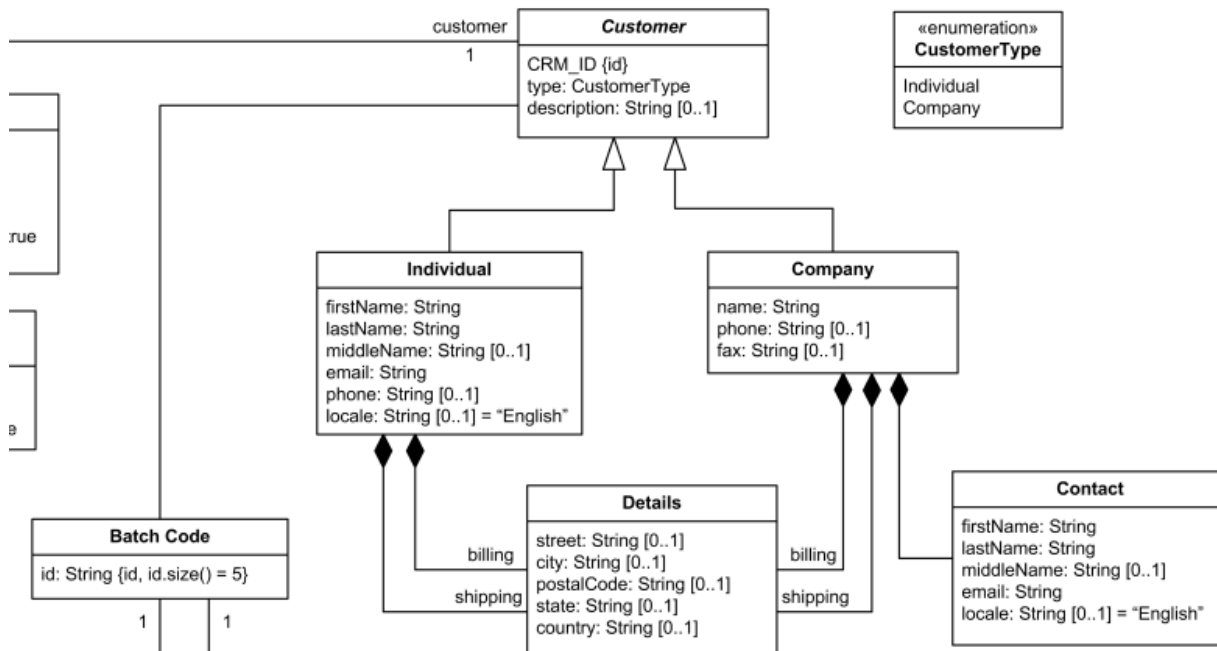


Database diagrams

links between attributes should enter the tables only at the left or right side

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UML class diagrams

generalization edges should leave a class object at the top and enter a base class object at the bottom

Hierarchical Embedding Constraints

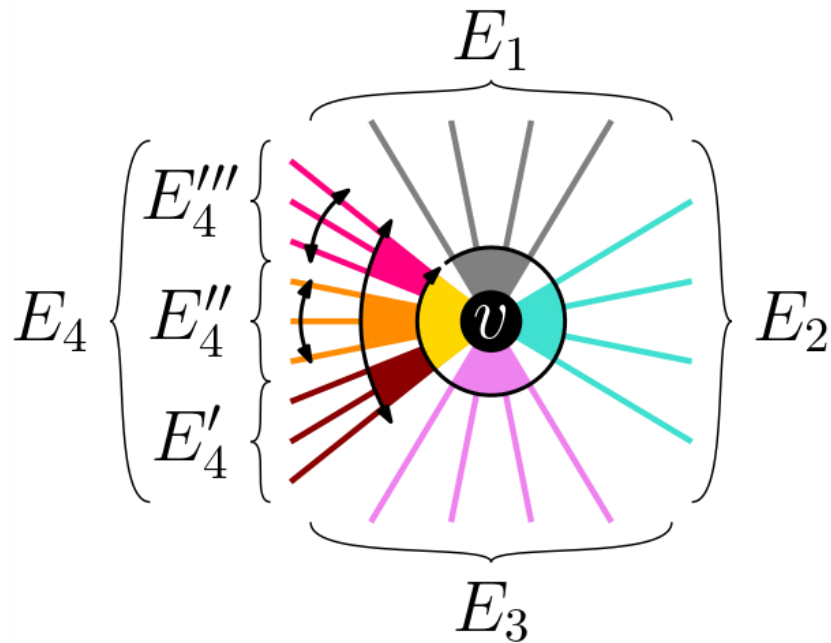
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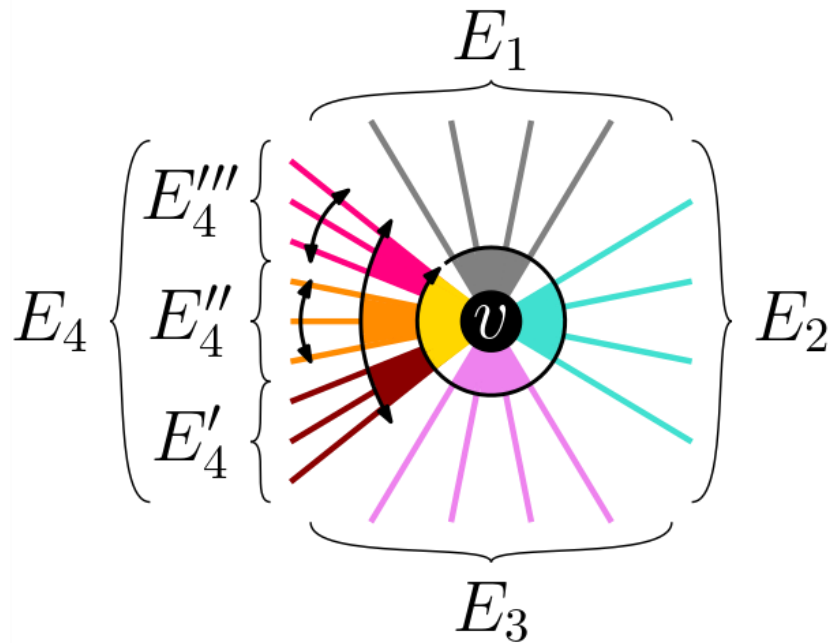
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 - Four sets: E_1, E_2, E_3, E_4

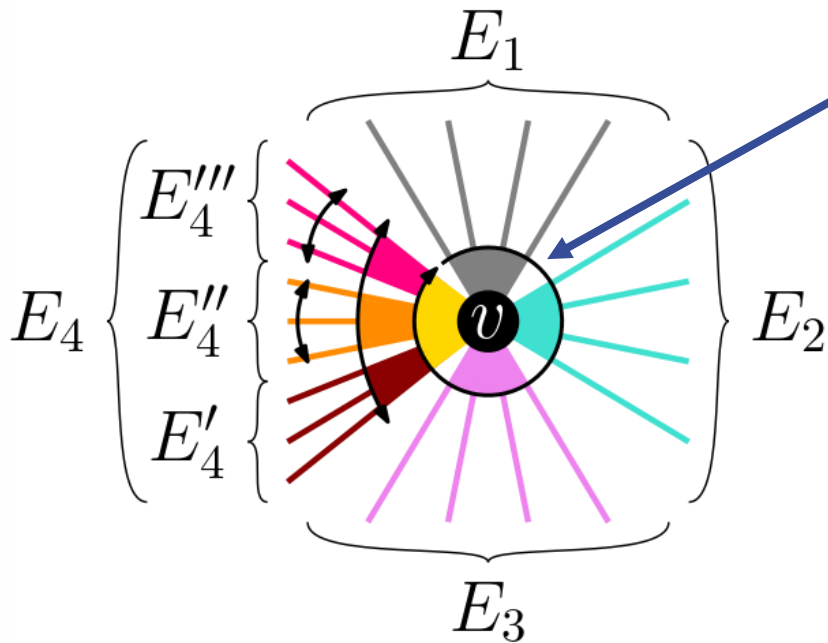


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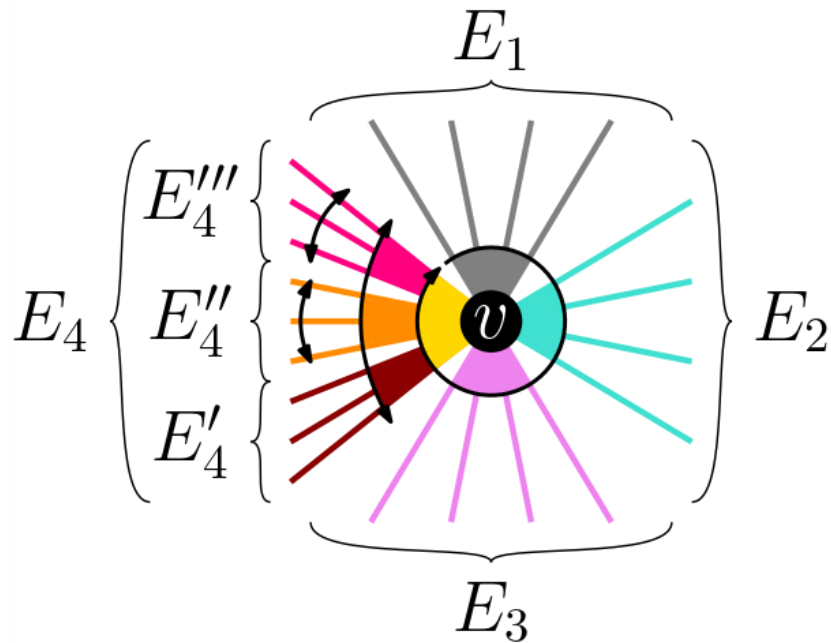
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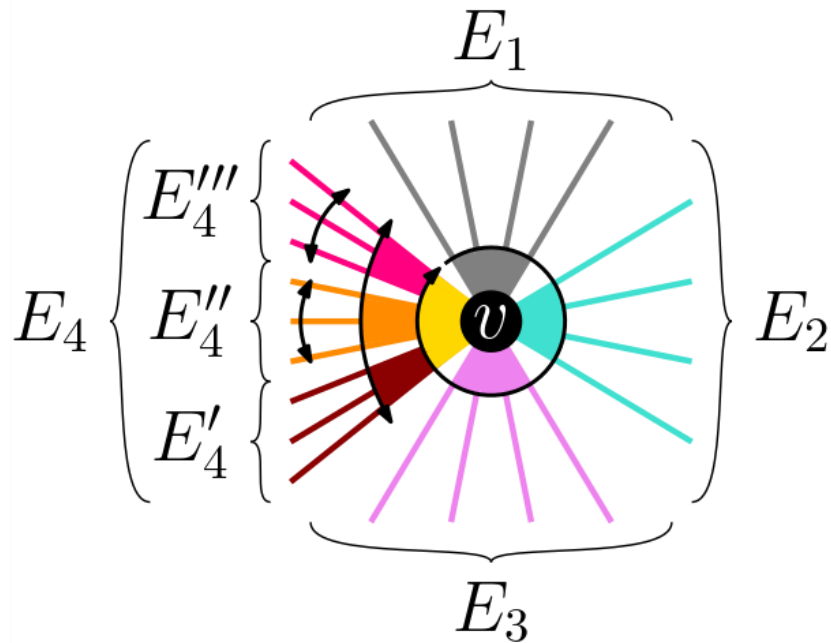
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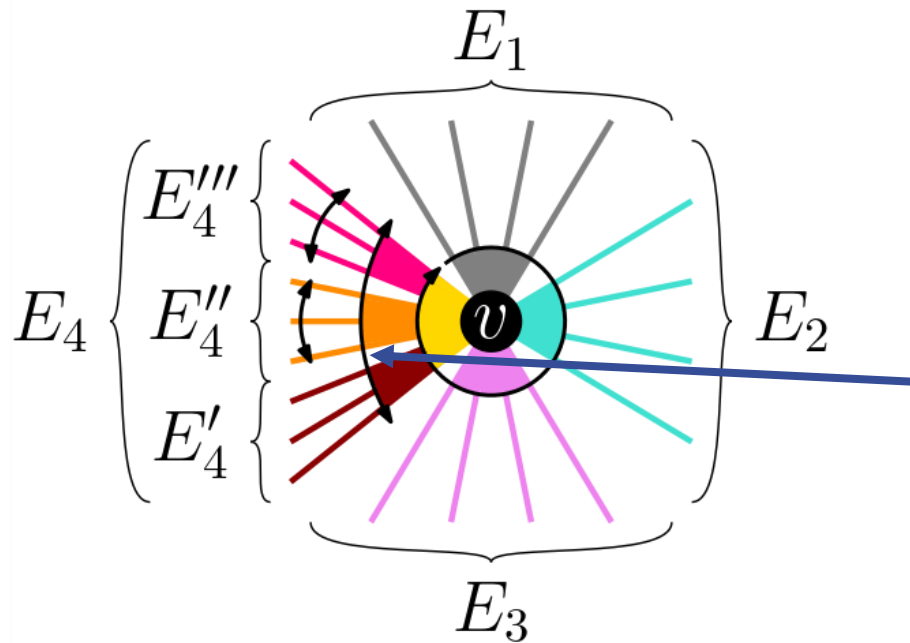
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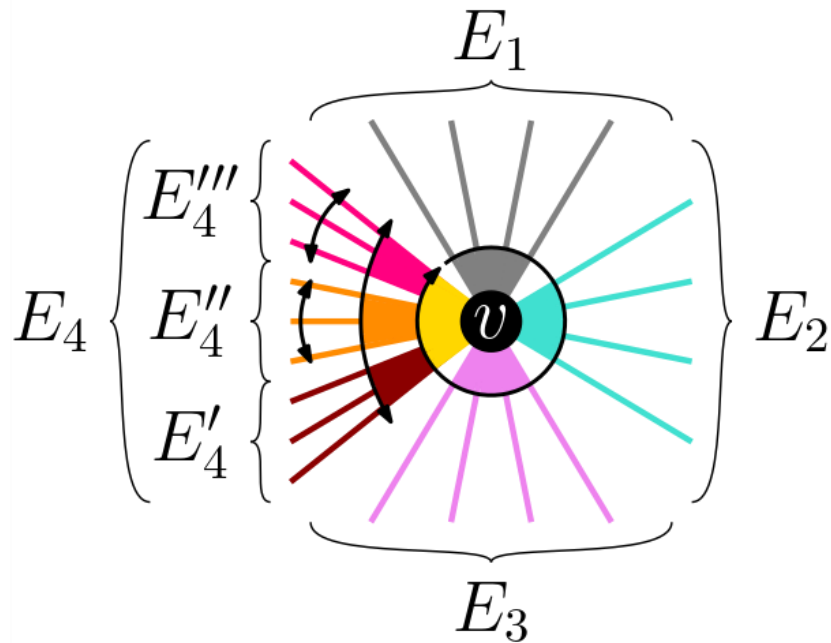
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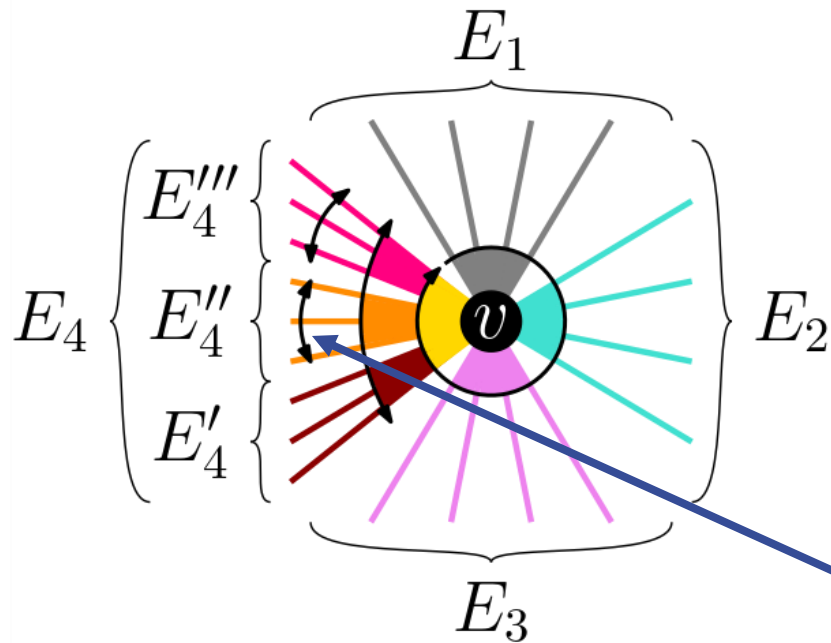
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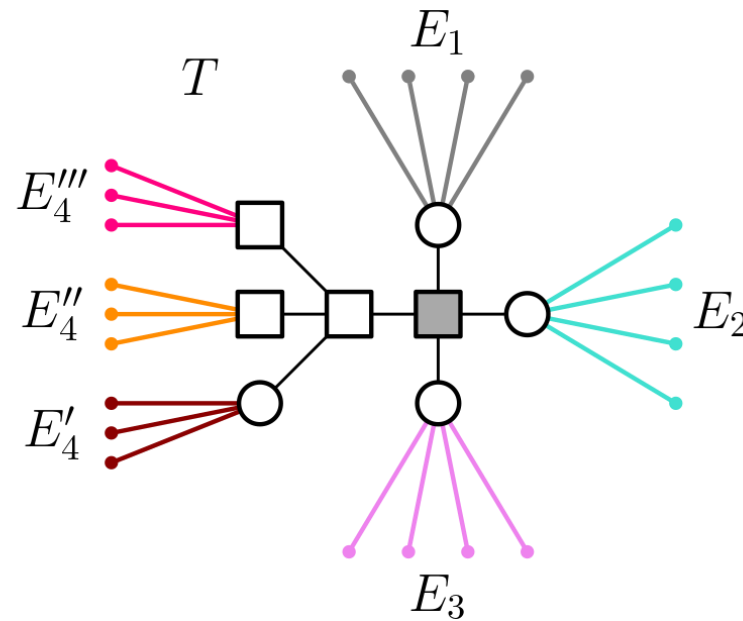
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- The edges of E_4' and E_4'' have only two possible orders that are the **reverse** of one another

FPQ-trees

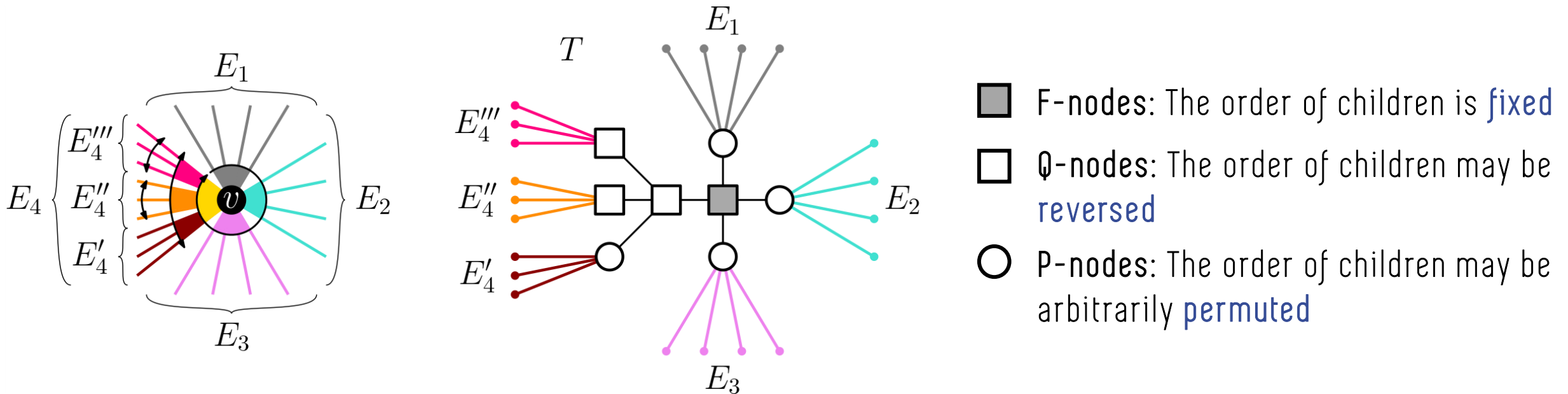
- Represent a family of permutations on a set of elements
 - Each element is a leaf



- F-nodes: The order of children is **fixed**
- Q-nodes: The order of children may be **reversed**
- P-nodes: The order of children may be arbitrarily **permuted**

FPQ-trees

- Represent a family of permutations on a set of elements
 - Each element is a leaf



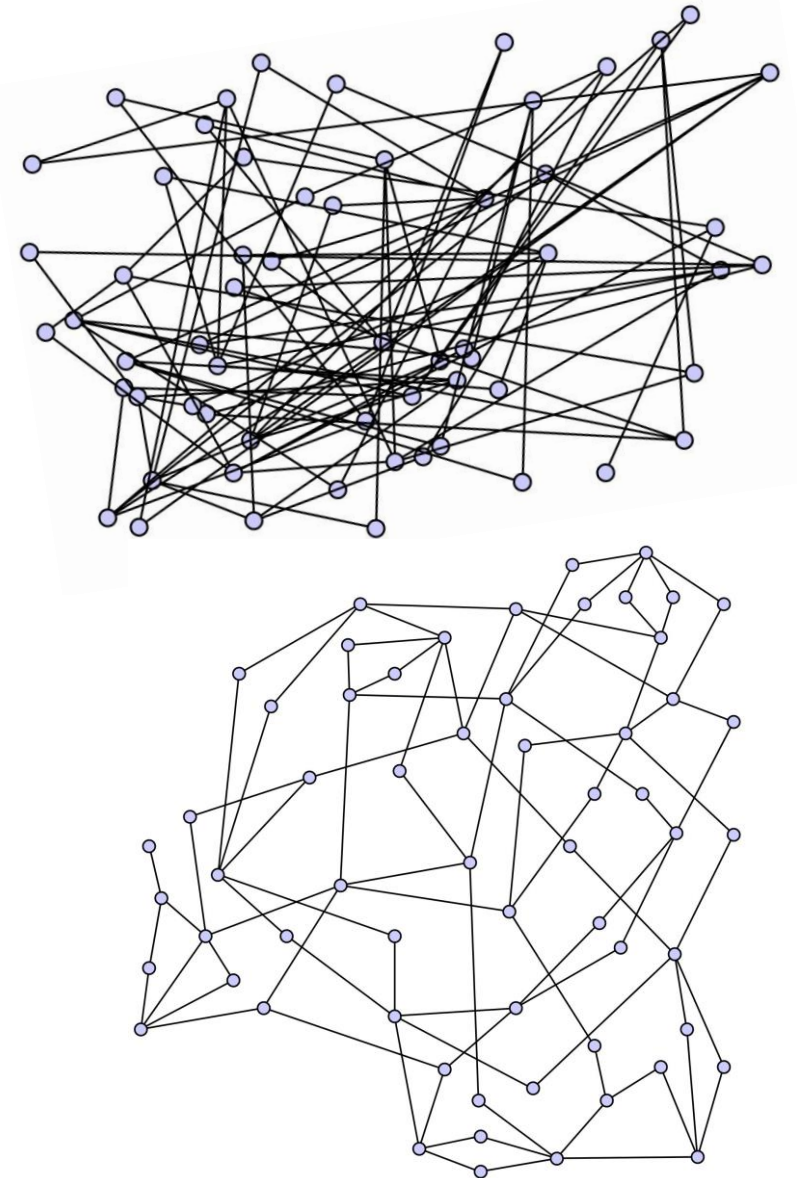
- Embeddings constraints are modeled by means of FPQ-trees
 - Represent the cyclic orders of the edges incident to a vertex
 - Each edge is a leaf in T

Graph Planarity Testing

- **Edge crossings** negatively affect the readability of graph representations

Cognitive experiments:

- Purchase - 1997
- Purchase, Carrington, Allder - 2002
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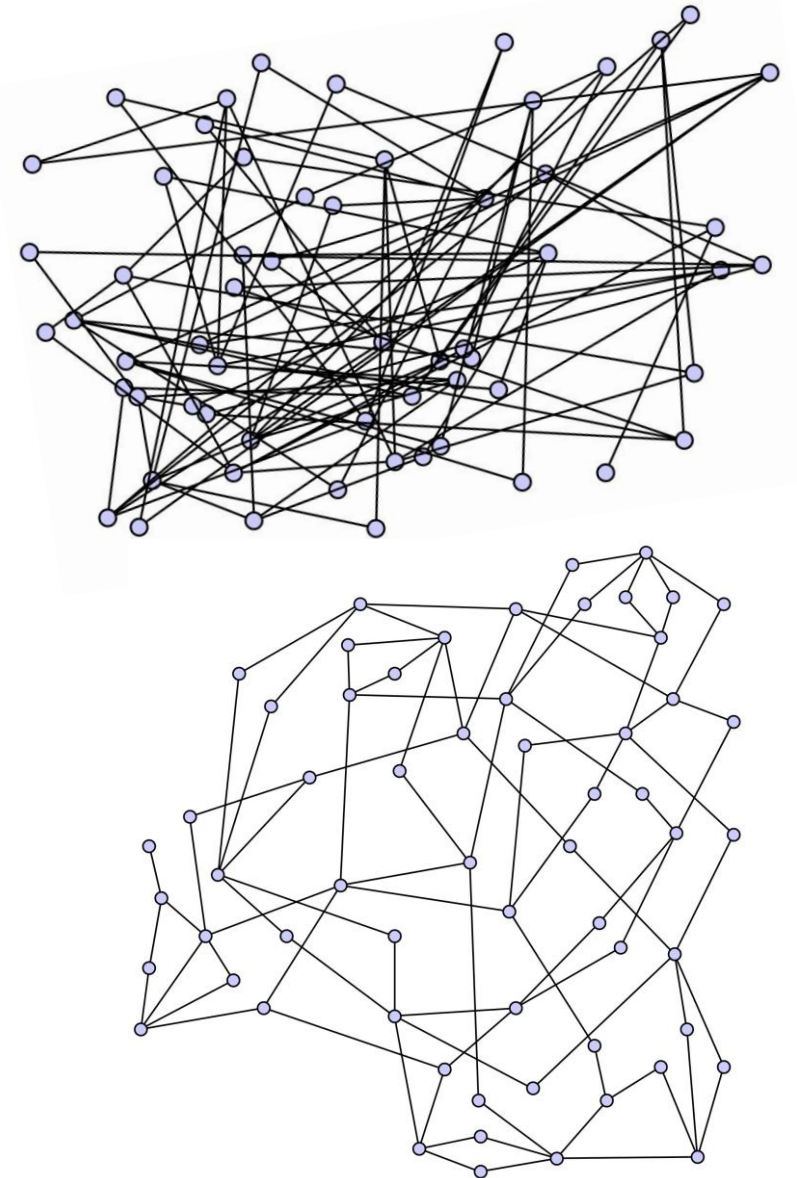


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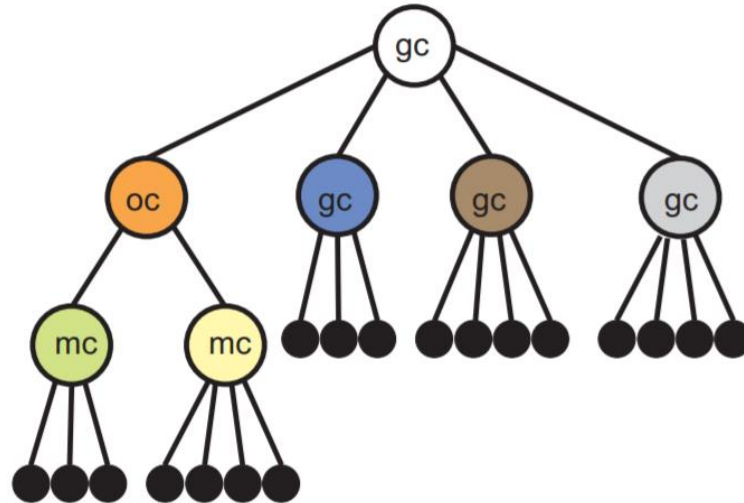
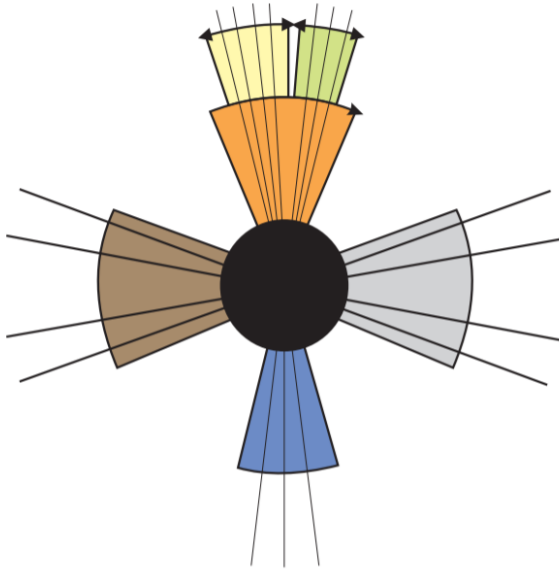
Cognitive experiments:

- Purchase - 1997
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- The **graph planarity testing** problem is at the heart of graph algorithms and of their applications
 - **Remark.** Minimizing the total number of crossings in a graph drawing is NP-hard [Garey, Johnson - 1983]



Graph Planarity Testing + Embedding Constraints

- Introduced by [Gutwenger, Klein, Mutzel - 2008]
- They model each hierarchical embedding constraint as a **constraint tree**



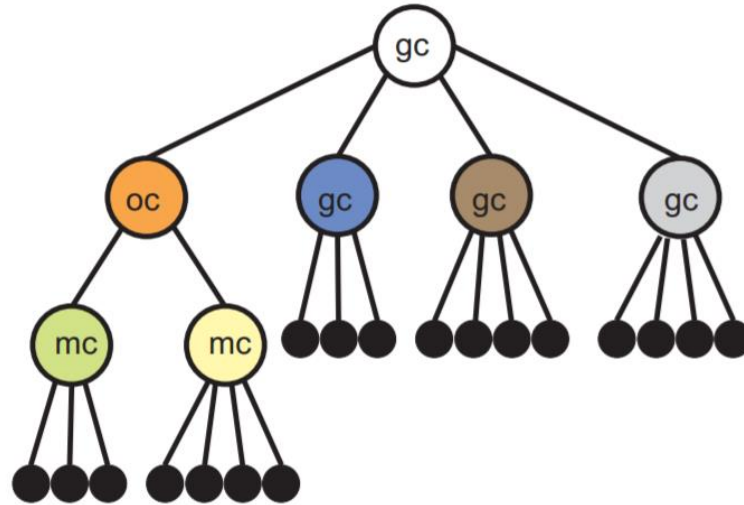
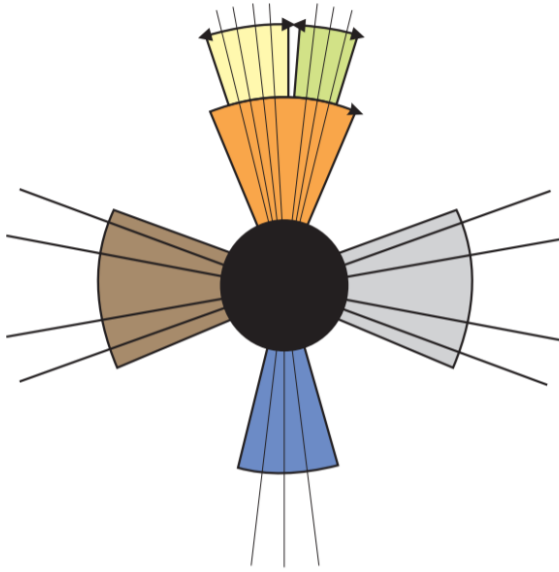
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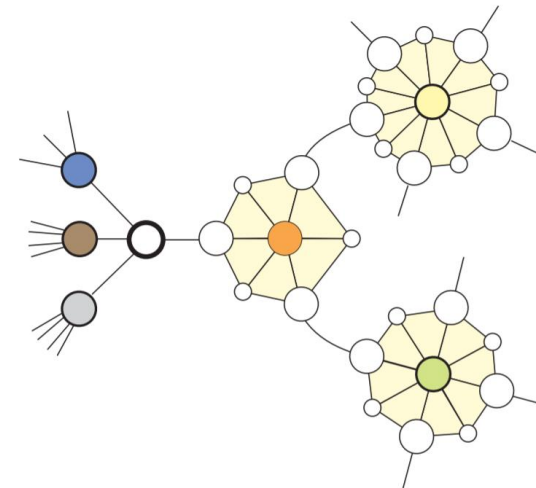


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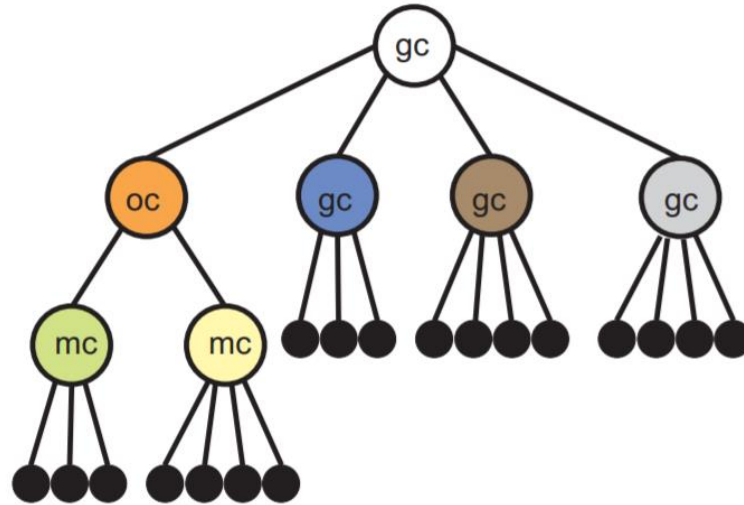
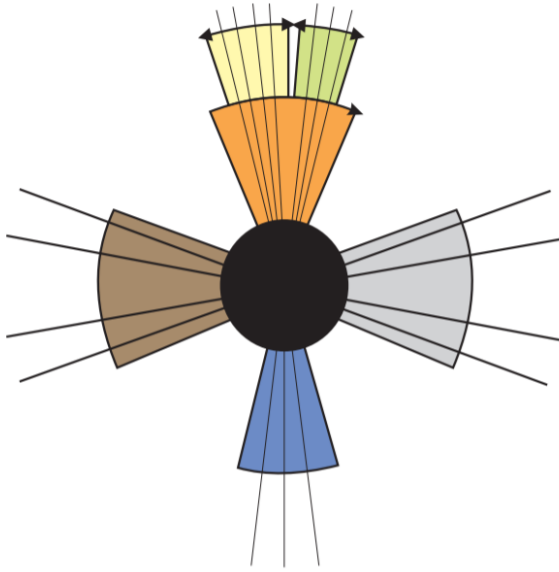
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- **Constrained planarity testing is linear-time solvable**



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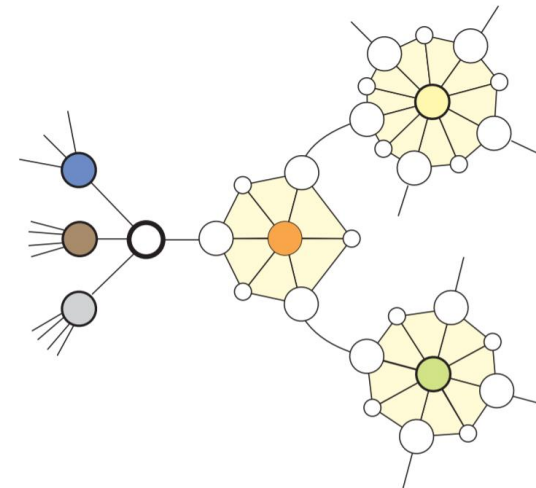


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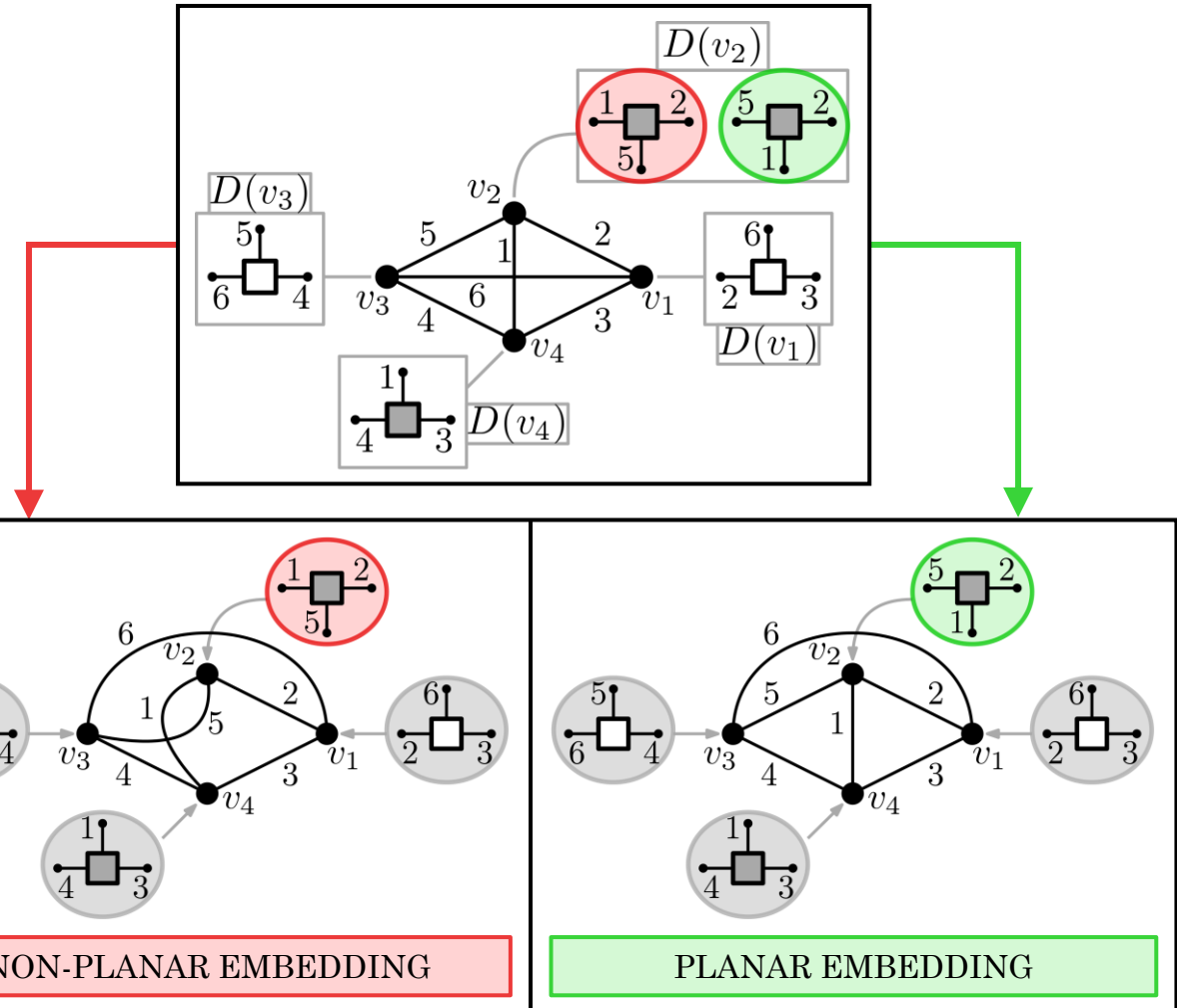
- **Constrained planarity testing is linear-time solvable**
- Constraint trees \equiv FPQ-trees



FPQ-Choosable Planarity Testing

FPQ-Choosable Graph

A (multi-)graph G and a mapping D that associates each vertex v of G with a set $D(v)$ of FPQ-trees whose leaves represent the edges incident to v .



FPQ-Choosable Planarity Testing

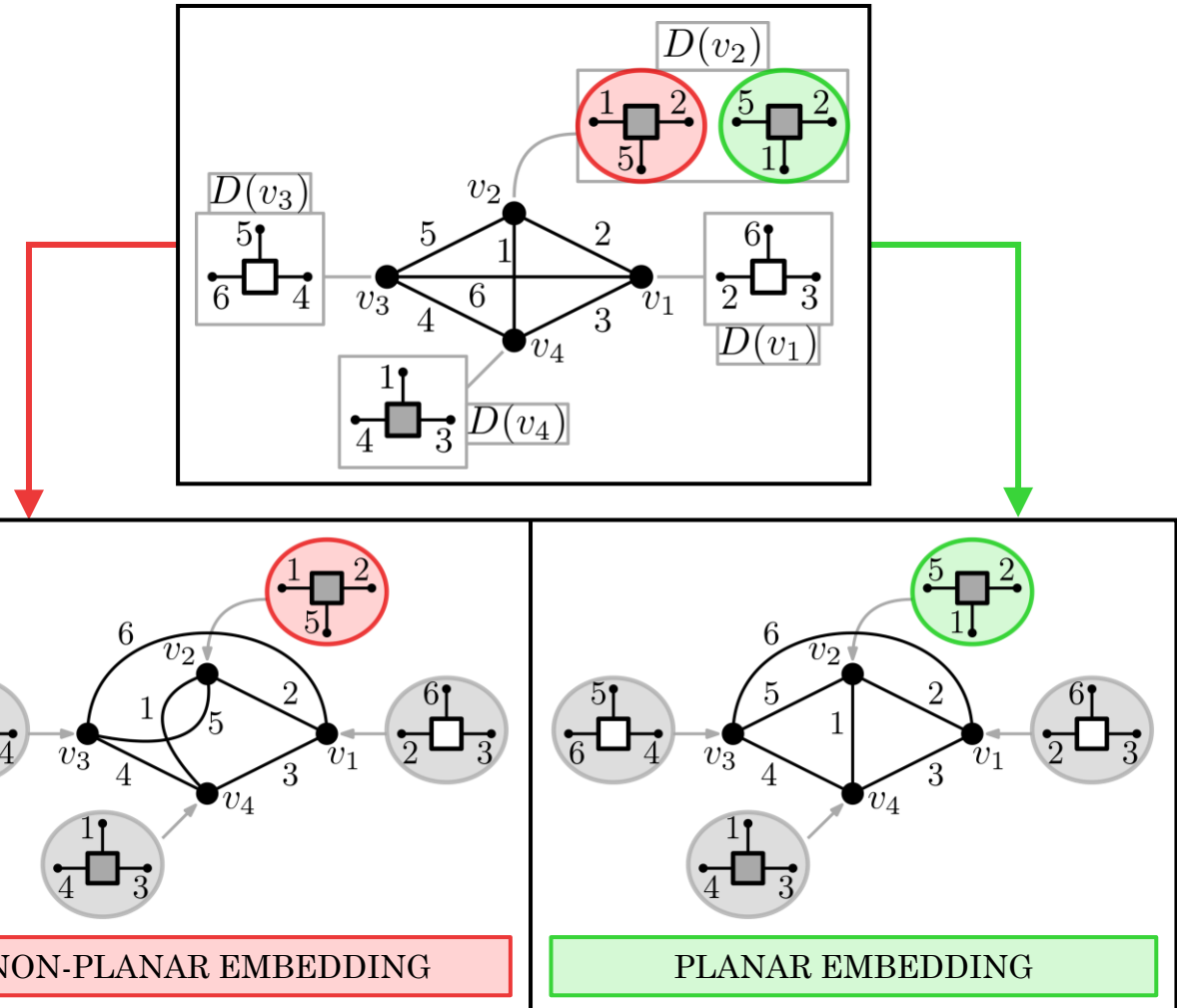
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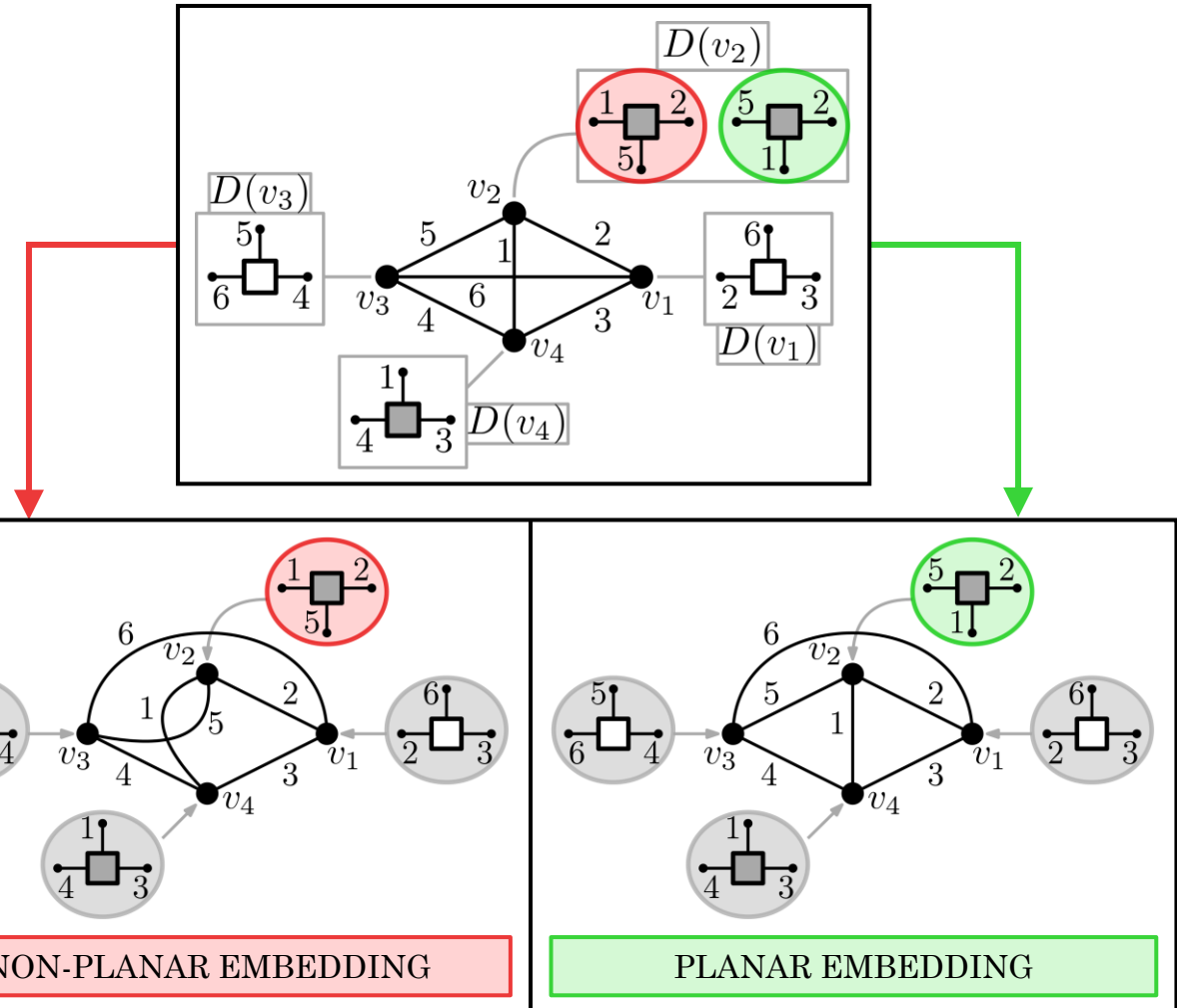
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Remark. If $|D(v)| = 1$ for each v , then the problem can be solved in linear time [Gutwenger et al. - 2008]

Our Results

Parameters	Complexity
D_{max}	NP-complete - (Theorem 1)
t	W[1]-hard - (Theorem 2)
D_{max}, t	FPT - (Theorem 3)

D_{max} : Maximum number of
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t : Treewidth of G


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Theorem 3. FPQ-Choosable Planarity Testing is FPT for biconnected graphs, where the parameters are t and $D_{max} \rightarrow O(D_{max}^{\frac{9}{4}t} \cdot n^2 + n^3)$ -time algorithm

Theorem 1

FPQ-Choosable Planarity Testing with a bounded **number of FPQ-trees per vertex** (> 1) is NP-complete. It remains NP-complete even when the FPQ-trees have only P-nodes.

- Reduction from the **3-edge-coloring** problem for triconnected cubic non-planar graphs

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Theorem 2

FPQ-Choosable Planarity Testing parameterized by **treewidth** is W[1]-hard. It remains W[1]-hard even when the FPQ-trees have only P-nodes.

- Parameterized reduction from the **list coloring** problem

Theorem 3

FPQ-Choosable Planarity Testing is FPT for biconnected graphs, where the parameters are t and $D_{max} \rightarrow O(D_{max}^{\frac{9}{4}t} \cdot n^2 + n^3)$ -time algorithm

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Proof outline:

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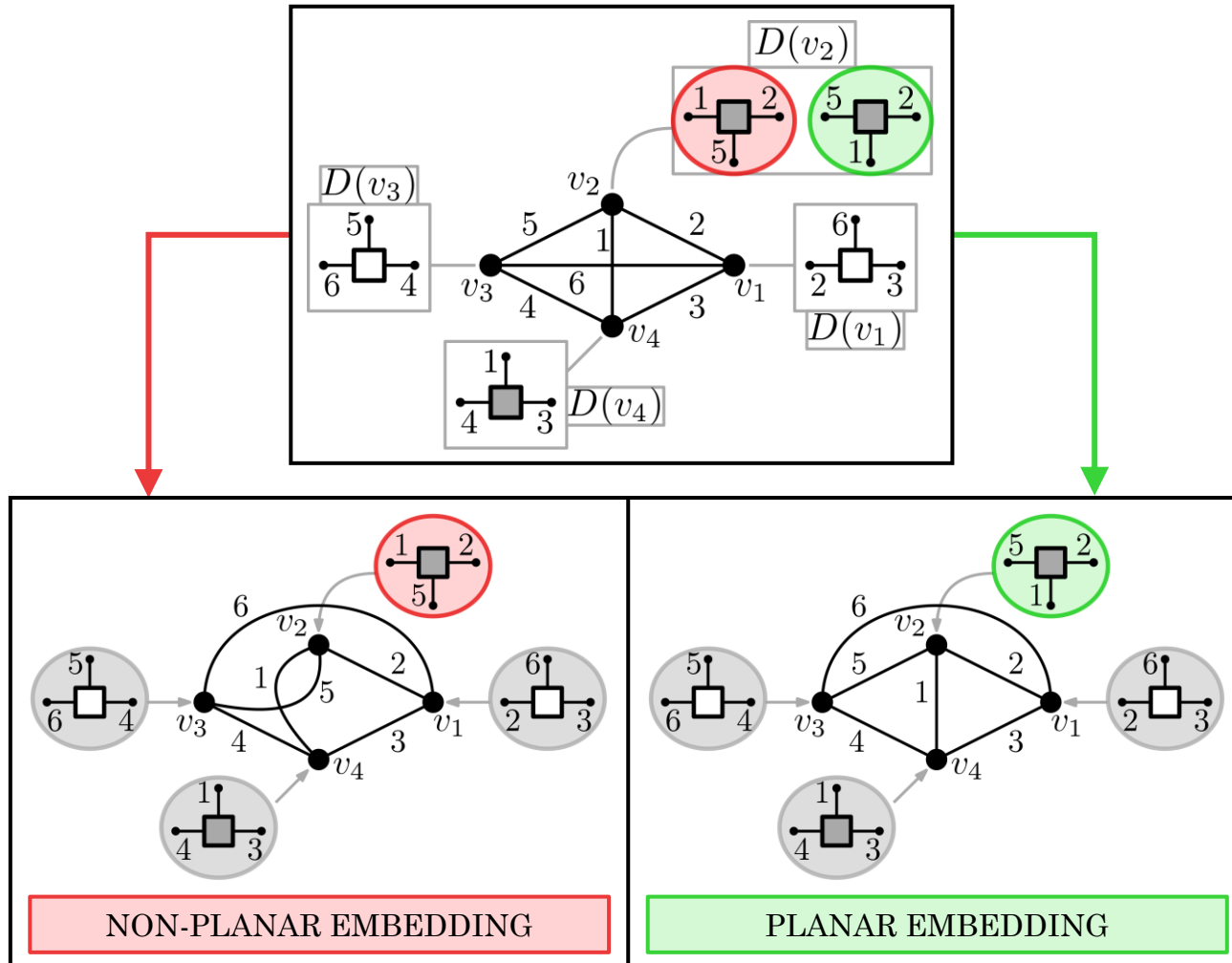
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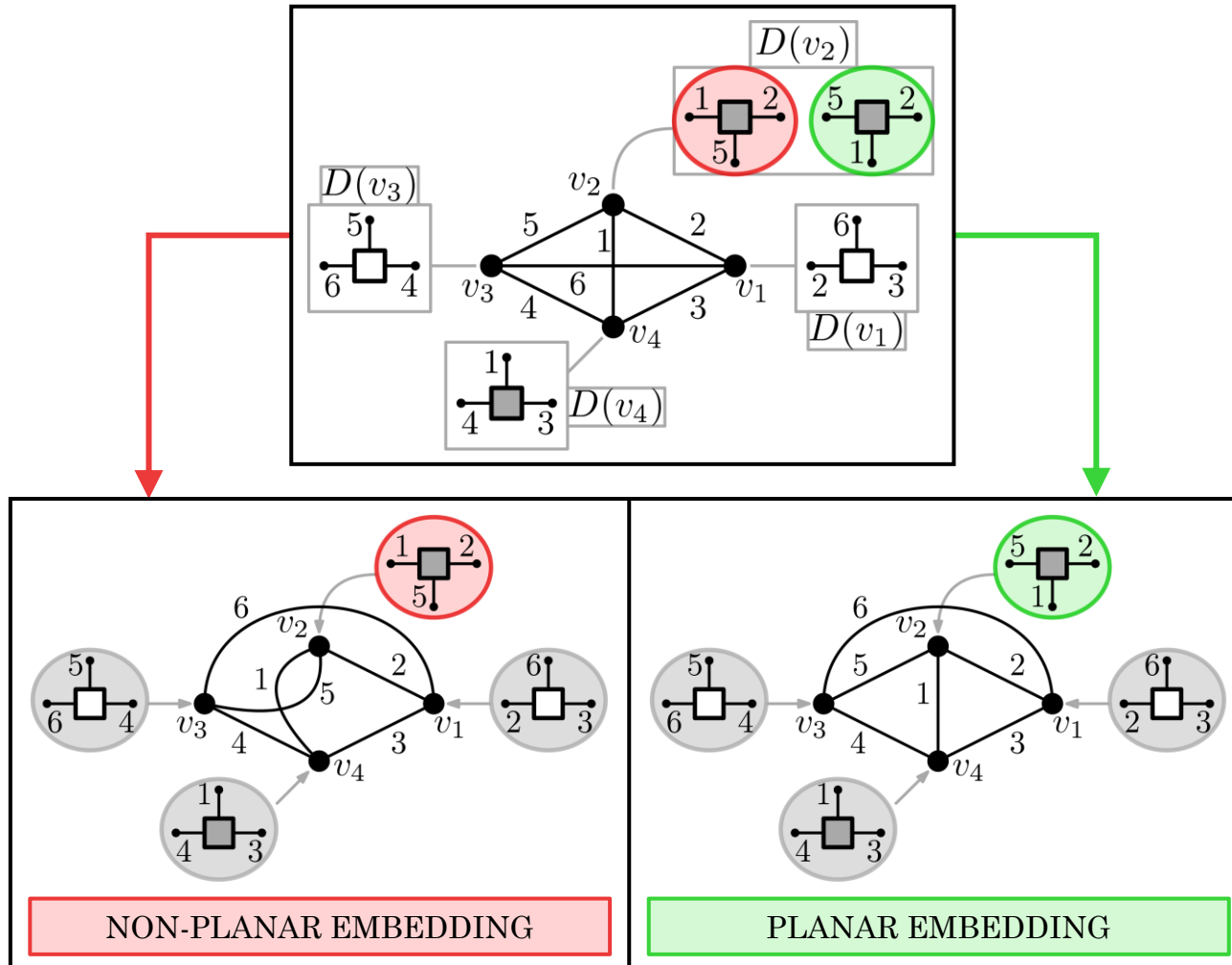
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3. At each step of the visit, equip the current node μ with the set $\Psi(\mu)$ of **admissible tuples**
4. Do we reach the root?
 - YES $\Rightarrow (G, D)$ is FPQ-choosable planar
 - NO: We find a node such that $\Psi(\mu) = \emptyset \Rightarrow (G, D)$ is **not** FPQ-choosable planar

Admissible Tuple

- **Assignment** A is a function that assigns to each vertex v an FPQ-tree $T_v \in D(v)$

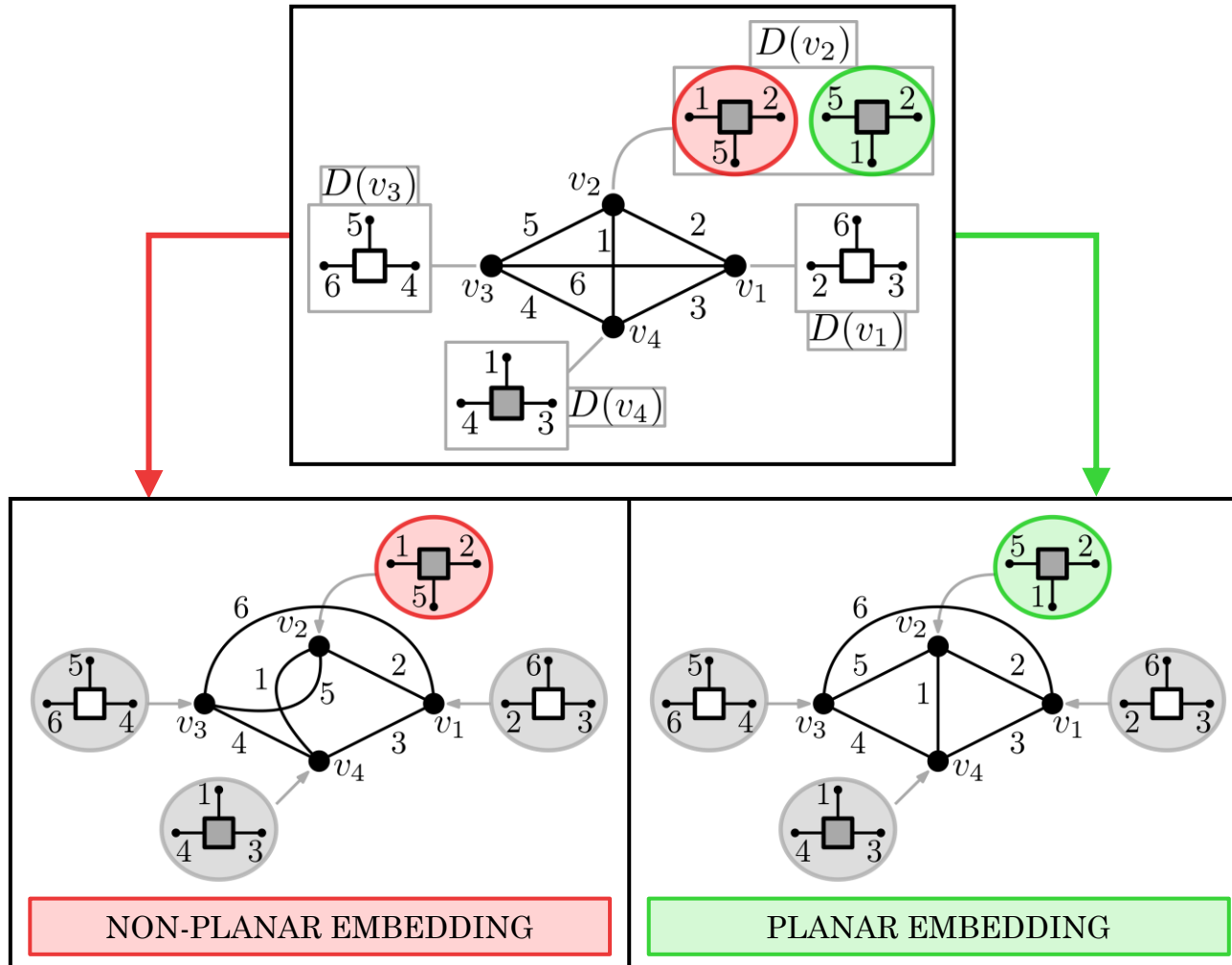


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- **Assignment** A is a function that assigns to each vertex v an FPQ-tree $T_v \in D(v)$
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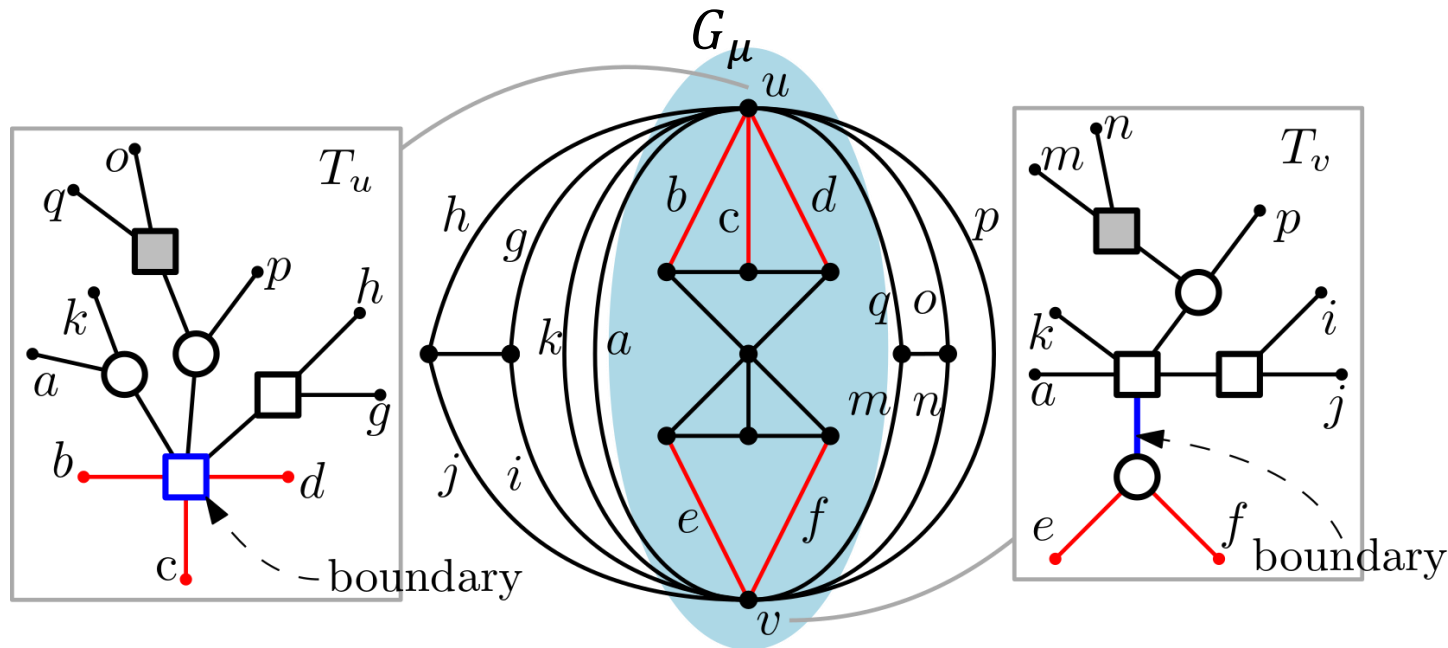


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- A is **consistent** with \mathcal{E}

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For each internal node μ of \mathcal{T} with poles u and v :

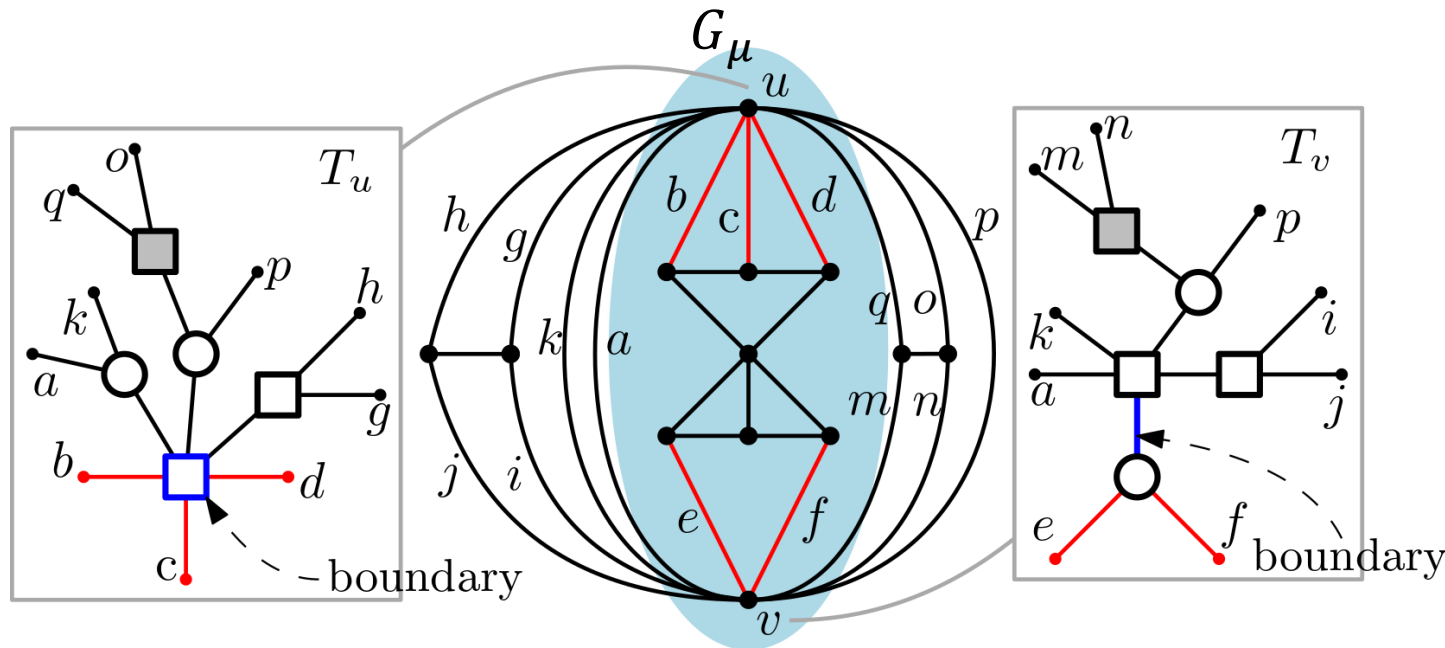
- G_μ is the pertinent graph
- The **boundary** of T_u is the element that separates the edges that belong to G_μ and the edges that are external to G_μ
- The boundary can be either a \mathcal{Q} -node (or F-node) or an edge



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- If the boundary of T_u is a \mathcal{Q} - (or F-) node, it imposes an **orientation** o_u that defines the permutation of its children
- We establish a default orientation and we call it the **clockwise** orientation

Admissible Tuple

Tuple of a node μ : $\langle T_u, T_v, o_u, o_v \rangle \in D(u) \times D(v) \times \{0,1\} \times \{0,1\}$

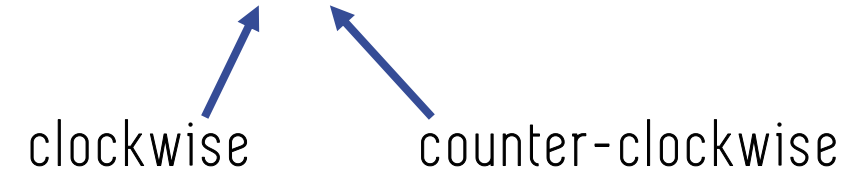
clockwise

counter-clockwise

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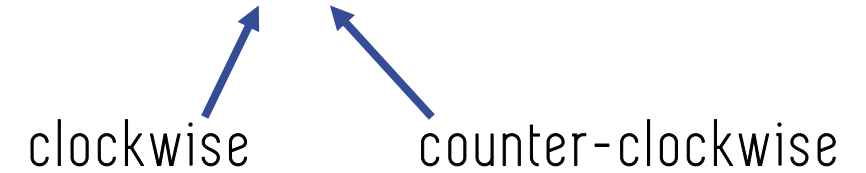


A tuple is **admissible** for μ if there exists an assignment A_μ that is consistent with a planar embedding \mathcal{E}_μ of G_μ

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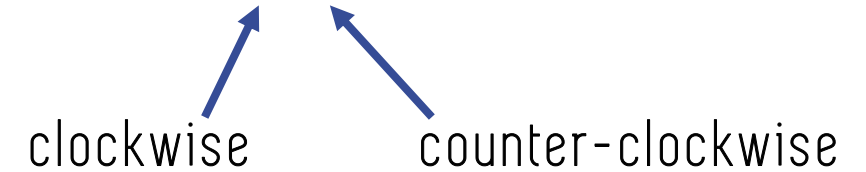
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- $\Psi(\mu)$ is the set of admissible tuples for μ

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A tuple is **admissible** for μ if there exists an assignment A_μ that is consistent with a planar embedding \mathcal{E}_μ of G_μ

- $\Psi(\mu)$ is the set of admissible tuples for μ
- $\Psi(\mu)$ is computed from the set of admissible tuples of the children of μ
 - Depending on whether μ is an S-, P-, Q-, or R-node

Theorem 3

FPQ-Choosable Planarity Testing is FPT for biconnected graphs, where the parameters are t and $D_{max} \rightarrow O(D_{max}^{\frac{9}{4}t} \cdot n^2 + n^3)$ -time algorithm

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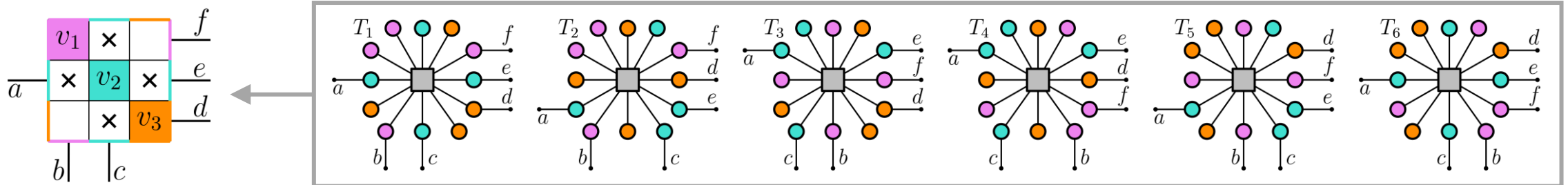
For **R-nodes**, in order to compute the set of admissible tuples:

- We execute the sphere-cut decomposition of the skeleton of μ
 - It has branchwidth at most b (the branchwidth of G)
- For a graph G with treewidth t and branchwidth $b > 1$, it holds

$$b - 1 \leq t \leq \left\lfloor \frac{3}{2} b \right\rfloor - 1 \text{ [Robertson, Seymour - 1991]}$$

Remarks

Let G be a clustered n -vertex graph whose clusters have size at most k . Let t be the treewidth of G . If the (multi-)graph obtained by collapsing each cluster of G into a vertex is biconnected, there exists an $O(k!^{\frac{9}{4}t} \cdot n^2 + n^3)$ -time algorithm to test whether G is **NodeTrix planar with fixed sides**.



Each FPQ-tree allows a possible permutation described by the matrix

Open Problems

- Theorem 1 is based on a reduction that associates 6 FPQ-trees to each vertex.
What is the time complexity if $2 \leq D_{max} \leq 5$?
- Is it possible to extend Theorem 3 to simply connected graphs ?
- Improve the time complexity of Theorem 3.
- Apply our approach to other hybrid representation models.

Thank you for your attention

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